VARIABLES:

Declaring a variable: var age; Assigning a variable: age = 29; **Both in one step:** var age = 29;

CONDITIONALS

```
if (condition) {
    // do something
}

if (condition) {
    // do something
} else {
    // do something else
} else {
    // do something else
} else {
    // do something else
}

// do something else
}
```

STRINGS:

Escaping strings: 'It\'s a beautiful day' "They \"purchased\" it"

COMPARISON OPERATORS

==	Equal to	>	Greater than
===	Strict equal to	<	Less than
!=	Not equal to	>=	Greater than or equal to
!==	Strict not equal to	<=	Less than or equal to

LOGICAL OPERATORS

&&	and
H	or
!	not

SOME USEFUL METHODS:

alert()	Creates a dialog box with message
console.log()	Write data from a script to the console.