## FYS3150 - project 1

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https://github.uio.no/comPhys/FYS3150/tree/project1

## PROBLEM 1

We have the one-dimensional Poisson equation

$$-\frac{d^2u}{dx^2} = f(x) \tag{1}$$

where f(x) is known to be  $100e^{-10x}$ . We also assume  $x \in [0, 1]$ , that the boundary condition are u(0) = 0 = u(1) and u(x) is

$$u(x) = 1 - (1 - e^{-10})x - e^{-10x}$$
(2)

where u(x) is an exact solution to Eq. (1). We can analytically check this by derivating u(x) twice.

$$u(x)' = 10x^{-10x} - 1 + \frac{1}{e}$$
$$u''(x) = -100e^{-10x} = f(x) \quad \blacksquare$$

$$-\frac{d^{2}u(x)}{dx^{2}} = f(x)$$

$$x \in [0, 1]$$

$$i = 0, 1, \dots, n$$

$$h = \frac{x_{max} - x_{min}}{n}$$

$$xx_{i}$$

$$x_{i} = x_{0} + ih$$

We're using the three point formula to find the second derivative,  $-\frac{u_{i-1}-2u_i+u_{i+1}}{h^2}=f_i=f(x_i)$  $v_i\approx u_i\implies -\frac{v_{i-1}-2v_i+v_{i+1}}{h^2}=\frac{-v_{i-1}+2v_i-v_{i+1}}{h^2}=f_i, f_i=f(x_i), \text{ for } i\in[1,n-1]$ 

 $v_i = f_i$  is a set of equations for every i. By multiplying every line with  $h^2$  we get this

and so on and so forth. We know  $v_0 = v_n = 0$ , so we remove those. This can then be easily rewritten as a matrix equation  $A\vec{v} = \vec{q}$ 

$$\begin{bmatrix} 2 & -1 & 0 & 0 & \dots & 0 & 0 \\ -1 & 2 & -1 & 0 & \dots & 0 & 0 \\ 0 & -1 & 2 & -1 & \dots & 0 & 0 \\ \vdots & \vdots & \ddots & \ddots & \ddots & \vdots & \vdots \\ 0 & 0 & \dots & -1 & 2 & -1 & 0 \\ 0 & 0 & \dots & 0 & 0 & -1 & 2 & 1 \\ 0 & 0 & \dots & 0 & 0 & -1 & 2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ \vdots \\ v_{n-3} \\ v_{n-2} \\ v_{n-1} \end{bmatrix} = \begin{bmatrix} g_1 \\ g_2 \\ g_3 \\ \vdots \\ gn - 3 \\ gn - 2 \\ g_{n-1} \end{bmatrix}$$

 $g_i$  is  $h^2 f_i$ 

Finally, we can list algorithms by using the algorithm environment, as demonstrated here for algorithm 1.

## Algorithm 1 Some algorithm

Some maths, e.g  $f(x) = x^2$ . **for** i = 0, 1, ..., n - 1 **do** Do something here

 $\mathbf{while} \ \mathrm{Some} \ \mathrm{condition} \ \mathbf{do}$ 

Do something more here

Maybe even some more math here, e.g  $\int_0^1 f(x) dx$ 

 $\triangleright$  Here's a comment