MODEL PRACTICAL EXAM NETWORKS LAB

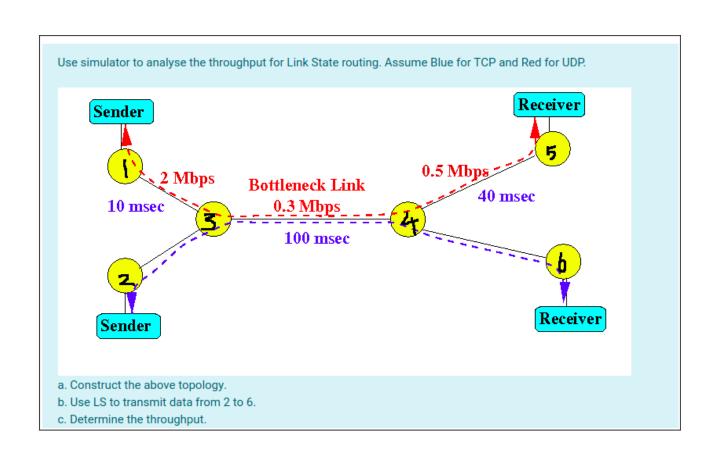
Date : 11 November 2020

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Class : CSE - C

Reg. No. : 18 5001 196

Question:



TCL Script File:

```
#Defining a new simulator object
set ns [new Simulator]
#Set Colors
$ns color 1 Blue
#TCP
$ns color 2 Red
#UDP
#Open the nam trace file
set f [open outLS.tr w]
$ns trace-all $f
set nf [open out.nam w]
$ns namtrace-all $nf
#Defining a finish procedure to execute the NAM file
proc finish {} {
      global ns f nf
      $ns flush-trace
      close $f
      close $nf
      puts "Executing the NAM..."
      exec nam out.nam &
      puts "Throughputs & Packet Information for different packets\n"
      exec awk -f LS Proto.awk outLS.tr &
      exec awk -f LS TCP.awk outLS.tr &
      exec awk -f LS CBR.awk outLS.tr &
      exit 0
}
#Constructing the topology
set n(1) [$ns node]
set n(2) [$ns node]
set n(3) [$ns node]
set n(4) [$ns node]
set n(5) [$ns node]
set n(6) [$ns node]
$ns duplex-link $n(1) $n(3) 2Mb 10ms DropTail
$ns duplex-link $n(2) $n(3) 2Mb 10ms DropTail
$ns duplex-link $n(3) $n(4) 0.3Mb 100ms DropTail
$ns duplex-link $n(4) $n(5) 0.5Mb 40ms DropTail
$ns duplex-link $n(4) $n(6) 0.5Mb 40ms DropTail
```

```
$ns duplex-link-op $n(1) $n(3) orient right-down
$ns duplex-link-op $n(2) $n(3) orient right-up
$ns duplex-link-op $n(3) $n(4) orient right
$ns duplex-link-op $n(4) $n(5) orient right-up
$ns duplex-link-op $n(4) $n(6) orient right-down
#Monitor the gueue for the link n3-n4
$ns queue-limit $n(3) $n(4) 10
$ns duplex-link-op $n(3) $n(4) queuePos 0.5
#Creating TCP agent between n2 to n6
#Implementing a Newreno congestion control based TCP
#Implementing a DelAck TCPSink that delays acknowledgements
set tcp [new Agent/TCP/Newreno]
$tcp set class 1
$ns attach-agent $n(2) $tcp
set sink [new Agent/TCPSink/DelAck]
$ns attach-agent $n(6) $sink
$ns connect $tcp $sink
#upper limit on advertised window size for TCP connection
$tcp set window 8000
#TCP packet size in bytes
$tcp set packetSize_ 512
# Create a FTP application over TCP
set ftp [new Application/FTP]
$ftp attach-agent $tcp
$ftp set type_ FTP
#Creating UDP agent between n1 to n5
set udp0 [new Agent/UDP]
$udp0 set class 2
$ns attach-agent $n(1) $udp0
set null0 [new Agent/Null]
$ns attach-agent $n(5) $null0
$ns connect $udp0 $null0
# Create a CBR traffic source and attach it to udp0
#Constant Bit Rate traffic with packet size 1024 bytes, no random size packets, at 0.1Mb
rate
set cbr [new Application/Traffic/CBR]
$cbr set type CBR
$cbr set packet size 1024
$cbr set rate 0.1mb
$cbr set random_ false
$cbr attach-agent $udp0
```

```
#Stimulating LS routing protocol
$ns rtproto LS

#The n3-n4 link goes down at 4.0 sec, effectively
#stopping the transmission of packets
$ns rtmodel-at 4.0 down $n(3) $n(4)

#Schedule events for the CBR agent
$ns at 0.0 "$cbr start"
$ns at 1.0 "$ftp start"
$ns at 5.0 "$cbr stop"
$ns at 6.0 "$ftp stop"

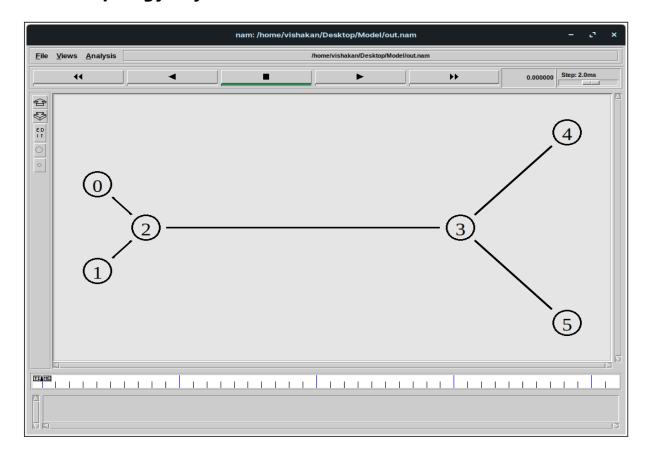
#Call the finish procedure after 5 seconds simulation time
$ns at 6.0 "finish"

#Run the simulation
$ns run
```

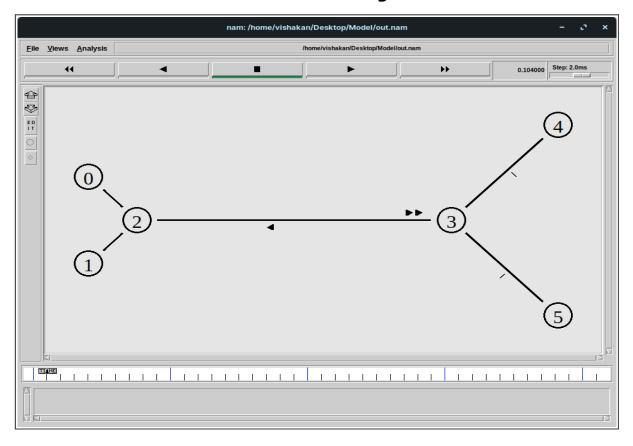
Output:

```
$_
                                                                                      ø.
                                vishakan@Legion: ~/Desktop/Model
                                                                                           ×
File Edit View Search Terminal Help
(base) vishakan@Legion:~/Desktop/Model$ ns LS.tcl
Executing the NAM...
Throughputs & Packet Information for different packets
                Link State Routing - rtProtoLS Packets
Average Throughput[kbps] =
                                       16.65
                                      68.00
Packets Sent
Packets Dropped
Packets Received
Start Time[s]
Stop Time[s]
Packets Sent
                                      0.00
                                      68.00
                                        0.00
(base) vishakan@Legion:~/Desktop/Model$
                Link State Routing - TCP Packets
Average Throughput[kbps] =
                                     58.38
256.00
Packets Sent
Packets Dropped
                                       20.00
Packets Dropped
Packets Received
                                       236.00
Start Time[s]
                                      0.00
Stop Time[s]
                                        4.04
               Link State Routing - CBR Packets
Average Throughput[kbps] =
                                        66.91
Packets Sent
                                        275.00
Packets Dropped
                                        7.00
Packets Received
                                        268.00
Start Time[s]
                                        0.00
Stop Time[s]
                                        4.01
(base) vishakan@Legion:~/Desktop/Model$
```

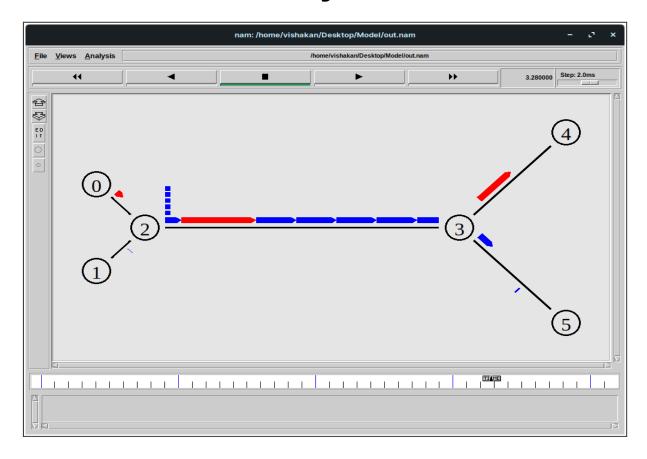
The Topology Layout with NO-N4 UDP and N1-N5 TCP Connection



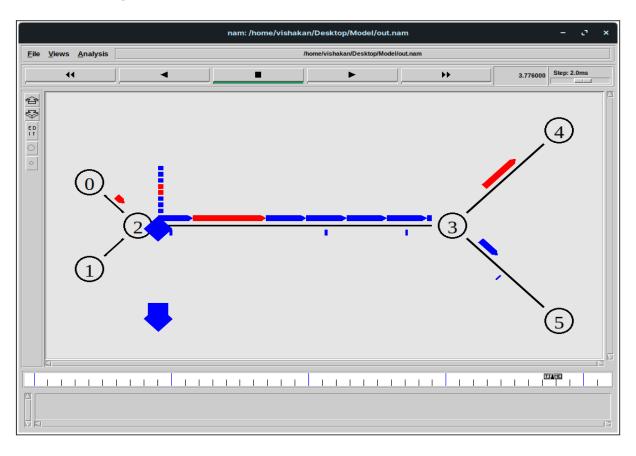
The Link State Packets Being Sent & Received



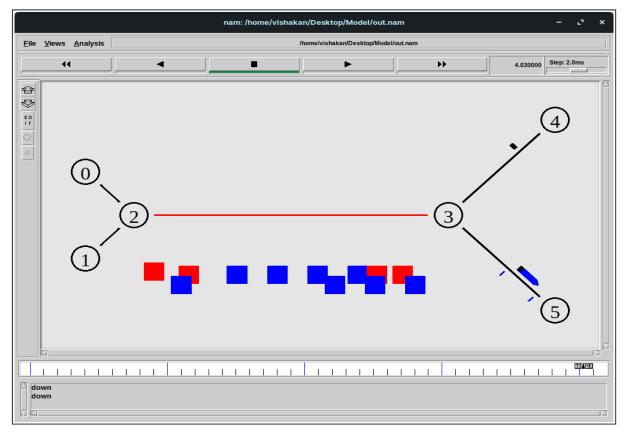
Packets being transmitted



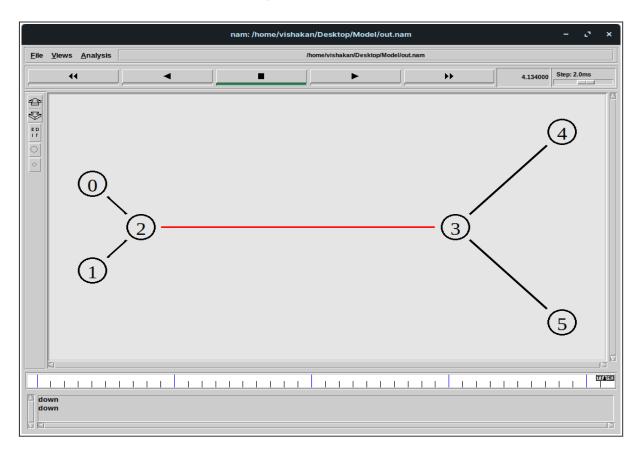
Packets being dropped at the node N2 due to bottleneck link N2-N3



The bottleneck link fails at 4.0s and all packets are dropped



The transmission stops, after link state packets are sent and updated at the nodes, since there's no pathway to transmit data, as the common link broke



Result:

The given topology was constructed with a bottleneck link and the different parameters like throughput, the number of packets sent, the number of packets received and the number of packets dropped were calculated from the NS2 trace file using an AWK script.

Client Program:

Output:

Header File "Hamming.h":