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ABOUT ME

I am a Software Engineering graduate with previous working student experience at a start-up in Berlin. I am passionate, open-minded and eager to acquire knowledge through new challenges. I have recently defended my Thesis, and thus having earned my diploma from CODE in Berlin, I am now looking for an entry level job into the field of programming.

WORK EXPERIENCE

01/03/2022 – 01/07/2022   Berlin, Germany
WORKING STUDENT, Mellow Design GmbH
Created a responsive website with SvelteKit and TailwindCSS.

EDUCATION

01/08/2019 – 01/09/2023   Berlin, Germany
BSC SOFTWARE ENGINEERING, CODE University of Applied Sciences
Address Lohmühlenstra.e , 65, 12435, Berlin, Germany Website https://code.berlin/en/

01/09/2012 – 01/07/2019   Barcelona, Spain
IB DIPLOMA, American School of Barcelona
Address Carrer de Jaume Balmes 7, 08950, Barcelona, Spain Website www.asbarcelona.com

LANGUAGES

Mother tongue: NORWEGIAN

Other languages:
ENGLISH: C2, SPANISH: B2

SKILLS

JavaScript, React.js, SQL, HTML, Git, CSS, MongoDB, Python

PROJECTS

10/03/2023 – 10/05/2023   Thesis @CODE University Berlin

Fingerprint Gender Classification Bachelor Thesis exploring the topic of gender classification based on fingerprints using five created and trained transfer learning models.

15/05/2022 – 31/07/2022   Capstone Project @CODE University Berlin

DatA2 A full stack project using React as the front end deployed to vercel, with a Django backend on Azure connected to a MongoDB instance. The main focus was on using machine learning to analyze a user's data from the video game DotA 2 to give personalized information based on their recent games and their performance within them.

Links:
https://github.com/Capstone-Data2/frontend
https://github.com/Capstone-Data2/backend

28/01/2021 – 10/12/2021	Project @CODE University Berlin

Replecon A react website and mobile application connected to a django backend and deployed on Google Cloud Kubernetes Engine, made to simulate a small economy virtually to allow students of economics classes to experience topics they are learning about hands on.

Link
https://github.com/sverrep/Replecon-Fullstack

01/09/2020 – 16/12/2020	Project @CODE University Berlin

VRlin A 3D project in which we recreated a historic location in Berlin to let users explore how daily life was like in the past and improve our understanding of historical backgrounds in local areas. We recreated Friedrichstrasse as it was in the 1920s in Unreal Engine with VR specific interactions.

Link https://drive.google.com/file/d/1OKNP_UhIf6QuFacqqchR9isEitBCPxt4/view?usp=sharing

11/08/2018 – 24/08/2018	Social Science Project @ASB, Barcelona / Iquitos, Peru

Volunteer Translator During High School I volunteered for a medical mission in which doctors and medical students from the USA would travel to Peru to provide medical aid to those who normally were not able to get any. While there I worked as a translator from the native Spanish to English to help the patient and the doctors communicate and interact in the best way possible.

PERSONAL INTEREST

I am a gamer and as from as early as I can remember I am always at my PC in some way or other trying to better my score or beat the competition. I love cooking, listening to vinyl records, enjoying time with family and friends, preferably while climbing an overhanging wall or on downhill skis, as well as travelling to experience new places and cultures.