

# JAVASCRIPT DEVELOPMENT

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## **HELLO!**

- 1. Pull changes from the JS-SF-16-resources repo to your computer
- 2. Open the 12-feedr-lab folder in your code editor

### **JAVASCRIPT DEVELOPMENT**

# IN-CLASS LAB: FEEDR

## **LEARNING OBJECTIVES**

At the end of this class, you will be able to

- Familiarize yourself with the API documentation for news sources.
- Fork and clone your starter code.
- Strategize ways to hide the loader and replace the content of the #main container with that of the API.
- Integrate string and variable values using template literals

## **AGENDA**

- Project 2 overview
- Template literals
- Project 2 lab time

## **WEEKLY OVERVIEW**

WEEK 7

Project 2 lab / Prototypal inheritance

**WEEK 8** 

Closures & this / CRUD & Firebase

WEEK 9

Deploying your app / React

# HOMEWORK REVIEW

### **HOMEWORK** — GROUP DISCUSSION



#### TYPE OF EXERCISE

• Groups of 2-3

#### **TIMING**

5 min

- 1. Share your solutions for the Flickr project.
- 2. Share 1 thing you found challenging. If you worked it out, share how; if not, brainstorm with your group how you might approach it.
- 3. If you completed the bonus, demonstrate it and show how you coded it.
- 4. Share the APIs you plan to use for the Feedr project, and what you've learned about them from their documentation.

## **EXIT TICKET QUESTIONS**

- 1. What are some common errors with accessing APIs that aren't always apparent?
- 2. When should we use fetch versus get for APIs?
- 3. What's an SDK? What's the difference between an SDK and an API?

### **EXERCISE** — PROJECT PLANNING



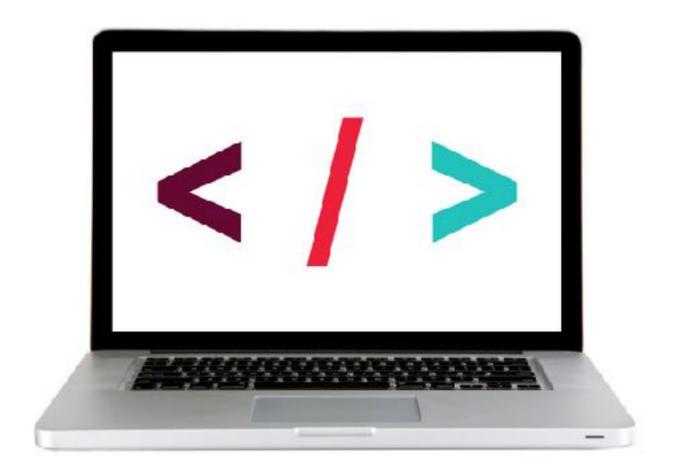
#### TYPE OF EXERCISE

Group

#### **TIMING**

3 min

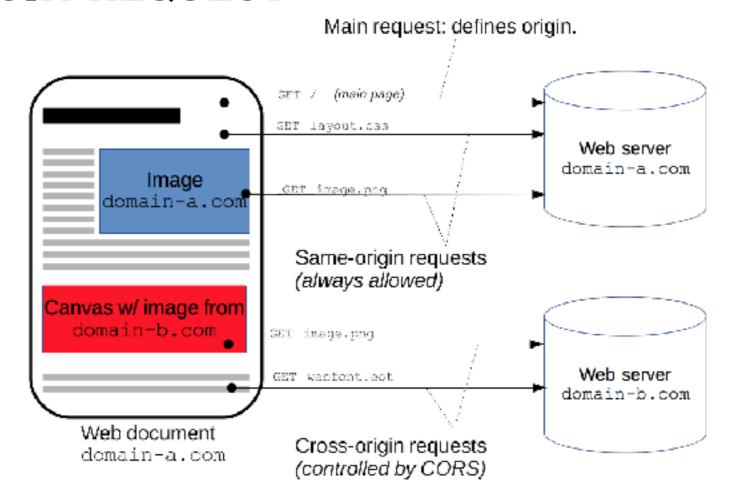
- 1. Think about how you approach a task with a lot of parts and steps. Jot down a list of ideas.
- 2. After everyone has had a chance to brainstorm individually, you will have a chance to share your ideas with the rest of the class.



**LET'S TAKE A CLOSER LOOK** 

# SAME-ORIGIN POLICY

## **CROSS ORIGIN REQUEST**



https://developer.mozilla.org/en-US/docs/Web/HTTP/CORS

## CROSS ORIGIN RESOURCE SHARING

## Response header:

Access-Control-Allow-Origin: \*

### **EXERCISE** — FEEDR PLANNING



#### TYPE OF EXERCISE

Individual, then pairs

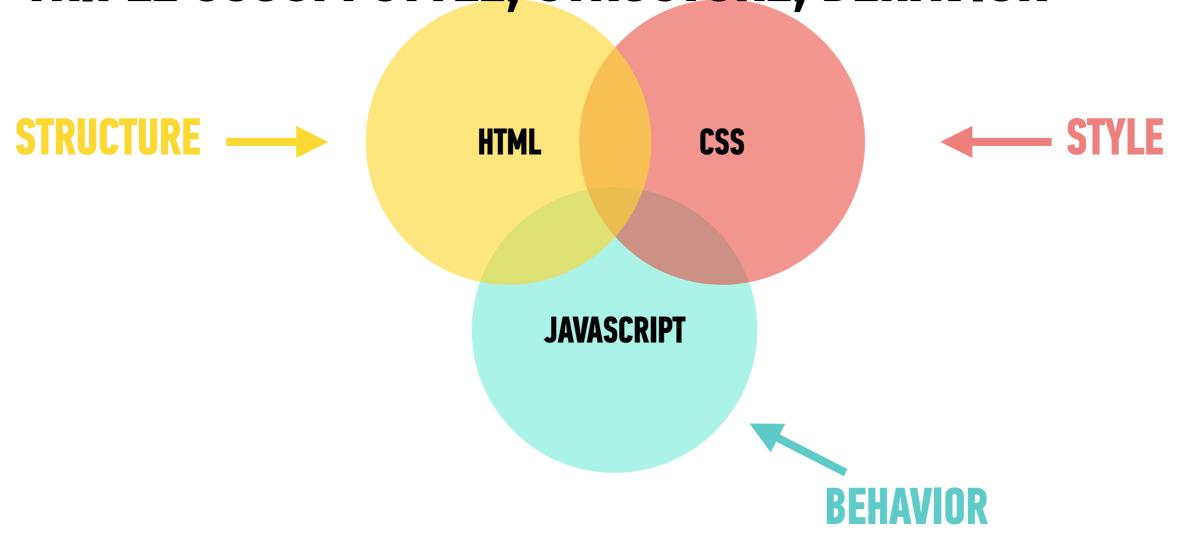
#### **TIMING**

6 min

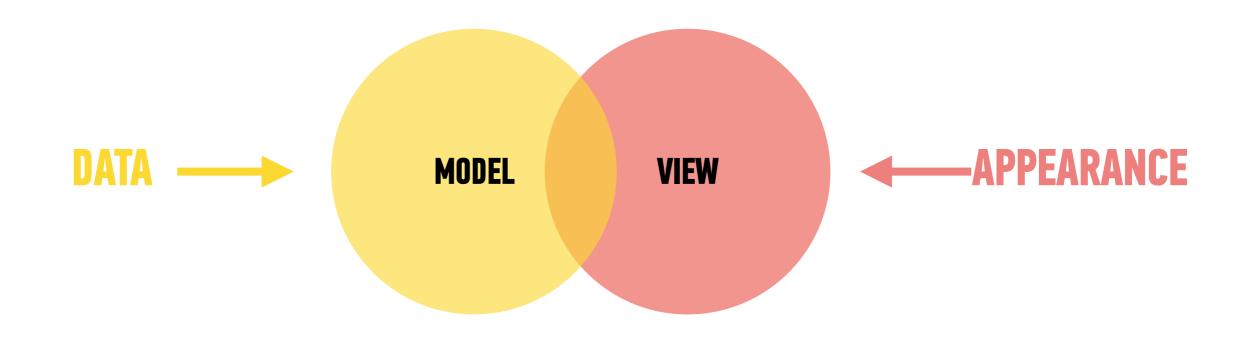
- 1. Take a minute or two to decide on your next step for your Feedr project. (It's okay to have a few possible next steps at this point.)
- 2. Share your next step(s) with one or two classmates. If you have different approaches, talk about how you decided on your approach.
- 3. Share the list of news sources you've selected for your project, and any pseudocode you've written, with your group, and discuss.

# TEMPLATE LITERALS

# TRIPLE SCOOP: STYLE, STRUCTURE, BEHAVIOR



# **MODEL VS VIEW**



# DOM MANIPULATION

```
$resultDiv.text(degCInt + ' C / ' + degFInt + ' F');
```

## TEMPLATE LITERALS

```
$\template literal starts and ends with a backtick
$\text(\${\degCInt} C / ${\degFInt} F');
```

## TEMPLATE LITERALS

```
$resultDiv.text(`\${degCInt} C / ${degFInt} F`);
```

variable reference starts with a dollar sign

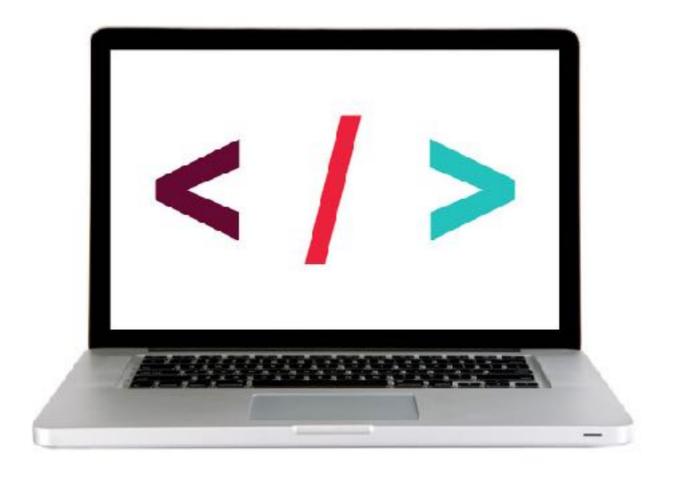
# TEMPLATE LITERALS

```
$resultDiv.text(`${degCInt} C / ${degFInt} F`);

variable reference enclosed
in curly braces
```

## **BUILDING A TEMPLATE LITERAL**

- 1. IDENTIFY THE DATA YOU WANT TO INTEGRATE
- 2. BUILD THE HTML STRUCTURE FOR A SAMPLE ELEMENT (INCLUDING CLASSES!)
  - 3. CONVERT THE HTML CODE TO A TEMPLATE LITERAL



**LET'S TAKE A CLOSER LOOK** 

## **BUILDING A TEMPLATE FUNCTION**

- 1. IDENTIFY THE DATA YOU WANT TO INTEGRATE
- 2. BUILD THE HTML STRUCTURE FOR A SAMPLE ELEMENT (INCLUDING CLASSES!)
  - 3. CHOOSE A LOOP AND CREATE IT (FOREACH, FOR/IN, FOR)
- 4. CONVERT THE HTML CODE TO A TEMPLATE LITERAL, AND RETURN IT FROM THE LOOP

# Exit Tickets!

(Class #12)

## **LEARNING OBJECTIVES - REVIEW**

- Familiarize yourself with the API documentation for news sources.
- Fork and clone your starter code.
- Strategize ways to hide the loader and replace the content of the #main container with that of the API.
- Integrate string and variable values using template literals

# NEXT CLASS PREVIEW Prototypal inheritance

- Explain the difference between literal and constructed objects.
- Write a constructor for a JavaScript object.
- Explain prototypal inheritance and its purpose.
- Recognize the difference between prototypal and classical inheritance.
- Create and extend prototypes.

# QSA