CONSTRUCTOR FUNCTION

```
function Person(initialName) {
  this.name = initialName;
  this.species = 'Homo Sapiens';
  this.speak = function() {
    return "Hello! I'm " + this.name;
  };
}

let adam = new Person('Adam');
let steve = new Person('Steve');
```

OBJECT METHODS

Object.create(prototype, {props})

Creates a new object based on prototype and optionally adding props as property descriptors

CLASSES

```
class Vehicle {
  constructor(color) {
    this.color = color;
  }
}

class Car extends Vehicle() {
  constructor(color) {
    super(color);
  }
}
```

CLASS SYNTAX

class name extends prototype

Creates a class called name based on prototype

super(arguments)

Calls the constructor of the parent class, passing it arguments and returning the result