





The first cause is overall Intensity
A white object in shadow maybe less bright than a black object in

The three main causes of varying brightness are:

direct sunlight, the eye can distinguish relative brightness well and perceive the white object as white



 The result is that people perceive REFLECT these points as lighter or darker, and so see texture or markings on the object.

The second cause in the scene may REFLECT more or less of the light.





