Walk-through 000

CLIENT / SERVER AVAILABLE JS OBJECTS

- Open the JavaScript console in your favorite browser
- Type **window / document / location / console** and hit enter
  you will get objects which are available on the JS client runtime.
- Open terminal / cmd and type **node** and hit enter to activate the node cli
- Try to type the same objects and notice the only one available on node server side JS runtime is **console.** You can expect it to behave the same as the console on the client.
- Type other objects which are accessible to node like **global / process / require / module** - all of these JS objects exist only on the server and not accessible on the client console.