

Introduction:

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Shadow or degrees of light and dark in an Image

- The brightness of a pixel in the image is a function of the brightness of the surface patch in the scene.

- The use of marking made within outlines to suggest three-dimensionality
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- The three main causes of varying brightness are:
 - The first cause is overall Intensity
 - A white object in shadow maybe less bright than a black object in direct sunlight , the eye can distinguish relative brightness well and perceive the white object as white



