SWAMP HACKS

At the University of Florida

http://swamphacks.com/

What is SwampHacks?

SwampHacks is an 18-hour hackathon for students, by students. Hackers will come to UF's campus to push their limits and create awesome apps in teams of up to five.

You may be wondering, what is a hackathon?

How does it work?

Prizes are awarded to the top three submissions!
Judging is based on the following criteria:

Judging Criteria

Practical Application
How is the hack useful?

Design (UI)
How awesome does it look?

Creativity/Novelty
How original is this idea?

Quality of Implementation
How well does it work?

Intuitiveness (UX)
How easy and natural does using it feel?

Final Pitch
How well did you convince the judges that your hack is the best?

Why put on a hackathon?

SwampHacks will not only foster innovation and passion in the UF community, but also bolster Florida's unified hacking culture.

Event Logistics

Start: 8:00pm on Friday, March 13th
Finish: 2:00pm on Saturday, March 14th

Venue: Marston Science Library
    Backup: Flint-Keene Hall Room 50

Projected attendance: 50 - 200 students
    Interest from: FSU, FIT, and USF

Meet the team

Baker Bokorney
    President of UF's ACM Student Chapter
Sara Schuster
    President of UF's Women in Computer Science and Engineering,
    an ACM-W Student Chapter
Nick Tardif
    President of UF's Software Development Club
Bernard Marger
    Event Coordinator for UF's ACM Student Chapter

Thank you

Just by flipping through these slides, you have helped us tremendously by recognizing the effort and passion we are putting into this event.

Thank you for supporting computer science student organizations at the University of Florida, as well as the hackathon movement. Together, we are raising a generation of students that are team-oriented, goal-driven, innovative, and passionate about changing things for the better.

-   *The SwampHacks Team*