

JAVASCRIPT DEVELOPMENT

Sasha Vodnik, Instructor

HELLO!

- 1. Pull changes from the svodnik/JS-SF-7 repo to your computer
- 2. Open the starter-code folder in your code editor

ASYNCHRONOUS

LEARNING OBJECTIVES

At the end of this class, you will be able to

- Store and use anonymous functions in variables.
- Pass functions as arguments to functions that expect them.
- Write functions that take other functions as arguments.
- Return functions from functions.

AGENDA

- jQuery Ajax
- Callbacks
- Immediately invoked function expressions (IIFEs)

ASYNCHRONOUS JAVASCRIPT & CALLBACKS

WEEKLY OVERVIEW

WEEK 7

Asynchronous JS & callbacks / Advanced APIs

WEEK 8

Project 2 Lab / Prototypal inheritance

WEEK 9

this & Module pattern / CRUD & Firebase

ASYNCHRONOUS JAVASCRIPT & CALLBACKS

HOMEWORK REVIEW

Checkin and questions

- The most significant thing I learned about Ajax and APIs is
 - _____-
- My biggest outstanding question about Ajax and APIs is ______.

Brainstorm: What are the different ways we can create and store functions?

Functions and callbacks

ASYNCHRONOUS PROGRAMMING

- Code that relies on input or behavior that might not be instantly available
- We use asynchronous programming to run code at different times

ANONYMOUS FUNCTIONS

```
var $yesButton = $('#yes-button');

$yesButton.on('click', function(event) {
    // do something
});
```

FUNCTIONS ARE FIRST-CLASS OBJECTS

- Functions can be used in any part of the code that strings, arrays, or data of any other type can be used
- We can store functions as variables
- We can pass them as arguments to other functions
- We can return them from other functions
- We can run them without otherwise assigning them

HIGHER-ORDER FUNCTION

• A function that takes another function as an argument, or that returns a function

FUNCTION AS PARAMETER IN VANILLA JS

setTimeout()

setTimeout(function, delay);

setTimeout()

A JavaScript function that lets you specify a function to run after a delay (in milliseconds)

setTimeout() syntax

```
setTimeout(function, delay);
```

example

```
setTimeout(switchPage, 1000);
```

FUNCTION AS PARAMETER IN VANILLA JS

setTimeout() with anonymous function as argument

```
setTimeout(function(){
  console.log("Hello world");
}, 1000);
```

FUNCTION AS PARAMETER IN VANILLA JS

setTimeout() with named function as argument

```
function helloWorld() {
  console.log("Hello world");
}
setTimeout(helloWorld, 1000);
```

LET'S TAKE A CLOSER LOOK



ASYNCHRONOUS JAVASCRIPT & CALLBACKS

CALLBACK

- A function that is passed to another function as an argument, and that is then called from within the other function
- A callback function can be anonymous (as with setTimeout() or forEach()) or it can be a reference to a function defined elsewhere

EVENT LISTENERS

- A way of specifying a function that should run in response to an event
- Performs the same function as specifying a value for a property like onclick
- The difference:
 - An event property (like onclick) can take only a single value (you can do only one thing in response) for any given element
 - But you can set multiple values (functions) to run in response to a single event listener

EVENT LISTENER SYNTAX

```
element.addEventListener("event", function, false);
```

EVENT LISTENER EXAMPLE

```
var nextButton = document.getElementById("#next-button");
nextButton.createEventListener("click", switchPage, false);
```

equivalent to

```
var nextButton = document.getElementById("#next-button");
nextButton.onclick = switchPage;
```

EXERCISE - CREATING A CALLBACK FUNCTION



LOCATION

▶ starter-code > 1-callback-exercise

TIMING

30 min

- 1. In your editor, open main.js and read the instructions.
- 2. Fill in the starting code to create a function and predicate function that return the number of odd numbers in the array that's being passed in.
- 3. Test your work by opening index.html in your browser and opening the console. A working solution should log the value 4.
- 4. BONUS: Create a second predicate function called isEven() that checks whether a number is even. Verify that it returns a value of 3 using the same array in the previous line.

Immediately-invoked function expressions

Immediately-invoked function expression (IIFE)

- A function expression that is executed as soon as it is declared
- Pronounced "iffy"
- Make a function expression into an IIFE by adding () to the end (before the semicolon)
- Make a function declaration into an IIFE by adding (at the start and) (); to the end

IIFE based on a function expression

```
var countDown = function() {
  var counter;
  for(counter = 3; counter > 0; counter---) {
     console.log(counter);
  }
}();
```

IIFE based on a function declaration

```
(function countDown() {
  var counter;
  for(counter = 3; counter > 0; counter---) {
     console.log(counter);
  }
})();
```

LET'S TAKE A CLOSER LOOK



EXERCISE - USING IIFES



LOCATION

▶ starter-code > 3-iife-exercise

TIMING

until 9:15

- 1. In your editor, open main.js and read the instructions.
- 2. Write an IIFE function that counts up to an end time in seconds that's passed as a parameter.
- 3. For each second that passes, the function should log the number of elapsed seconds to the console (1, then 2, then 3, etc.).
- 4. The function will automatically execute and count up every second until it reaches the specified parameter value.
- 5. Use the setTimeout function to count up. Hint: a second is the timer passed * 1000 (milliseconds).

Callbacks and IIFEs in practice

- Callbacks are a best practice for handling interface updates based on user interactions and/or data from web services
- Callbacks and IIFEs let us better organize our code
 - module pattern
 - we'll learn about this in a couple weeks

LEARNING OBJECTIVES - REVIEW

- Store and use anonymous functions in variables.
- Pass functions as arguments to functions that expect them.
- Write functions that take other functions as arguments.
- Return functions from functions.

NEXT CLASS PREVIEW

Advanced APIs

- Generate API specific events and request data from a web service.
- Implement a geolocation API to request a location.
- Process a third-party API response and share location data on your website.
- Make a request and ask another program or script to do something.
- Search documentation needed to make and customize third-party API requests.

Exit Tickets!

