

if	<p>The if statement allows conditional execution of a statement or a conditional choice of two statements, executing one or the other but not both.</p> <p>The Expression must have type boolean or Boolean, or a compile-time error occurs.</p> <pre>if(expression) { statement }</pre>	Common logical statement - must have
plus	<p>The unary plus operator +</p> <pre>(1 + 1) = 2</pre>	Common logical statement - must have
minus	<p>The unary minus operator -</p> <pre>(1 - 1) = 0</pre>	Common logical statement - must have
divide	<pre>(10 / 2) = 5</pre>	Common logical statement - must have
multiple	<pre>(5 * 2) = 10</pre>	Common logical statement - must have
int	<pre>intvar1 := 1</pre>	Common logical statement - must have
double	<pre>doublevar1 := 1.1</pre>	<p>No need for float</p> <p>Common logical statement - must have.</p>
list	<pre>list ava[2] := (1, 2) listAdd(list, Value, index) listRemove(list, Value, index)</pre>	To provide an easier way of using arrays, in form of what modern languages do
boolean	<p>A boolean can either be true or false</p> <pre>var1 := true var2 := false</pre>	Common logical statement - must have
string	<pre>var1 := "abc"</pre>	<p>Common logical statement - must have</p> <p>" rather than ' in order to use english grammar like don't</p>