



Lecture 4:

Logistic Regression

Instructor: Swabha Swayamdipta
USC CSCI 544 Applied NLP
Sep 5, Fall 2024



Lecture Outline

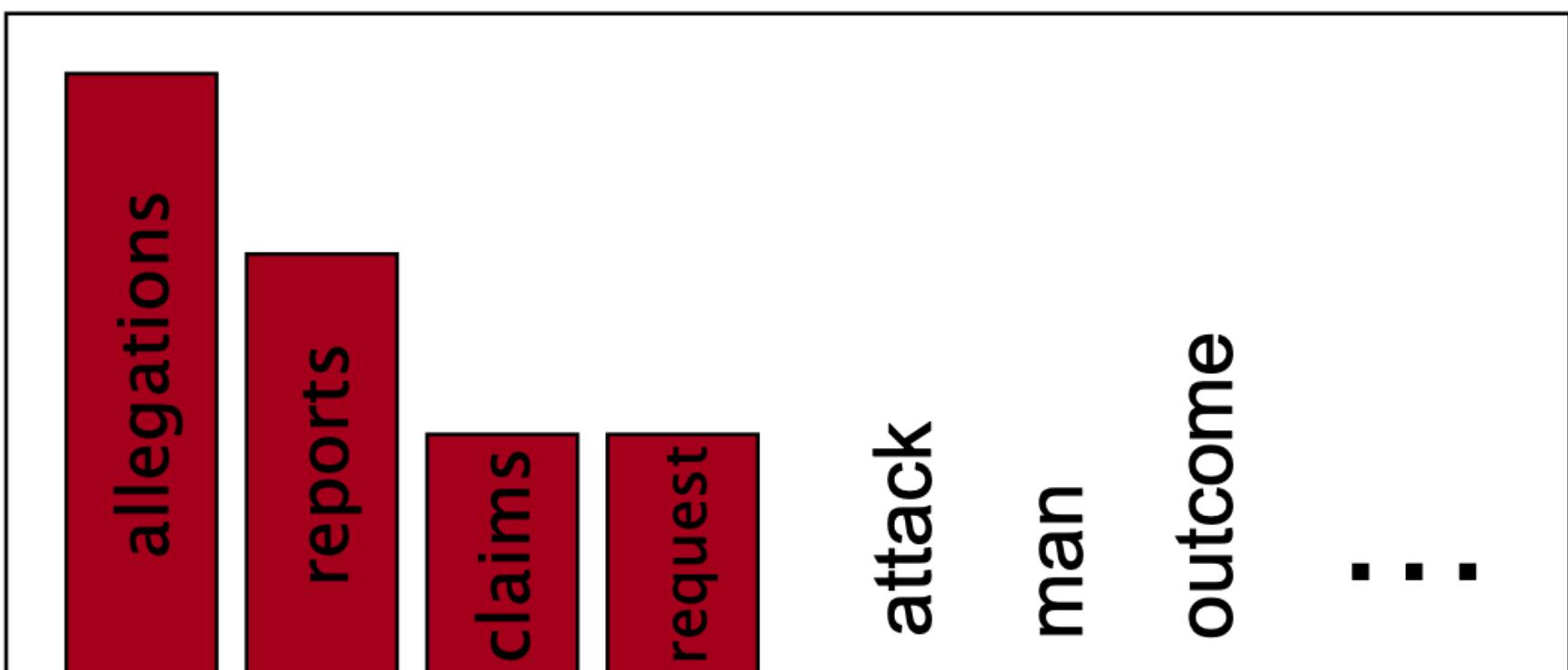
- Recap
 - Smoothing
 - Basics of Supervised Machine Learning
 - Data: Preprocessing and Feature Extraction
- Quiz
- Announcements
- Basics of Supervised Machine Learning
 - I. Data: Preprocessing and Feature Extraction
 - II. Model:
 - I. Logistic Regression
 - III. Loss
 - IV. Optimization Algorithm
 - V. Inference

Recap: Smoothing

Smoothing ~ Massaging Probability Masses

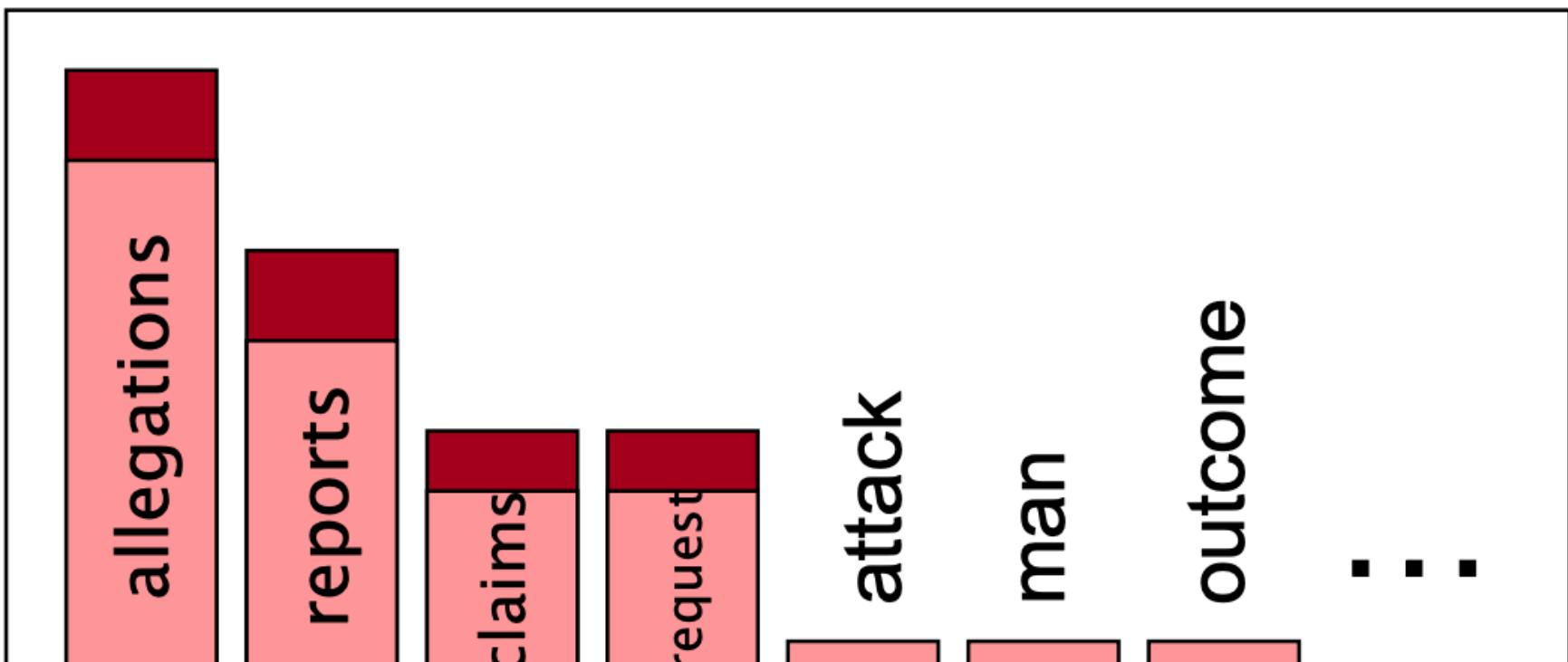
When we have sparse statistics: $\text{Count}(w \mid \text{denied the})$

3 allegations
2 reports
1 claims
1 request
7 total



Steal probability mass to generalize better: $\text{Count}(w \mid \text{denied the})$

2.5 allegations
1.5 reports
0.5 claims
0.5 request
2 other
7 total



Add-One Estimation

Laplace smoothing

1. Pretend we saw each n-gram one more time than we did
2. Just add one to all the n-gram counts!
3. All the counts that used to be zero will now have a count of 1...

Add-1 estimate for
Unigrams

$$P_{Add-1}(w_i) = \frac{c(w_i) + 1}{\sum_w (c(w) + 1)} = \frac{c(w_i) + 1}{V + \sum_w c(w)}$$

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Add-1 estimate for
Bigrams

$$P_{Add-1}(w_i | w_{i-1}) = \frac{c(w_{i-1} w_i) + 1}{c(w_{i-1}) + V}$$

Original vs Add-1 smoothed bigram counts

Original, Raw

	i	want	to	eat	chinese	food	lunch	spend
i	5	827	0	9	0	0	0	2
want	2	0	608	1	6	6	5	1
to	2	0	4	686	2	0	6	211
eat	0	0	2	0	16	2	42	0
chinese	1	0	0	0	0	82	1	0
food	15	0	15	0	1	4	0	0
lunch	2	0	0	0	0	1	0	0
spend	1	0	1	0	0	0	0	0

Big change
to the
counts!

Reconstructed

	i	want	to	eat	chinese	food	lunch	spend
i	3.8	527	0.64	6.4	0.64	0.64	0.64	1.9
want	1.2	0.39	238	0.78	2.7	2.7	2.3	0.78
to	1.9	0.63	3.1	430	1.9	0.63	4.4	133
eat	0.34	0.34	1	0.34	5.8	1	15	0.34
chinese	0.2	0.098	0.098	0.098	0.098	8.2	0.2	0.098
food	6.9	0.43	6.9	0.43	0.86	2.2	0.43	0.43
lunch	0.57	0.19	0.19	0.19	0.19	0.38	0.19	0.19
spend	0.32	0.16	0.32	0.16	0.16	0.16	0.16	0.16

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Big change
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Perhaps 1 is too
much, add a
fraction?

Add- k smoothing
 k is a
hyperparameter

Linear Interpolation

Simple Interpolation

$$\hat{P}(w_i | w_{i-2}w_{i-1}) = \lambda_1 P(w_i) + \lambda_2 P(w_i | w_{i-1}) + \lambda_3 P(w_i | w_{i-2}w_{i-1})$$

$$\sum_k \lambda_k = 1$$

Hyperparameters!

Context-Conditional Interpolation

$$\hat{P}(w_i | w_{i-2}w_{i-1}) = \lambda_3(w_{i-2}^{i-1}) P(w_i | w_{i-2}w_{i-1}) + \lambda_2(w_{i-2}^{i-1}) P(w_i | w_{i-1}) + \lambda_1(w_{i-2}^{i-1}) P(w_i)$$

Different hyperparameters for different bigrams
(context conditional)!

Recap: Basics of Supervised Machine Learning

Ingredients of Supervised Machine Learning

I. Data as pairs $(x^{(i)}, y^{(i)})$ s.t $i \in \{1 \dots N\}$

- $x^{(i)}$ usually represented by a feature vector $\mathbf{x}^{(i)} = [x_1, x_2, \dots, x_d]$,
- e.g. word embeddings

II. Model

- A classification function that computes \hat{y} , the estimated class, via $p(y|x)$
- e.g. logistic regression, naïve Bayes

III. Loss

- An objective function for learning
- e.g. cross-entropy loss, L_{CE}

IV. Optimization

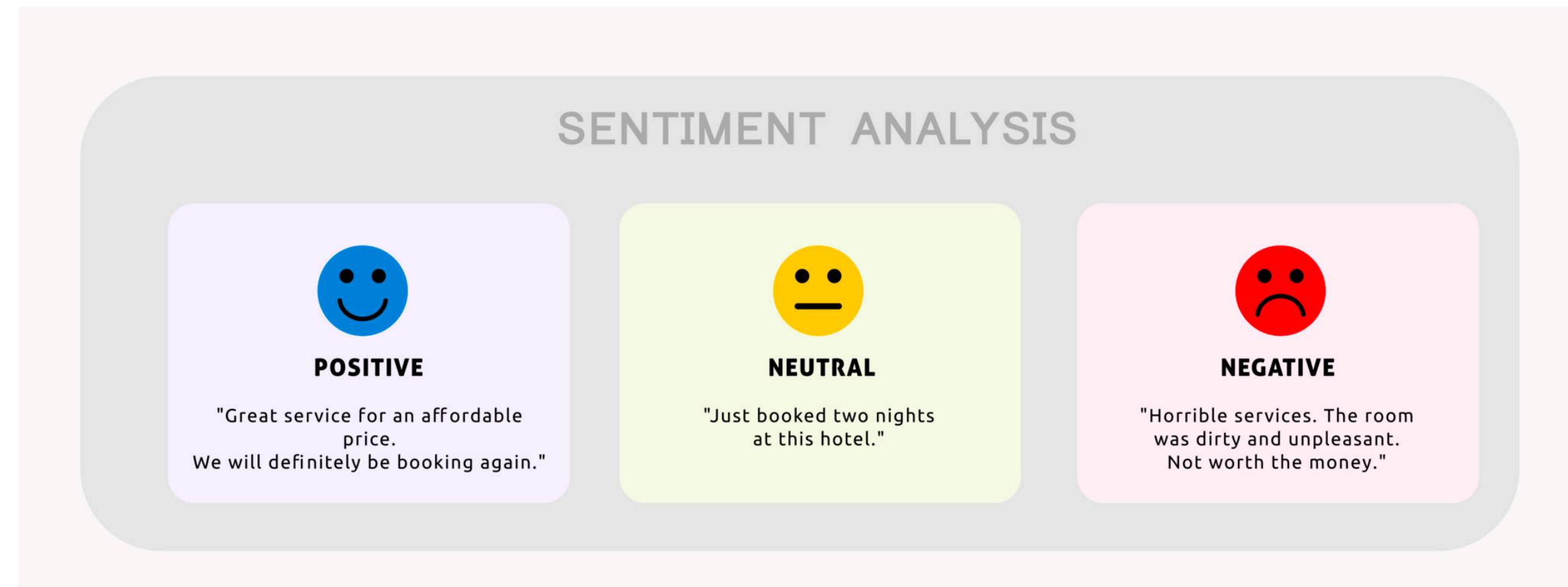
- An algorithm for optimizing the objective function
- e.g. stochastic gradient descent

V. Inference / Evaluation

Learning Phase

Features in Classification

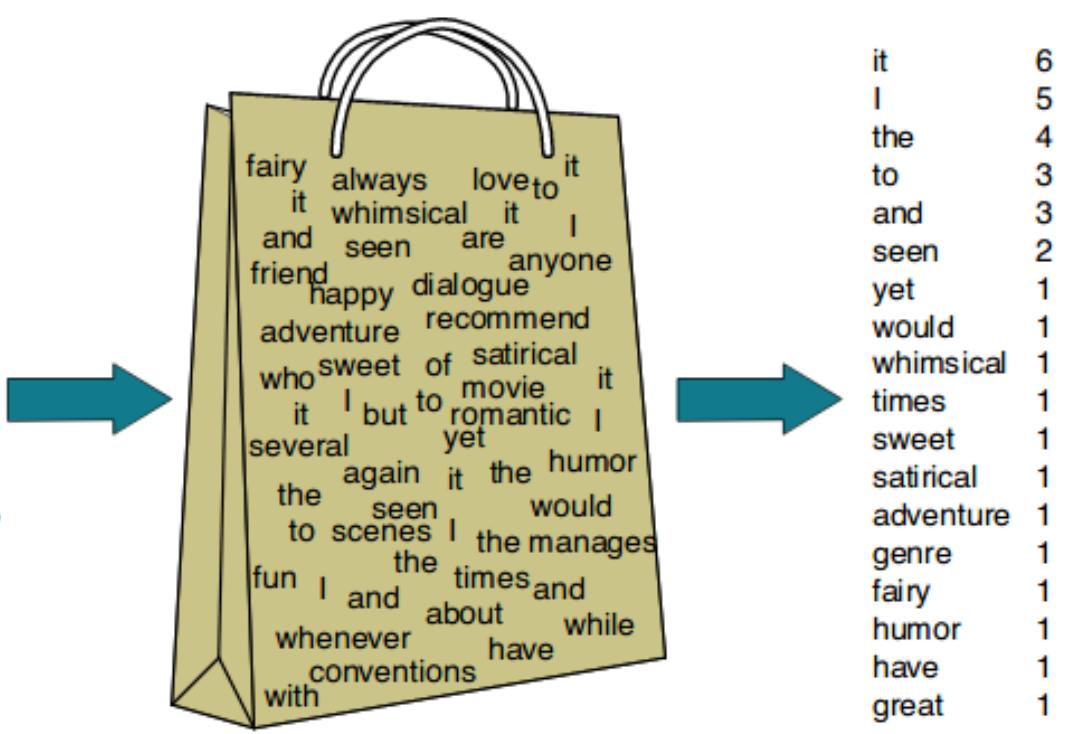
- Examples of feature x_i
 - $x_i = \text{"review contains 'awesome'"; } w_i = +10$
 - $x_j = \text{"review contains 'abysmal'"; } w_j = -10$
 - $x_k = \text{"review contains 'mediocre'"; } w_k = -2$
- Each x_i is associated with a weight w_i which determines how important x_i is
 - (For predicting the positive class)
- May be
 - manually configured or
 - automatically inferred, as in modern architectures



Another type of feature representation: Bag of Words

- With a word vocabulary of k words, BoW represents each doc (e.g., review) into a vector of integers
 - You may choose which k words, depending on the application
- $\mathbf{x} = [x_1, \dots, x_k], \quad x_i \in 0, 1, 2, \dots$
 - $x_i = j$ indicates that word i appears j times in the doc (e.g., review)

I love this movie! It's sweet, but with satirical humor. The dialogue is great and the adventure scenes are fun... It manages to be whimsical and romantic while laughing at the conventions of the fairy tale genre. I would recommend it to just about anyone. I've seen it several times, and I'm always happy to see it again whenever I have a friend who hasn't seen it yet!

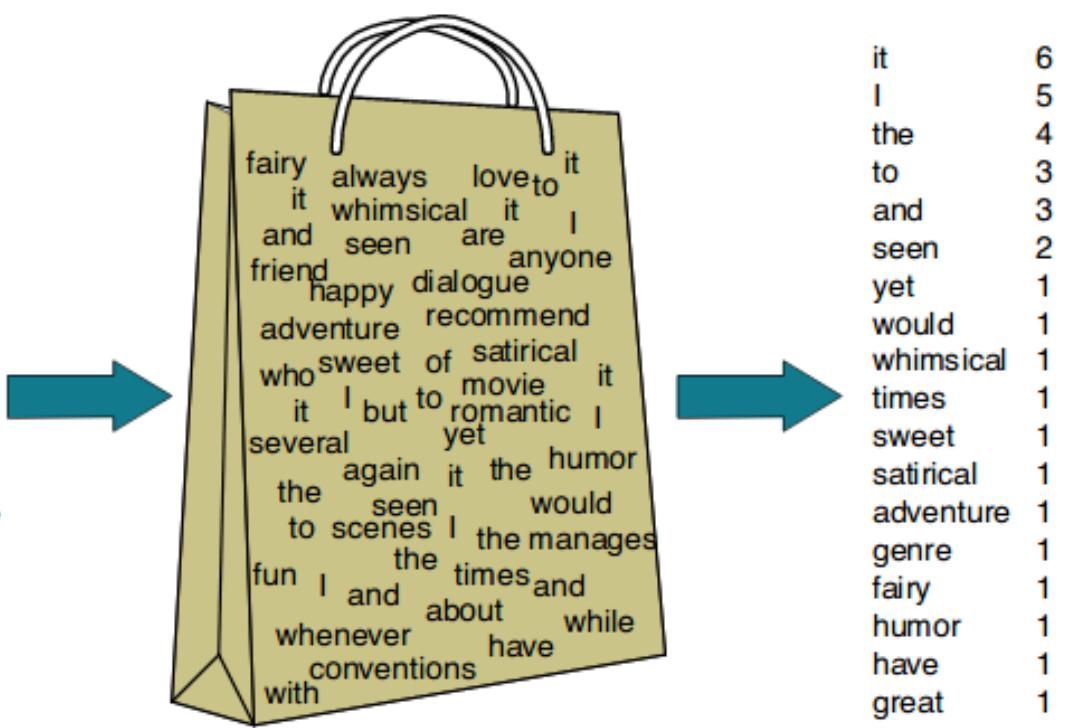


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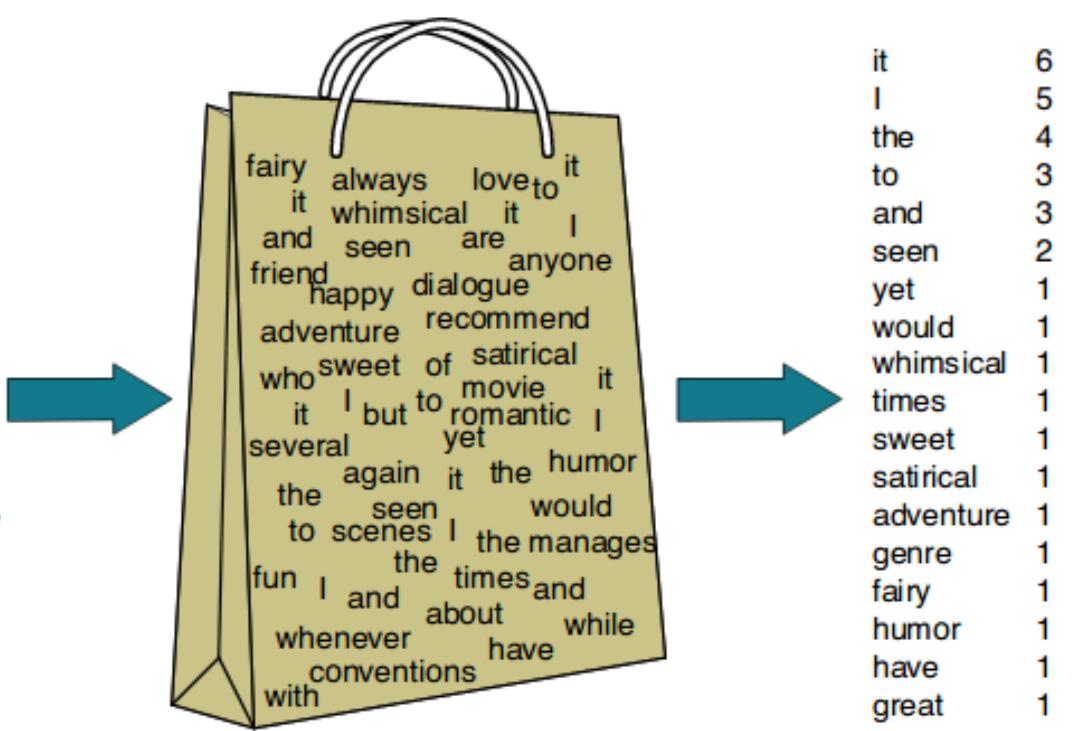
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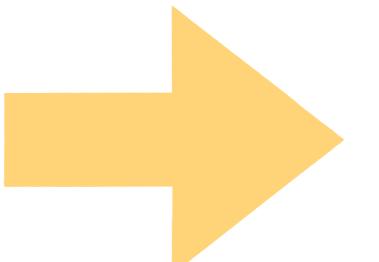
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Feature Definition = [good, bad, nice, ugly, **love**, hate, **complements**, coarse, itchy]

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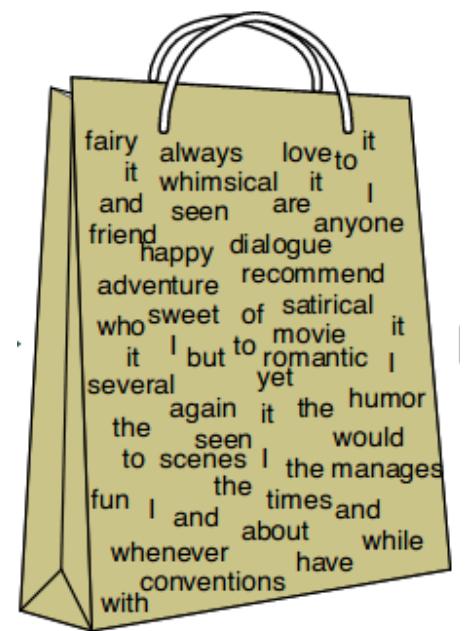


$$\mathbf{x} = [0, \quad 0, \quad 2, \quad 0, \quad 1, \quad 0, \quad 1, \quad 0, \quad 0]$$

Bag of Words: Pros and Cons

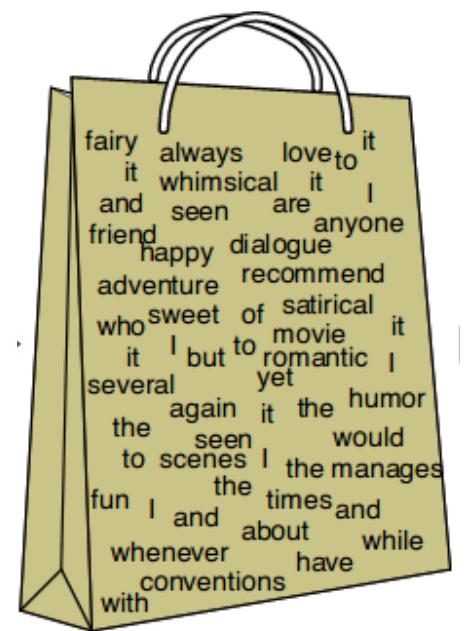


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- Limitations:
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- Pros:
 - Simple!
 - Leads to acceptable performance in quite a few settings

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Quiz 1 on Brightspace

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- Brightspace - Subscribe to Discussions etc. if you would like to receive notifications

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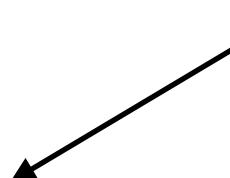
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But how to determine the threshold?

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But how to determine the threshold?

We need probabilistic models!

$$P(y = 1 | \mathbf{x}; \theta)$$

$$P(y = 0 | \mathbf{x}; \theta)$$

$$z = \mathbf{w} \cdot \mathbf{x} + b \quad z \in \mathbb{R}$$

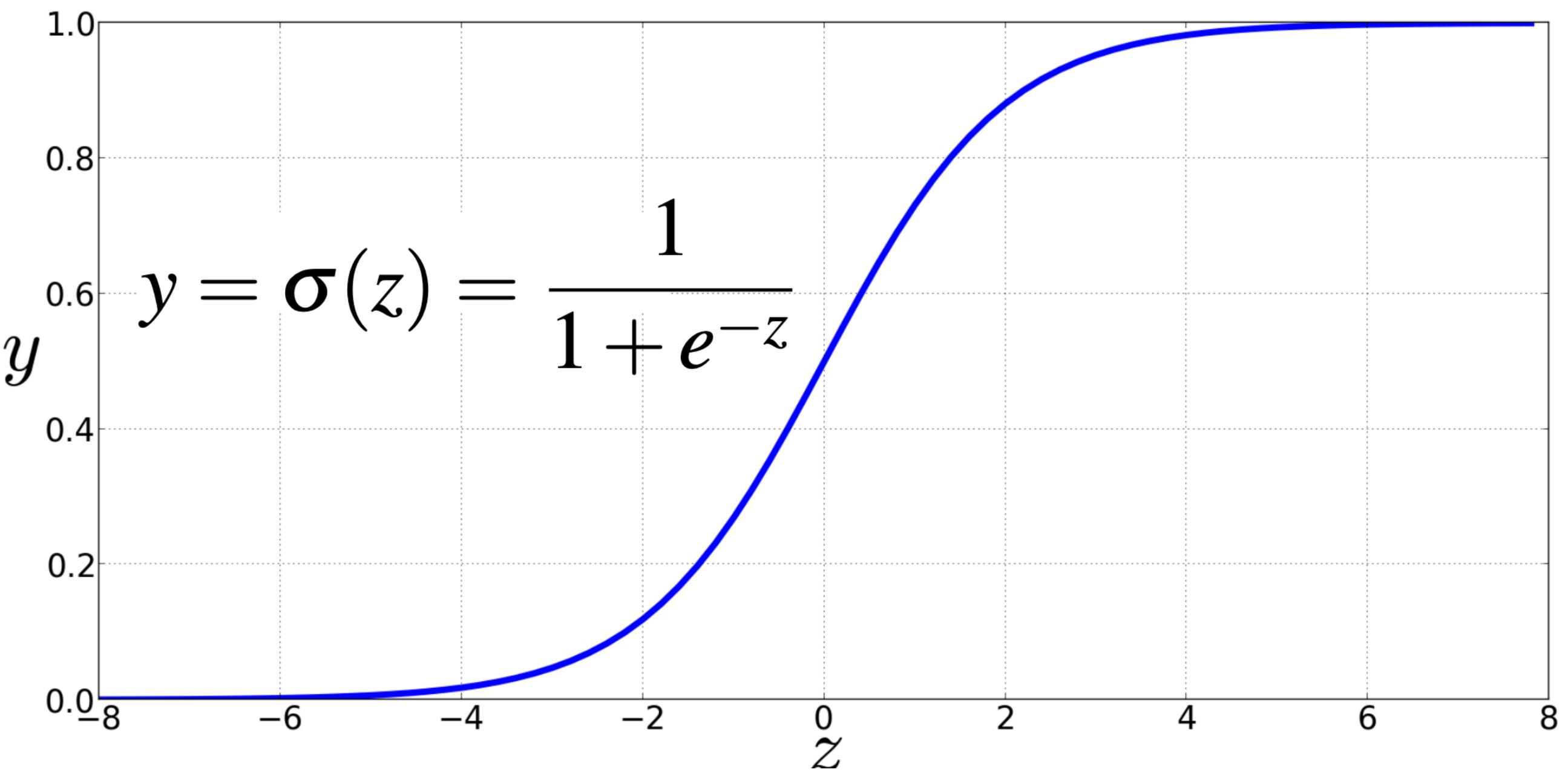
Solution: Squish it into the 0-1 range

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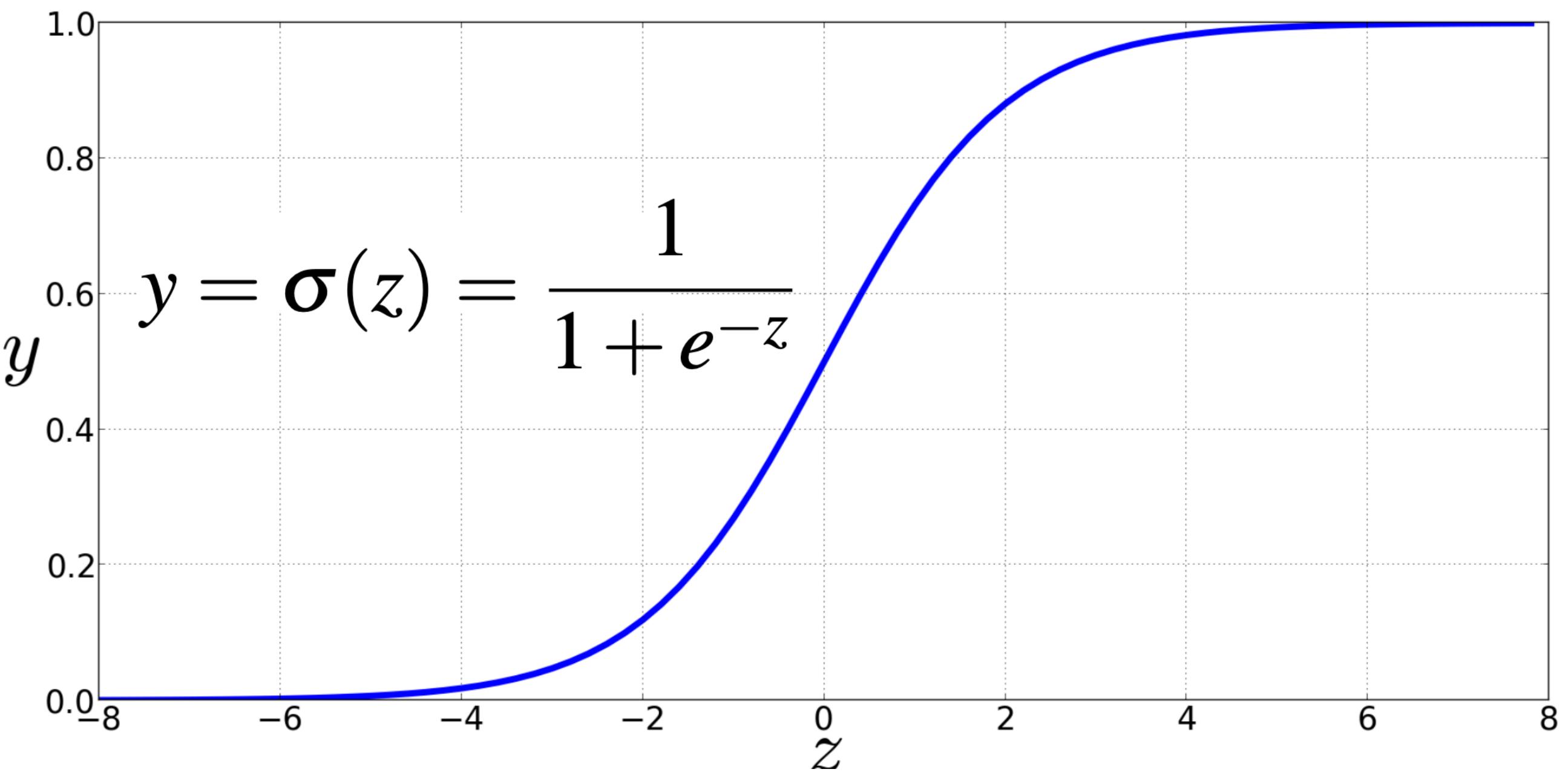
- Sigmoid Function, $\sigma(\cdot)$



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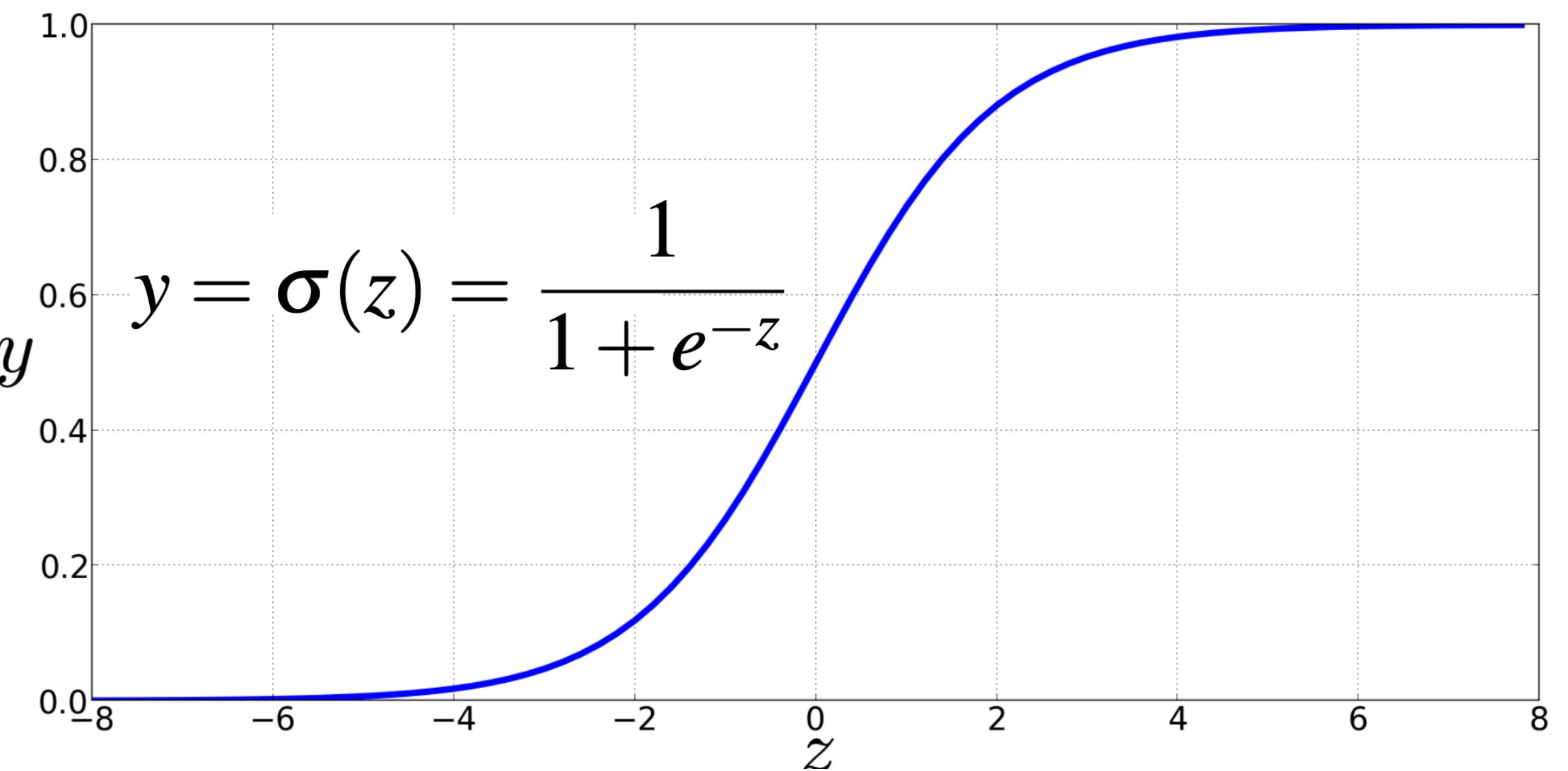
- Sigmoid Function, $\sigma(\cdot)$
 - Non-linear!



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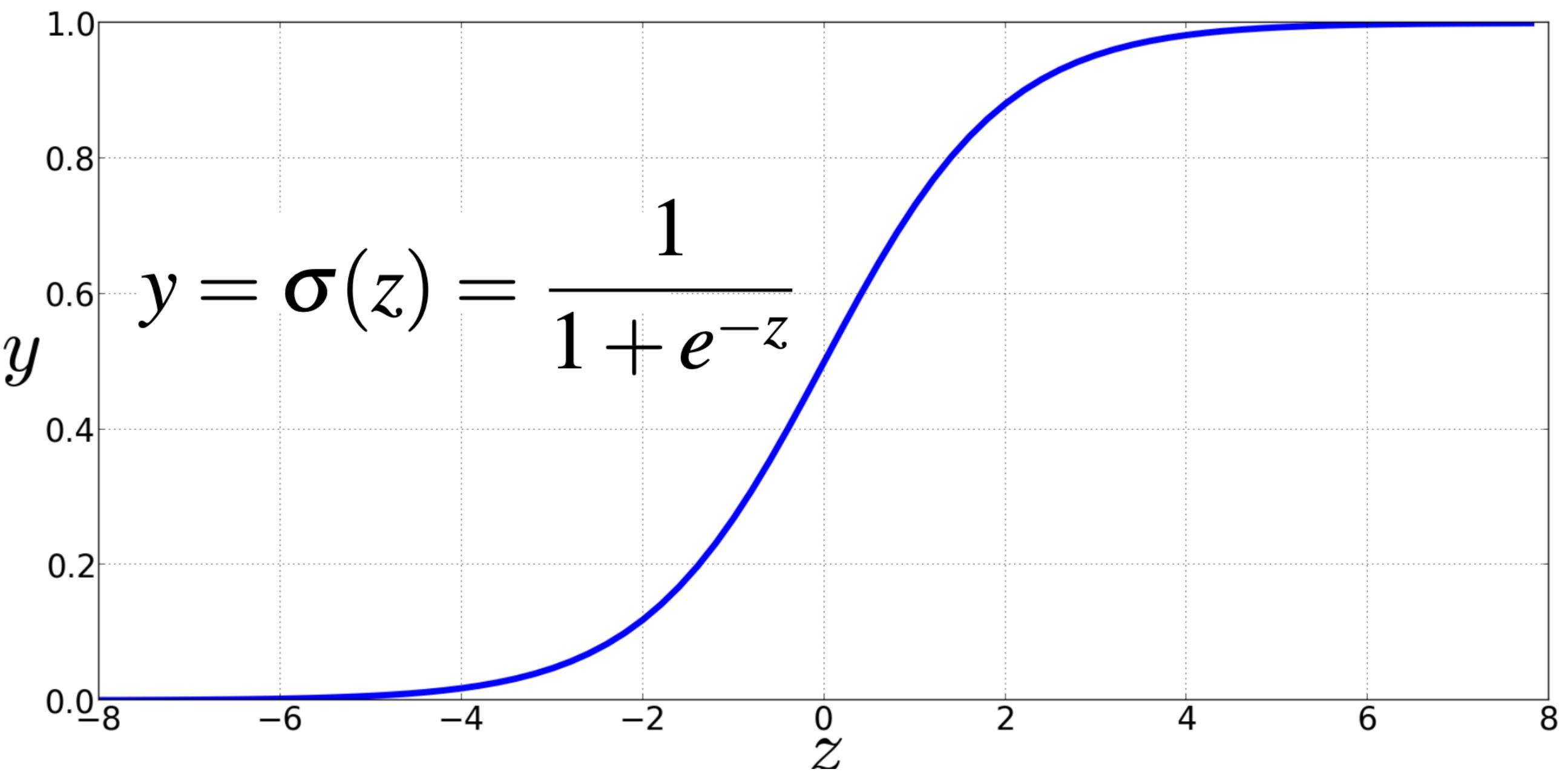
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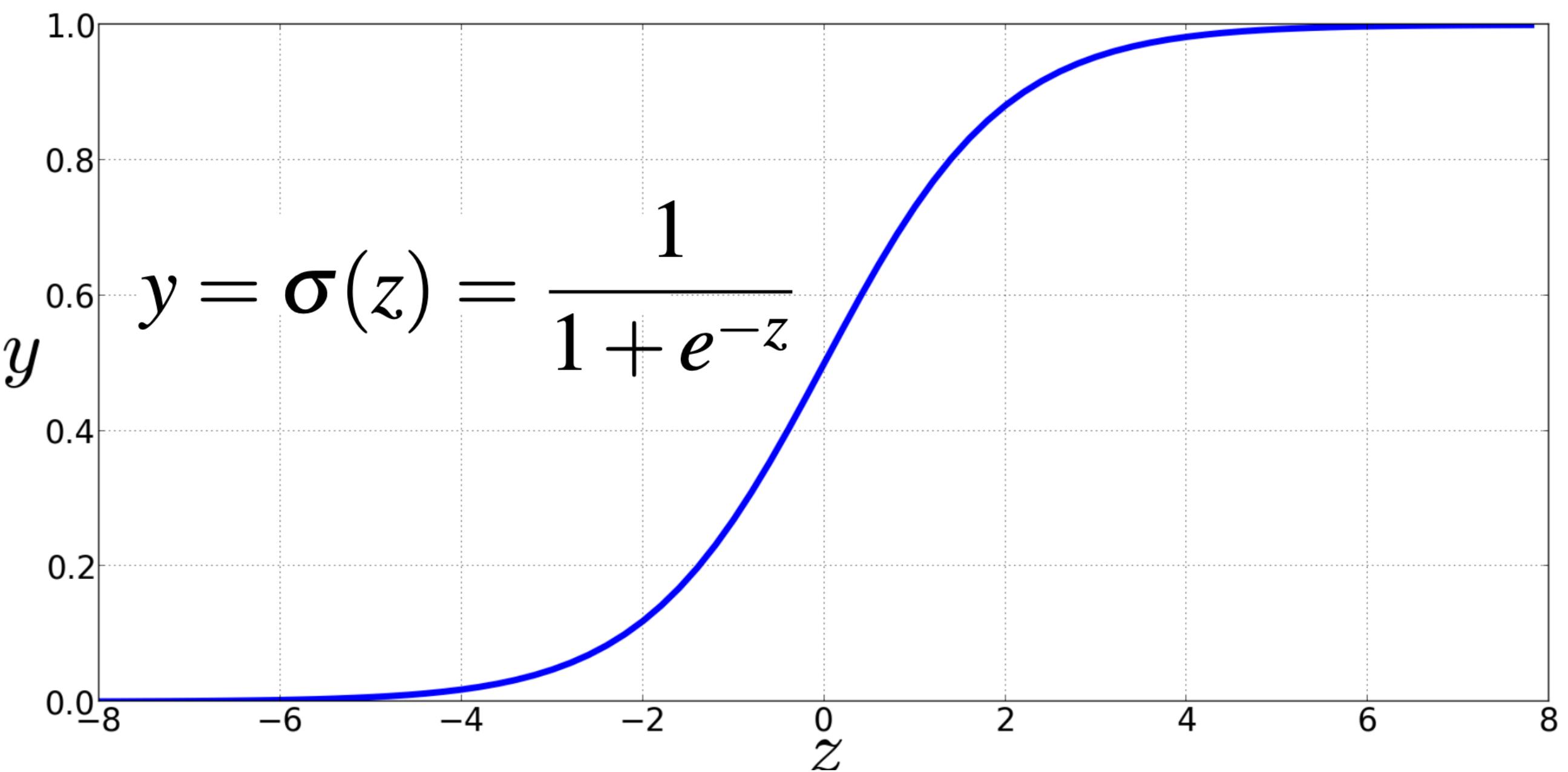
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- Sigmoid Function, $\sigma(\cdot)$
 - Non-linear!
- Compute z and then pass it through the sigmoid function
- Treat it as a probability!
- Also, a differentiable function, which makes it a good candidate for optimization (more on this later!)



Sigmoids and Probabilities

Sigmoids and Probabilities

$$\begin{aligned} P(y = 1 \mid \mathbf{x}; \theta) &= \sigma(\mathbf{w} \cdot \mathbf{x} + b) \\ &= \frac{1}{1 + \exp(-(\mathbf{w} \cdot \mathbf{x} + b))} \end{aligned}$$

Sigmoids and Probabilities

$$P(y = 1 \mid \mathbf{x}; \theta) = \sigma(\mathbf{w} \cdot \mathbf{x} + b)$$
$$P(y = 0 \mid \mathbf{x}; \theta) = 1 - \sigma(\mathbf{w} \cdot \mathbf{x} + b)$$

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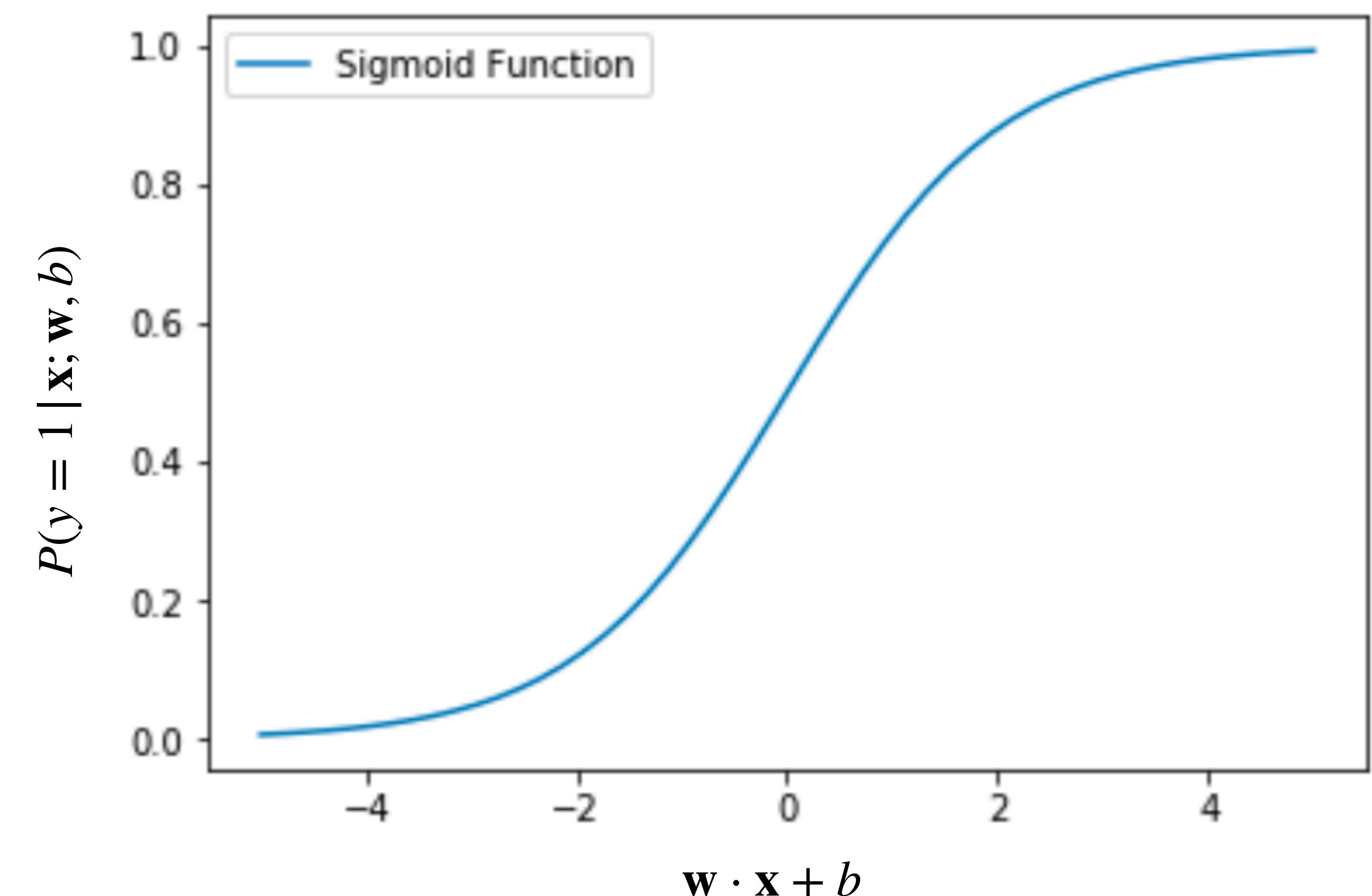
$$= \sigma(-(\mathbf{w} \cdot \mathbf{x} + b))$$

Classification Decision

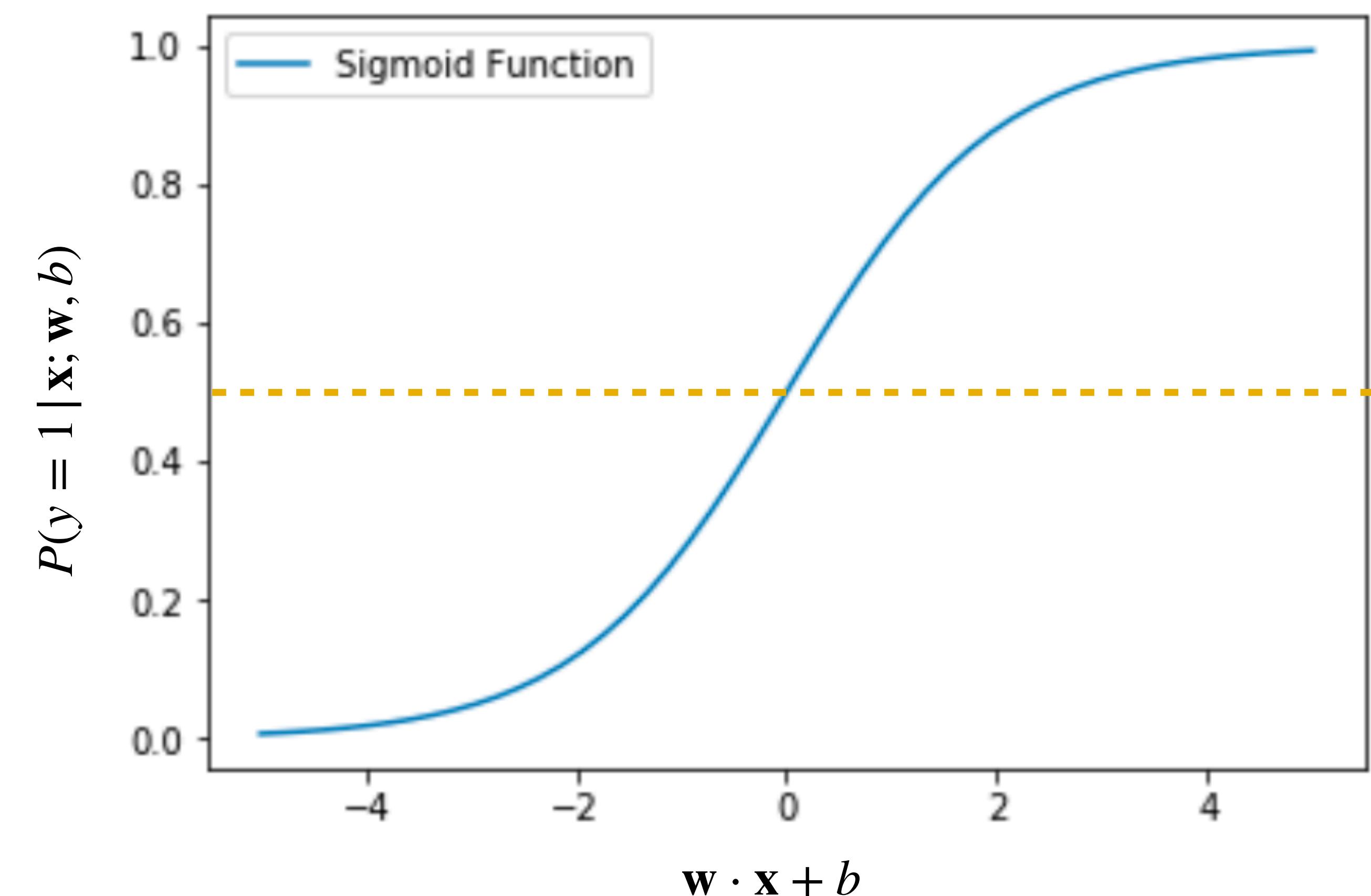
$$P(y = 1 | \mathbf{x}; \mathbf{w}, b)$$

$$\mathbf{w} \cdot \mathbf{x} + b$$

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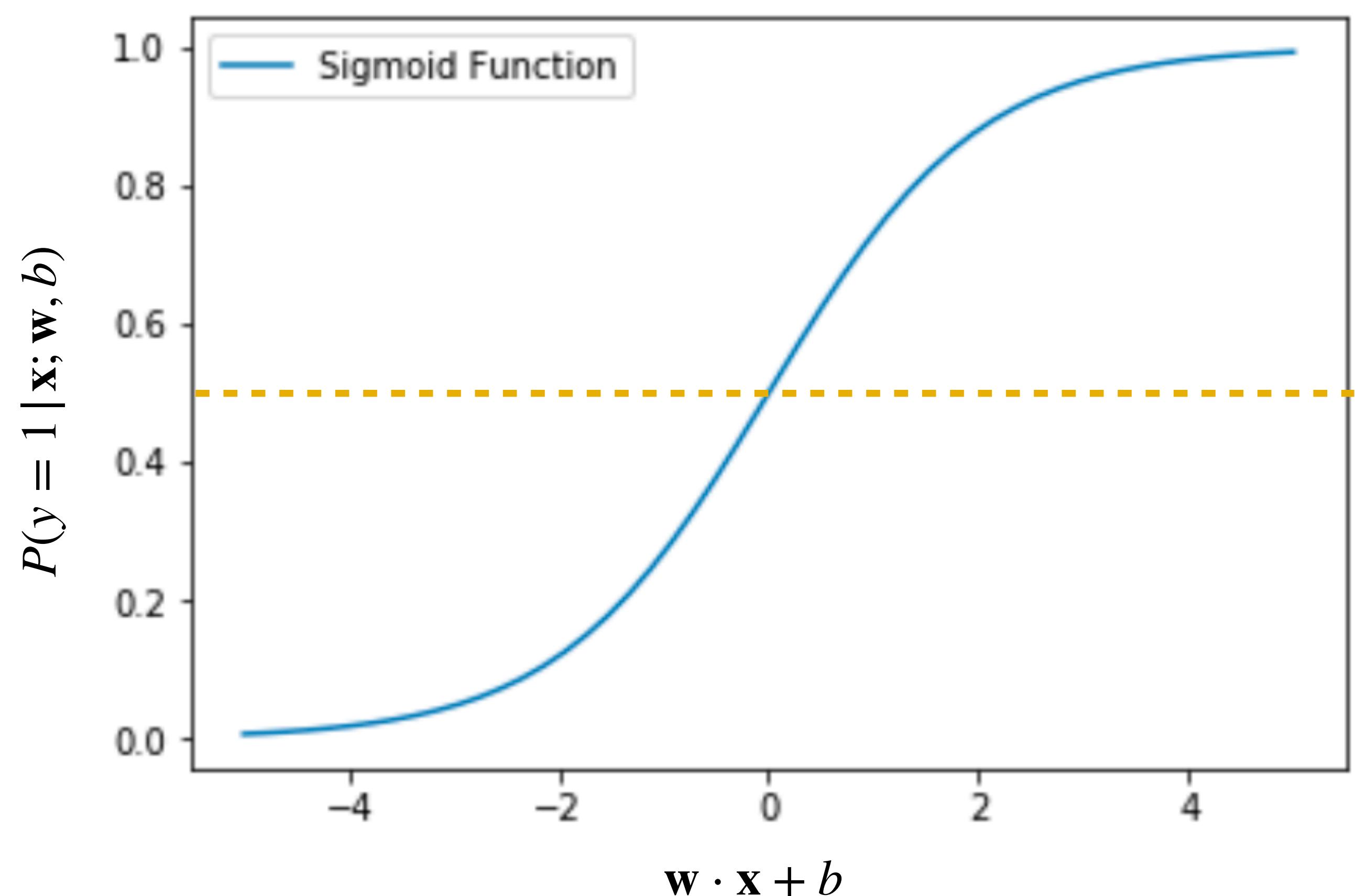


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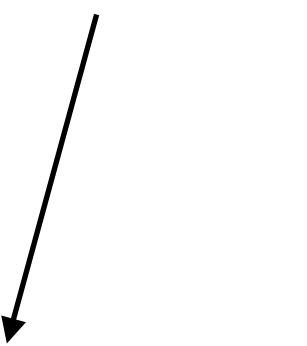
$$\hat{y} = \begin{cases} 1 & \text{if } p(y=1|x) > 0.5 \\ 0 & \text{otherwise} \end{cases}$$

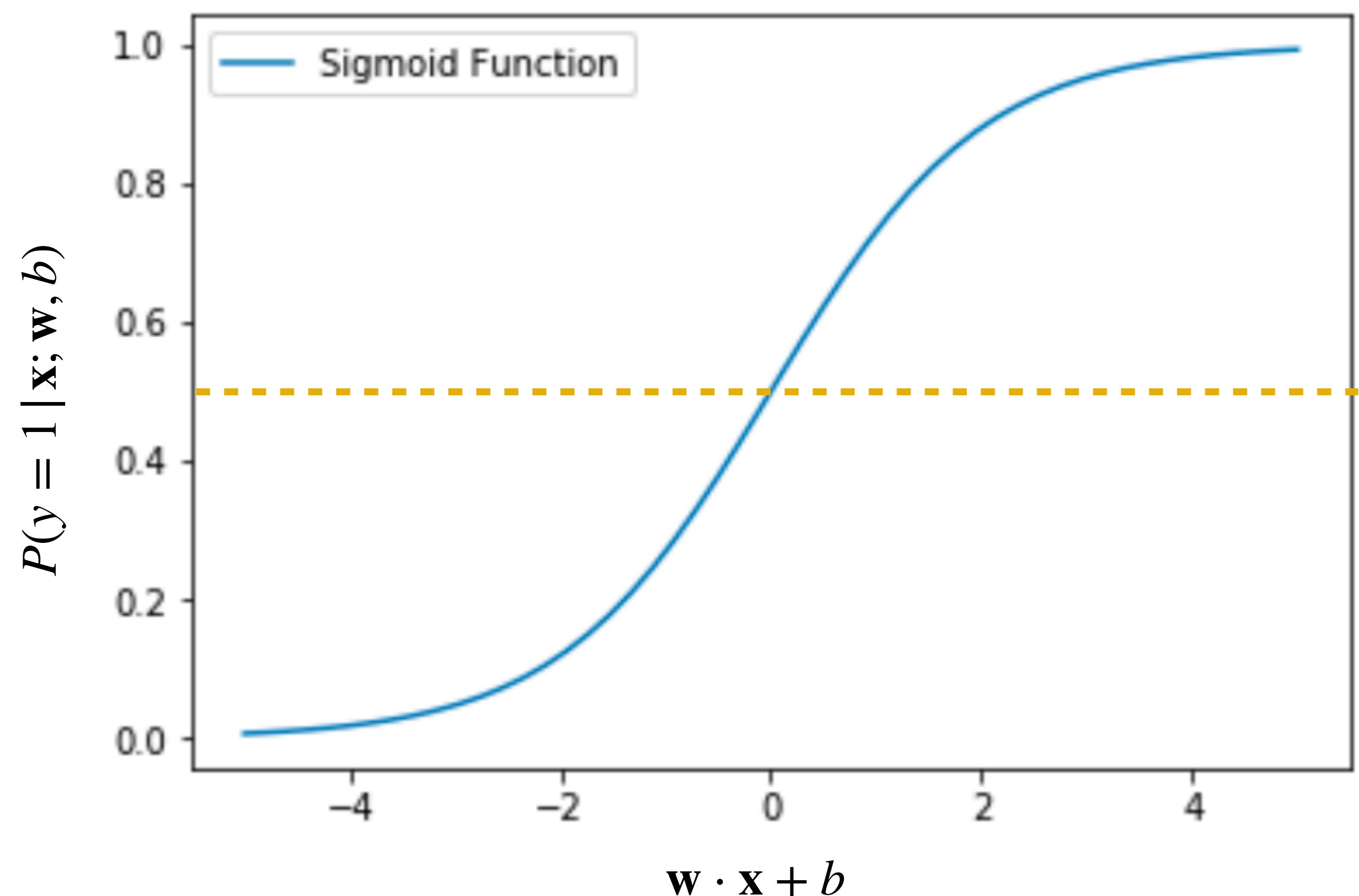


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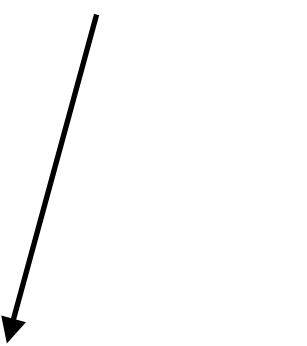


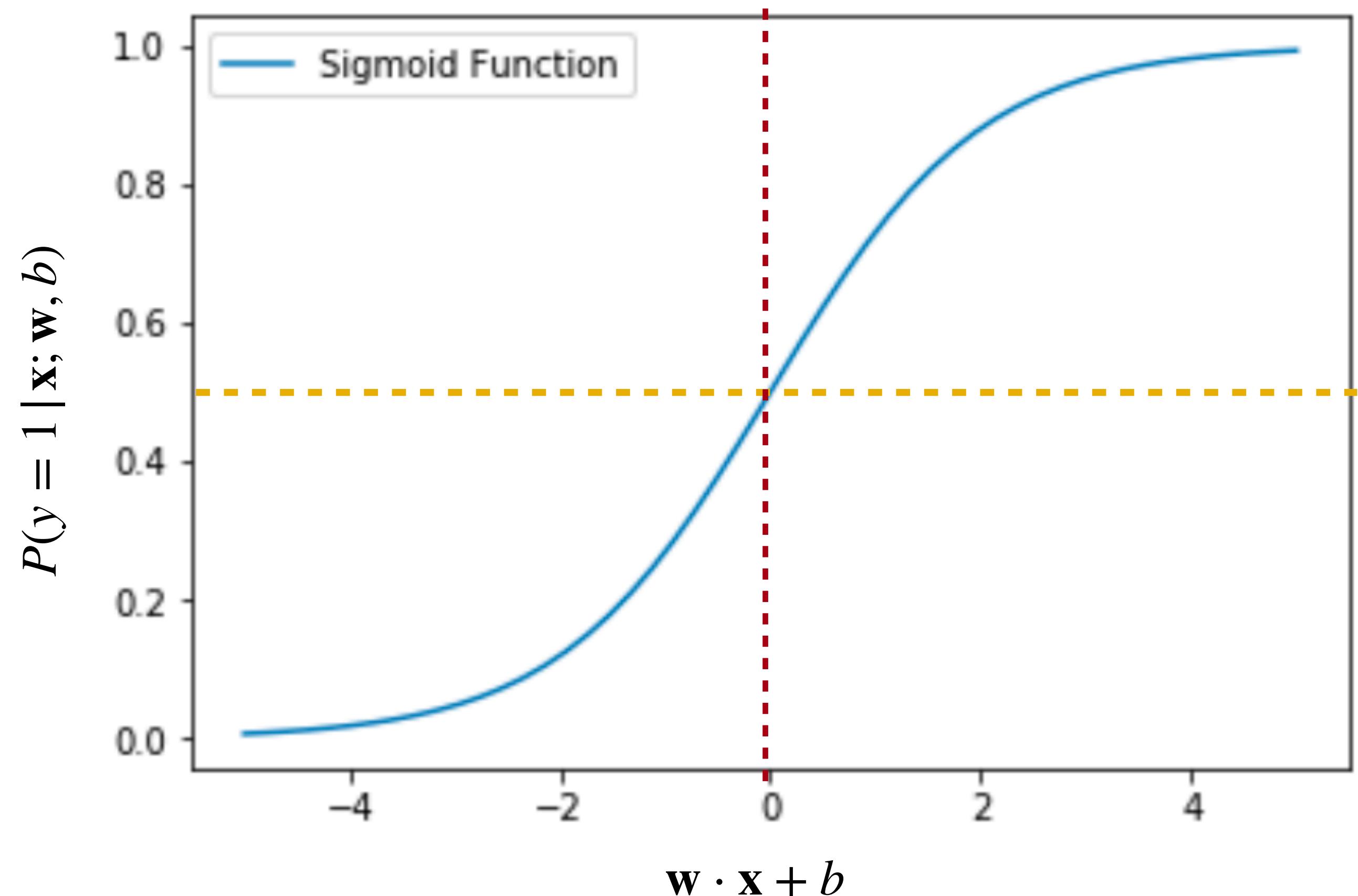


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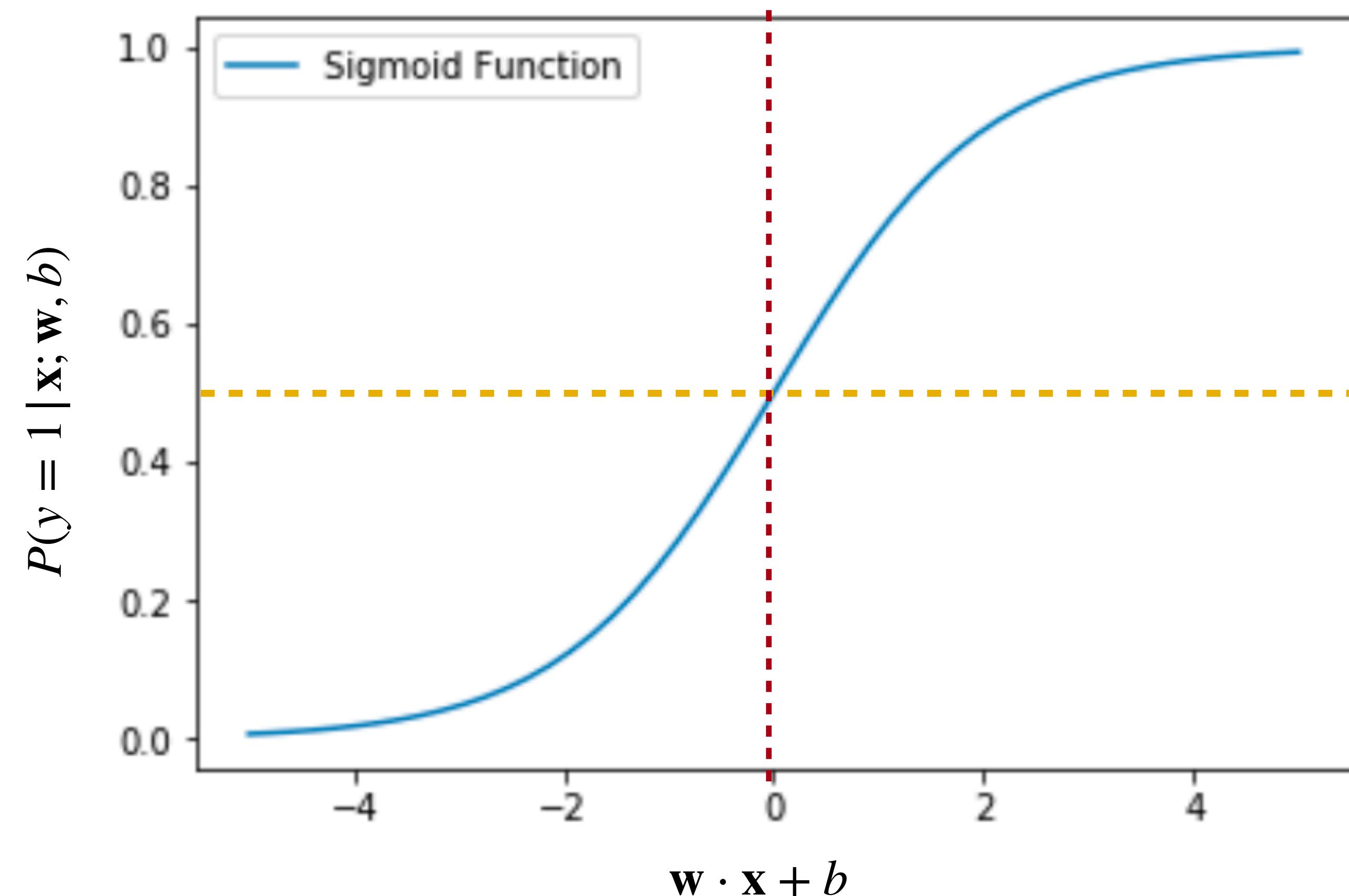


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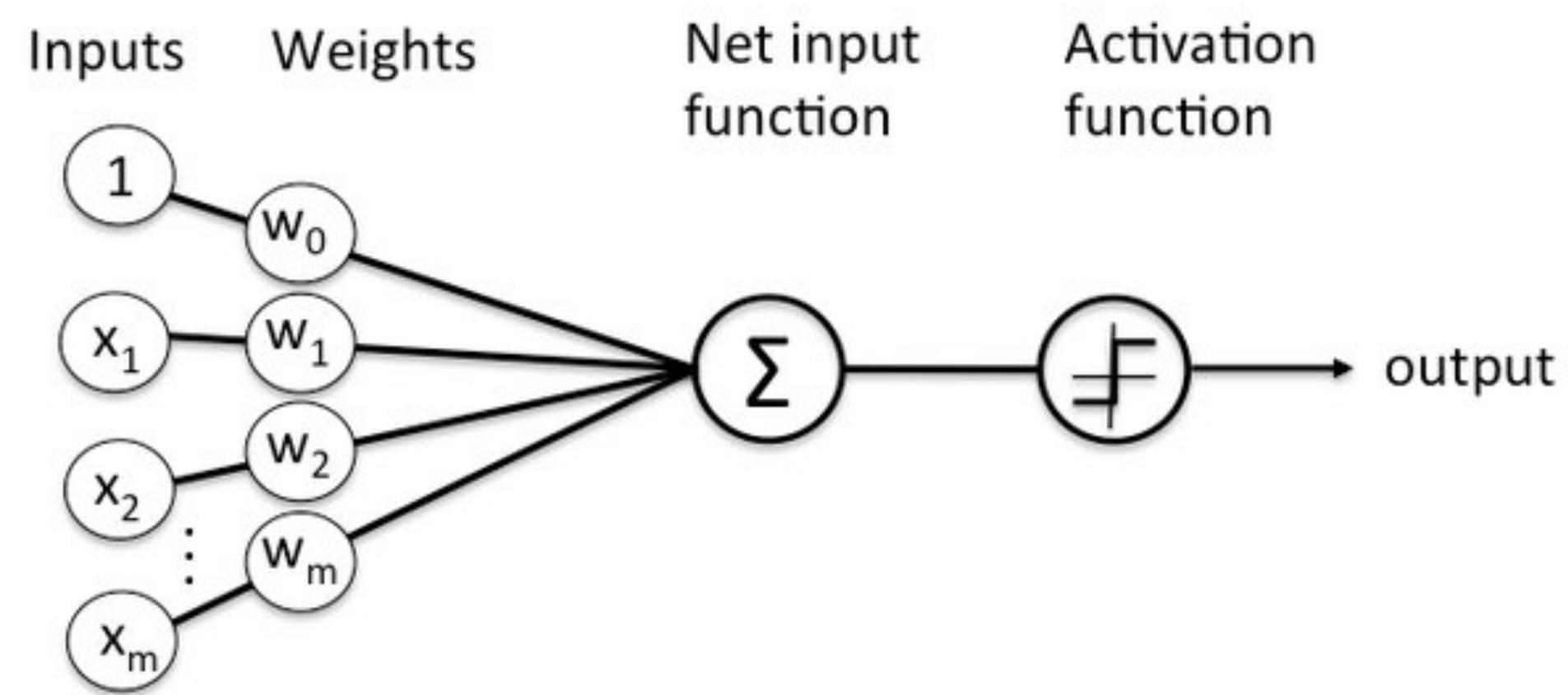
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$$\hat{y} = \begin{cases} 1 & \text{if } \mathbf{w} \cdot \mathbf{x} + b > 0 \\ 0 & \text{if } \mathbf{w} \cdot \mathbf{x} + b \leq 0 \end{cases}$$



Another notation

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Loss function

Optimization
Algorithm

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III. Loss: Cross-Entropy

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- From the true (ground truth / gold standard) label:
 - $y \in \{0,1\}$
- This difference is called the loss or cost
 - $L(\hat{y}, y)$ = how much \hat{y} differs from y
 - In other words, how much would you lose if you mispredicted
 - Or how much would it cost you to mispredict

Remember maximum likelihood?

Suppose we flip the coin four times and see (H, H, H, T). What is p ?



$p = 3/4 = 0.75$ maximizes the probability of data sequence (H,H,H,T)

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Why does this work?

Minimizing negative log likelihood

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Cross-Entropy
Loss

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Measures how well the training data matches the proposed model distribution and how good the model distribution is

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IV. Optimization: Stochastic Gradient Descent

Our goal: minimize the loss

- Loss function is parameterized by weights: $\theta = [\mathbf{w}; b]$
- We will represent \hat{y} as $f(x; \theta)$ to make the dependence on θ more obvious

$$L_{CE}(f(\mathbf{x}^{(i)}; \theta), y^{(i)})$$

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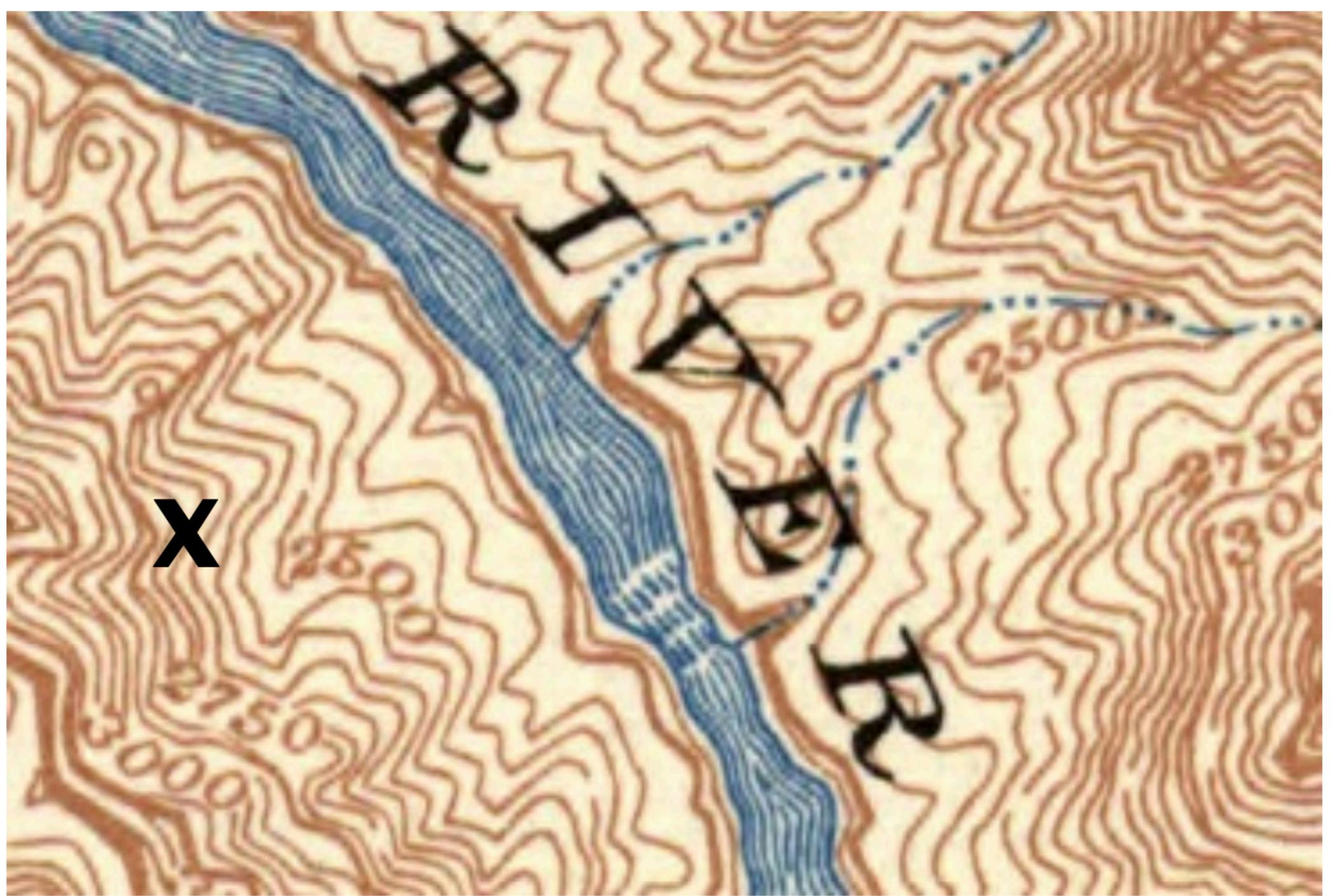
- Loss function is parameterized by weights: $\theta = [\mathbf{w}; b]$
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We want the weights that minimize the loss, averaged over all examples:

$$\hat{\theta} = \arg \min_{\theta} \frac{1}{m} \sum_{i=1}^m L_{CE}(f(\mathbf{x}^{(i)}; \theta), y^{(i)})$$

Intuition for gradient descent

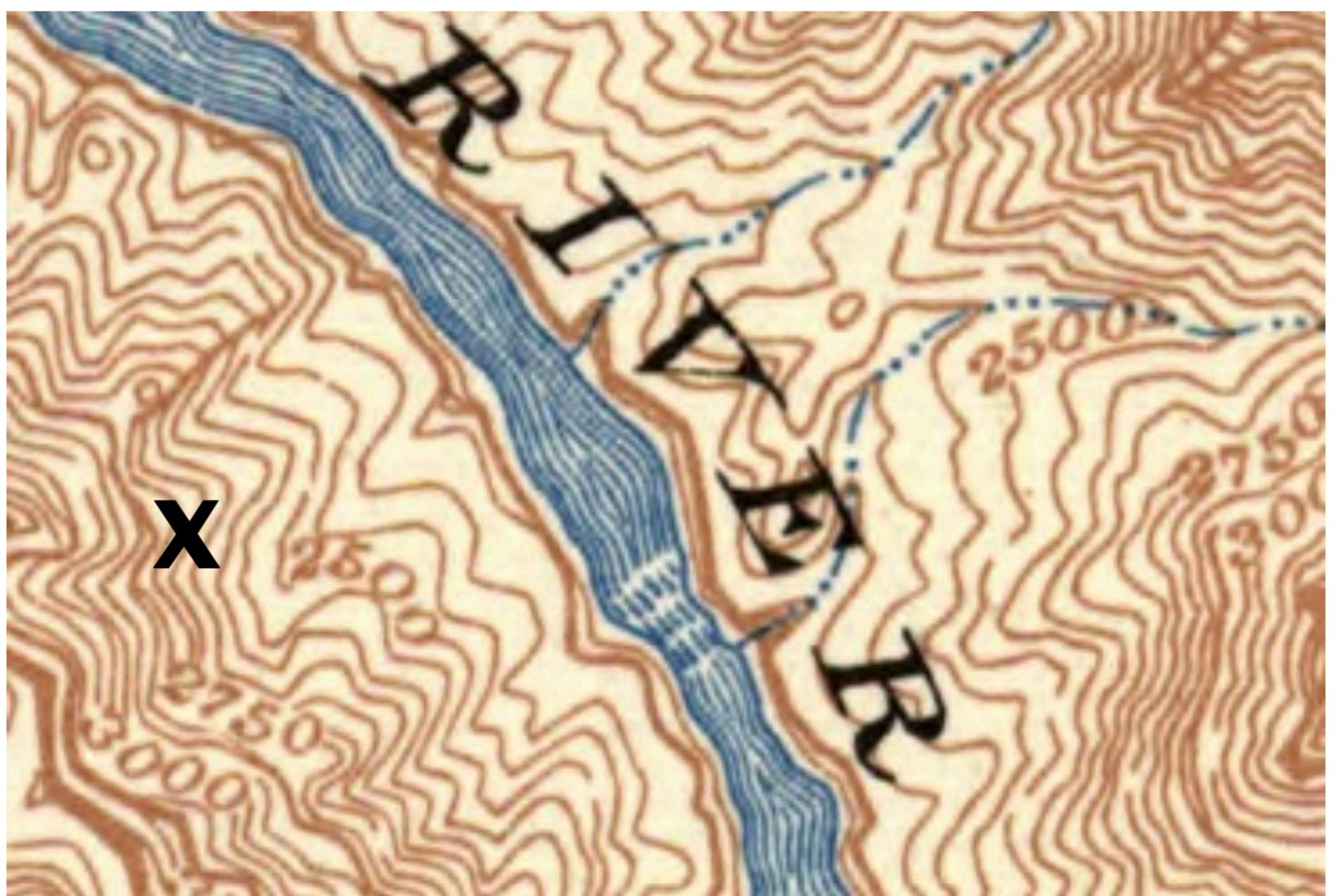
How to get to the bottom of the river canyon?



Intuition for gradient descent

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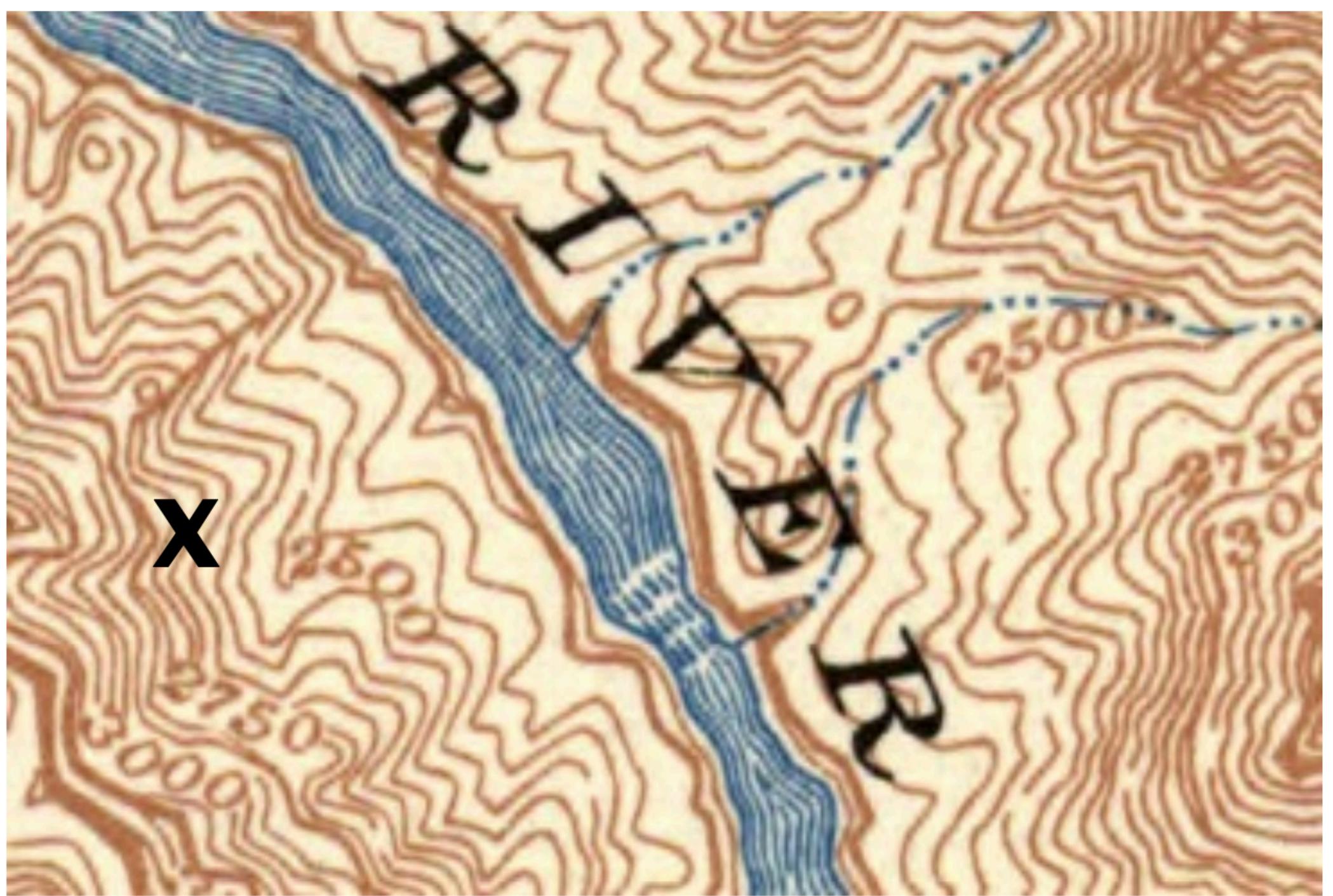
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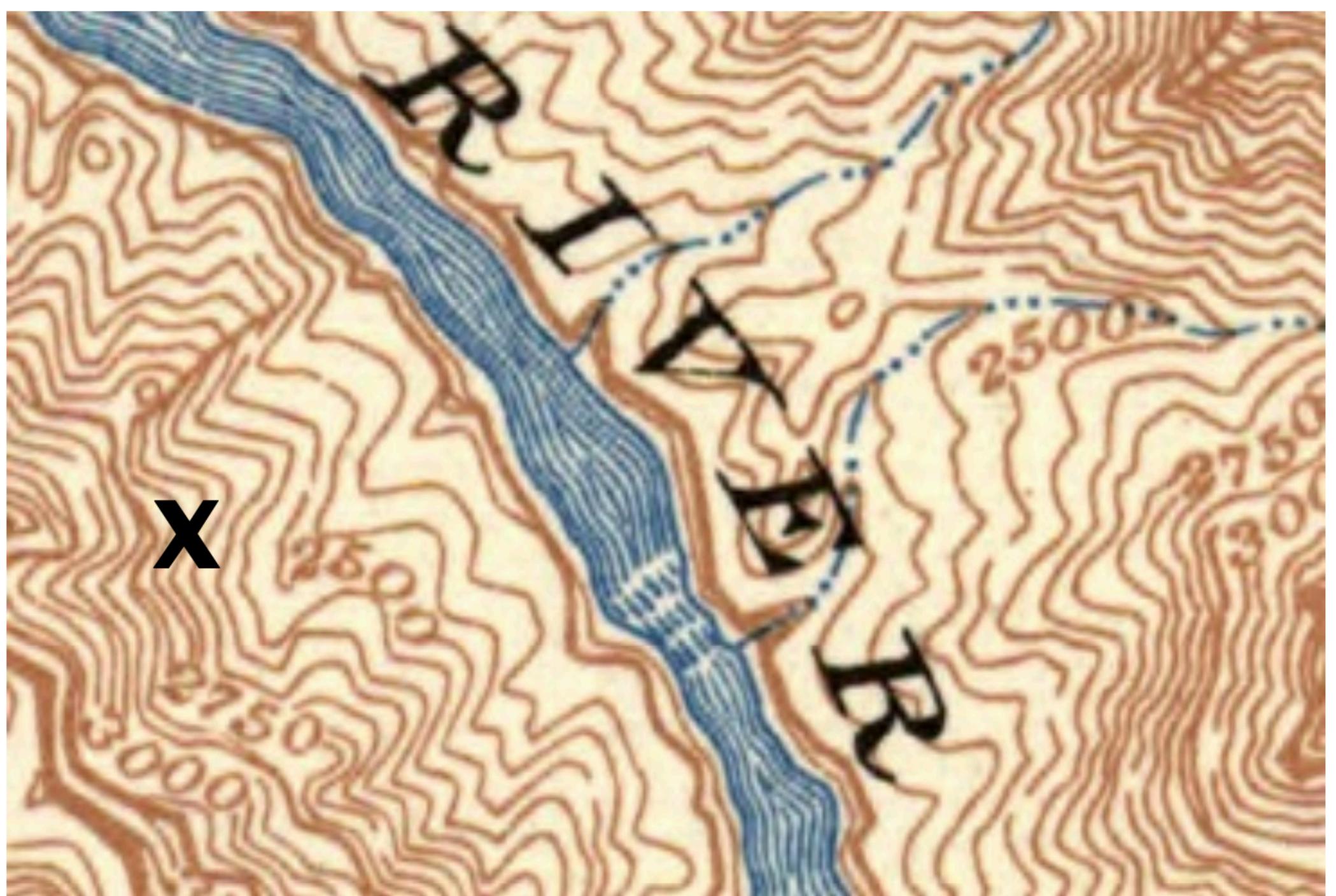
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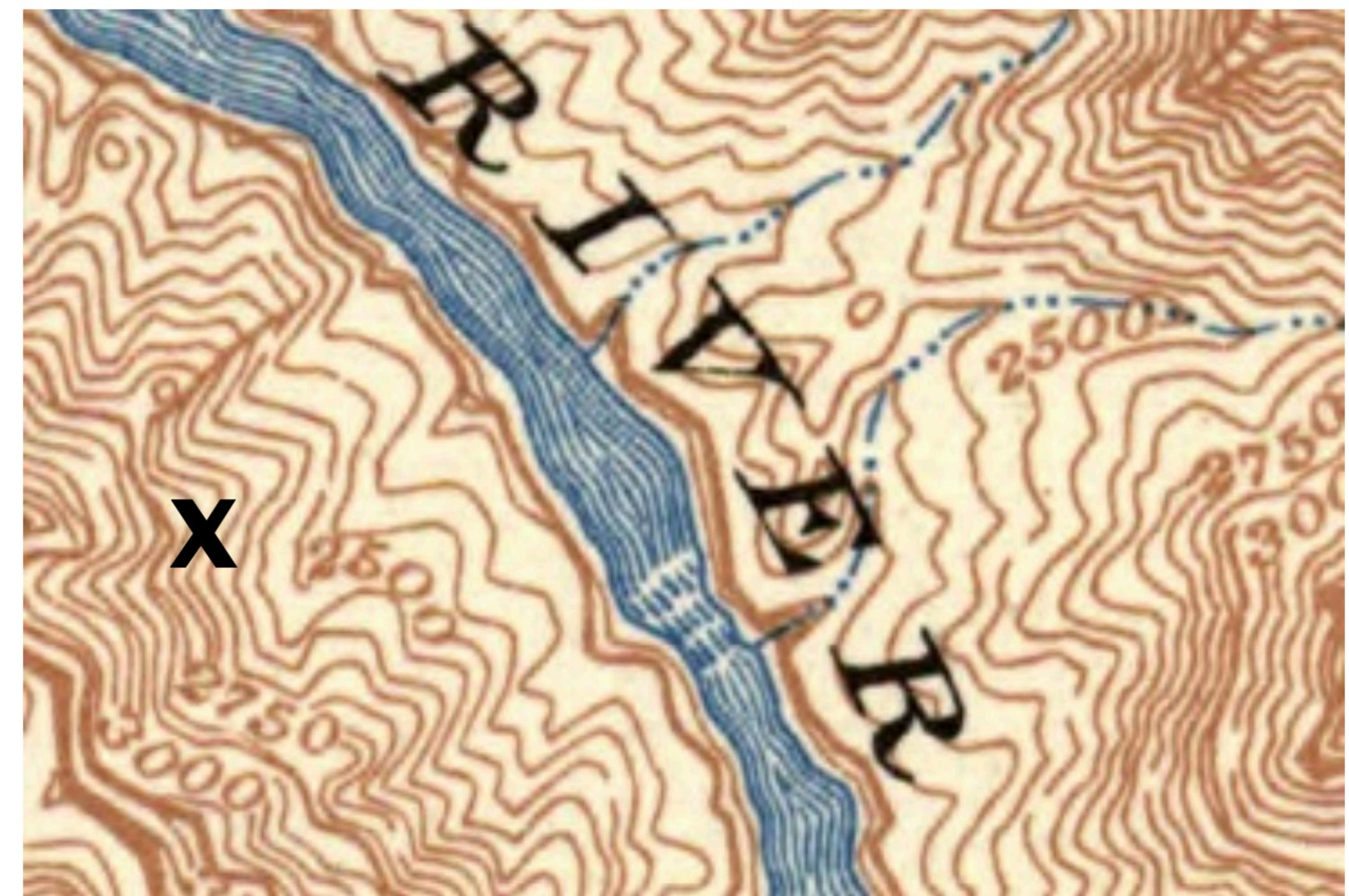
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What if multiple equally good alternatives?

Logistic Regression: Loss



Convex function

Image Credit: [Medium](#)

Logistic Regression: Loss



Image Credit: Medium

Convex function

- Has only one option for steepest gradient

Logistic Regression: Loss



Image Credit: [Medium](#)

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Logistic Regression: Loss



Image Credit: Medium

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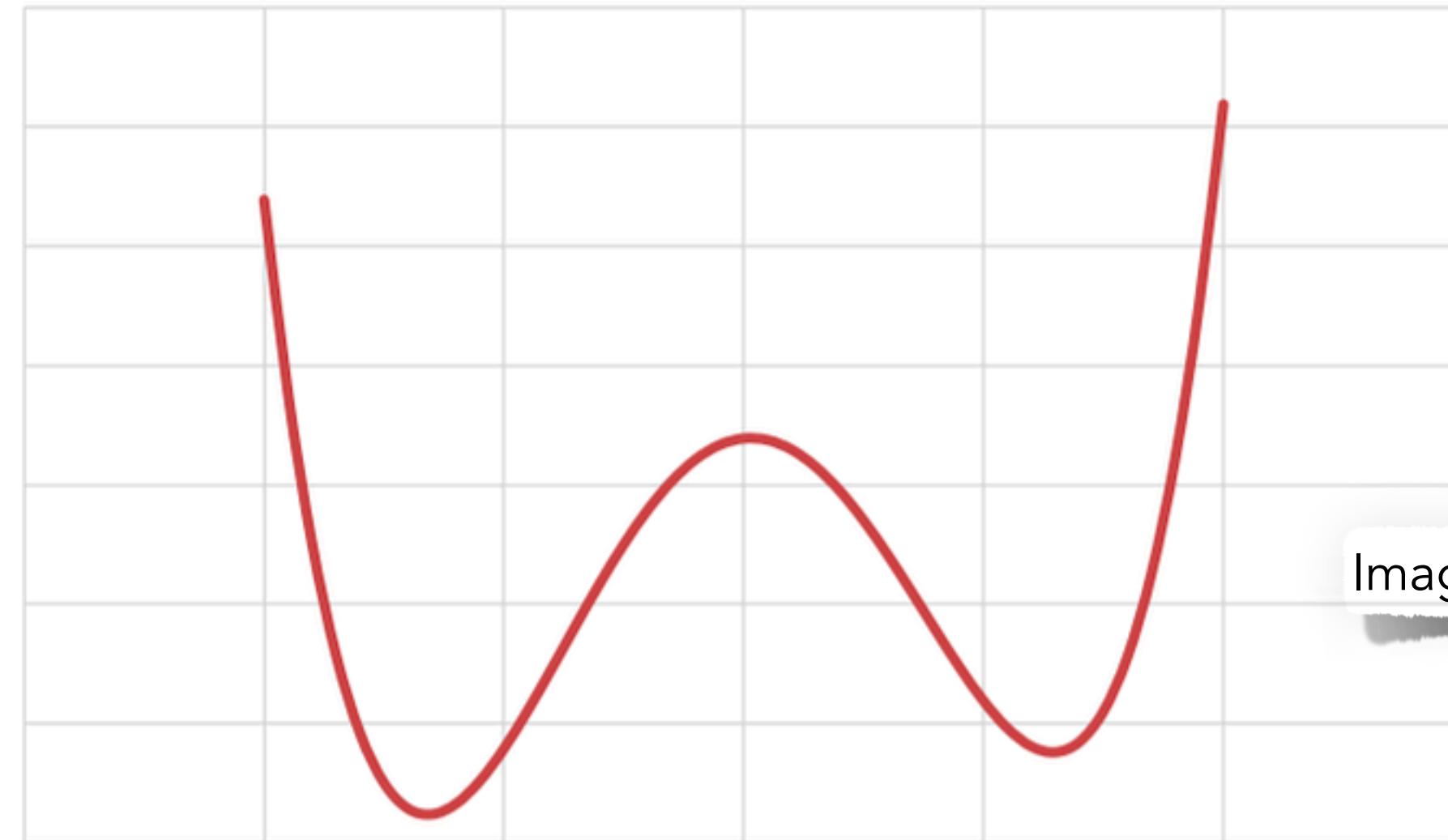
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Logistic Regression: Loss



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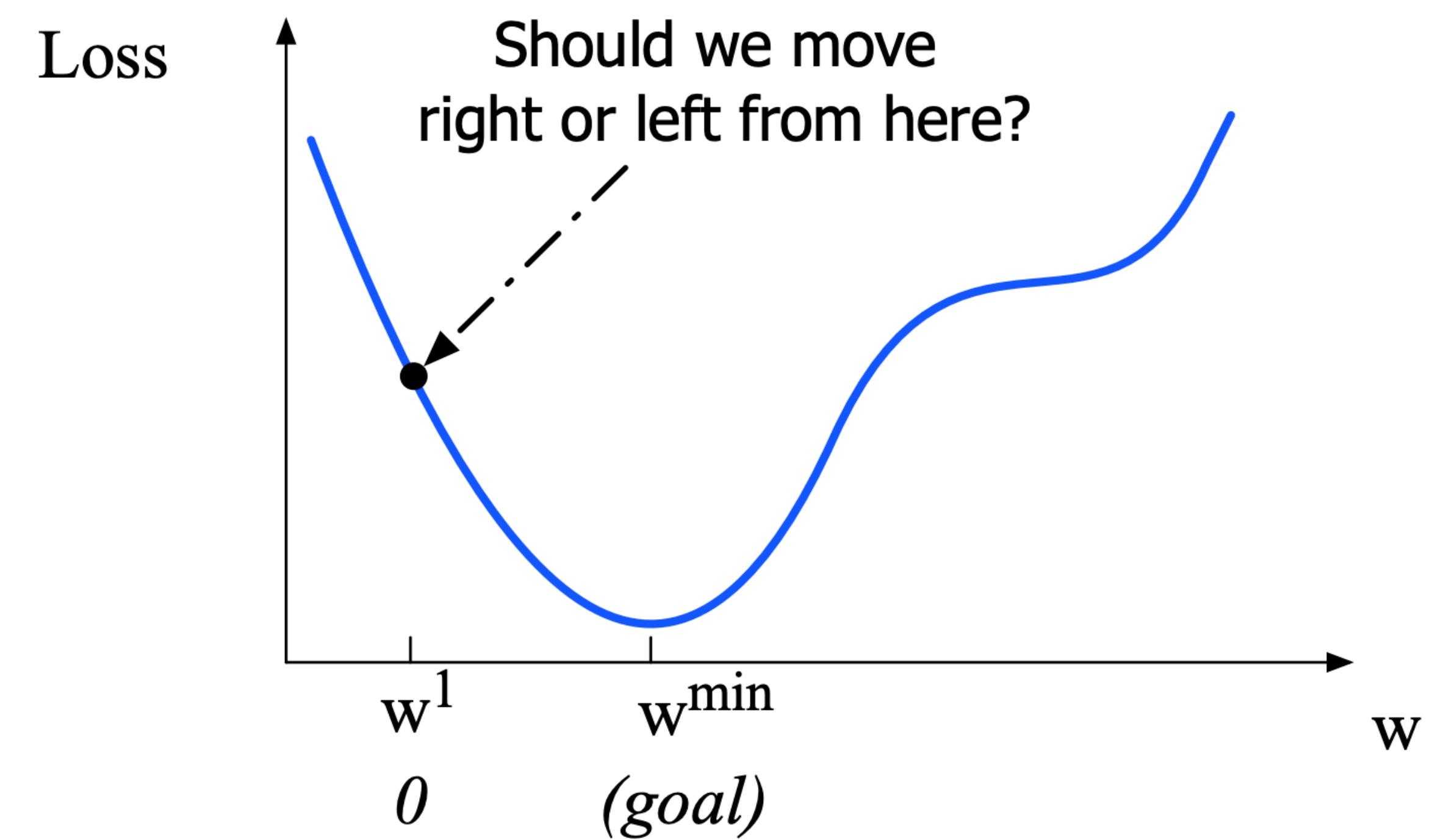


Non-convex function

Neural Networks -
multiple alternatives

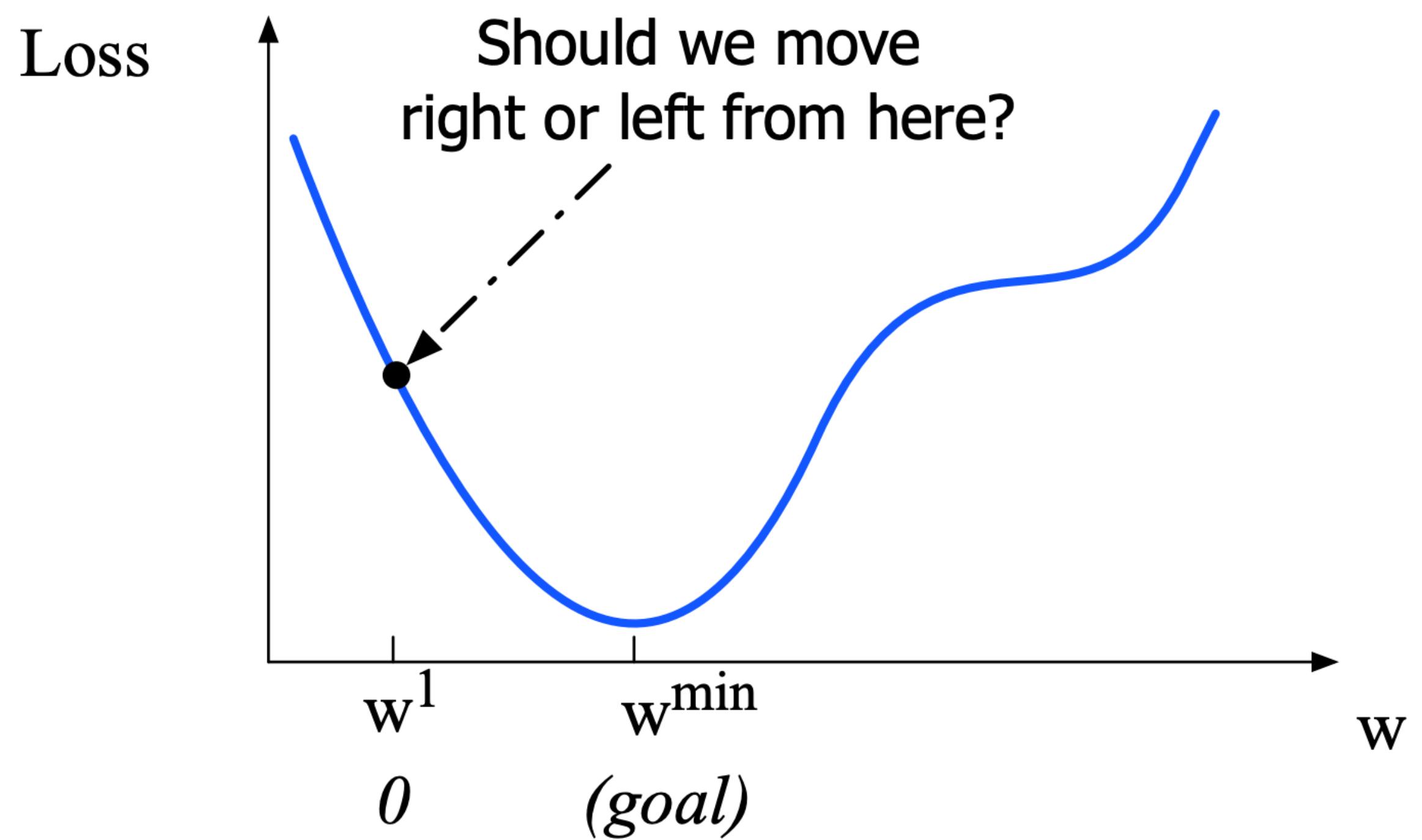
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Consider: a single scalar w



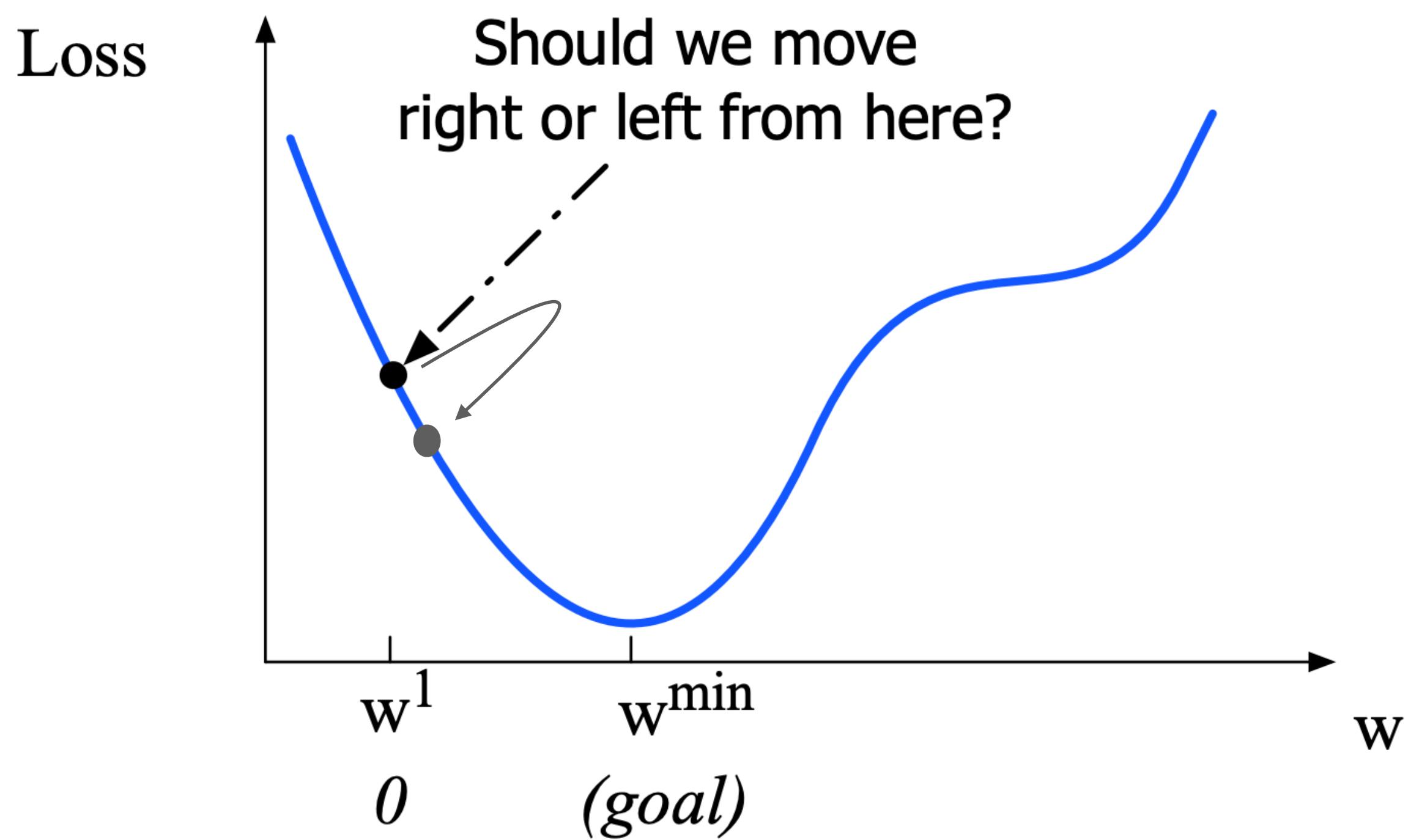
Consider: a single scalar w

Given current w , should we make it bigger or smaller?



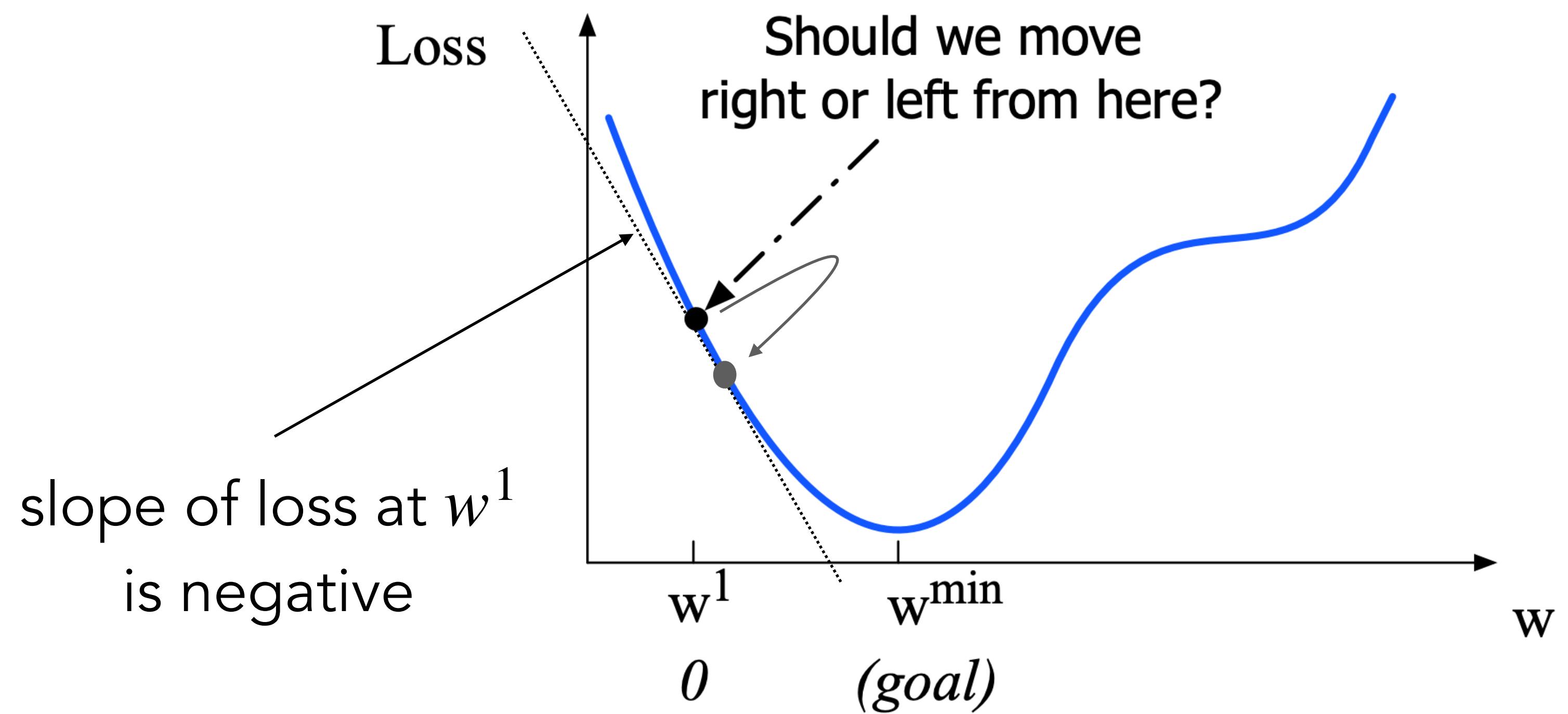
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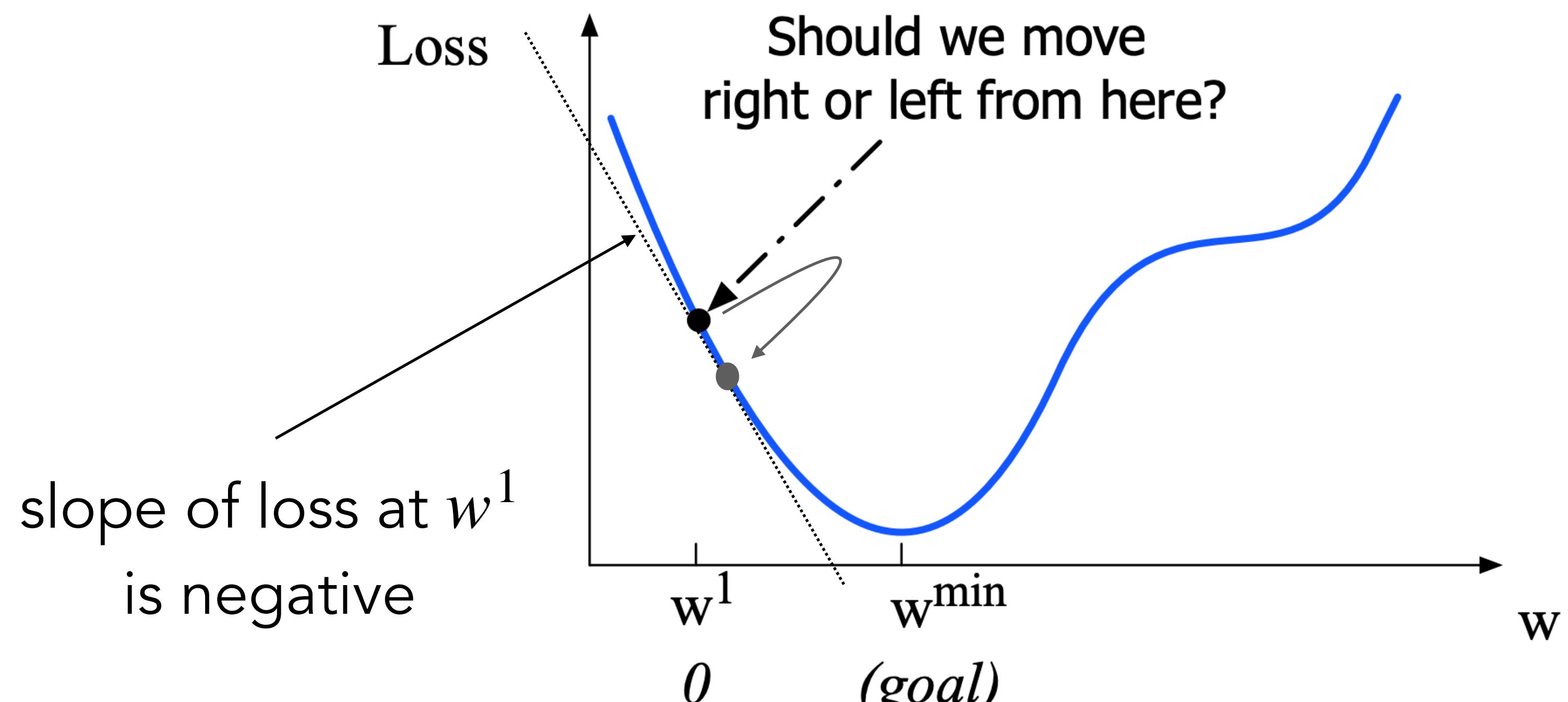
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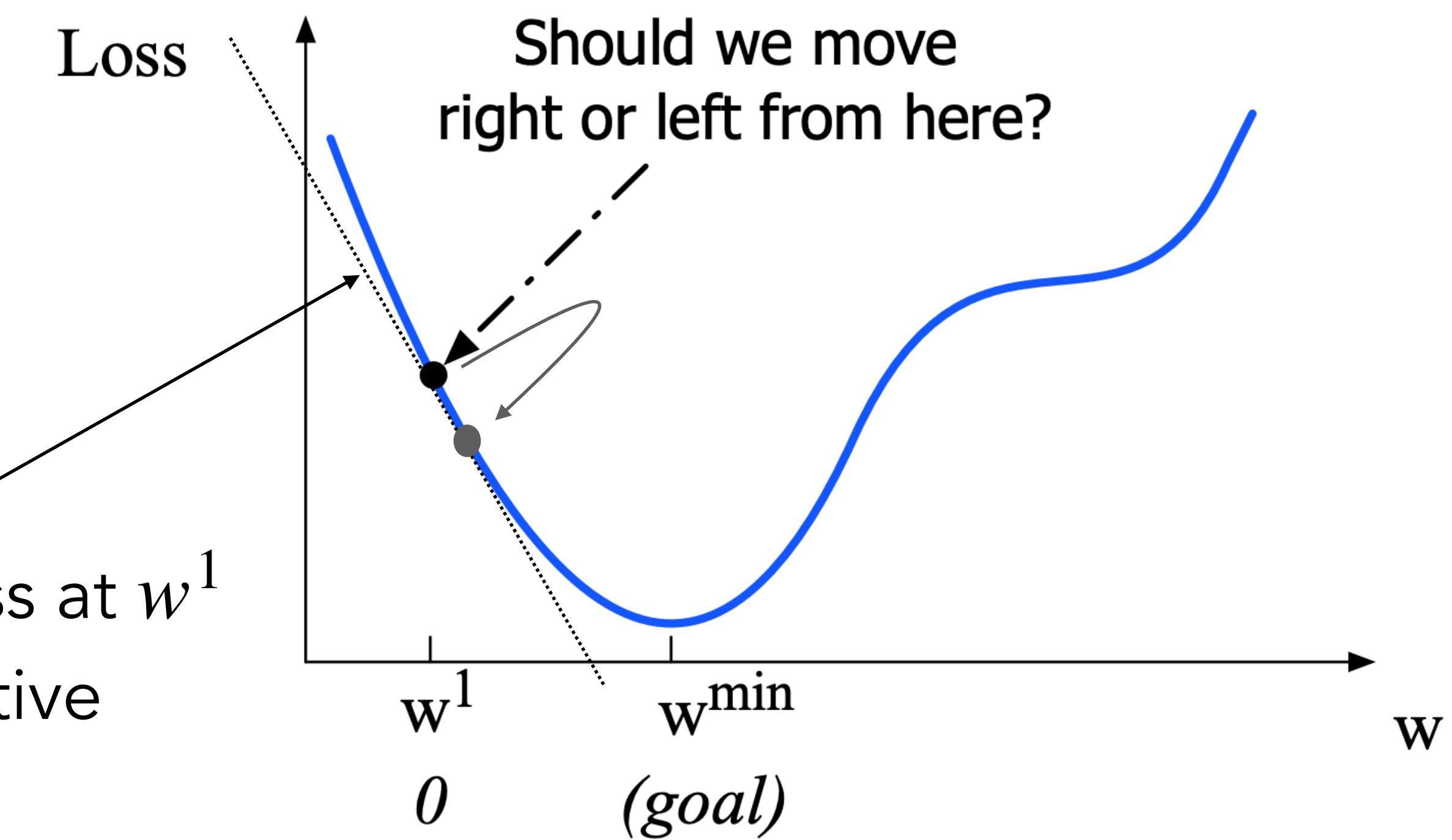
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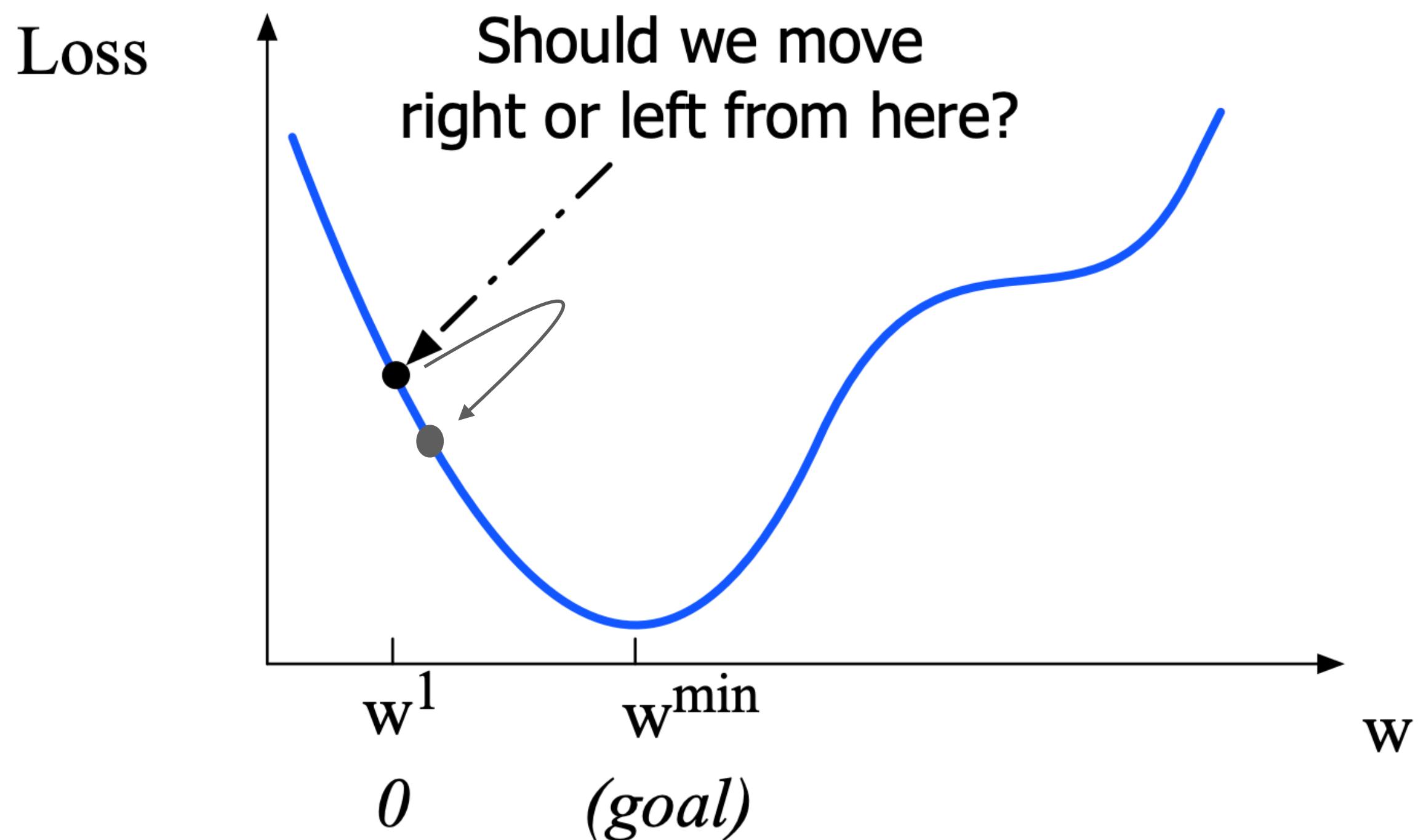
Move w in the reverse direction from the slope of the function

slope of loss at w^1
is negative



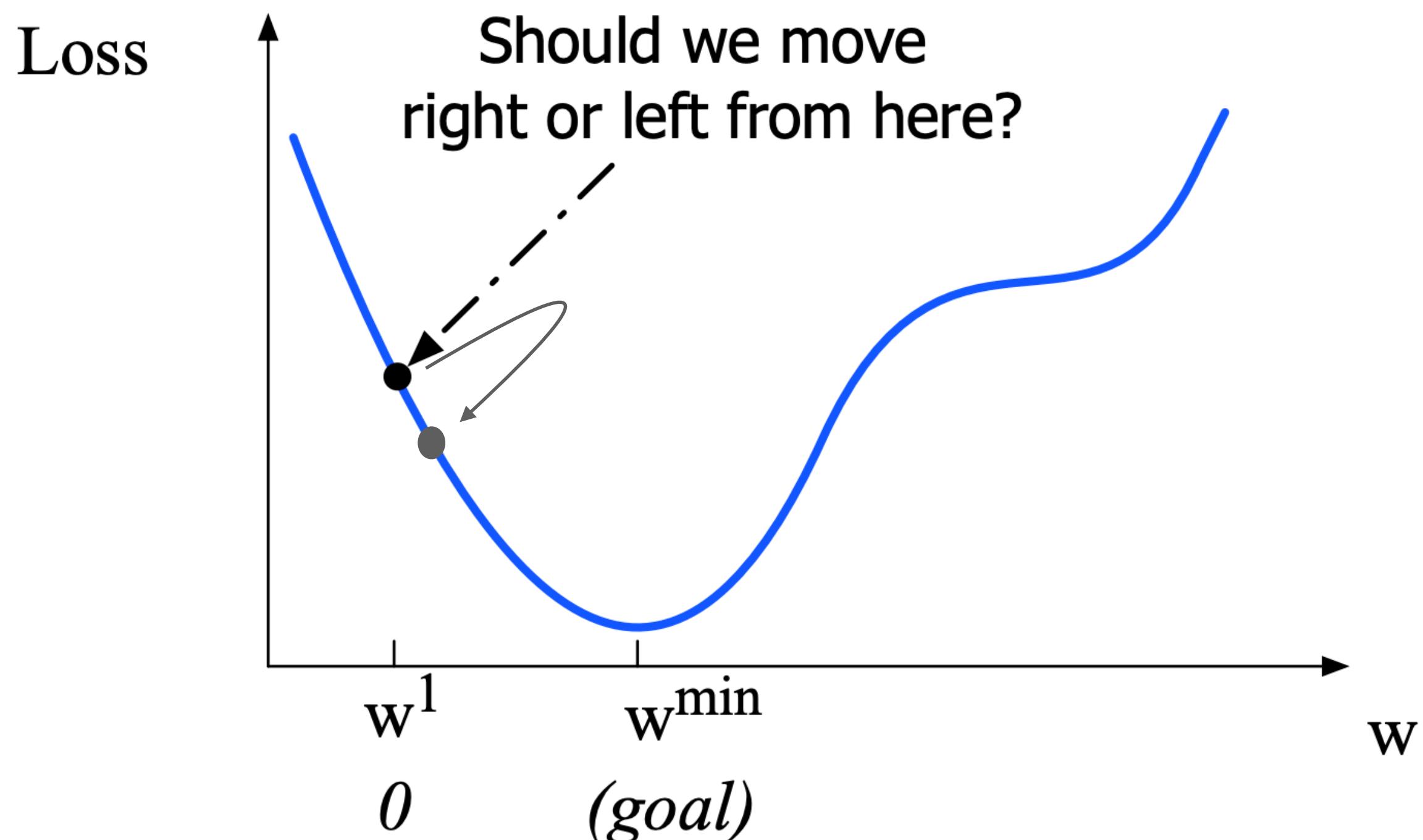
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Gradients



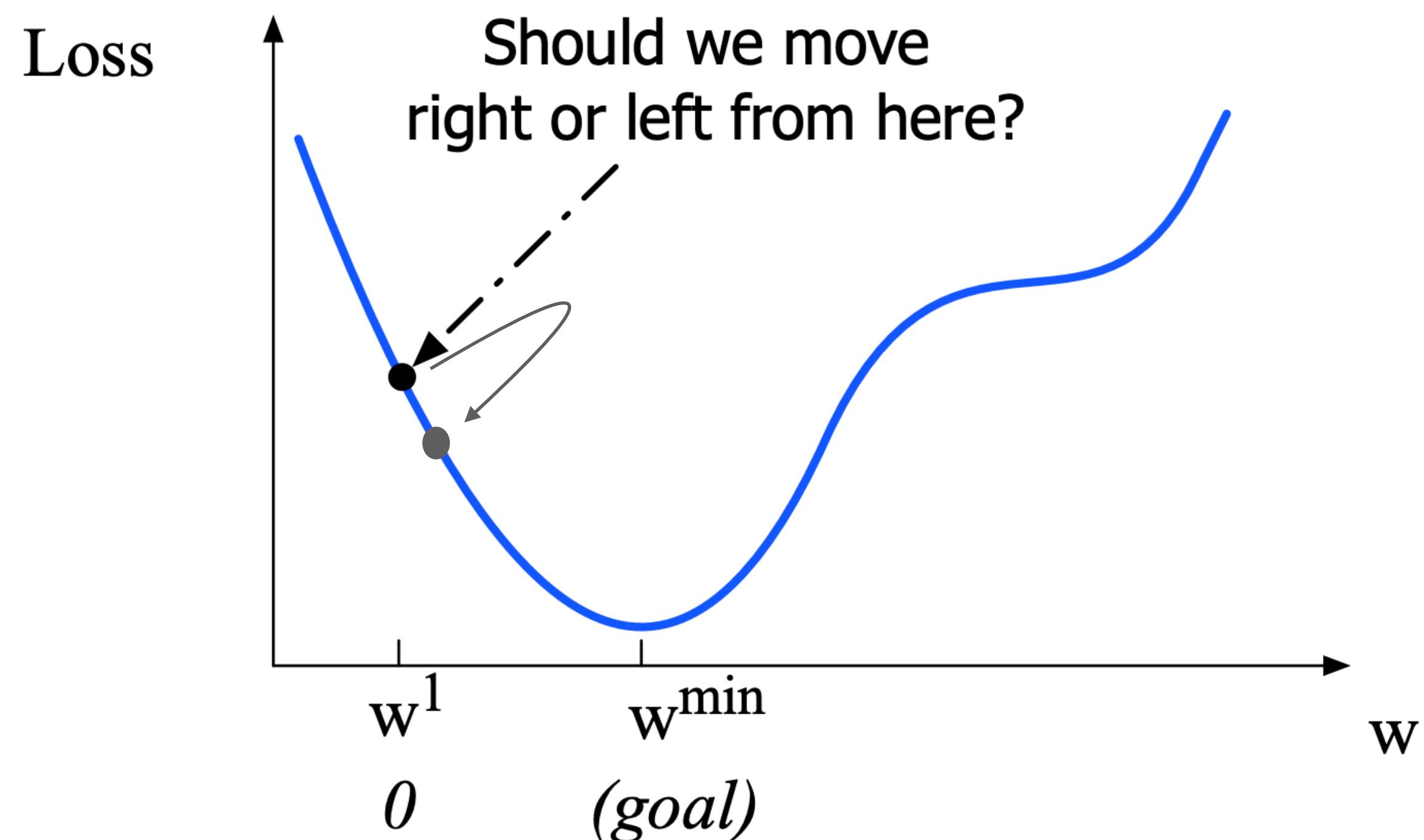
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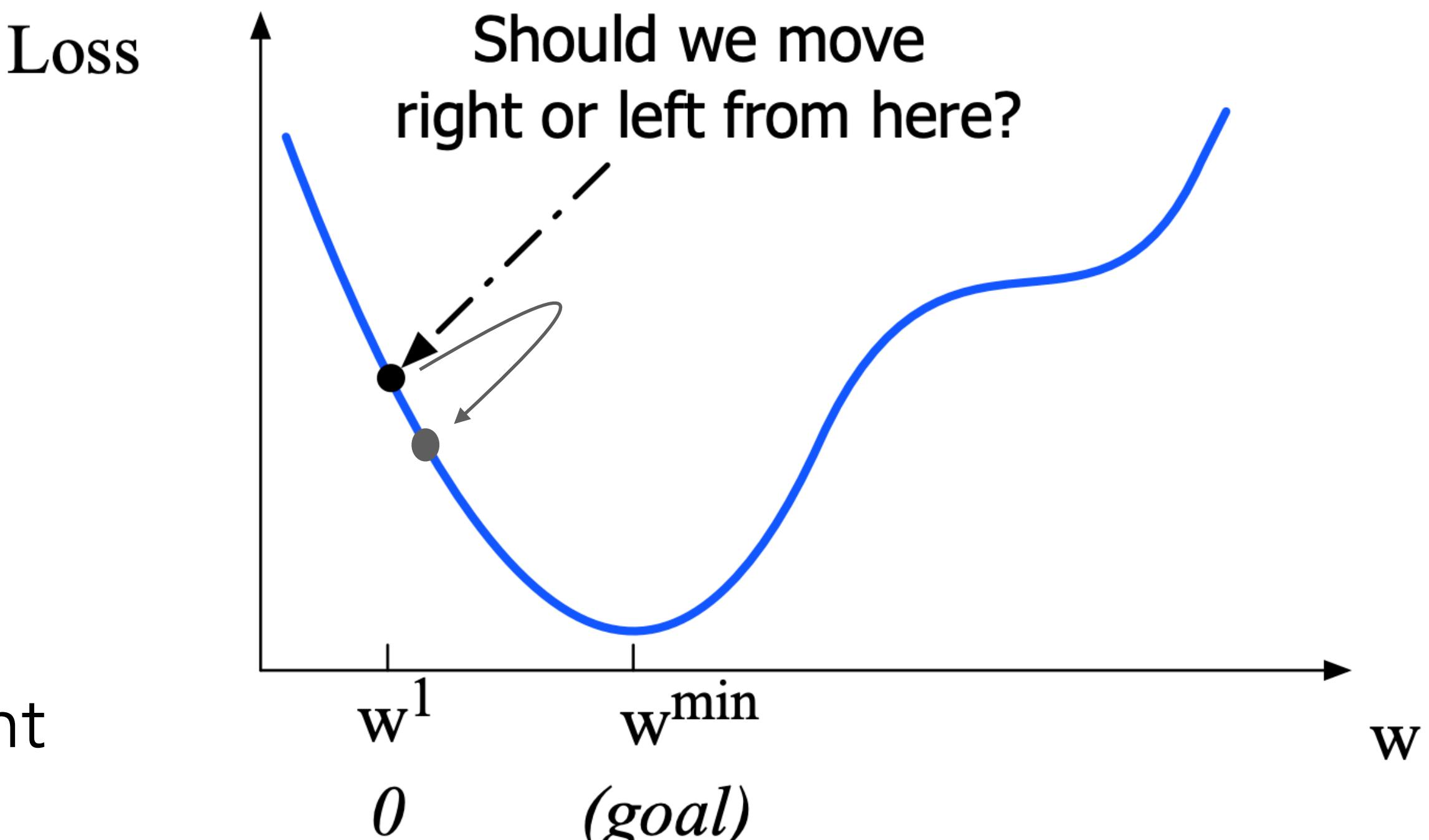


Gradient Descent

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Find the gradient of the loss function at the current point and move in the **opposite** direction.



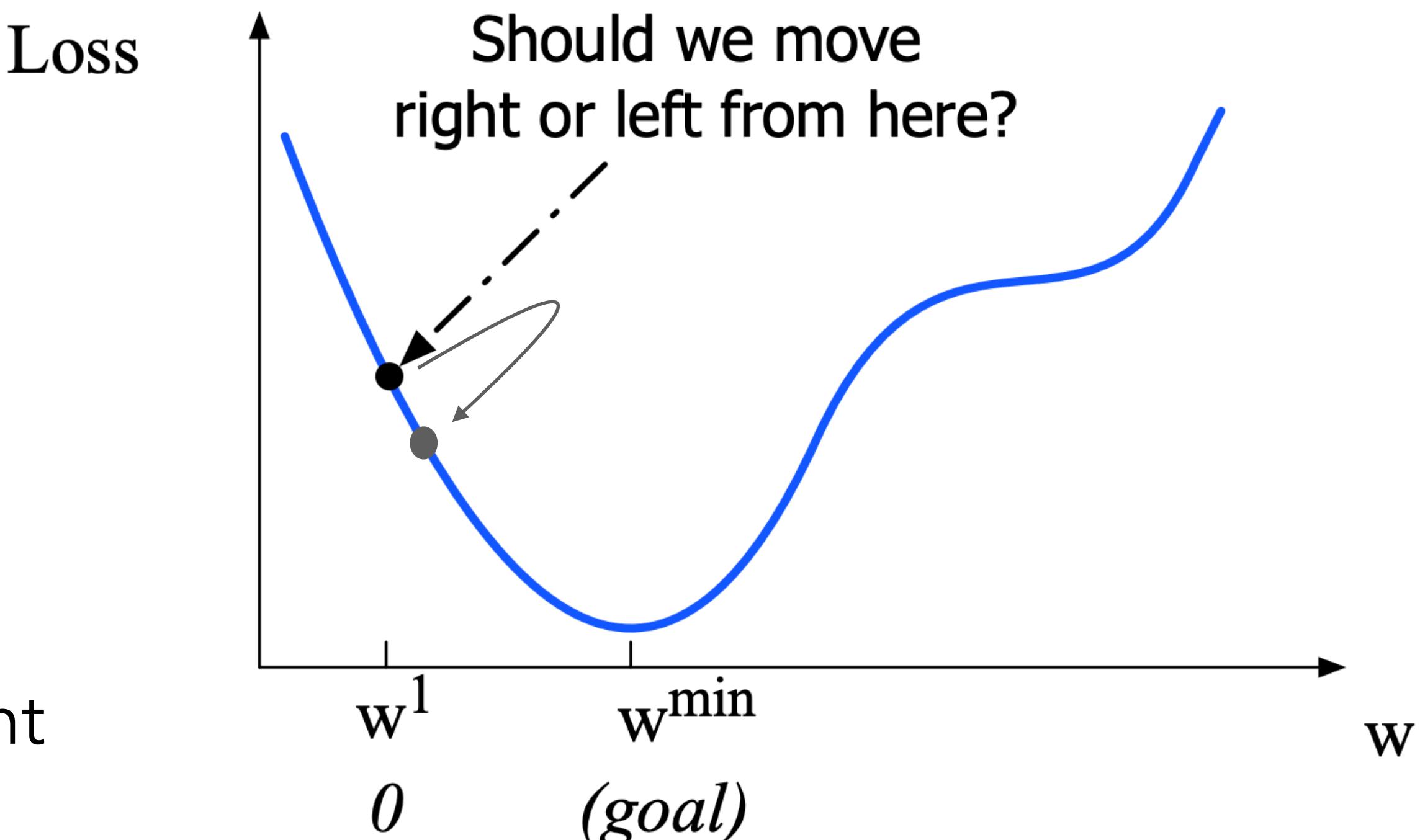
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But by how much?

Gradient Updates

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If parameter θ is a vector of d dimensions:

The gradient is just such a vector; it expresses the directional components of the sharpest slope along each of the d dimensions.

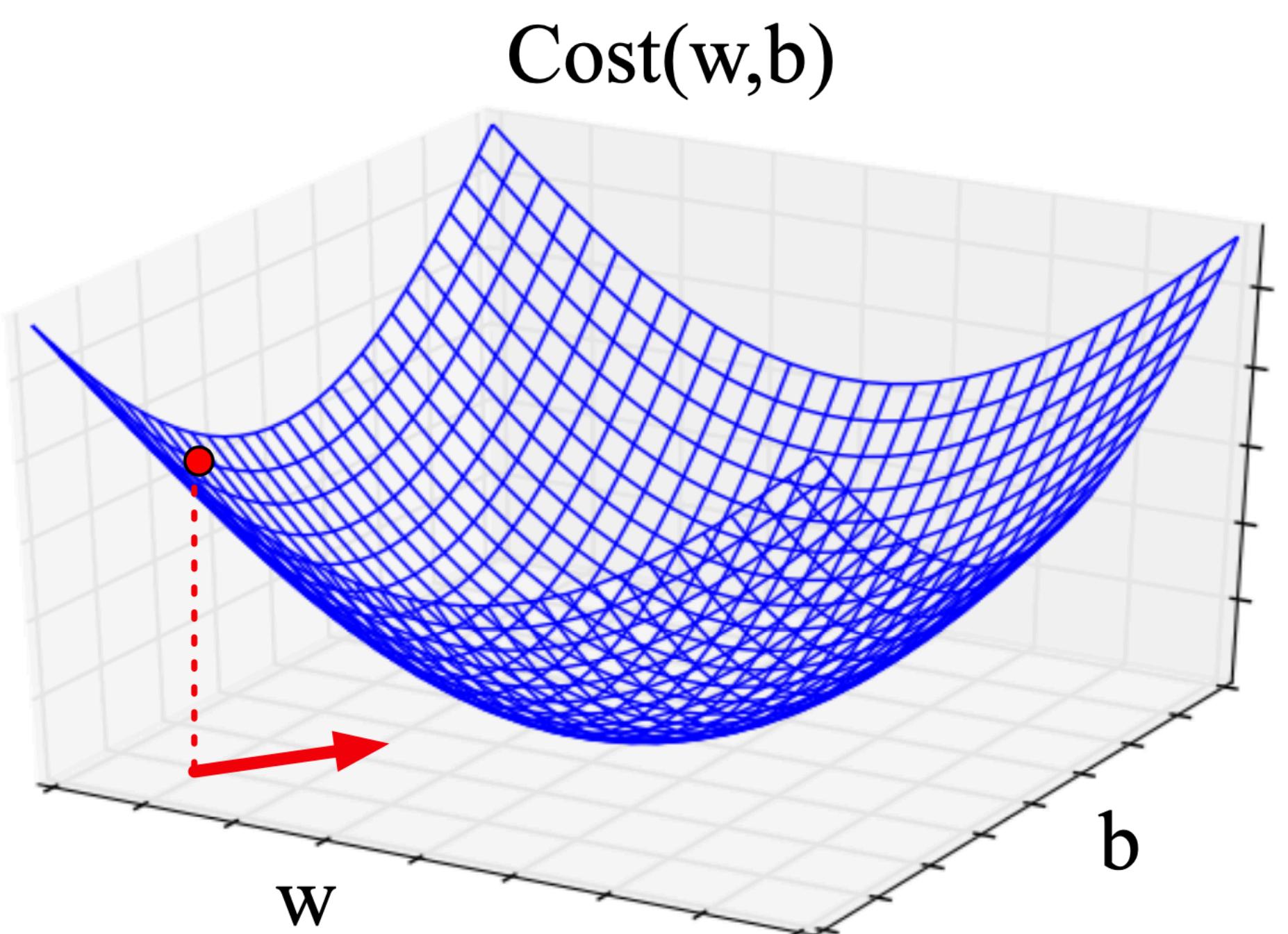
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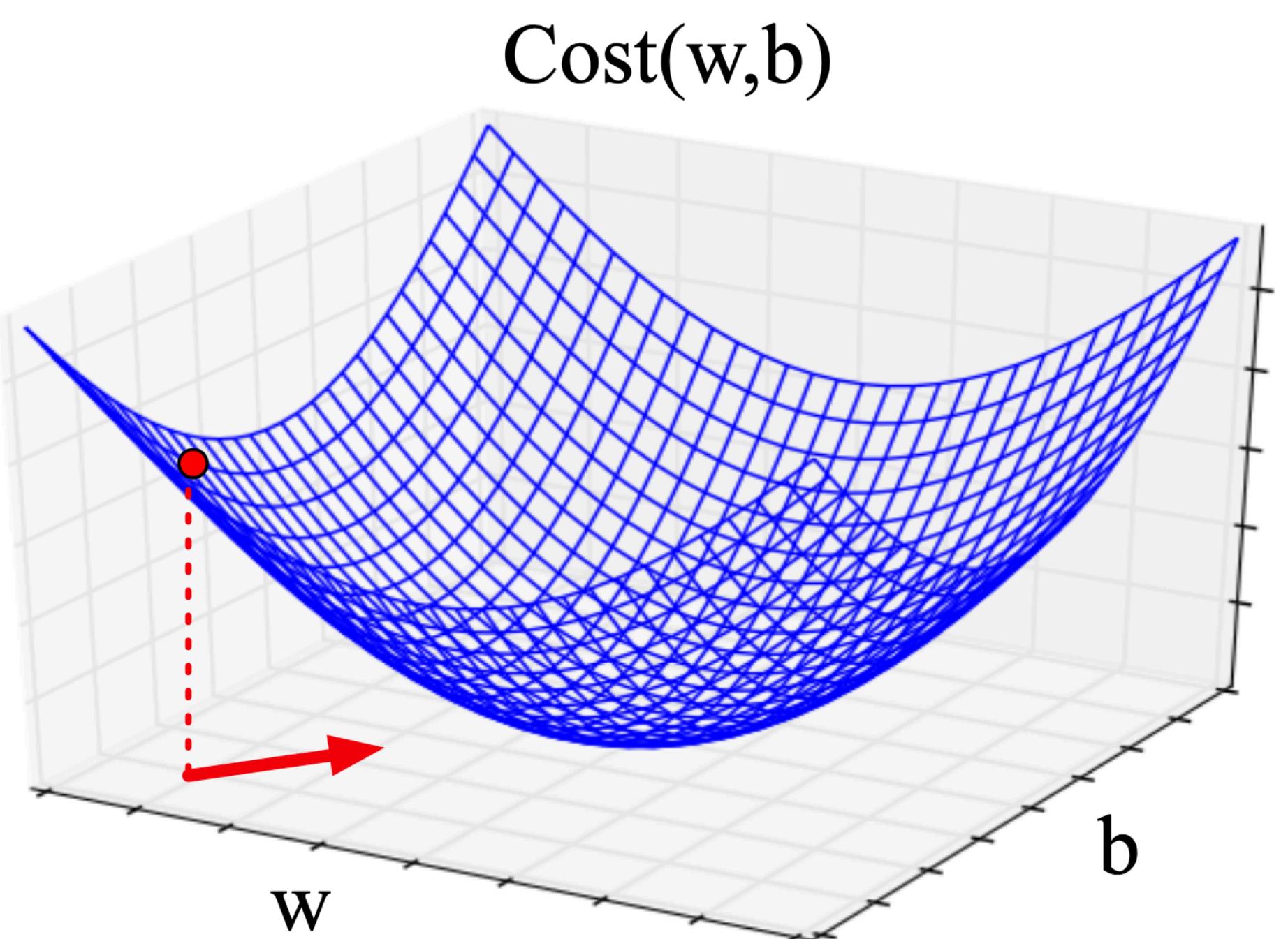
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Visualizing the gradient vector at the red point

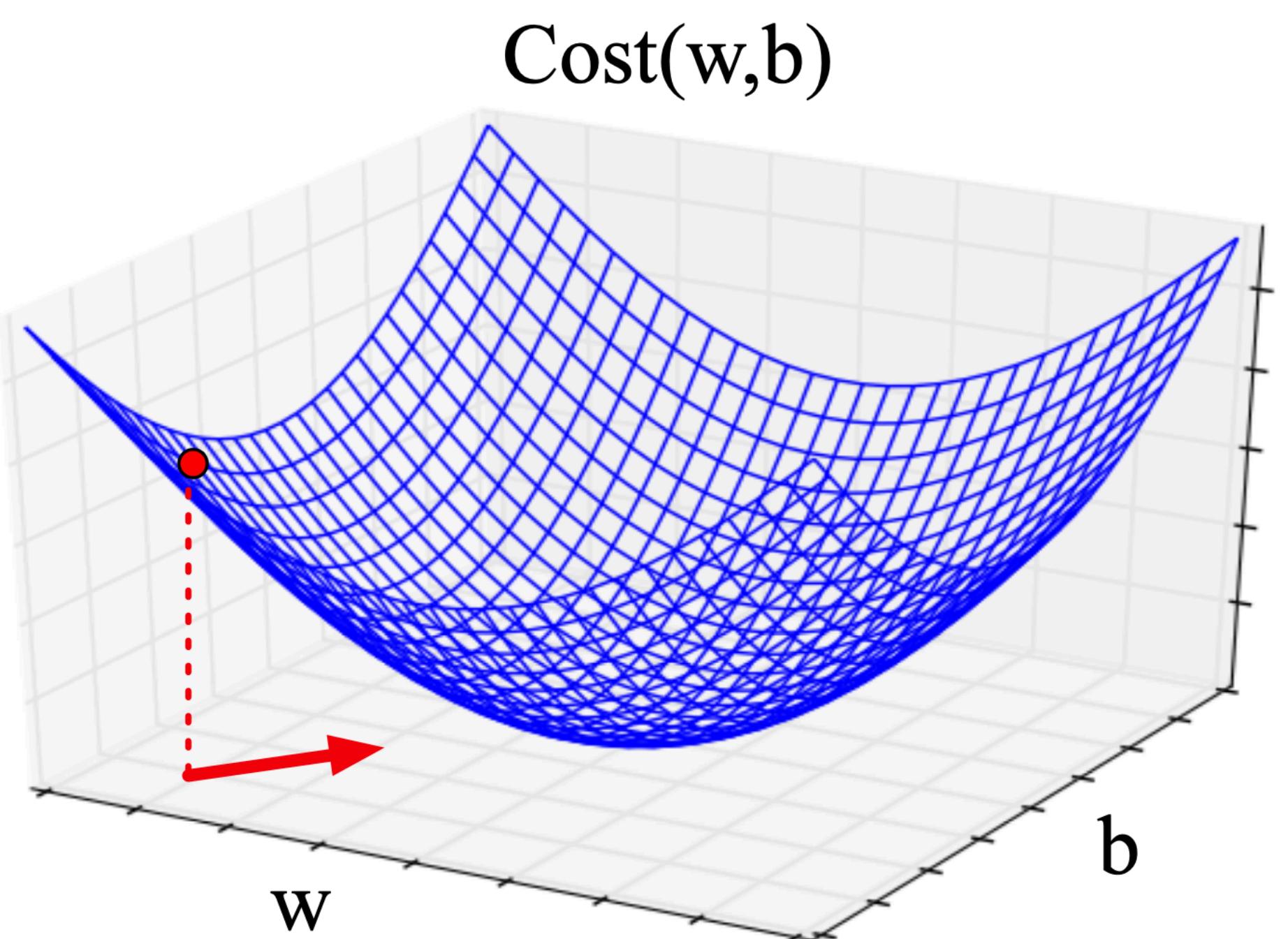


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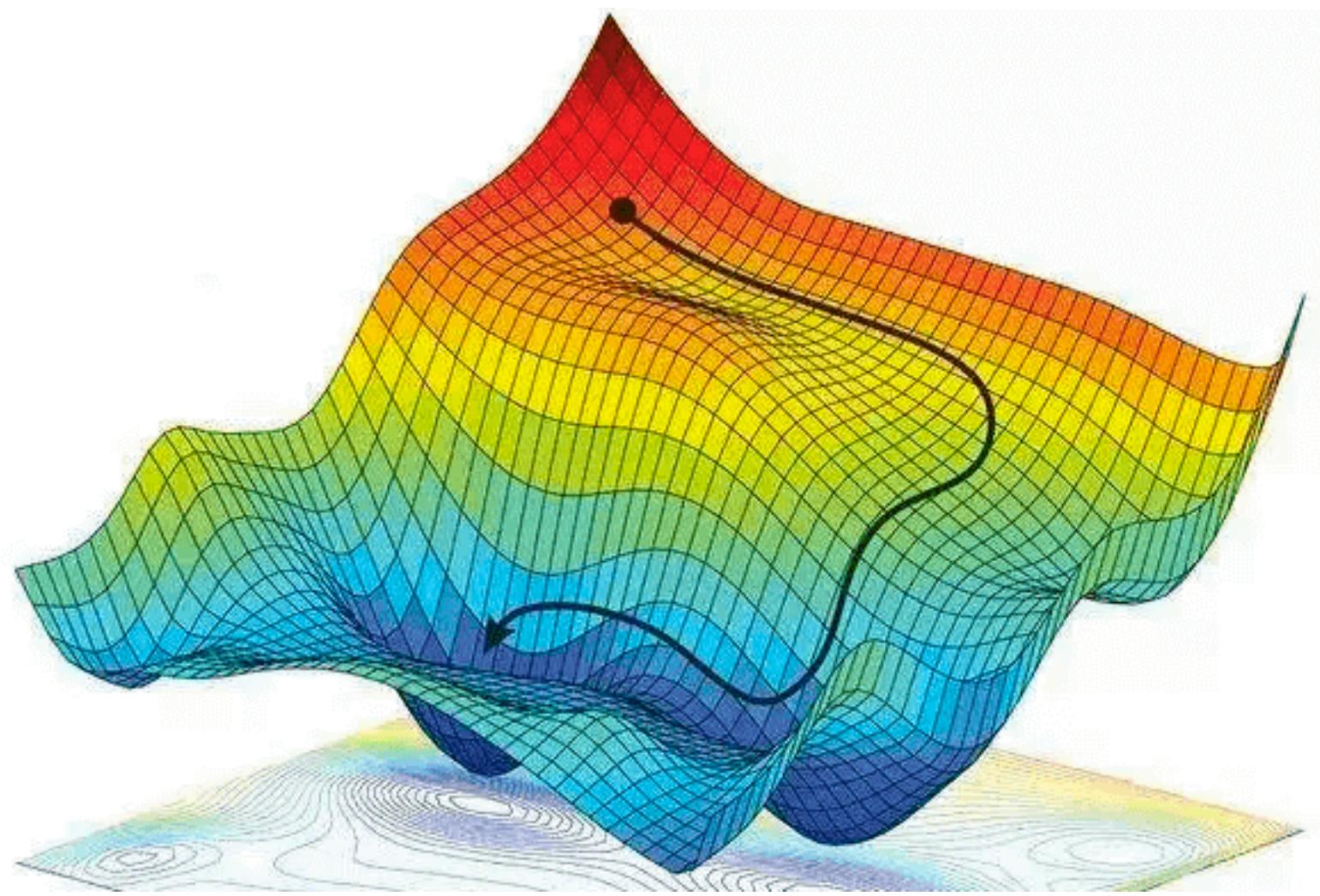
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Visualizing the gradient vector at the red point

It has two dimensions shown in the $x - y$ plane

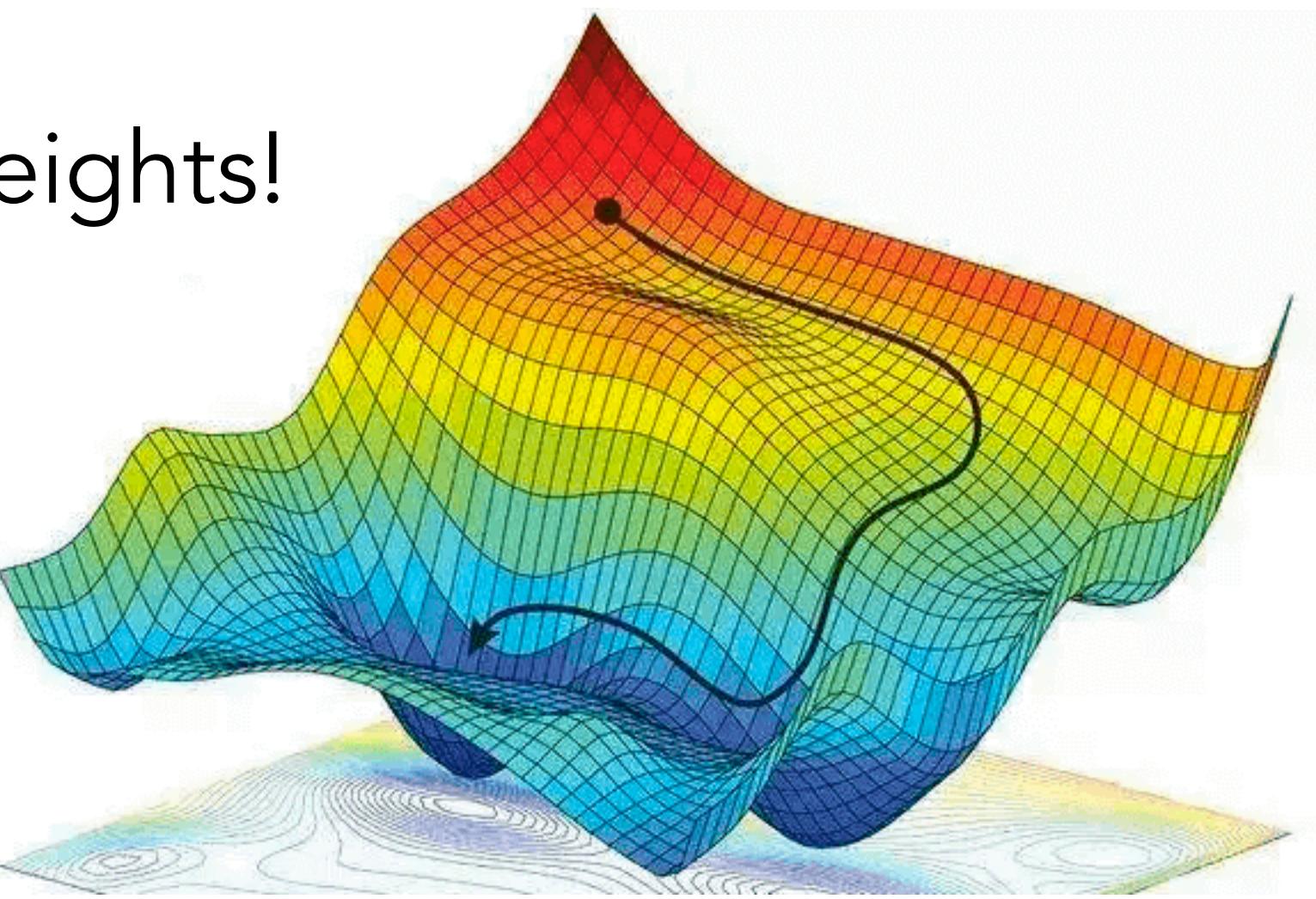


Real-life gradients, however...



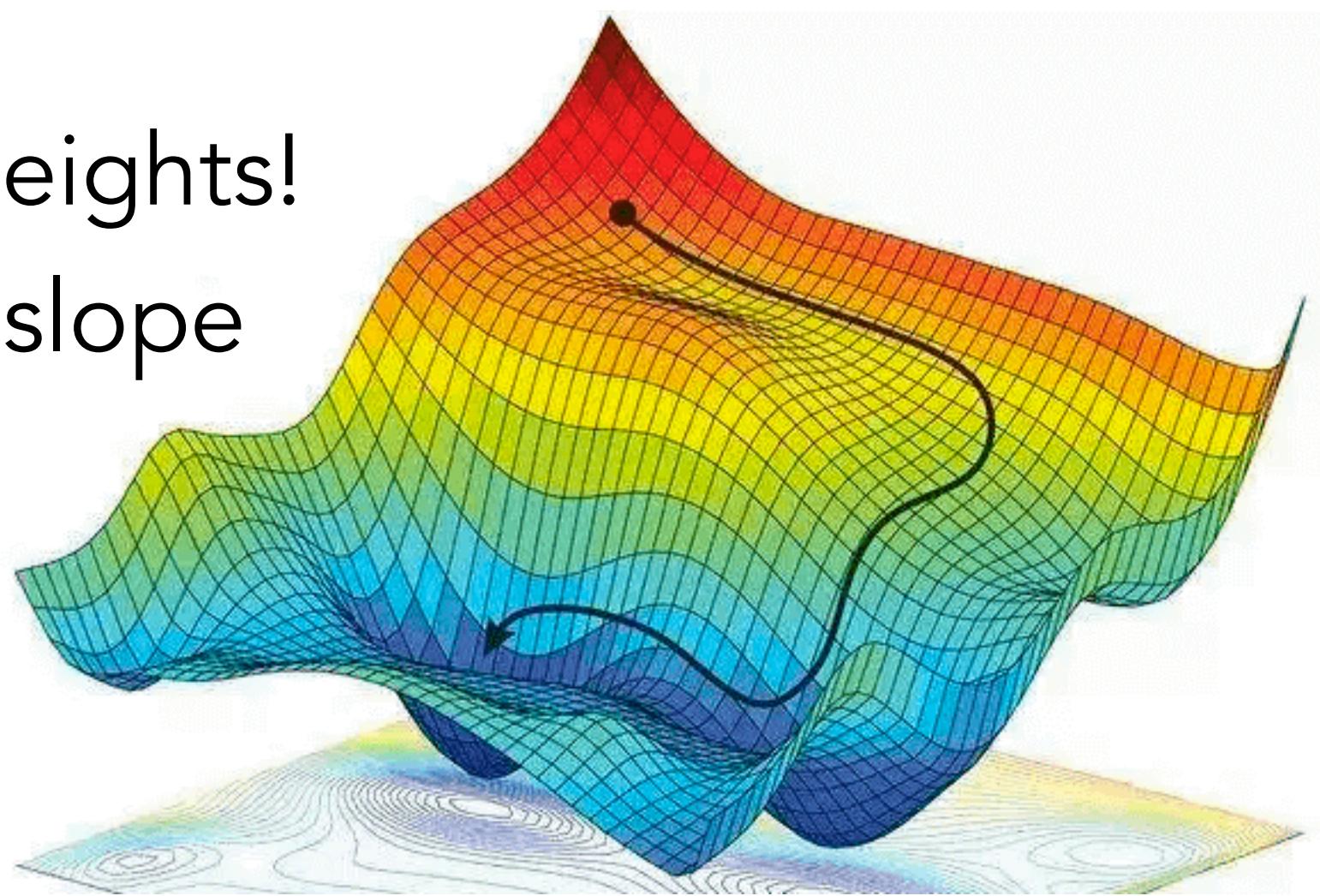
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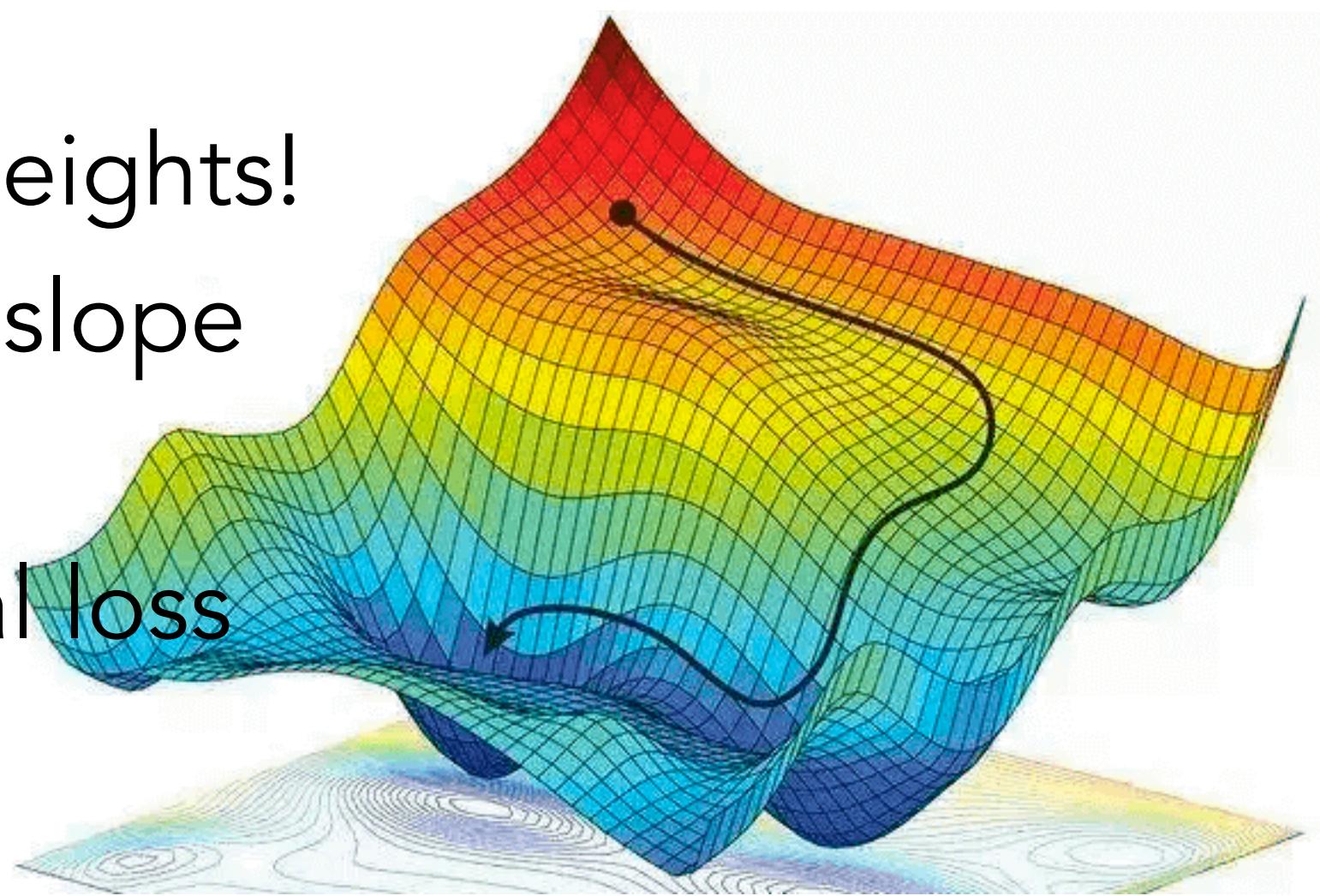
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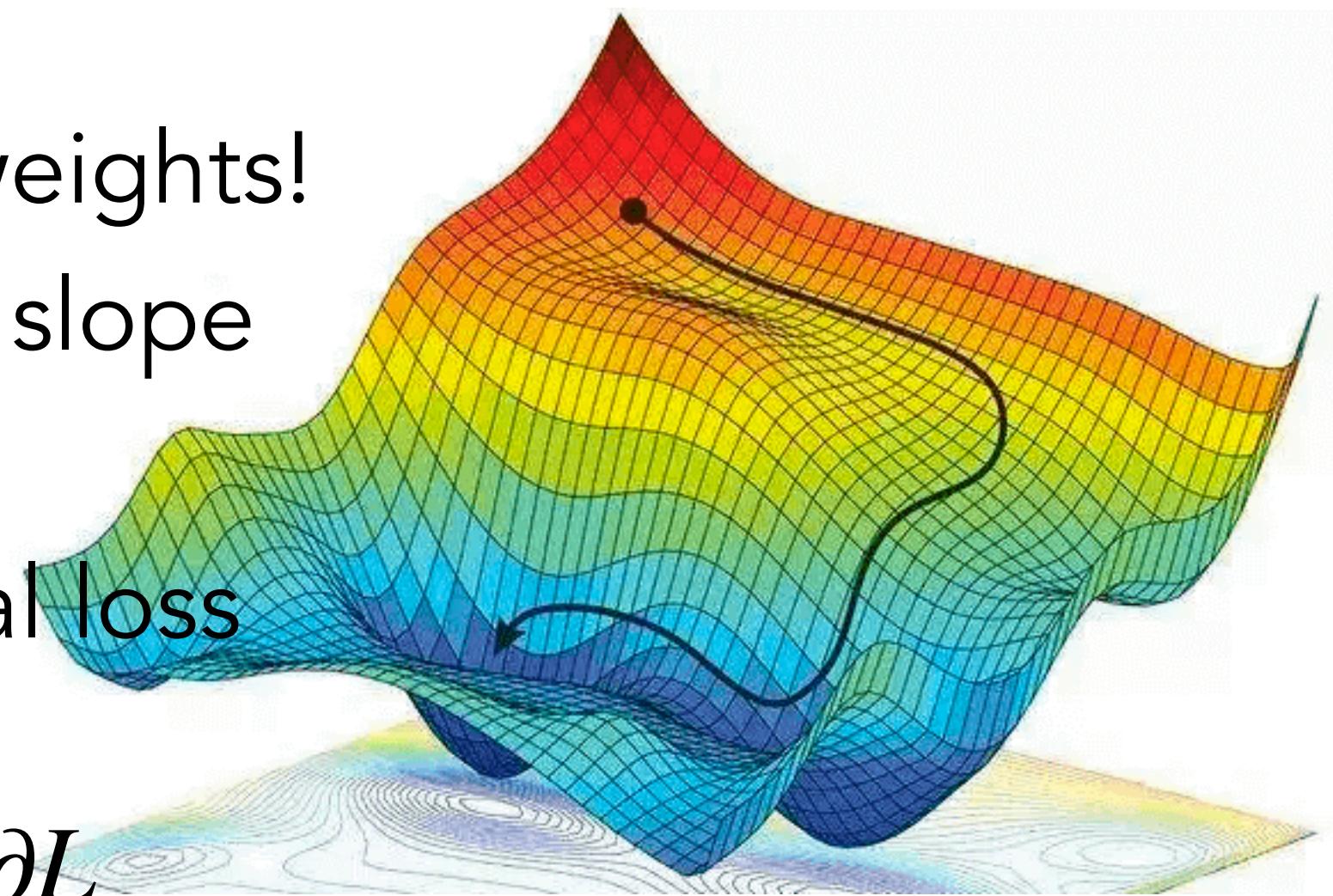
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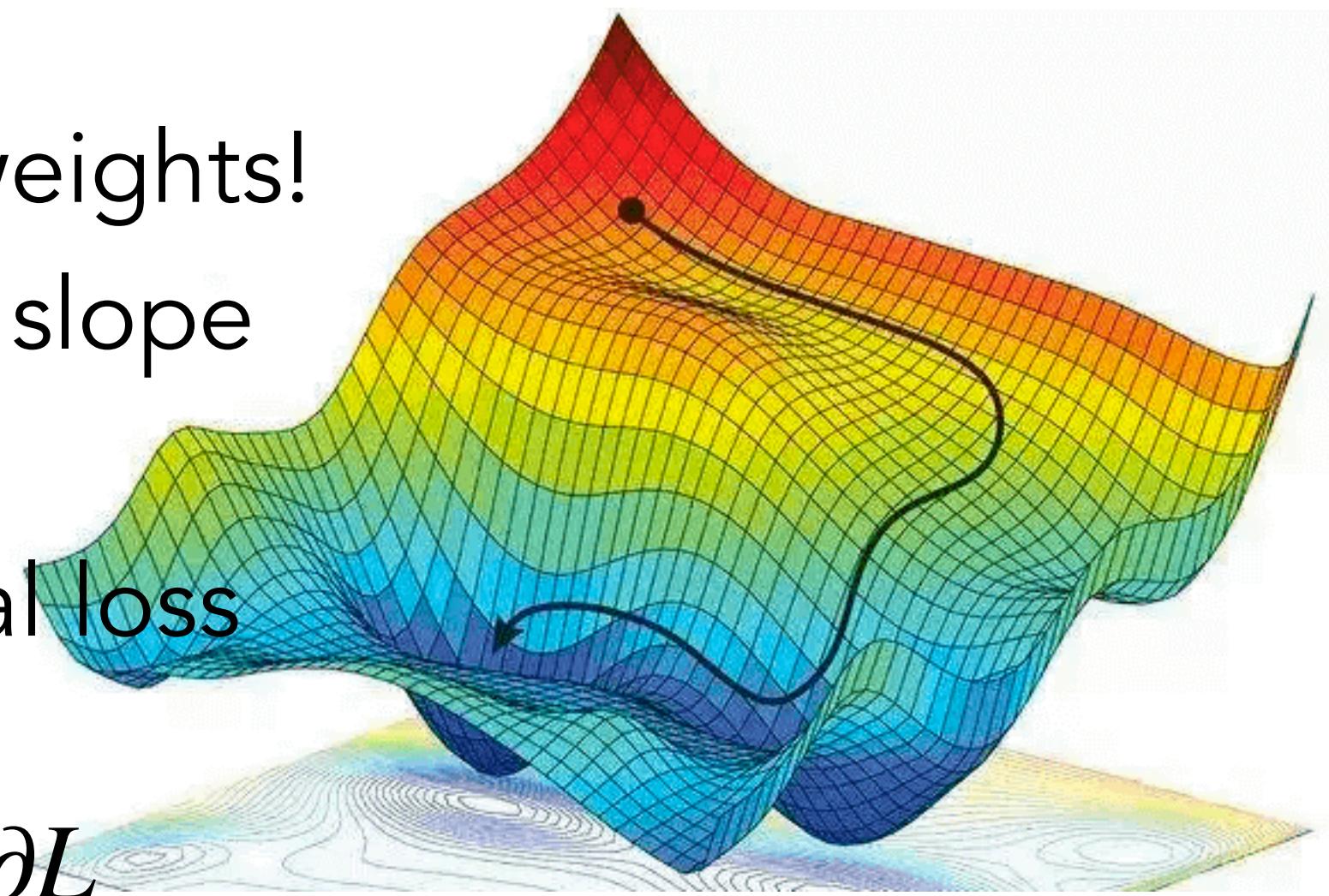
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 - “How much would a small change in θ_i influence the total loss function L ? ”
- We express the slope as a partial derivative $\frac{\partial}{\partial \theta_i}$ of the loss, $\frac{\partial L}{\partial \theta_i}$
 - The gradient is then defined as a vector of these partials



Real-life gradients

We will represent \hat{y} as $f(x; \theta)$ to make the dependence on θ more obvious

$$\nabla_{\theta} L(f(x; \theta), y) = \begin{bmatrix} \frac{\partial}{\partial w_1} L(f(x; \theta), y) \\ \frac{\partial}{\partial w_2} L(f(x; \theta), y) \\ \vdots \\ \frac{\partial}{\partial w_n} L(f(x; \theta), y) \end{bmatrix}$$

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The final equation for updating θ at time step $t + 1$ based on the gradient is thus:

$$\theta_{t+1} = \theta_t - \eta \frac{\partial}{\partial \theta} L(f(x; \theta), y)$$

Gradients for Logistic Regression

case: Sentiment Analysis

Recall: the cross-entropy loss for logistic regression

$$L_{CE}(y, \hat{y}) = - [y \log \sigma(\mathbf{w} \cdot \mathbf{x} + b) + (1 - y) \log(\sigma(-\mathbf{w} \cdot \mathbf{x} + b))]$$

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Derivatives have a closed form solution:

$$\frac{\partial L_{CE}(y, \hat{y})}{\partial w_j} = [\sigma(\mathbf{w} \cdot \mathbf{x} + b) - y]x_j$$

Pseudocode

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function STOCHASTIC GRADIENT DESCENT ( $L()$ ,  $f()$ ,  $x$ ,  $y$ ) returns  $\theta$ 
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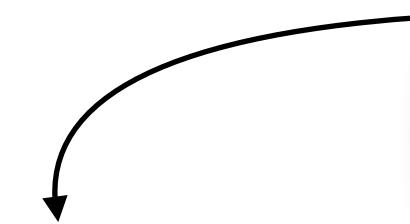
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Stochastic Gradient Descent



Mini-Batching

```
function STOCHASTIC GRADIENT DESCENT ( $L()$ ,  $f()$ ,  $x$ ,  $y$ ,  $m$ ) returns  $\theta$ 
    # where:  $L$  is the loss function
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    #        $y$  is the set of training outputs (labels)  $y^{(1)}, y^{(2)}, \dots, y^{(N)}$  and  $m$  is the mini-batch size
     $\theta \leftarrow 0$  (or randomly initialized)
    repeat till done
        for each randomly sampled minibatch of size  $m$ :
            1. for each training tuple  $(\mathbf{x}^{(i)}, y^{(i)})$  in the minibatch: (in random order)
                i. Compute  $\hat{y}^{(i)} = f(\mathbf{x}^{(i)}; \theta)$                                 # What is our estimated output  $\hat{y}^{(i)}$ ?
                ii. Compute the loss  $L_{mini} \leftarrow L_{mini} + L(\hat{y}^{(i)}, y^{(i)})$            # How far off is  $\hat{y}^{(i)}$  from the true output  $y^{(i)}$  ?
            2.  $g \leftarrow \frac{1}{m} \nabla L_{mini}(f(\mathbf{x}^{(i)}; \theta), y^{(i)})$                   # How should we move  $\theta$  to maximize loss?
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Why is this better than stochastic gradient descent?

Lecture Outline

- Recap
 - Smoothing
 - Basics of Supervised Machine Learning
 - Data: Preprocessing and Feature Extraction
- Quiz
- Announcements
- Basics of Supervised Machine Learning
 - I. Data: Preprocessing and Feature Extraction
 - II. Model:
 - I. Logistic Regression
 - III. Loss
 - IV. Optimization Algorithm
 - V. Inference

Regularization

- A model that perfectly match the training data has a problem

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Why?

Overfitting

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- It will also overfit to the data, modeling noise

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What happens when a feature only occurs with one class?

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Why?

A good model should be able to generalize

What happens when a feature only occurs with one class?

e.g. word “wow” for positive reviews

Overfitting: Features

This movie drew me in, and it'll do the same to you.

I can't tell you how much I hated this movie. It sucked.

Overfitting: Features

This movie drew me in, and it'll do the same to you.

Useful or harmless features

$x_1 = \text{"this"}$

$x_2 = \text{"movie"}$

$x_3 = \text{"hated"}$

$x_4 = \text{"drew me in"}$

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Useful or harmless features

x_1 = "this"

x_2 = "movie"

x_3 = "hated"

x_4 = "drew me in"

4-gram features that just "memorize" training set and might cause problems

x_5 = "the same to you"

x_6 = "tell you how much"

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How to avoid overfitting?

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Regularization in logistic regression

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How to avoid overfitting?

Regularization in logistic regression

Dropout in neural networks

Regularization

Regularization

- A solution for overfitting: Add a regularization term $R(\theta)$ to the loss function

$$\hat{\theta} = \arg \max_{\theta} \sum_{i=1}^n \log P(y^{(i)} | \mathbf{x}^{(i)}) - \alpha R(\theta)$$

Regularization

- A solution for overfitting: Add a regularization term $R(\theta)$ to the loss function
 - (for now written as maximizing logprob rather than minimizing loss)

$$\hat{\theta} = \arg \max_{\theta} \sum_{i=1}^n \log P(y^{(i)} | \mathbf{x}^{(i)}) - \alpha R(\theta)$$

Regularization

- A solution for overfitting: Add a regularization term $R(\theta)$ to the loss function
 - (for now written as maximizing logprob rather than minimizing loss)
- Idea: choose an $R(\theta)$ that penalizes large weights
 - fitting the data well with lots of big weights not as good as
 - fitting the data a little less well, with small weights

$$\hat{\theta} = \arg \max_{\theta} \sum_{i=1}^n \log P(y^{(i)} | \mathbf{x}^{(i)}) - \alpha R(\theta)$$

L2 / Ridge Regularization

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- The sum of the squares of the weights

$$R(\theta) = \|\theta\|_2^2 = \sum_{j=1}^d \theta_j^2$$

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L2 regularized objective function:

$$\hat{\theta} = \arg \max_{\theta} \sum_{i=1}^n \log P(y^{(i)} | x^{(i)}) - \alpha \sum_{j=1}^d \theta_j^2$$

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