

**CS474-00LE**

**Project 4**

**Assembly Language Interpreter  
for Simple Assembly Language using C++**

## **1. Abstract**

In this project, we are implementing an Assembly Language Interpreter(ALI) for simple assembly language.

## **2. Usage Manual**

- 1) This project was done using Windows OS.
- 2) Provide your input instructions through the “input.sal” file and then give the command ‘i’ to load the instructions to the RAM. Please avoid giving blank spaces after the instruction.
- 3) Now either give command ‘d’ or ‘e’ to execute the program in debug and execute mode respectively.
- 4) Command ‘s’ is to save the contents of the registers and RAM to a file named “output.txt”. A sample output file has been attached.
- 5) After Program termination please click on reset and write the new set of instructions again to execute.

Note: Once the program is terminated(HLT statement is reached) in either debug or execute mode please give the command ‘i’ before re-running the code.

### 3. Input Sample:

```
DEC X
DEC Y
DEC Z
DEC C
LDI 40
ST X
LDI 12
ST Y
LDI 0
ST Z
ST C
LDA Z
LDB X
ADD
ST Z
LDI -1
LDB C
ADD
ST C
LDB Y
ADD
JZS 23
JMP 11
LDA Z
HLT
```

Output:

C:\Users\svina\Desktop\OOLE\_4\Project4\bin\Debug\Project4.exe

q : Quit

r

RegA = 480      RegB = 12      PC = 24      Zero bit = 1      Overflow bit = 0

RAM Contents

0 :40

1 :12

2 :480

3 :-12

4 :LDI 40

5 :ST X

6 :LDI 12

7 :ST Y

8 :LDI 0

9 :ST Z

10 :ST C

11 :LDA Z

12 :LDB X

13 :ADD

14 :ST Z

15 :LDI -1

16 :LDB C

17 :ADD

18 :ST C

19 :LDB Y

20 :ADD

21 :JZS 23

22 :JMP 11

23 :LDA Z

24 :HLT

25 :