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по дисциплине «Объектно-Ориентированное Программирование» на тему «Счета в банке»

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Черных Богдан

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1 ЦЕЛЬ РАБОТЫ:		
Приобрести навыки работы с классами на языке программирования Си#.		
2. ЗАДАНИЕ НА ЛАБОРАТОРНУЮ РАБОТУ.		
Реализовать функционал основного задания, но счета должно быть два, с возможностью выбора пользователем для каждого из них базовой валюты. Все транзакции производятся между этими двумя счетами. При каждой операции конвертирования валют взимается комиссия 1%. Например, если один счет имеет базовую валюту «RUR», второй имеет базовую валюту «EUR», а транзакция производится в «USD», то сначала со счета 1 будет взята комиссия за конвертацию из «RUR» в «USD», а затем со счета 2 - комиссия за конвертацию из «USD» в «EUR». Если, например, оба счета имеют одну базовую валюту, и транзакция осуществляется в этой валюте, комиссии не взимаются. При смене пользователем базовой валюты счета, комиссия за конвертацию снимается со всей суммы на счете. Пользователь должен быть уведомлен о наличии и величине комиссии ДО завершения транзакции.		
3. ТЕОРЕТИЧЕСКАЯ ЧАСТЬ		
4. БЛОК-СХЕМА (ОПЦИОНАЛЬНО).		
5. ЛИСТИНГ ПРОГРАММЫ		

Form1.cs

```
using System. Windows. Forms;
namespace WindowsFormsApp2
    public partial class Form1 : Form
        // Два счета
        private Account account1;
        private Account account2;
        // Список доступных валют
        private Currency[] currencies;
        public Form1()
            InitializeComponent();
            InitializeData();
        }
        // Инициализация данных (два счета, массив валют, ComboBox-ы и пр.)
        private void InitializeData()
            // Создаем объекты счетов
            account1 = new Account(500.0); // для примера, начальный баланс 500
руб.
            account2 = new Account(1000.0); // для примера, начальный баланс 1000
руб.
            currencies = new Currency[]
                new Currency("RUB", 1.0),
                new Currency("CNY", 70.0), // примерный курс
                new Currency ("USD", 80.0), // примерный курс
            };
            // Заполняем СотвоВох'ы для выбора валюты счетов
            foreach (var c in currencies)
                comboBoxAccountCurrency1.Items.Add(c.Code);
                comboBoxAccountCurrency2.Items.Add(c.Code);
            }
            // По умолчанию RUB
            comboBoxAccountCurrency1.SelectedIndex = 0;
            comboBoxAccountCurrency2.SelectedIndex = 2; // Допустим, сразу "EUR"
(индекс 2)
            // Заполняем ComboBox'ы для транзакций
            foreach (var c in currencies)
                comboBoxTransactionCurrency1.Items.Add(c.Code);
                comboBoxTransactionCurrency2.Items.Add(c.Code);
            comboBoxTransactionCurrency1.SelectedIndex = 0;
            comboBoxTransactionCurrency2.SelectedIndex = 0;
            // Заполняем ComboBox для "На руках"
            foreach (var c in currencies)
            {
                comboBoxOnHandsCurrency.Items.Add(c.Code);
            comboBoxOnHandsCurrency.SelectedIndex = 0;
            // Первичная отрисовка
            UpdateAccountDisplay1();
            UpdateAccountDisplay2();
```

```
UpdateOnHandsDisplay();
        }
        // Получить объект валюты по коду
        private Currency GetCurrencyByCode(string code)
            foreach (var curr in currencies)
            {
                if (curr.Code == code)
                    return curr;
            return null;
        }
        // Обновление отображения счета 1 в выбранной валюте
        private void UpdateAccountDisplay1()
            Currency selectedCurrency =
GetCurrencyByCode(comboBoxAccountCurrency1.SelectedItem.ToString());
            double balanceInSelectedCurrency =
account1.GetBalanceInCurrency(selectedCurrency);
            labelCurrentBalance1.Text = balanceInSelectedCurrency.ToString("F2");
        }
        // Обновление отображения счета 2 в выбранной валюте
        private void UpdateAccountDisplay2()
            Currency selectedCurrency =
GetCurrencyByCode(comboBoxAccountCurrency2.SelectedItem.ToString());
            double balanceInSelectedCurrency =
account2.GetBalanceInCurrency(selectedCurrency);
            labelCurrentBalance2.Text = balanceInSelectedCurrency.ToString("F2");
        // Обновление суммы "На руках" (сумма двух счетов) в выбранной валюте
        private void UpdateOnHandsDisplay()
            Currency selectedCurrency =
GetCurrencyByCode(comboBoxOnHandsCurrency.SelectedItem.ToString());
            double totalBase = account1.Balance + account2.Balance; // Cymma B
базовой валюте
            double totalInSelectedCurrency = totalBase / selectedCurrency.Rate;
            labelOnHandsValue.Text = totalInSelectedCurrency.ToString("F2");
        // Обработчик изменения валюты для Счета 1
       private void comboBoxAccountCurrency1 SelectedIndexChanged(object sender,
EventArgs e)
       {
            UpdateAccountDisplay1();
        // Обработчик изменения валюты для Счета 2
        private void comboBoxAccountCurrency2 SelectedIndexChanged(object sender,
EventArgs e)
        {
            UpdateAccountDisplay2();
        }
        // Обработчик изменения валюты для "На руках"
       private void comboBoxOnHandsCurrency SelectedIndexChanged(object sender,
EventArgs e)
       {
            UpdateOnHandsDisplay();
        // Нажали "Зачислить" на Счет 1
```

```
private void buttonDeposit1 Click(object sender, EventArgs e)
            if (double.TryParse(textBoxTransactionAmount1.Text, out double
amount))
                Currency transactionCurrency =
GetCurrencyByCode(comboBoxTransactionCurrency1.SelectedItem.ToString());
                account1.Deposit(amount, transactionCurrency);
                UpdateAccountDisplay1();
                UpdateOnHandsDisplay();
            }
            else
            {
                MessageBox. Show ("Введите корректное значение суммы.", "Ошибка",
MessageBoxButtons.OK, MessageBoxIcon.Error);
        }
        // Нажали "Снять" на Счет 1
        private void buttonWithdraw1 Click(object sender, EventArgs e)
            if (double.TryParse(textBoxTransactionAmount1.Text, out double
amount))
                Currency transactionCurrency =
GetCurrencyByCode(comboBoxTransactionCurrency1.SelectedItem.ToString());
                if (!account1.Withdraw(amount, transactionCurrency))
                    MessageBox.Show("Недостаточно средств.", "Ошибка",
MessageBoxButtons.OK, MessageBoxIcon.Error);
                UpdateAccountDisplay1();
                UpdateOnHandsDisplay();
            }
            else
            {
                MessageBox.Show("Введите корректное значение суммы.", "Ошибка",
MessageBoxButtons.OK, MessageBoxIcon.Error);
        // Нажали "Зачислить" на Счет 2
        private void buttonDeposit2 Click(object sender, EventArgs e)
            if (double.TryParse(textBoxTransactionAmount2.Text, out double
amount))
                Currency transactionCurrency =
GetCurrencyByCode(comboBoxTransactionCurrency2.SelectedItem.ToString());
                account2.Deposit(amount, transactionCurrency);
                UpdateAccountDisplay2();
                UpdateOnHandsDisplay();
            }
            else
                MessageBox. Show ("Введите корректное значение суммы.", "Ошибка",
MessageBoxButtons.OK, MessageBoxIcon.Error);
        // Нажали "Снять" на Счет 2
        private void buttonWithdraw2 Click(object sender, EventArgs e)
            if (double.TryParse(textBoxTransactionAmount2.Text, out double
amount))
```

```
Currency transactionCurrency =
GetCurrencyByCode(comboBoxTransactionCurrency2.SelectedItem.ToString());
                if (!account2.Withdraw(amount, transactionCurrency))
                    MessageBox.Show("Недостаточно средств.", "Ошибка",
MessageBoxButtons.OK, MessageBoxIcon.Error);
                UpdateAccountDisplay2();
                UpdateOnHandsDisplay();
            }
            else
                MessageBox. Show ("Введите корректное значение суммы.", "Ошибка",
MessageBoxButtons.OK, MessageBoxIcon.Error);
    }
    // Класс "Валюта"
    public class Currency
        private string code;
       private double rate;
        // Свойства для публичного чтения
        public string Code { get { return code; } }
        public double Rate { get { return rate; } }
        public Currency(string code, double rate)
            this.code = code;
            this.rate = rate;
    }
    // Класс "Счет"
    public class Account
        // Баланс хранится в базовой валюте (RUB)
        private double balance;
        // Свойство только для чтения (в базовой валюте)
        public double Balance { get { return balance; } }
        public Account(double initialBalance = 0.0)
            balance = initialBalance;
        // Зачисление (конвертируем сумму в RUB и добавляем)
        public void Deposit(double amount, Currency currency)
            double amountInBase = amount * currency.Rate;
            balance += amountInBase;
        // Снятие (конвертируем сумму в RUB и проверяем наличие)
        public bool Withdraw(double amount, Currency)
            double amountInBase = amount * currency.Rate;
            // Рассчитываем комиссию 1%
            double commission = amountInBase * 0.01;
            // Общая сумма, которая списывается
            double totalDebit = amountInBase + commission;
            if (balance >= totalDebit)
```

```
balance -= totalDebit;
return true;
}
return false;
}

// Получить баланс счета, конвертированный в выбранную валюту
public double GetBalanceInCurrency(Currency currency)
{
return balance / currency.Rate;
}
}
```

Form1.Designer.cs

```
namespace WindowsFormsApp2
   partial class Form1
        /// <summary>
        /// Обязательная переменная конструктора.
        /// </summary>
        private System.ComponentModel.IContainer components = null;
        // ====== Контролы для "Счет 1" =======
        private System.Windows.Forms.GroupBox groupBoxAccount1;
        private System. Windows. Forms. Label labelBalancel;
       private System. Windows. Forms. Label labelCurrentBalance1;
       private System.Windows.Forms.Label labelAccountCurrency1;
        private System.Windows.Forms.ComboBox comboBoxAccountCurrency1;
        private System.Windows.Forms.GroupBox groupBoxTransaction1;
        private System. Windows. Forms. Label labelTransactionAmount1;
        private System.Windows.Forms.TextBox textBoxTransactionAmount1;
        private System.Windows.Forms.Label labelTransactionCurrency1;
        private System.Windows.Forms.ComboBox comboBoxTransactionCurrency1;
        private System. Windows. Forms. Button button Deposit1;
       private System. Windows. Forms. Button button Withdrawl;
        // ====== Контролы для "Счет 2" ======
       private System. Windows. Forms. GroupBox groupBoxAccount2;
       private System.Windows.Forms.Label labelBalance2;
        private System.Windows.Forms.Label labelCurrentBalance2;
        private System.Windows.Forms.Label labelAccountCurrency2;
        private System.Windows.Forms.ComboBox comboBoxAccountCurrency2;
        private System.Windows.Forms.GroupBox groupBoxTransaction2;
        private System.Windows.Forms.Label labelTransactionAmount2;
        private System.Windows.Forms.TextBox textBoxTransactionAmount2;
        private System.Windows.Forms.Label labelTransactionCurrency2;
        private System.Windows.Forms.ComboBox comboBoxTransactionCurrency2;
        private System.Windows.Forms.Button buttonDeposit2;
       private System.Windows.Forms.Button buttonWithdraw2;
        // ====== Итоговая зона "На руках" =======
        private System.Windows.Forms.Label labelOnHands;
        private System. Windows. Forms. Label labelOn Hands Value;
        private System.Windows.Forms.ComboBox comboBoxOnHandsCurrency;
        /// <summary>
        /// Освободить все используемые ресурсы.
        /// </summary>
```

```
/// <param name="disposing">истинно, если управляемый ресурс должен быть
удален; иначе ложно.</param>
       protected override void Dispose(bool disposing)
           if (disposing && (components != null))
              components.Dispose();
          base.Dispose(disposing);
       #region Код, автоматически созданный конструктором форм Windows
       /// Требуемый метод для поддержки конструктора — не изменяйте
       /// содержимое этого метода с помощью редактора кода.
       /// </summary>
       private void InitializeComponent()
           this.components = new System.ComponentModel.Container();
           // -----
           // CYET 1
           // -----
           this.groupBoxAccount1 = new System.Windows.Forms.GroupBox();
           this.labelBalance1 = new System.Windows.Forms.Label();
           this.labelCurrentBalance1 = new System.Windows.Forms.Label();
          this.labelAccountCurrency1 = new System.Windows.Forms.Label();
          this.comboBoxAccountCurrency1 = new System.Windows.Forms.ComboBox();
          this.groupBoxTransaction1 = new System.Windows.Forms.GroupBox();
          this.labelTransactionAmount1 = new System.Windows.Forms.Label();
           this.textBoxTransactionAmount1 = new System.Windows.Forms.TextBox();
           this.labelTransactionCurrency1 = new System.Windows.Forms.Label();
           this.comboBoxTransactionCurrency1 = new
System.Windows.Forms.ComboBox();
           this.buttonDeposit1 = new System.Windows.Forms.Button();
           this.buttonWithdraw1 = new System.Windows.Forms.Button();
           // -----
           // CHET 2
           this.groupBoxAccount2 = new System.Windows.Forms.GroupBox();
           this.labelBalance2 = new System.Windows.Forms.Label();
           this.labelCurrentBalance2 = new System.Windows.Forms.Label();
           this.labelAccountCurrency2 = new System.Windows.Forms.Label();
           this.comboBoxAccountCurrency2 = new System.Windows.Forms.ComboBox();
           this.groupBoxTransaction2 = new System.Windows.Forms.GroupBox();
           this.labelTransactionAmount2 = new System.Windows.Forms.Label();
           this.textBoxTransactionAmount2 = new System.Windows.Forms.TextBox();
           this.labelTransactionCurrency2 = new System.Windows.Forms.Label();
           this.comboBoxTransactionCurrency2 = new
System.Windows.Forms.ComboBox();
           this.buttonDeposit2 = new System.Windows.Forms.Button();
           this.buttonWithdraw2 = new System.Windows.Forms.Button();
           // -----
           // "HA PYKAX"
           // -----
           this.labelOnHands = new System.Windows.Forms.Label();
           this.labelOnHandsValue = new System.Windows.Forms.Label();
           this.comboBoxOnHandsCurrency = new System.Windows.Forms.ComboBox();
           // groupBoxAccount1
           this.groupBoxAccount1.Controls.Add(this.comboBoxAccountCurrency1);
           this.groupBoxAccount1.Controls.Add(this.labelAccountCurrency1);
```

```
this.groupBoxAccount1.Controls.Add(this.labelCurrentBalance1);
            this.groupBoxAccount1.Controls.Add(this.labelBalance1);
            this.groupBoxAccount1.Location = new System.Drawing.Point(20, 20);
            this.groupBoxAccount1.Name = "groupBoxAccount1";
            this.groupBoxAccount1.Size = new System.Drawing.Size(250, 100);
            this.groupBoxAccount1.TabIndex = 0;
            this.groupBoxAccount1.TabStop = false;
            this.groupBoxAccount1.Text = "Cyet 1";
            // labelBalance1
            this.labelBalance1.AutoSize = true;
            this.labelBalance1.Location = new System.Drawing.Point(15, 25);
            this.labelBalance1.Name = "labelBalance1";
            this.labelBalance1.Size = new System.Drawing.Size(52, 13);
            this.labelBalance1.TabIndex = 0;
            this.labelBalance1.Text = "Баланс:";
            // labelCurrentBalance1
            //
            this.labelCurrentBalance1.AutoSize = true;
            this.labelCurrentBalance1.Location = new System.Drawing.Point(80, 25);
            this.labelCurrentBalance1.Name = "labelCurrentBalance1";
            this.labelCurrentBalance1.Size = new System.Drawing.Size(28, 13);
            this.labelCurrentBalance1.TabIndex = 1;
            this.labelCurrentBalance1.Text = "0.00";
            // labelAccountCurrency1
            this.labelAccountCurrency1.AutoSize = true;
            this.labelAccountCurrency1.Location = new System.Drawing.Point(15,
60);
            this.labelAccountCurrency1.Name = "labelAccountCurrency1";
            this.labelAccountCurrency1.Size = new System.Drawing.Size(52, 13);
            this.labelAccountCurrency1.TabIndex = 2;
            this.labelAccountCurrency1.Text = "Валюта:";
            //
            // \verb| comboBoxAccountCurrency1|\\
            this.comboBoxAccountCurrency1.DropDownStyle =
System. Windows. Forms. ComboBoxStyle. DropDownList;
            this.comboBoxAccountCurrency1.FormattingEnabled = true;
            this.comboBoxAccountCurrency1.Location = new System.Drawing.Point(80,
57);
            this.comboBoxAccountCurrency1.Name = "comboBoxAccountCurrency1";
            this.comboBoxAccountCurrency1.Size = new System.Drawing.Size(120, 21);
            this.comboBoxAccountCurrency1.TabIndex = 3;
            this.comboBoxAccountCurrency1.SelectedIndexChanged += new
System.EventHandler(this.comboBoxAccountCurrency1 SelectedIndexChanged);
            // groupBoxTransaction1
            this.groupBoxTransaction1.Controls.Add(this.buttonWithdraw1);
            this.groupBoxTransaction1.Controls.Add(this.buttonDeposit1);
this.groupBoxTransaction1.Controls.Add(this.comboBoxTransactionCurrency1);
this.groupBoxTransaction1.Controls.Add(this.labelTransactionCurrency1);
this.groupBoxTransaction1.Controls.Add(this.textBoxTransactionAmount1);
            this.groupBoxTransaction1.Controls.Add(this.labelTransactionAmount1);
```

```
this.groupBoxTransaction1.Location = new System.Drawing.Point(20,
140);
            this.groupBoxTransaction1.Name = "groupBoxTransaction1";
            this.groupBoxTransaction1.Size = new System.Drawing.Size(250, 120);
            this.groupBoxTransaction1.TabIndex = 1;
            this.groupBoxTransaction1.TabStop = false;
            this.groupBoxTransaction1.Text = "Транзакция (Счет 1)";
            // labelTransactionAmount1
            //
            this.labelTransactionAmount1.AutoSize = true;
            this.labelTransactionAmount1.Location = new System.Drawing.Point(15,
30);
            this.labelTransactionAmount1.Name = "labelTransactionAmount1";
            this.labelTransactionAmount1.Size = new System.Drawing.Size(46, 13);
            this.labelTransactionAmount1.TabIndex = 0;
            this.labelTransactionAmount1.Text = "Cymma:";
            // textBoxTransactionAmount1
            this.textBoxTransactionAmount1.Location = new System.Drawing.Point(80,
27);
            this.textBoxTransactionAmount1.Name = "textBoxTransactionAmount1";
            this.textBoxTransactionAmount1.Size = new System.Drawing.Size(100,
20);
            this.textBoxTransactionAmount1.TabIndex = 1;
            // labelTransactionCurrency1
            this.labelTransactionCurrency1.AutoSize = true;
            this.labelTransactionCurrencyl.Location = new System.Drawing.Point(15,
60);
            this.labelTransactionCurrency1.Name = "labelTransactionCurrency1";
            this.labelTransactionCurrency1.Size = new System.Drawing.Size(52, 13);
            this.labelTransactionCurrency1.TabIndex = 2;
            this.labelTransactionCurrency1.Text = "Валюта:";
            //
            // comboBoxTransactionCurrency1
            //
            this.comboBoxTransactionCurrency1.DropDownStyle =
System.Windows.Forms.ComboBoxStyle.DropDownList;
            this.comboBoxTransactionCurrency1.FormattingEnabled = true;
            this.comboBoxTransactionCurrency1.Location = new
System.Drawing.Point(80, 57);
            this.comboBoxTransactionCurrency1.Name =
"comboBoxTransactionCurrency1";
            this.comboBoxTransactionCurrency1.Size = new System.Drawing.Size(100,
21);
            this.comboBoxTransactionCurrency1.TabIndex = 3;
            // buttonDeposit1
            this.buttonDeposit1.Location = new System.Drawing.Point(15, 85);
            this.buttonDeposit1.Name = "buttonDeposit1";
            this.buttonDeposit1.Size = new System.Drawing.Size(75, 23);
            this.buttonDeposit1.TabIndex = 4;
            this.buttonDeposit1.Text = "Зачислить";
            this.buttonDeposit1.UseVisualStyleBackColor = true;
            this.buttonDeposit1.Click += new
System. EventHandler (this.buttonDeposit1 Click);
```

//

```
// buttonWithdraw1
           //
           this.buttonWithdraw1.Location = new System.Drawing.Point(105, 85);
           this.buttonWithdraw1.Name = "buttonWithdraw1";
           this.buttonWithdraw1.Size = new System.Drawing.Size(75, 23);
           this.buttonWithdraw1.TabIndex = 5;
           this.buttonWithdraw1.Text = "Снять";
           this.buttonWithdraw1.UseVisualStyleBackColor = true;
           this.buttonWithdraw1.Click += new
System.EventHandler(this.buttonWithdraw1 Click);
           // ----
                      _____
           // CHET 2
                       _____
           this.groupBoxAccount2.Controls.Add(this.comboBoxAccountCurrency2);
           this.groupBoxAccount2.Controls.Add(this.labelAccountCurrency2);
           this.groupBoxAccount2.Controls.Add(this.labelCurrentBalance2);
           this.groupBoxAccount2.Controls.Add(this.labelBalance2);
           this.groupBoxAccount2.Location = new System.Drawing.Point(320, 20);
           this.groupBoxAccount2.Name = "groupBoxAccount2";
           this.groupBoxAccount2.Size = new System.Drawing.Size(250, 100);
           this.groupBoxAccount2.TabIndex = 2;
           this.groupBoxAccount2.TabStop = false;
           this.groupBoxAccount2.Text = "Cyer 2";
           // labelBalance2
           //
           this.labelBalance2.AutoSize = true;
           this.labelBalance2.Location = new System.Drawing.Point(15, 25);
           this.labelBalance2.Name = "labelBalance2";
           this.labelBalance2.Size = new System.Drawing.Size(52, 13);
           this.labelBalance2.TabIndex = 0;
           this.labelBalance2.Text = "Баланс:";
           // labelCurrentBalance2
           this.labelCurrentBalance2.AutoSize = true;
           this.labelCurrentBalance2.Location = new System.Drawing.Point(80, 25);
           this.labelCurrentBalance2.Name = "labelCurrentBalance2";
           this.labelCurrentBalance2.Size = new System.Drawing.Size(28, 13);
           this.labelCurrentBalance2.TabIndex = 1;
           this.labelCurrentBalance2.Text = "0.00";
           //
           // labelAccountCurrency2
           //
           this.labelAccountCurrency2.AutoSize = true;
           this.labelAccountCurrency2.Location = new System.Drawing.Point(15,
60);
           this.labelAccountCurrency2.Name = "labelAccountCurrency2";
           this.labelAccountCurrency2.Size = new System.Drawing.Size(52, 13);
           this.labelAccountCurrency2.TabIndex = 2;
           this.labelAccountCurrency2.Text = "Валюта:";
           // comboBoxAccountCurrency2
           this.comboBoxAccountCurrency2.DropDownStyle =
System. Windows. Forms. ComboBoxStyle. DropDownList;
           this.comboBoxAccountCurrency2.FormattingEnabled = true;
           this.comboBoxAccountCurrency2.Location = new System.Drawing.Point(80,
57);
           this.comboBoxAccountCurrency2.Name = "comboBoxAccountCurrency2";
           this.comboBoxAccountCurrency2.Size = new System.Drawing.Size(120, 21);
           this.comboBoxAccountCurrency2.TabIndex = 3;
```

```
this.comboBoxAccountCurrency2.SelectedIndexChanged += new
System.EventHandler(this.comboBoxAccountCurrency2 SelectedIndexChanged);
            // groupBoxTransaction2
            //
            this.groupBoxTransaction2.Controls.Add(this.buttonWithdraw2);
            this.groupBoxTransaction2.Controls.Add(this.buttonDeposit2);
this.groupBoxTransaction2.Controls.Add(this.comboBoxTransactionCurrency2);
this.groupBoxTransaction2.Controls.Add(this.labelTransactionCurrency2);
this.groupBoxTransaction2.Controls.Add(this.textBoxTransactionAmount2);
            this.groupBoxTransaction2.Controls.Add(this.labelTransactionAmount2);
            this.groupBoxTransaction2.Location = new System.Drawing.Point(320,
140);
            this.groupBoxTransaction2.Name = "groupBoxTransaction2";
            this.groupBoxTransaction2.Size = new System.Drawing.Size(250, 120);
            this.groupBoxTransaction2.TabIndex = 3;
            this.groupBoxTransaction2.TabStop = false;
            this.groupBoxTransaction2.Text = "Транзакция (Счет 2)";
            // labelTransactionAmount2
            //
            this.labelTransactionAmount2.AutoSize = true;
            this.labelTransactionAmount2.Location = new System.Drawing.Point(15,
30);
            this.labelTransactionAmount2.Name = "labelTransactionAmount2";
            this.labelTransactionAmount2.Size = new System.Drawing.Size(46, 13);
            this.labelTransactionAmount2.TabIndex = 0;
            this.labelTransactionAmount2.Text = "Cymma:";
            //
            // textBoxTransactionAmount2
            this.textBoxTransactionAmount2.Location = new System.Drawing.Point(80,
27);
            this.textBoxTransactionAmount2.Name = "textBoxTransactionAmount2";
            this.textBoxTransactionAmount2.Size = new System.Drawing.Size(100,
20);
            this.textBoxTransactionAmount2.TabIndex = 1;
            // labelTransactionCurrency2
            //
            this.labelTransactionCurrency2.AutoSize = true;
            this.labelTransactionCurrency2.Location = new System.Drawing.Point(15,
60);
            this.labelTransactionCurrency2.Name = "labelTransactionCurrency2";
            this.labelTransactionCurrency2.Size = new System.Drawing.Size(52, 13);
            this.labelTransactionCurrency2.TabIndex = 2;
            this.labelTransactionCurrency2.Text = "Валюта:";
            //
            // comboBoxTransactionCurrency2
            //
            this.comboBoxTransactionCurrency2.DropDownStyle =
System.Windows.Forms.ComboBoxStyle.DropDownList;
            this.comboBoxTransactionCurrency2.FormattingEnabled = true;
            this.comboBoxTransactionCurrency2.Location = new
System.Drawing.Point(80, 57);
           this.comboBoxTransactionCurrency2.Name =
"comboBoxTransactionCurrency2";
           this.comboBoxTransactionCurrency2.Size = new System.Drawing.Size(100,
21);
```

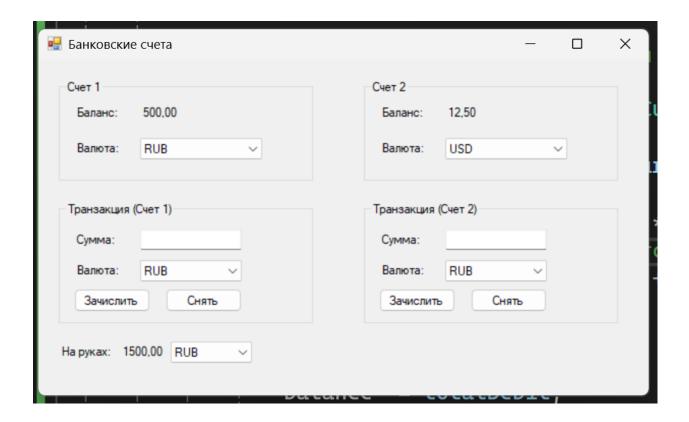
```
this.comboBoxTransactionCurrency2.TabIndex = 3;
            // buttonDeposit2
            //
           this.buttonDeposit2.Location = new System.Drawing.Point(15, 85);
            this.buttonDeposit2.Name = "buttonDeposit2";
            this.buttonDeposit2.Size = new System.Drawing.Size(75, 23);
            this.buttonDeposit2.TabIndex = 4;
            this.buttonDeposit2.Text = "Зачислить";
            this.buttonDeposit2.UseVisualStyleBackColor = true;
            this.buttonDeposit2.Click += new
System.EventHandler(this.buttonDeposit2 Click);
            // buttonWithdraw2
            //
            this.buttonWithdraw2.Location = new System.Drawing.Point(105, 85);
            this.buttonWithdraw2.Name = "buttonWithdraw2";
            this.buttonWithdraw2.Size = new System.Drawing.Size(75, 23);
            this.buttonWithdraw2.TabIndex = 5;
            this.buttonWithdraw2.Text = "Снять";
            this.buttonWithdraw2.UseVisualStyleBackColor = true;
            this.buttonWithdraw2.Click += new
System. Event Handler (this. button Withdraw 2 Click);
            // labelOnHands
            //
           this.labelOnHands.AutoSize = true;
            this.labelOnHands.Location = new System.Drawing.Point(20, 280);
            this.labelOnHands.Name = "labelOnHands";
            this.labelOnHands.Size = new System.Drawing.Size(55, 13);
            this.labelOnHands.TabIndex = 4;
            this.labelOnHands.Text = "Ha pykax:";
            // labelOnHandsValue
            this.labelOnHandsValue.AutoSize = true;
            this.labelOnHandsValue.Location = new System.Drawing.Point(80, 280);
            this.labelOnHandsValue.Name = "labelOnHandsValue";
            this.labelOnHandsValue.Size = new System.Drawing.Size(28, 13);
            this.labelOnHandsValue.TabIndex = 5;
            this.labelOnHandsValue.Text = "0.00";
            //
            // comboBoxOnHandsCurrency
            this.comboBoxOnHandsCurrency.DropDownStyle =
System. Windows. Forms. ComboBoxStyle. DropDownList;
            this.comboBoxOnHandsCurrency.FormattingEnabled = true;
            this.comboBoxOnHandsCurrency.Location = new System.Drawing.Point(130,
277);
            this.comboBoxOnHandsCurrency.Name = "comboBoxOnHandsCurrency";
            this.comboBoxOnHandsCurrency.Size = new System.Drawing.Size(80, 21);
            this.comboBoxOnHandsCurrency.TabIndex = 6;
            this.comboBoxOnHandsCurrency.SelectedIndexChanged += new
System.EventHandler(this.comboBoxOnHandsCurrency_SelectedIndexChanged);
            //
            // Form1
            this.AutoScaleMode = System.Windows.Forms.AutoScaleMode.Font;
            // Увеличим размер окна для наглядности
            this.ClientSize = new System.Drawing.Size(600, 330);
            this.Controls.Add(this.comboBoxOnHandsCurrency);
```

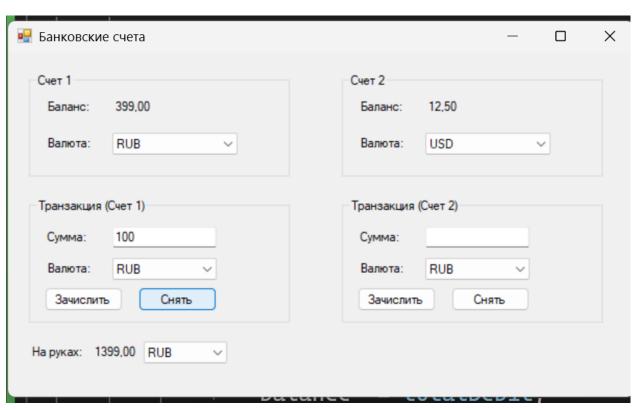
```
this.Controls.Add(this.labelOnHandsValue);
        this.Controls.Add(this.labelOnHands);
        this.Controls.Add(this.groupBoxTransaction2);
        this.Controls.Add(this.groupBoxAccount2);
        this.Controls.Add(this.groupBoxTransaction1);
        this.Controls.Add(this.groupBoxAccount1);
        this.Name = "Form1";
        this. Text = "Банковские счета";
        this.groupBoxAccount1.ResumeLayout(false);
        this.groupBoxAccount1.PerformLayout();
        this.groupBoxTransaction1.ResumeLayout(false);
        this.groupBoxTransaction1.PerformLayout();
        this.groupBoxAccount2.ResumeLayout(false);
        this.groupBoxAccount2.PerformLayout();
        this.groupBoxTransaction2.ResumeLayout(false);
        this.groupBoxTransaction2.PerformLayout();
        this.ResumeLayout(false);
        this.PerformLayout();
    #endregion
}
```

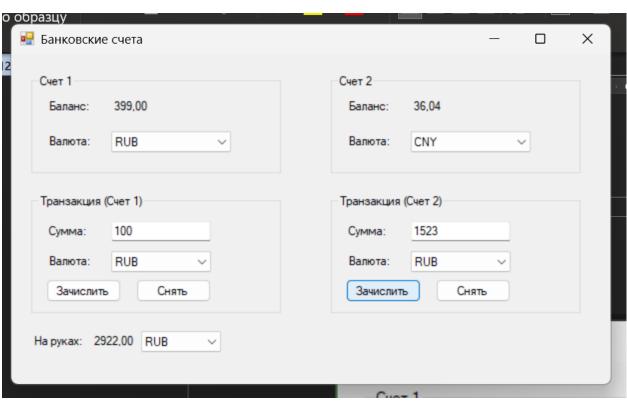
6. ПРИМЕР ВЫПОЛНЕНИЯ (СКРИНШОТЫ)

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•••••







. Банковские счета	:
Счет 1	Счет 2
Баланс: 1548,19	Баланс: 36,04
Bалюта: USD V	Валюта: СNY ~
Транзакция (Счет 1)	Транзакция (Счет 2)
Сумма: 123456	Сумма: 1523
Валюта: RUB ∨	Валюта: RUB ∨
Зачислить	Зачислить Снять
На руках: 1805,40 CNY V	

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7. ВЫВОД

Программа демонстрирует применение ООП в С# через разработку классов для банковского счета и валют, включая инкапсуляцию, обработку транзакций, конвертацию валют и учет комиссии при операциях.