Intro to Java Week 2 Coding Assignment

Points possible: 70

Category	Criteria	% of Grade
Functionality	Does the code work?	25
Organization	Is the code clean and organized? Proper use of white space, syntax, and consistency are utilized. Names and comments are concise and clear.	25
Creativity	Student solved the problems presented in the assignment using creativity and out of the box thinking.	25
Completeness	All requirements of the assignment are complete.	25

Instructions: In Eclipse, or an IDE of your choice, write the code that accomplishes the objectives listed below. Ensure that the code compiles and runs as directed. Take screenshots of the code and of the running program (make sure to get screenshots of all required functionality) and paste them in this document where instructed below. Create a new repository on GitHub for this week's assignments and push this document, with your Java project code, to the repository. Add the URL for this week's repository to this document where instructed and submit this document to your instructor when complete.

Coding Steps:

1. What do each of the following Boolean expressions evaluate to?

Boolean Expression	Answer
true && false	false
true false	true
false && false	false
true && (false true)	true
false (true && false)	false
false 1 < 5	true
5 >= 4 && 1 > 3	false
10 < 4 1 > 4	false
12 >= 2 && 1 < 24	true
"Hello".charAt(0) == 'h'	false

- 2. In Eclipse, create the following Boolean variables and choose what values they hold:
 - a. isHotOutside
 - b. isWeekday
 - c. hasMoneyInPocket
- 3. Create the following variables (not boolean type, choose the best data type for the variable):
 - a. costOfMilk
 - b. moneyInWallet
 - c. thirstLevel (how thirsty you are on a scale of 1-10)
- 4. Using the variables you created above and Boolean operators, create variables for the following scenarios:
 - a. shouldByIcecream this should be true if it is hot outside and there is money in your pocket
 - b. willGoSwimming this should be true if it is hot outside and it is not a weekday
 - c. isAGoodDay this should be true if it is hot outside, there is money in your pocket, and it is not a weekday
 - d. willBuyMilk this should be true if it is hot outside, and thirstLevel is greater than or equal to 3, and moneyInWallet is greater than or equal to 2 times the cost of milk.

Example: If I had the variables is Weekday and is Summer and I was going to create a variable is School Day, I would do something like the following:

boolean isSchoolDay = isWeekday &&!isSummer;

- 5. Create a new class called Loops. In the main method of this class, create the following loops with any variables you feel are needed:
 - a. A while loop that prints all even numbers from 0 to 100
 - b. A while loop that prints every 3rd number going backwards from 100 until we reach 0
 - c. A for loop that prints every other number from 1 to 100
 - d. A for loop that prints every number from 0 to 100, but if the number is divisible by 3, it prints "Hello" instead of the number, and if the number is divisible by 5, it prints "World" instead of the number, and if it is divisible by both 3 and 5, it prints "HelloWorld" instead of the number.

Screenshots of Code:

```
package com.lisasmith.week2;
     public class Loops {
          public static void main(String[] args) {
              // TODO Auto-generated method stub
 6
 8
              // Requirement 1
               // Evaluate and print out the following Boolean Expressions:
 q
              System.out.println("Week 2 Coding Assignment");
System.out.println("Requirement #1");
System.out.println("Boolean Expressions & their results:");
10
11
12
              System.out.println("
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
              System.out.println();
29
30
               // Requirement 2
31
               // Boolean variables assigned values
32
              boolean isHotOutside = true;
33
              boolean isWeekDay = false;
              boolean hasMoneyInPocket = true;
35
              // Printing out the Requirement 2 variables
36
37
              // using if-else statements
               // and appropriate answers based on values
38
39
              System.out.println("Requirement #2");
              System.out.println("Boolean Variables & \"Yes\" or \"No\" based on their values:");
40
              System.out.println("-
41
42
              System.out.print("Is it Hot Outside?
              if (isHotOutside) {
43
44
                   System.out.println("Yes");
45
              } else {
46
                   System.out.println("No");
47
              }
48
49
              System.out.print("Is today a week day? ");
50
              if (isWeekDay) {
                   System.out.println("Yes");
51
52
                else {
53
                   System.out.println("No");
              }
55
56
              System.out.print("Do I have money in my pocket? ");
57
              if (hasMoneyInPocket) {
                   System.out.println("Yes");
58
              } else {
59
60
                   System.out.println("No");
61
62
              System.out.println();
63
              System.out.println();
66
              // Requirement 3
67
              // Variables with appropriate data types and values
68
              double costOfMilk = 2.99;
              double moneyInWallet = 40.00;
69
70
71
              byte thirstLevel = 2; // Restricted to a scale from 1-10
72
73
              // Printing out the Requirement 3 variables
74
              // showing chosen values for each variable
75
              System.out.println("Requirement #3");
76
              System.out.println("Declared variables & their assigned values:");
                                                                                       -");
              System.out.println("-
77
              System.out.println("The cost of milk is $" + String.format("%.2f", costOfMilk) + ".");
System.out.println("I have $" + String.format("%.2f", moneyInWallet) + " in my wallet.");
System.out.println ("On a scale from 1 to 10, my level of thirst"

+ " is at a "+ thirstLevel + ".");
78
79
80
81
82
               System.out.println();
83
              System.out.println();
               // Descripement A
```

```
85
                // Requirement 4
 86
                // Use variables and boolean operators to create new variables
               boolean shouldBuyIcecream = isHotOutside && hasMoneyInPocket;
boolean willGoSwimming = isHotOutside && !isWeekDay;
 87
 88
               boolean isAGoodDay = isHotOutside && hasMoneyInPocket && !isWeekDay;
boolean willBuyMilk = isHotOutside && thirstLevel >= 3 && (moneyInWallet >= (2 * costOfMilk));
 89
 90
 91
 92
                // Based on new boolean variables, print the answer to each of the following
 93
                // questions:
                // Print either "Yes" or "No" depending on the value of the new booleans.
 94
               System.out.println("Requirement #4");
System.out.println("New Boolean Variables & \"Yes\" or \"No\" based on the boolean statements:");
 95
 96
 97
                System.out.println("-
 98
                System.out.print("Should we buy Ice Cream? ");
 99
               if (shouldBuyIcecream) {
100
                    System.out.println("Yes");
101
                } else {
                    System.out.println("No");
102
103
104
               System.out.println();
105
106
                System.out.print("Will we go swimming? ");
                if (willGoSwimming) {
107
                    System.out.println("Yes");
109
                  else {
110
                    System.out.println("No");
111
112
               System.out.println();
113
                System.out.print("Is today a good day? ");
114
               if (isAGoodDay) {
115
                    System.out.println("Yes");
116
               } else {
117
                    System.out.println("No");
118
119
120
               System.out.println();
121
122
                System.out.print("Will we buy milk? ");
123
               if (willBuyMilk) {
                    System.out.println("Yes");
124
125
               } else {
126
                    System.out.println("No");
127
                System.out.println();
128
129
               System.out.println();
130
131
               // Using loops to print out a variety of different requirements
133
134
               System.out.println("Requirement #5");
               System.out.println("--
135
136
137
                // Requirement 5a.
                // Create a while loop that prints all even numbers from 0 to 100.
138
139
               System.out.println("Requirement #5a");
140
                System.out.println("Print all EVEN numbers from 0 to 100:");
141
               System.out.println("-
142
143
144
                int counter = 0;
145
                while (counter <= 100) {
146
                    if (counter % 2 == 0) {
147
                         System.out.print(counter + " ");
148
                    }
149
                    counter++:
150
151
               System.out.println();
152
               System.out.println();
153
154
                // Requirement 5b.
                // Create a while loop that prints every third number going backwards from 100
155
                // until we reach 0.
157
               System.out.println("Requirement #5b");
System.out.println("Print every third number going backwards from 100 until we reach 0:");
158
159
160
               System.out.println("-
161
162
               int backwardscounter = 100;
               while (backwardscounter >= 0) {
    System.out.print(backwardscounter + " ");
163
164
165
                    backwardscounter = backwardscounter - 3;
166
167
                System.out.println();
                System.out.println();
```

```
169
170
                         // Requirement 5c.
171
                         // Create a for loop that prints every other number from 1 to 100.
 172
                         System.out.println("Requirement #5c");
System.out.println("Print every other number from 1 to 100:");
173
174
                         System.out.println("--
175
176
                         for (int i = 1; i <= 100; i = i + 2) {
    System.out.print(i + " ");</pre>
178
179
180
                         System.out.println();
181
182
                         System.out.println();
183
 184
                         // Create a for loop that prints every number from 0 to 100, with the following // exceptions:
185
186
                                              If the number is divisible by 3, print "Hello" instead of the number, and if the number is divisible by 5, print "World" instead of the number, and if the number is divisible by both 3 and 5, print "Hello World" instead
187
                         //
188
                         //
 189
                         //
 190
                                               of the number.
191
                               NOTE: I added a System.out.println();
                                               This reformats the output to allow it to fit into a smaller section of the Console. So, after my code prints a "HelloWorld", meaning that the number is divisible by 3 and by 5, a new line will start on the Console.
192
                         //
193
194
                         //
195
                         System.out.println("Requirement #5d");
System.out.println("Print every number from 0 to 100 with the following rules:");
System.out.println(" If the number is divisible by 3 and 5, print 'HelloWorld'.");
System.out.println(" If the number is divisible by 3, print 'Hello'.");
System.out.println(" If the number is divisible by 5, print 'World'.");
System.out.println(" Otherwise, print the number.");
 196
197
198
199
200
201
                         System.out.println("-
202
203
                         System.out.println();
204
                         for (int c = 0; c <= 100; c++) {
  if ((c % 3 == 0) && (c % 5 == 0)) {
     System.out.print("HelloWorld ");</pre>
205
206
207
208
                                        System.out.println();
                                 } else if (c % 3 == 0) {
209
                                System.out.print("Hello ");
} else if (c % 5 == 0) {
210
211
212
                                       System.out.print("World ");
213
214
                                        System.out.print(c + " ");
215
                                 }
216
                         }
217
218
219
                  }
          }
221
```

Screenshots of Running Application:

