

	Min Addr	Max Address	Num Addresses	Comments
Bakersfield/Dodge	1	19	19	-See turnoutUsage files in userPanels for per panel list of turnouts used
Bayshore	20	99	80	-Run core/turnoutAddressUsage.sh to regenerate turnoutUsage files in userPanels
Cavanaugh	100	124	25	-Some turnouts appear on more than one panel!!!
Dayton	125	174	50	
Eagle-Greely/Escape-Fremont	175	199	25	Approximate Assignment Rule of Thumb: Mainline turnouts start at low end of range and work up. Industrial turnouts start at high end of range and work down.
Gotham (Including narrow gauge)	200	224	25	
Hallelujah	225	249	25	
Igo/Jansen passenger	250	274	25	
Jacksonville	275	324	50	
Jasper/Kaos/Loop	325	349	25	
Kalamazoo	350	374	25	
Klamath	375	399	25	
Nowheres Hump (Marshall)	400	424	25	
Mt. Marvel	425	449	25	
Nowheres	450	549	100	
Paso	550	574	25	
Quinn	575	599	25	
Silicon	600	649	50	
Tracy	650	699	50	
Upton	700	724	25	
Victoria	725	749	25	
Windsor	750	767	18	
	Total		767	

Address Allocation	Min	Max	Num Addr	n	
Turnouts	1	767	767	2	Number of signals if using n accessory addresses per signal
Signals	768	2047	1280	640	

REV A	REV B/C	MK II
<p>A Side: Short PB Common with 1 and 2 PB inputs, power unit on, issue desired address, remove shorts.</p> <p>B Side: Short PB Common with 3 and 4 PB inputs, power unit on, issue desired address, remove short.</p> <p>Typically no activity will occur during programming.</p> <p>Note: If the Switch-It is already wired into a hard panel, there should be a combination of two push buttons on the panel that perform the shorting function. Just hold two buttons down during power up that select BOTH routes of the turnout to enter DCC address programming mode.</p>	<p>A Side: Short PB Common with PBA, issue address remove jumper.</p> <p>B Side: Short BP Common with PBB, issue address, remove jumper.</p> <p>Typically BOTH outputs of Switch-It will toggle back and forth briefly.</p>	<p>I've not programmed one yet</p>