

# CS 312: Artificial Intelligence Laboratory

## Lab 9 Report

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### 1 Input 2: Stack Visualization

Pushed Goal state into stack initially.

1. **Stack:** pop()

(on c d)^(on b c)^(on a b) (on c d) (on b c)
--

Pushed stack ['a', 'b'] and preconditions

2. **Stack:** pop()

(on c d)^(on b c)^(on a b) (on c d) (on b c) (stack a b) (AE )^(clear b)^(clear a) (AE ) (clear b)
--

3. **Stack:** pop()

(on c d)^(on b c)^(on a b) (on c d) (on b c) (stack a b) (AE )^(clear b)^(clear a) (AE )
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4. **Stack:** pop()

(on c d)^(on b c)^(on a b) (on c d) (on b c) (stack a b) (AE )^(clear b)^(clear a)
--

5. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)  
(stack a b)

6. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)

7. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)

Pushed stack ['b', 'c'] and preconditions

8. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE) ∧ (clear c) ∧ (clear b)  
(AE)  
(clear c)

Pushed unstack ['a', 'b'] and preconditions

9. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE) ∧ (clear c) ∧ (clear b)  
(AE)  
(clear c)  
(unstack a b)  
(AE) ∧ (clear a) ∧ (on a b)  
(AE)  
(clear a)

10. **Stack:** pop()

(on c d)  $\wedge$  (on b c)  $\wedge$  (on a b)  
 (on c d)  
 (stack b c)  
 (AE )  $\wedge$  (clear c)  $\wedge$  (clear b)  
 (AE )  
 (clear c)  
 (unstack a b)  
 (AE )  $\wedge$  (clear a)  $\wedge$  (on a b)  
 (AE )

11. **Stack:** pop()

(on c d)  $\wedge$  (on b c)  $\wedge$  (on a b)  
 (on c d)  
 (stack b c)  
 (AE )  $\wedge$  (clear c)  $\wedge$  (clear b)  
 (AE )  
 (clear c)  
 (unstack a b)  
 (AE )  $\wedge$  (clear a)  $\wedge$  (on a b)

12. **Stack:** pop()

(on c d)  $\wedge$  (on b c)  $\wedge$  (on a b)  
 (on c d)  
 (stack b c)  
 (AE )  $\wedge$  (clear c)  $\wedge$  (clear b)  
 (AE )  
 (clear c)  
 (unstack a b)

13. **Stack:** pop()

(on c d)  $\wedge$  (on b c)  $\wedge$  (on a b)  
 (on c d)  
 (stack b c)  
 (AE )  $\wedge$  (clear c)  $\wedge$  (clear b)  
 (AE )  
 (clear c)

14. **Stack:** pop()

(on c d)  $\wedge$  (on b c)  $\wedge$  (on a b)  
 (on c d)  
 (stack b c)  
 (AE )  $\wedge$  (clear c)  $\wedge$  (clear b)  
 (AE )

15. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE) ∧ (clear c) ∧ (clear b)

Pushed putdown ['a'] and preconditions

16. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE) ∧ (clear c) ∧ (clear b)  
(putdown a)  
(hold a)

17. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE) ∧ (clear c) ∧ (clear b)  
(putdown a)

18. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE) ∧ (clear c) ∧ (clear b)

19. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)

20. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)

21. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)

Pushed stack ['c', 'd'] and preconditions

22. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
 (stack c d)  
 (AE ) ∧ (clear d) ∧ (clear c)  
 (AE )  
 (clear d)

Pushed unstack ['b', 'c'] and preconditions

23. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
 (stack c d)  
 (AE ) ∧ (clear d) ∧ (clear c)  
 (AE )  
 (clear d)  
 (unstack b c)  
 (AE ) ∧ (clear b) ∧ (on b c)  
 (AE )  
 (clear b)

24. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
 (stack c d)  
 (AE ) ∧ (clear d) ∧ (clear c)  
 (AE )  
 (clear d)  
 (unstack b c)  
 (AE ) ∧ (clear b) ∧ (on b c)  
 (AE )

25. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
 (stack c d)  
 (AE ) ∧ (clear d) ∧ (clear c)  
 (AE )  
 (clear d)  
 (unstack b c)  
 (AE ) ∧ (clear b) ∧ (on b c)

26. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
 (stack c d)  
 (AE ) ∧ (clear d) ∧ (clear c)  
 (AE )  
 (clear d)  
 (unstack b c)

27. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(stack c d)  
(AE) ∧ (clear d) ∧ (clear c)  
(AE)  
(clear d)

28. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(stack c d)  
(AE) ∧ (clear d) ∧ (clear c)  
(AE)

29. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(stack c d)  
(AE) ∧ (clear d) ∧ (clear c)

Pushed putdown ['b'] and preconditions

30. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(stack c d)  
(AE) ∧ (clear d) ∧ (clear c)  
(putdown b)  
(hold b)

31. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(stack c d)  
(AE) ∧ (clear d) ∧ (clear c)  
(putdown b)

32. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(stack c d)  
(AE) ∧ (clear d) ∧ (clear c)

33. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(stack c d)

34. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)

35. **Stack:** pop()



36. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)

Pushed stack ['a', 'b'] and preconditions

37. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)  
(stack a b)  
(AE) ∧ (clear b) ∧ (clear a)  
(AE)  
(clear b)

38. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)  
(stack a b)  
(AE) ∧ (clear b) ∧ (clear a)  
(AE)

39. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)  
(stack a b)  
(AE) ∧ (clear b) ∧ (clear a)

40. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)  
(stack a b)

41. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)

42. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)

Pushed stack ['b', 'c'] and preconditions

43. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE) ∧ (clear c) ∧ (clear b)  
(AE)  
(clear c)

Pushed unstack ['a', 'b'] and preconditions

44. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE) ∧ (clear c) ∧ (clear b)  
(AE)  
(clear c)  
(unstack a b)  
(AE) ∧ (clear a) ∧ (on a b)  
(AE)  
(clear a)

45. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE) ∧ (clear c) ∧ (clear b)  
(AE)  
(clear c)  
(unstack a b)  
(AE) ∧ (clear a) ∧ (on a b)  
(AE)

46. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE) ∧ (clear c) ∧ (clear b)  
(AE)  
(clear c)  
(unstack a b)  
(AE) ∧ (clear a) ∧ (on a b)



47. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE ) ∧ (clear c) ∧ (clear b)  
(AE )  
(clear c)  
(unstack a b)

48. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE ) ∧ (clear c) ∧ (clear b)  
(AE )  
(clear c)

49. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE ) ∧ (clear c) ∧ (clear b)  
(AE )

50. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE ) ∧ (clear c) ∧ (clear b)

Pushed putdown ['a'] and preconditions

51. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE ) ∧ (clear c) ∧ (clear b)  
(putdown a)  
(hold a)

52. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE ) ∧ (clear c) ∧ (clear b)  
(putdown a)

53. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)  
(AE) ∧ (clear c) ∧ (clear b)

54. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(stack b c)

55. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)

56. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)

57. **Stack:** pop()



58. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)

Pushed stack ['a', 'b'] and preconditions

59. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)  
(stack a b)  
(AE) ∧ (clear b) ∧ (clear a)  
(AE)  
(clear b)

60. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)  
(stack a b)  
(AE) ∧ (clear b) ∧ (clear a)  
(AE)

61. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)  
(stack a b)  
(AE) ∧ (clear b) ∧ (clear a)

62. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)  
(stack a b)

63. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)  
(on b c)

64. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)  
(on c d)

65. **Stack:** pop()

(on c d) ∧ (on b c) ∧ (on a b)

66. **Stack:** pop()

EMPTY