

JAVASCRIPT DEVELOPMENT

Sasha Vodnik, Instructor

HELLO!

- 1. Pull changes from the svodnik/JS-SF-16-resources repo to your computer
- 2. Open the 14-closures-this folder in your code editor

JAVASCRIPT DEVELOPMENT

CLOSURES & this

LEARNING OBJECTIVES

At the end of this class, you will be able to

- Understand and explain closures.
- Instantly invoke functions.
- Implement the module pattern in your code.
- Build a function factory and implement currying.
- Understand and explain Javascript context.

AGENDA

- Closures
- IIFEs
- Module pattern
- → this

CLOSURES & THIS

WEEKLY OVERVIEW

WEEK 8

Closures & this / CRUD & Firebase

WEEK 9

Deploying your app / React

WEEK 10

Final project lab / Graduation!

HOMEWORK REVIEW

ACTIVITY



KEY OBJECTIVE

Review Feedr project and show off your work

TYPE OF EXERCISE

• Groups of 2-3

TIMING

10 min

- 1. Open Feedr sites on laptops and display them proudly!
- 2. Give feedback to your peers: "I like" and "I wish/wonder"
- 3. Share a challenge you ran into in your project and discuss how other group members may have worked with it.
- 4. Did you incorporate template literals in your project? Show your group how you did it!

ACTIVITY



KEY OBJECTIVE

Check in on final projects

TYPE OF EXERCISE

• Groups of 2-3

TIMING

6 min

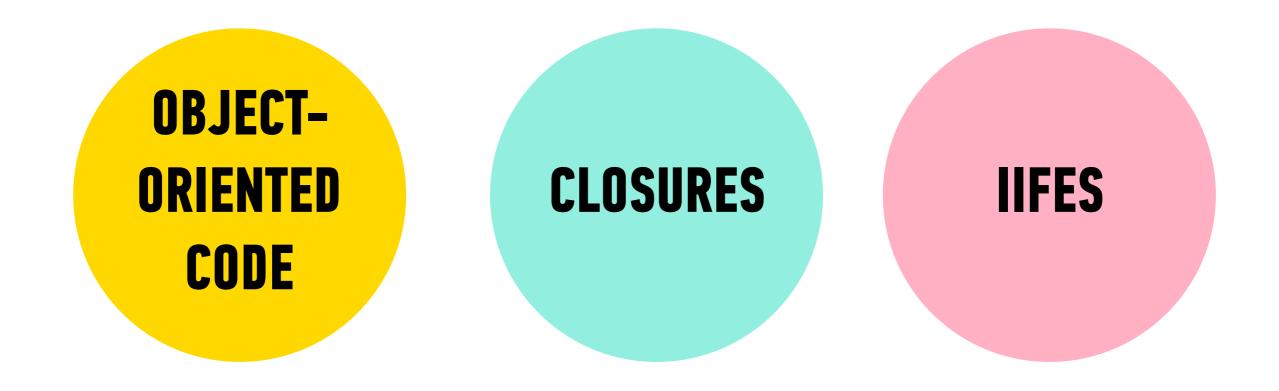
- 1. Share what you have done so far on your final project (notes/outline, wireframe, pseudocode, basic functionality...)
- 2. Share your next step. If you're not sure, share where you are right now and brainstorm with your group what next steps might look like.

Exit Ticket Questions

- 1. Are there different types of Prototypal Inheritance? If yes, which one did we learn?
- 2. Classes, When are they useful and should we learn more about them on our own.
- 3. Can prototypal inheritance be applied across files or applications? Is there something similar if not? I could see it being useful creating a prototype for objects in other contexts.

CLOSURES & THIS

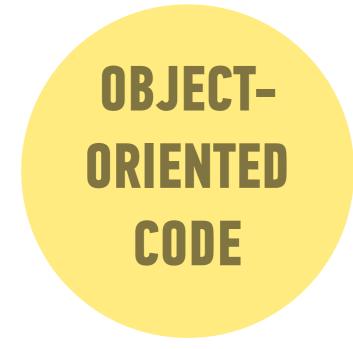
THE MODULE PATTERN



CLOSURES

CLOSURES & THIS

THE MODULE PATTERN



CLOSURES



GLOBAL SCOPE

A variable declared outside of a function is accessible everywhere, even within functions. Such a variable is said to have **global scope**.

global variable

```
let temp = 75;
function predict() {
  console.log(temp); // 75
}
console.log(temp); // 75
```

scope

FUNCTION SCOPE

A variable declared within a function is not accessible outside of that function. Such a variable is said to have **function scope**, which is one type of **local scope**.

```
let temp = 75;
function predict() {
  let forecast = 'Sun';
  console.log(temp + " and " + forecast); // 75 and Sun
}
console.log(temp + " and " + forecast);
// 'forecast' is undefined

a variable declared within a function is in the local scope of that function

a local variable is not accessible outside of its local
```

BLOCK SCOPE

- A variable created with let or const creates local scope within any block, including blocks that are part of loops and conditionals.
- This is known as **block scope**, which is another type of local scope.

```
let creates a local variable within any block, such as an if statement
```

```
let temp = 75;
if (temp > 70) {

let forecast = 'It's gonna be warm!';
  console.log(temp + "! " + forecast); // 75! It's gonna be warm!
}

console.log(temp + "! " + forecast); // 'forecast' is undefined
```

CLOSURES & THIS

CLOSURES

• A closure is an inner function that has access to the outer (enclosing)

function's variables.

```
function getTemp() {
  let temp = 75;
  let tempAccess = function() {
    console.log(temp);
  }
  return tempAccess;
}
```

the tempAccess() function is a closure

outer function getTemp() returns a reference to the inner function tempAccess()

BUILDING BLOCKS OF A CLOSURE

- 1. nested functions
- 2. scope

inner function has access to outer function's variables

3. return statement

outer function returns reference to inner function

LET'S TAKE A CLOSER LOOK



CLOSURES — KEY POINTS

- Closures have access to the outer function's variables (including parameters) even after the outer function returns.
- Closures store **references** to the outer function's variables, not the actual values.

LET'S TAKE A CLOSER LOOK



WHAT ARE CLOSURES USED FOR?

- Turning an outer variable into a private variable
- Namespacing private functions
- Creating function factories and currying

LAB — CLOSURES



KEY OBJECTIVE

Understand and explain closures

TYPE OF EXERCISE

Pairs

LOCATION

▶ starter-code > 1-closures-lab

EXECUTION

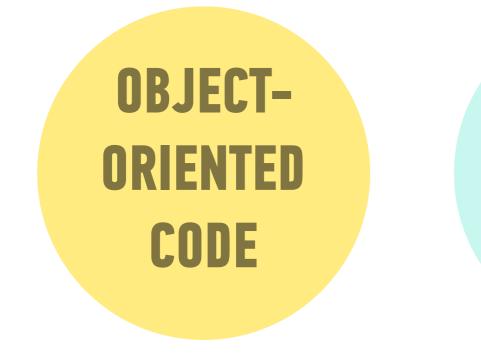
15 *min*

1. Follow the instructions in app.js to build and test code that uses a closure.

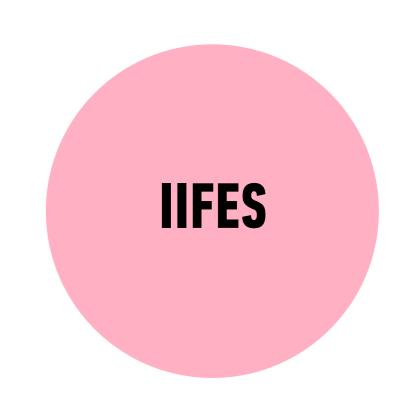
Immediately-invoked function expressions

CLOSURES & THIS

THE MODULE PATTERN







Immediately-invoked function expression (IIFE)

- A function expression that is executed as soon as it is declared
- Pronounced "iffy"

IIFE based on a function expression

 Make a function expression into an IIFE by adding () to the end (before the semicolon)

```
const countDown = () => {
  let counter;
  for(counter = 3; counter > 0; counter--) {
     console.log(counter);
  }
}
```

IIFE based on a function declaration

 Make a function declaration into an IIFE by adding (at the start and)(); to the end

```
function countDown() {
  let counter;
  for(counter = 3; counter > 0; counter--) {
    console.log(counter);
  }
}
```

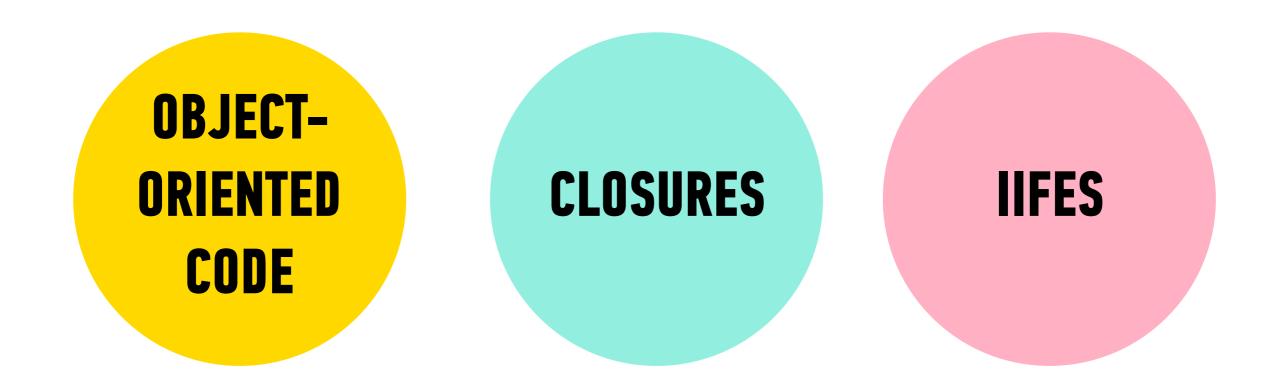
LET'S TAKE A CLOSER LOOK



THE MODULE PATERN

CLOSURES & THIS

PUTTING IT ALL TOGETHER!



THE MODULE PATTERN

- Using an IIFE to return an object literal
- The methods of the returned object can access the private properties and methods of the IIFE (closures!), but other code cannot do this
- This means specific parts of the IIFE are not available in the global scope

CLOSURES & THIS

BUILDING A MODULE

```
let counter = function() {
                     let count = 0;
                      return {
                          reset: function() {
                               count = 0;
                          get: function() {
 returning an
                                                                   containing closures
                               return count;
 object literal
                           increment: function() {
                               count++;
from an IIFE
```

BENEFITS OF THE MODULE PATTERN

- Keeps some functions and variables private
- Avoids polluting the global scope
- Organizes code into objects

LET'S TAKE A CLOSER LOOK



EXERCISE — CREATE A MODULE



TYPE OF EXERCISE

Pair

LOCATION

▶ start files > 4-modules-exercise

TIMING

10 min

- 1. In app.js, complete the module so it exports methods for the behaviors described in the comment at the top of the file.
- 2. When your code is complete and works properly, the statements at the bottom of the file should all return the expected values in the console.
- 3. BONUS: Add a "tradeIn" method that lets you change the make of the car and refuels it. Be sure the getMake method still works after doing a tradeIn.

this

HOW IS CONTEXT DECIDED?

- At runtime
- Based on how the function is called

CLOSURES & THIS

CONTEXT RULES

situation	what this maps to
method invocation	the object that owns the method
constructor function	the newly created object
event handler	the element that the event was fired from
function invocation	the global object (window)
function invocation (strict mode)	undefined
arrow function	the context of the caller

LET'S TAKE A CLOSER LOOK



EXERCISE - CLOSURES & CURRYING LAB



LOCATION

▶ starter-code > 7-currying-lab

TIMING

until 9:20

- 1. In your editor, open app.js and read the instructions.
- 2. Create the createTaxCalculator function factory described in the instructions.
- 3. Create 2 variables that call the function you created with different argument values.
- 4. Check the console output and verify that you get the expected results.

Exit Tickets!

(Class #14)

LEARNING OBJECTIVES - REVIEW

- Understand and explain closures.
- Instantly invoke functions.
- Implement the module pattern in your code.
- Build a function factory and implement currying.
- Understand and explain Javascript context.

NEXT CLASS PREVIEW In-class lab: Intro to CRUD and Firebase

- Explain what CRUD is. (**Preview**: Create, Read, Update, Delete)
- Explain the HTTP methods associated with CRUD.
- Implement Firebase in an application.
- Build a full-stack app.

Q&A