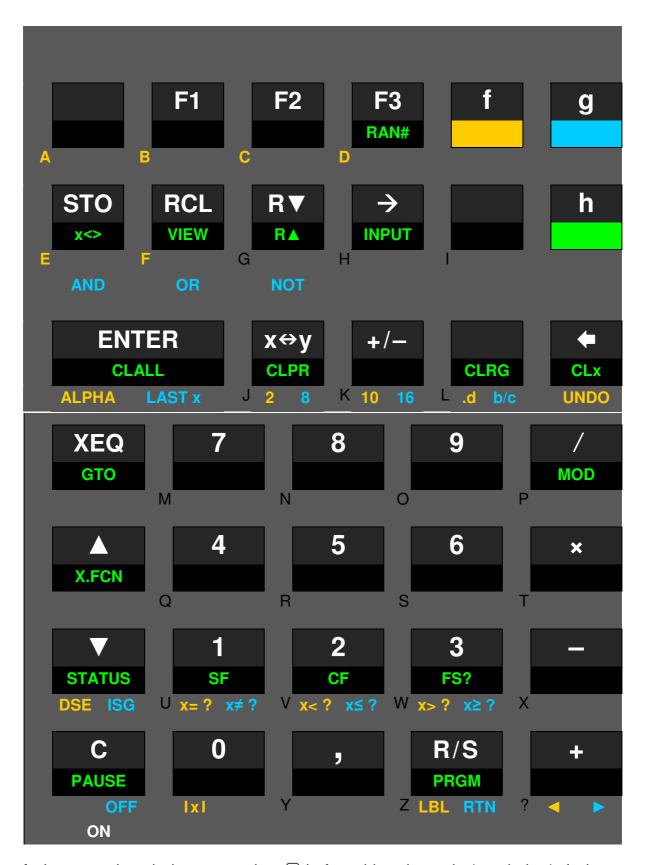


## Keyboard layout:

- CPX may be combined with all stack operations, +, -, x, /,  $\pm$ , x^2,  $\sqrt{x}$ , 1/x, //,  $\Gamma$ , IxI, RND, as well as (HYP) SIN, COS, TAN, LN, LG<sub>v</sub> and their inverses
- Modes are HMS, 2, 8, 10, 16, .d, b/c, FIX, SCI, ENG, DEG, RAD, GRAD
- → may be combined with H, HMS, DEG, RAD



Active operations in integer modes.  $\square$  is for addressing only (see below). In hexadecimal mode, the top left 6 keys are used for numeric input when f-shifted.



Active operations in alpha mode.  $\rightarrow$  is for addressing only (see below). The basic arithmetic keys,  $\pm$ , and the labels printed in *italics* will insert the respective characters.

## **ADDRESSING REGISTERS AND VARIABLES**

1	User input	RCL, STO, VIEW, x≥, SF, CF, F?, or x=? etc.				
	Display	OP _ (e.g. RCL _ )				
2	User input <sup>1</sup>		Register number (00 9 9) 2	•		
	Display	OP s _	OP nn	<b>OP</b> → _		
		Alpha mode is set.	e.g. <mark>xく〉 15</mark>			
3	User input	<b>X</b> , <b>Y</b> , <b>Z</b> , <b>T</b> , or <b>L</b>		Register number (0099)		
	Display	OP s x	OP →s_	OP → nn		
		e.g. STO sZ	Alpha mode is set.	e.g. <mark>RCL →03</mark>		
4		Store <b>x</b> in stack level <b>z</b> .	<b>X</b> , <b>Y</b> , <b>Z</b> , <b>T</b> , or <b>L</b>	Recall the content of the register where register 3 points to.		
	Display	Show the content of the register where <b>LASTx</b> points to.	<mark>OP →s x</mark> e.g. VIEW →sL			

<sup>1</sup> For **RCL** and **STO**, an arithmetic operator (+, -, ×, /, ^) may precede step 2. The comparison operators set alpha mode implicitly and need an **ENTER** to leave it.

 $<sup>^2</sup>$  For any of the lowest 10 registers, you may enter e.g. **5 ENTER** instead of **0 5**.

## **ADDRESSING LABELS**

1	User input	GTO or XEQ , LBL		
	Display	<b>OP</b> _ (e.g		
2	User input	ENTER 1	<b>→</b>	
	Display	<b>OP</b> "_ Alpha mode is set.	<b>OP</b> → _	
3	User input	Label + ENTER↑ 4		Register number (0099)
	Display	OP "name"	OP →s_	$OP \rightarrow nn$
		e.g. SLV"STF"	Alpha mode is set.	e.g. <mark>XEΩ →03</mark>
4		Solve the function <b>STF</b> (with STF keyed in).	<b>X</b> , <b>Y</b> , <b>Z</b> , <b>T</b> , or <b>L</b>	Execute the routine which's label is in register <b>3</b> .
	Display	Integrate the function which's label is in stack level <b>y</b> .	O. 2 O.11	

<sup>3</sup> **SOLVE** and **INTEG** will be displayed as SLV and INT, respectively. **LBL** sets alpha mode implicitly and will only allow alphanumeric labels as argument.

<sup>&</sup>lt;sup>4</sup> A label may consist of up to 3 alphanumeric characters. **ENTER** is needed if less than 3 characters are entered, only.

## **INDEX OF OPERATIONS**

Name	Keys to press	Works in modes	Remarks
A F	f A etc.	16	
ABS	f [x]	\a	
ACOS	g COS-1	.d	
ACOSH	g HYP-1 COS	.d	
ASIN	g SIN-1	.d	
ASINH	g HYP-1 SIN	.d	
ATAN	g TAN-1	.d	
ATANH	g HYP-1 TAN	.d	
ALL	h X.FCN	.d	
AND	g AND	2, 8, 10, 16	
AOFF	f ALPHA	а	
AON	f ALPHA	\a	
ASR	h X.FCN	2, 8, 10, 16	
A0	h L.R.	.d	Calculates the intercept of the fit curve.
A1	h L.R. x\(\frac{1}{2}\)	.d	Calculates the slope of the fit curve.
BASE+	+	2, 8, 10, 16	
BASE-	-	2, 8, 10, 16	
BASE×	x	2, 8, 10, 16	
BASE/	<u>/</u>	2, 8, 10, 16	
BASE+/-	+/_	2, 8, 10, 16	
BC?	h X.FCN	2, 8, 10, 16	
BINM	<b>f</b> 2	\a	
BST		PRGM	

Name	Keys to press	Works in modes	Remarks
BS?	h X.FCN	2, 8, 10, 16	
СВ	h X.FCN	2, 8, 10, 16	
CF	h CF	All	
CHS	+/_	.d	
CLALL	h CLALL	All	
CLPRGM	h CLPR	PRGM	
CLRG	h CLALL	All	
CLST	O f FLL	All	
CLX	h CLx	All	
CLΣ	<b>h</b> CLΣ	.d	
COMB	f Cx.y	.d	
COMPLEX	(CPX)	.d	Indicating complex operations, acting on <b>x</b> and <b>y</b> , where <b>x</b> contains the real part and <b>y</b> the imaginary of the complex number. This key may be combined with any function which's name is printed in <i>italics</i> in this table.
CONJ	h CONJ	.d	Changes the sign of <i>y</i> .
CORR	gr	.d	
cos	f cos	.d	
COSH	f HYP COS	.d	
DECM	f .d	\a	
DEG	h DEG	\a	
DENMAX	h X.FCN	.d	Sets the maximum denominator for fractions.
DSE	<b>DSE</b> address	PRGM	
EEX	E	.d	
ENG	h ENG #	.d	
ENTER↑	(ENTER+)	All	

Name	Keys to press	Works in modes	Remarks
EXPF	h X.FCN	.d	Selects the exponential curve fit model.
E↑X	g e <sup>x</sup>	.d	
E↑X-1	h X.FCN	.d	
FACT	h!	.d	
FCSTX	h X.FCN	.d	
FCSTY	f ŷ	.d	
FC?	h X.FCN	All	
FC?C	h X.FCN	All	
FILL	f FILL	All	Copies <b>x</b> in <b>y</b> , <b>z</b> , and <b>t</b> .
FIX	h FIX #	.d	
FP	g FP	.d	
FRACM	g b/c	.d	
FS?	h FS?	All	
FS?C	h X.FCN	All	
GAMMA	h X.FCN	.d	
GRAD	h GRAD		
	h GTO label	PRGM	
GTO	are label	\PRGM	Like in HP32S
	<b>h</b> GTO . label	\PRGM	LIKE IITTII 020
	h GTO	\PRGM	
HEXM	g 16	\a	
HMSM	g HMS	.d	
HMS+	+	HMS	
HMS-	-	HMS	

Name	Keys to press	Works in modes	Remarks
HR	f H	HMS	Leaves HMS mode. Any HMS data in <b>x</b> will be converted to decimal.
IDECM	f 10	\a	
INPUT	h INPUT var	All	
INTEG	f INTEG	.d	
IP	f P	.d	
ISG	g ISG	PRGM	
LASTX	g LASTx	All	
LBL	<b>[]</b> LBL label	PRGM	
LOGY	f LGy	.d	Calculates the logarithm for base y.
LOG2	f LG2	.d	Calculates the logarithm for base 2.
LINF	h X.FCN	.d	Selects the linear curve fit model.
LJ	h X.FCN	2, 8, 10, 16	
LN	f LN	.d	
LN1+X	h X.FCN	.d	
LOG	f LOG	.d	
LOGF	h X.FCN	.d	Selects the logarithmic curve fit model.
MASKL	h X.FCN	2, 8, 10, 16	
MASKR	h X.FCN	2, 8, 10, 16	
MEAN	f x	.d	
MOD	h MOD	\a	
NBITS	h X.FCN	2, 8, 10, 16	Corresponds to #B on HP16C
NOT	g NOT	2, 8, 10, 16	
N!	h X.FCN	.d	
ОСТМ	g 8	\a	

Name	Keys to press	Works in modes	Remarks
OFF	g OFF	All	
OFF	h X.FCN	PRGM	
ON	C	Calc. off	
ON	h X.FCN	PRGM	
OR	g OR	2, 8, 10, 16	
PAUSE	h PAUSE	PRGM	
PERM	g Py,x	.d	
PGOFF	h PRGM	PRGM	
PGON	h PRGM	∖PRGM	
PI	hπ	.d	
1 1	<b>F3</b>	.d	As long as no reassignment took place.
PWRF	h X.FCN	.d	Selects the power curve fit model.
QZ	f Qz	.d	
RAD	h RAD	.d	
RAN	h RN#	\a	
RCL	<b>RCL</b> reg	All	
RCL+	RCL + reg	All	
RCL-	RCL - reg	All	
RCL×	RCL x reg	All	
RCL/	RCL / reg	All	
RDN	RI	All	
RDX,	h ./,	. selected	
RDX.	h ./,	, selected	
RL	h X.FCN	2, 8, 10, 16	
RLC	h X.FCN	2, 8, 10, 16	

Name	Keys to press	Works in modes	Remarks
RLCN	h X.FCN	2, 8, 10, 16	
RLN	h X.FCN	2, 8, 10, 16	
RND	g RND	.d	
RR	h X.FCN	2, 8, 10, 16	
RRC	h X.FCN	2, 8, 10, 16	
RRCN	h X.FCN	2, 8, 10, 16	
RRN	h X.FCN	2, 8, 10, 16	
RTN	g RTN	PRGM	
RUP	h Rt	All	
R/S	R/S	All	
SB	h X.FCN	2, 8, 10, 16	
SCI	h SCI #	.d	
SDEV	gs	.d	
SEED	h X.FCN	.d	
SF	h SF	All	
SHOW	h SHOW	All	
SIN	f SIN	.d	
SINH	f HYP SIN	.d	
SL	h X.FCN	2, 8, 10, 16	
SOLVE	f SOLVE	.d	
SQRT	f 🗷	.d	
SR	h X.FCN	2, 8, 10, 16	
SST		PRGM	
STATUS	h STATUS	2, 8, 10, 16	
STO	RCL reg	All	

Name	Keys to press	Works in modes	Remarks
STOP	R/S	PRGM	
STO+	STO + reg	All	
STO-	STO - reg	All	
STO×	STO x reg	All	
STO/	STO // reg	All	
SUM	RCL Σ+	.d	
TAN	f TAN	.d	
TANH	f HYP TAN	.d	
UNDO	f UNDO	All	
UNSIGN	h X.FCN	2, 8, 10, 16	
VIEW	h VIEW	All	
WMEAN	h X.FCN	.d	
WSIZE	h X.FCN	2, 8, 10, 16	Sets the word size.
XEQ	(XEQ) label	All	
XOR	h X.FCN	2, 8, 10, 16	
X!	h x!	.d	
X<>	h x≥	All	
X<>Y	χξy	All	
X< ?	f x arg</td <td>\a</td> <td></td>	\a	
X≤ ?	g x≤? arg	\a	
X= ?	f x=? arg	\a	
X≠ ?	g x≠? arg	\a	
X> ?	f x>? arg	\a	
X≥ ?	g x≥? arg	\a	
X↑2	g x <sup>2</sup>	.d	

Name	Keys to press	Works in modes	Remarks
Y↑X	g y <sup>x</sup>	.d	
ZP	gzP	.d	
0 9	0	All	
1/X	f 1/x	.d	
1CPL	h X.FCN	2, 8, 10, 16	
2CPL	h X.FCN	2, 8, 10, 16	
21̂X	<b>g</b> (2 <sup>x</sup> )	.d	
10↑X	g 10 <sup>x</sup>	.d	
[.] or [,]	•	.d	
[]or[/]	•	/c	
[°], [ ' ] or ["]	•	HMS	
+	+	\a	
_	-	\a	
×	x	\a	
/	7	\a	
+/-	+/_	\a	
%	g %	.d	
%CH	<b>f △</b> %	.d	
Σ+	Σ+	.d	
Σ–	<b>h</b> Σ-	.d	
ΣLNX	h X.FCN	.d	
ΣLNXΥ	h X.FCN	.d	
ΣLNX2	h X.FCN	.d	
ΣLNΥ	h (X.FCN)	.d	
ΣLNY2	h X.FCN	.d	

Name	Keys to press	Works in modes	Remarks
ΣΧ	h X.FCN	.d	
ΣΧΥ	h X.FCN	.d	
<b>Σ</b> Χ2	h X.FCN	.d	
ΣΥ	h X.FCN	.d	
ΣΥ2	h X.FCN	.d	
→DECM	→ <b>f</b> .d	\a	
→DEG	→ DEG	.d	
→FRAC	→ g b/c	.d	
→HMS	→ g HMS	.d	
→HR	<b>→ f H</b>	HMS	
→POL	g >P	.d	
→RAD	→ RAD	.d	
→REC	f >R	.d	