



Lecture 11: Transformers: Self-Attention Networks

Instructor: Swabha Swayamdipta
USC CSCI 544 Applied NLP
Oct 01, Fall 2024



Announcements

- Thu: Quiz 3
 - Before that: **Install Lockdown Browser**
 - Cannot take Quiz 3 onwards otherwise
 - 36 students did not sign the acknowledgment for the lockdown browser, and may not be able to take the quiz in time... I won't be making exceptions for anyone
- Next Tue:
 - HW2 due - please follow naming format etc. (see Brightspace announcement)
 - Guest lecture by TA Sayan Ghosh on PyTorch for Transformers
- Next Thu: No class / Fall Break
- Tue 10/15: Midterm Exam
 - 1 hr - format similar to quizzes
- HW1 / Project Proposal grades will be available by the end of the week
- Sign up sheet now open for Paper Presentation and Final Project Presentation dates (see Brightspace announcement)

Lecture Outline

- Announcements
- Recap: Seq2Seq and Attention
- More on Attention
- Transformers: Self-Attention Networks
 - Multiheaded Attention
 - Positional Embeddings
 - Transformer Blocks
- Transformers as Encoders, Decoders and Encoder-Decoders

Recap: Sequence-to-Sequence and Attention

RNNLMs are Autoregressive Models

- Autoregressive models predict a value at time t based on a function of the previous values at times $t - 1$, $t - 2$, and so on
- Word generated at each time step is conditioned on the word selected by the network from the previous step
- State-of-the-art generation approaches are all autoregressive!
 - Machine translation, question answering, summarization
- Key technique: prime the generation with the most suitable **context**

Can do better than <s>!

Provide rich task-appropriate context!

(Neural) Machine Translation

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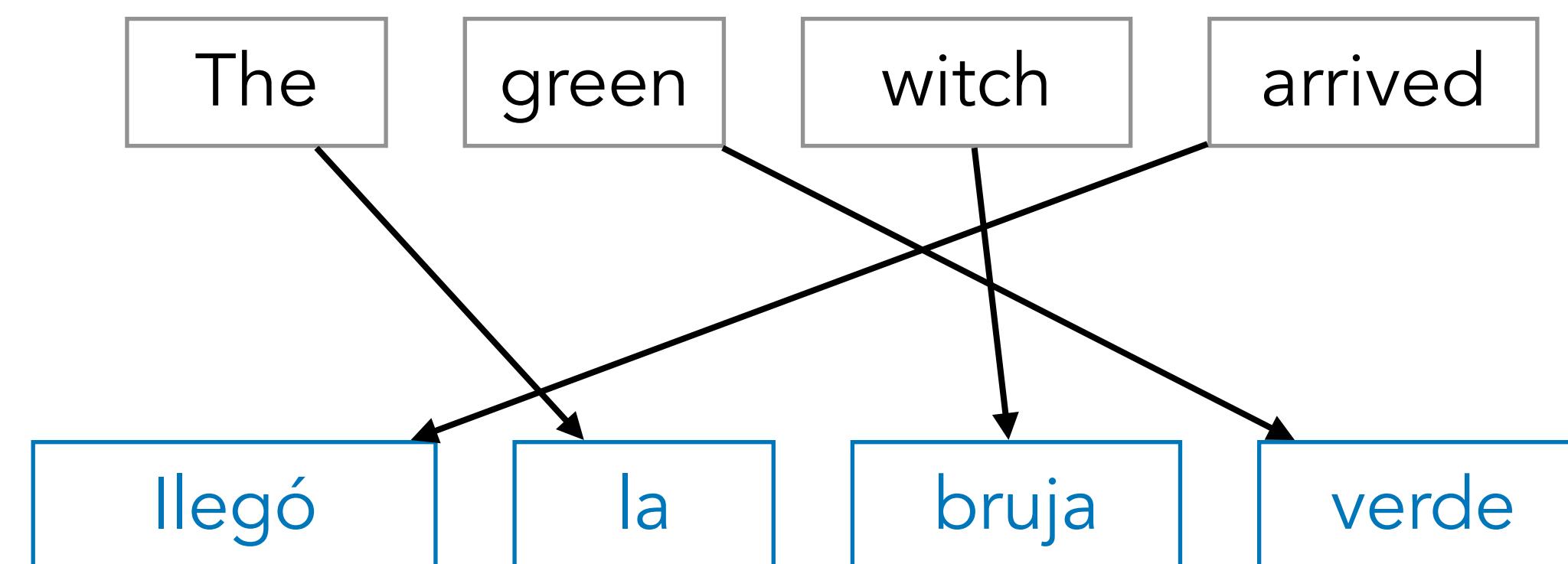
- Sequence Generation Problem (as opposed to sequence classification)
 - \mathbf{x} = Source sequence of length n
 - \mathbf{y} = Target sequence of length m

Sequence-to-Sequence (Seq2seq)

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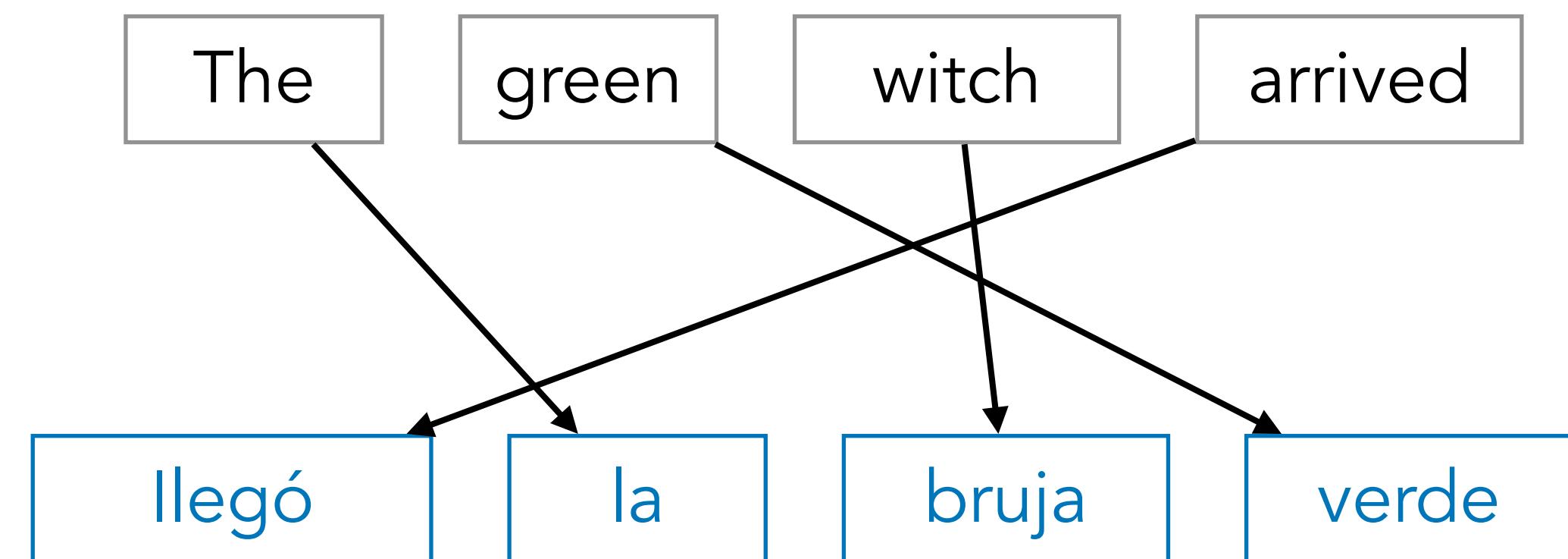


Sequence-to-Sequence (Seq2seq)

(Neural) Machine Translation

Provide rich task-appropriate context!

- Sequence Generation Problem (as opposed to sequence classification)
 - x = Source sequence of length n
 - y = Target sequence of length m
- Different from regular generation from an LM
 - Since we expect the target sequence to serve a specific utility (translate the source)



Sequence-to-Sequence (Seq2seq)

Sequence-to-Sequence Models

- Models capable of generating contextually appropriate, arbitrary length, output sequences given an input sequence.
- The key idea underlying these networks is the use of an **encoder network** that takes an input sequence and creates a contextualized representation of it, often called the context.
- This representation is then passed to a **decoder network** which generates a task-specific output sequence.

Encoder-Decoder Networks

Encoder-Decoder Networks

Encoder-Decoder Networks

Encoder-decoder networks consist of three components:

Encoder-Decoder Networks

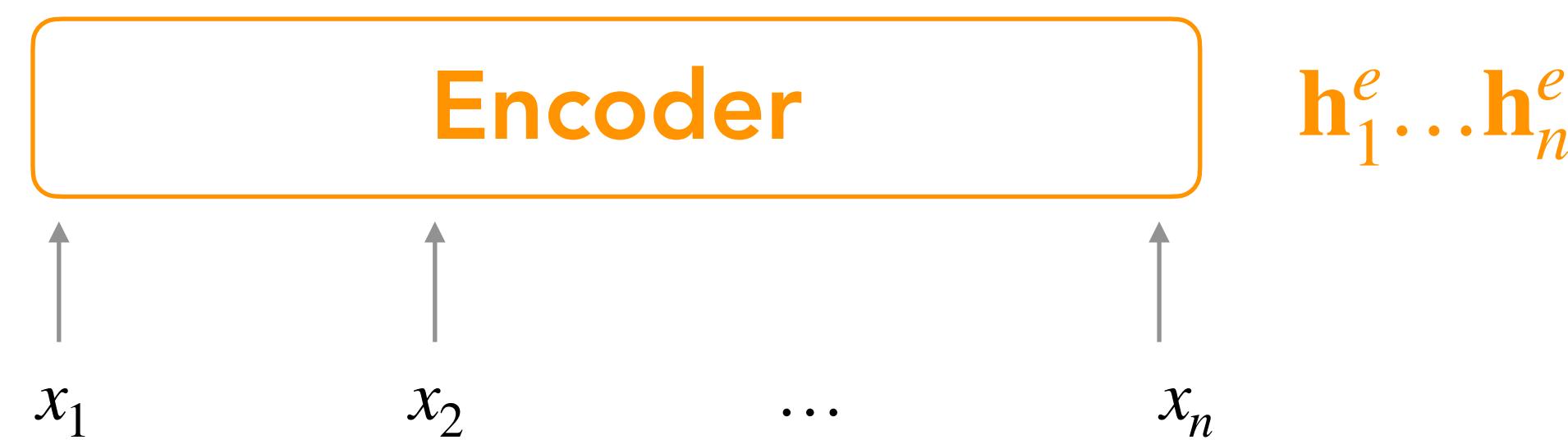
Encoder-decoder networks consist of three components:

1. An **encoder** that accepts an input sequence, $\mathbf{x}_{1:n}$ and generates a corresponding sequence of contextualized representations, $\mathbf{h}_1^e \dots \mathbf{h}_n^e$

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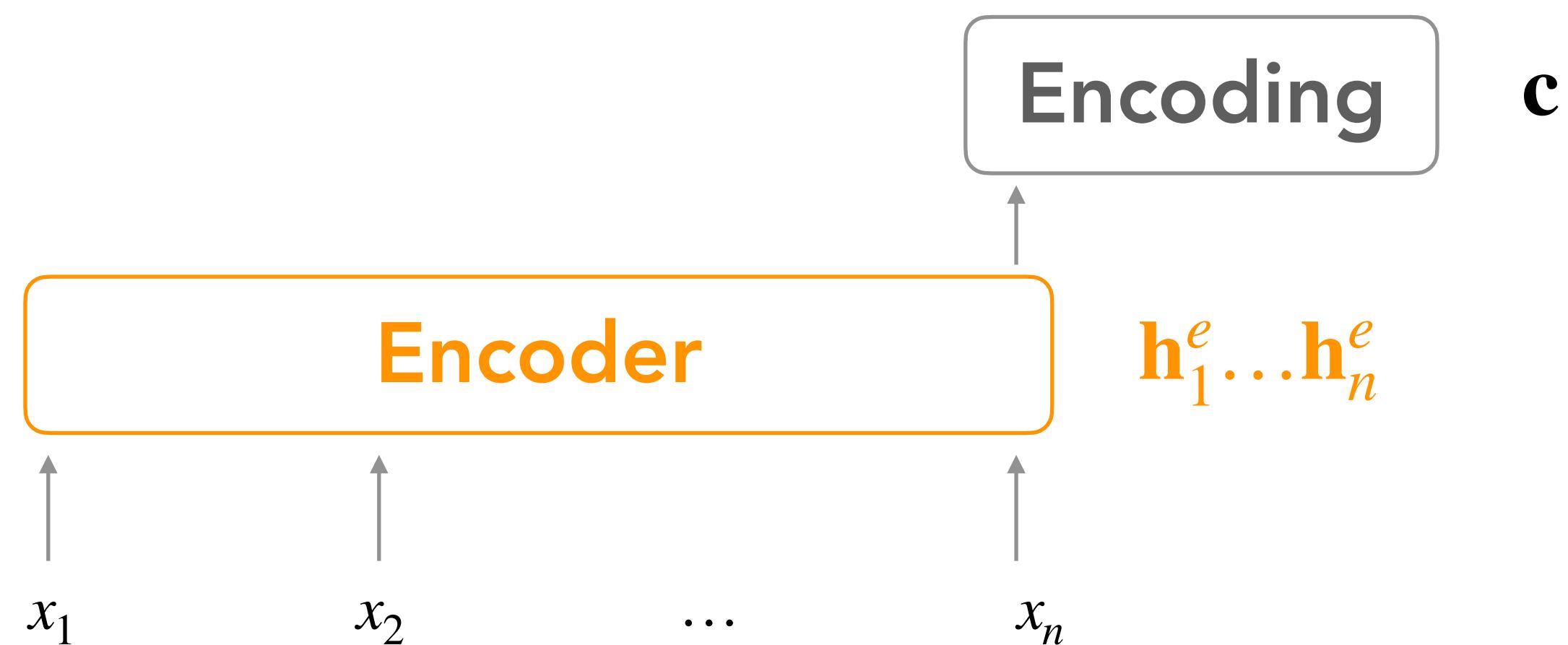
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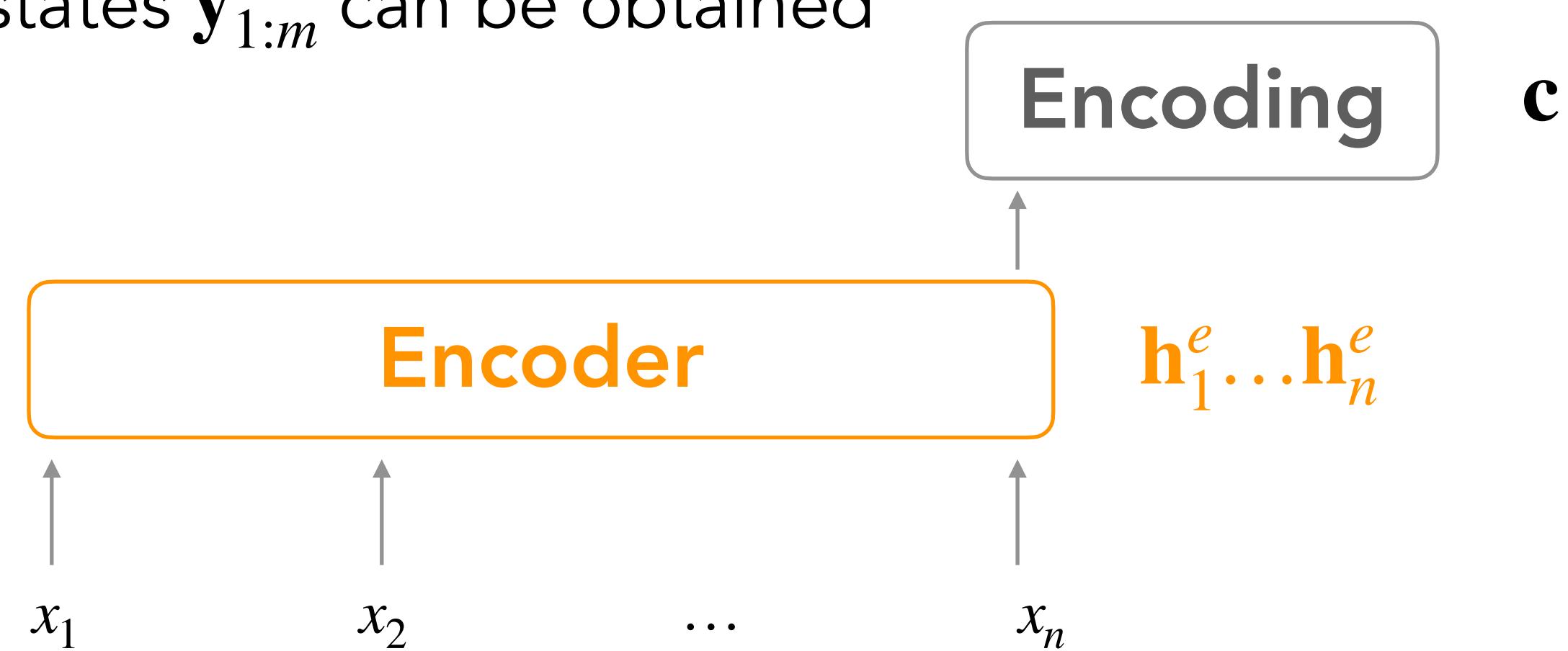
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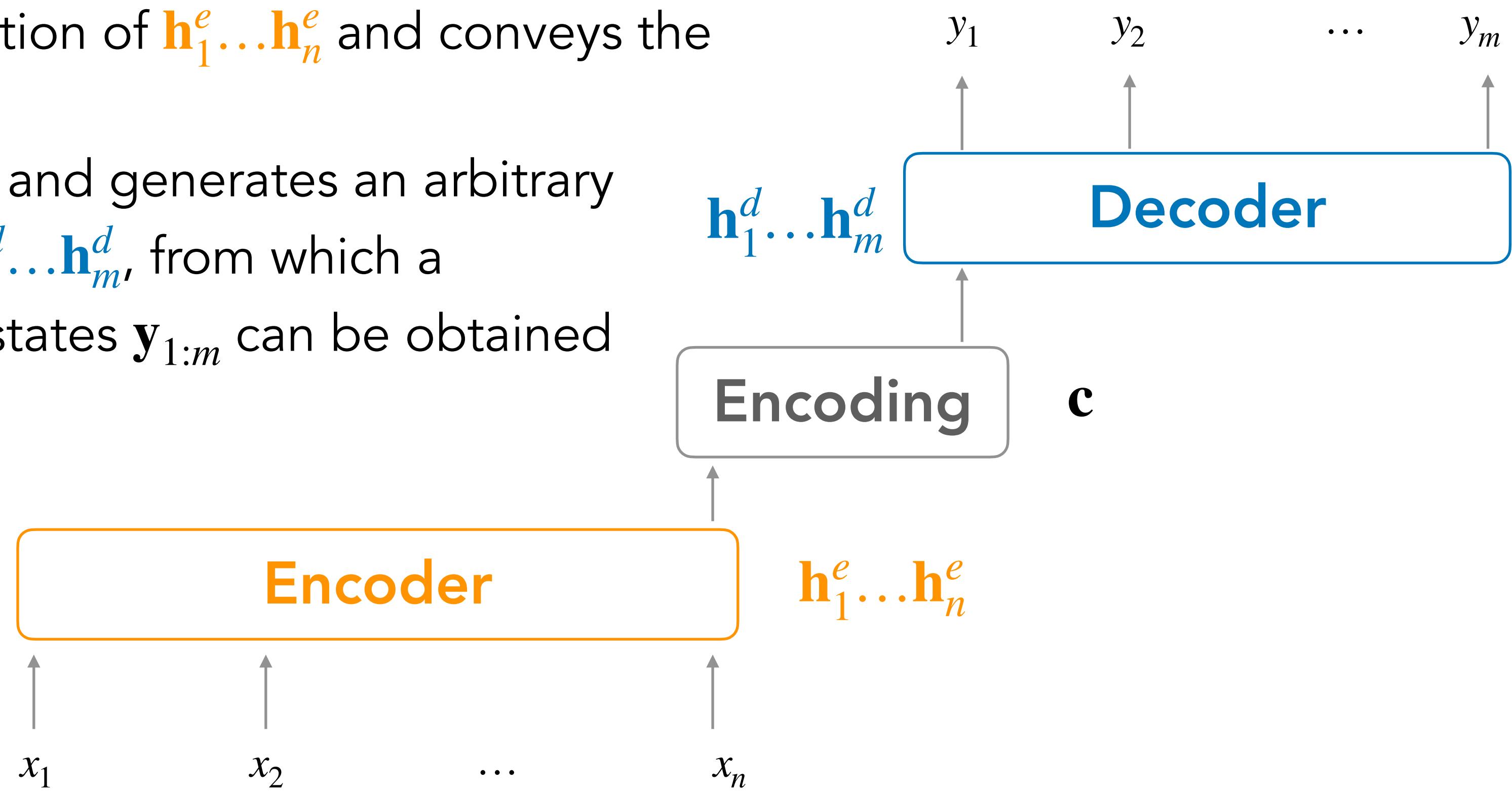
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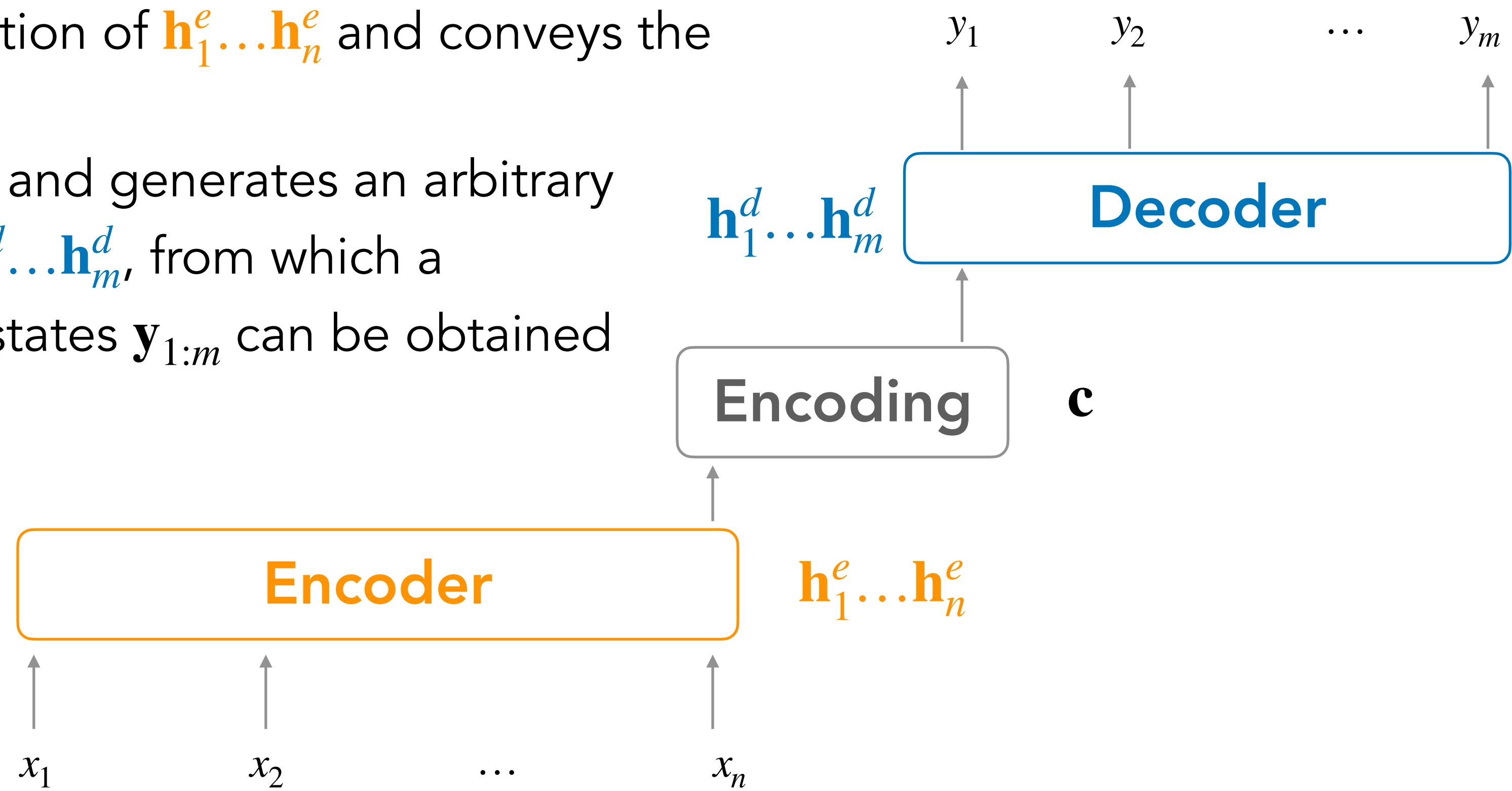


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Encoders and decoders can be made of FFNNs, RNNs, or Transformers



The green witch arrived

Source Sentence X

Produces an
encoding of the
source sequence

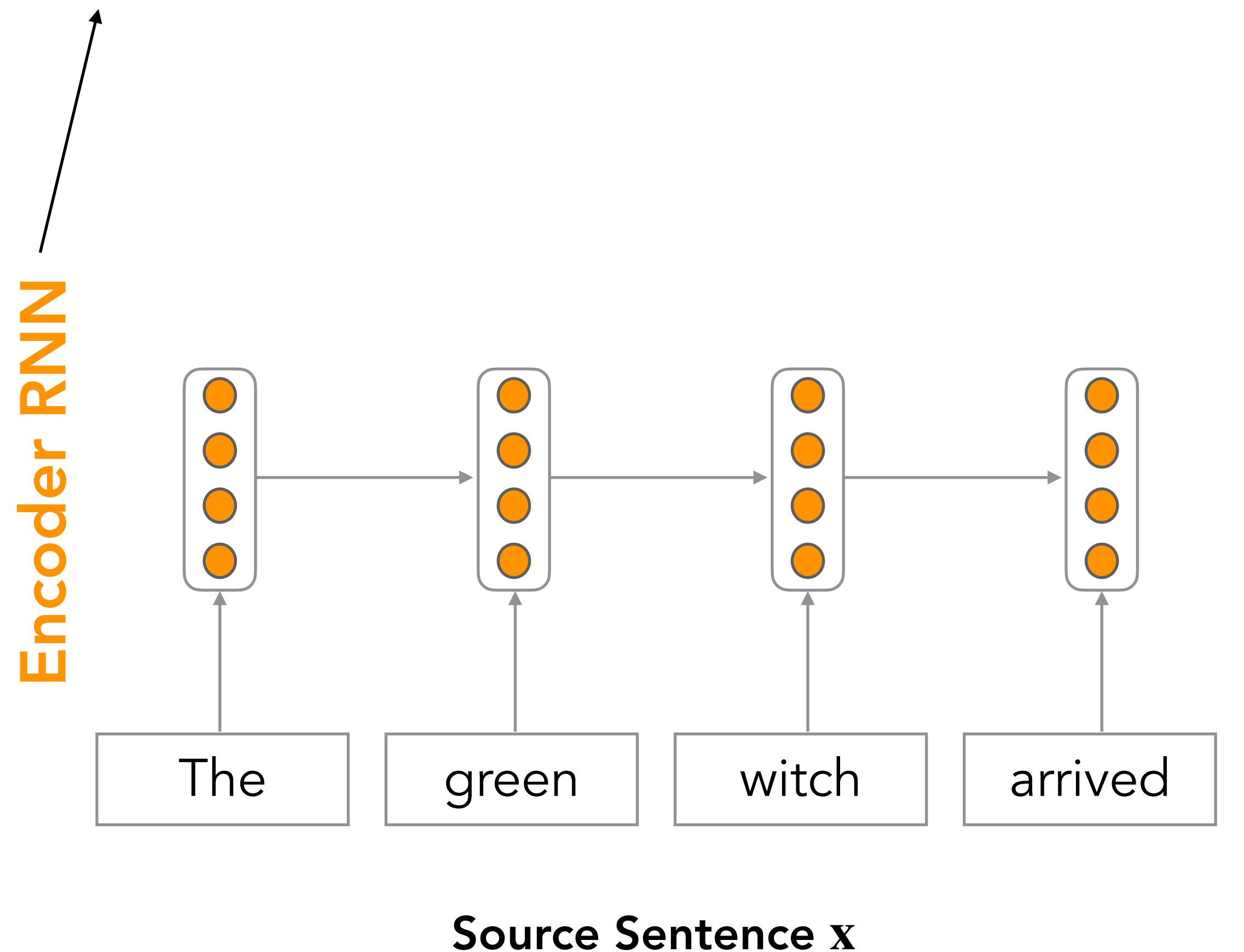
Encoder RNN

The diagram illustrates an Encoder RNN processing the source sentence "The green witch arrived". The sentence is shown as a horizontal sequence of four boxes, each containing a word: "The", "green", "witch", and "arrived". An arrow points from the top of the first box ("The") upwards towards the text "Encoder RNN" on the left, indicating the flow of information from the input words to the encoder.

The green witch arrived

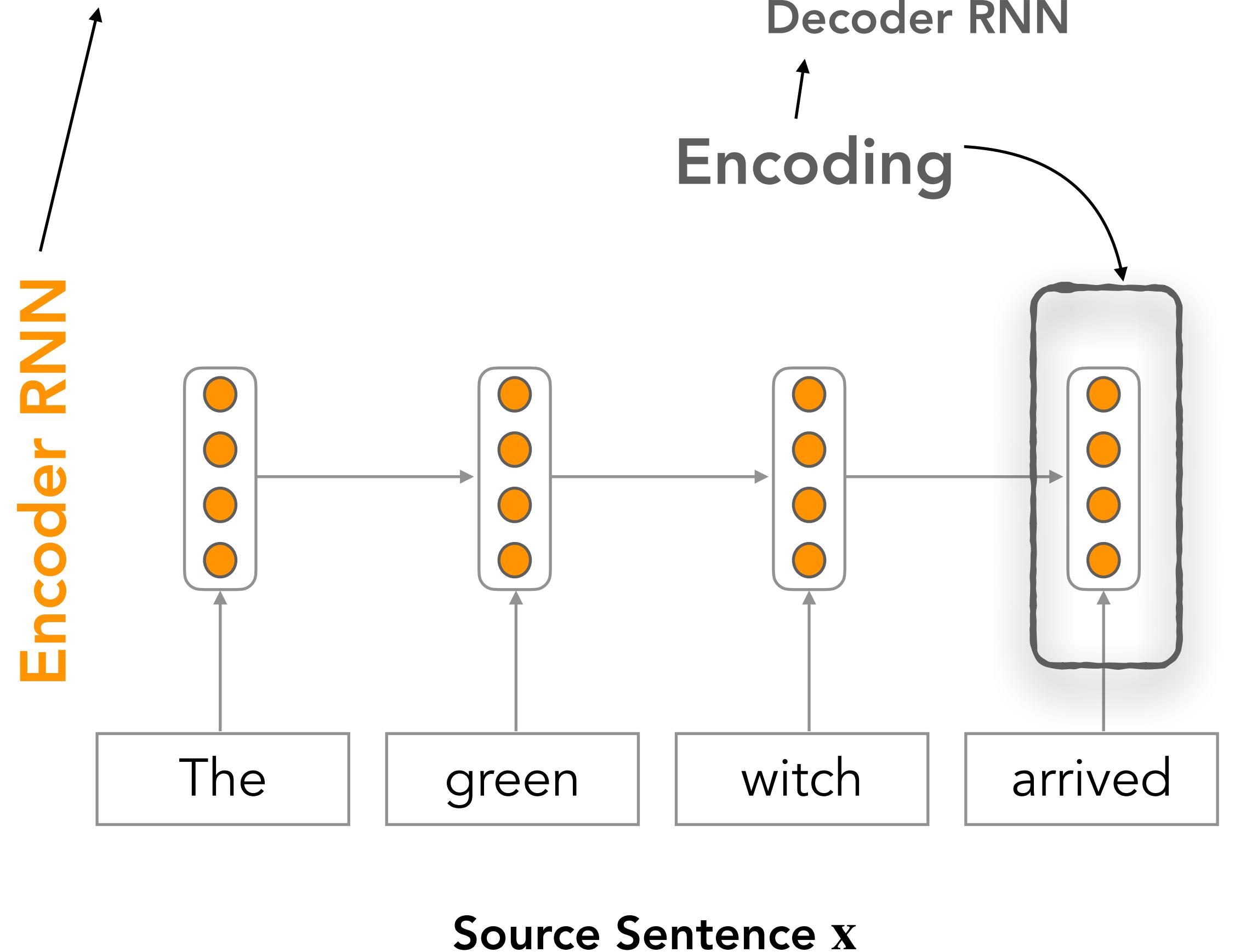
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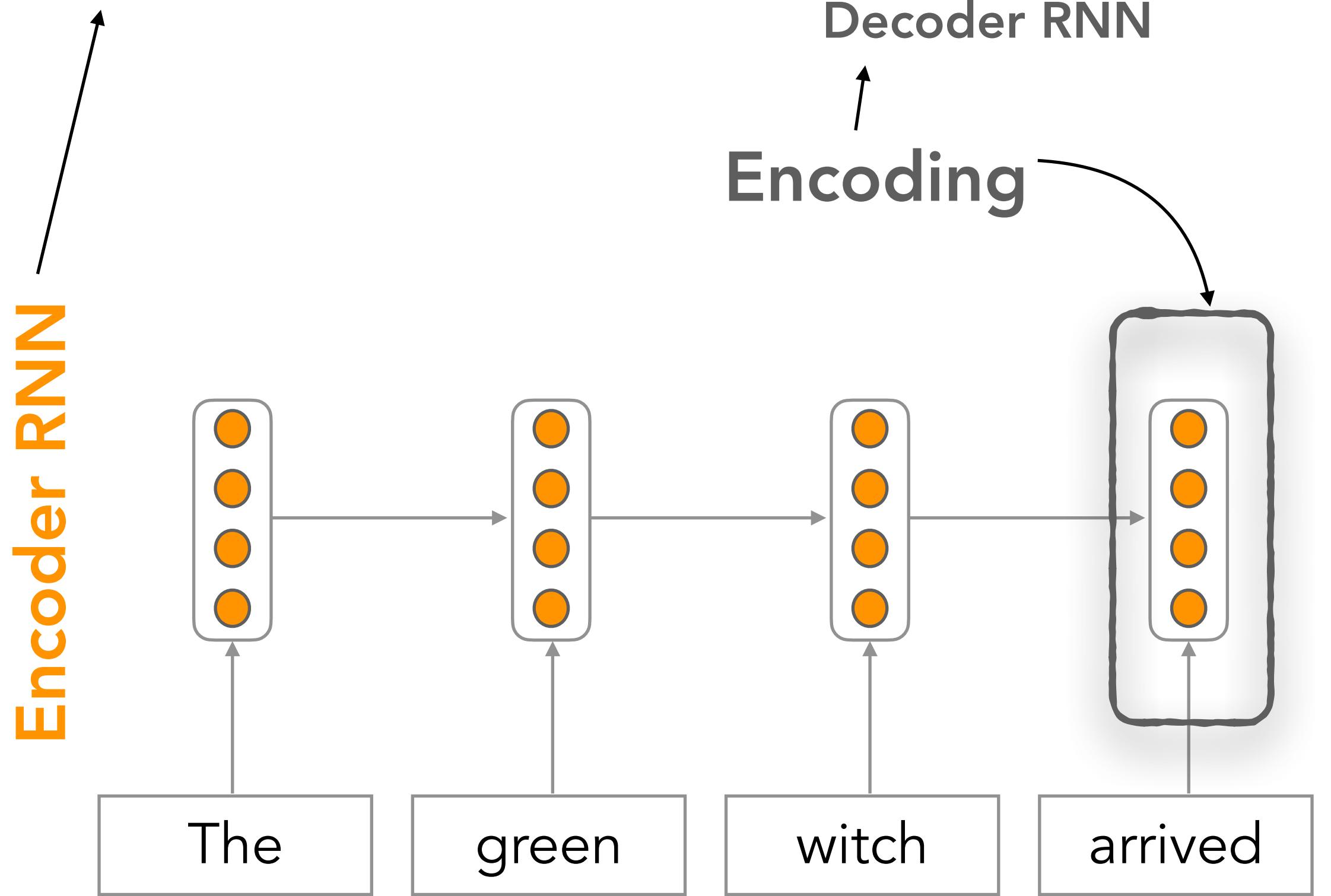


Produces an
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Represents input sequence.
Provides initial hidden state for



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Encoder RNN

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Decoder RNN

Encoding

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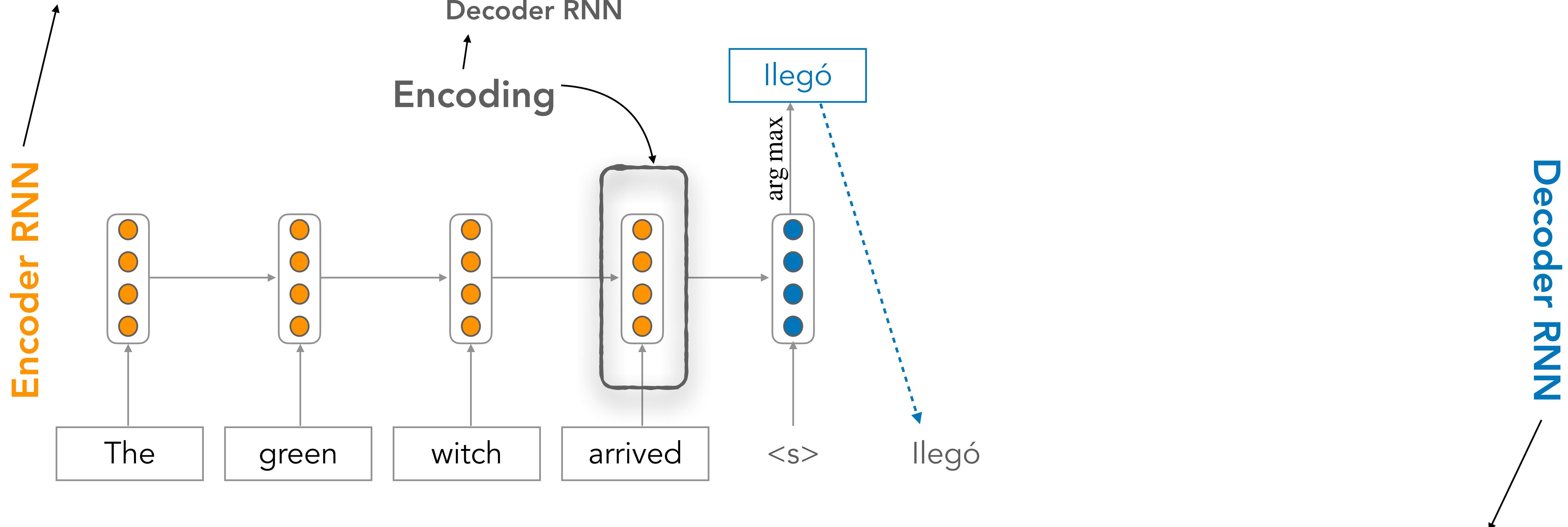
Language Model that produces the target
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Decoder RNN

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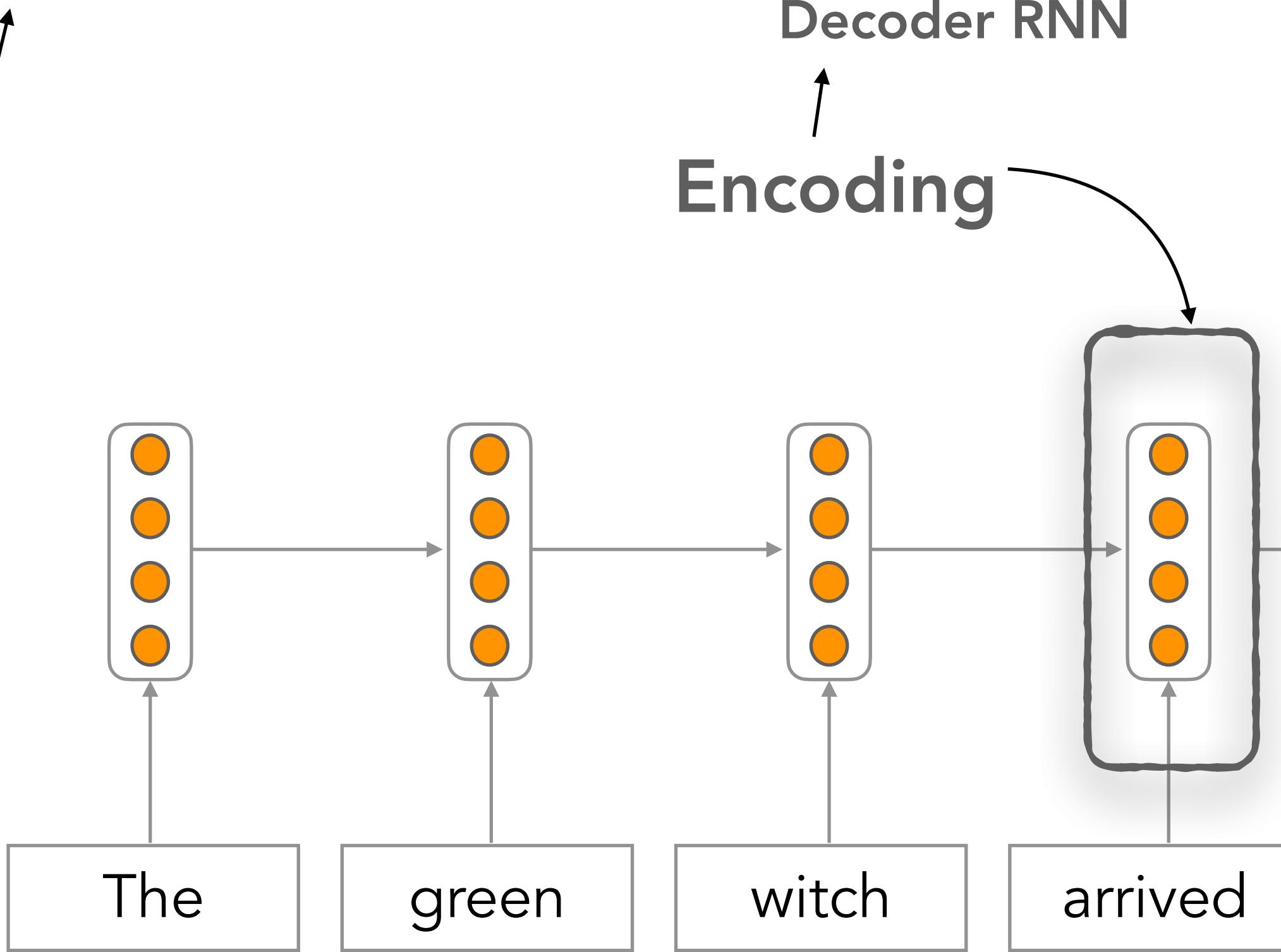
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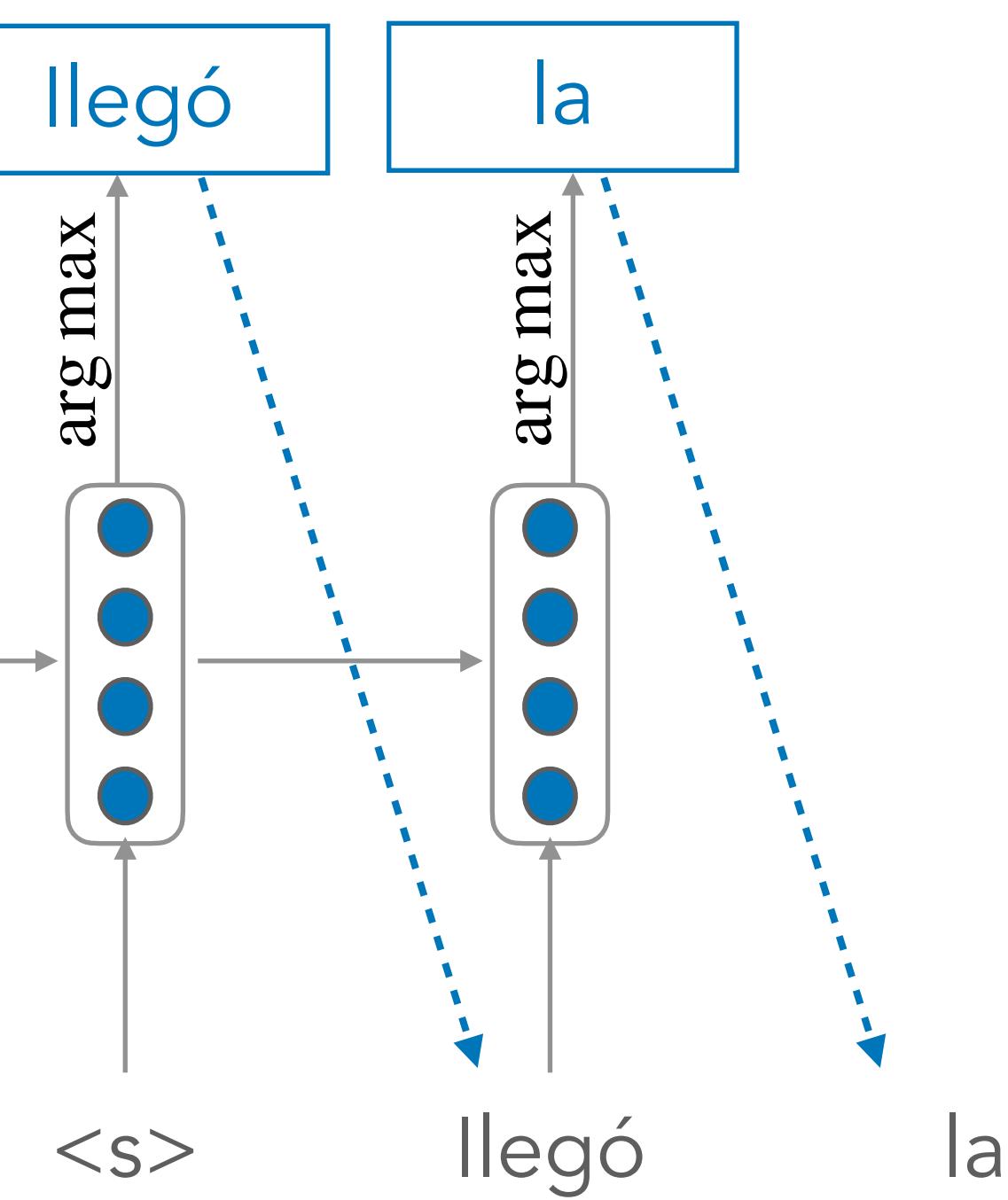
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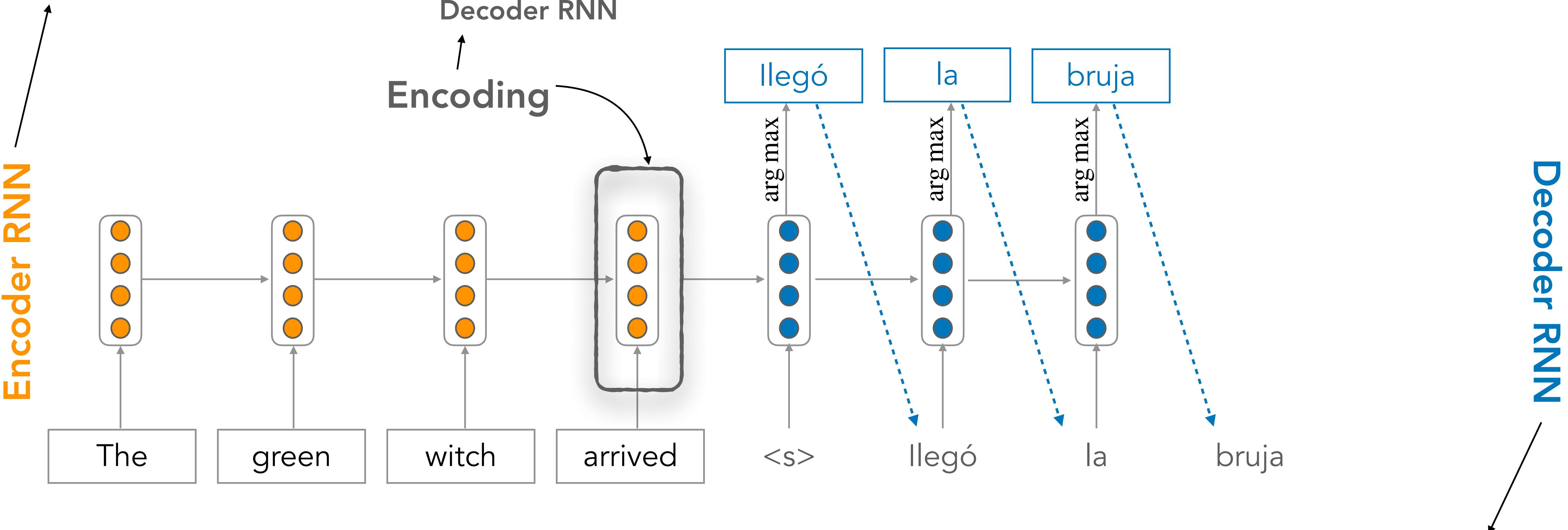


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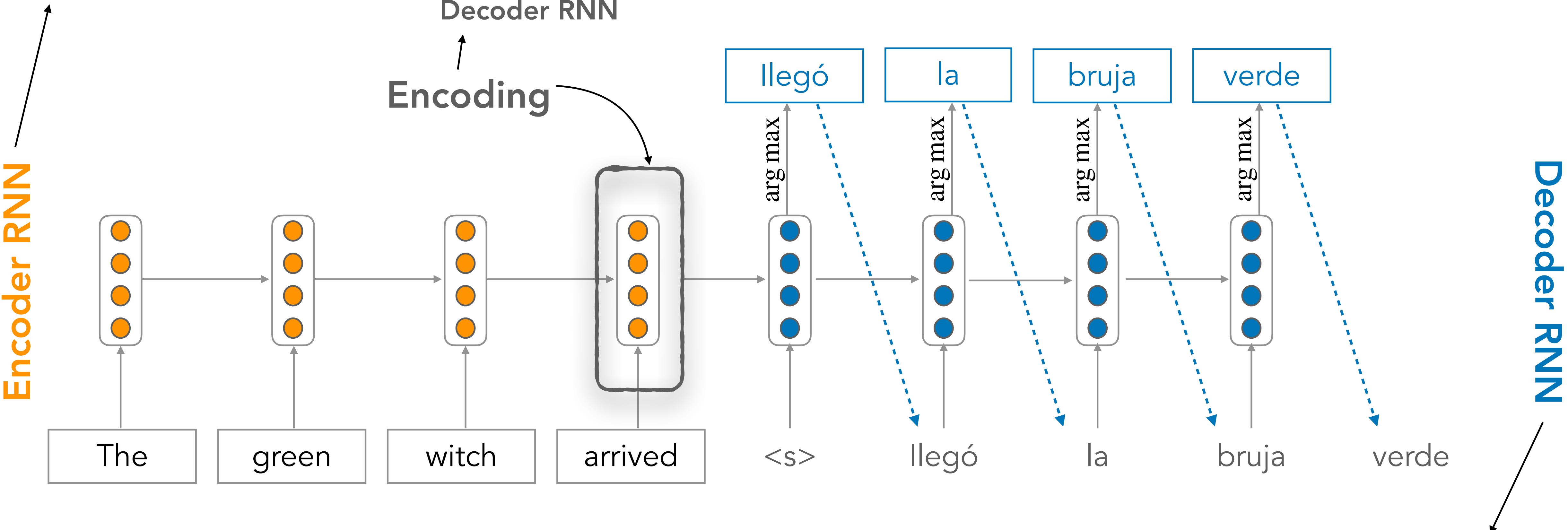
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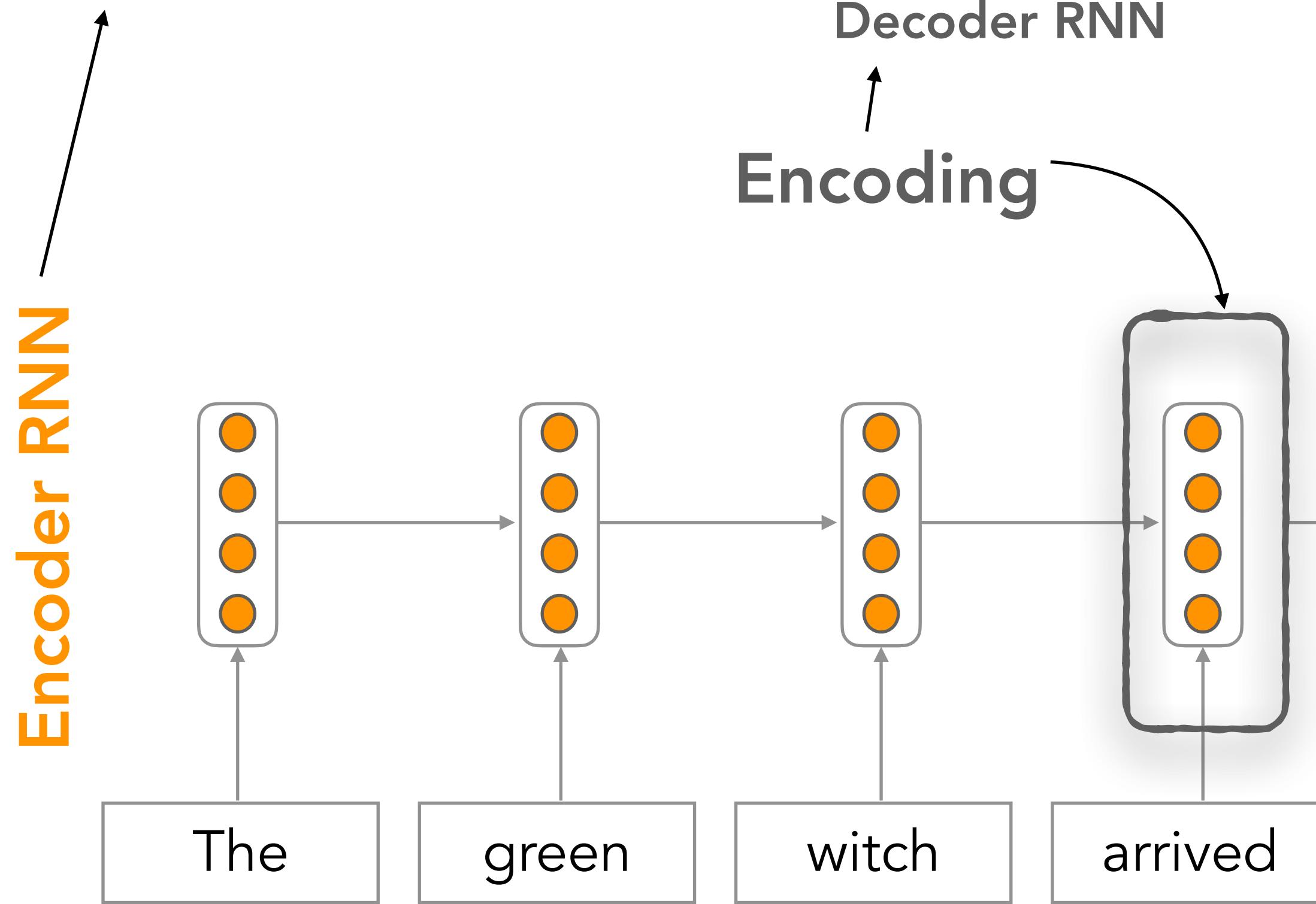
Decoder RNN



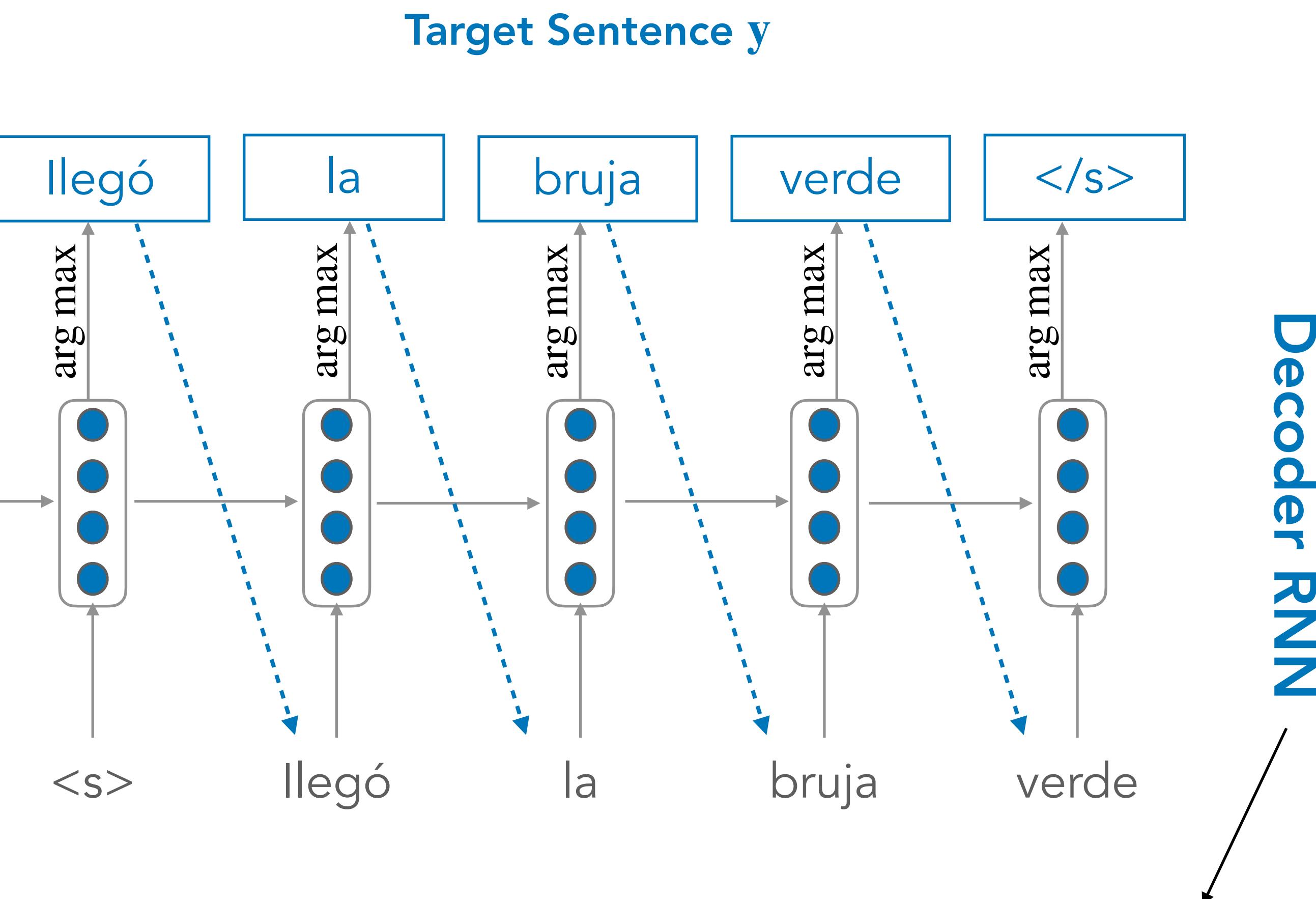
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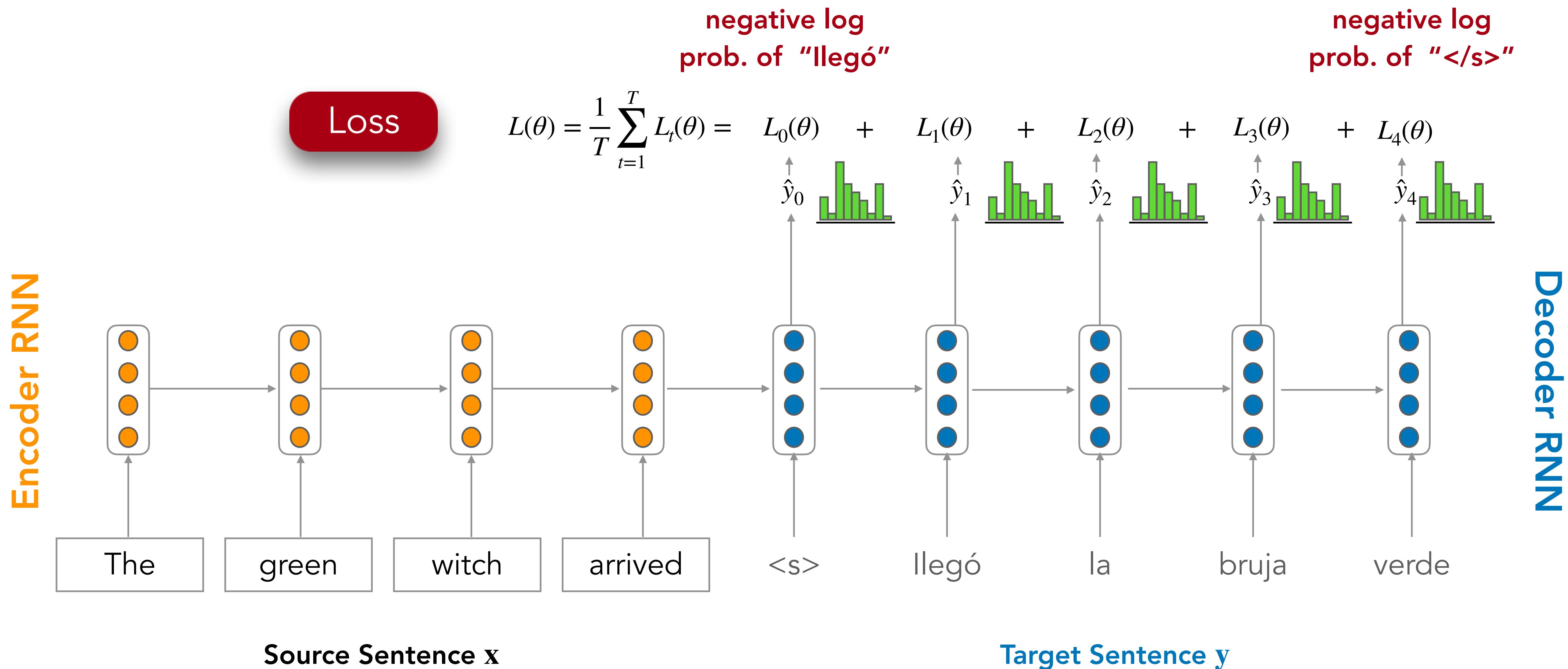
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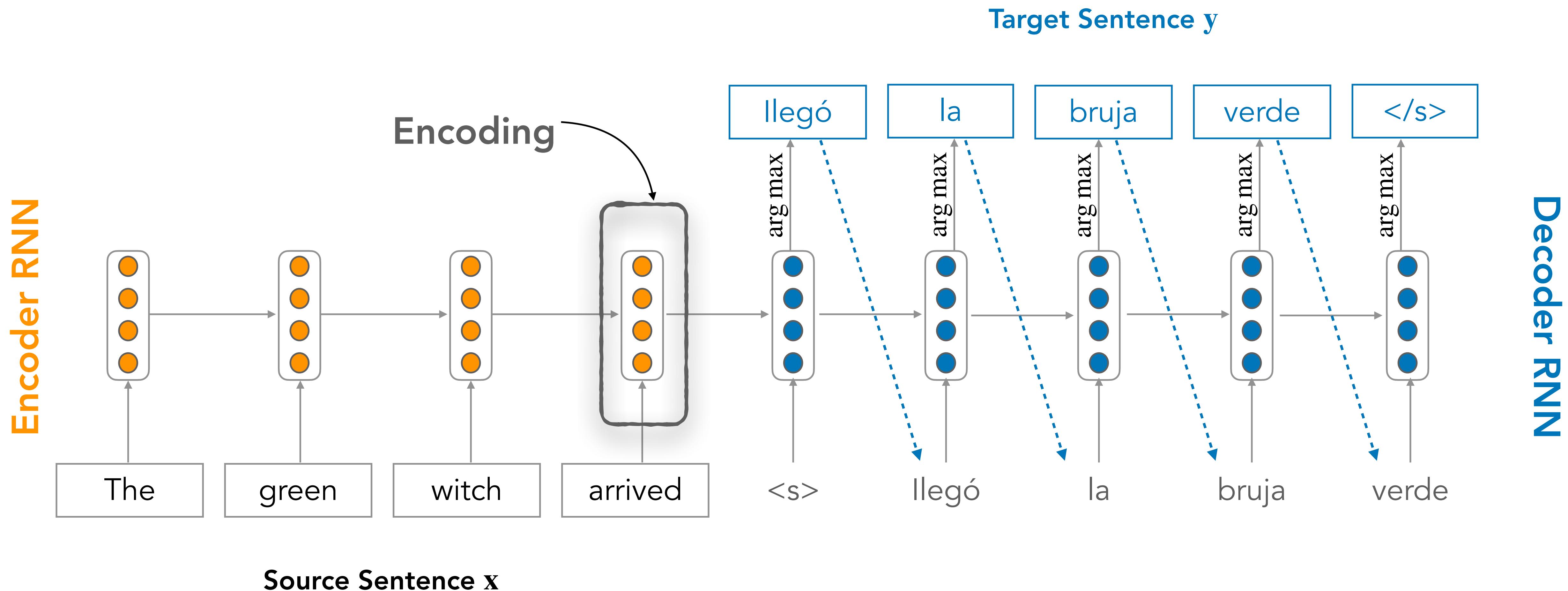


Target Sentence y

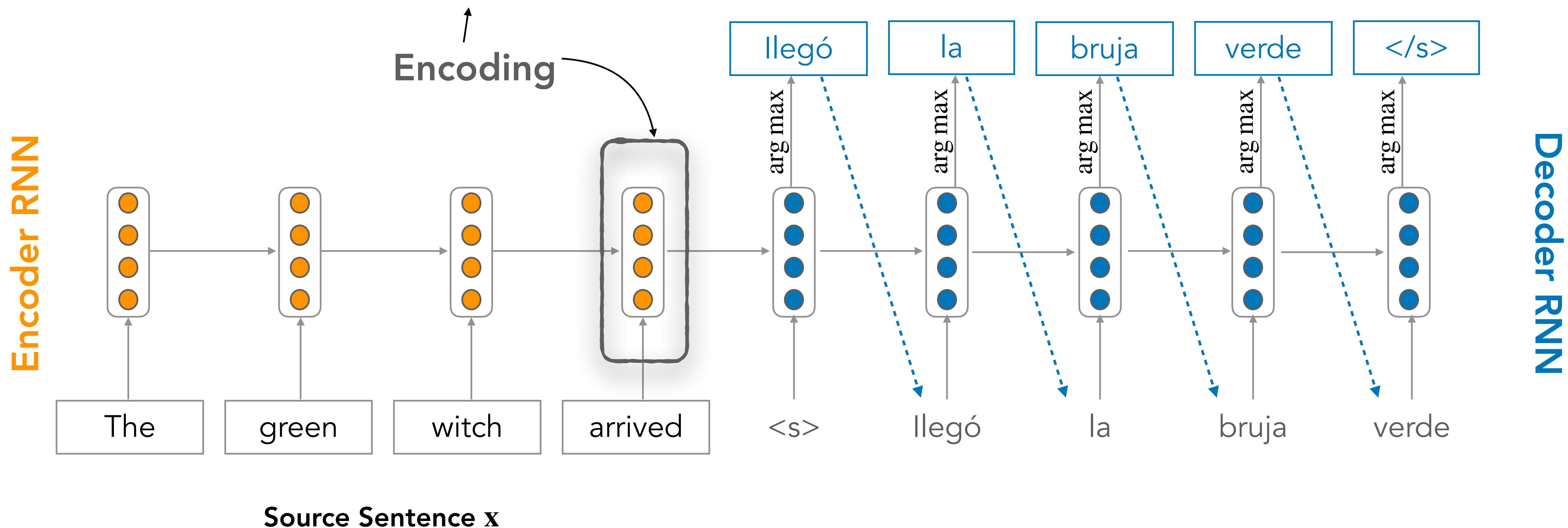
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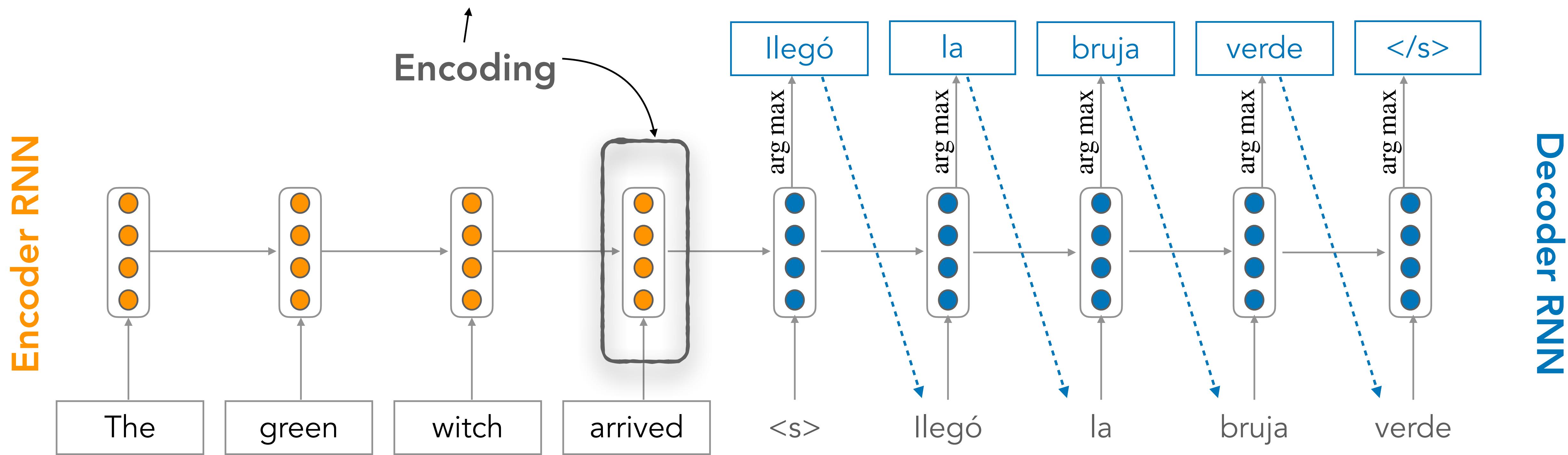




This needs to capture all information about the source sentence. Information bottleneck!



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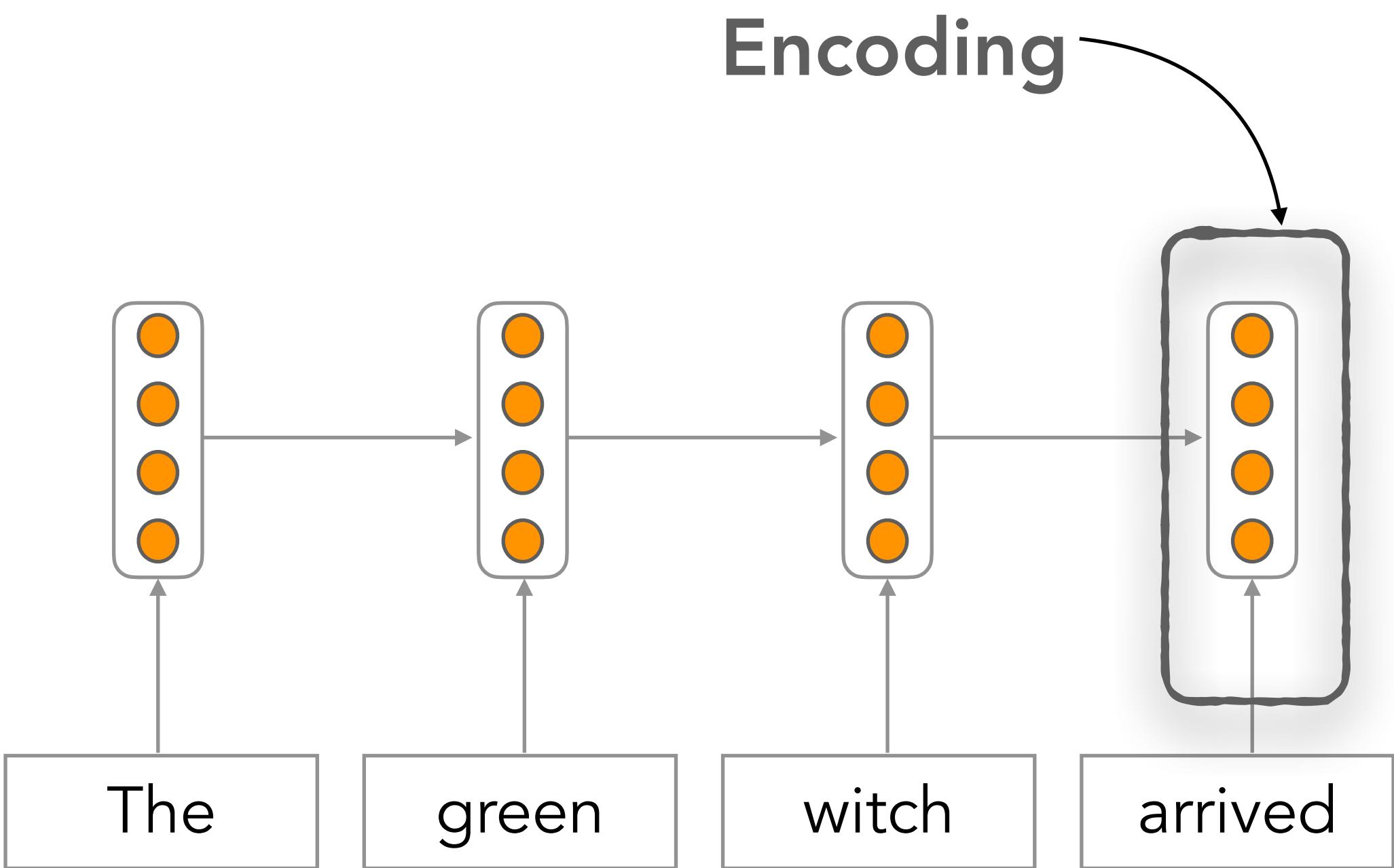


"you can't cram the meaning of a whole %\$#@#ing sentence into a single \$%\$@ing vector!"*

– Ray Mooney, Professor of Computer Science, UT Austin

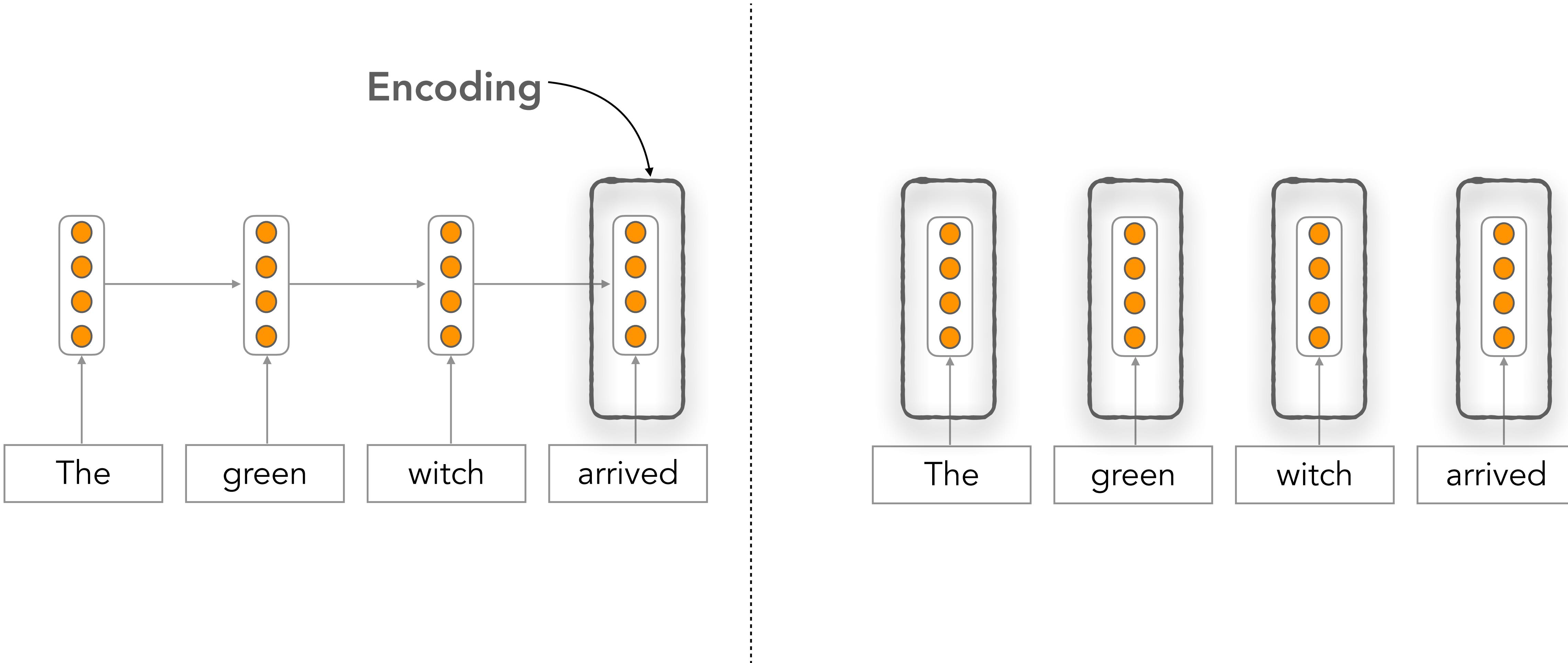
Information Bottleneck: One Solution

Encoder RNN



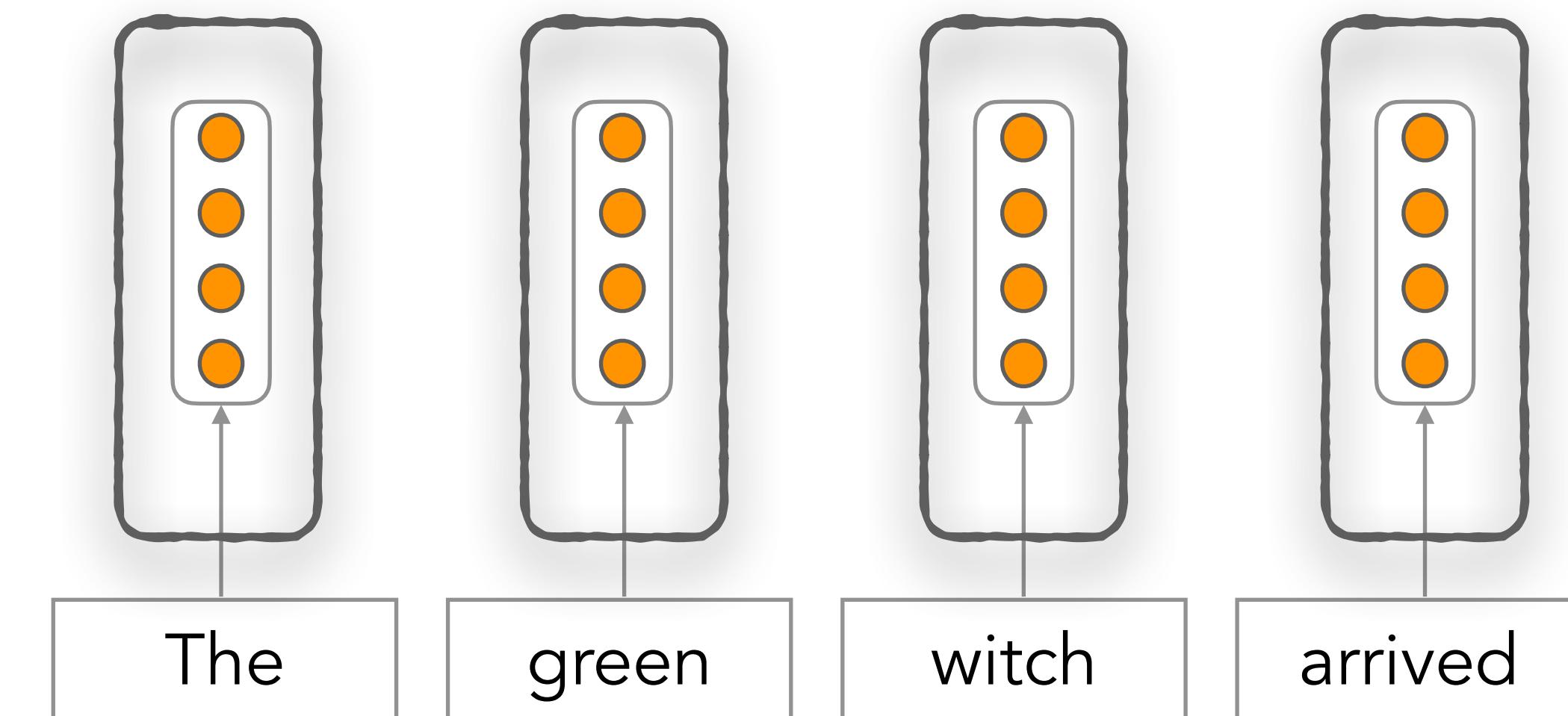
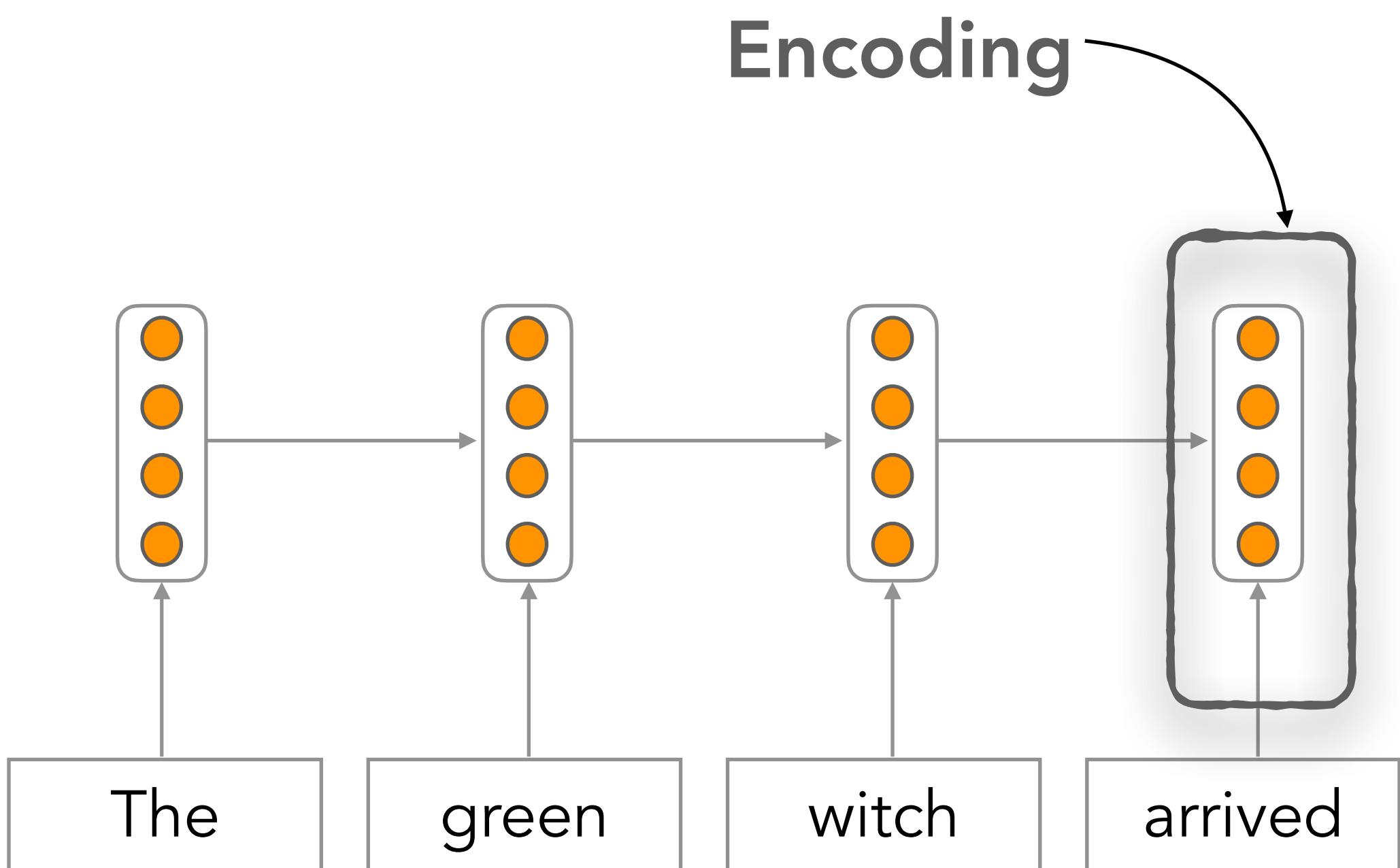
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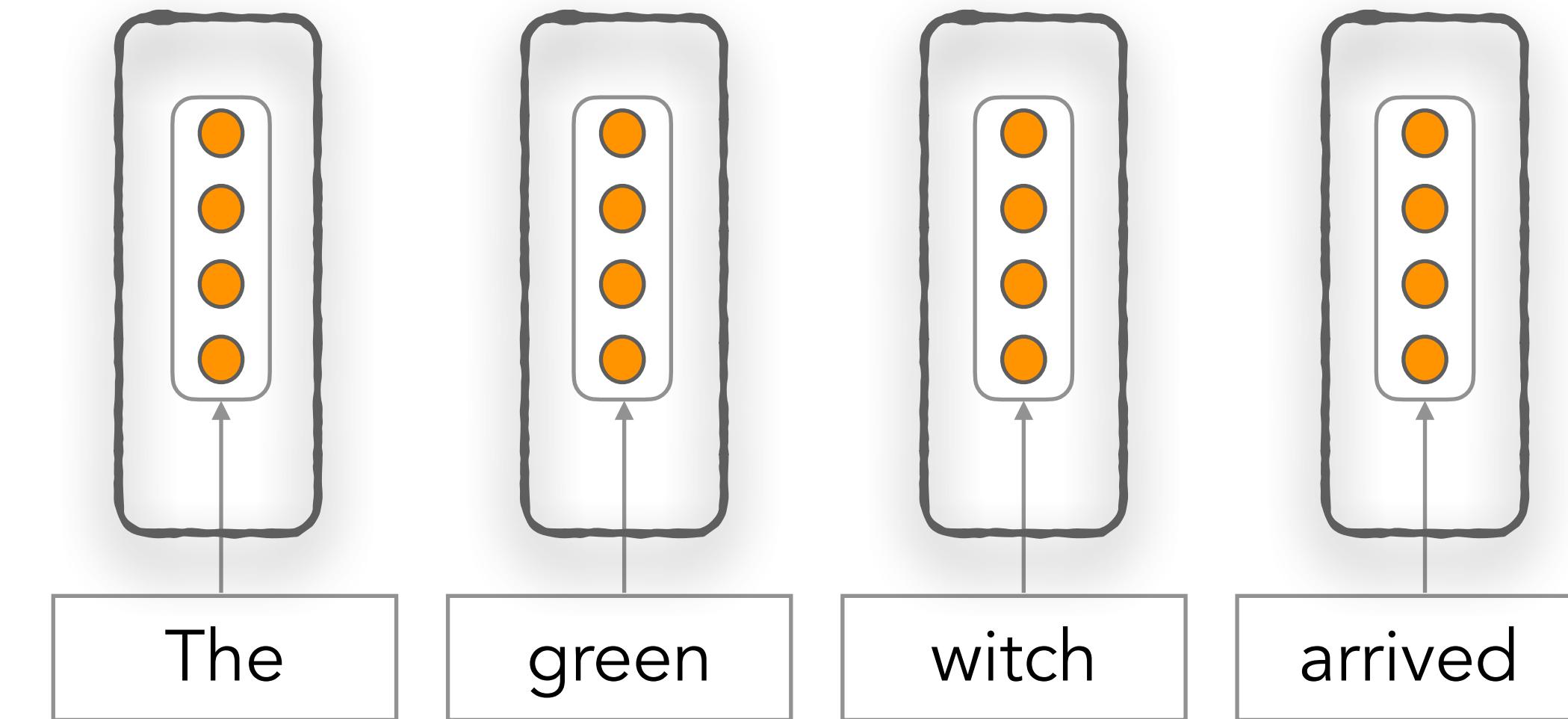
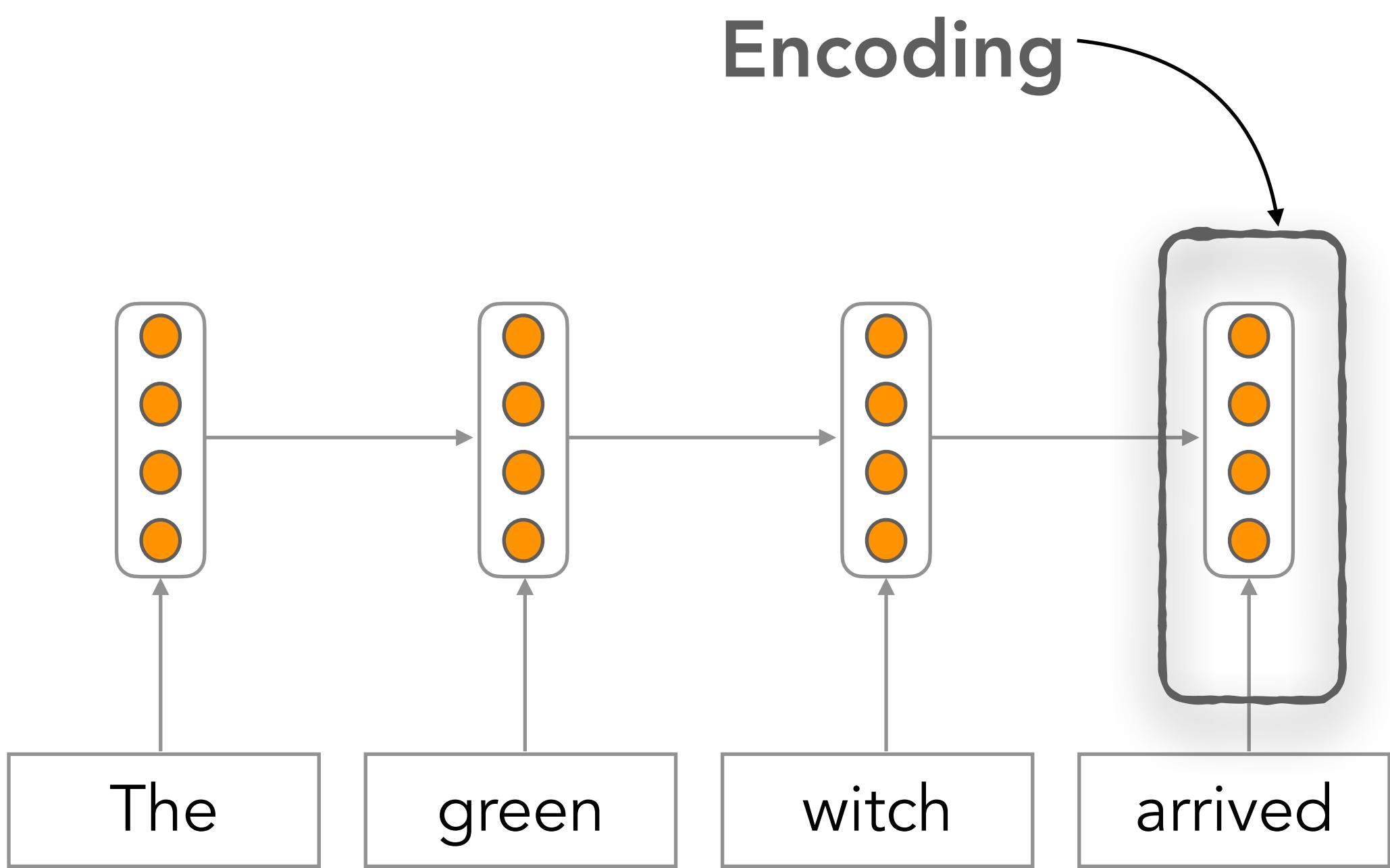
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What if we had access to all hidden states?

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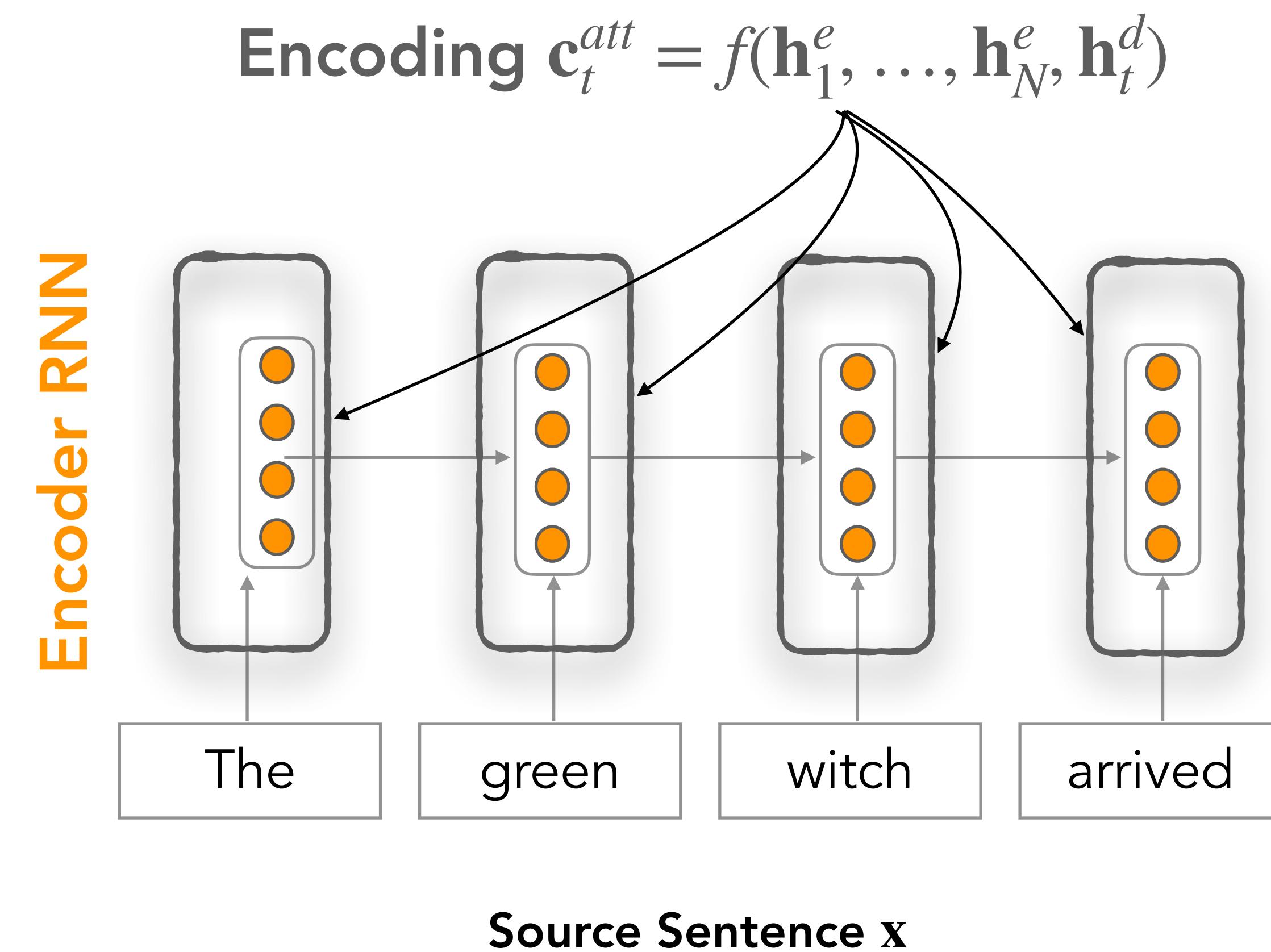
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What if we had access to all hidden states?

How to create this?

Attention Mechanism

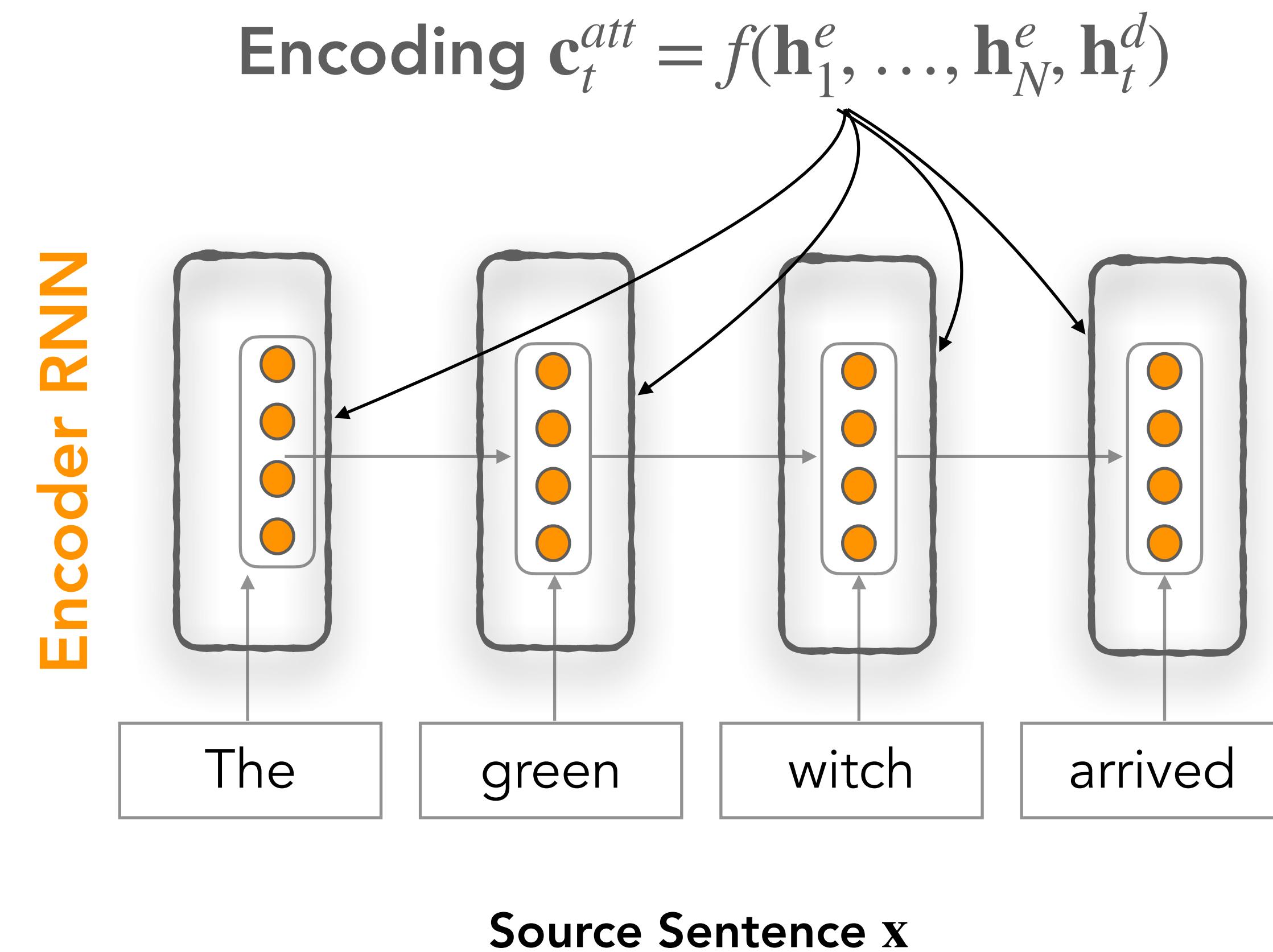


Note: Notation different from J&M

Bahdanau et al., 2015

Attention Mechanism

- Attention mechanisms allow the decoder to focus on a particular part of the source sequence at each time step

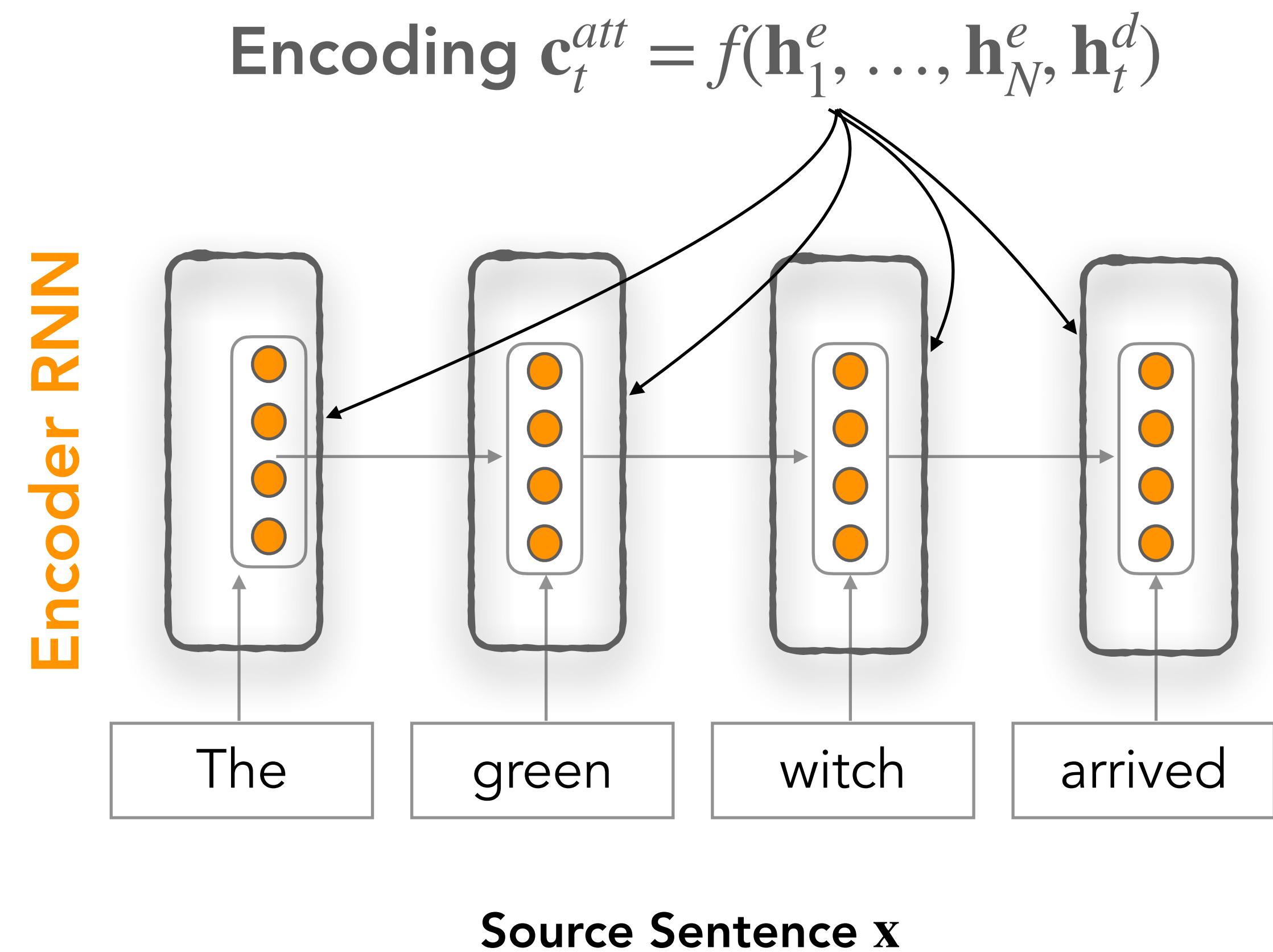


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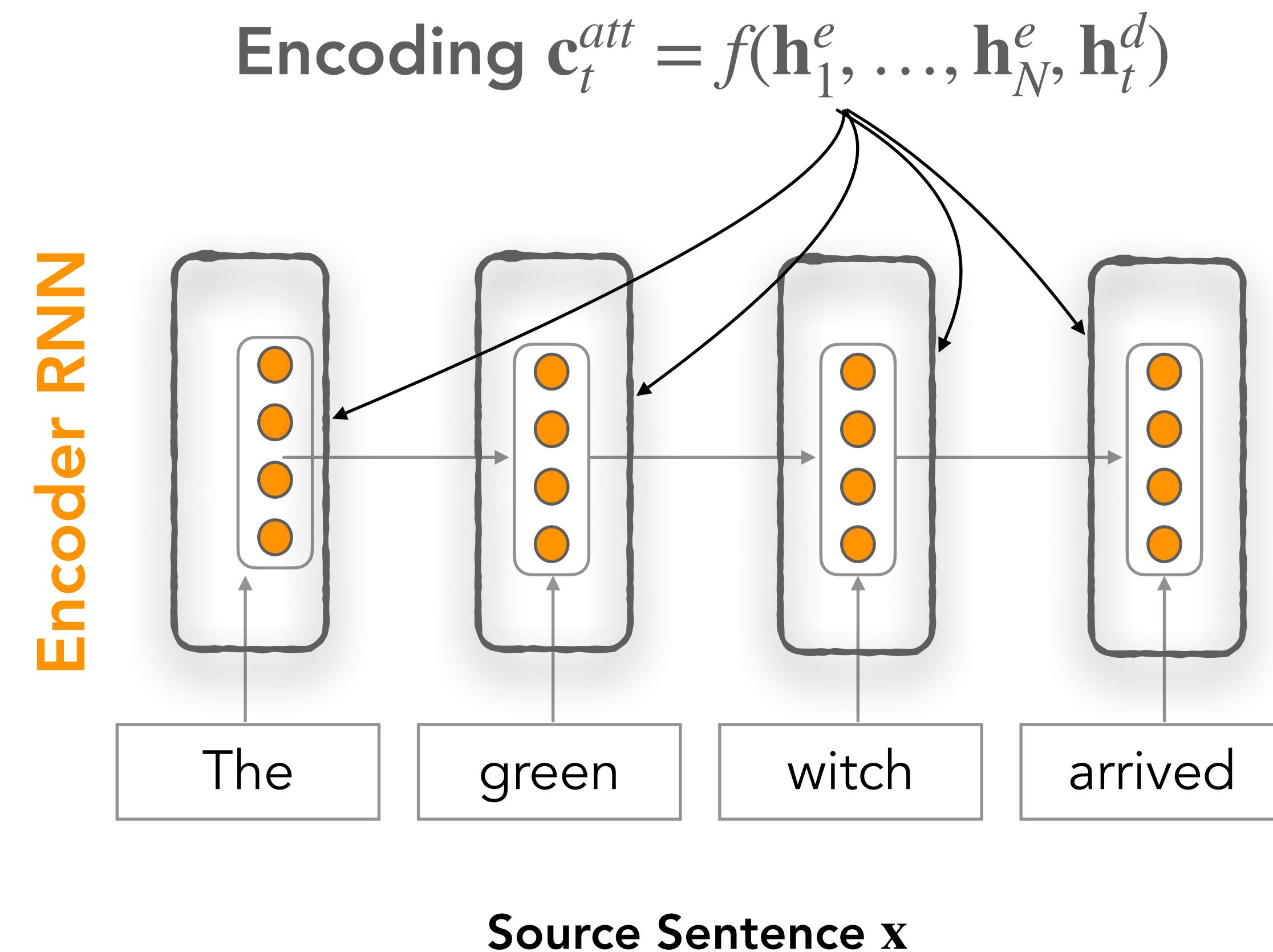


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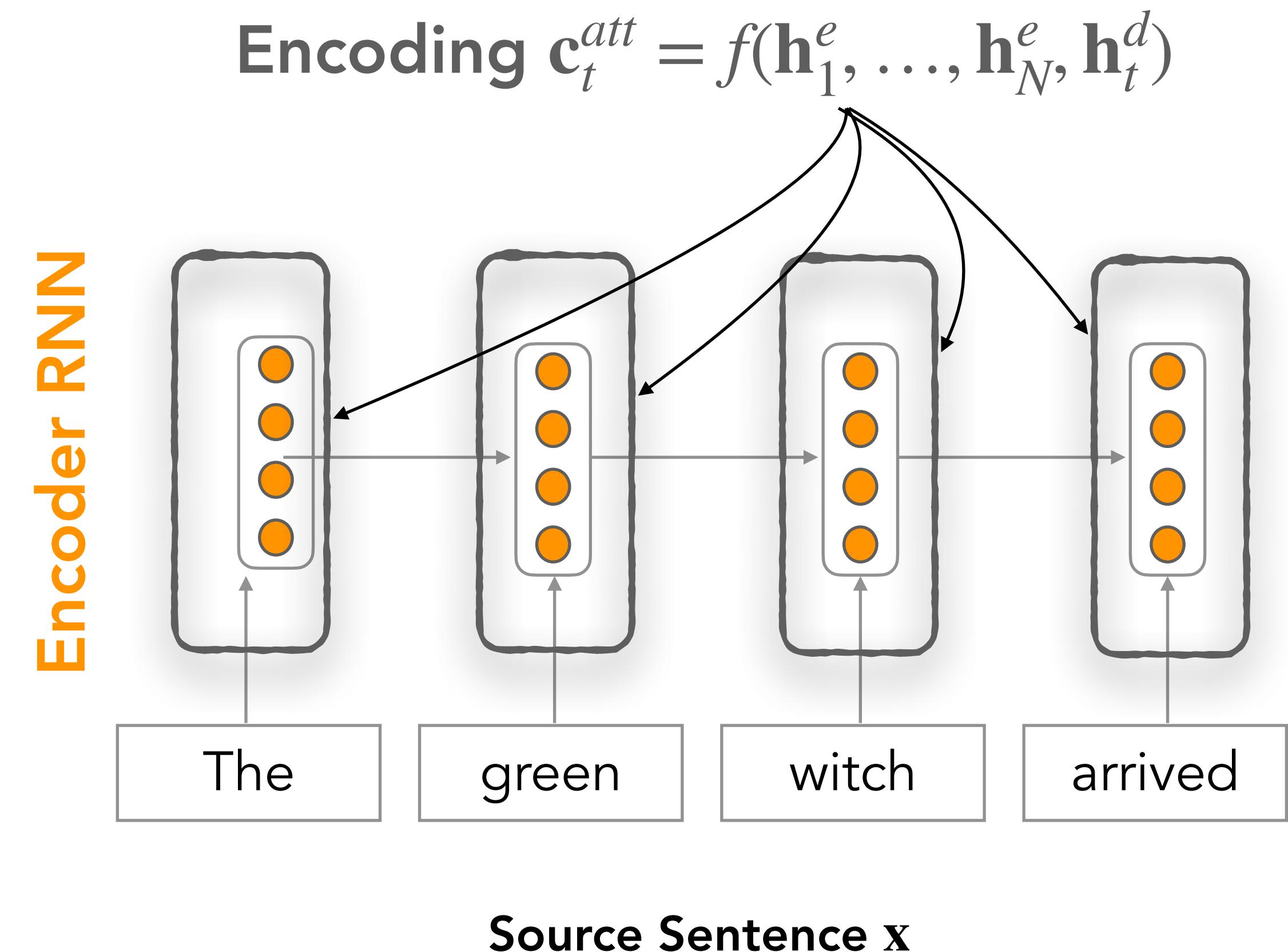


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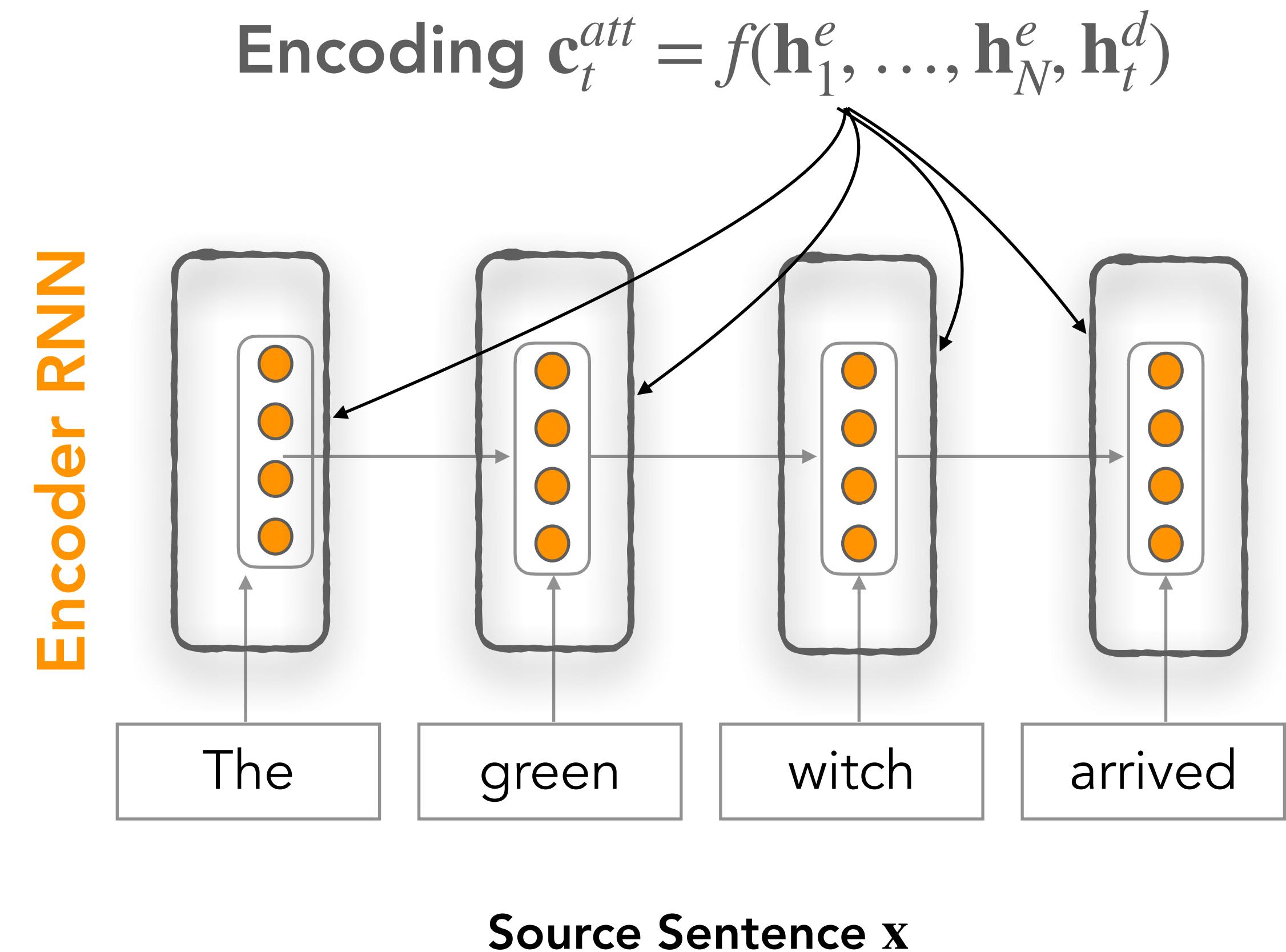


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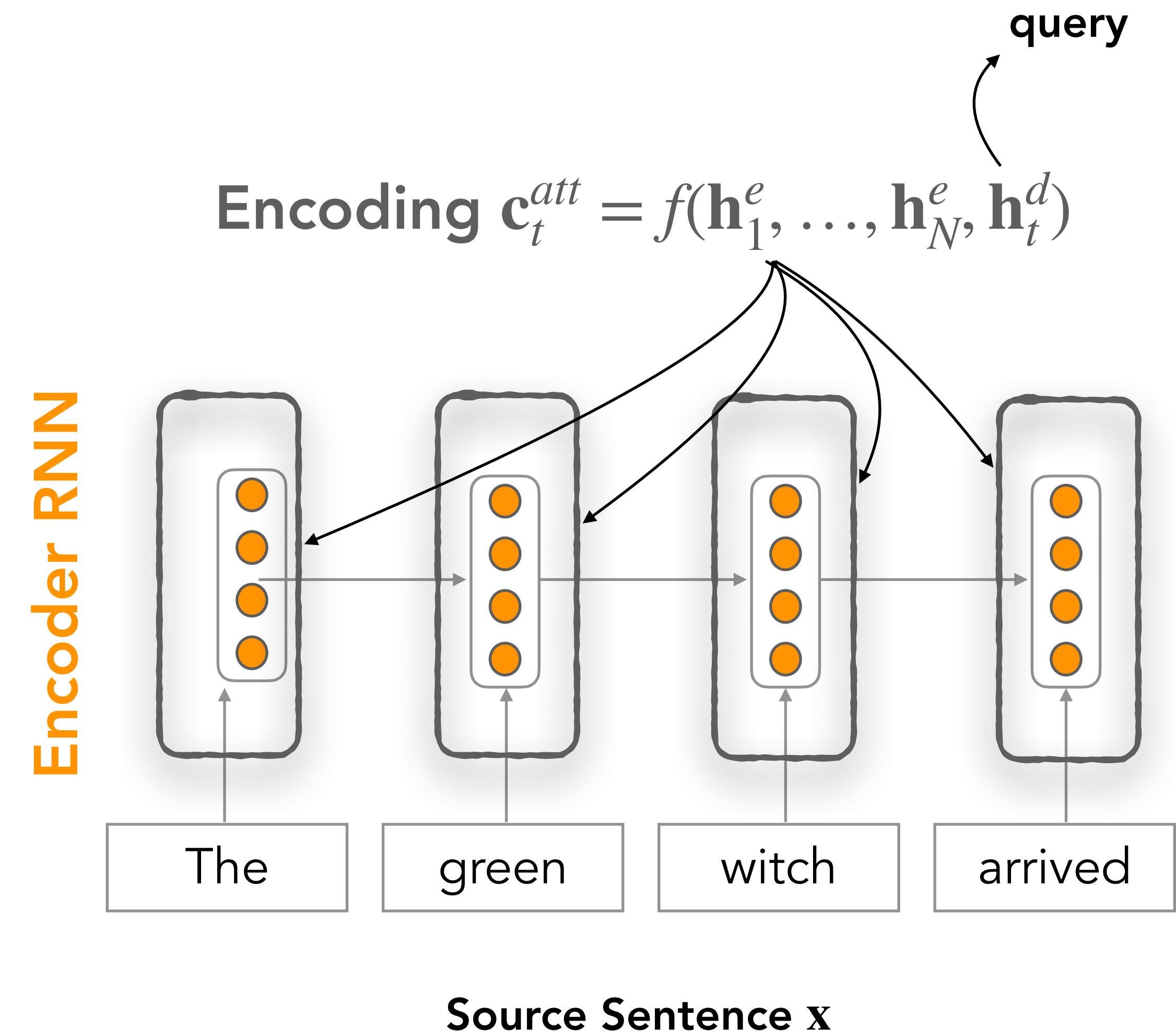


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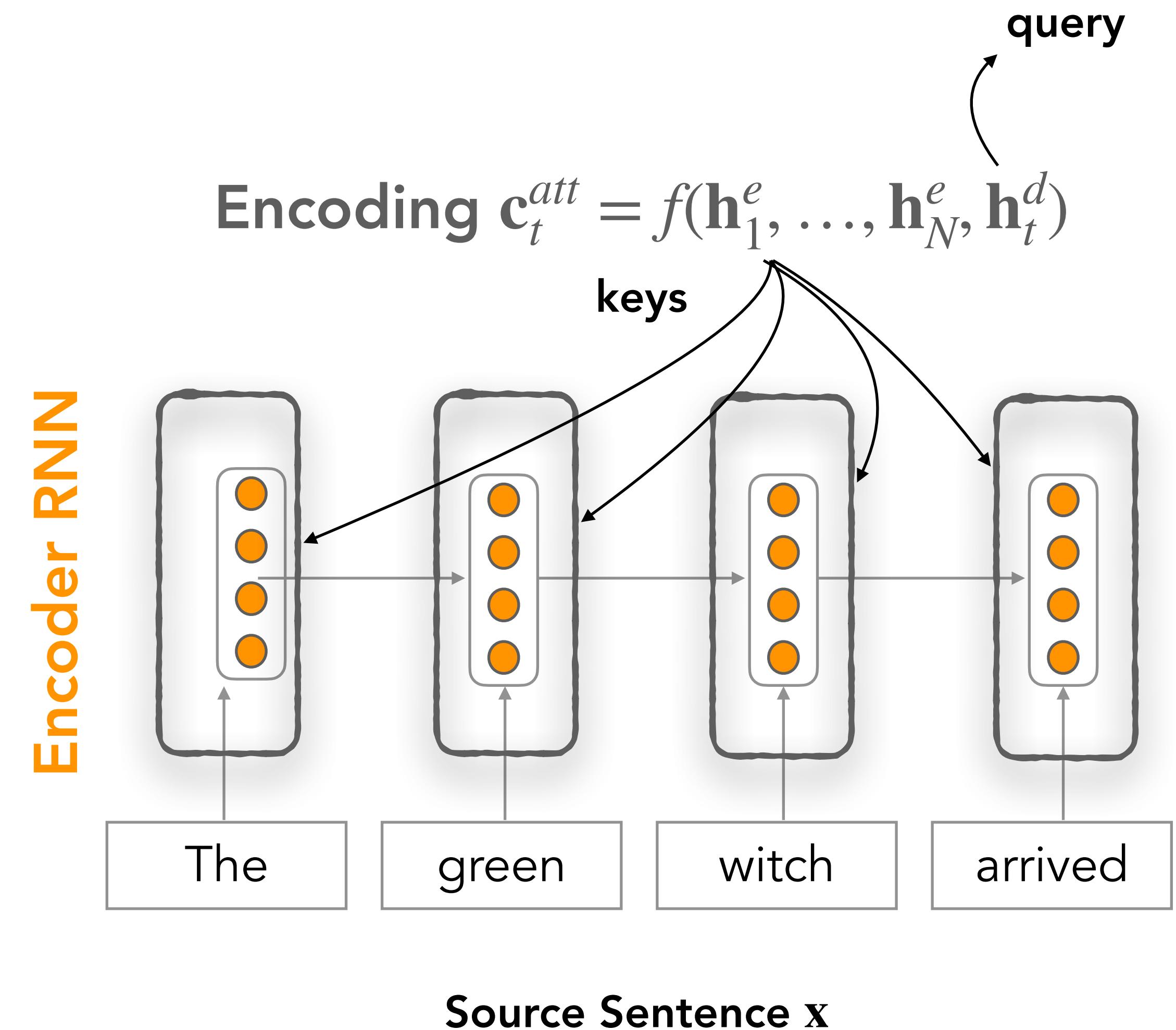


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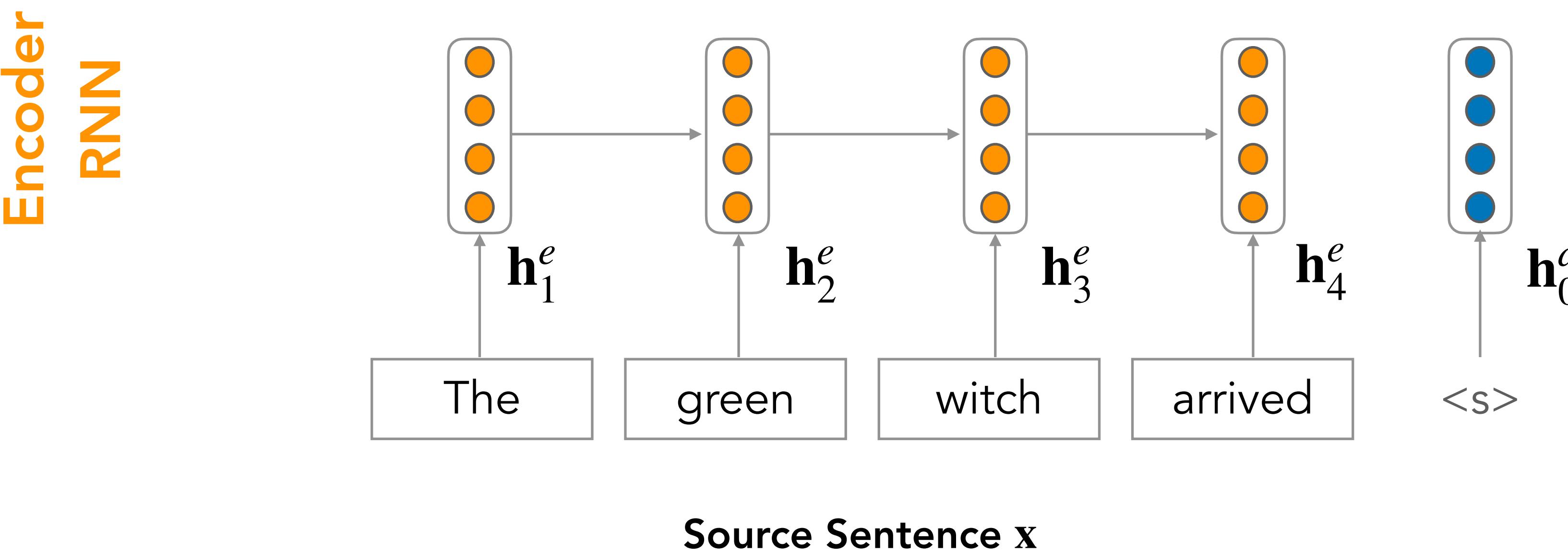
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 - Weights attend to part of the source text relevant for the token the decoder is producing at step t
- In general, we have a single **query** vector and multiple **key** vectors.
 - We want to score each query-key pair



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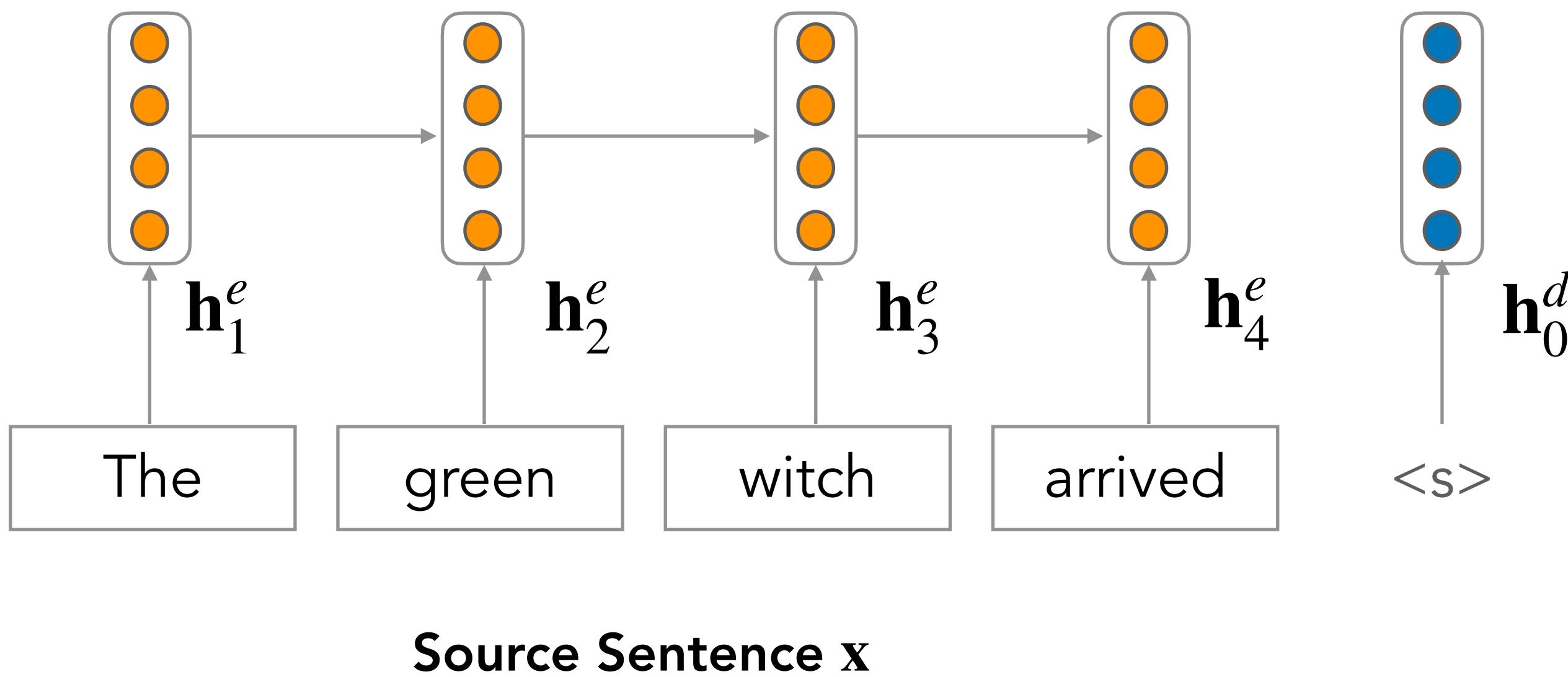
Seq2Seq with Attention



Seq2Seq with Attention

Encoder

RNN

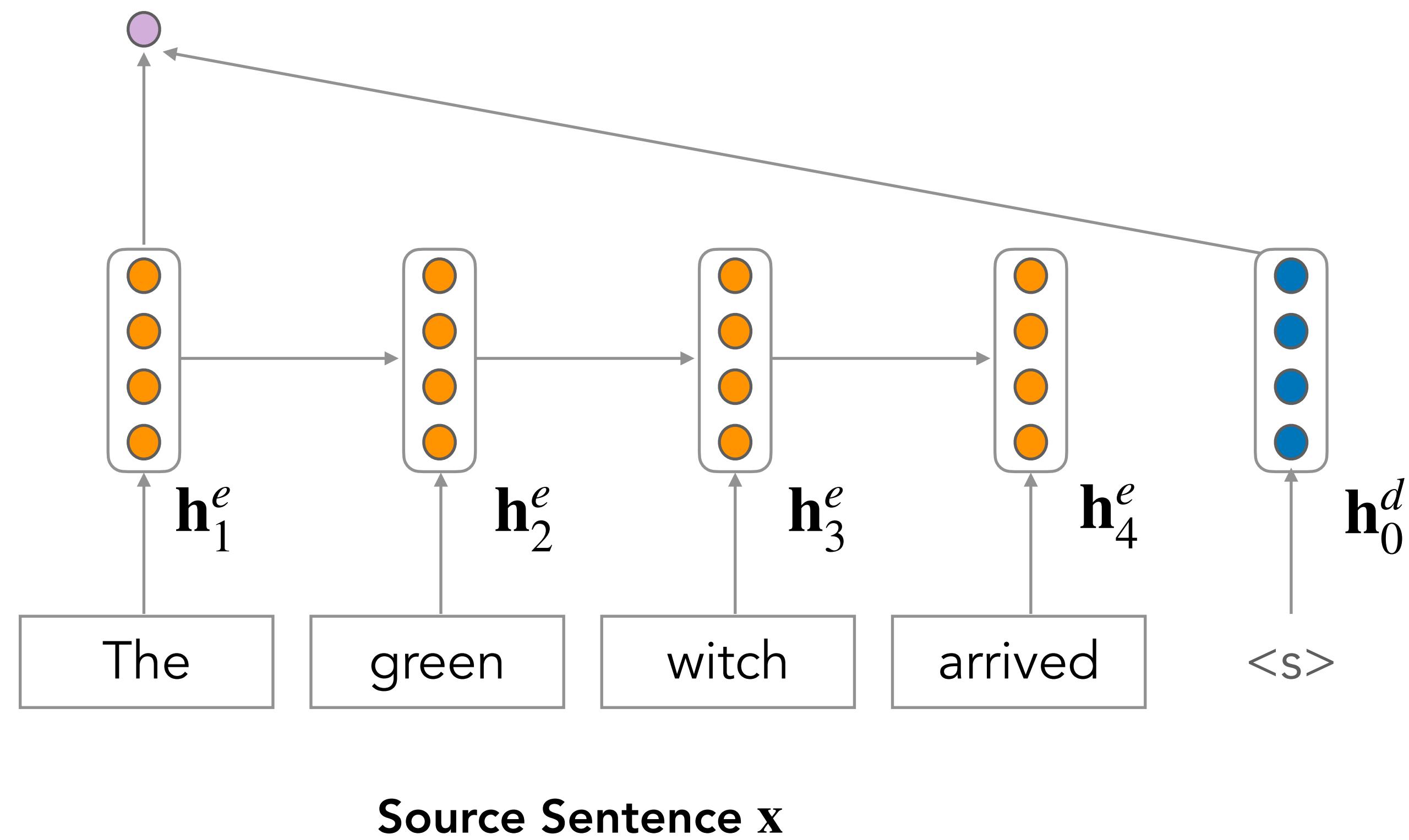


Query 1: Decoder, first time step

Seq2Seq with Attention

Encoder RNN
Attention Scores /
Attention Logits

$$\text{score}(\mathbf{h}_t^d, \mathbf{h}_j^e) = \mathbf{h}_t^d \cdot \mathbf{h}_j^e$$



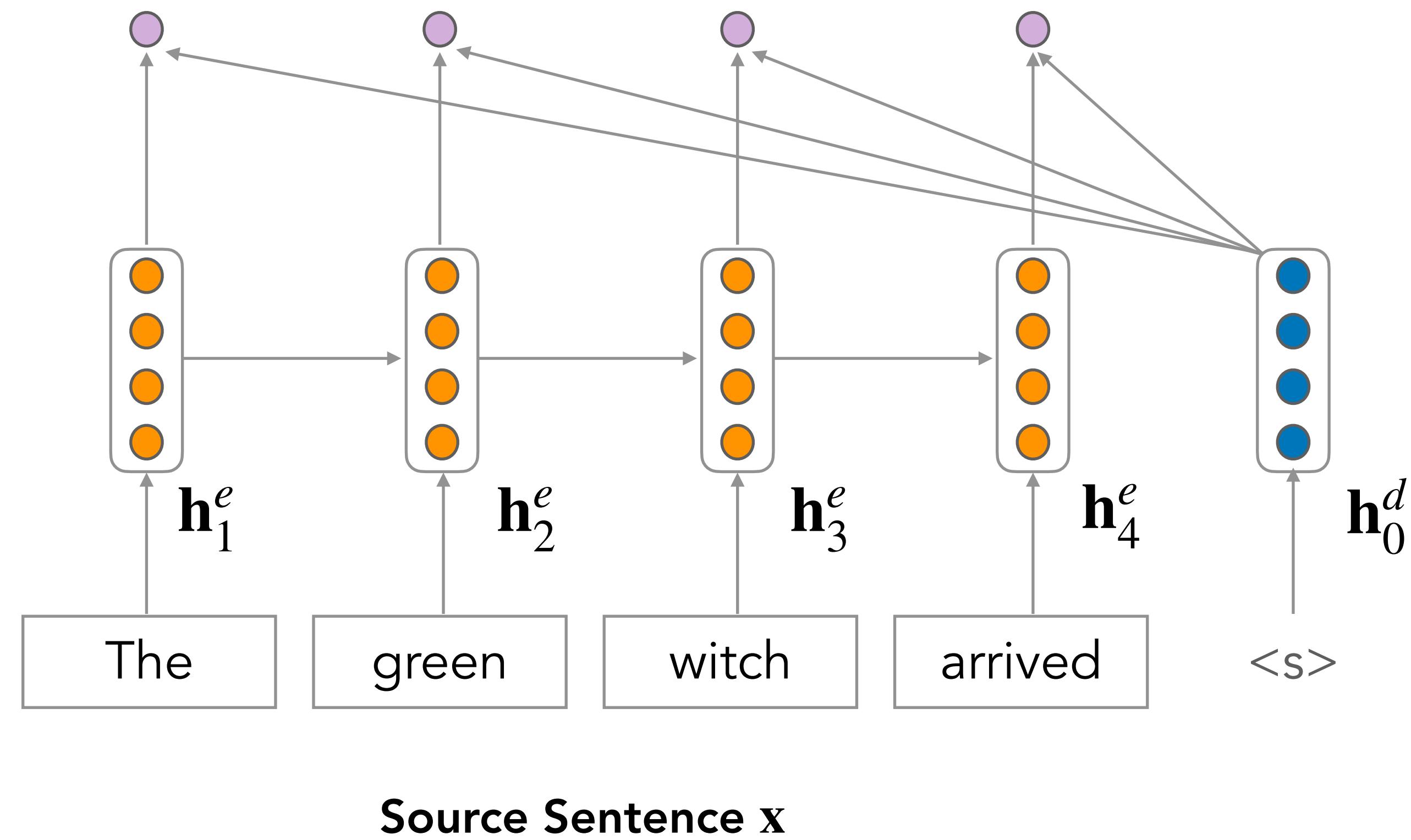
Dot product with keys (encoder hidden states) to encode similarity with what is decoded so far...

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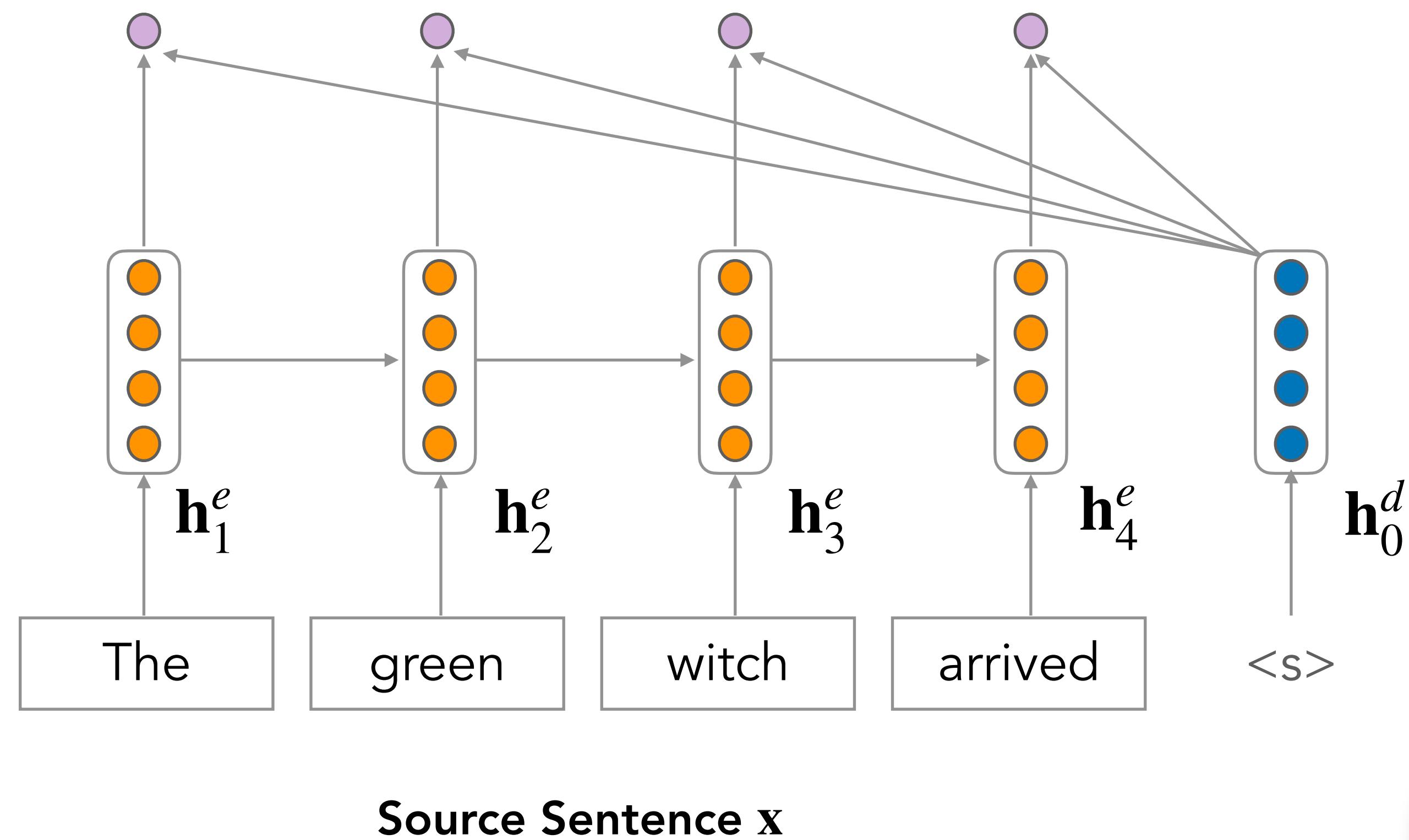
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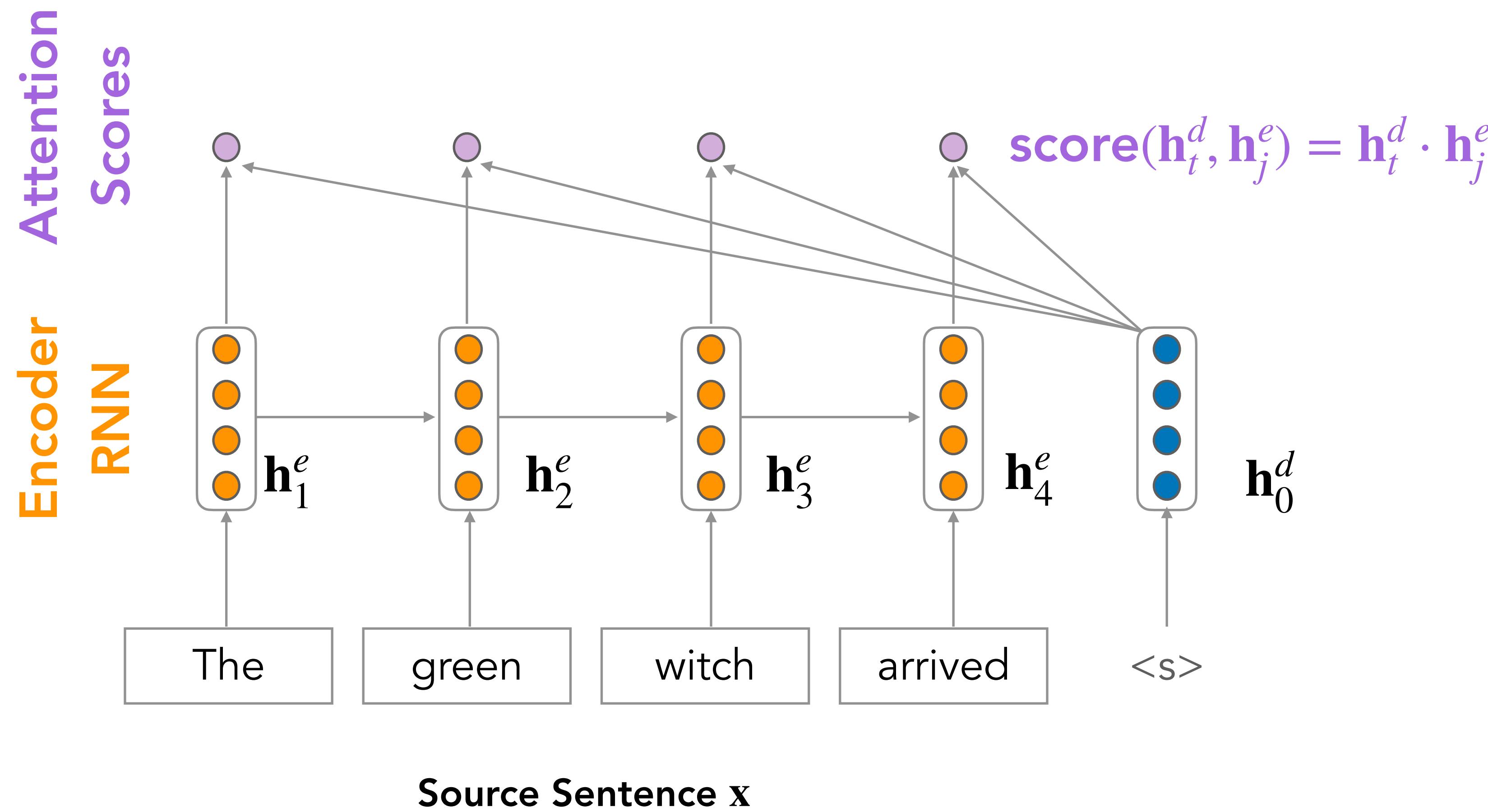
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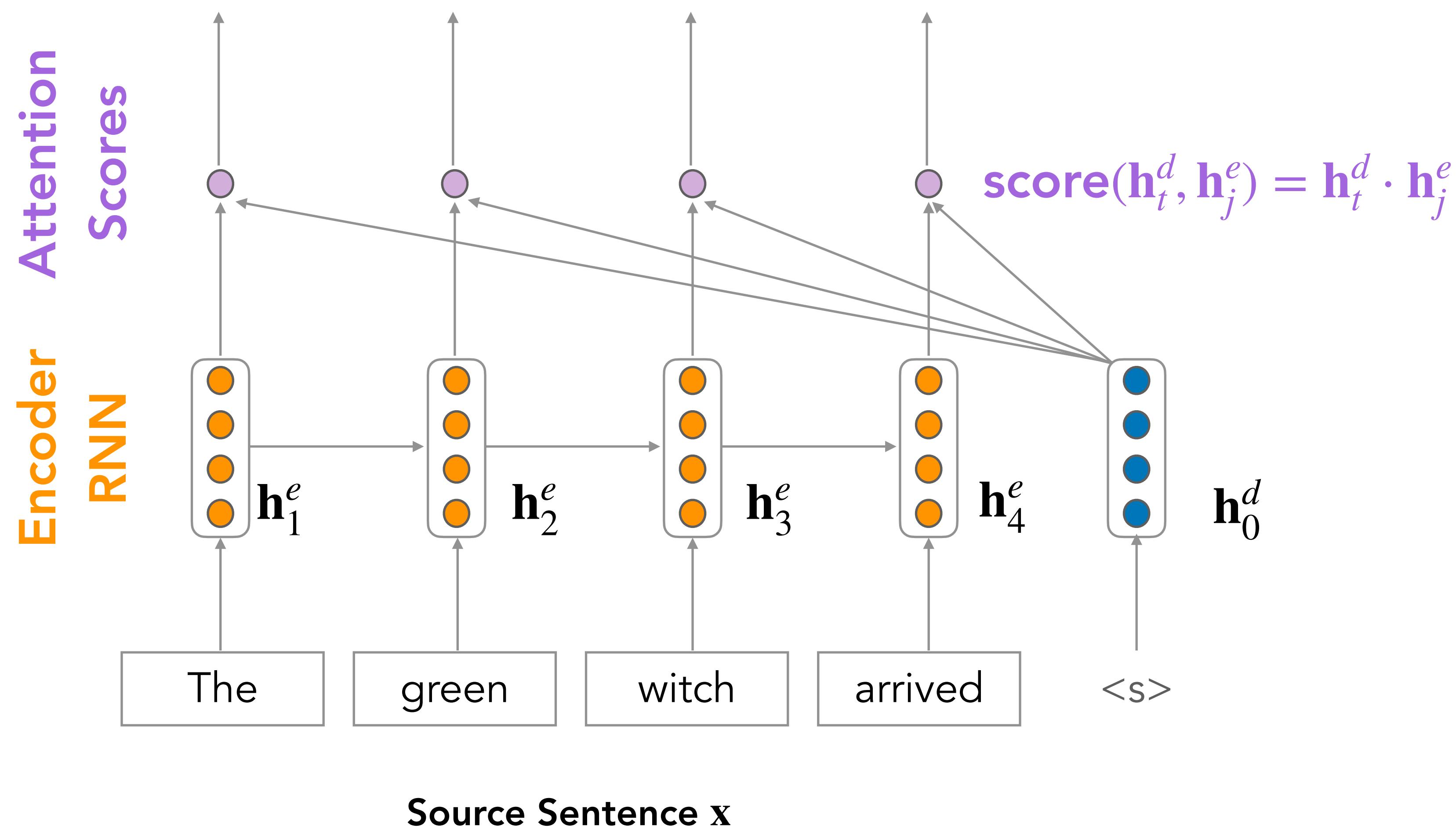
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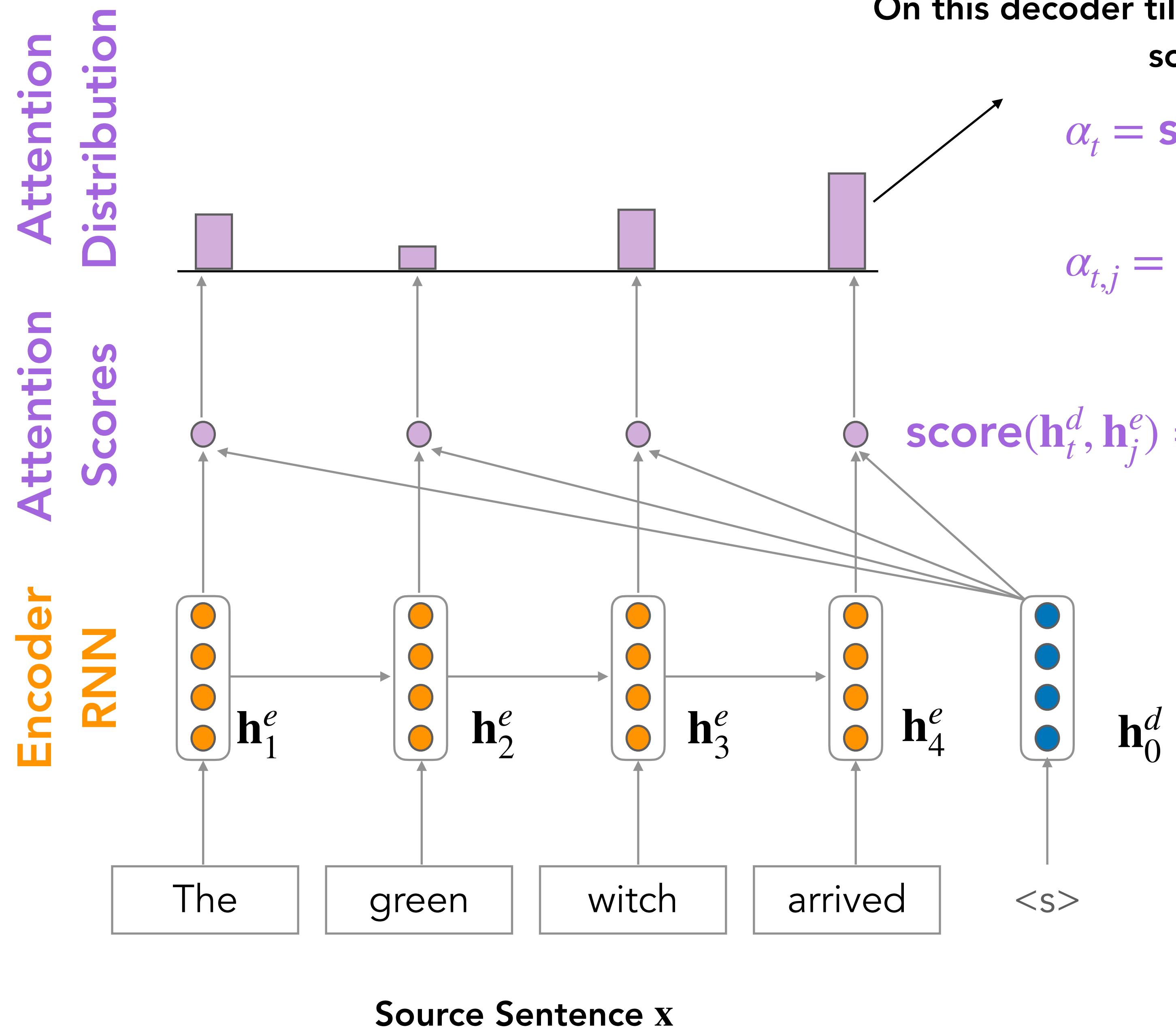
Dot product attention



Note: Notation different from J&M



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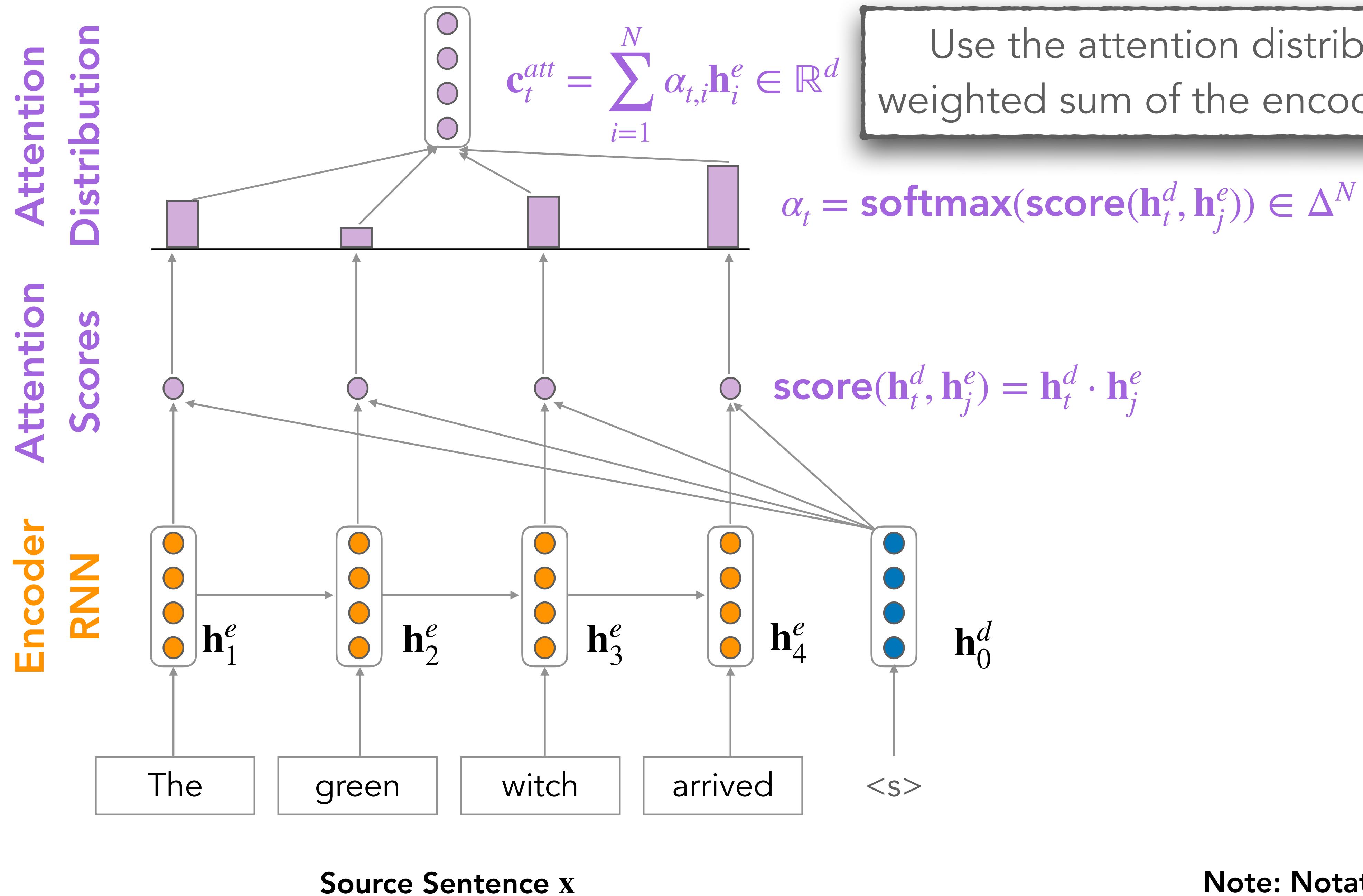
On this decoder timestep we are mostly focusing on the source token "arrived"

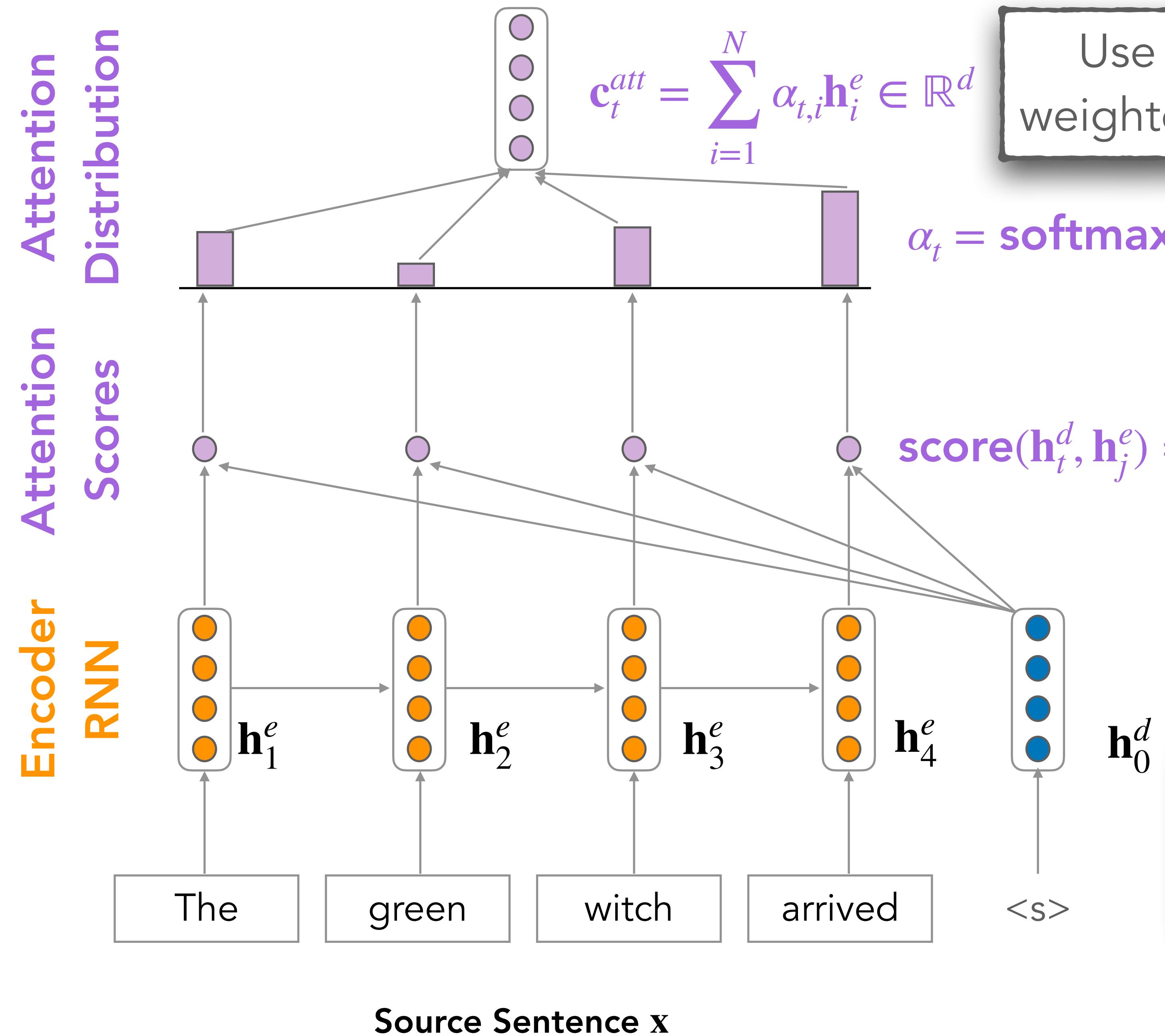
$$\alpha_t = \text{softmax}(\text{score}(\mathbf{h}_t^d, \mathbf{h}_j^e)) \in \Delta^N$$

$$\alpha_{t,j} = \frac{\exp \mathbf{h}_t^d \cdot \mathbf{h}_j^e}{\sum_{n=1}^N \exp \mathbf{h}_t^d \cdot \mathbf{h}_n^e}$$

$$\text{score}(\mathbf{h}_t^d, \mathbf{h}_j^e) = \mathbf{h}_t^d \cdot \mathbf{h}_j^e$$

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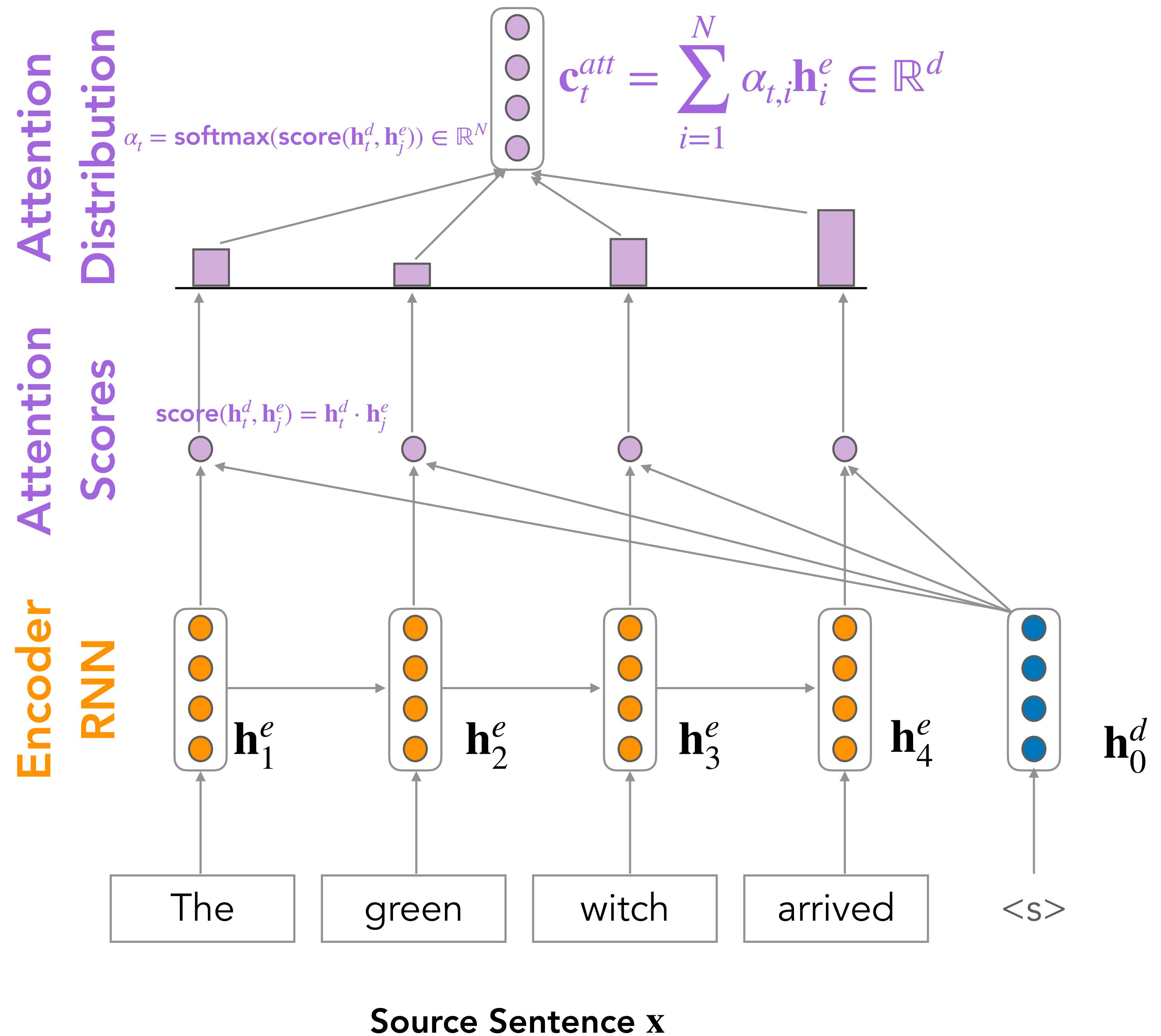
Use the attention distribution to take a weighted sum of the encoder hidden states.

$$\alpha_t = \text{softmax}(\text{score}(\mathbf{h}_t^d, \mathbf{h}_j^e)) \in \Delta^N$$

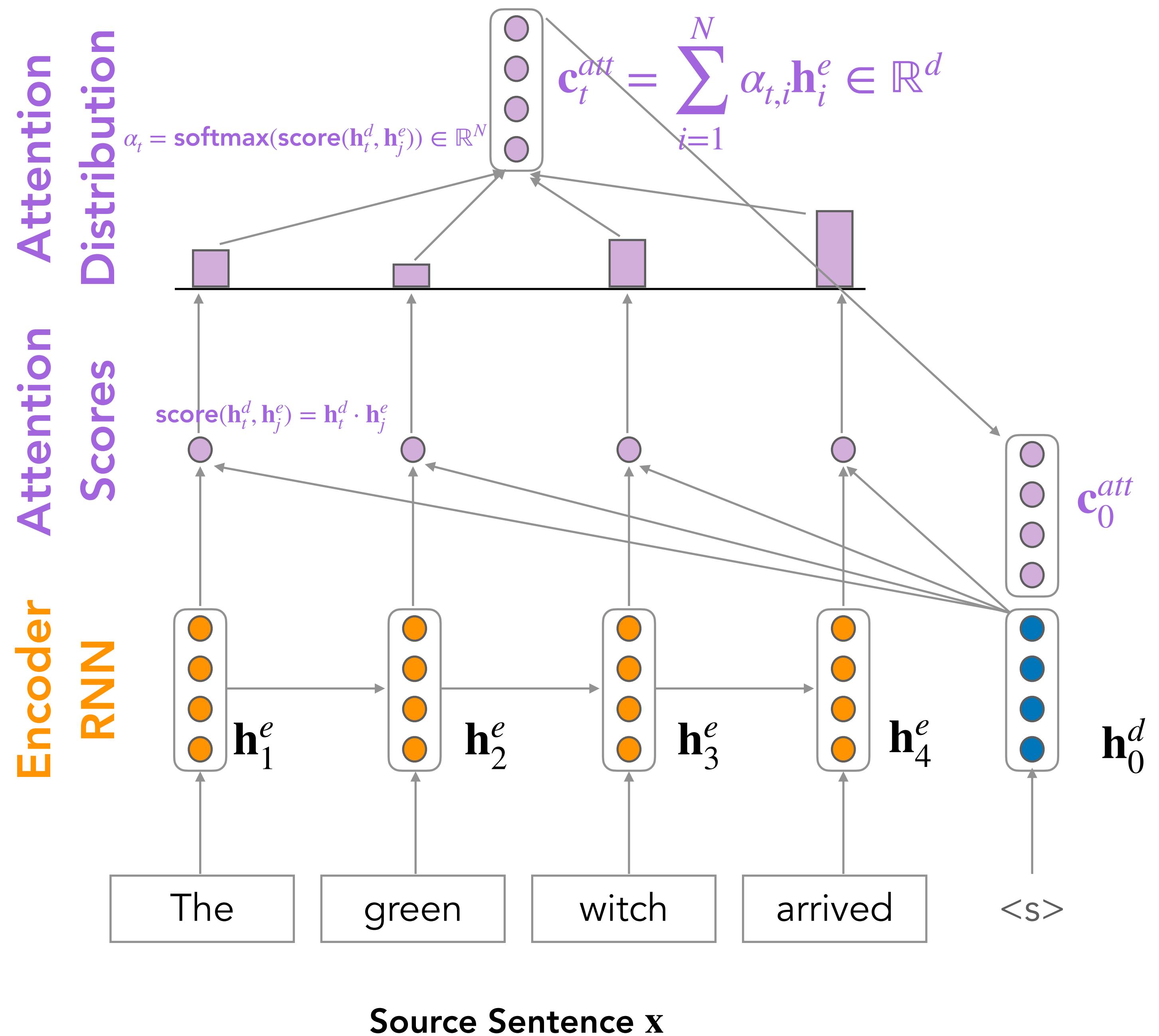
$$\text{score}(\mathbf{h}_t^d, \mathbf{h}_j^e) = \mathbf{h}_t^d \cdot \mathbf{h}_j^e$$

The attention output mostly contains information from the hidden states that received high attention.

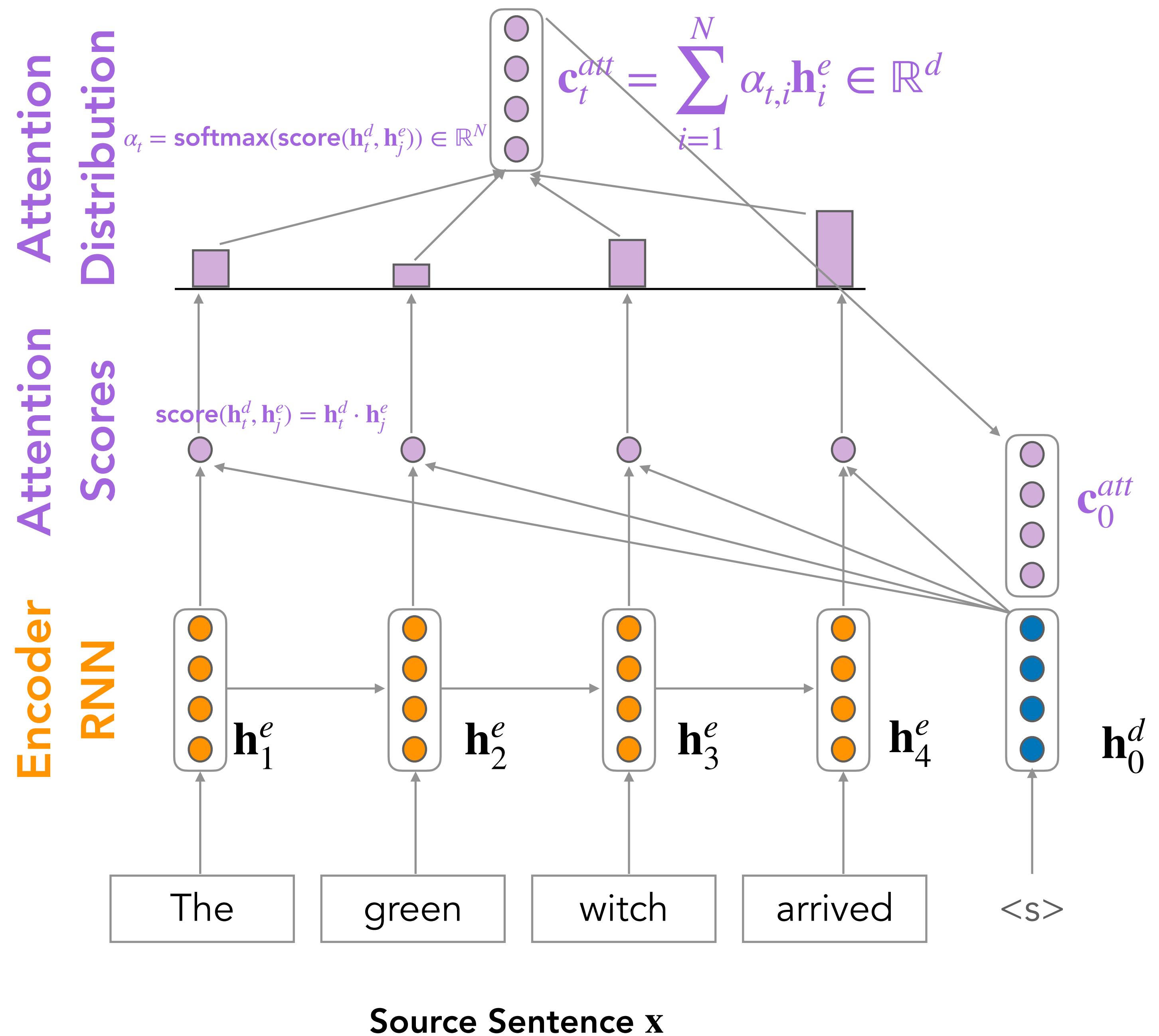
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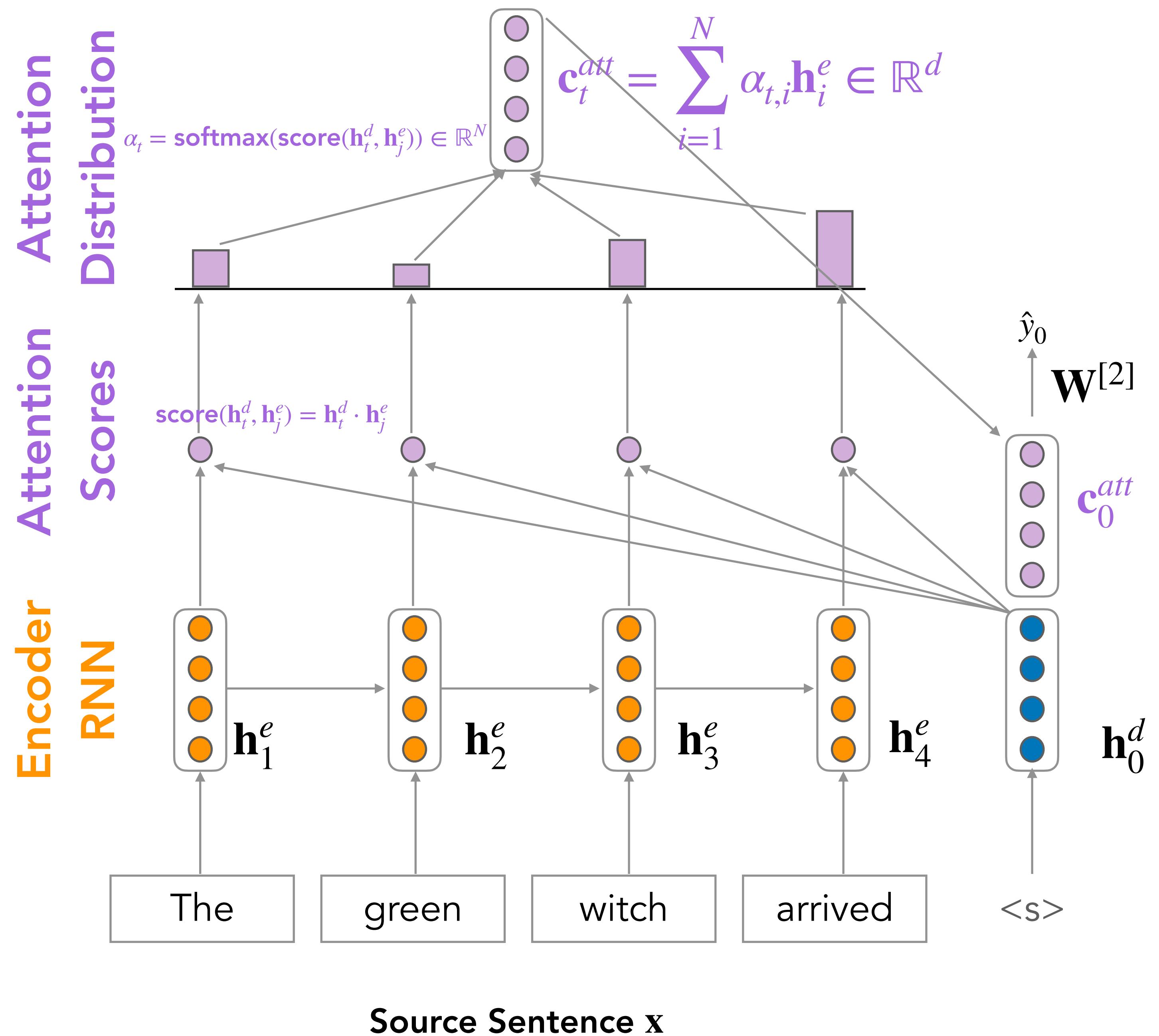


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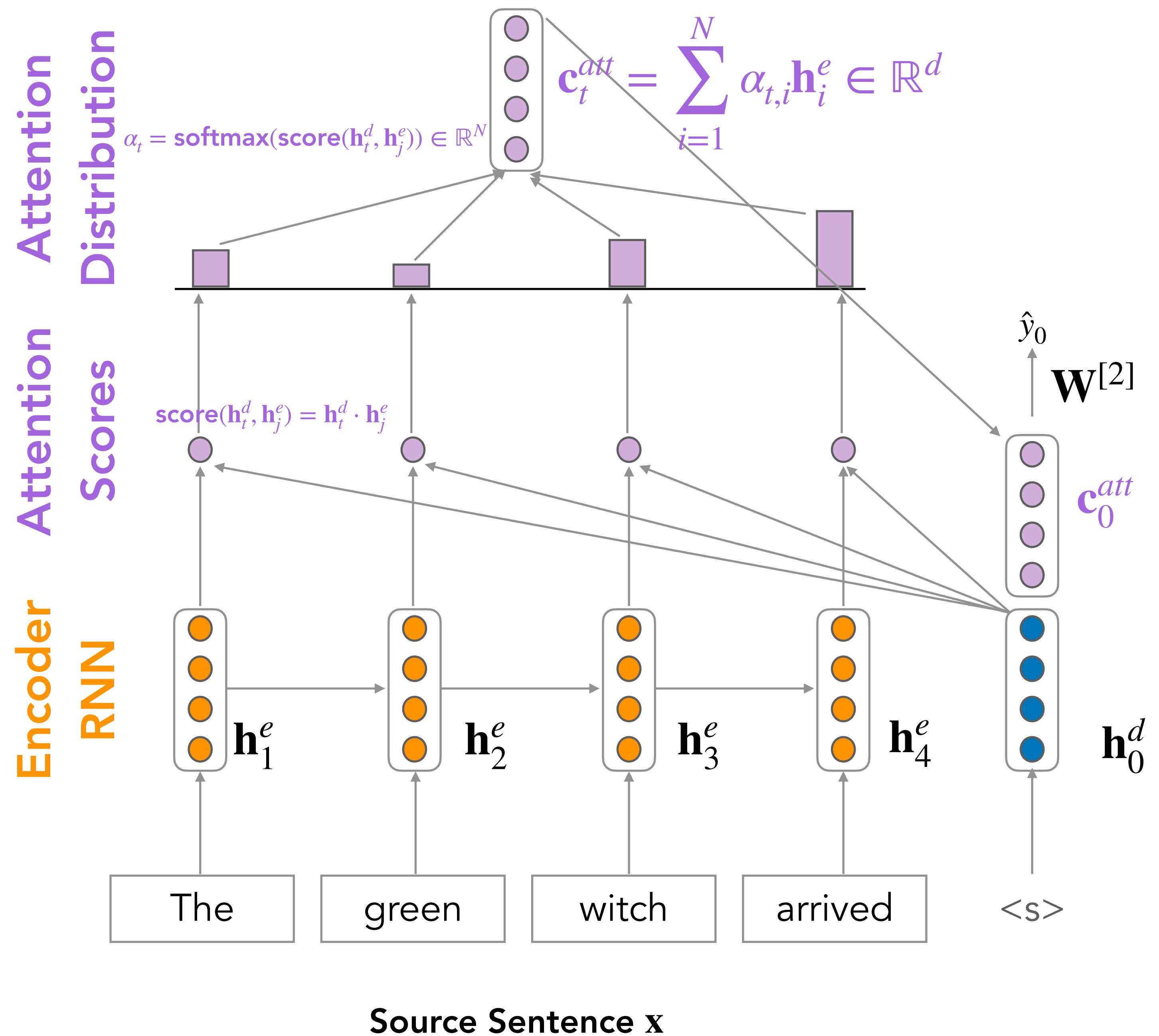


Concatenate attention output with decoder hidden state, then use to compute \hat{y}_0 as before

Note: Notation different from J&M

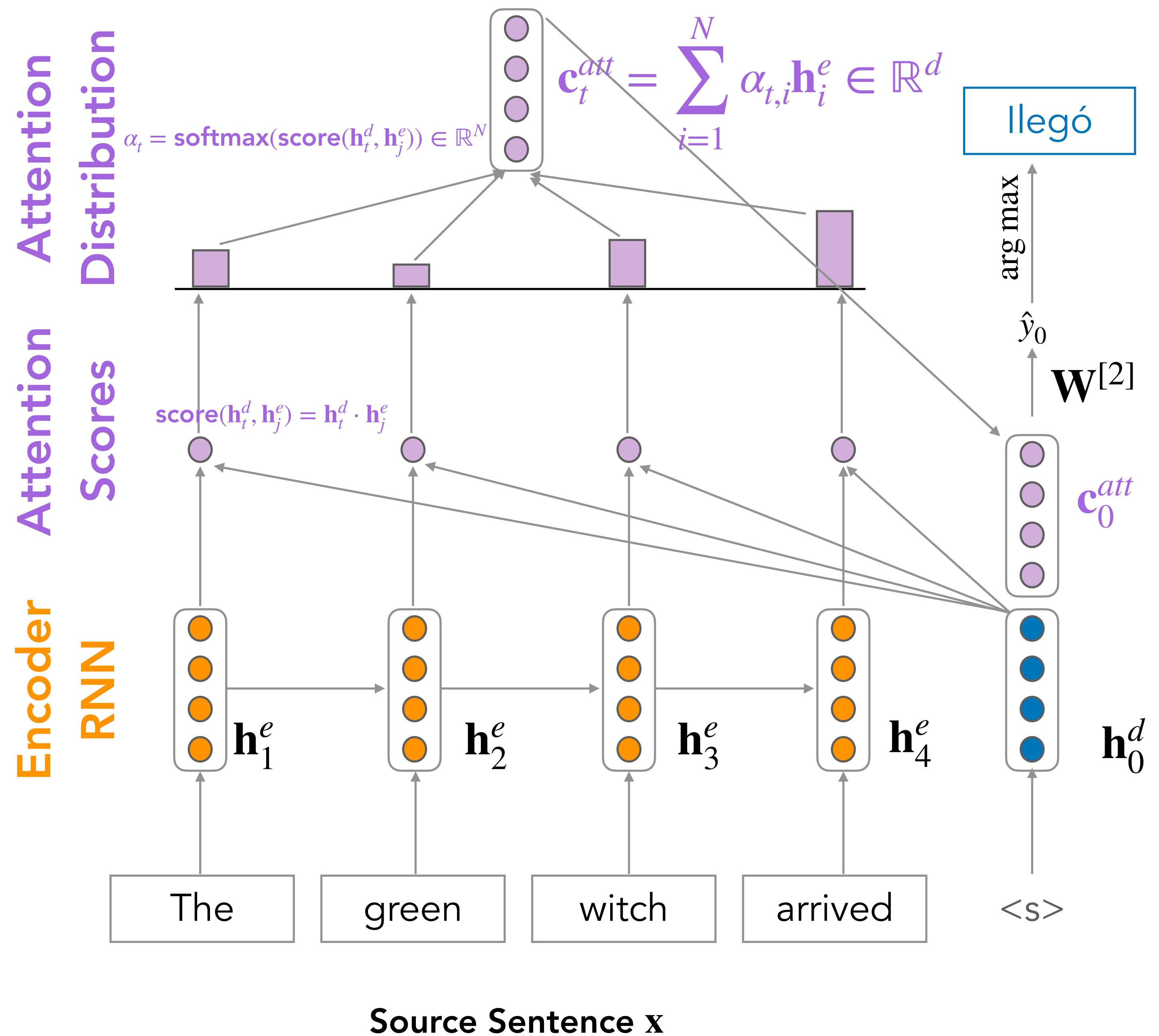


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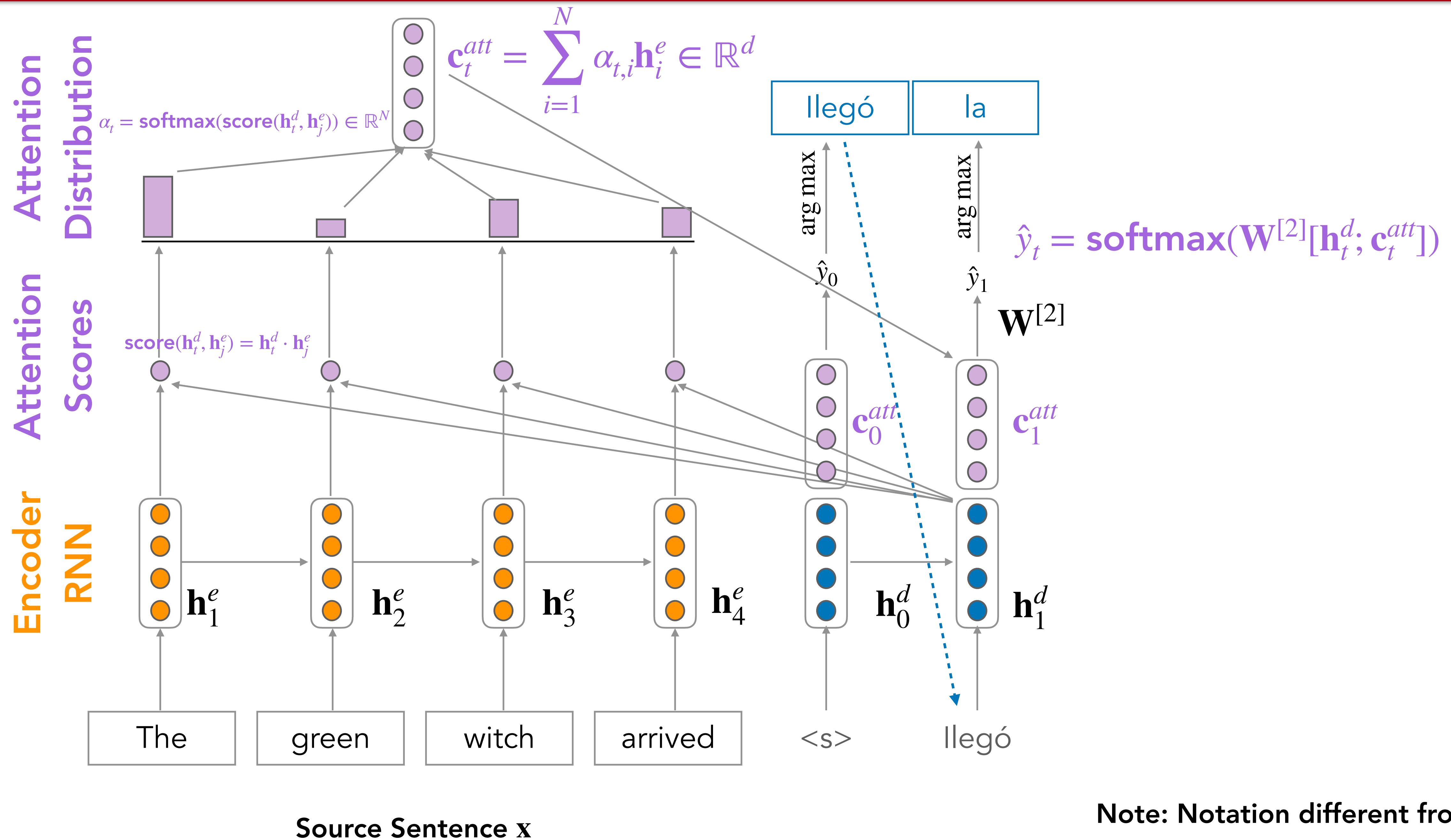


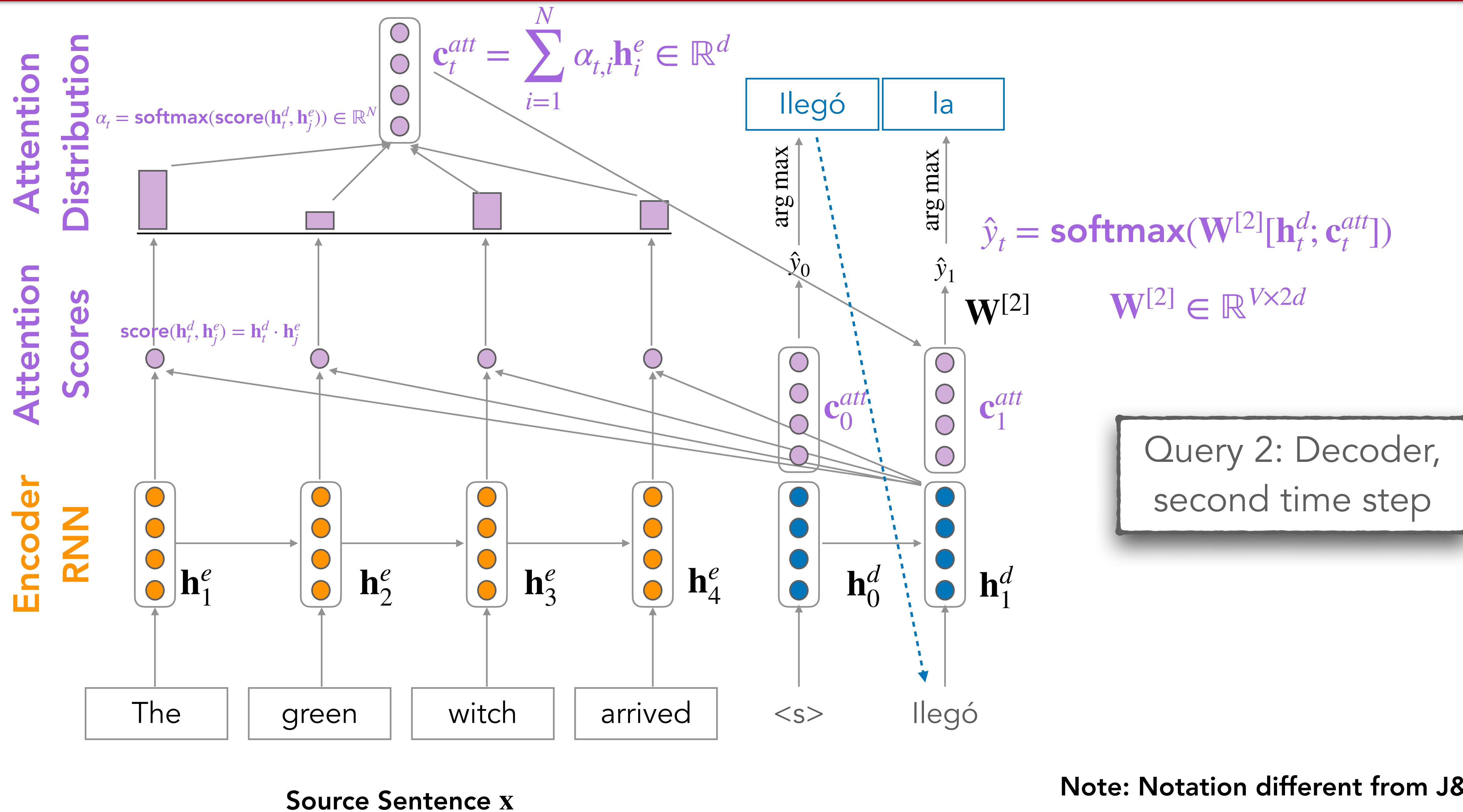
Concatenate attention output
with decoder hidden state, then
use to compute \hat{y}_0 as before

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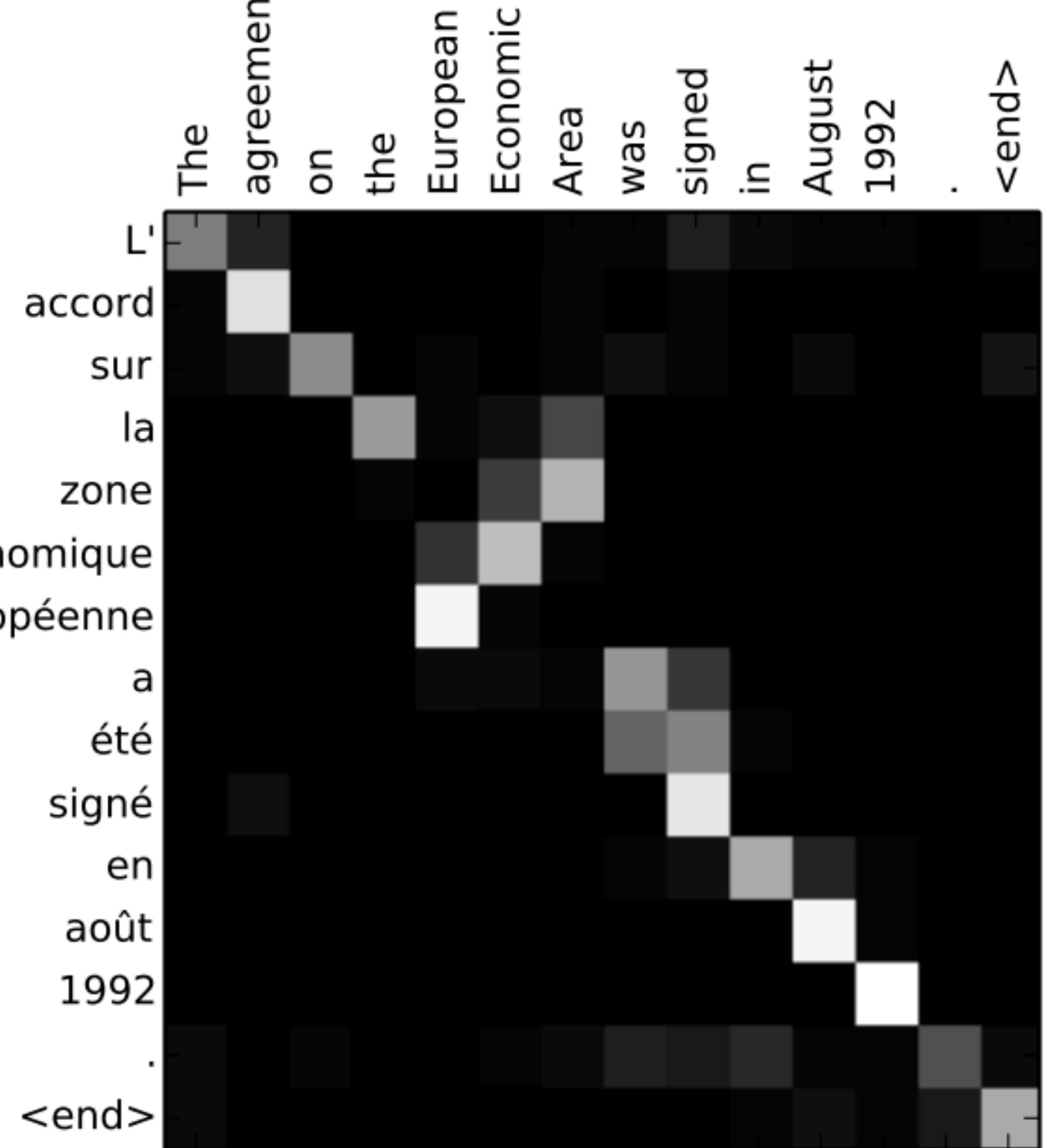
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Why Attention?

- Attention significantly **improves** neural machine translation **performance**
 - Very useful to allow decoder to focus on certain parts of the source
- Attention **solves the information bottleneck** problem
 - Attention allows decoder to look directly at source; bypass bottleneck
- Attention **helps with vanishing gradient problem**
 - Provides shortcut to faraway states
- Attention provides some **interpretability**
 - By inspecting attention distribution, we can see what the decoder was focusing on →
 - We get alignment for free! We never explicitly trained an alignment system! The network just learned alignment by itself



Lecture Outline

- Announcements
- Recap: Seq2Seq and Attention
- More on Attention
- Transformers: Self-Attention Networks
 - Multiheaded Attention
 - Positional Embeddings
 - Transformer Blocks
- Transformers as Encoders, Decoders and Encoder-Decoders

More on Attention

Attention Variants

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- In general, we have some keys $\mathbf{h}_1, \dots, \mathbf{h}_N \in \mathbb{R}^{d_1}$ and a query $\mathbf{q} \in \mathbb{R}^{d_2}$

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This leads to the attention output \mathbf{c}_t^{att} (sometimes called the attention context vector)

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 - Unsurprisingly, does not work too well...

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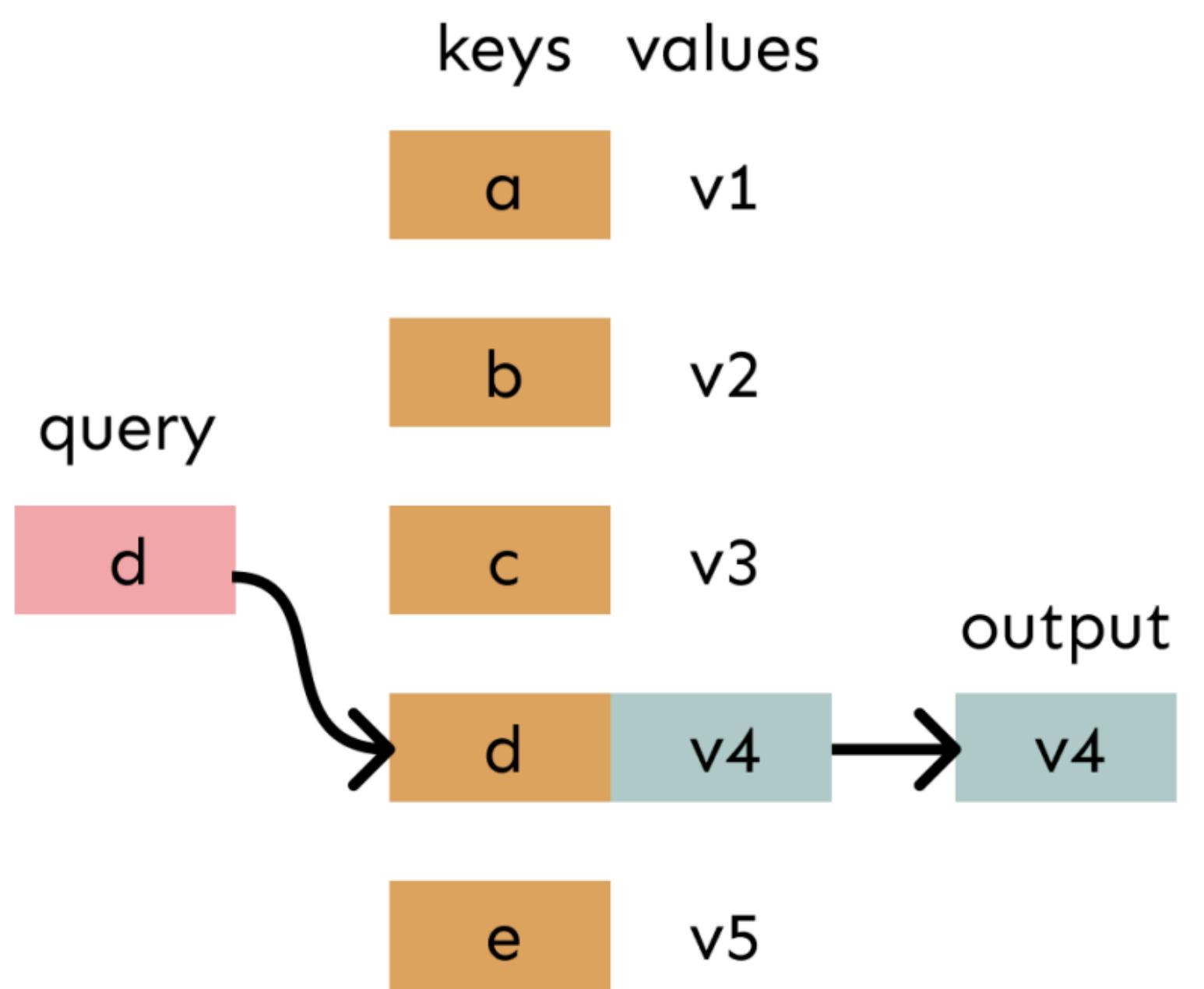
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- Attention is a powerful, flexible, general deep learning technique in all deep learning models.
 - A new idea from after 2010! Originated in NMT

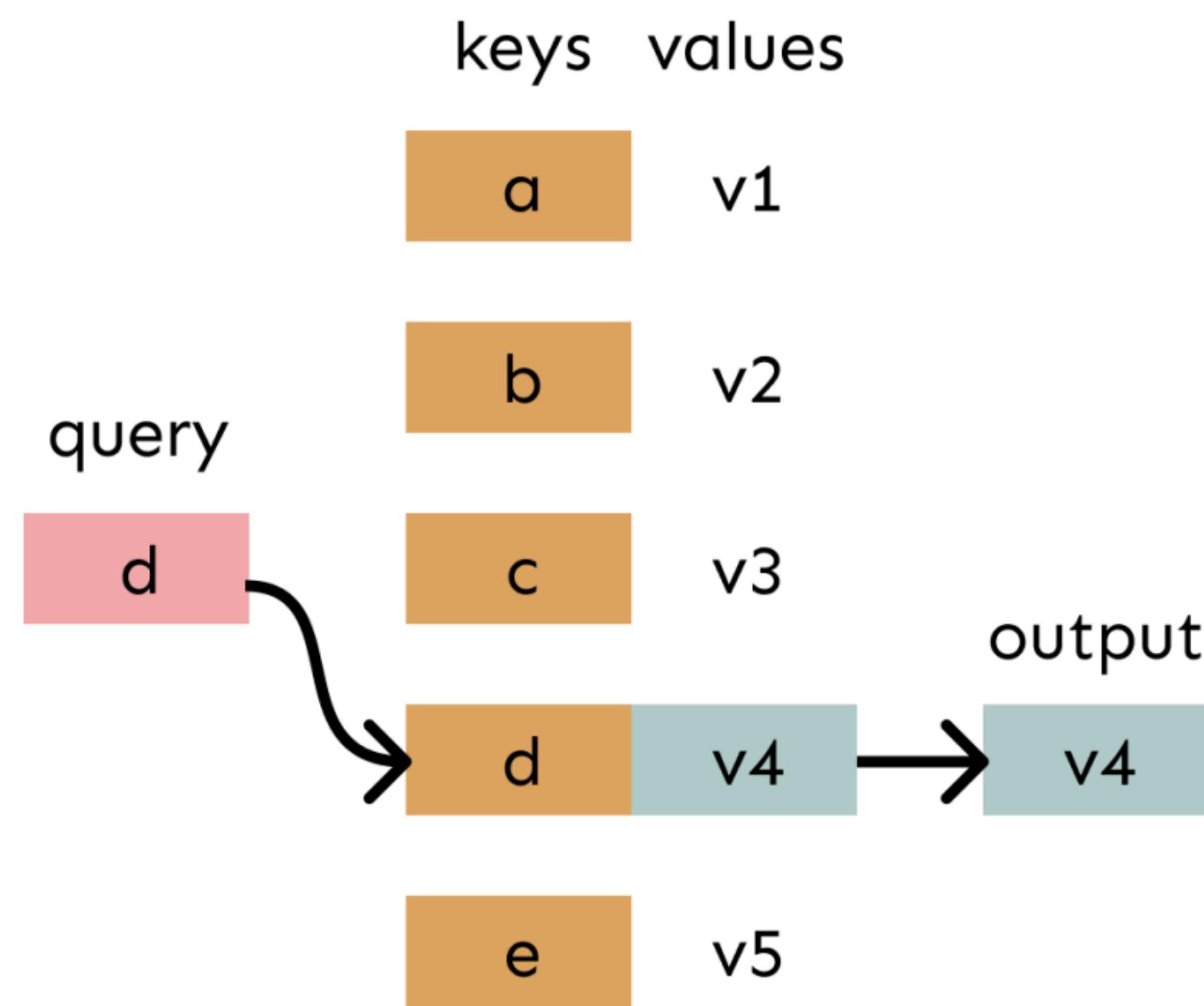
Attention and lookup tables

In a lookup table, we have a table of keys that map to values. The query matches one of the keys, returning its value.

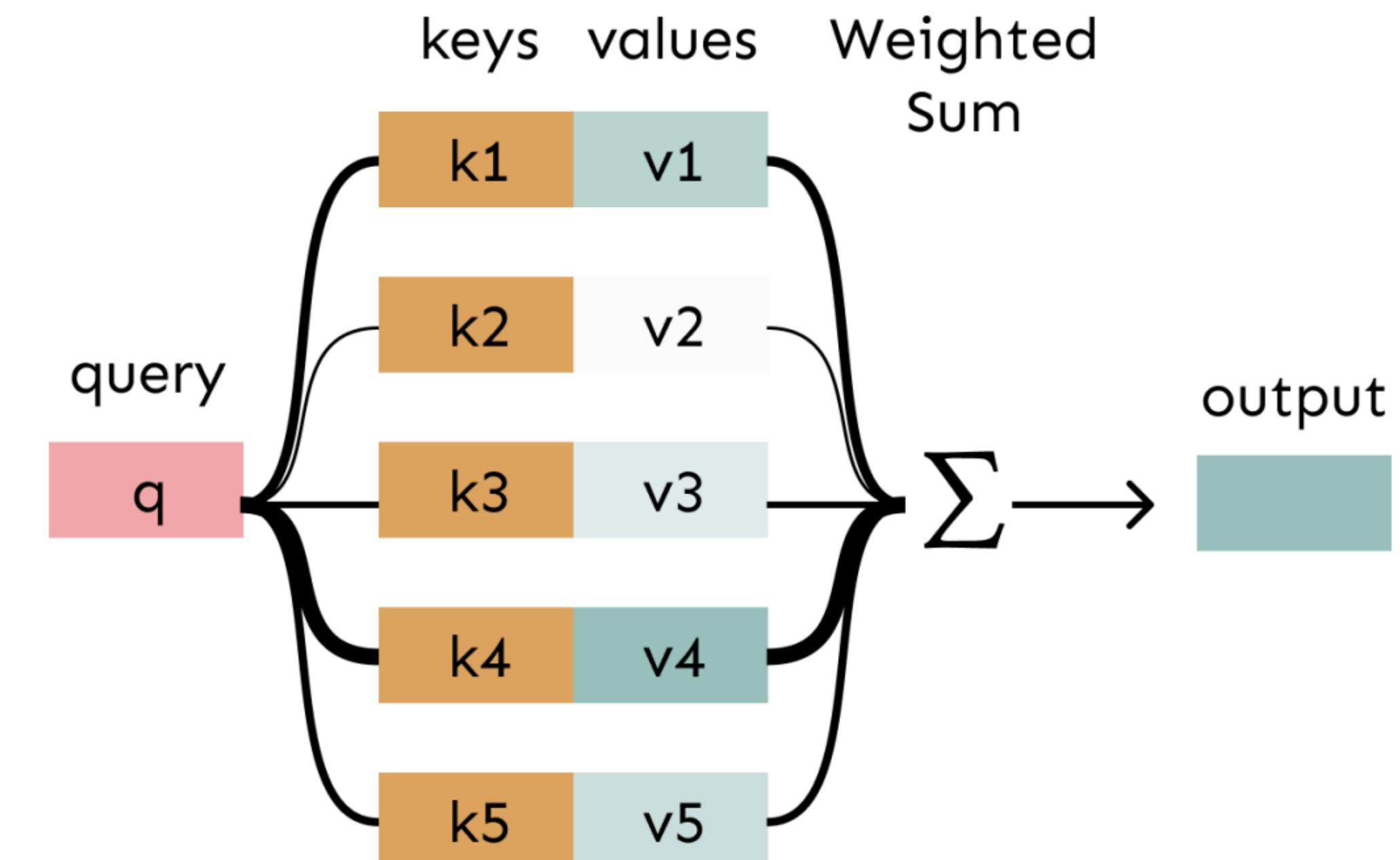


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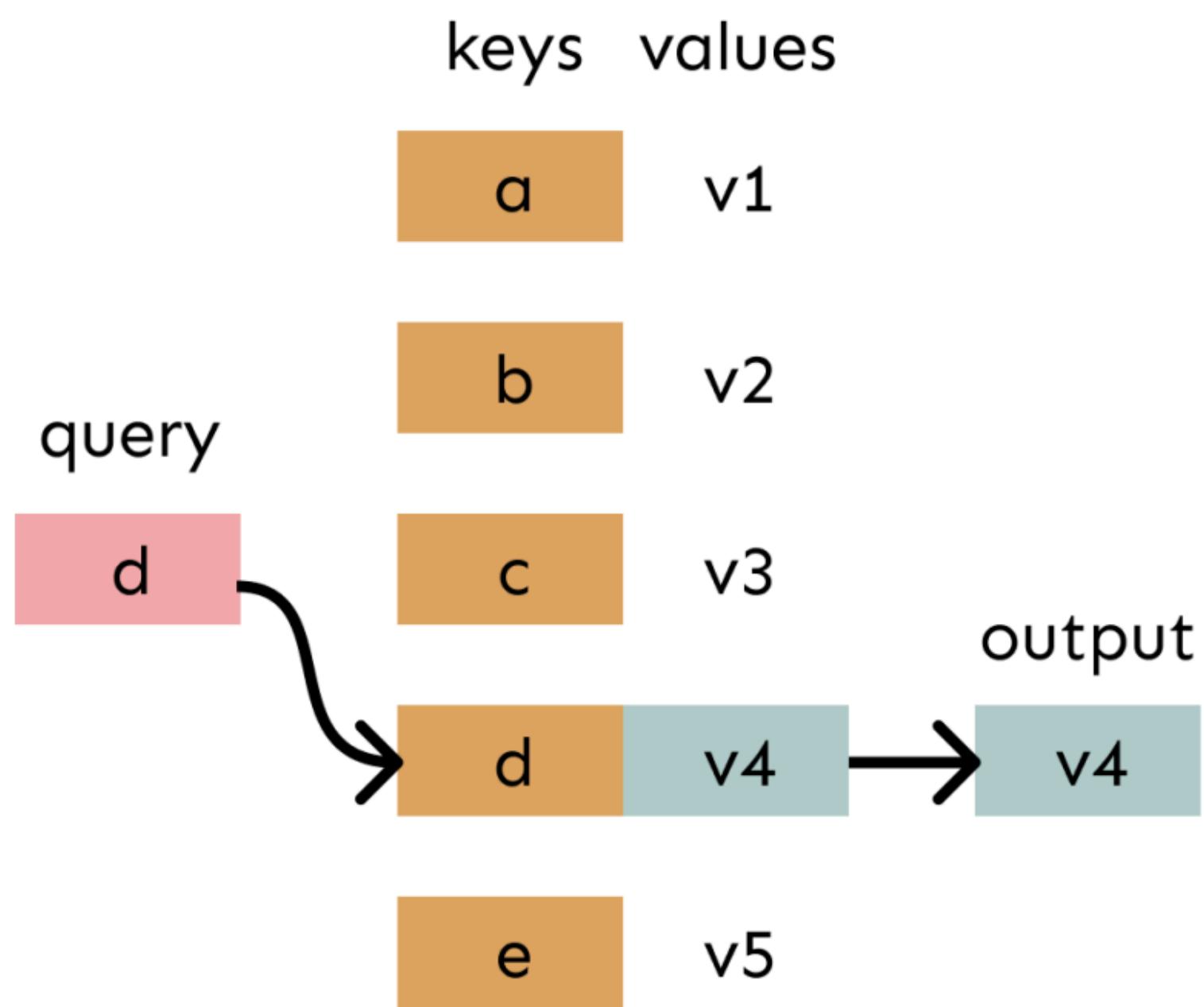
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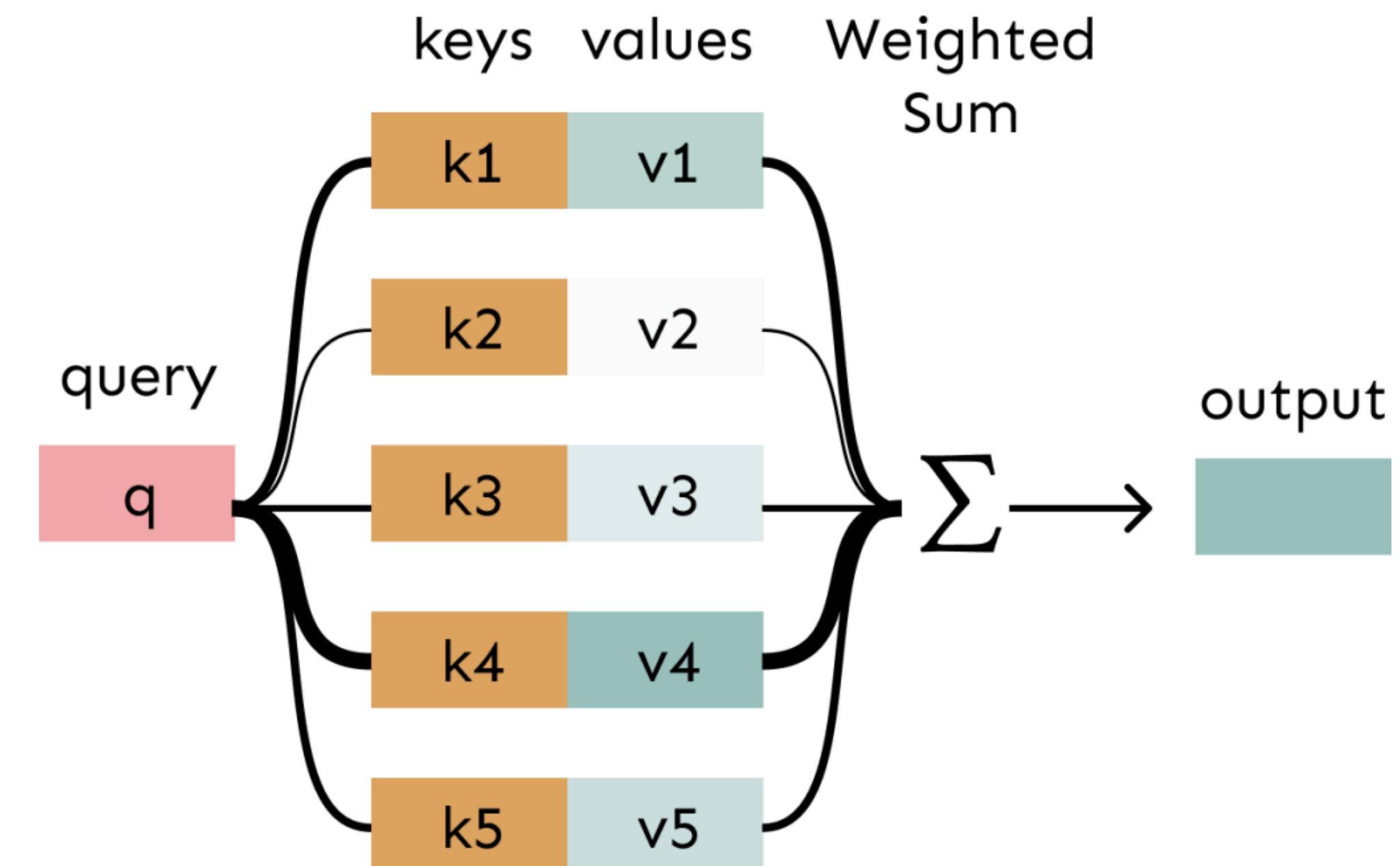
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Attention performs fuzzy lookup in a key-value store

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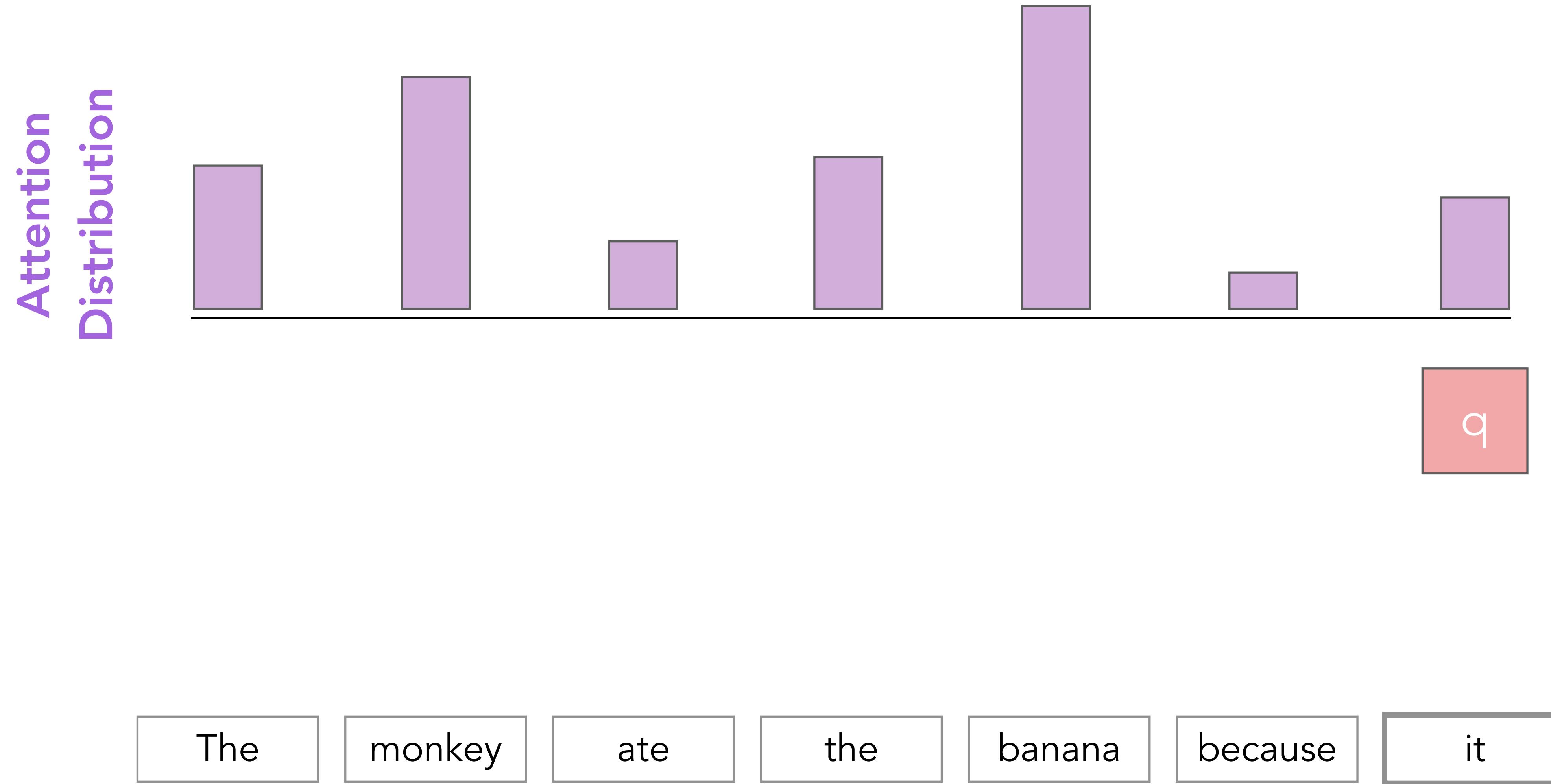
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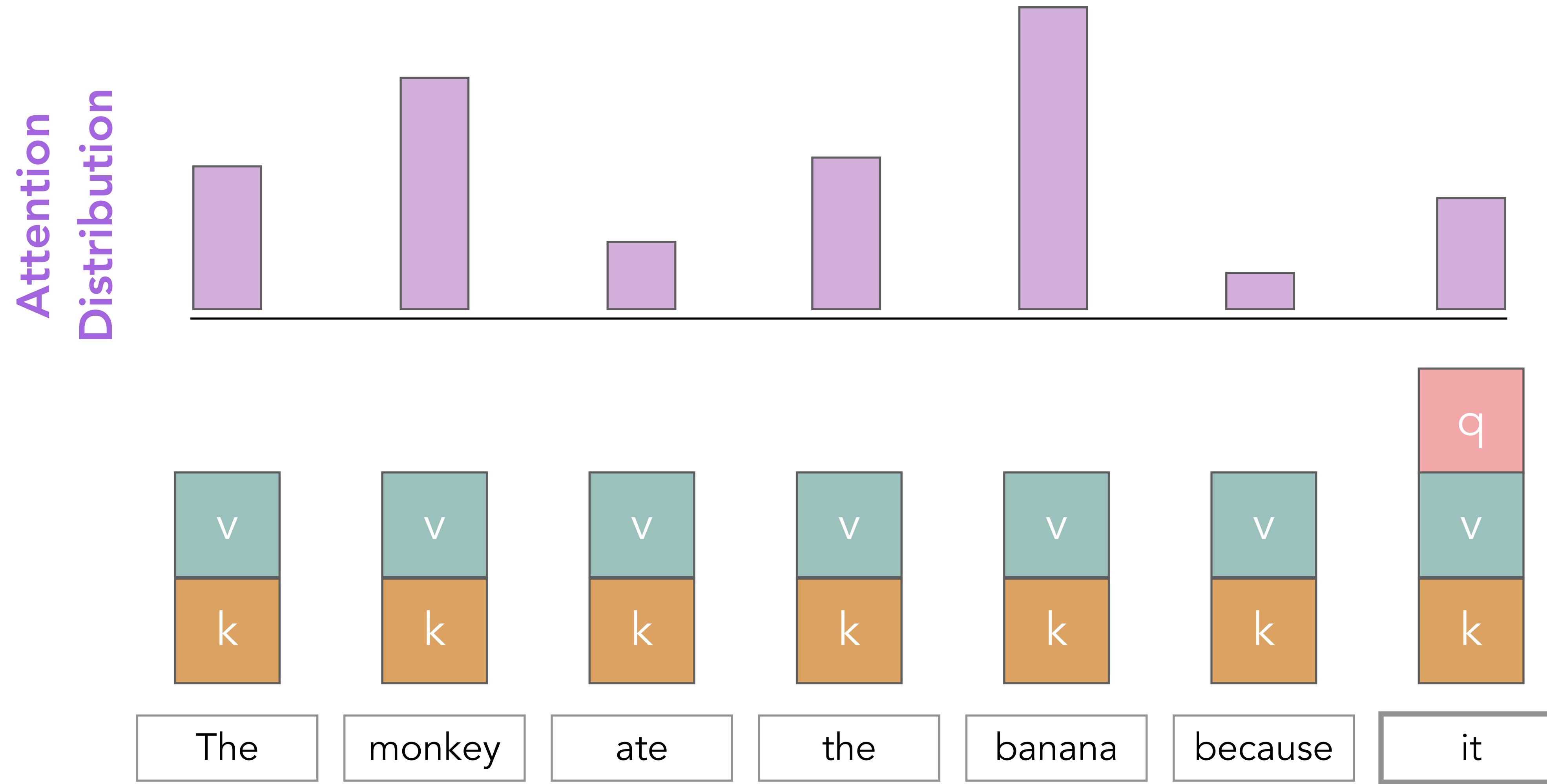


The monkey ate the banana because it

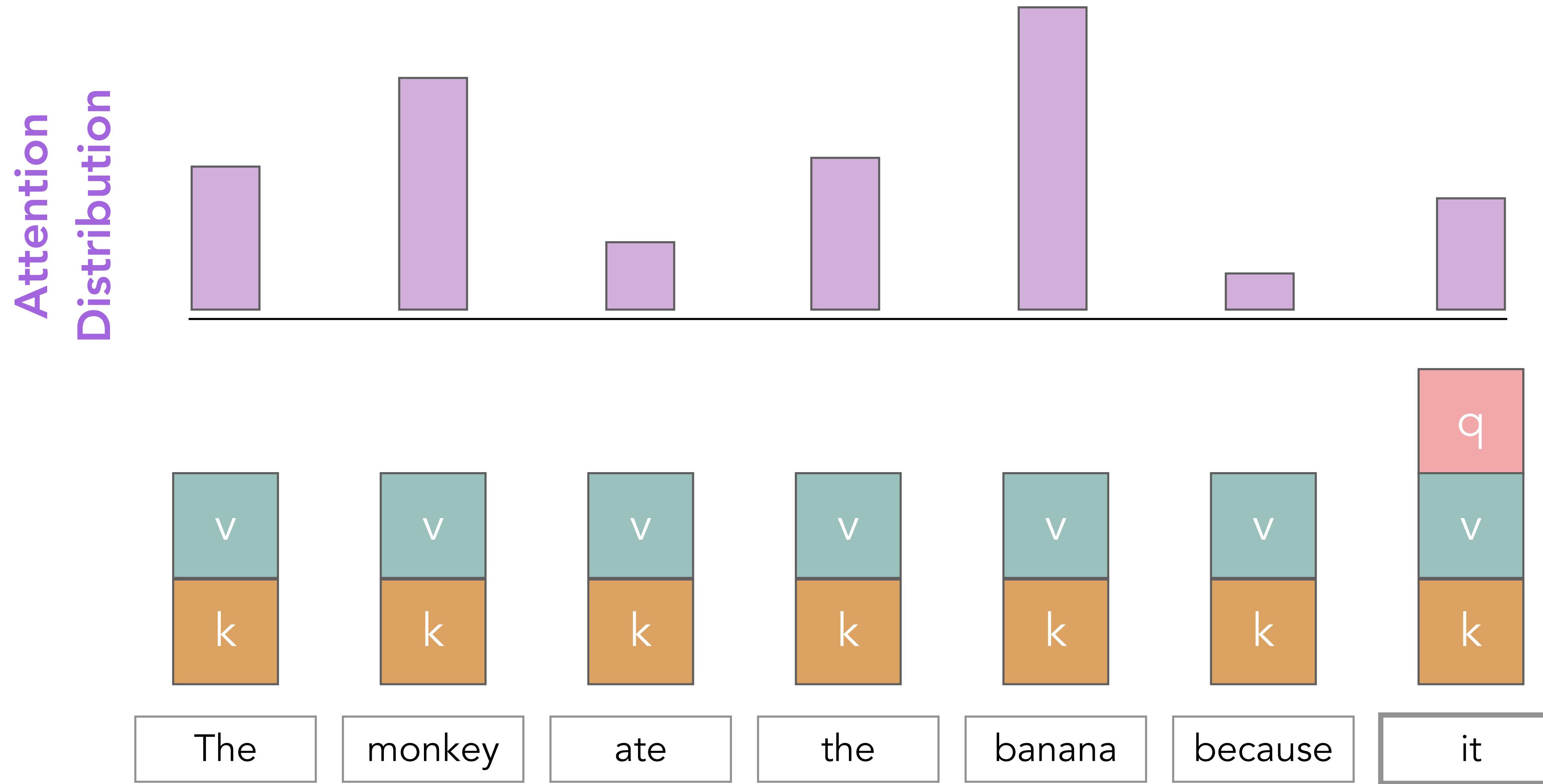
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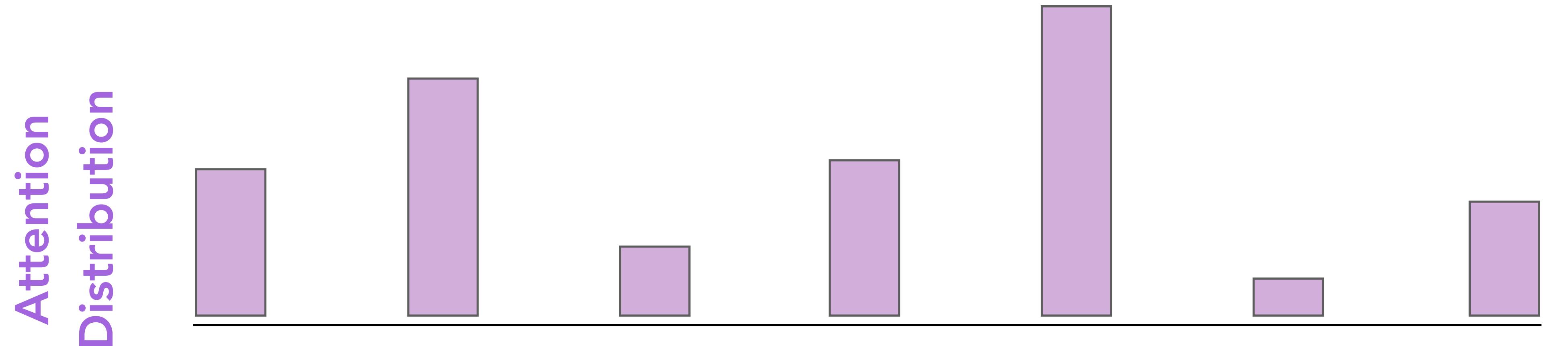




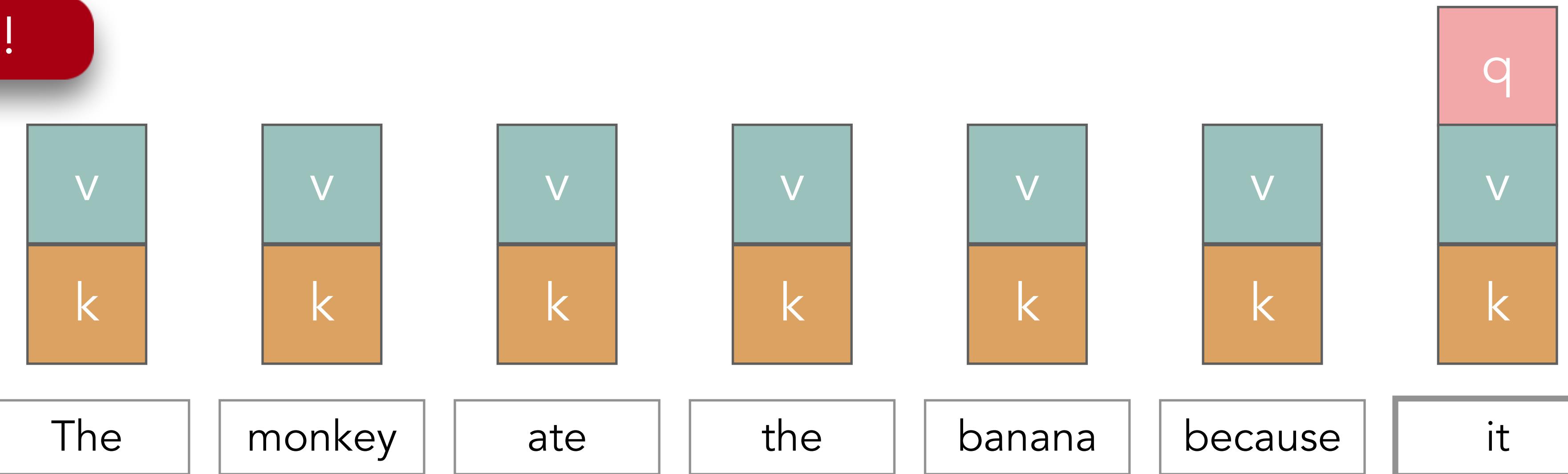
Attention in the decoder



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Self-Attention!



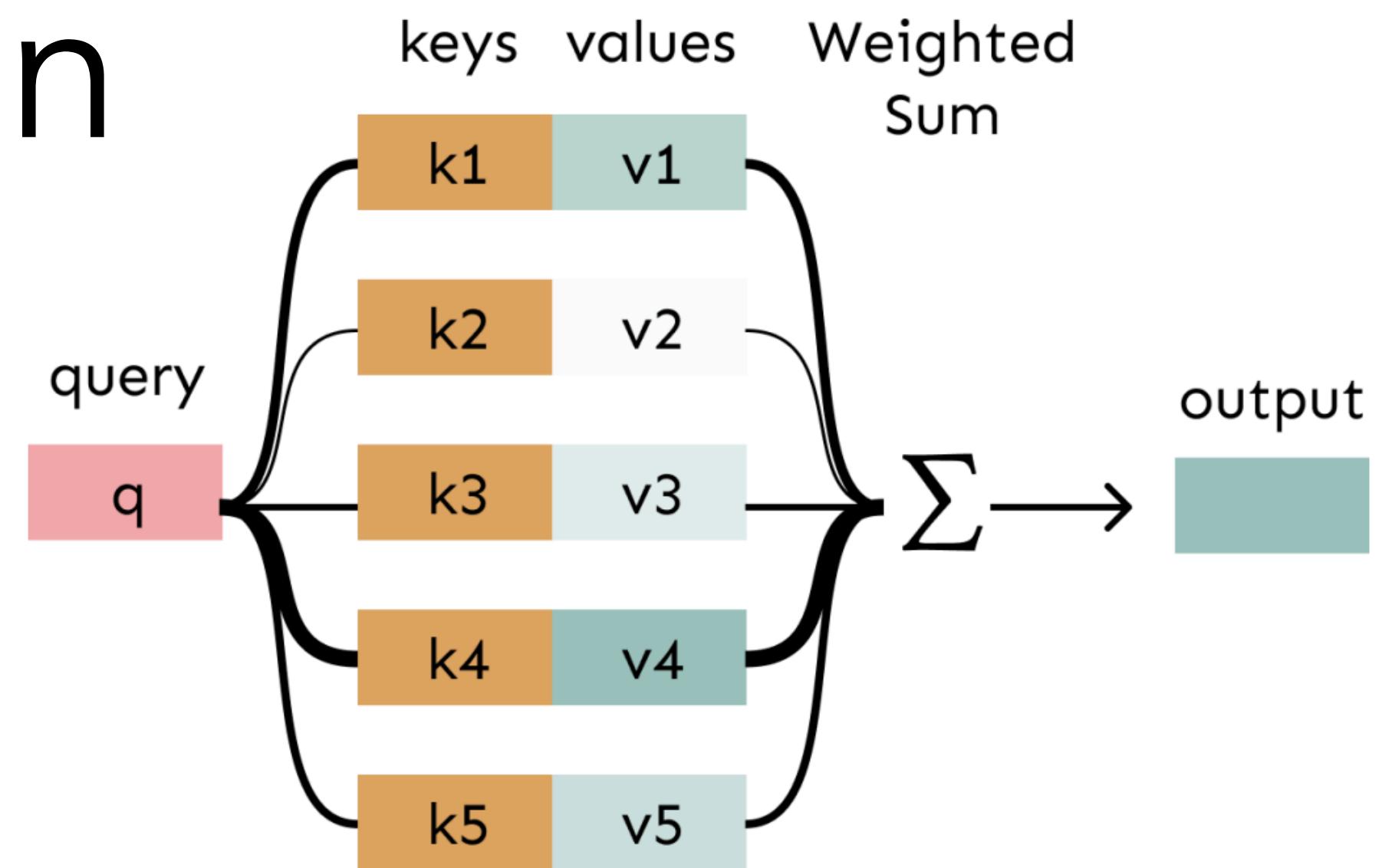
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Transformers: Self-Attention Networks

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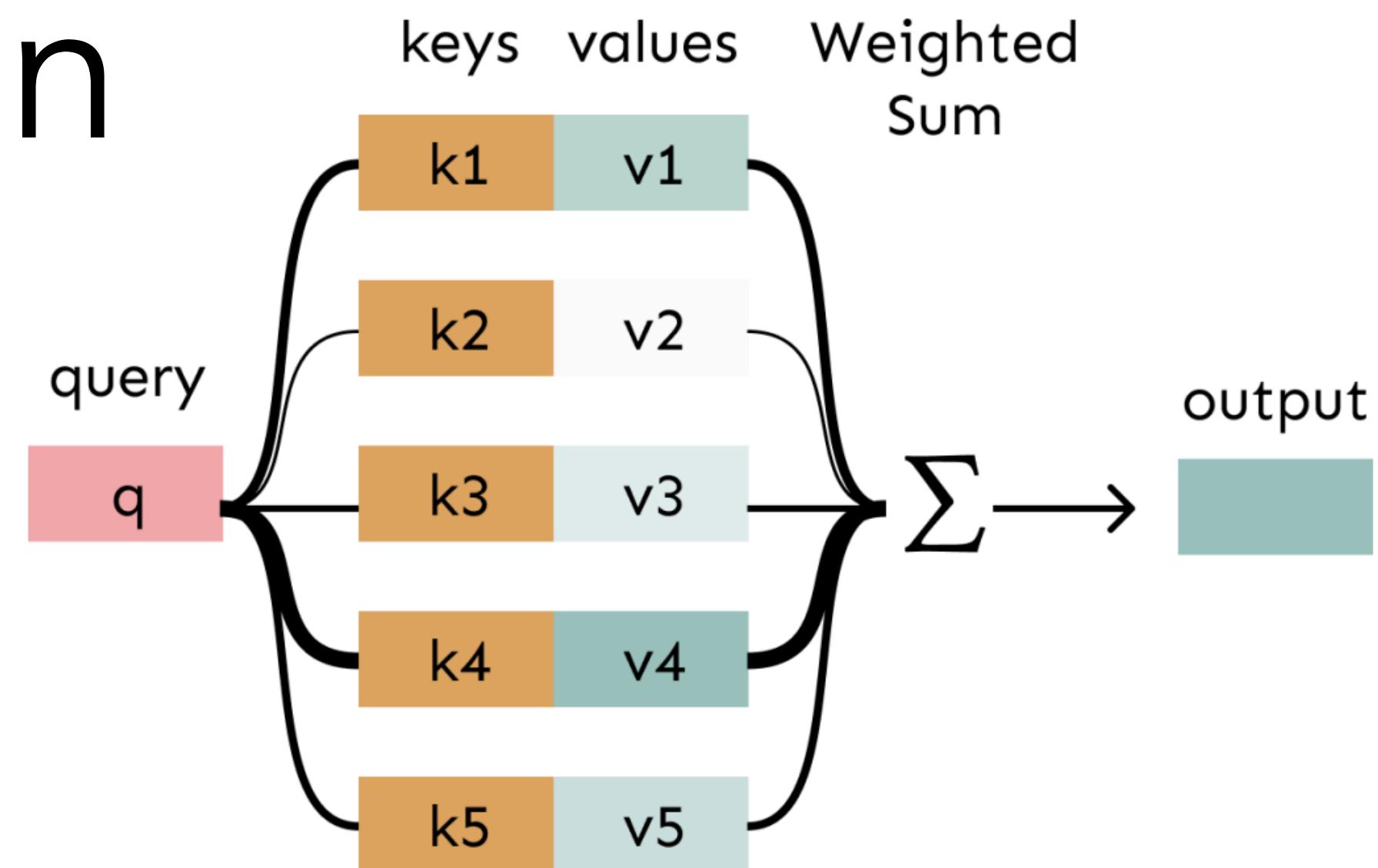


Self-Attention

Keys, Queries, Values from the same sequence

Let $w_{1:N}$ be a sequence of words in vocabulary V

For each w_i , let $\mathbf{x}_i = \mathbf{E}_{w_i}$, where $\mathbf{E} \in \mathbb{R}^{d \times V}$ is an embedding matrix.

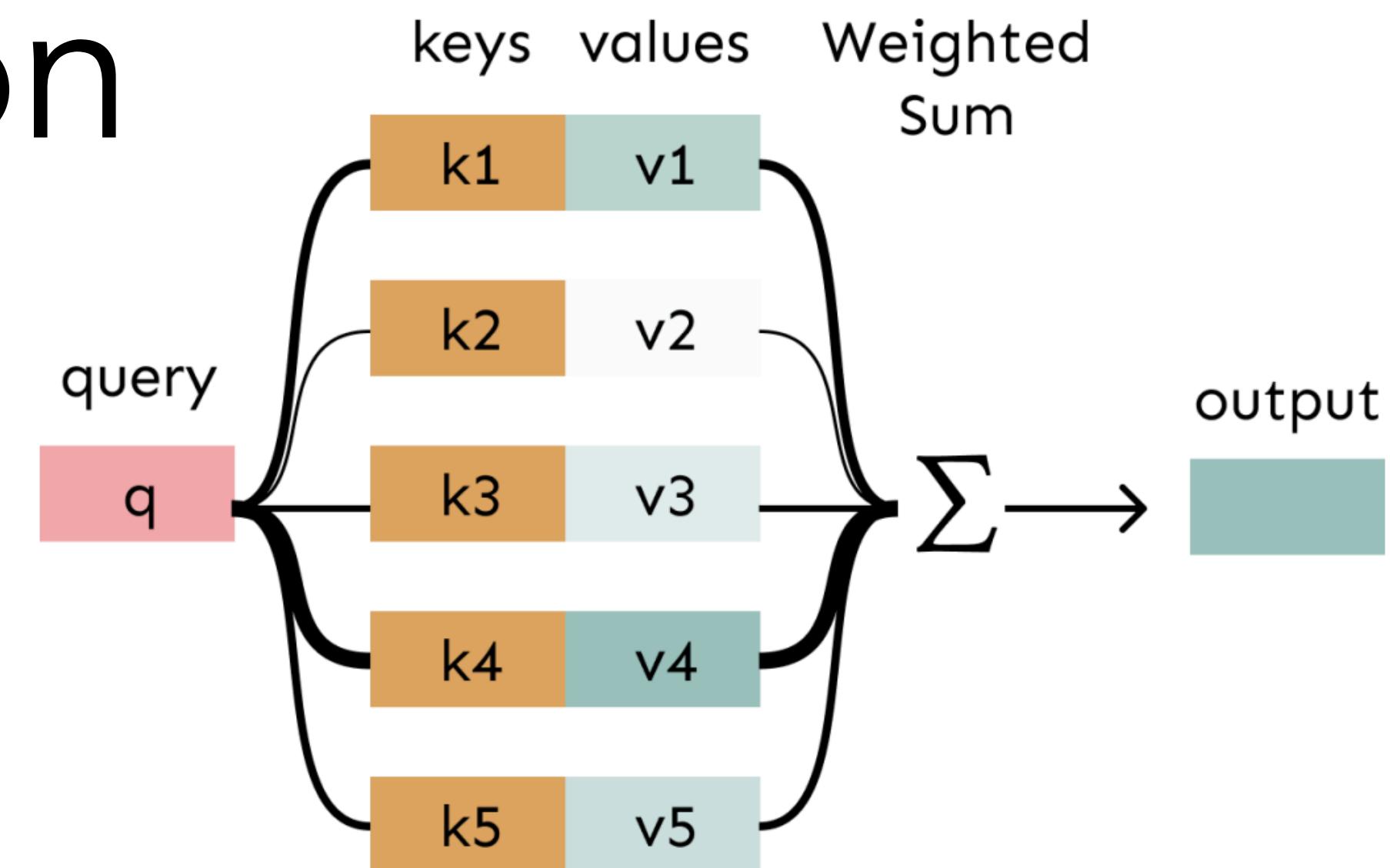


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1. Transform each word embedding with weight matrices $\mathbf{Q}, \mathbf{K}, \mathbf{V}$, each in $\mathbb{R}^{d \times d}$

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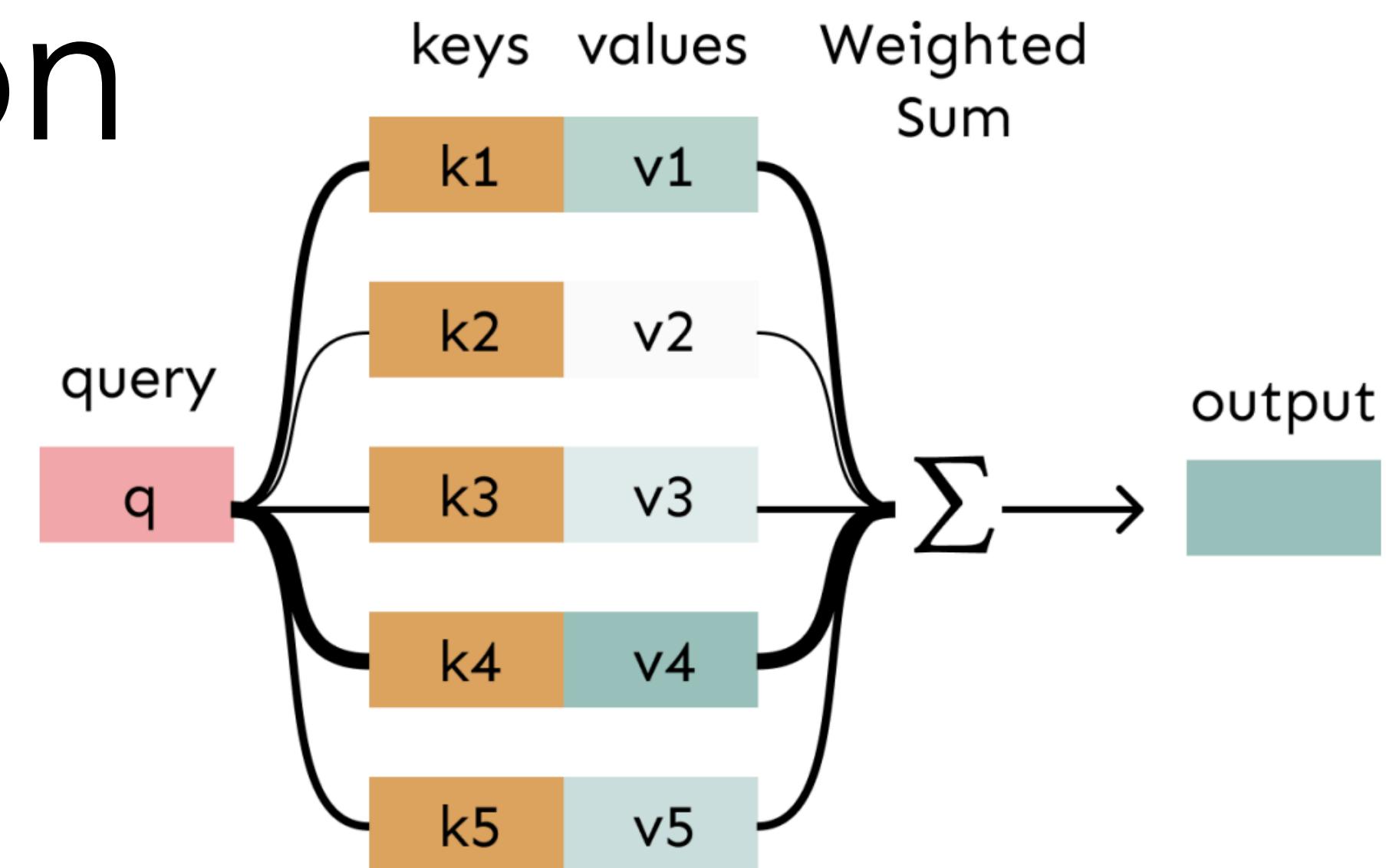
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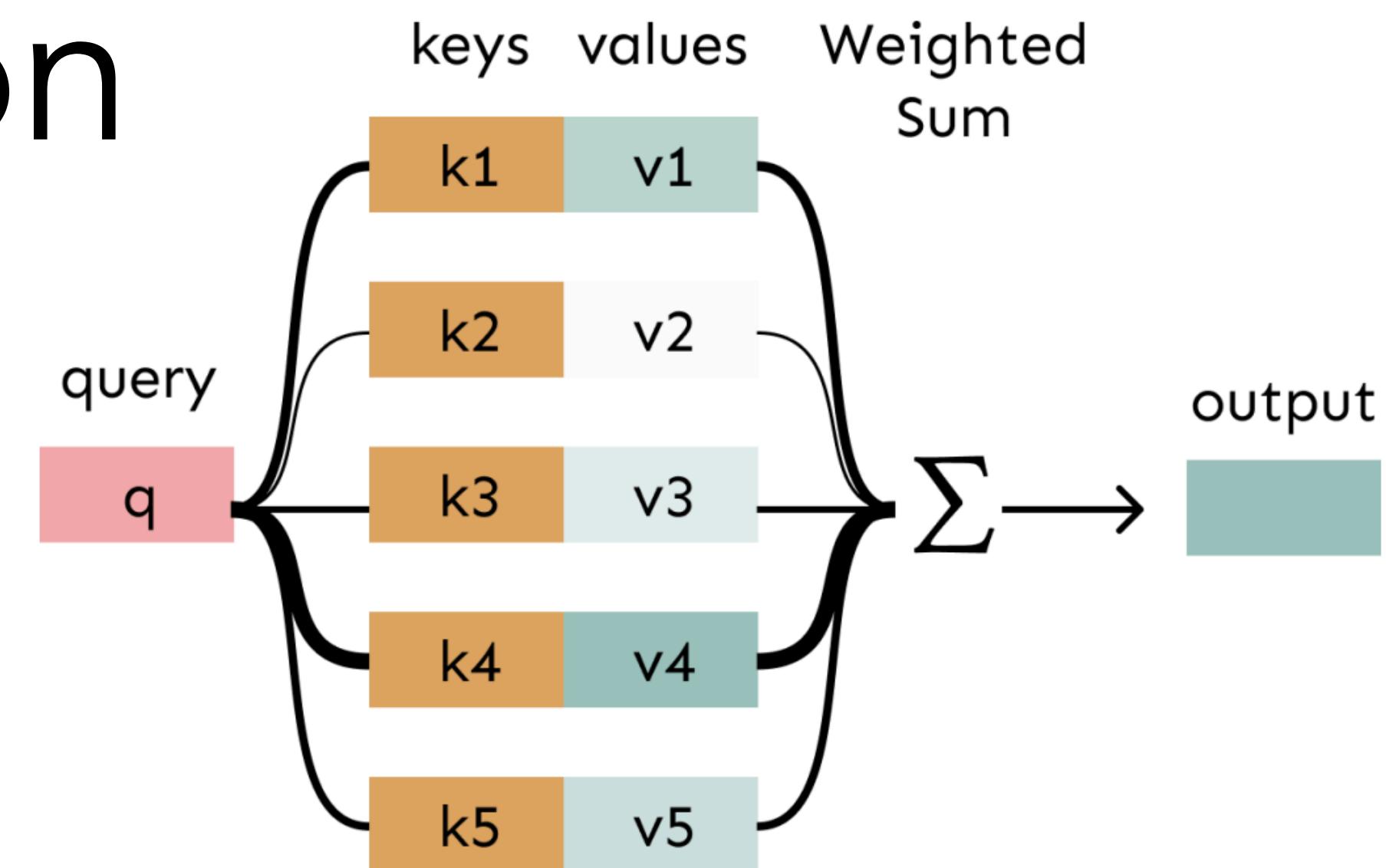
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3. Compute output for each word as weighted sum of values

$$\mathbf{o}_i = \sum_j \alpha_{ij} \mathbf{v}_i$$

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First, take the query-key dot products in one matrix multiplication:
 $\mathbf{XQ}(\mathbf{XK})^T$

$$\begin{matrix} XQ \\ K^\top X^\top \end{matrix} = \begin{matrix} XQK^\top X^\top \\ , \end{matrix} \in \mathbb{R}^{n \times n}$$

All pairs of attention scores!

Self-Attention as Matrix Multiplications

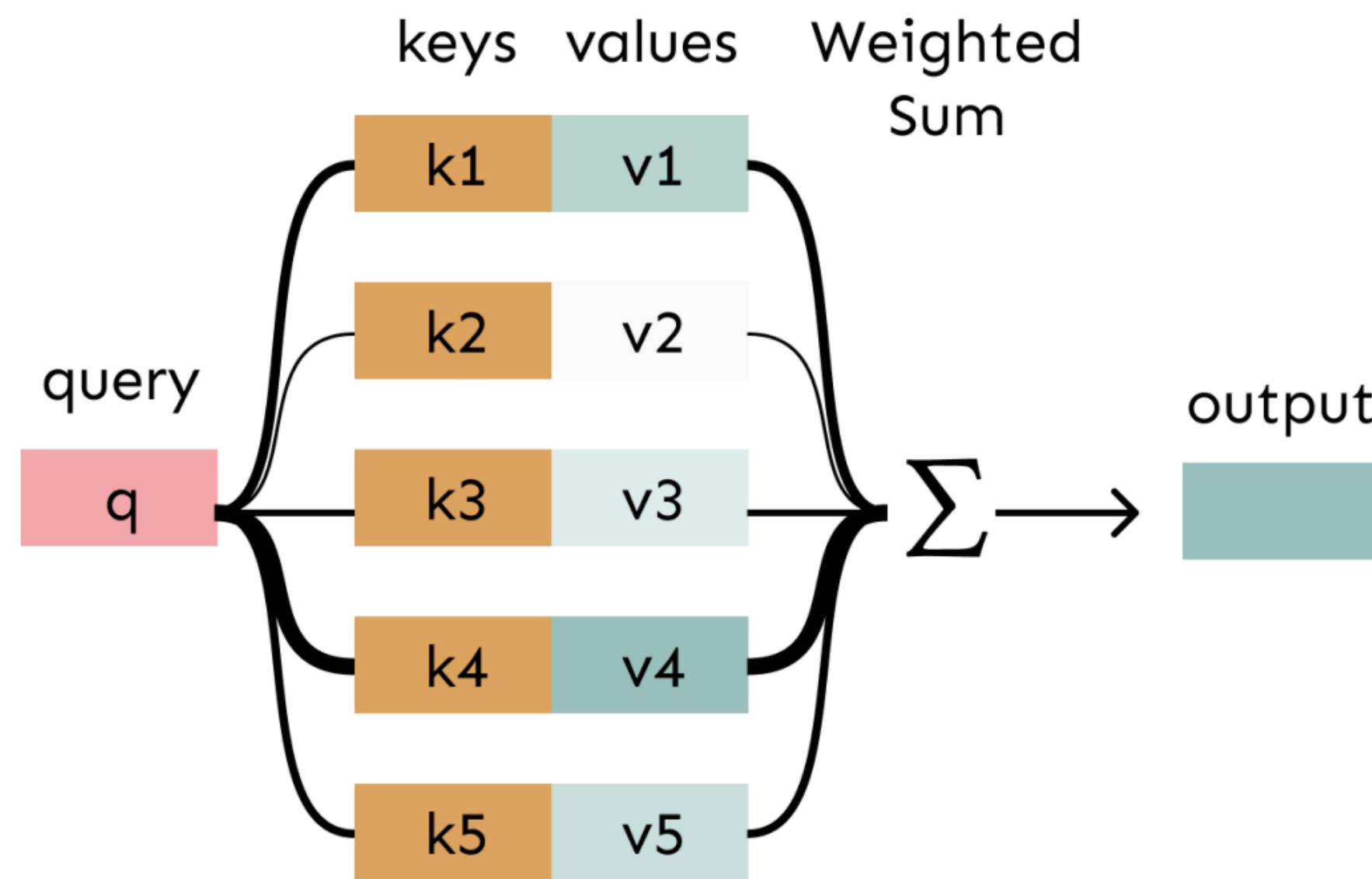
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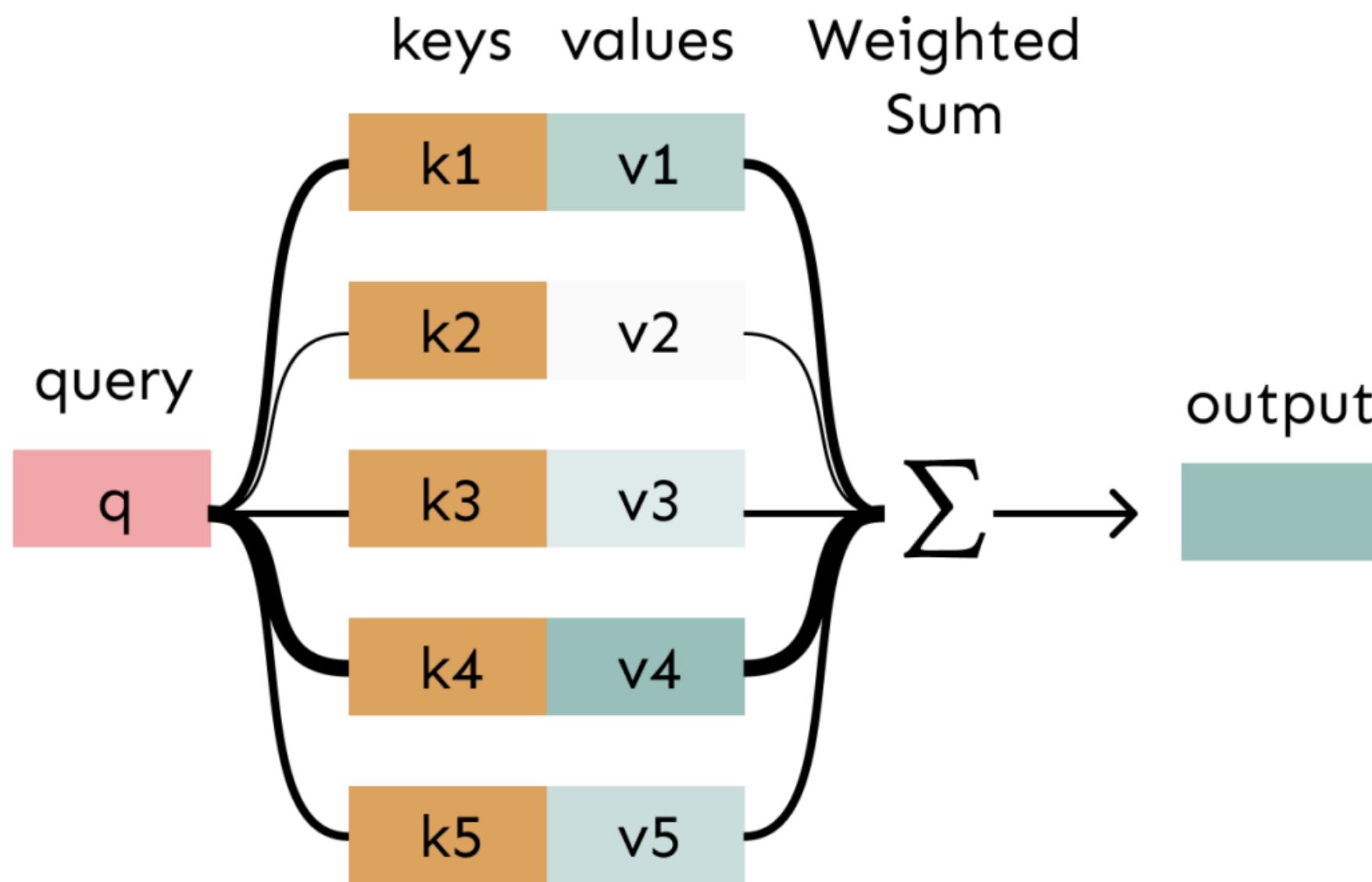
The diagram illustrates the computation of self-attention scores and the final output. It starts with two multiplications: XQ (red box) multiplied by $K^\top X^\top$ (orange box) equals $XQK^\top X^\top$ (grey box), which is labeled as $\in \mathbb{R}^{n \times n}$. This result is annotated with "All pairs of attention scores!". Below this, the softmax function (blue box) is applied to the result, and it is multiplied by XV (teal box) to produce the final output (grey box), labeled as $\text{output} \in \mathbb{R}^{n \times d}$.

Next, softmax, and compute the weighted average with another matrix multiplication.

Why Self-Attention?

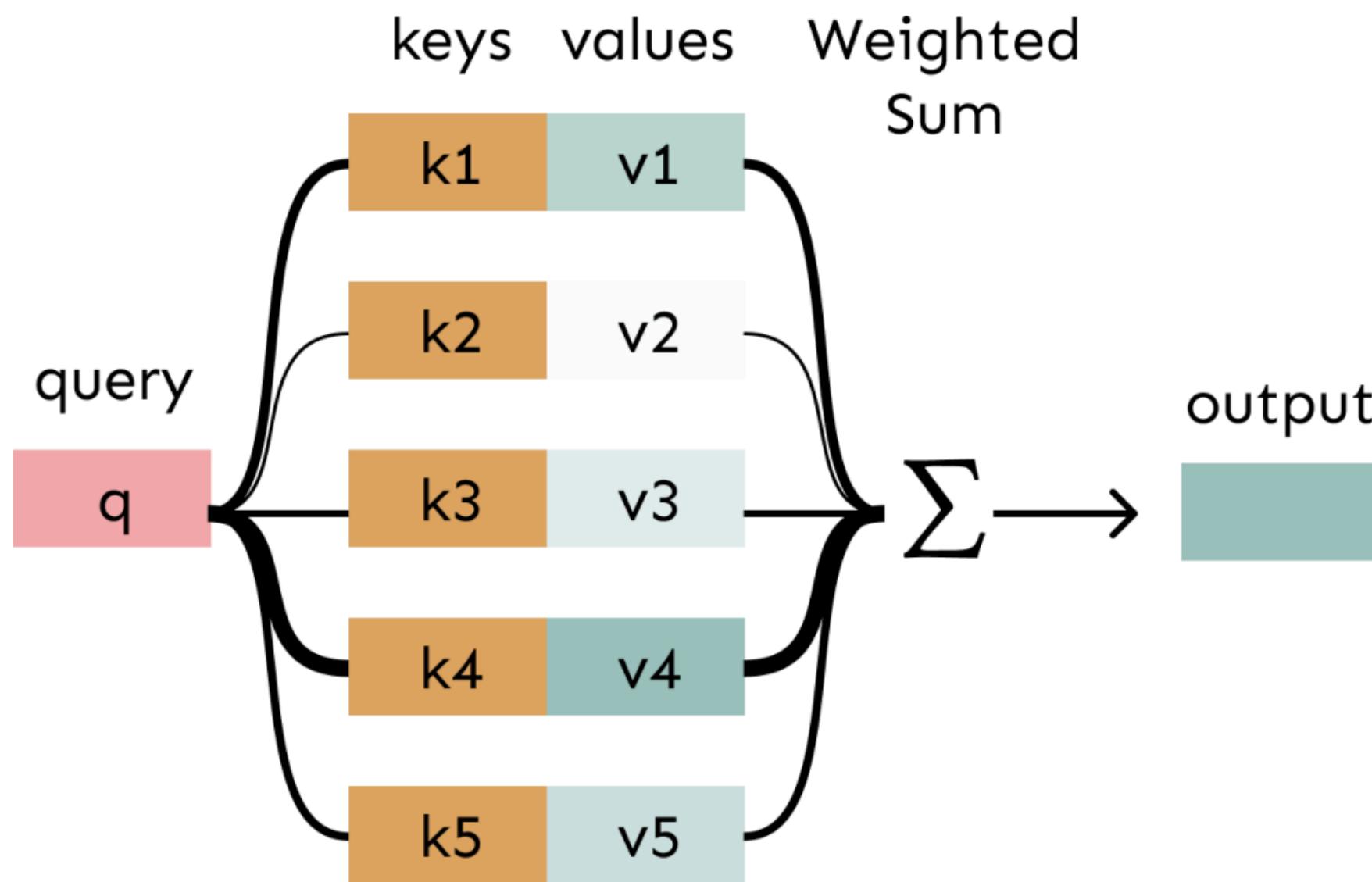


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- Allows a network to directly extract and use information from arbitrarily large contexts without the need to pass it through intermediate recurrent connections as in RNNs
- Used often with feedforward networks!

Transformers are Self-Attention Networks

Attention Is All You Need

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illia.polosukhin@gmail.com

Transformers are Self-Attention Networks

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- Self-Attention is the key innovation behind Transformers!
- Transformers (self-attention networks) map sequences of input vectors ($\mathbf{x}_1, \dots, \mathbf{x}_n$) to sequences of output vectors ($\mathbf{y}_1, \dots, \mathbf{y}_n$) of the same length.



Transformers are Self-Attention Networks

- Self-Attention is the key innovation behind Transformers!
- Transformers (self-attention networks) map sequences of input vectors ($\mathbf{x}_1, \dots, \mathbf{x}_n$) to sequences of output vectors ($\mathbf{y}_1, \dots, \mathbf{y}_n$) of the same length.
- Made up of stacks of Transformer blocks
 - each of which is a multilayer network made by combining
 - simple linear layers,
 - feedforward networks, and
 - self-attention layers
 - No more recurrent connections!



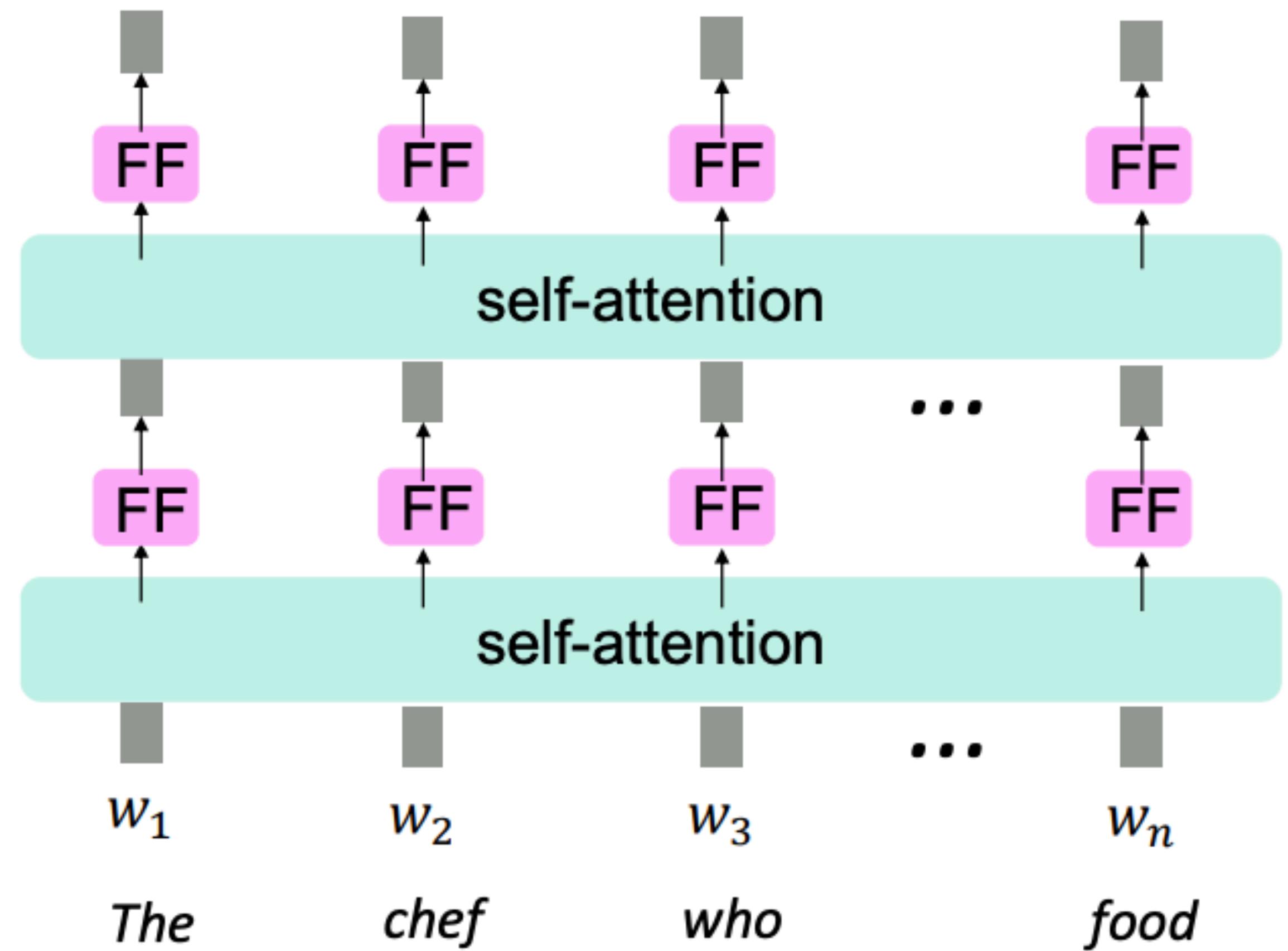
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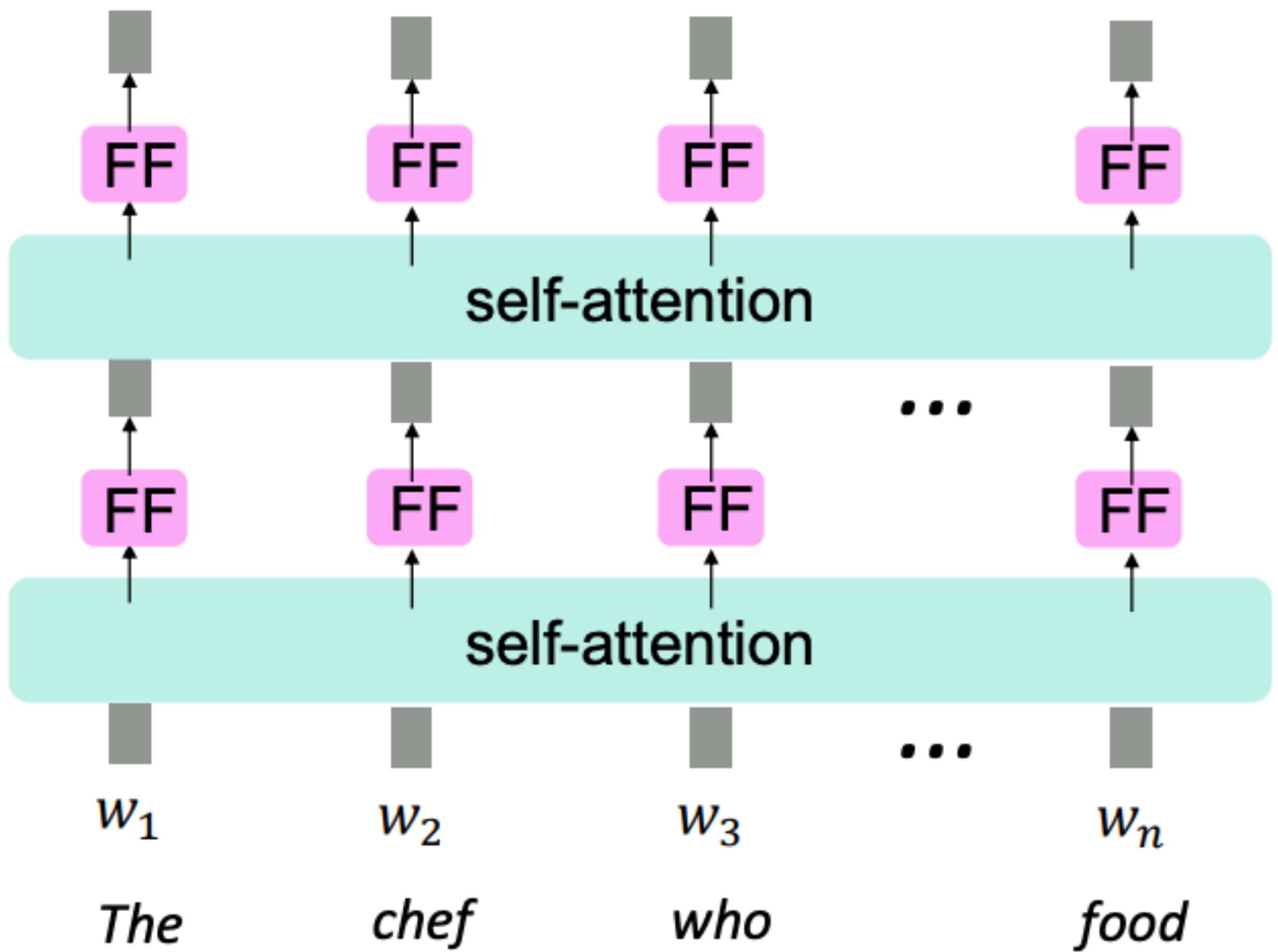
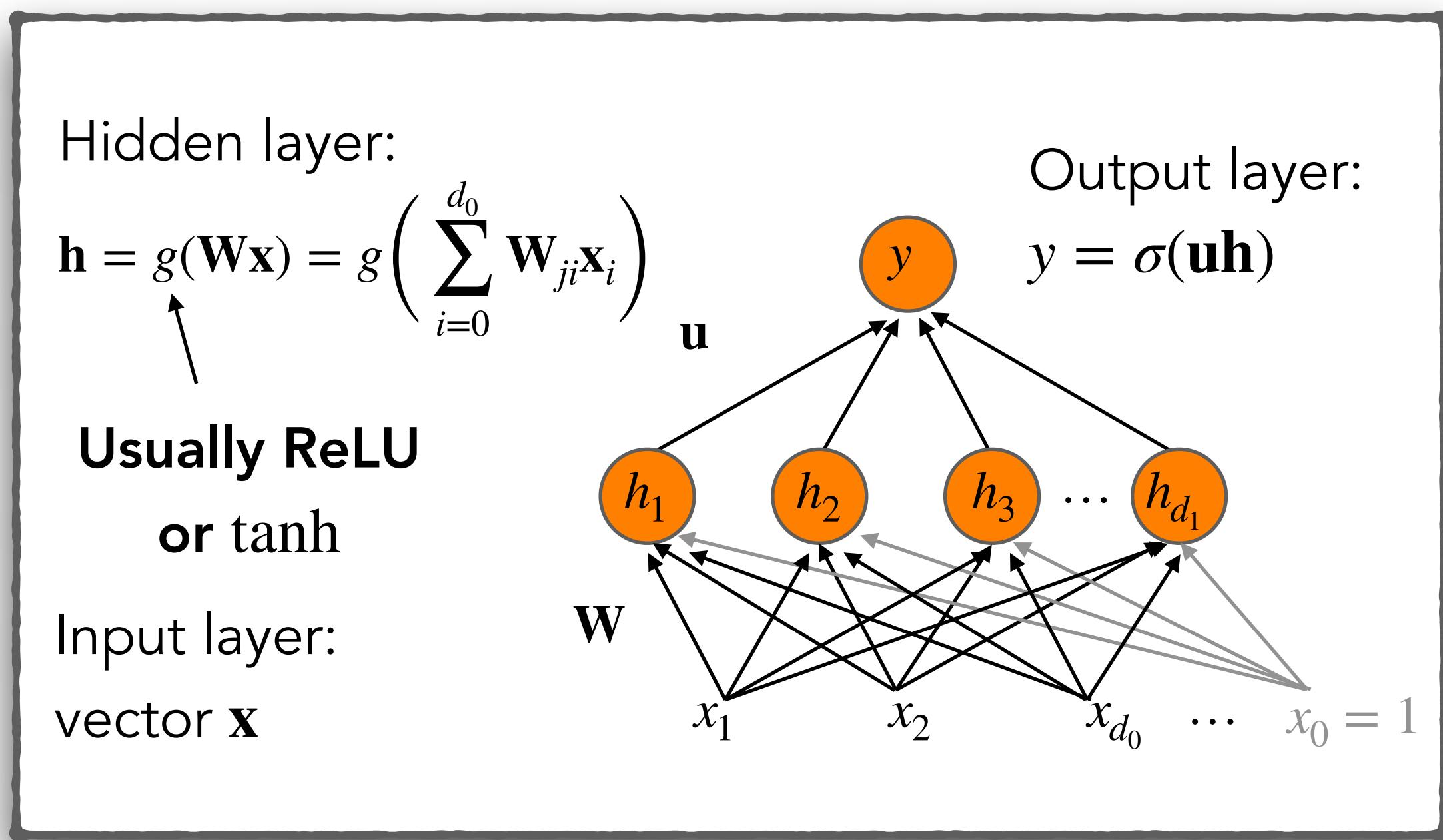
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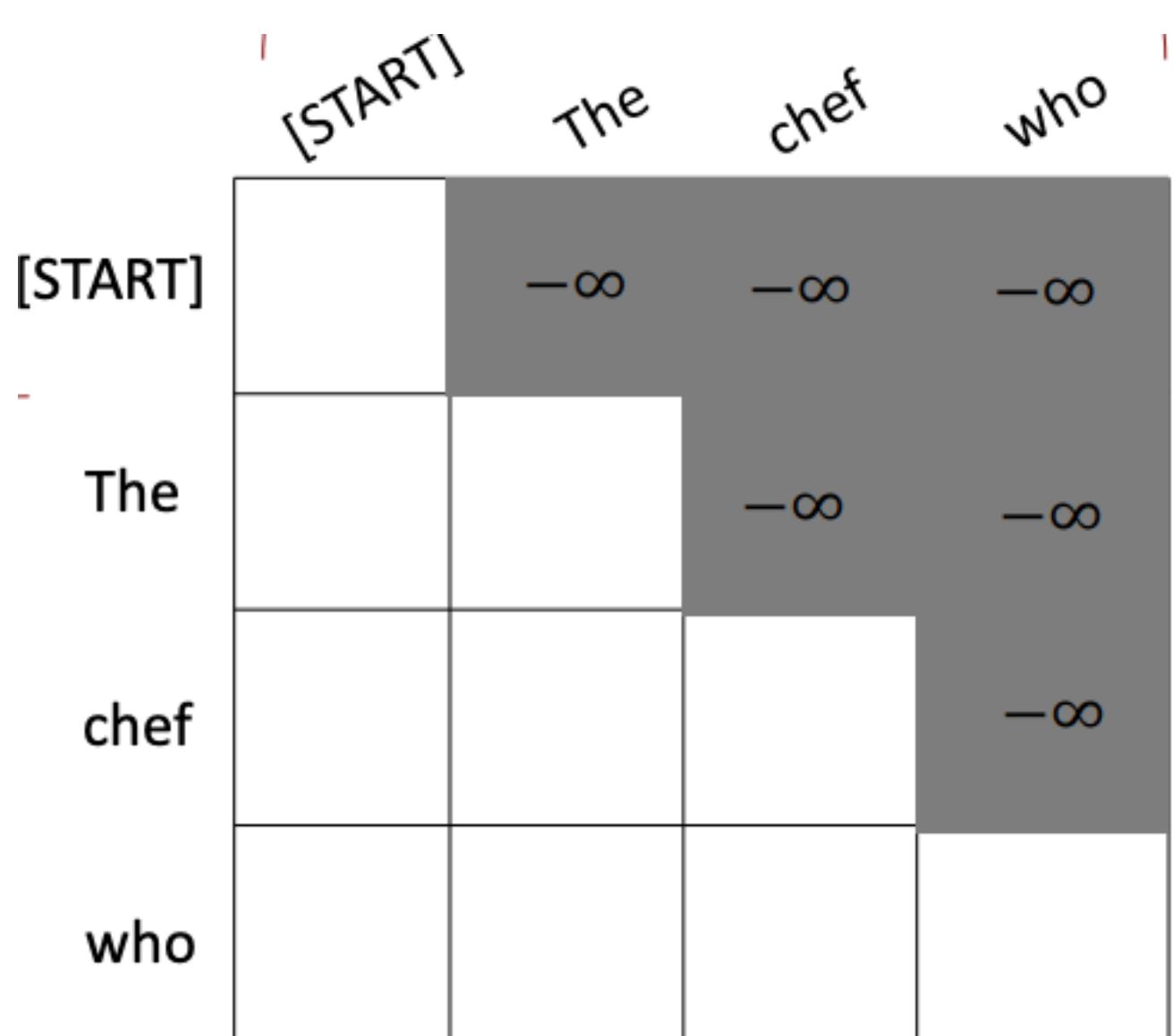
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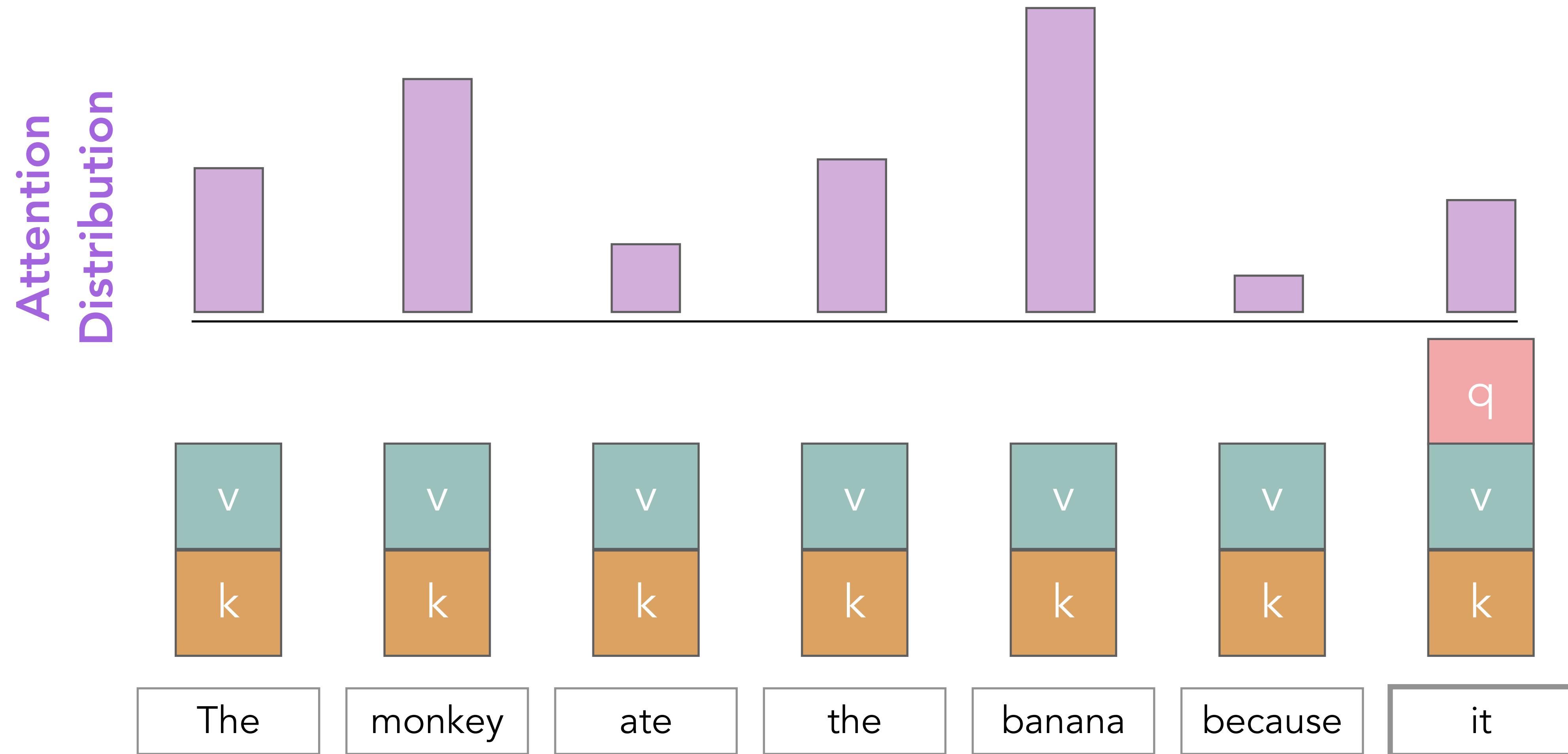
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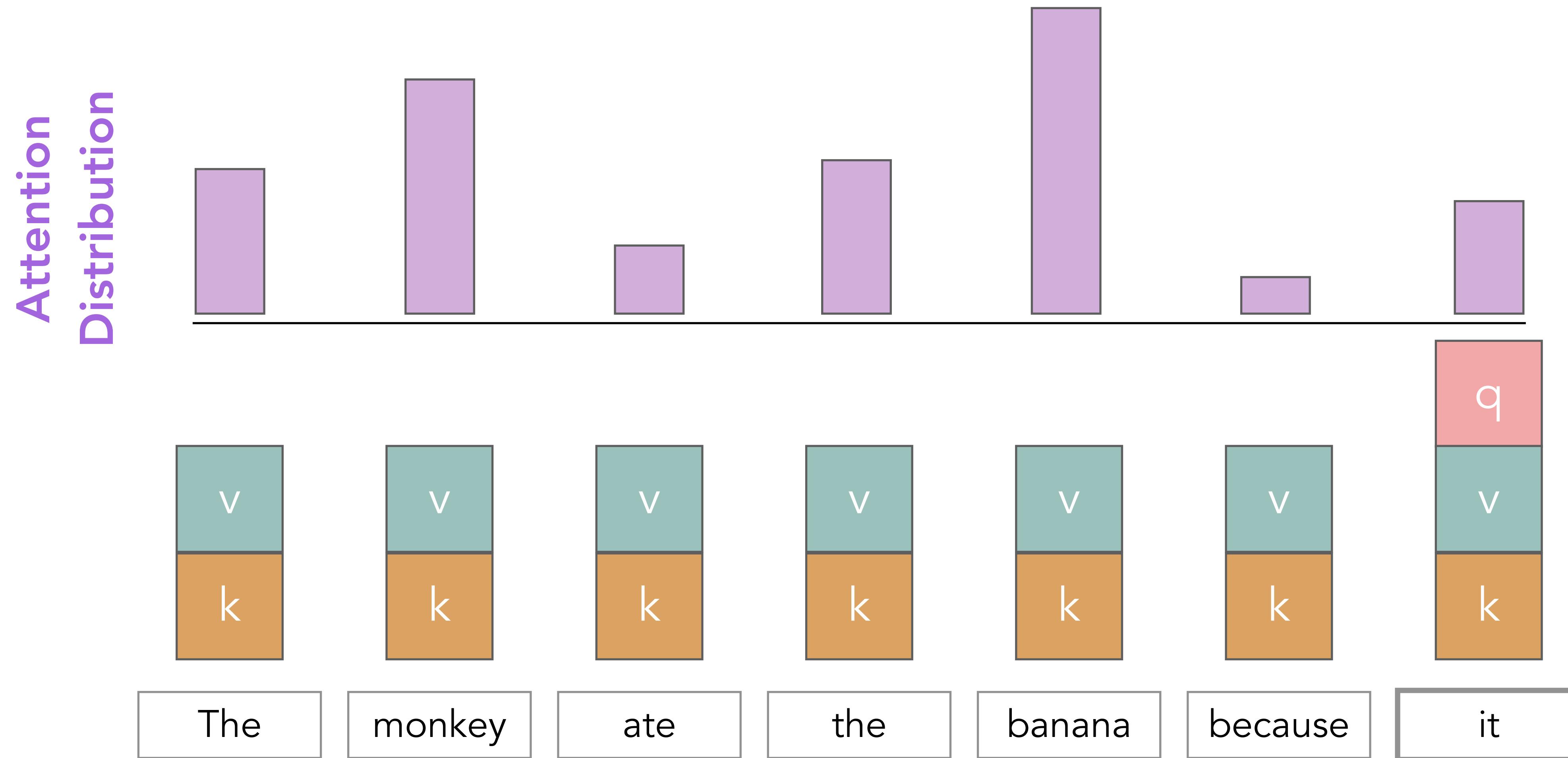
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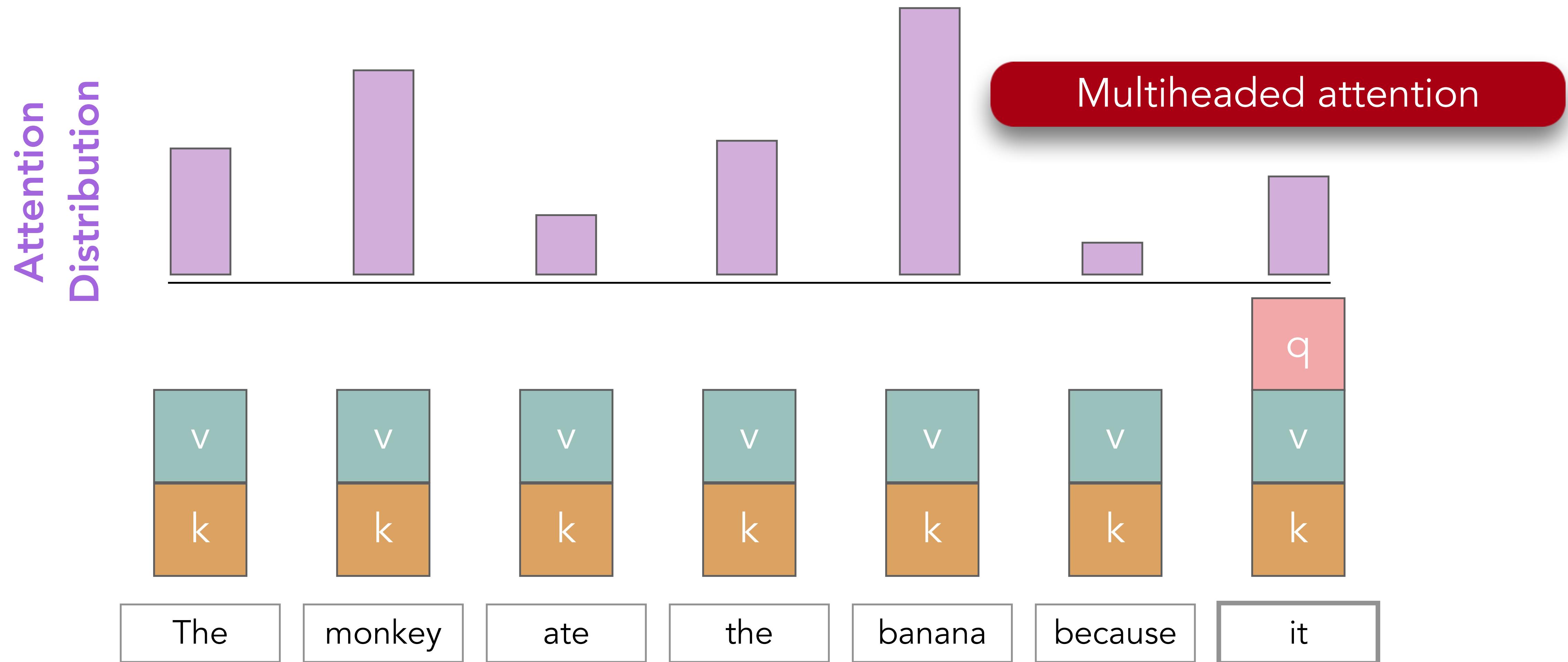
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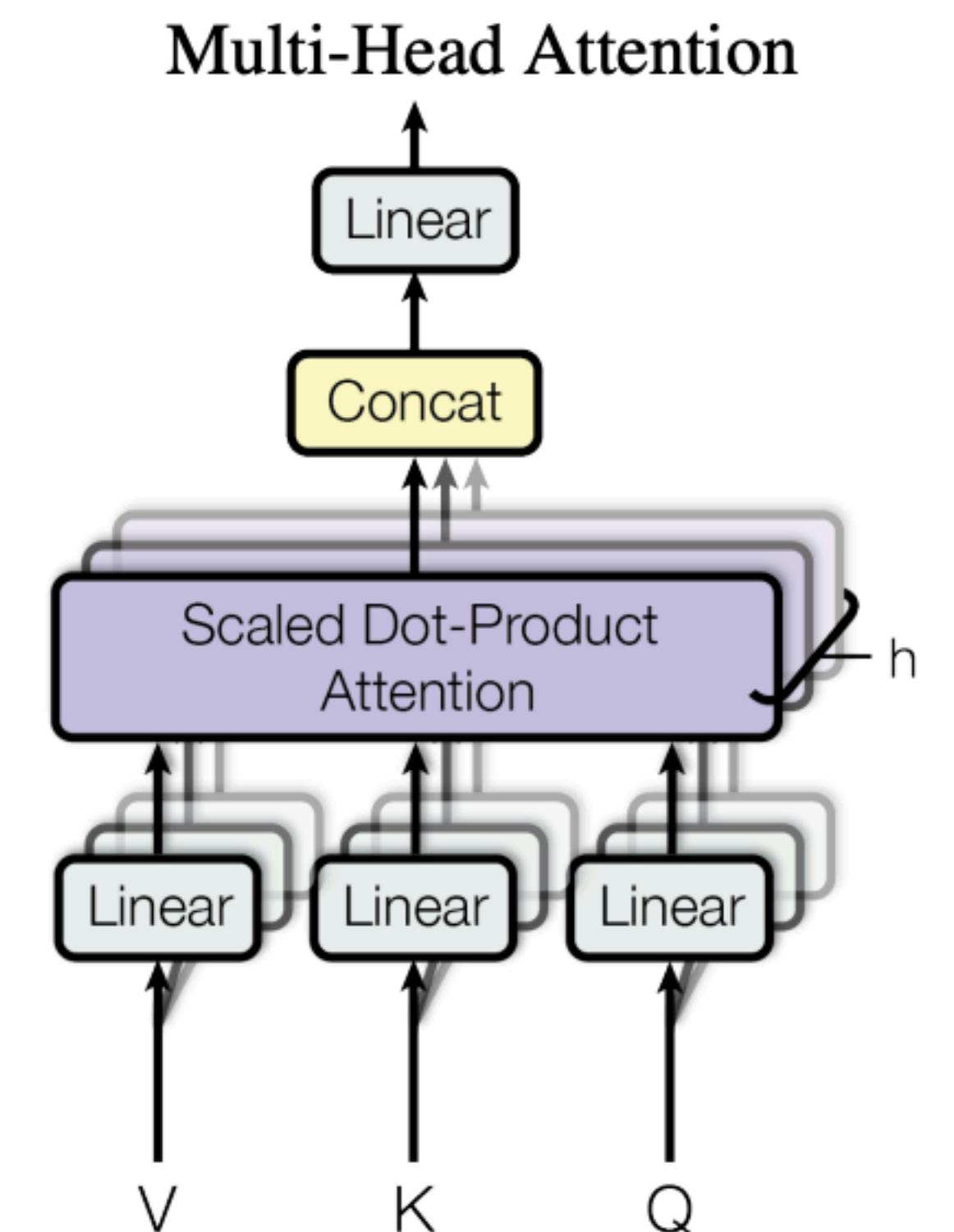
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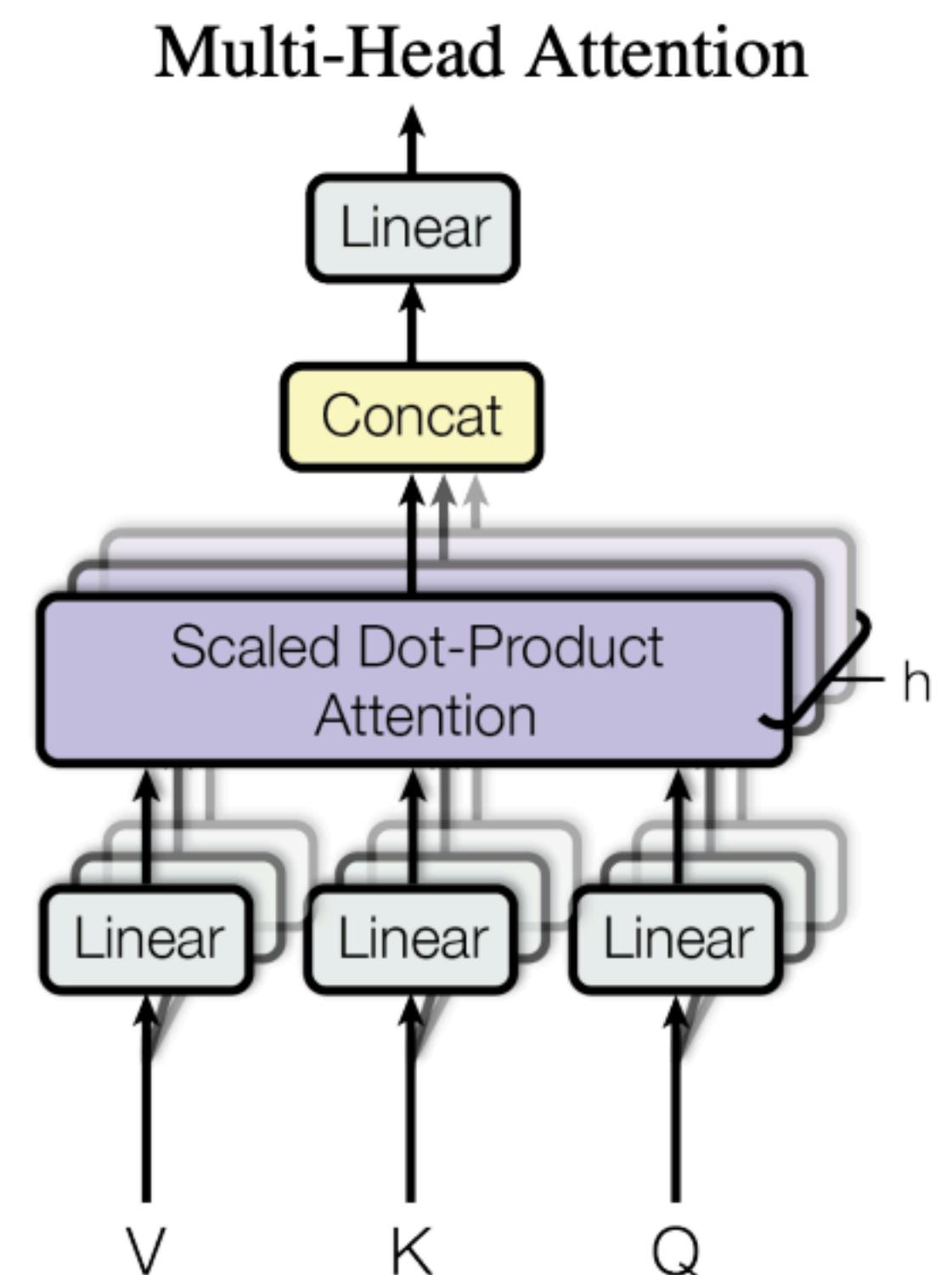
Transformers: Multiheaded Attention

Multi-headed attention



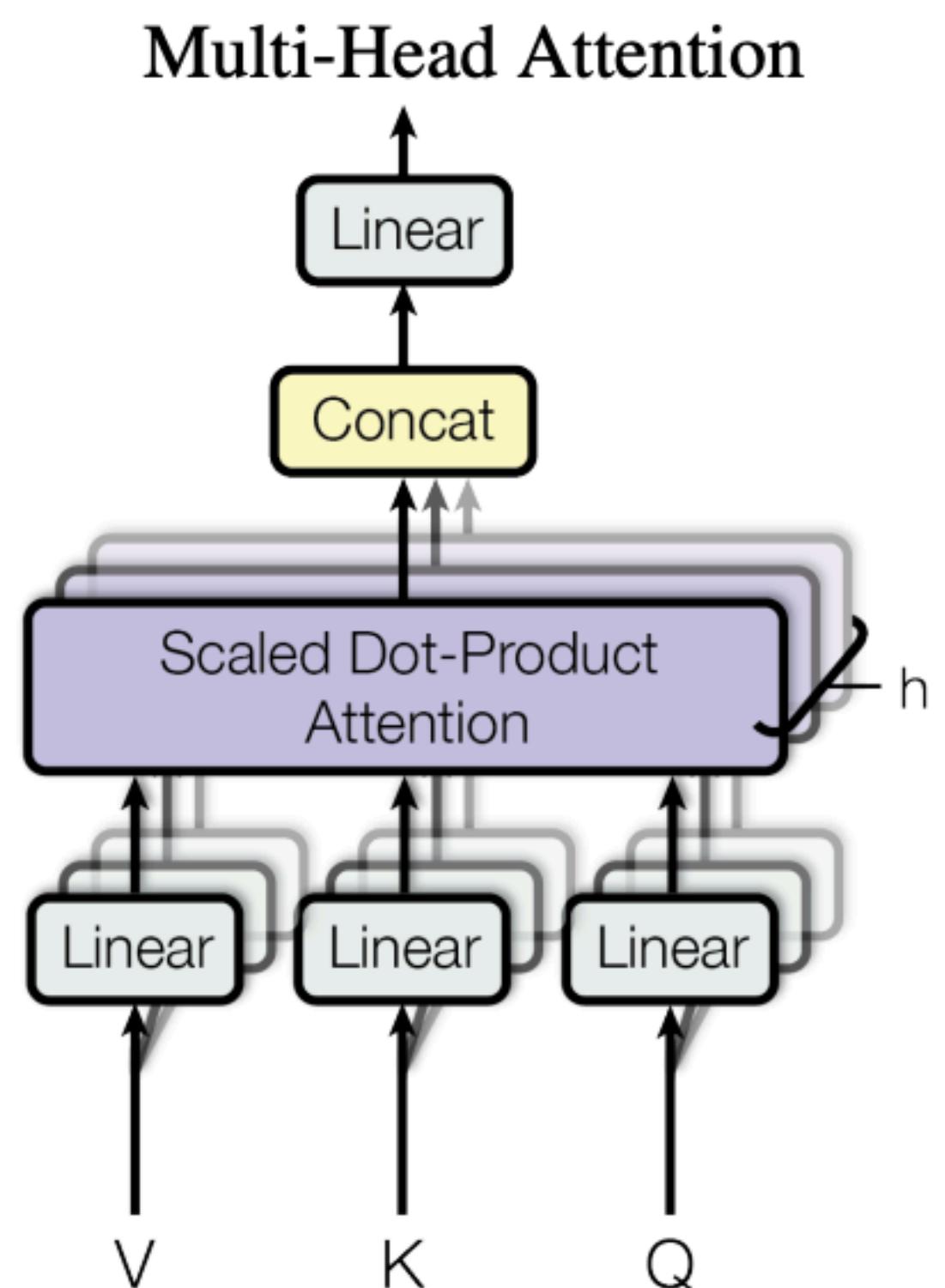
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 - For word i , self-attention “looks” where $\mathbf{x}_i^T \mathbf{Q}^T (\mathbf{K} \mathbf{x}_j)$ is high, but maybe we want to focus on different j for different reasons?



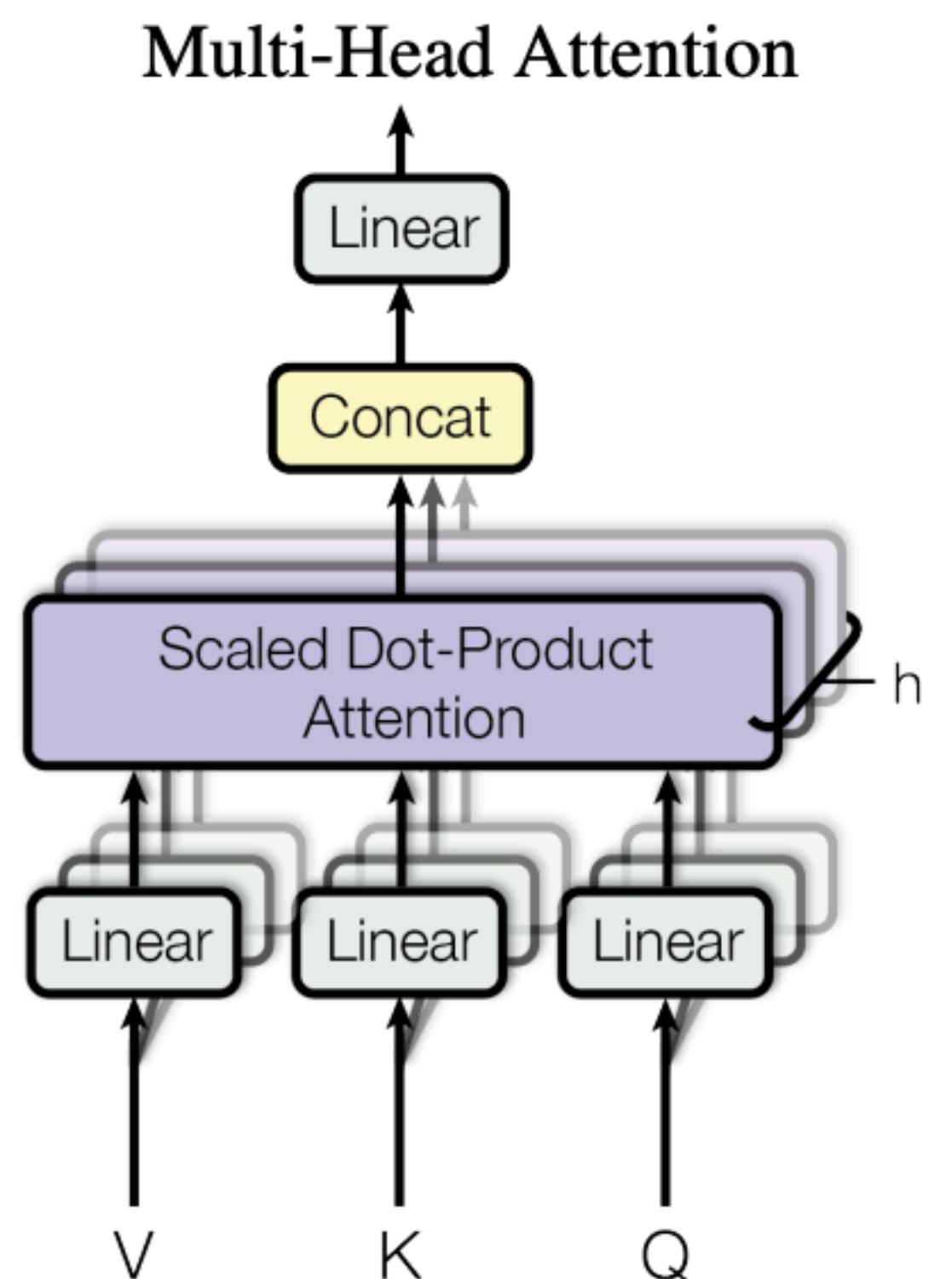
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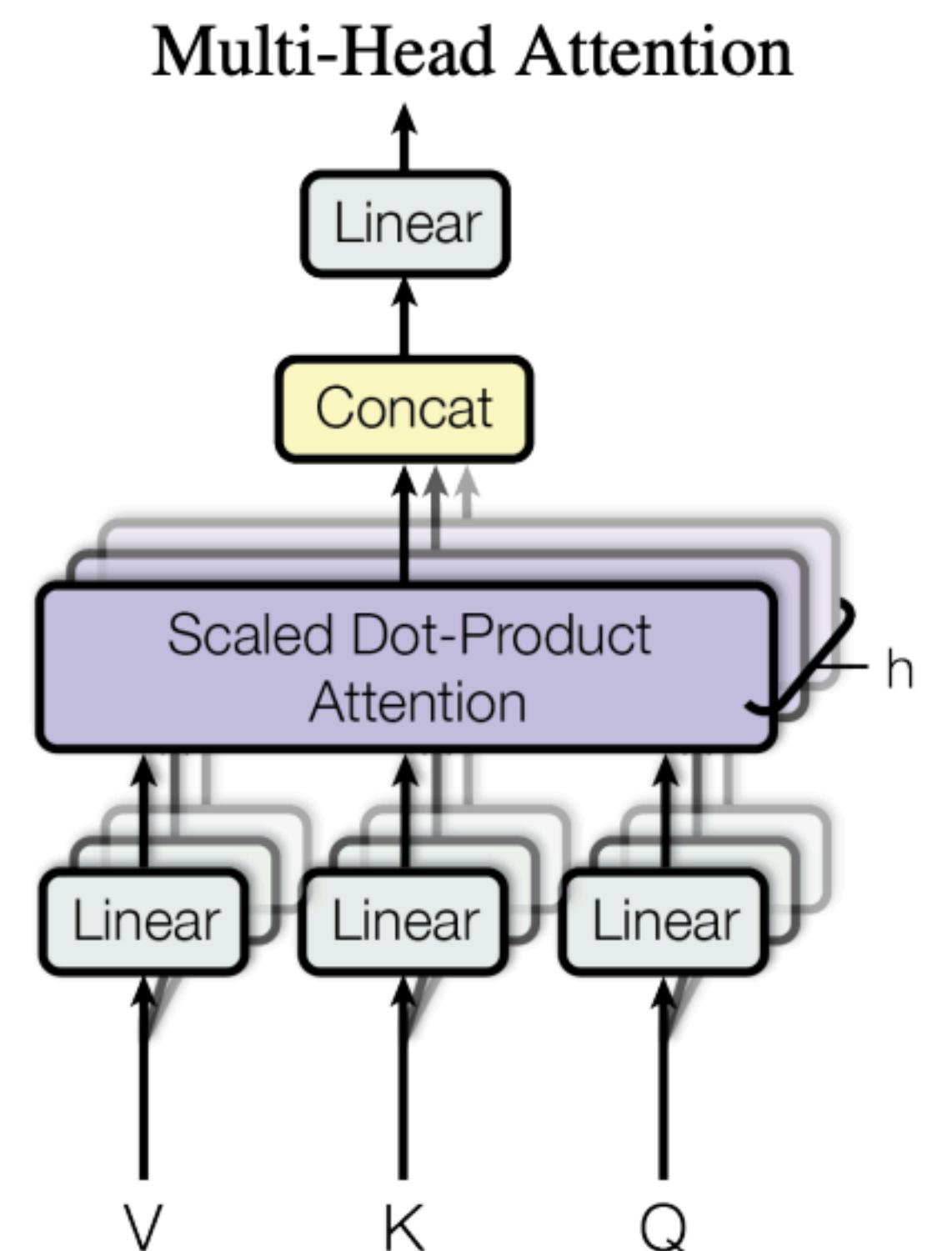
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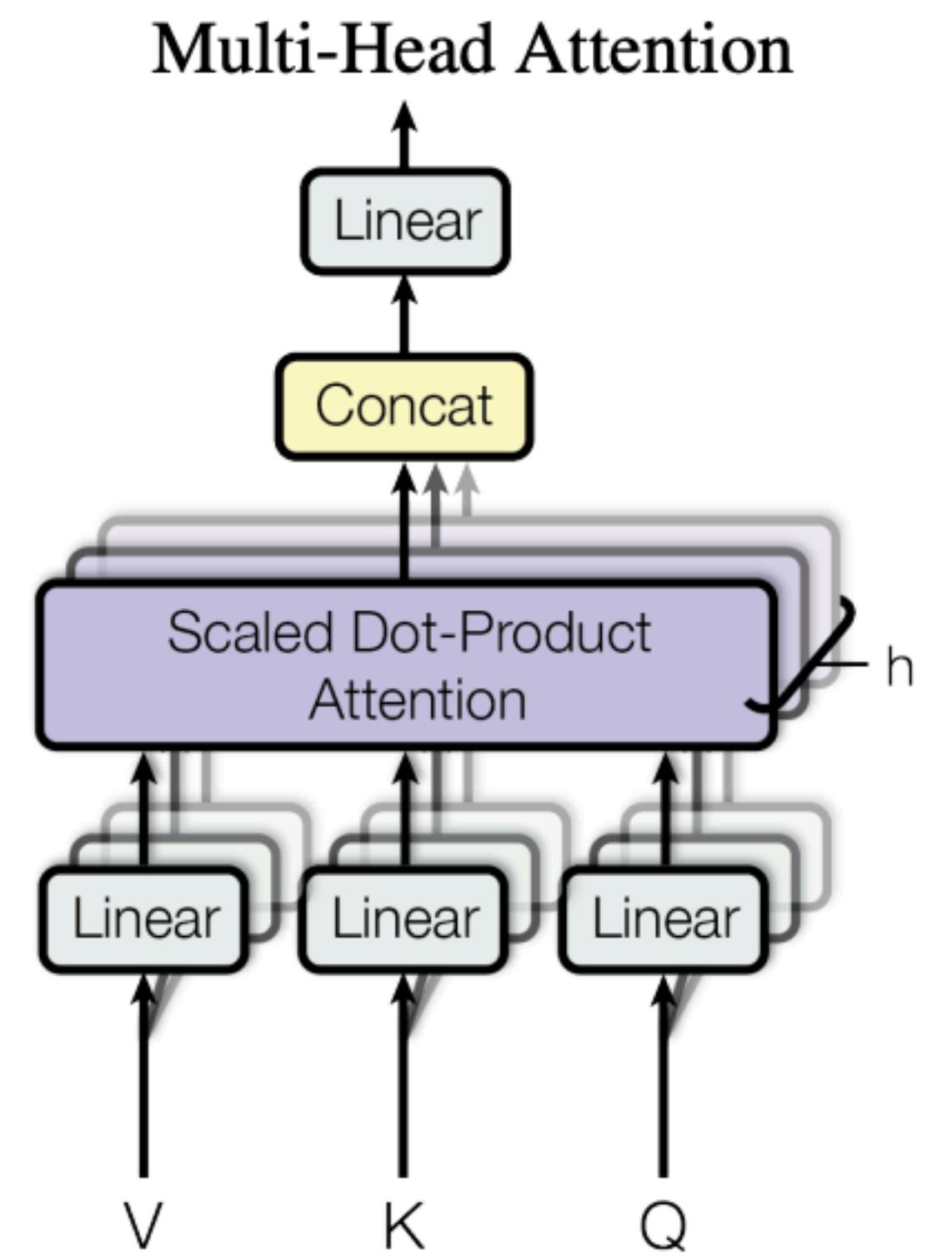
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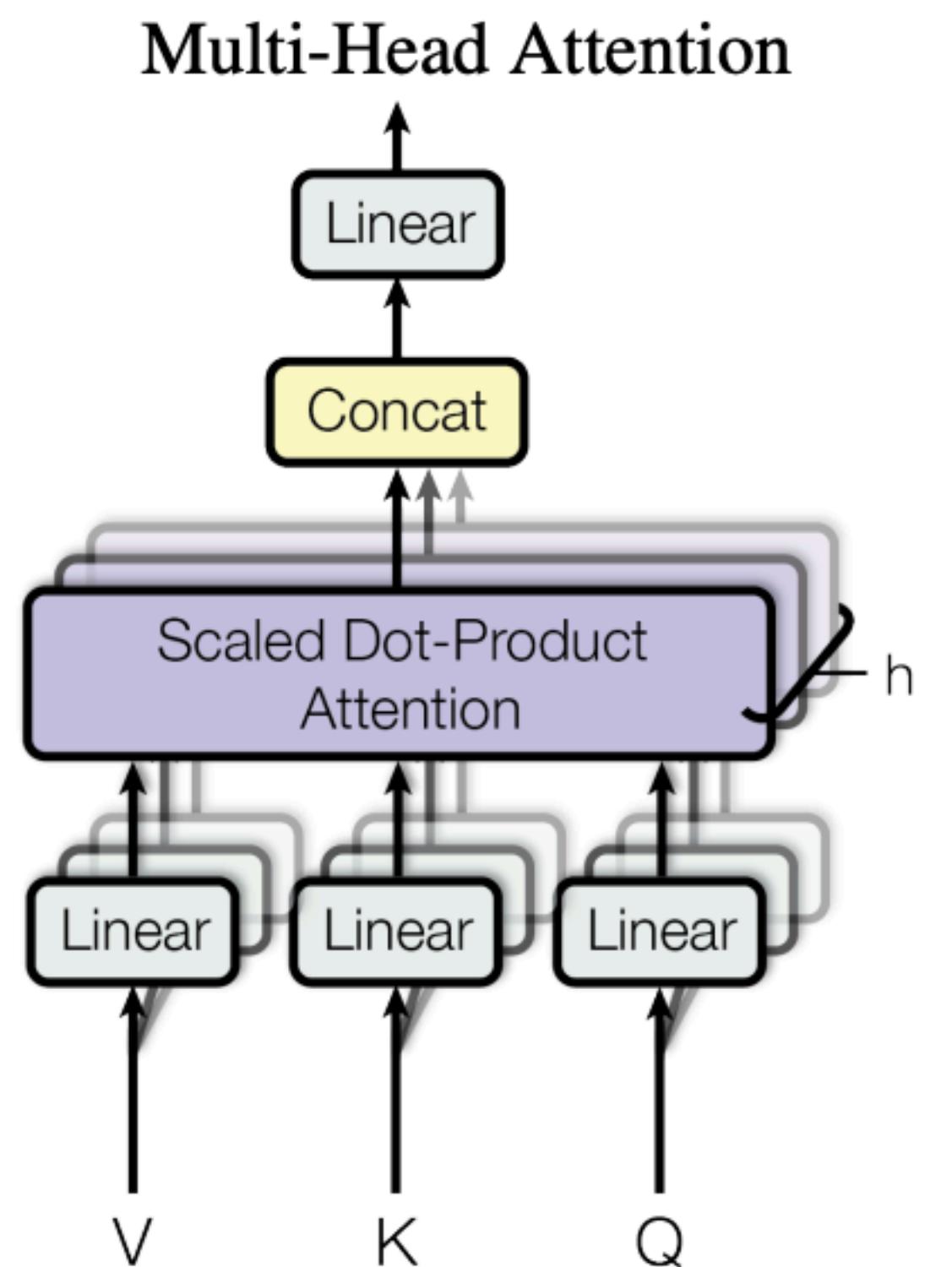
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Each head gets to “look” at different things, and construct value vectors differently

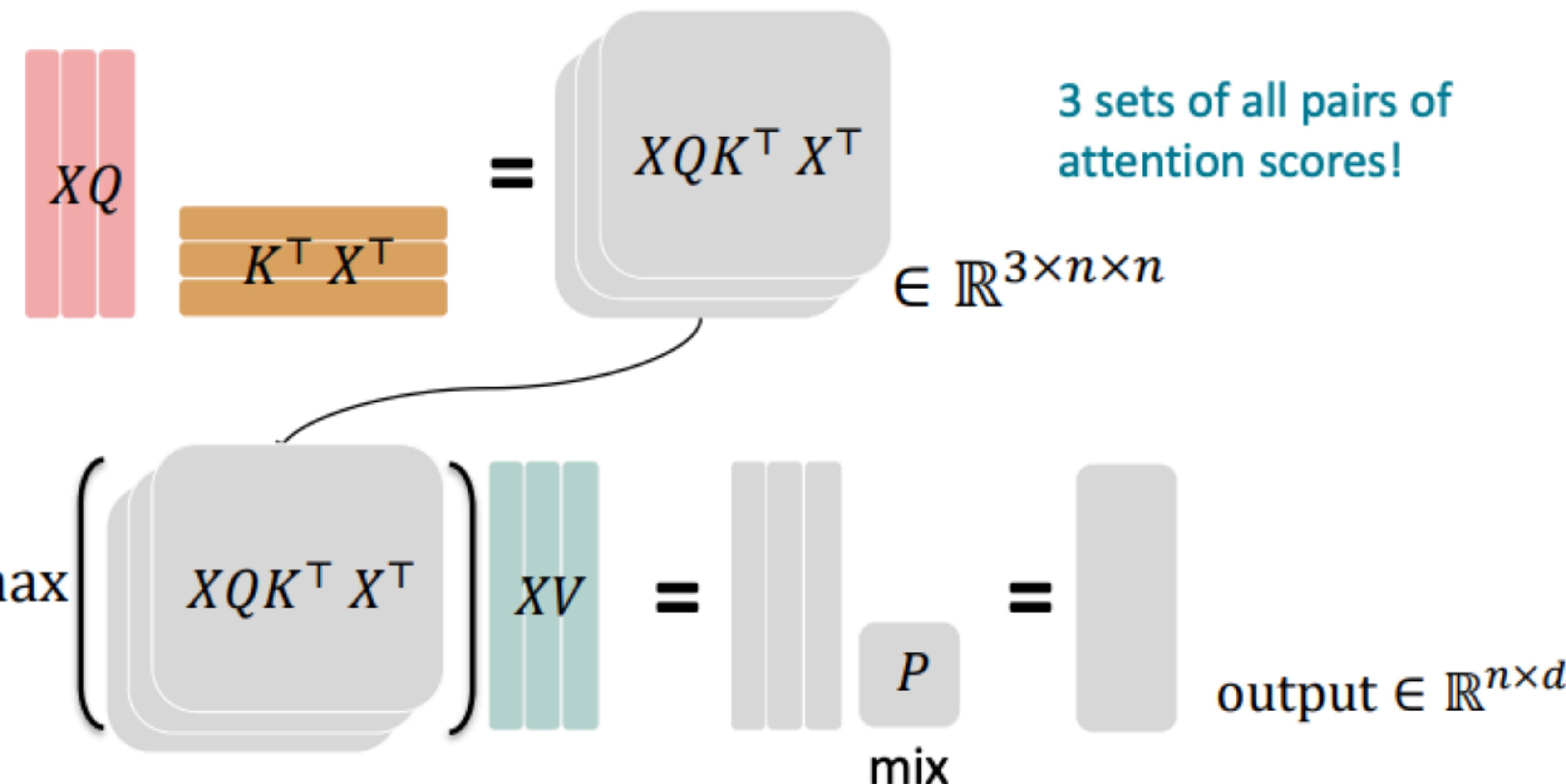
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Still efficient, can be parallelized!

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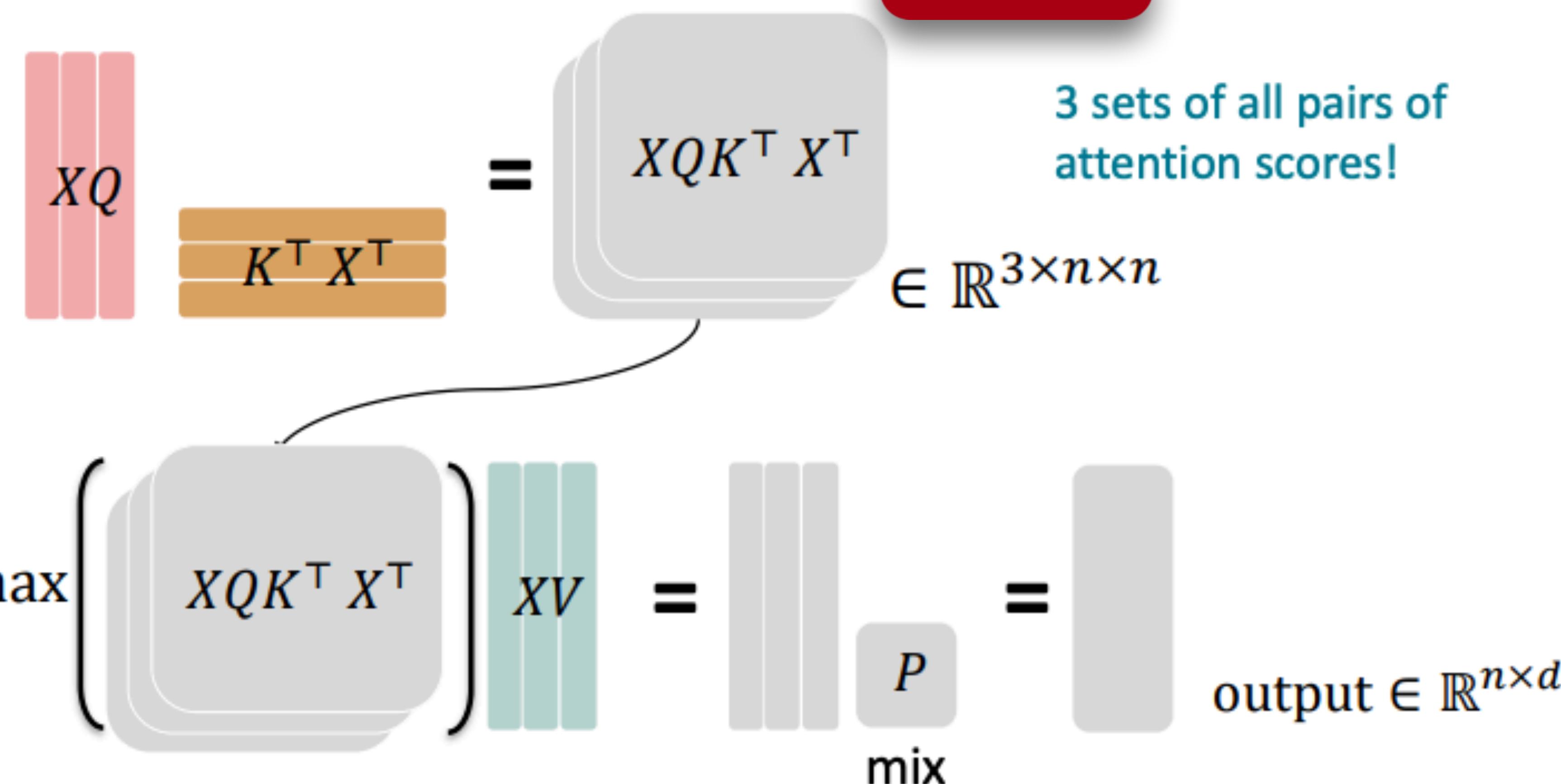
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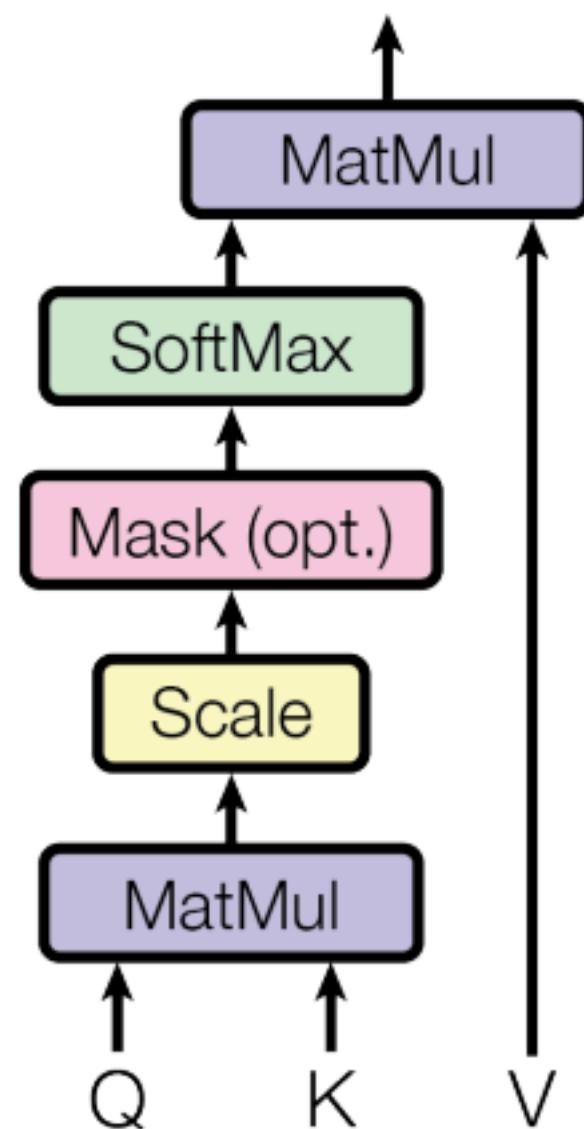
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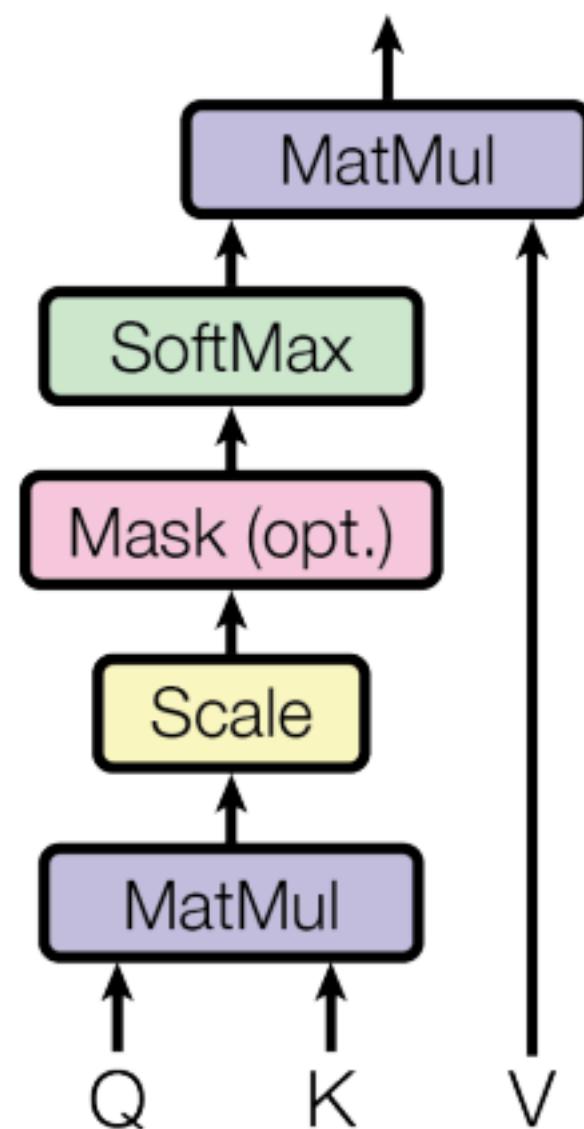
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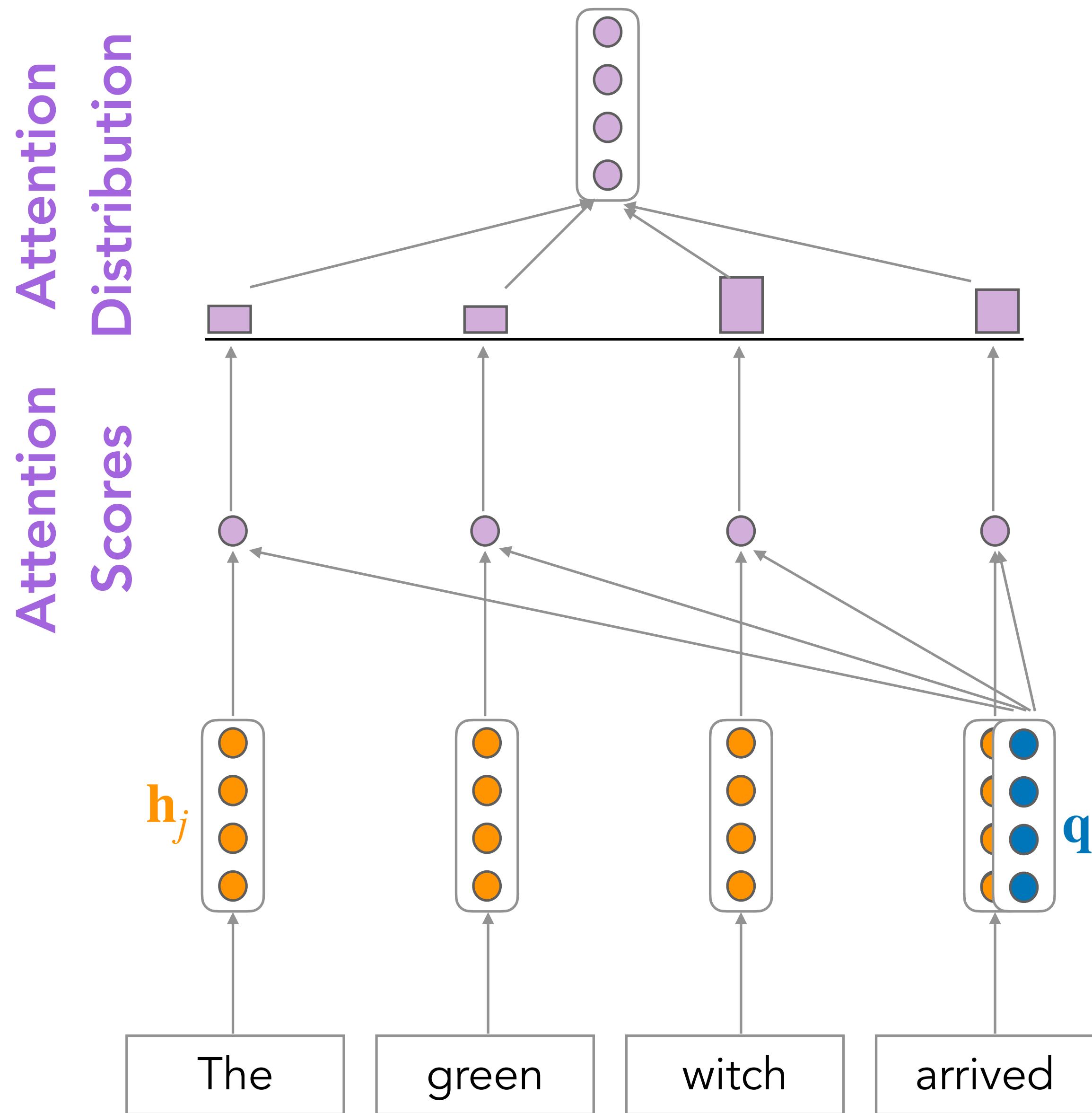
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- We divide the attention scores by $\sqrt{d/h}$, to stop the scores from becoming large just as a function of d/h , where h is the number of heads

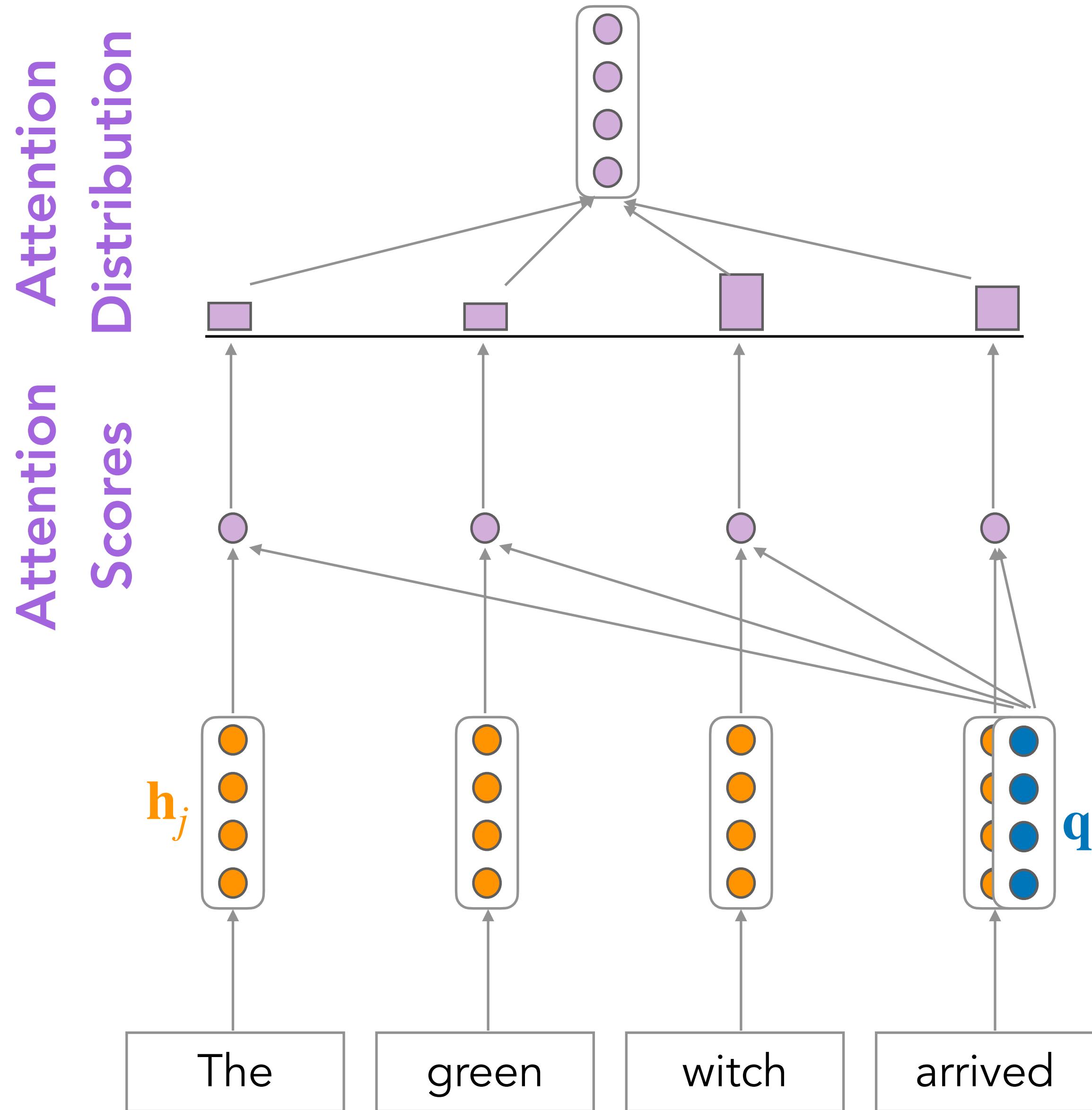


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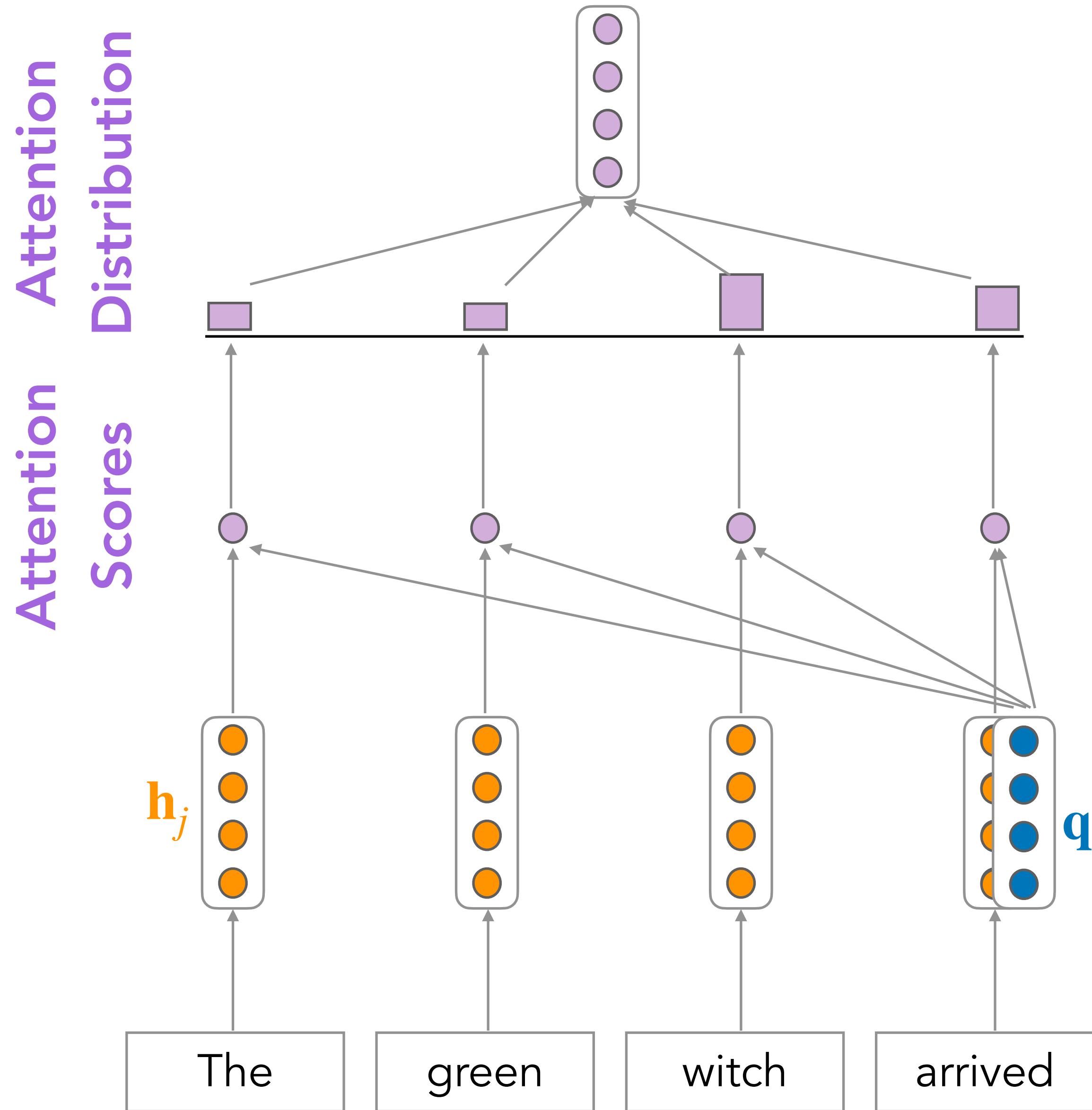
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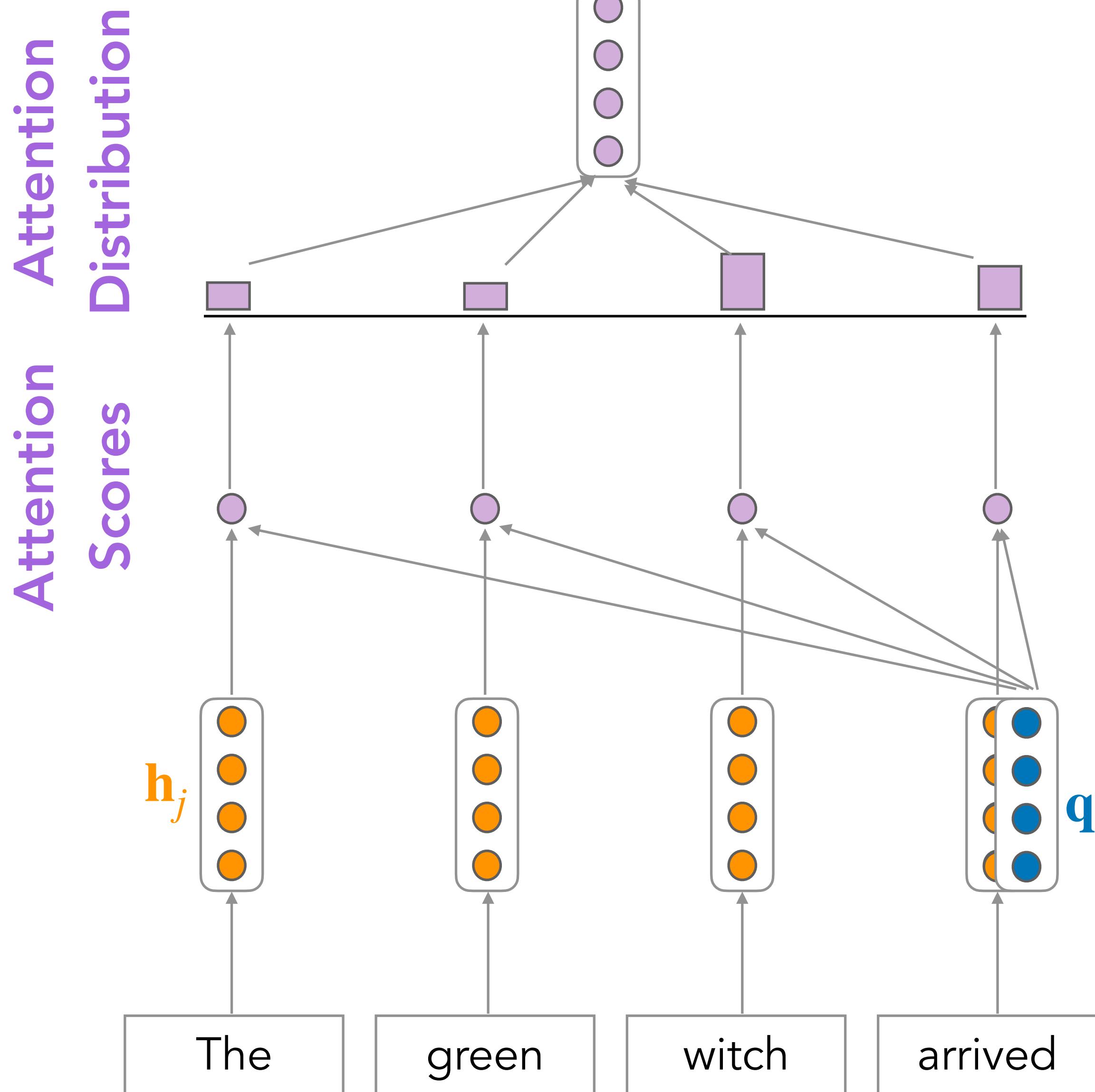
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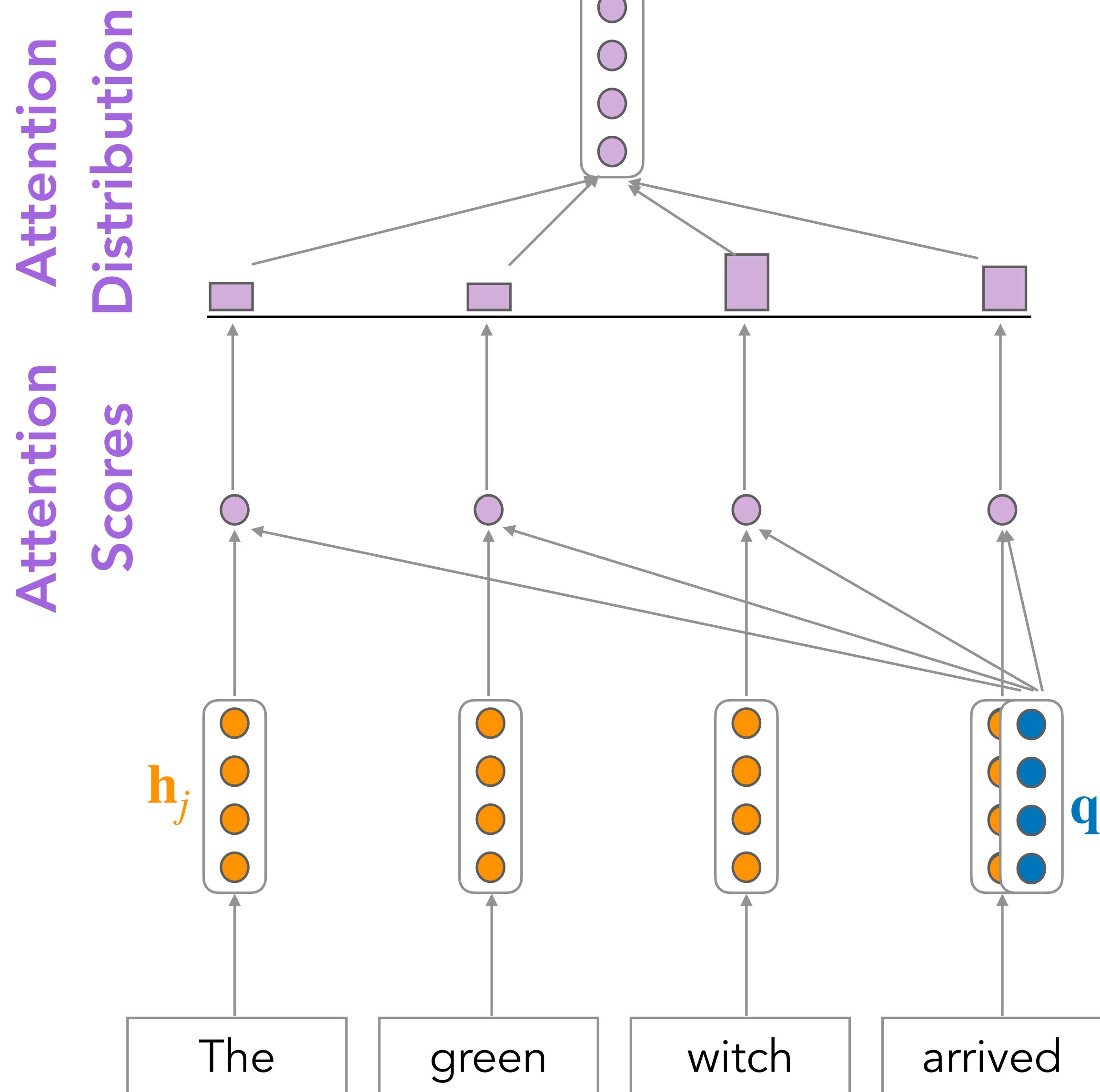
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Do feedforward nets contain order information?



Transformers: Positional Embeddings

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In deep self-attention networks, we do this at the first layer! You could concatenate them as well, but people mostly just add...

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 - Flexibility: each position gets to be learned to fit the data
- Cons:
 - Definitely can't extrapolate to indices outside $1, \dots, n$, where n is the maximum length of the sequence allowed under the architecture
 - There will be plenty of training examples for the initial positions in our inputs and correspondingly fewer at the outer length limits

Putting it all together: Transformer Blocks

Self-Attention Transformer Building Block

- Self-attention:
 - the basis of the method; with multiple heads
- Position representations:
 - Specify the sequence order, since self-attention is an unordered function of its inputs.
- Nonlinearities:
 - At the output of the self-attention block
 - Frequently implemented as a simple feedforward network.
- Masking:
 - In order to parallelize operations while not looking at the future.
 - Keeps information about the future from “leaking” to the past.

