Story

The game starts in a house where our mc is justanding in the hallway. Mirro proceeds to right through the hallway and ends up in the living room(yellowish lightning maybe, wooden background), there is a crossroad connecting to the living room. If we go up we will end up in our father's dark room(bluish tones) where we find our father sleeping with empty bottles all around the room. Text pops out "It'd be better if he doesn't wake up". If we take the path below from the living room, we end up in our mother's room, but there is no mother in there and the room corners has spider webs. Text pops out "Mother's not here, maybe I should leave the room, close the door and wait 5 seconds, like in those magic shows' '. Our mc gets out of the room and waits in front of the room for some time and then nothing happens and text pops up "No wonder she's not here after all she is missing for 14 years". Mirro returns to the living room and proceeds to the right path to the basement. Here he finds the mirror that has no touch sign and a lot of warning signs hanging above it. Text pops up as the mc approaches the mirror. "Mirro has never seen this object anywhere else before, and always didn't know why Father didn't sell it even when they had nothing to eat". Mirro approaches the object and interacts with it(we can set it up by having the player press "E"). The world shakes(alternative: the game screen breaks) then black screen. Character colors change, our character only has bright colors in a gloomy mirror world, we end up in a city. We walk a little bit and find something written on the wall with blood. Press E to inspect. In the wall it was written "I've been stuck in this world for over a year now, I noticed that when I first came here my body felt lighter, and it seemed like as if every negative thing in me was taken out ... This is a wonderful world, although it seems prone to shattering when in contact with negative energy.". Text pops out "The handwriting seems familiar". Mirro continues his journey and meets an old man struggling to carry his parcel.

"Hey there young man, would you be so kind to help me out to carry the groceries?"

Tug of war minigame starts, snatch the parcel from the old man.

After stealing the parcel old man falls on the ground and murmurs "Why would you do that you stupid child, you are putting all of us here at risk"

Scene changes and it shows our main character in the basement as he was but now he has gloomy colors and instead of a mirror there is a doorway to outside. Text pops out "I feel the worst I've ever felt in my life, idk what happened and why do I have some memories that I did not live through, it feels like there is two of me now, what the hell is happening, I probably shouldn't have touched that thing, I need to wind out". Before leaving mc finds an old newspaper on the way out. Inspect "They say they created the perfect mirror utopia but it has nothing to do with our reality, what good it is if it sucks off all the good things from our real world leaving just a mere negative shell here, the experiment is a failure. I issue an order to dispose

[&]quot;Sorry I can't do that, do you know how to exit this world?"

[&]quot;Why? There is no exit because no one wants to leave hehehe, isn't it great?"

^{*}thought* I need to get out of here somehow, I feel bad about what I'm about to do but I have no choice if what is written on the wall is true.

from all mirrors before the second rise of the sun.".The mc goes out of the doorway, ends up in the same city, proceeds and meets the same old man. Text popup "That's the same person I stole the bag from, I probably should do smth to make up for it".

- "Oh my goodness boy, what happened to you, you look like the death itself, I know having terminal cancer is not an easy thing"
- "I don't have a cancer old fart, let me help you cross the road"

The mc doesn't listen and is dragging the old guy by hand, second minigame starts Chicken road cross look alike.

After winning.

"Thank you for the help but I don't live on this street, actually I was like two steps away from my house, now I need to cross the street back"

Chicken road cross minigame starts again.

"Thank you ig"

Scene change back to parallel mirror world, our mc is leaving and enters a club. On the entrance wall he finds another blood wall writing. "It seems any changes done in this world doesn't affect the real world"

When you enter th club you meet a blond girl with blue uniform, long hair, two ponytails crying(The Idol).

"Sob sob"

text pops out *though* This could be a good opportunity, she looks like a total mess, maybe I can push her and make her feel worse.

"What happened miss?"

"Nothing, *sob sob*, actually everything is so bad, I saw an old man lying on the floor all beaten up, I helped him out, he told me he is a fan and his name was Stuard, but I was so focused to remember his name that I forgot why I was even outside"

thought wow, this girl has some serious memory issues.

"Then I came here to do

my performance and I realized that I did not recruit any backup singers for my show, this is a disaster"

"Well that means you are very lucky, because I happen to have a knack for singing"

"Really? You would really help me out kind short man? That's so kind and so generous" *continues sobbing*

You are on the stage with the idol and the song starts, in the upper half of the screens different keys are falling and you have to press them according to the music. mini game Rhythmic game.

[&]quot;But I don't need..."

[&]quot;You're welcome"

If you get it right you lose, the mc has to mess it up.

After messing up climbs the stage's ladder.

Real mini game starts, Donkey Kong.

Black muscly Bodyguard with sunglasses and a suit is our Kong and he has barrels that has old people stuck in them, the gam starts and he rolls the barrels, get to the top and climb the final ladder to the top.

After winning the mc should interact with the stage's light. Text pops up *This is just a simulation anyway, this won't affect the real world* Cuts the rope. Cutscene, the idol is crying on stage, old man Stuard approached her

"Don't worry girl, all of us are your fans here we would never ever judge you on smth like this" "Really? *sob sob*"

"Ofc, matter of fact we met like 3 hours ago, remember me? I would love to get an autograph from you Miss Idol Chan"

Idol stands up, "Thank you for your support, I will gladly give you an autograph, "To Mr. Old Fart...""

The lights fall directly on the old man crushing him completely, mission complete. Back to the mc who leaves through the roof.

Scene changes back to the real world.

"I see what my other side is doing and how he doesn't feel any type of feeling of remorse, I would even say he might be enjoying it too much. Yet here I am getting alk the guilt and backlash from what he is doing, this cannot continue, I need to do something to fix this"

Heads to the same bar, finds the girl drunk partying. Approaches her

"Hey Idol Chan, I am one of your fans probably uuumm and don't you have a concert today?" "Omg I totaly forgot about it, thank you for the reminder, btw would you like the big chance of singing along with your favorite idol?"

"You just forgot to hire a backup singer didn't vou?"

"Tomato Tomato"

Rhythmic mini game starts on the stage.

After successfully completion you leave the stage.

Back to the mirror reality, you are in a cave where you find your family's old watch, Interaction item. Text pops out *What is this doing here, I have exactly one like this but it is all broken and rusty, yet this one seems in a perfect condition, could it be...*

The mc continues his path to the depths of the cave. He finds his father sitting there.

"Mirro, you are here as well?? Such a blessing to be able to be here with my son, isn't this great?"

"What are you doing here I don't understand, why are you glowing the same way I do?"
"When you were younger I was working on a prototype, for creating utopia, simulation where the

world would be the perfect reflection of our reality, and people who used the device would be free from

all worldly sins, and I achieved it. But those fools feared the age of renovation, they put labels and warnings on my products and got rid of it forbidding its testing and sale to public. But I

wouldn't have chosen my profession if I didn't have the guts to do what I think is right to do, I tested it on myself, and here am I, in a world perfectly happy with no negative qualities left in me, with no harsh consequences from my actions, and now even the perfect version of my son is here with me"

"Do you have any idea, what have you done you prick, and you still act so entitled. You left us, and you think you deserve to live your happy life? Matter of fact as I was coming here, I was changing your fairytale reality, just like you changed ours when you left your family behind, an alcoholic deadbeat who destroyed his marriage and my childhood"

Mini game of fist fight starts.

After winning scene changes.

The mc is at his house facing his drunk father.

"I'm sorry for hating you all this time, I never knew you used the mirror on yourself, I still find it hard to forgive you, but at least now I know why you were like that"

"S....Sorry, I am a failure, both as a father and as a scientist"

"The project that I worked on, it never actually worked the way it was supposed to, it doesn't separate your emotions Mirro, it just lifts off the consequences of your actions, whatever you do in the mirror world is whatever you wished to do anyway"

"I need to dispose of it, so that this misfortune does not happen again to anyone else"

MC heads off to the basement and finds the mirror there with his reflection standing in front of it. "We need to talk"-reflection

"I know"

"I don't want to leave this place, this is the best I have ever felt past 14 years, although I don't like what our father has done, I find it to be something intriguing, I am sorry but you have to hold on to the negative traits for me there"

"You are not sorry and both of us know that in a perfectly good world you won't even be able to feel sorry, like you did not when you were committing those horrible acts"

"I had to do it to get out"

"Then finish it, get out and let's close this whole curse of a dimension"

"...it's not going to happen, you only want to close it because you are left with bad traits, I will stop you now and finish what our father has begun, for the ultimate good, if self sacrifice is all it takes then I'll do it, but it won't be my this self"

Player has to make a choice, stay in the mirror world or seal it.

If chosen to seal it the mirror reflection creates moving platforms from the ground launched at you. Minigame similar to flappy bird but with jumping mechanics begins, reach the mirror to break it. If chosen to stay in the mirror world rock dodging minigame starts.

Two endings, one of the characters die depending which one you chose.