FindAGig Final Project — Spring Boot

Week5 & 6 URL to GitHub Repository: https://github.com/sw-dev-lisa-s-nh/SpringBoot-Final-Project.git

Final Project

My Final Project is a backend WebAPI that helps musicians connect with possible events and gigs & additionally have event or gig planners connect with available musicians. There are users (musicians & planners), aspect of location (address entity), instruments (instrument entity), and events (gig entity).

- A musician, once created (FUTURE: registered and logged in), would be able to search available events, request to play at a particular event or gig.
- An **event organizer**, once created (*FUTURE: registered and logged in*), would be able to create an event or gig, with a specific number of OPEN positions, each OPEN position will be tied to an instrument. They can look at their gigs, and if a gig has been REQUESTED by a musician, they can set that spot to CONFIRMED. They can also set a gig to CANCELLED (e.g., if a wedding has been called off).

Database: findagigDB

Entities:

- User written & working "/users"
 - Entity, UserRepository & UserService written & working
 - CRUD operations in UserController & UserService written & working
- Address written stored via User & Gig. [MANYTOONE user to address]
- [MANYTOONE gig to address]
- Instrument written & working "/instruments"
 - Entity, InstrumentRepository & InstrumentService written & working
 - CRUD operations in InstrumentController & InstrumentService written & working
- Gig written & working "/gigs"

[ONETOMANY gig to gig_status]

- Entity, GigRepository & GigService written & working
- CRUD operations in GigController & GigService written & working
- DELETE OPERATION NOT ALLOWED By Design!
- Musician_instrument Join Table DONE!
 - [MANYTOMANY] user.id to musician_instruments.userId
 - [MANYTOMANY] instruments.instrumentId to musician instruments.instrumentId
- GigStatus_instrument Join Table DONE!
 - [MANYTOMANY] gig.instrumentId to gig_status.instrumentId
 - [MANYTOMANY] gig_status.instrumentld to instruments.instrumentld
- **Gig_Status** Connects Gigs to Instruments One record for each instrument per gig, and contains salary for a musician, as well as a status.

Final Project Requirements:

Your API must meet the following, minimum requirements:

- DONE: Contain at least 5 entities. (User, Instrument, Gig, GigStatus, Address)
- DONE: Contain all CRUD operations CRUD Instrument, CRUD User, and CRU for Gig.
 Delete is only allowed on a Gig in specific circumstances.
- **DONE**: Contain at least 1 one-to-many relationship (gig to gig_status is a one to many relationship, address to user is a one to many relationship, and address to gig is a one to many relationship)
- DONE: Contain at least 1 many-to-many relationship (musician_instrument & gig_status_instrument join tables are many-to-many) —
- DONE: Contain different application layers including at least controller, service, and repository

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FindAGig Web API Functionality: (See findAGigAPI Documentation for more details!)

Two types of Users - Musicians & Planners:

- User(Musician or Planner) can be created (POST), updated (PUT), read (GET), & deleted (DELETE).
 - In CREATE: if the instrument doesn't exist, an instrument will be created.
- Instruments can be created (POST), updated(PUT), read(GET), & deleted(DELETE).
- Gigs can be created(POST), updated (PUT) or read (GET)— delete is NOT ALLOWED
 - In CREATE: if the instrument doesn't exist, an instrument will be created.
- Addresses are created within User or Gig creation and never deleted!
 - In USER or GIG CREATE if address doesn't exist, an address will be created.
- User(Musician) Can update a Gig (must be OPEN and have matching instrument)
 - "/gigs/{gigld}/users/{userId}/request" REQUEST gig
 - gig_instrument STATUS will be updated to REQUESTED
 - musician_id will be set to {userId}
- User(Musician) can read information for) GET
 - "/gigs" All gigs
 - "/gigs/open" All available gigs by OPEN status
 - "/gigs/state/{stateName}" All gigs by state
 - "/gigs/open/state/{stateName}" All OPEN gigs by state
 - "/gigs/instrument/{instrumentName}" All gigs by instrument
 - "/gigs/open/instrument/{instrumentName}" All OPEN gigs by instrument
 - "/gigs/genre/{genreName}" All gigs by genre
 - "/gigs/open/genre/{genreName}" All OPEN gigs by genre
 - "/gigs/{gigld}" All details this gigld: list instruments required!
 - "/gigs/users/{userId}" List all gigs assigned to this user!
 - "/gigs/{gigld}/users" Lists all users assigned to this gigld!
- User(Planner) can do the following:
 - Create gigs POST "/gigs"
 - Create instrument requirements to an existing gig POST "/gigs/{id}"
 - Update gigs: PUT
 - "/gigs/{id}/users/{musicianId}/confirm/{plannerId}"-
 - If a gig has gig_instruments that have a STATUS of REQUESTED, they can change status to: CONFIRMED
 - "/gigs/{gigld}/status/{statusType}"
 - Can change the STATUS of their gig to PLANNED, OPEN, CANCELLED, or CLOSED

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Future extension (to be implemented in the future!):

- 1. Entity: Credentials "/register" & "/login"
 - What is already done:
 - Entity Exists Credentials
 - Controller and Service exist for /users/register & /users/login
 - Password & Username are stored in Credentials
 - Password is salted & hashed & stored in hash in entity User
 - TO DO:
 - When a User registers, actually call createUser from userService.createUser();
 Currently, only the username is stored
 - Add e-mail storage, and ability to communicate (send e-mail or a notification) when a status changes that affects a User!
- 2. User(Planner) enhancements:
 - TO DO:
 - Send a notice to musician if they are not "CONFIRMED"! Or if they are!
 - Allow communication to all users (email via a stored e-mail address, or a notification) when a Gig is CONFIRMED, CANCELLED or CLOSED!
 - If a Planner's gig (User is the Planner) has OPEN gig_instruments
 - Send a notice to all musicians of a particular instrument Musicians needed!
- 3. New Type of User: System Admin: (will have privilege to do whatever is needed in the API & database)
 - What is already done:
 - ADMIN is already defined in UserType
 - TO DO: (Future Functionality:)
 - Admin can create instruments & musicians
 - Admin can read instruments & musicians
 - Admin can update instruments & musicians
 - Admin can delete instruments & musicians
 - Admin can create gigs
 - Admin can read gigs
 - Admin can update gigs
 - Admin can delete gigs

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