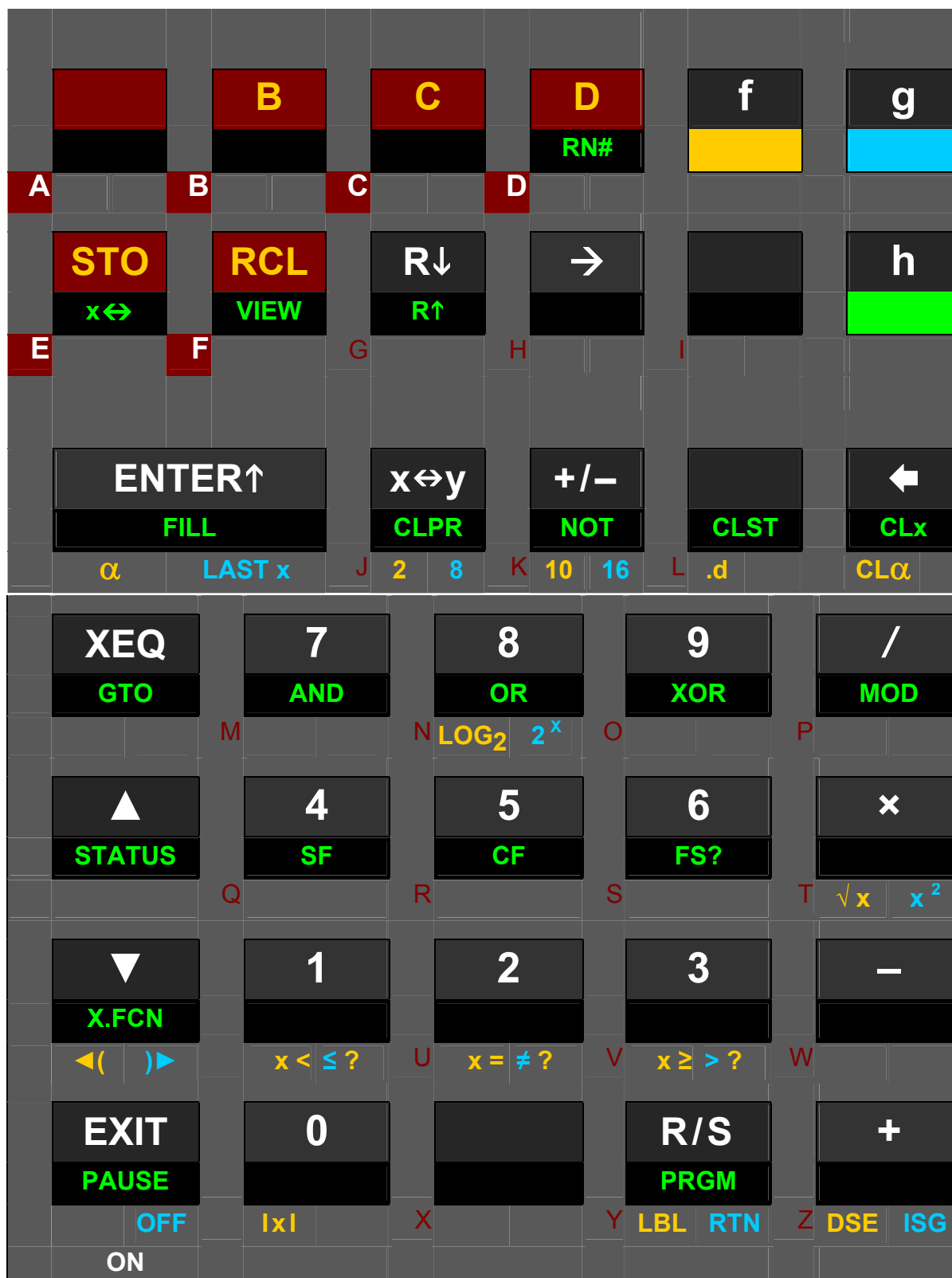


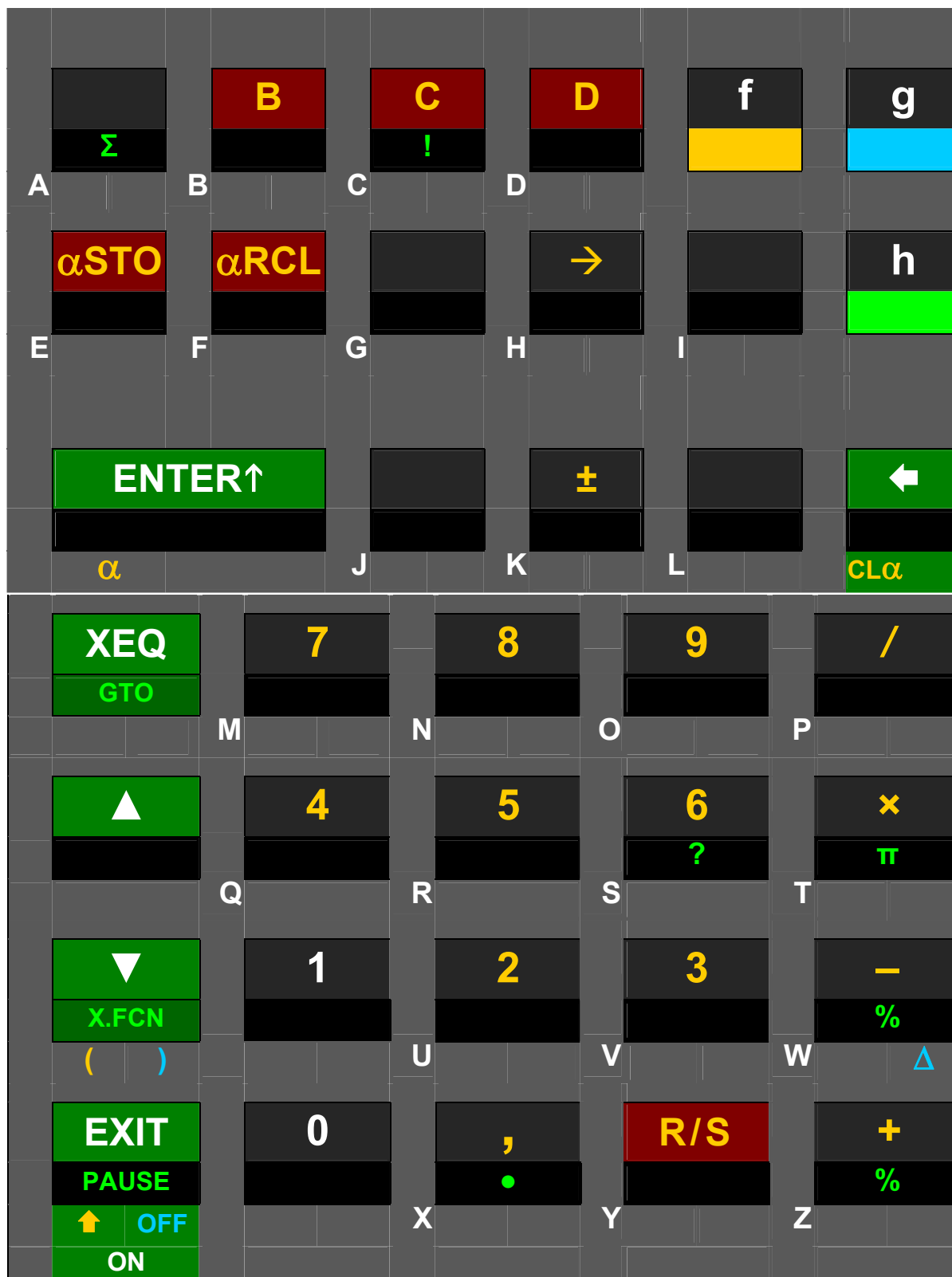


Keyboard layout (TIMER may be dropped for some reasons):

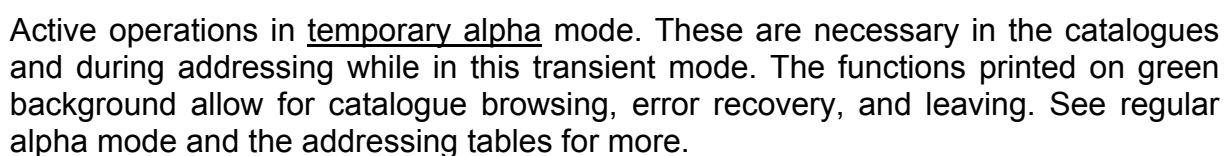
- CPX may be combined with $+$, $-$, x , $/$, \pm , x^2 , \sqrt{x} , $1/x$, $//$, $!$, Γ , π , $|x|$, RND , as well as e.g. (HYP) SIN , COS , TAN , logs and their inverses. See the index for more.
- Modes are H.MS, 2, 8, 10, 16, .d, b/c, FIX, SCI, ENG, DEG, RAD, GRAD.
- \rightarrow is combined with H, H.MS, DEG, RAD, GRAD, 2, 8, 10, 16 for conversions.
- The keys B, C, and D immediately call the respective user programs if existent.



Active operations in hexadecimal mode. \rightarrow is for addressing only (see below). The primary functions of the top left 6 keys are numeric input, so their default primary functions are accessed using f-shift. – In the other integer modes, the active keyboard will look alike, but the primary functions of the top left 6 keys (except $\Sigma+$) will stay as they are in FLOAT.



Active operations in alpha mode. All labels not printed on green or red background here will insert the respective character. The alpha register is 15 bytes long. The primary function of most keys will be inserting the letter printed dark red bottom left of such a key on the original keyboard. For these keys, f-shift will be necessary to reach the function on key top. **PAUSE** will insert a space. \uparrow toggles upper and lower case.



MEMORY

Stack

L	I
T	
Z	
Y	
X	Display

In complex arithmetic, stack registers **X** and **Y** contain the real and imaginary part of the first complex number, while **Z** and **T** carry the second. Stack register **I** takes the imaginary part of the last argument if a complex function is used. See LASTx.

As long as no complex function is used, **I** may be taken as another general purpose register.

The top 13 general purpose registers (87 through 99) take the statistical sums indicated as soon as $\Sigma+$ is used.

General purpose registers

00
01
02
...
86
87 $\Sigma \ln x$
88 $\Sigma \ln^2 x$
89 $\Sigma \ln y$
90 $\Sigma \ln^2 y$
91 $\Sigma (\ln x \cdot \ln y)$
92 $\Sigma (x \ln y)$
93 $\Sigma (y \ln x)$
94 n
95 Σx
96 Σx^2
97 Σy
98 Σy^2
99 Σxy

Program memory

000
001
002
...
...
497
498
499

ADDRESSING REGISTERS

1	User input	x = ? or any of the other comparisons			RCL , STO , αRCL , αSTO , VIEW , x↔ , DSE , ISG , DSZ , ISZ , CF and the other flag commands, FIX , SCI , ENG , CB and many more bit commands	
	Display	OP _ (e.g. x > _) Alpha mode is on.			OP _ (e.g. RCL _) Alpha mode is off.	
2	User input ¹	0 or 1	Y , Z , T , L , or I	ENTER↑ closes alpha.	X , Y , Z , T , L , or I ²	Number of register or flag or bit or decimals ³
	Display	OP n e.g. x ≤ 0	OP x e.g. x ≥ y	OP r _	OP s x e.g. STO sZ	OP nn e.g. SF 15
3	User input				Store x on stack level z .	→
	Display	Compare x with the number in register 23 .			Show the content of the register where LASTx is pointing to.	OP → _ (indirect addressing)
				Register no. ³		
				OP r nn e.g. x ≠ r23		
					X , Y , Z , T , L , or I	Register number ³
					OP →s x e.g. VIEW →sL	OP → nn e.g. SCI →03

Choose scientific number display with the number of decimals specified in register **03**.

¹ For **RCL** and **STO**, an arithmetic operator (+ , − , × , /) as well as MAX and MIN may precede step 2.

² For **RCL**, **STO**, **VIEW**, and **x↔** only. You may address the stack registers directly without switching to alpha mode before.

³ Register and flag numbers may be 0 0 ... 9 9, bit numbers up to 6 3, number of decimals up to 1 1 . For numbers <10, you may key in e.g. 5 ENTER↑ instead of 0 5 where applicable.

ADDRESSING LABELS

1	User input	GTO or XEQ , LBL , SOLVE , INTEG ⁴		
	Display	OP “_” (e.g. GTO _) Alpha mode is on.		
2	User input	Label + ENTER↑ ⁵	ENTER↑ →	
	Display	OP “name” e.g. SLV“STF”	OP → _ (indirect addressing, alpha mode is off)	
3	User input	Solve the function STF (with STF keyed in).	Any stack level, i.e. X , Y , Z , T , L , or I ⁶	Register number
	Display		OP →s x e.g. INT →sY	OP → nn e.g. XEQ →44

Integrate the function
which’s label is on stack
level **y**.

Execute the routine which’s
label is in register **44**.

⁴ **SOLVE** and **INTEG** will be displayed as SLV and INT, respectively. No indirect addressing with **LBL**.


⁵ A label may consist of up to 3 alphanumeric characters. **ENTER↑** is only needed if less than 3 characters are entered.

⁶ You may address the stack registers directly without switching to alpha mode before.

INDICATORS

There are a number of indicators signaling the mode the calculator is running in.

Indicator	<i>INPUT</i> a	b	d	h	8	STO PRG
Set by operation	α ON ⁷	BIN	DEC	HEX	OCT	PRGON
Cleared by operation	α OFF	DEC FLOAT FRACT HEX OCT	BIN FLOAT FRACT HEX OCT	BIN DEC FLOAT FRACT OCT	BIN DEC FLOAT FRACT HEX	PRGOFF

Indicator	360	g	HMS	RAD	/c
Set by operation	DEG	GRAD	H.MS >H.MS TIMER	RAD ACOSH ASINH ATANH	FRACT, 2 nd  in input (\HMS)
Cleared by operation	GRAD RAD ACOSH ASINH ATANH	DEG RAD ACOSH ASINH ATANH	FLOAT >H	DEG GRAD	BIN DEC FLOAT HEX OCT

INPUT, STO, 360, and RAD are annunciators. Outside integer modes, everything else is indicated in the text line. An active timer application is signaled by T, the different date modes by D.MY or M.DY. Defaults Y.MD and FLOAT are not indicated.

Within integer modes, word size and complement setting are shown in the text line. The exponent is used for the further indications: its first digit shows the base, a “c” signals a carry bit set, an “o” an overflow.

Any inputs are interpreted according to the modes set at input time.

⁷ Alpha mode may be temporarily entered and left during addressing – see the tables above for more information. Alpha mode will also be entered opening the catalogues X.FCN, CONST, or CONV to allow for easy finding and selecting the item you are interested in. Keying in a character will jump to the first item starting with it, entering more will jump to the first item starting with this sequence, or anything following in the alphabet if this is not found. After executing the command chosen, the mode will return to the state it had before, except the command chosen did change the mode.

INDEX OF OPERATIONS

This lists all functions available on the 34S with the necessary keystrokes. Functions accessible via X.FCN will show up with their name unless specified differently explicitly. The characters necessary to specify the function in the catalogue are printed bold.

Generally, the operations will work like on the HP-42S, **special bit** and integer functions like on the HP-16C. Functions available here for the first time on an RPN calculator are **highlighted** in the rightmost column, as are **functions deviating** from known ones carrying the same name. If no parameters are specified though required, they will be taken from the stack. Modes are abbreviated by their indicators. There, a backslash stands for “all but”, so e.g. ABS works in all modes but alpha.

Name in listings	Keys to press	Works in modes	Remarks
ABS	f x 	\a	CPX f x calculates $\sqrt{x^2 + y^2}$.
ACOS	g COS⁻¹	DECM, H.MS	
ACOSH	g HYP⁻¹ COS	DECM	
ALL	h X.FCN ALL	DECM	
AND	h AND	b, 8, d, h	
ASIN	g SIN⁻¹	DECM, H.MS	
ASINH	g HYP⁻¹ SIN	DECM	
ASR	h X.FCN ASR <i>n</i>	b, 8, d, h	Will work like <i>n</i> consecutive ASRs on HP-16C. See the opportunities for <i>n</i> in the table above.
ATAN	g TAN⁻¹	DECM, H.MS	
ATANH	g HYP⁻¹ TAN	DECM	
BASE+	+	b, 8, d, h	
BASE−	−		
BASE×	x		
BASE/	/		
BASE+/-	+/-		
BC?	h X.FCN BC? <i>n</i>	b, 8, d, h	Tests the <i>n</i> -th bit in x . See the opportunities for <i>n</i> in the table above.
BESTF	h X.FCN BESTF	DECM	Selects the best curve fit model according to the correlation found like in HP-42S.
BETA	h X.FCN BETA	DECM	Calculates Euler's Beta function.

Name in listings	Keys to press	Works in modes	Remarks
BIN	f 2	\a	Sets binary integer mode.
BS?	h X.FCN BS? <i>n</i>	b, 8, d, h	Works in analogy to “BC?”.
B#	h X.FCN B#	b, 8, d, h	Counts bits set like #B on HP-16C.
C ...	CPX ...	DECM	Indicates complex operations, acting on <i>x</i> and <i>y</i> , where X contains the real part and Y the imaginary of the complex number. This key may be combined with any function which’s name is printed in <i>italics</i> in this table. The three dots will be replaced in the listing by the name of the function attached.
CB	h X.FCN CB <i>n</i>	b, 8, d, h	Clears the <i>n</i> -th bit in <i>x</i> . See opportunities for <i>n</i> in the table above.
CEIL	h X.FCN CEIL	DECM	Computes largest integer $\leq x$.
CF	h CF <i>n</i>	\a	See opportunities for <i>n</i> in the table above.
CLALL	h X.FCN CLALL	\PRG	Global clear. Not programmable.
CLPR	h CLPR	PRG	Clears current program after confirmation. Not programmable.
CLREG	h X.FCN CLREG	\a	Clears all general purpose registers.
CLSTK	h CLST	\a	
CLx	h CLx	\a	CPX h CLx clears X and Y .
CL α	f CLα	All	Clears the alpha register like CLA in HP-42S.
CL Σ	g CLΣ	DECM	
COMB	f C_{x,y}	DECM	
CONJ	h CONJ	DECM	Changes the sign of <i>y</i> .
CORR	g r	DECM	
COS	f COS	DECM, H.MS	
COSH	f HYP COS	DECM	
DATE	h X.FCN DATE	DECM	Adds a number of days in <i>x</i> on a date in <i>y</i> and displays the resulting date including the day of week (Sunday = 7). This function works like in HP-12C.

Name in listings	Keys to press	Works in modes	Remarks
DAY	DAY	DECM	Takes x as a date and returns an integer indicating the day of week (Sunday = 7) and displays the day of week in the dot matrix.
DBLR	DBLR	b, 8, d, h	Double precision commands like in HP-16C, but now for up to 128 bits.
DBL*	DBL*		
DBL/	DBL/		
DEC		la	Sets integer decimal mode.
DEG		DECM	
DENMAX	DENMAX n	DECM	Sets the maximum denominator for fractions like $1/c$ does in HP-32SII.
DISP	DISP n	DECM	Changes the number of decimals while keeping the mode (FIX, SCI, ENG). See opportunities for n in the table above.
DSE	reg	PRG	See opportunities for reg in the table above.
DSZ	DSZ reg		
D.MY	D.MY	DECM	Sets the format for date calculations.
D→J	D→J	DECM	Assumes x is a date and converts it to a Julian day number.
D→R	D→R	DECM	Assumes X containing radians and converts them to degrees. Mode is kept constant.
ENG	n	DECM	See opportunities for n in the table above.
ENTER↱		All	
EXPF	EXPF	DECM	Selects the exponential curve fit model.
e^x		DECM	
$e^x - 1$	$E^X - 1$	DECM	
FB	FB n	b, 8, d, h	Flips the n -th bit in x . See the opportunities for n in the table above.
FCSTx	FCSTX	DECM	FCSTx (FCSTy) predicts a forecast x (y) for a given y (x) according to the curve fit model chosen. See L.R. for more.
FCSTy			

Name in listings	Keys to press	Works in modes	Remarks
FC?	h X.FCN FC? <i>n</i>	la	See opportunities for <i>n</i> in the table above.
FC?C	h X.FCN FC?C <i>n</i>		
FF	h X.FCN FF <i>n</i>	la	Inverts (“flips”) the flag specified. See the opportunities for <i>n</i> in the table above.
FILL	h FILL	la	Copies x in Y , Z , and T .
FIX	f FIX <i>n</i>	DECM	See opportunities for <i>n</i> in the table above.
FLOAT	f .d	la	Works like DECM in HP-42S. Additionally, H.MS data in X will be converted to decimal.
FLOOR	h X.FCN FLOOR	DECM	Computes the smallest integer $\geq x$.
FP	g FP	DECM	
FRACT	g b/c	DECM	Sets fraction mode like in HP-32SII.
FS?	h FS? <i>n</i>	la	See opportunities for <i>n</i> in the table above.
FS?C	h X.FCN FS?C <i>n</i>		
GAMMA	h X.FCN GAMMA	DECM	
GRAD	g GRAD	DECM	
GTO	h GTO <i>label</i>	PRG	Like in HP32S.
		\PRG	
	h GTO . <i>label</i>	\PRG	
	h GTO . .		
HEX	g 16	la	Sets hexadecimal integer mode.
H.MS	g H.MS	DECM	Sets H.MS mode.
H.MS+	+	H.MS	
H.MS–	–	H.MS	
INT	h INTEG <i>label</i>	DECM	Integration parameters will be transferred like in 15C.
IP	f IP	DECM	
ISG	g ISG <i>reg</i>	PRG	See opportunities for <i>reg</i> in the table above.
ISZ	h X.FCN ISZ <i>reg</i>		

Name in listings	Keys to press	Works in modes	Remarks
J→D	h X.FCN J→D	DECM	Assumes x is a Julian day number and converts it to a date.
LASTx	g LASTx	\a	CPX g LASTx recalls <i>I</i> and <i>i</i> into X and Y .
LBL	f LBL <i>label</i>	PRG	
LEAP?	h X.FCN LEAP?	PRG	Checks if the integer part of x corresponds to a leap year.
LINF	h X.FCN LINF	DECM	Selects the linear curve fit model.
LJ	h X.FCN LJ	b, 8, d, h	
LN	f LN	DECM	
LNβ	h X.FCN LNβ	DECM	Calculates the natural logarithm of β or GAMMA, respectively. See these functions.
LNΓ	h X.FCN LNΓ		
LN1+	h X.FCN LN1+	DECM	
LOGF	h X.FCN LOGF	DECM	Selects the logarithmic curve fit model.
LOGy	f LOGy	DECM	Calculates the logarithm for base y .
LOG₁₀	f LG	DECM	
LOG₂	f LOG2	\a	Calculates the logarithm for base 2.
LR	h L.R.	DECM	Calculates the parameters of the fit curve (through the data points accumulated) according to the model selected. Returns A0 in X and A1 in Y . In the linear model, A0 is the intercept and A1 the slope of the regression line.
MASKL	h X.FCN MASKL <i>n</i>	b, 8, d, h	Work like MASKL and MASKR on HP-16C, but with the parameter following the command instead of taken from X . See the opportunities for <i>n</i> in the table above.
MASKR	h X.FCN MASKR <i>n</i>		
MAX	h X.FCN MAX	\a	Returns the maximum of x and y .
MEAN	f \bar{x}	DECM	
MIN	h X.FCN MIN	\a	Returns the minimum of x and y .
MIRROR	h X.FCN MIRROR	b, 8, d, h	Reflects bit patterns (e.g. 000101 → 101000)
MOD	h MOD	\a	

Name in listings	Keys to press	Works in modes	Remarks
M.DY	h X.FCN M.DY	DECM	Sets the format for date calculations.
n	h X.FCN N	DECM	Recalls the number of accumulated data points. Necessary for basic statistics.
NAND	h X.FCN NAND	b, 8, d, h	
NOP	h X.FCN NOP	PRG	
NOR	h X.FCN NOR	b, 8, d, h	
NOT	h NOT	b, 8, d, h	
OCT	g 8	\a	Sets octal integer mode.
OFF	h X.FCN OFF	PRG	
ON	h X.FCN ON	PRG	
OR	h OR	b, 8, d, h	
PAUSE	h PAUSE	PRG	Like PSE in HP42S.
PERM	g Py.x	DECM	
PROMPT	h X.FCN PROMPT	PRG	
PWRF	h X.FCN PWRF	DECM	Selects the power curve fit model.
Q(z)	f Qz	DECM	Like in HP-32E and HP-21S
RAD	g RAD	DECM	
RAND#	h RN#	\a	Like RAN in HP42S.
RCL	RCL <i>reg</i>	\h, \a	See RCL+ for more details.
	f RCL <i>reg</i>	h	
RCLWS	h X.FCN RCLWS	b, 8, d, h	Recalls the word size set.
RCL+	RCL + <i>reg</i>	\h, \a (needs f in hex mode)	Calls the content of address <i>reg</i> , executes OP x on it and stores the result in X . RCL▲ (▼) takes the maximum (minimum) of the value in <i>reg</i> and x . See opportunities for <i>reg</i> in the table above. CPX RCL recalls the register specified and the next adjacent register to X and Y .
RCL−	RCL − <i>reg</i>		
RCL×	RCL × <i>reg</i>		
RCL/	RCL / <i>reg</i>		
RCL▲	RCL ▲ <i>reg</i>		
RCL▼	RCL ▼ <i>reg</i>		

Name in listings	Keys to press	Works in modes	Remarks
RDX,	h [./,]	DECM	Toggles radix mark.
RDX.			
RJ	h [X.FCN] RJ	b, 8, d, h	Works in analogy to LJ.
RL	h [X.FCN] RL <i>n</i>	b, 8, d, h	Will work like <i>n</i> consecutive RLs (RLCs) on HP-16C. See opportunities for <i>n</i> in the table above.
RLC	h [X.FCN] RLC <i>n</i>		
RNDINT	h [X.FCN] RNDINT	DECM	Round x to next integer. ½ rounds to 1.
ROUND	g [RND]	DECM	Like RND in HP42S.
RR	h [X.FCN] RR <i>n</i>	b, 8, d, h	Will work like <i>n</i> consecutive RRs (RRCs) on HP-16C. See opportunities for <i>n</i> in the table above.
RRC	h [X.FCN] RRC <i>n</i>		
RTN	g [RTN]	PRG	
R/S	[R/S]	\PRG, \T	
		T	Starts/stops incrementing the timer.
R↑	h [R↑]	\a	
R↓	[R↓]	\a	
R→D	h [X.FCN] R→D	DECM	Assumes X containing degrees and converts them to radians. Mode is kept constant.
SB	h [X.FCN] SB <i>n</i>	b, 8, d, h	Sets the <i>n</i> -th bit in x . See opportunities for <i>n</i> in the table above.
SCI	f [SCI] <i>n</i>	DECM	See opportunities for <i>n</i> in the table above.
SDEV	g [S]	DECM	
SEED	[STO] h [RN#]	DECM	
SERR	h [X.FCN] SERR	DECM	Calculates $\frac{SDEV}{\sqrt{N}}$.
SF	h [SF] <i>n</i>	\a	See opportunities for <i>n</i> in the table above.
SIGMA	h [X.FCN] SIGMA	DECM	Calculates $SDEV \cdot \sqrt{\frac{N}{N-1}}$.
SIGN	h [X.FCN] SIGN	\a	
SIGNMT	h [X.FCN] SIGNMT	\a	Sets sign-and-mantissa mode for integers.

Name in listings	Keys to press	Works in modes	Remarks
SIN		DECM, H.MS	
SINH		DECM	
SL	SL <i>n</i>	b, 8, d, h	Will work like <i>n</i> consecutive SLs on HP-16C. See the opportunities for <i>n</i> in the table above.
SLV	<i>label</i>	DECM	
SR	SR <i>n</i>	b, 8, d, h	Will work like <i>n</i> consecutive SRs on HP-16C. See the opportunities for <i>n</i> in the table above.
STO	<i>reg</i>	\h, \a	See STO+ for more details.
	<i>reg</i>	h	
STOP		PRG	
STO+	<i>reg</i>	\h, \a (needs in hex mode)	Calls the content of address <i>reg</i> , executes OP x on it and stores the result into said address. STO▲ (▼) takes the maximum (minimum) of the value in <i>reg</i> and <i>x</i> . See opportunities for <i>reg</i> in the table above. CPX stores <i>x</i> and <i>y</i> into the register specified and the next adjacent register.
STO−	<i>reg</i>		
STO×	<i>reg</i>		
STO/	<i>reg</i>		
STO▲	<i>reg</i>		
STO▼	<i>reg</i>		
SUM		DECM	
TAN		DECM, H.MS	
TANH		DECM	
TIMER	<i>reg</i>	\T, \a	Enters the timer application (sets indicator T, and HMS if not set yet). See opportunities for <i>reg</i> in the table above. Clears the register specified.
TIMEX		T	Leaves the timer application (clears indicator T, but H.MS stays on).
UNSIGN	UNSIGN	\a	
VIEW	<i>reg</i>	\a	See opportunities for <i>reg</i> in the table above.
W	W	DECM	Calculates Lambert's W for a given $x \geq -1/e$

Name in listings	Keys to press	Works in modes	Remarks
WINV	h X.FCN WINV	DECM	Inverts W, i.e. calculates x for a given W (≥ -1).
WMEAN	h X.FCN WMEAN	DECM	Calculates the weighted mean.
WSIZ	h X.FCN WSIZ n	\a	Works like WSIZE on HP-16C, but with the parameter following the command instead of taken from X. See the opportunities for n in the table above.
XEQ	XEQ <i>label</i>	PRG	Calls the respective subroutine.
		\PRG	Executes the respective program.
	B , C , or D	PRG	Calls the respective subroutine if defined.
	f B , C , or D	a	Executes the respective program if defined.
XNOR	h X.FCN XNOR	b, 8, d, h	
XOR	h XOR	b, 8, d, h	
x^2	g x²	\a	
$x!$	h !	DECM	
$x \rightarrow \alpha$	h X.FCN $x \rightarrow \alpha$	\a	Works like XTOA in HP-42S.
$x \leftrightarrow$	h x\leftrightarrow <i>reg</i>	\a	See opportunities for <i>reg</i> in the table above. CPX h x\leftrightarrow will exchange x and y with the register specified and the next adjacent register.
$x \leftrightarrow y$	x\leftrightarrowy	\a	This performs Re \leftrightarrow Im if a complex operation was executed before. CPX x\leftrightarrowy will exchange x and y with z and f .
$x < \dots ?$	f x < ? <i>arg</i>	\a	Compares x with <i>arg</i> . See opportunities for <i>arg</i> in the table above. The three dots will be replaced in the listing by <i>arg</i> according to the samples given in said table.
$x \leq \dots ?$	g x \leq ? <i>arg</i>		
$x = \dots ?$	f x = ? <i>arg</i>		
$x \neq \dots ?$	g x \neq ? <i>arg</i>		
$x \geq \dots ?$	f x \geq ? <i>arg</i>		
$x > \dots ?$	g x > ? <i>arg</i>		
Y.MD	h X.FCN Y.MD	DECM	Sets the format for date calculations.

Name in listings	Keys to press	Works in modes	Remarks
y^x	g y^x	DECM	
	C	DECM	As long as no reassignment took place.
$z(p)$	g zP	DECM	Like in Q^{-1} in HP-32E and z_p in HP-21S.
α APP	h X.FCN f α APP <i>char</i>	$\backslash a$	Switches to alpha mode for the input of 1 character, appends this to the alpha register, and returns to the mode set before. Eventually, this equals the sequence $\alpha ON \text{ char } \alpha OFF$.
α IP	h X.FCN f α IP	$\backslash a$	Like AIP in HP-42S.
α LENG	h X.FCN f α LENG	$\backslash a$	Like ALENG in HP-42S.
α RCL	f RCL <i>reg</i>	a	See opportunities for <i>reg</i> in the table above.
α ROT	h X.FCN f α ROT	$\backslash a$	Like AROT in HP-42S.
α SHIFT	h X.FCN f α SHIFT	All	Like ASHF in HP-42S.
α STO	f STO <i>reg</i>	a	See opportunities for <i>reg</i> in the table above.
α VIEW	h X.FCN f α VIEW	$\backslash a$	
$\alpha \rightarrow x$	h X.FCN f α $\rightarrow x$	$\backslash a$	Like ATOX in HP-42S.
Δ DAYS	h X.FCN Δ DAYS	DECM	Calculates the number of days between 2 dates x and y . Function works like in 12C.
$\Delta\%$	g $\Delta\%$	DECM	
π	h π	DECM	CPX h π puts π in X and clears Y for using π in complex calculations.
	D	DECM	As long as no reassignment took place.

Name in listings	Keys to press	Works in modes	Remarks
$\Sigma \ln x$	h X.FCN $\Sigma \text{LN}x$	DECM	Recalls the respective statistical sum. These sums are necessary for the curve fitting models beyond pure linear. See below for more.
$\Sigma \ln^2 x$	h X.FCN $\Sigma \text{LN}2x$		
$\Sigma \ln xy$	h X.FCN $\Sigma \text{LN}xy$		
$\Sigma \ln y$	h X.FCN $\Sigma \text{LN}y$		
$\Sigma \ln^2 y$	h X.FCN $\Sigma \text{LN}2y$		
$\Sigma x \ln y$	h X.FCN $\Sigma \text{XL}ny$		
$\Sigma y \ln x$	h X.FCN $\Sigma \text{YL}nx$		
Σx	h X.FCN Σx	DECM	Recalls the respective statistical sum. These sums are necessary for basic statistics and linear curve fitting. Calling them by name greatly enhances readability of programs.
Σx^2	h X.FCN Σx^2		
Σxy	h X.FCN Σxy		
Σy	h X.FCN Σy		
Σy^2	h X.FCN Σy^2		
$\Sigma +$	($\Sigma +$)	DECM	
$\Sigma -$	h ($\Sigma -$)	DECM	
1COMPL	h X.FCN 1COMPL	\a	Like 1's complement in HP-16C.
10^x	g (10^x)	DECM	
$1/x$	f ($1/x$)	DECM	
	(B)	DECM	As long as no reassignment took place.
2COMPL	h X.FCN 2COMPL	\a	Like 2's complement in HP-16C.
2^x	g (2^x)	\a	
+	(+)	DECM	
-	(-)		
\times	(\times)		
/	(/)		
\pm	(+/-)		

Name in listings	Keys to press	Works in modes	Remarks
//		DECM	Calculates $\left(\frac{1}{x} + \frac{1}{y}\right)^{-1}$.
$\sqrt{}$		\a	
%		DECM	
%T	T	DECM	Calculates $\frac{x}{y} \cdot 100$.
%+		DECM	Adds a markup of $x\%$ to y .
%-		DECM	Subtracts a discount of $x\%$ from y .
→DEG		DECM	Assumes X containing angles in current angular mode and converts them to degrees or gon, respectively. Mode is kept constant.
→GRAD			
→H		H.MS	Takes the hours or degrees in X and converts them into decimal numbers.
→H.MS		DECM	Assumes X containing <i>decimal</i> hours or degrees and converts them in the format HHH.MMSS.
→POL		DECM	Assumes X and Y containing the coordinates x and y and converts them to r and ϑ .
→RAD		DECM, H.MS	Works like →DEG, but converts to radians.
→REC		DECM	Assumes X and Y containing the coordinates r and ϑ and converts them to x and y .
			Pure input commands:
0, 1	,	All	Numeric input. The 6 top left keys will be used for input of hexadecimal numbers >10 in HEXM by default.
2 ... 7	...	\b	
8, 9	,	\b, \8	
A ... F	etc.	h	
E		DECM	
[.] or [.,]		DECM	Inserts the radix mark as selected.
		a	Inserts a point if RDX., else a comma.
		a	Inserts a comma if RDX., else a point.

Name in listings	Keys to press	Works in modes	Remarks
[] or [/]		/c	First input inserts a space, second a fraction mark, e.g. results in $2\frac{3}{4}$ in the display.
[°]		H.MS	Separates degrees (or hours) from minutes and seconds.
[.]		Y.MD, D.MY, M.DY	Separates the leading unit in date modes. It is left to the user to decide if a number displayed represents a date or not.
			Catalogues (non programmable):
CONST		DECM	Calls the catalogue of constants like in HP35s (see table below). The constants stored are listed in a separate table below. and browse the catalogue, selects the constant displayed and recalls it into X. Use to leave the catalogue without picking a constant. will clear Y in recalling.
CONV		DECM	Calls the catalogue of conversions (see table below). and browse the catalogue, converts x according to the conversion displayed. Use to leave the catalogue without converting.
X.FCN		DECM	Calls the catalogue of extra real functions and sets alpha mode to allow for keying in names of operations. and browse the catalogue, selects the function displayed and executes it. You may also use to leave the catalogue without picking a function. calls the catalogue of extra complex functions.
		b, 8, d, h	Calls the catalogue of extra integer functions. See above for more.


















Name in listings	Keys to press	Works in modes	Remarks
			Pure navigation and information commands (non programmable):
		Catalogue open	Go to previous item.
		PRG	Go 1 step back in program memory.
		\PRG, \a	Go 1 step back without executing this step.
		Catalogue open	Go to next item.
		PRG	Go 1 step forward in program memory.
		\PRG, \a	Go 1 step forward executing this step.
		All	Exits catalogues and any other operations with pending input, canceling the execution of this operation.
		All	
		Calc. off	
		\a	Toggles programming mode.
		DECM	Shows the full mantissa.
		\PRG, \a	Similar to HP-16C.
		b, \PRG	Shift the display window like in HP-16C.
			
α OFF		a	Toggles alpha mode like AOFF and AON in HP-42S.
α ON		\a	*) Please see the table for register addressing above for details.
		*)	
→BIN		\a	Shows x in target representation until the next command is executed. Mode is kept constant.
→DEC			
→HEX			
→OCT			

TABLE OF CONSTANTS

This lists all constants contained in the catalogue CONST. The constants π and e are found on the keyboard directly. Names printed bold represent fundamental or measured constants, while the other ones may be derived from them.

Name	Value	Dimension	Remarks
a	365,2425	d	Gregorian year (per definition)
a₀	5,291772083E-11	m	Bohr radius = $\alpha/4\pi R_\infty$
atm	101325	Pa / atm	Standard pressure p_0
c	299792458	m / s	Vacuum speed of light (per definition)
c₁	374177107E-16	W m ²	First radiation constant = $2\pi \cdot h \cdot c^2$
c₂	0,014387752	m K	Second radiation constant = hc/k
eV	1,602176462E-19	J = A s V	= Electron charge x 1V
F	96485,3415	A s / mol	Faraday's constant = $e N_A$
g	9,80665	m/s ²	Standard earth acceleration
G	6,6742867E-11	$\frac{m^3}{kg \cdot s^2}$	Newton's gravitation constant
g_e	2,002319304362	1	Landé g-factor
G₀	7,748091696E-5	1 / Ω	Conductance quantum = $2e^2/h$
h	6,62606876E-34	J s	Planck constant
ħ	1,054571596E-34	J s	= $h/2\pi$
k	1,3806503E-23	J/K	Boltzmann constant = R/N_A
m_e	9,10938188E-31	kg	Electron mass
m_n	1,67492716E-27	kg	Neutron mass
m_p	1,67262158E-27	kg	Proton mass
m_u	1,66053873E-27	kg	Atomic unit mass = $1g / N_A$
m_μ	1,88353109E-28	kg	Myon mass
N_A	6,02214199E23	1/mol	Avogadro's number

Name	Value	Dimension	Remarks
r_e	2,817940285E-15	m	Classical electron radius = $\alpha^2 \cdot a_0$
R	8,314472	$\frac{J}{mol \cdot K}$	Molar gas constant
R_K	25812,80756	Ω	Von Klitzing constant = h / e^2
R_∞	10973731,5685	1 / m	Rydberg constant = $\alpha^2 m_e c / 2h$
T₀	273,15	K	= 0°C, standard temperature (per definition)
V_m	0,022413996	m^3/mol	Molar volume of ideal gas at standard conditions = RT_0/p_0
Z_0	376,730313461	Ω	Characteristic impedance of vacuum = $\sqrt{\mu_0/\epsilon_0} = \mu_0 c$
α	7,297352533E-3	1	Fine-structure constant = $e^2 / 4\pi\epsilon_0 \hbar c$
γ_{EM}	0,5772156649015328606	1	Euler-Mascheroni's constant
γ_p	267522212	$\frac{1}{s \cdot T}$	Proton gyromagnetic ratio = $2\mu_p/\hbar$
ϵ_0	8,854187817E-12	$\frac{A \cdot s}{V \cdot m}$	Electric constant, vacuum permittivity = $1/\mu_0 c^2$
λ_c	2,426310215E-12	m	Compton wavelength = $h/m_e c$
λ_{cn}	1,319590898E-15	m	Compton wavelength of neutron = $h/m_n c$
λ_{cp}	1,321409847E-15	m	Compton wavelength of proton = $h/m_p c$
μ_B	9,27400899E-24	J / T	Bohr's magneton = $e \hbar / (2 m_e)$
μ_e	-9,28476362E-24	J / T	Electron magnetic moment
μ_N	5,05078317E-27	J / T	Nuclear magneton = $e \hbar / (2 m_p)$
μ_n	-9,662364E-27	J / T	Neutron magnetic moment
μ_p	1,410606633E-26	J / T	Proton magnetic moment
μ_0	1,2566370614E-6	N/A^2	Magnetic constant, vacuum permeability = $4\pi \cdot 10^{-7}$ (per definition)

Name	Value	Dimension	Remarks
μ_{μ}	-4,49044813E-26	J / T	Myon magnetic moment
σ	5,6704E-8	$\frac{W}{m^2 \cdot K^4}$	Stefan Boltzmann constant = $2\pi^5 k^4 / (15 h^3 c^2)$
Φ	1,6180339887498948482	1	Golden ratio $\frac{1+\sqrt{5}}{2}$
Φ_0	2,067833636E-15	V s	Magnetic flux quantum = $h/2e$
∞		1	Infinity

TABLE OF CONVERSIONS

This lists all conversions contained in the new catalogue CONV. The constants **atm** and **T_o** may be useful for conversions, too – they are found in the catalogue CONST.

Conversion	Remarks
acres→ha	Remember 1 ha = 10 ⁴ m ²
au→km	Astronomic units
cm→inch	
feet→m	
flozUK→ml	Remember 1 m ³ = 10 ³ l
flozUS→ml	
g→oz	
galUK→l	
galUS→l	
ha→acres	
inch→cm	
kg→lbm	
km→au	
km→ly	
km→mi	
km→nmi	Nautical miles
l→galUK	
l→galUS	
lbm→kg	
ly→km	Light years

Conversion	Remarks
m→feet	
mi→km	
ml→flozUK	
ml→flozUS	
nmi→km	
oz→g	
°C→°F	
°F→°C	

Functions on the waitlist (personal priorities given by W):

1. **TIMER** (accuracy down to 0.1s is sufficient, we can't press keys more precisely – included in the index already but not implemented yet)
2. **T**, **CHISQ**, and **F** distributions (in this order) and their inverses (not in the index yet)

Edition	Date	Remarks
1	9.12.08	Start
1.1	15.12.08	Added the table of indicators; added NAND, NOR, XNOR, RCLWS, STOWS, //, N, SERR, SIGMA, < and >; deleted HR, INPUT, 2 flag commands, and 2 conversions; extended explanations for addressing and COMPLEX & ...; put XOR on the keyboard; corrected errors.
1.2	4.1.09	Added ASRN, CBC?, CBS?, CCB, SCB, FLOAT, MIRROR, SLN, SRN, >BIN, >DEC, >HEX, >OCT, BETA, D>R, DATE, DDAYS, D.MY, M.DY, Y.MD, CEIL, FLOOR, DSZ, ISZ, D>R, R>D, EMGAM, GSB, LNBETA, LNGAMMA, MAX, MIN, NOP, REAL, RJ, W and WINV, ZETA, %+ and %-; renamed the top left keys B, C, and D, and bottom left EXIT.
1.3	17.1.09	Added AIP, ALENG, ARCL, AROT, ASHF, ASTO, ATOX, XTOA, AVIEW, CLA, PROMPT (all taken from 42S), CAPP, FC?C, FS?C, SGMNT, and the ...# commands; renamed NBITS to BITS and STOWS to WSIZE; specified the bit commands closer; deleted the 4 carry bit operations.
1.4	10.2.09	Added CONST and a table of constants provided, D>J and J>D, LEAP?, %T, RCL and STO ▲ and ▼, and 2 forgotten statistics registers; deleted CHS, EMGAM, GSB, REAL and ZETA; purged and renamed the bit operations; renamed many commands.
1.5	5.3.09	Added RNDINT, CONV and its table, a memory table, the description of XEQ B, C, D to the operation index, and a and g_e to the table of constants; put CLSTK on a key, moved CLΣ and FILL, changed the % and log labels on the keyboard, put CLALL in X.FCN; checked and cleaned alpha mode keyboard and added a temporary alpha keyboard; rearranged the alphabet to put Greek after Latin, symbols after Greek consistently; separated the input and non programmable commands; cleaned the addressing tables.