

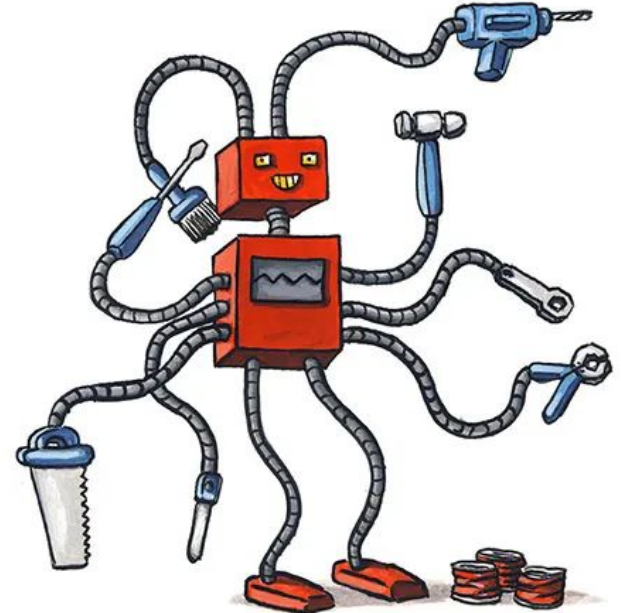
# Machine Learning & Probabilistic Modelling

Dr. Svetlin Penkov

Fall 2019

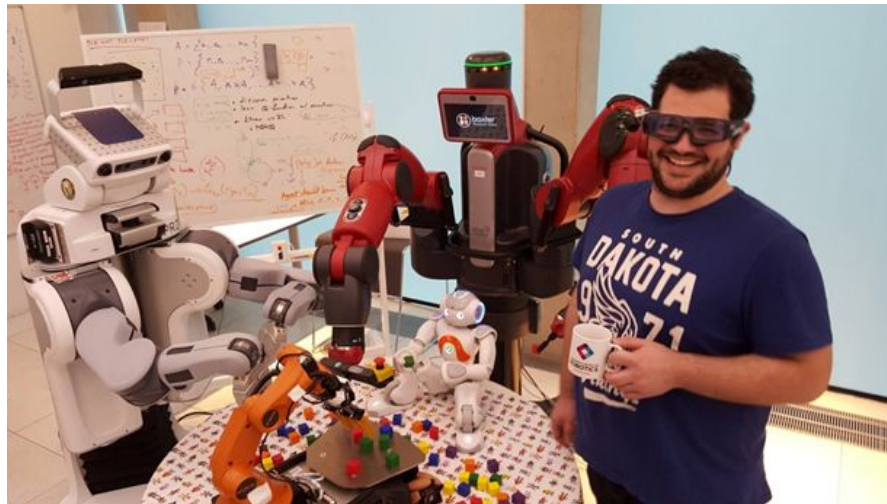
# About me

Dreaming about building intelligent robots since the age of 6...



by [Becky Barnicoat](#)

# About me



PhD in Robotics & AI



THE UNIVERSITY  
of EDINBURGH

FIVE  
AI

Research Scientist & Team Lead



# About me

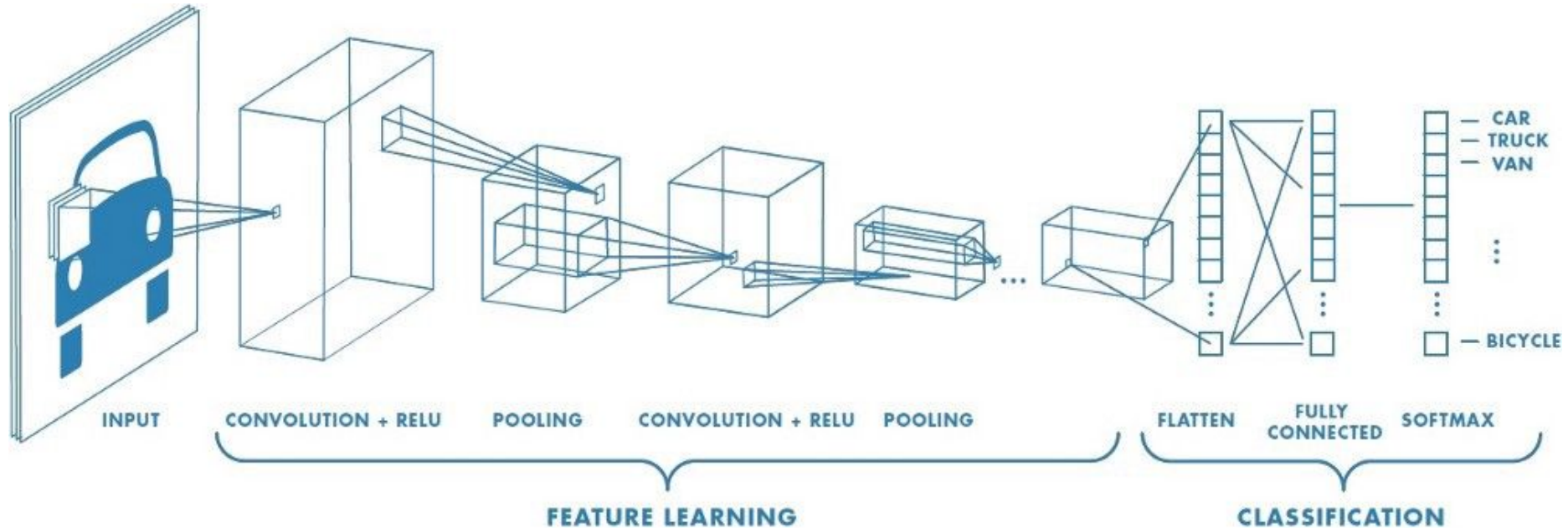
Robots should learn to program themselves...



- Team of world experts in AI and robotics
- Design, develop and deploy AI based solutions in **challenging domains**
- Research new **state-of-the-art AI methods**

Why Machine Learning & Probabilistic Modelling?

# Deep Neural Networks



# Probabilistic Machine Learning

- Deep neural networks sit within a more general framework for probabilistic machine learning
- All modern machine learning algorithms have a probabilistic formulation

# Autonomous Agents



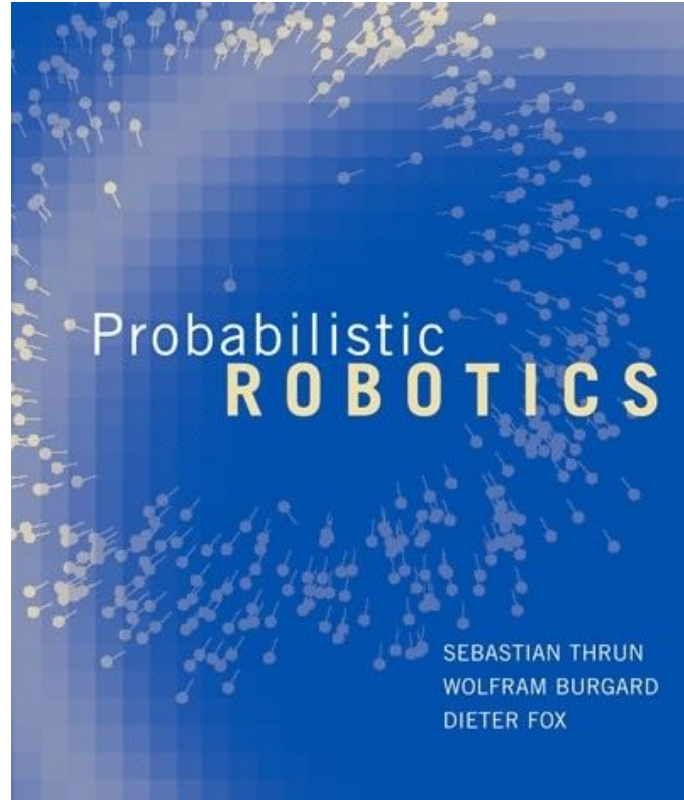
Lee Sedol resigning to AlphaGo.

Opening a valve at DARPA Rescue Challenge.





# Probabilistic Robotics



# Uncertainty

- Parameter uncertainty
- Structural uncertainty
- Algorithmic uncertainty
- Experimental uncertainty
- Interpolation uncertainty

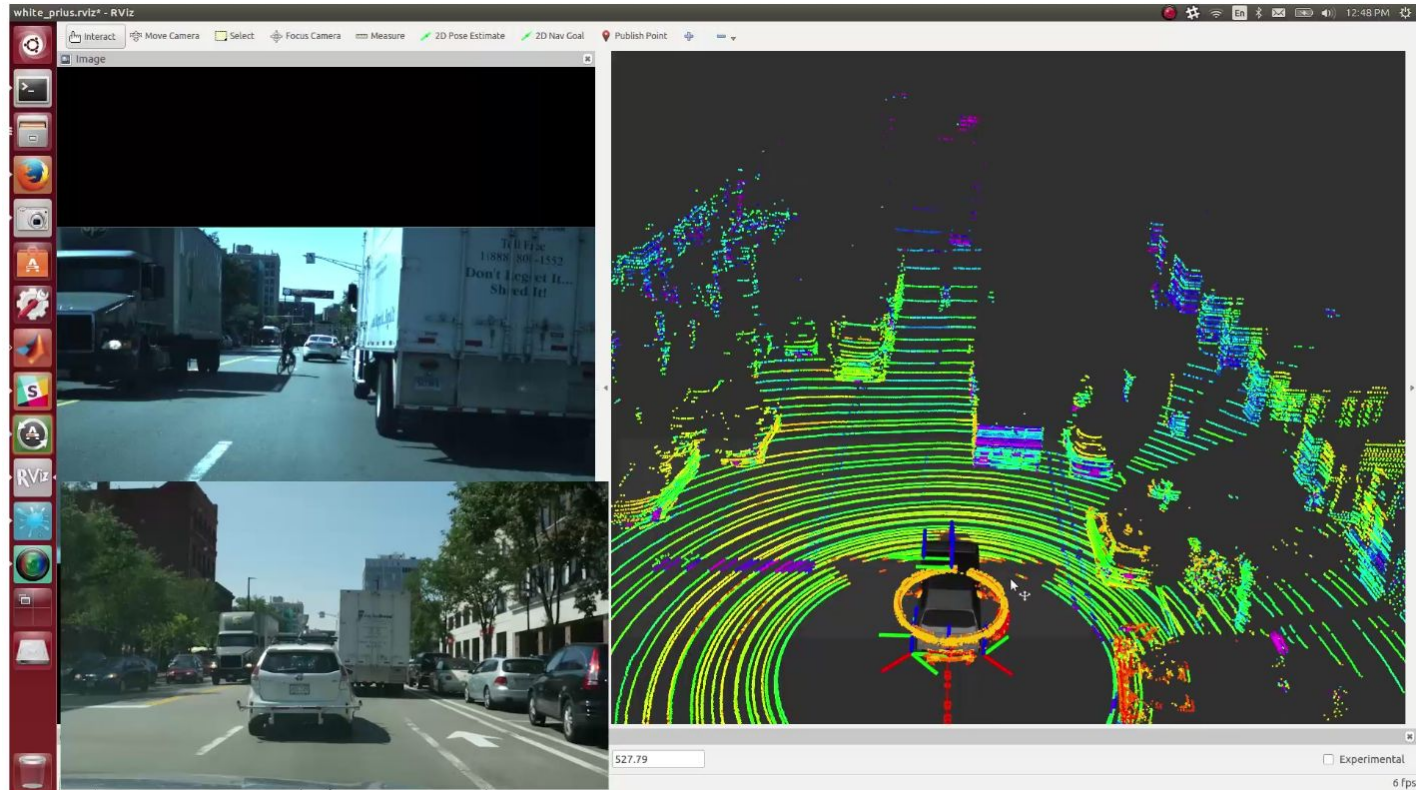
Aleatory vs. epistemic uncertainty

# Uncertainty is Present in Any Real Data

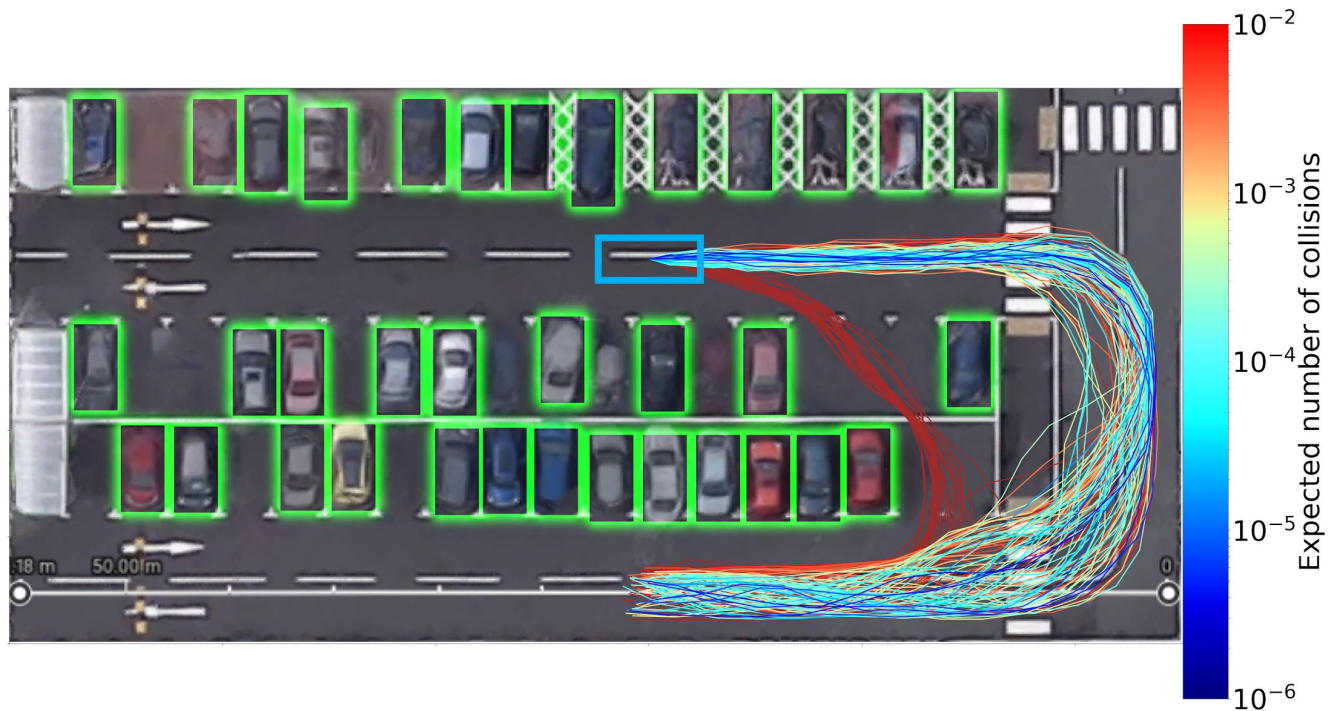
1. I have written down the word '*uncertainty*' on a sheet of paper
2. Write down the word '*uncertainty*' on the same sheet
3. Pass the sheet to the next person
4. If you are the last person give me back the sheet

# Autonomous Driving

# Simultaneous Localisation and Mapping (SLAM)



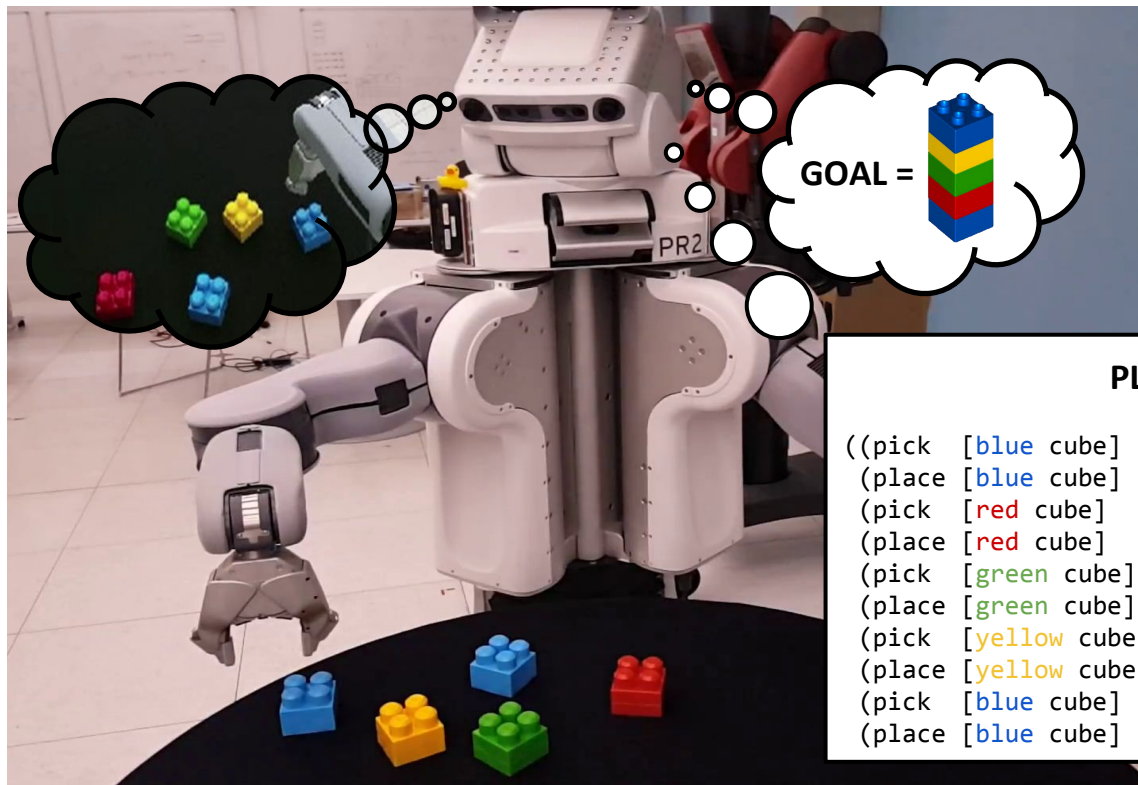
# Risk Estimation Under Uncertainty



# Learning From Demonstration

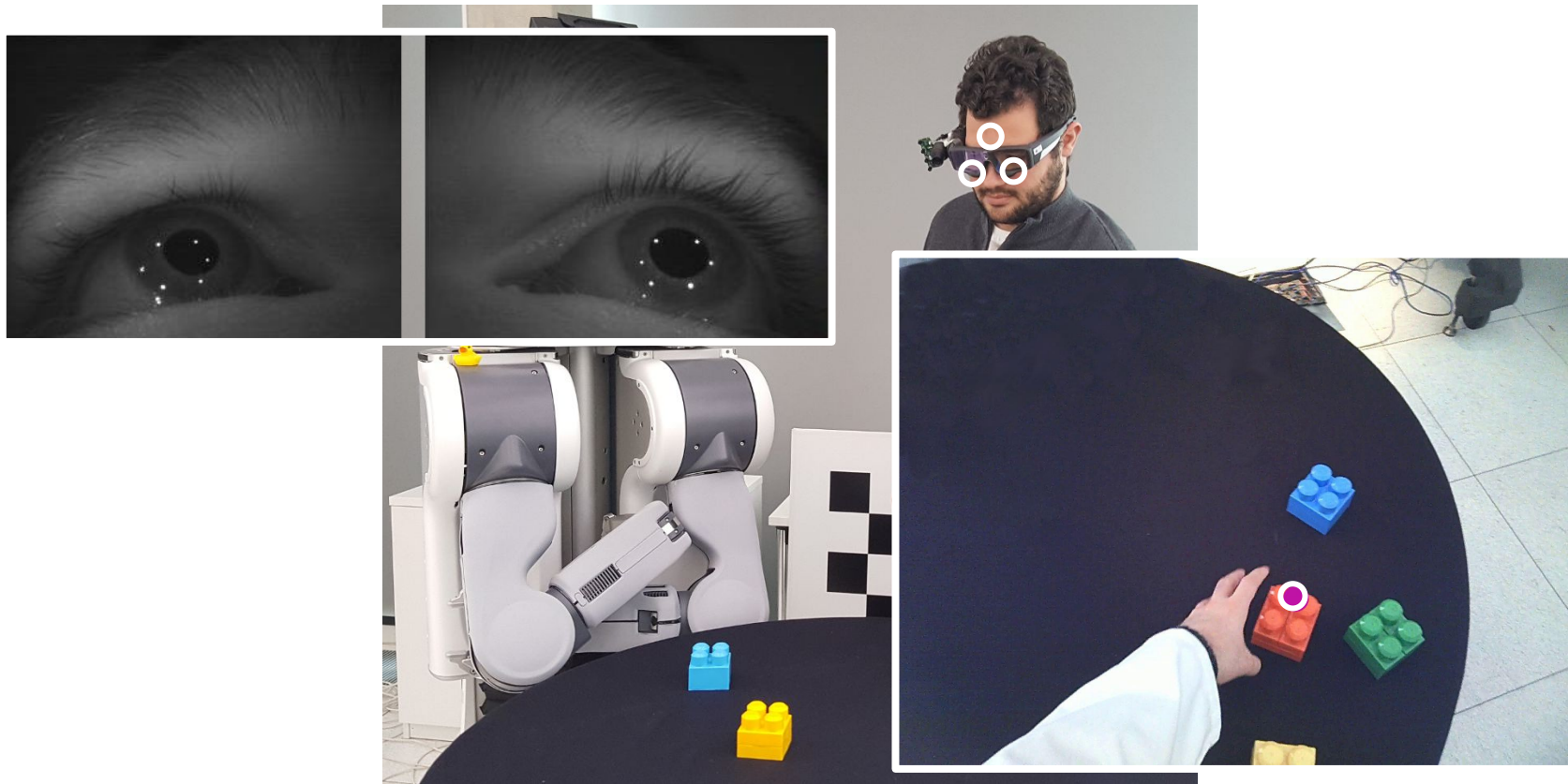
# The Physical Symbol Grounding Problem

(Penkov et al., ICRA 2017)

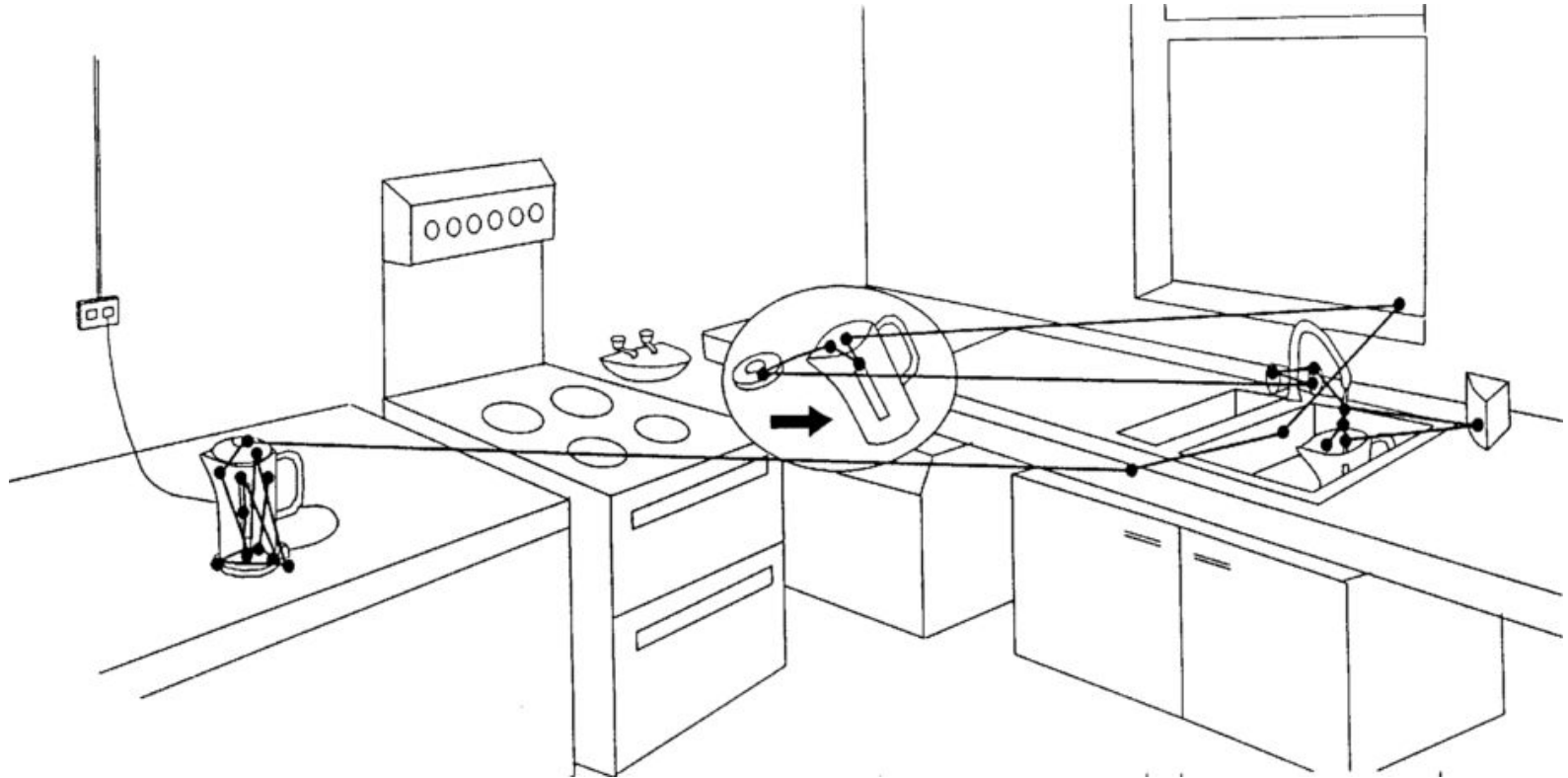




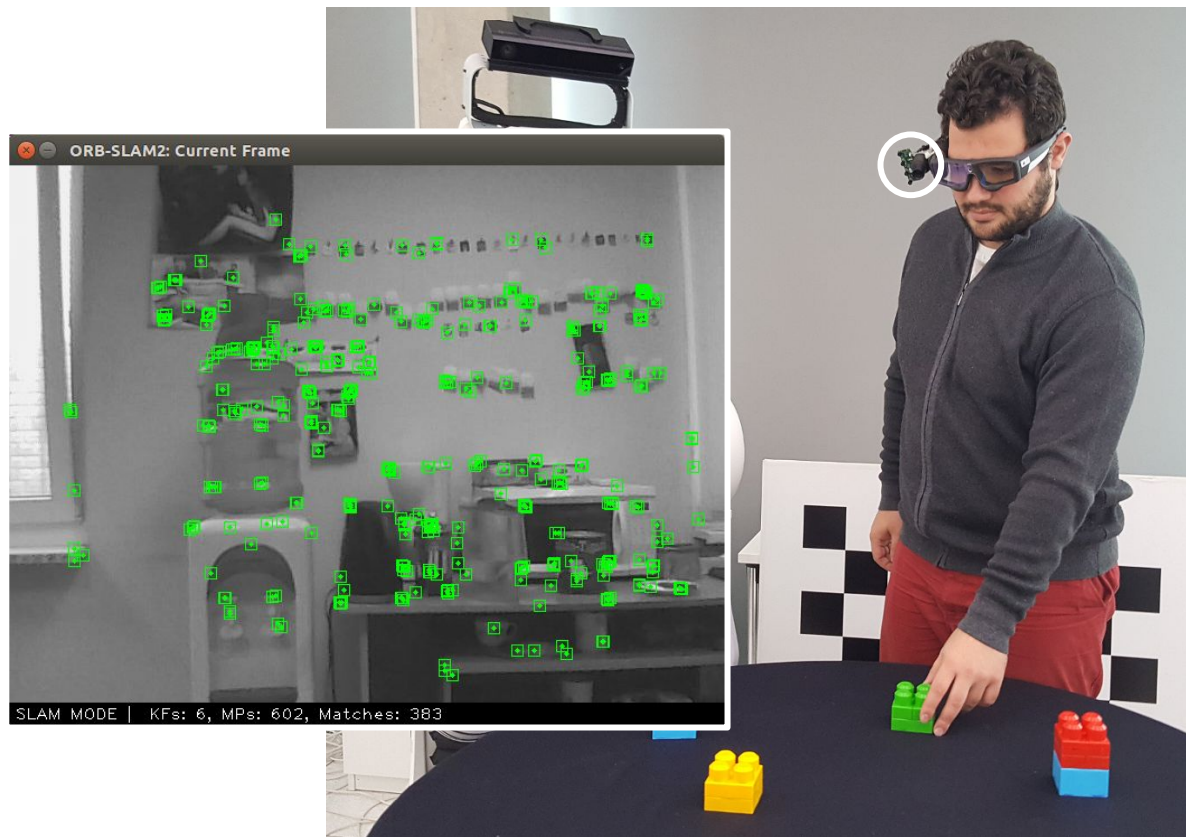
# Learning from Demonstration



# Eye Tracking & Task Execution



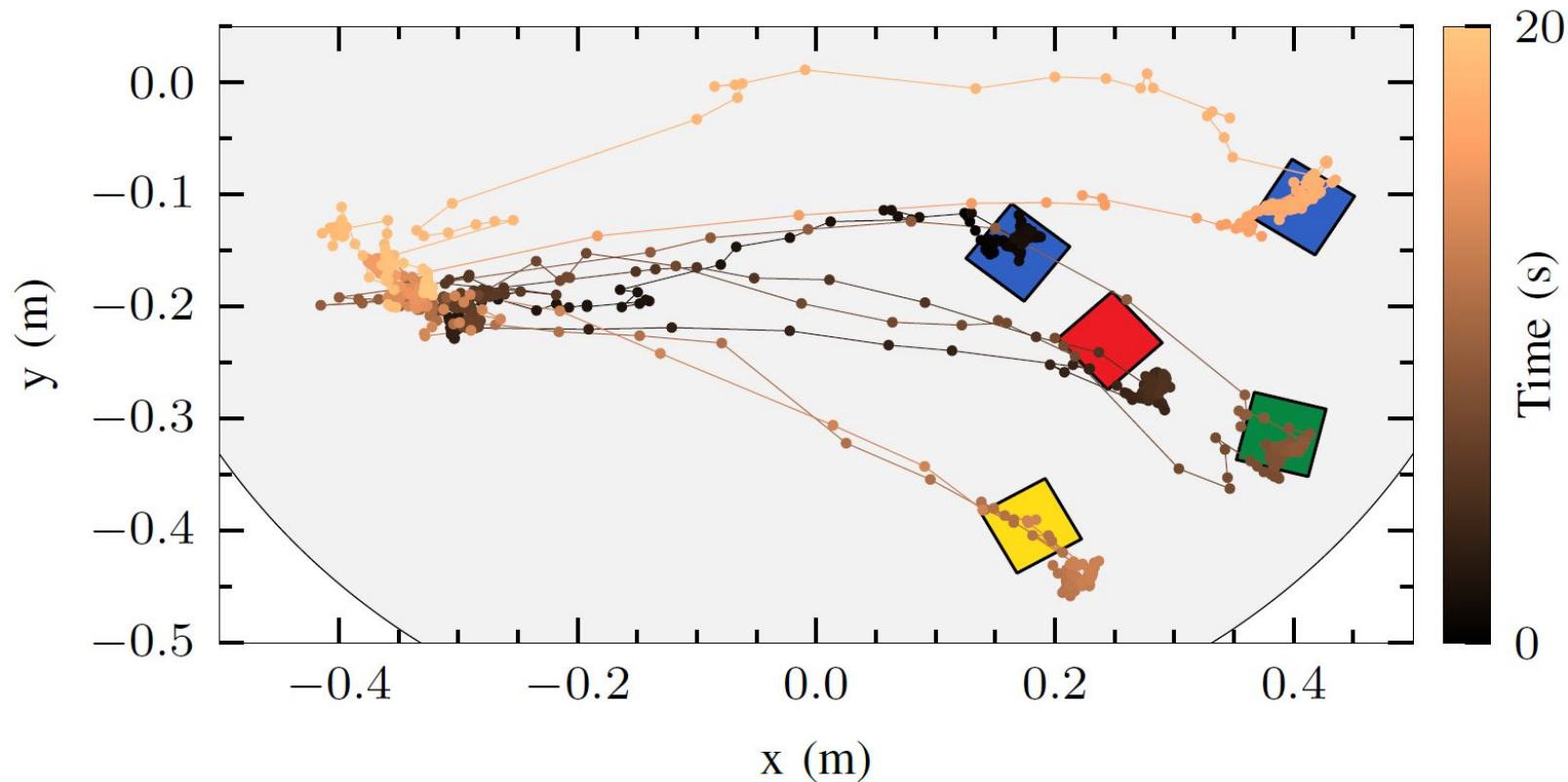
# 3D Eye Tracking with ORBSLAM



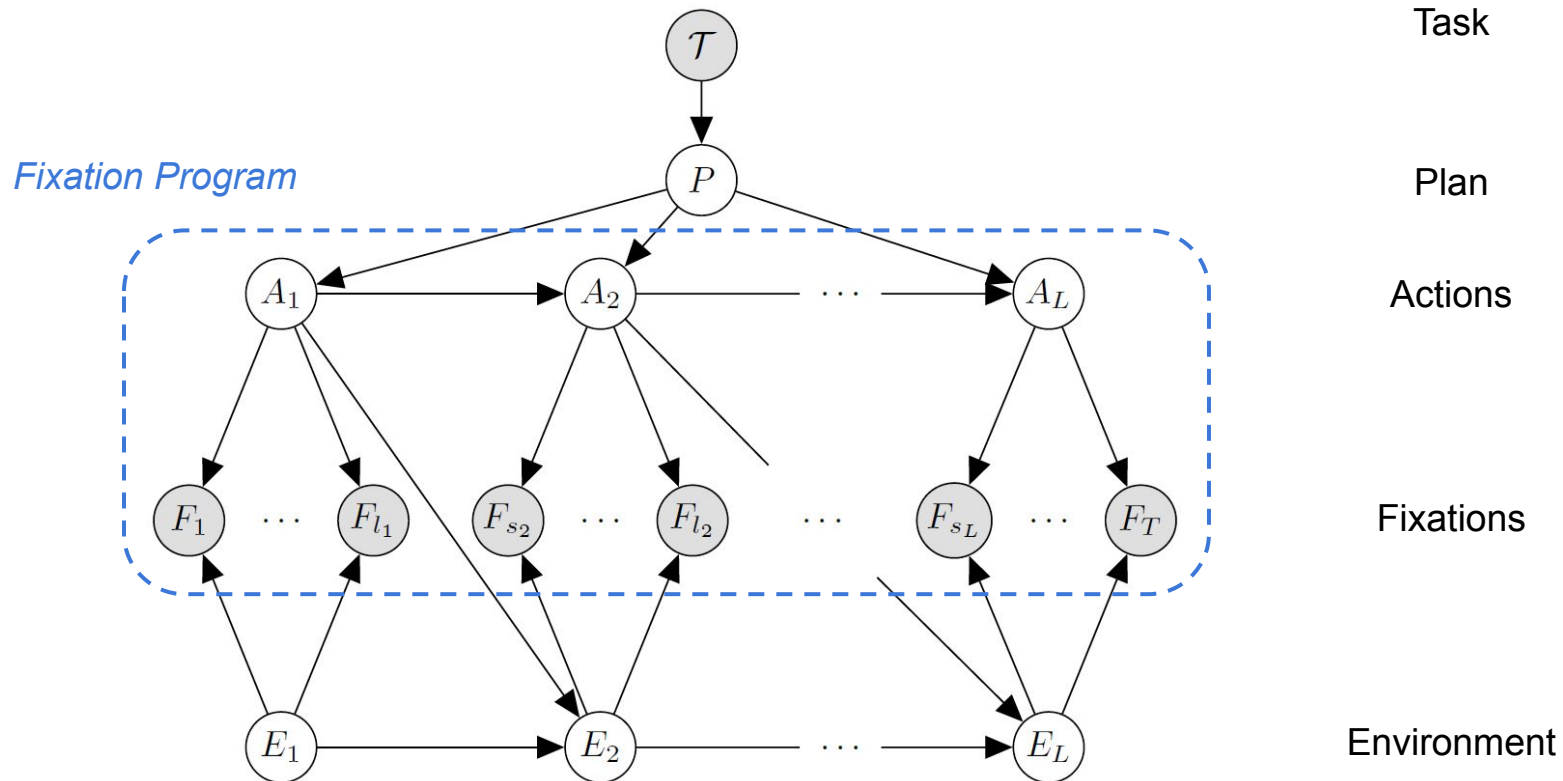
# 3D Eye Tracking & Demonstration



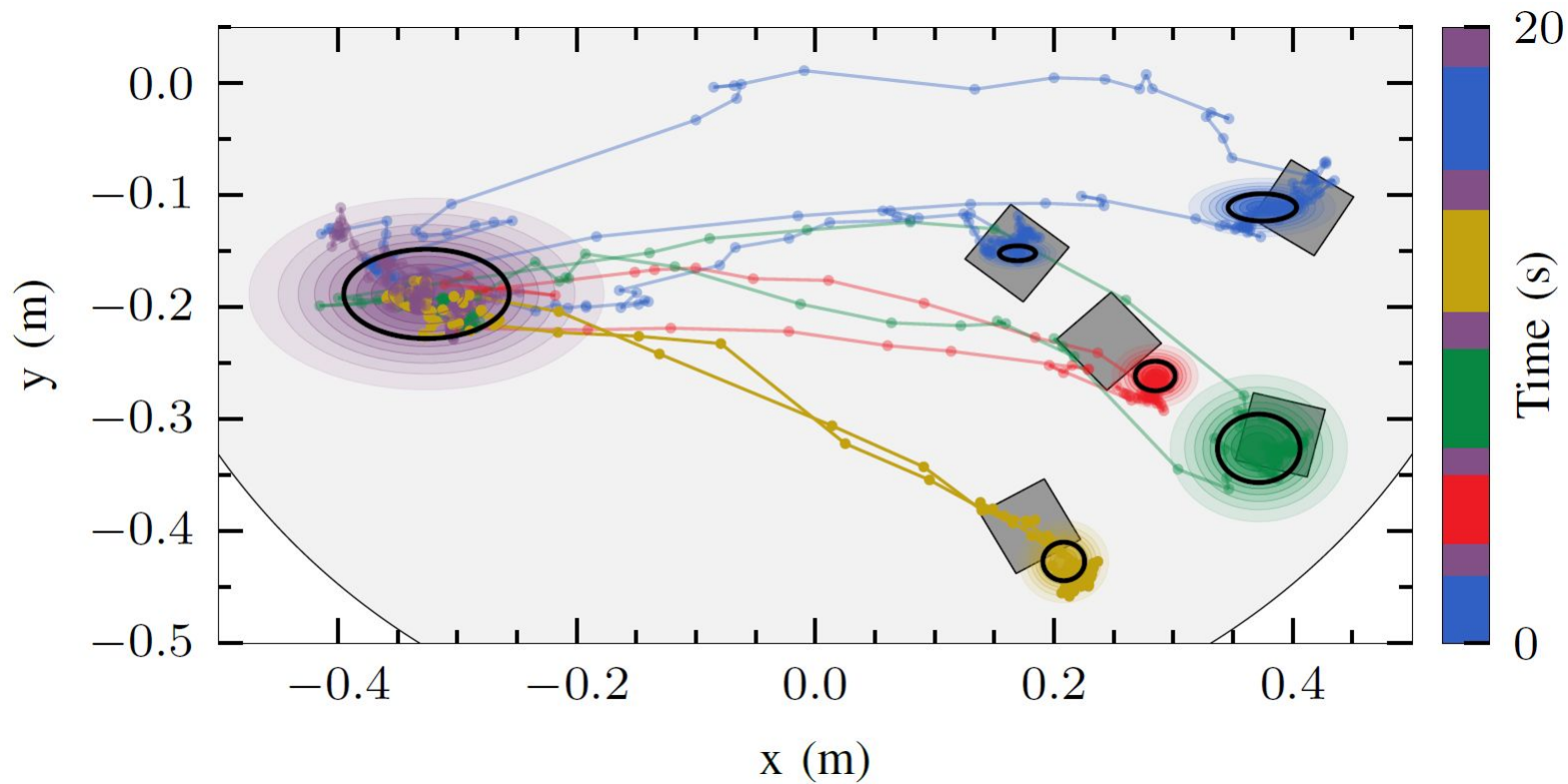
# 3D Eye Tracking & Demonstration



# Probabilistic Graphical Model

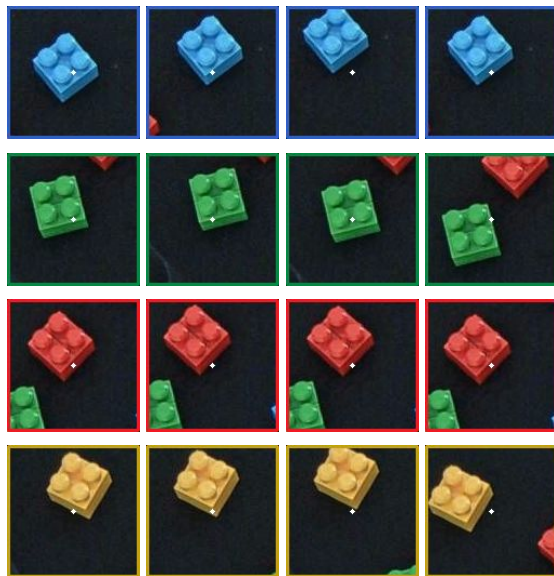


# Inference Results

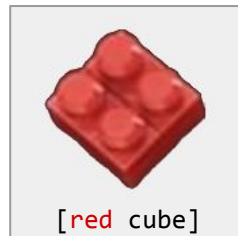




# Instance Learning



Learnt Symbol Instances:



[red cube]



[yellow cube]



[green cube]



[blue cube]

Learnt Goal:





# PR2 Tower Building

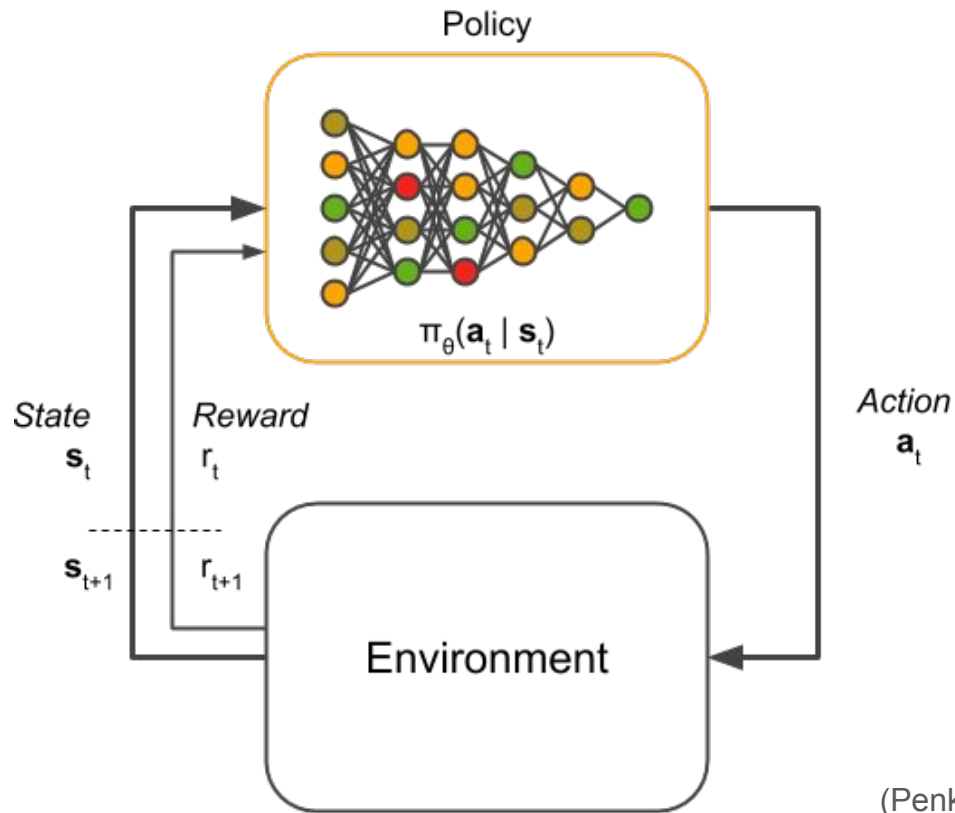


# HRI Collaboration

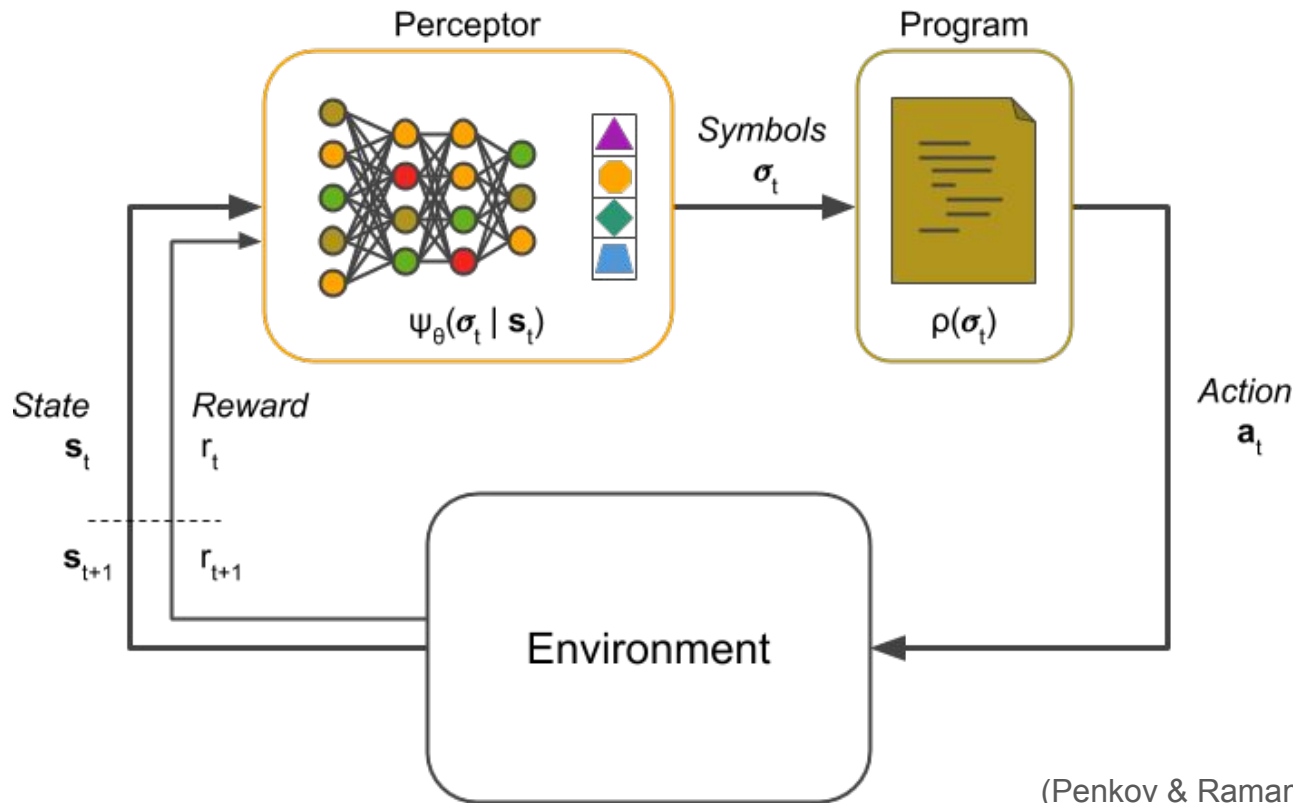


# Reinforcement Learning

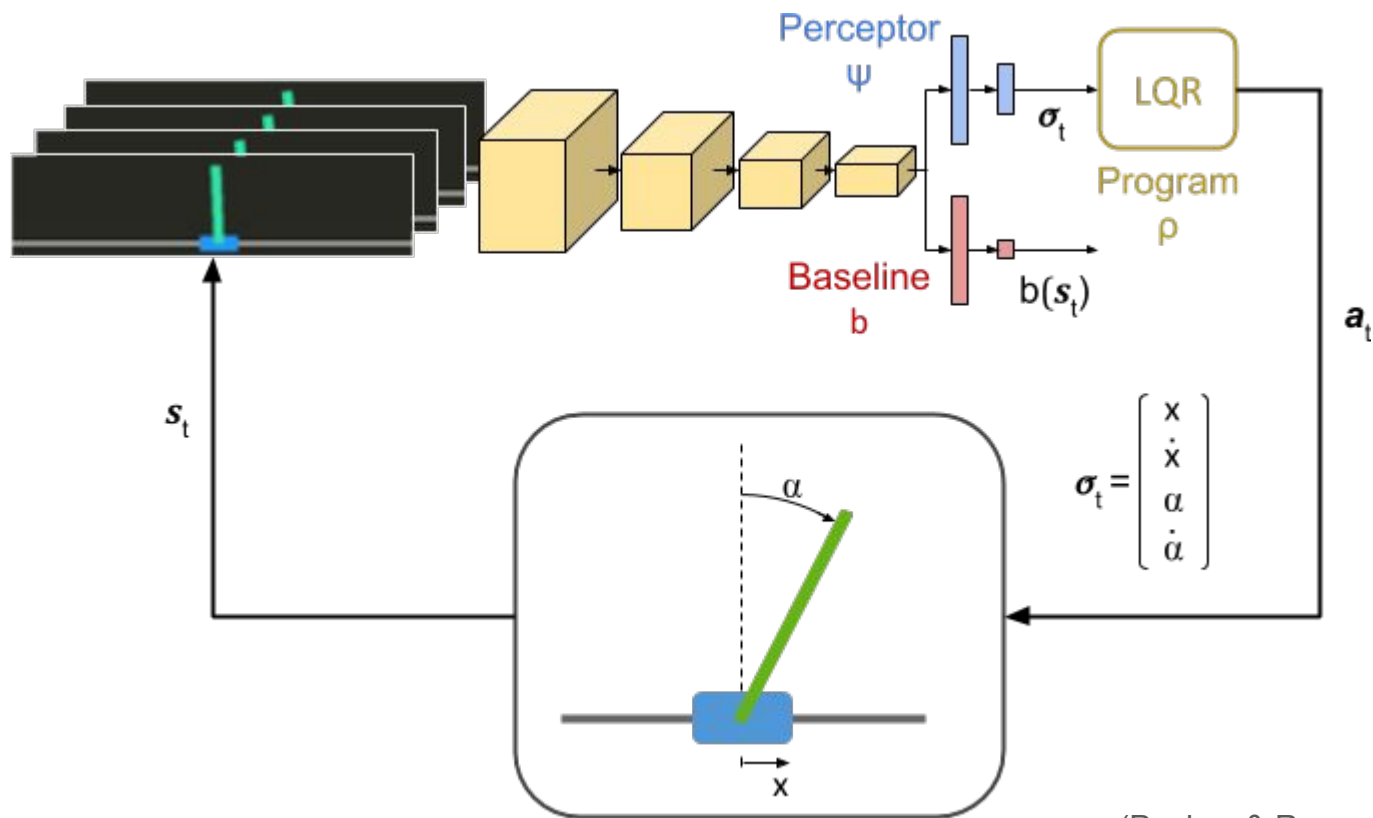
# Policy Gradients Setup



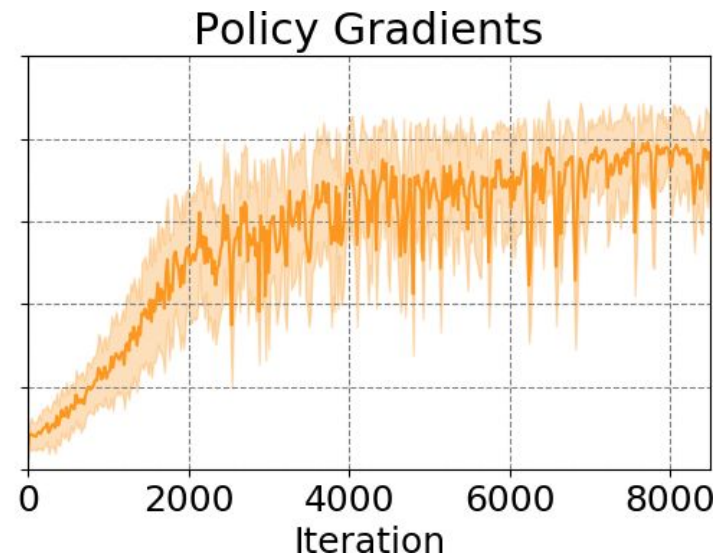
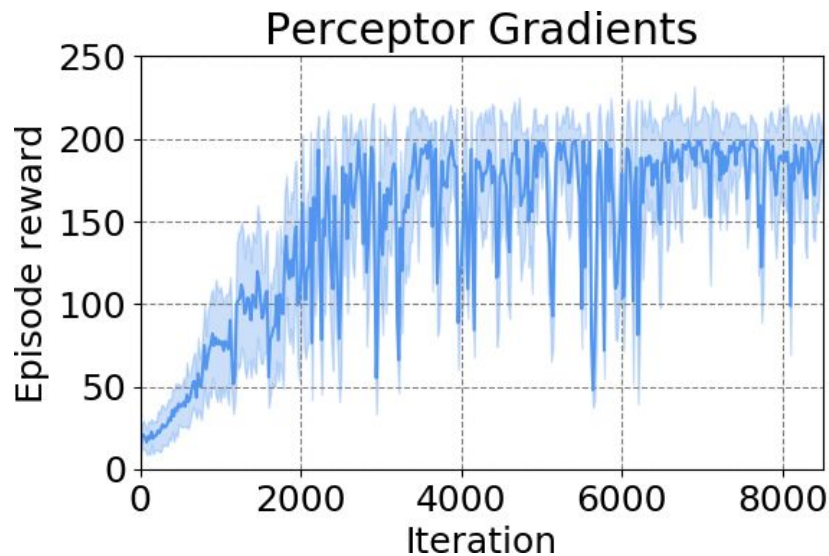
# Perceptor Gradients Setup



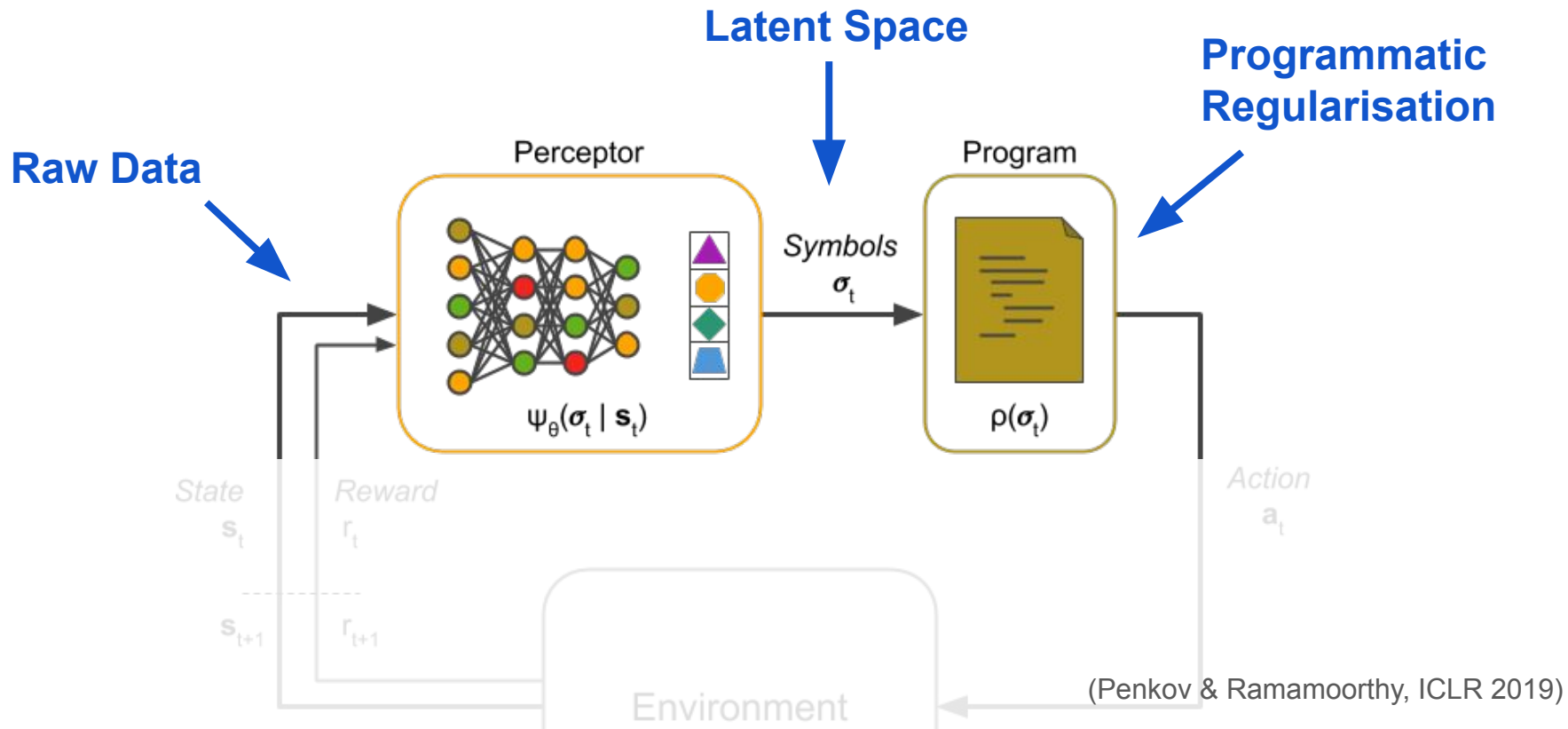
# Cart-Pole Balancing



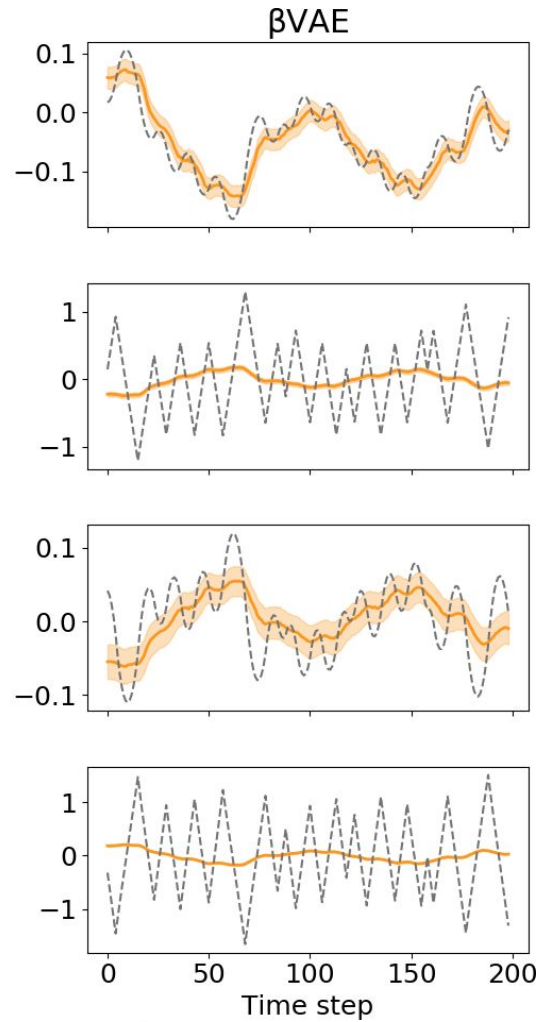
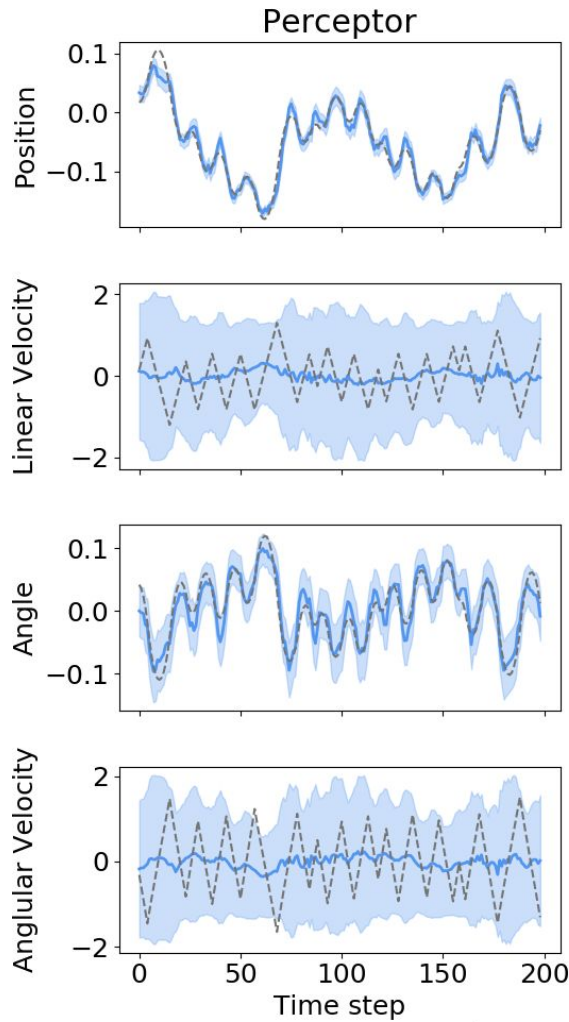
# Cart-Pole Balancing



# Representation Learning



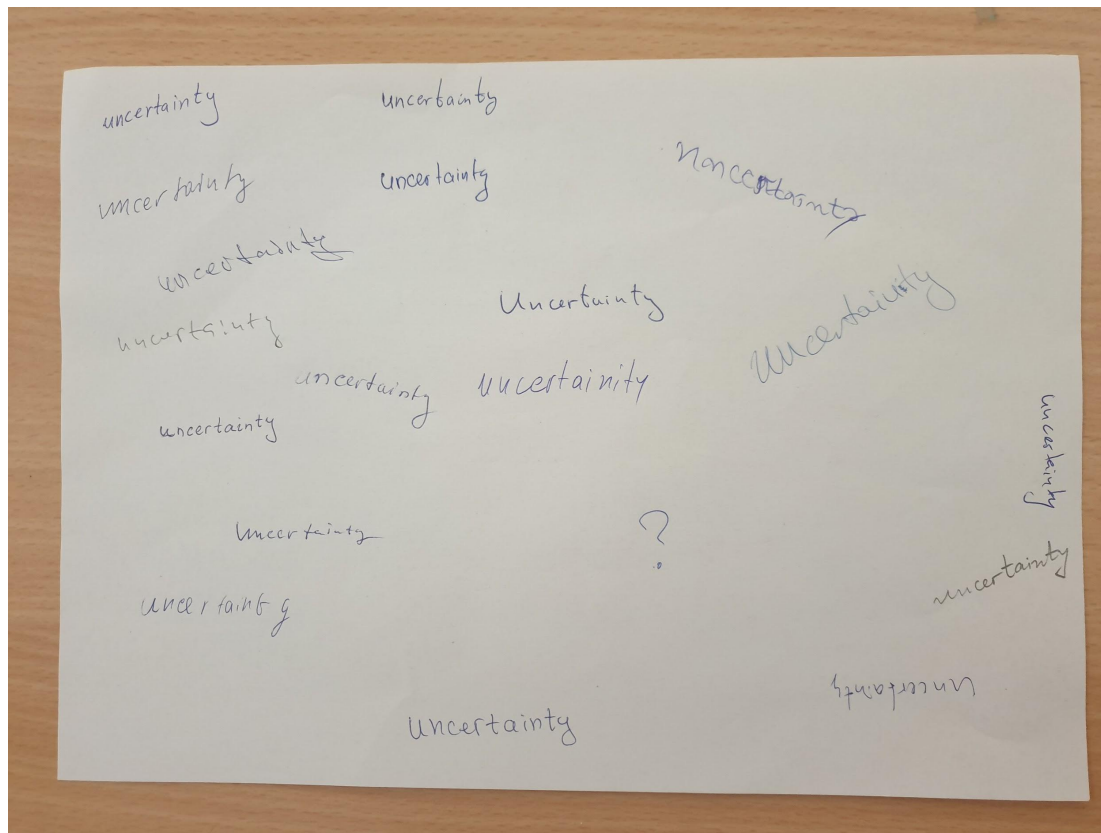




----- Ground Truth

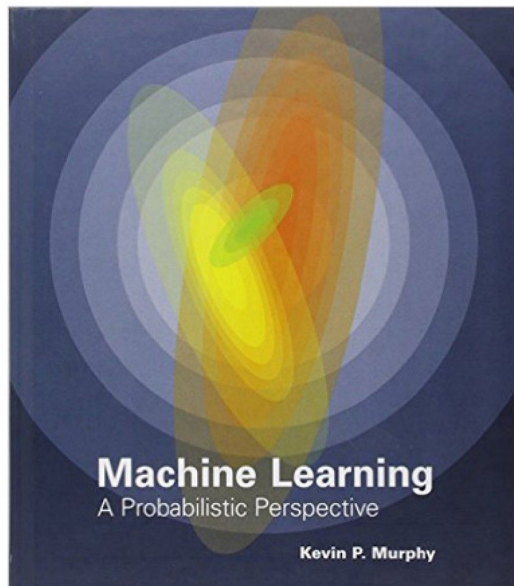
(Penkov & Ramamoorthy, ICLR 2019)

# Is the sheet of paper ready?

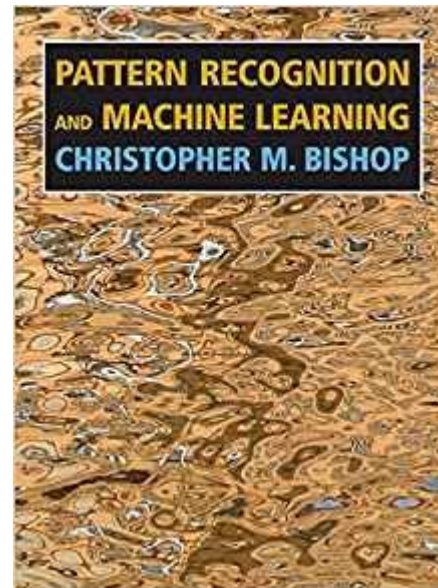


# Course Logistics

- 15 lectures + seminars
- Every **Tuesday 17:00-21:00**
  - 17:00 - 19:00 seminars
  - 19:00 - 21:00 lectures
- Lecture Theatre 500
- Slides in english
- One coursework
  - out ~6th Nov, due ~1st Dec
- One project
  - out ~10 Dec, due ~1st Feb



Main textbook



Supplementary  
reading

# Course Logistics

- Course webpage
  - <https://svepe.github.io/mlpm/>
- Piazza group
  - Fill in MLPM enrollment form on the webpage to get an invitation
  - I will do my best to follow the group and respond to personal messages

# Final Note

- I hope you find the course hard, but meaningful
  - This means you will learn a lot
- There is a **solid theoretical thread** in the course
- There will be **hands on programming** involved
  - The project will involve programming (most likely Python)
- There will be lots of **state of the art examples and applications**
- I am teaching for the first time in Bulgaria, so any feedback is more than welcome

SEE YOU

NEXT TUESDAY AT 19:00 HERE!