Swapneel Wagholikar

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EDUCATION

Worcester Polytechnic Institute

Master of Science in Robotics Engineering; GPA: 4.0/4.0

University of Pune

Bachelor of Technology; CGPA: 3.75/4.0

Worcester, MA Aug. 2022 - May. 2024

Pune, India

Aug. 2016 - Oct. 2020

SKILLS

- Programming: Python, C++, C, Matlab, Arduino, HTML, BASH
- Frameworks: Pytorch, Tensorflow, ONNX, CUDA, Open3D, NumPy, ROS, ROS2, Gazebo, Linux, Git, Docker, Flask
- DL Architectures: VGG16, NeRF, CompletionFormer, RangeNet, Segformer, Mask R-CNN, Transformers, LSTM

EXPERIENCE

- DEKA Research and Development (Manchester, NH) | Robotics Intern (Perception) Sept 2023 - Ongoing
- Working on Sentry bot to create high-quality depth maps using classical vision techniques and Deep Learning networks.
- Developed software for real-time data integration from Velodyne's LiDAR and a pair of Long-Range cameras using ROS.
- Enhanced accuracy by 39% of depth completion CNN+Transformer architectures to predict the terrain's traceability.
- Findability Sciences (Boston, MA) | Deep Learning Researcher (Generative AI, LLM)
 - o Developing an LLM-based conversational interface for business users to request database records and industry reports.
 - Fine-tuning foundational large language models like Llama using market forecasts and real estate-related analyst reports.
- Working on Retrieval Augmented Generation (RAG), SQL Generation and Large Language Model (LLM) optimization.
- Void Robotics (Marathon, FL) | Robotics Software Intern (Perception, Controls) May 2023 - August 2023
 - Fused odometry from RTK-GPS + ZED2 + IMU and achieved accuracy within 1cm for voidwalking bot positioning.
 - Constructed a Docker-integrated ROS package for SLAM on the environment, resulting in a 15% productivity boost.
 - Developed automated test cases in ROS2 to validate line rendering in RVIZ by invoking the service through rgt.
- Vision, Intelligence and System Lab (WPI, MA) | CV/ML Graduate Researcher
 - o Trained PointAttN: Transformer Network for Point Cloud Completion | Guide: Prof. Ziming Zhang
 - Experimented with the Geometric Details Perceptron (GDP) and Self Feature Augment (SFA) blocks in the encoder.
 - Implemented cross-layer information integration in the PointAttN Network and enhanced the baseline results by 23%.

PROJECTS

- Mobile NeLF | Skills: PyTorch Mobile, ONNX, Lens Studio, ML deployment, Knowledge Distillation Github
 - Optimized NeLF-based novel view synthesis through pruning and knowledge distillation via pseudo image techniques.
 - Deployed the optimized model on iPhone using Lens Studio and ONNX, showcasing proficiency in on-device deployment.
- On-device Deep Learning | Skills: Pytorch, CUDA, Deep Learning Network Optimization, MobileNet
 - P&Q: Implemented Pruning & Quantization for optimizing the VGG16 network for CIFAR-10 classification. Github
 - NAS: Performed Neural Architecture Search for microcontroller deployment from MCUNet super-network. Github
 - DNI: Optimized a network using Dynamic Network Inference by entropy-based early exit on BranchyNet. Github
- Point Cloud Semantic Mapping | Skills: Sensor fusion, Pytorch, SegFormer, Semantic Segmentation

 - o Constructed a map from raw LiDAR cloud, transferring semantic labels from camera RGB images using point painting.
- Segmented each point in the LiDAR generated map using SegFormer (Transformer-based) Neural Net on KITTI dataset. • Panoptic Segmentation | Skills: Pointcloud, TensorFlow, CUDA, Feature Pyramid Network (FPN)
 - Github
 - Implemented panoptic segmentation on 3D LiDAR data combining the outputs of semantic and instance segmentation.
 - Enhanced accuracy and efficiency through a shared encoder-decoder backbone and a novel parameter-free panoptic head.
- Path Planning of Non-holonomic Robots | Skills: Sampling based planning, MPC, Gazebo, ROS2
- Github
- Planned path traversal for non-holonomic robots by state-of-the-art AIT* and BIT* algorithms for global path planning.
- Applied local path planning with Model Predictive Control (MPC), ensuring efficient traversal in dynamic environments.
- Structure from Motion | Skills: Pointcloud, 3D geometric math, 3D Reconstruction from images
- Github
- Simultaneously reconstructed 3D-scene (Mapping) + extracted camera pose (Localization) from stereo correspondences.
- Developed a pipeline incorporating (Non)Linear triangulation, (Non)Linear PnP and Bundle Adjustment (BA).
- Complex Highway Navigation | Skills: Deep Reinforcement Learning, OpenAI, Discrete Action Space Github• Implemented DQN, DQN-MR, and DQN-PER in OpenAI's Highway-env, finding DQN-PER as the best performer.
- 3D Trajectory Tracking | Skills: Sliding Mode Control, UAVs, ROS, Gazebo, MATLAB Github
 - Designed and deployed Sliding Mode Controllers for trajectory tracking for micro UAVs within small error range of 1%.