



*Engineering for everyday world*

---

**AceEngineer**

**GIT**

**Development Document**

**8<sup>th</sup> November 2017**

19-Dec-2014	01	New Issue					VA	-	-
DATE	REV	DESCRIPTION					ORIG	CHK	APPR
DOCUMENT CONTROL NO		Project	Type	Area	Client	-	-	Sequence	Revision
		0026	PY	-	-	-	-	0001	01



**AceEngineer**  
**GIT**  
**Development Document**  
**0026-GIT-00001-01/VA**  
**9th August 2017**

*Engineering for everyday world*

---

### Revision History:

REV	DATE	DESCRIPTION	ORIG	CHK	APPR
01	9 <sup>th</sup> Dec 2014	Manual for python coding	MP	VA	VA

### Change Log

REV	SECTION	CHANGE DESCRIPTION

### Document Holds

Hold	DESCRIPTION
<b>HOLD 01</b>	



## CONTENTS

<b>1</b>	<b>INTRODUCTION .....</b>	<b>5</b>
<b>2</b>	<b>BASICS .....</b>	<b>5</b>
2.1	Understanding Git .....	5
2.2	Repository .....	6
2.3	References .....	6
<b>3</b>	<b>SET UP.....</b>	<b>6</b>
3.1	Git .....	6
<b>4</b>	<b>GIT GENERAL WORKING .....</b>	<b>7</b>
4.1	Summary .....	7
4.2	Usage.....	7
4.3	Command Line Help.....	7
4.4	Initial Set-up.....	8
4.4.1	Configuring GIT environment .....	8
4.4.2	Initialization of Local Repository .....	8
4.4.3	Add Ignore Files.....	8
4.4.4	Add or Remove Remote Origin .....	9
4.4.5	Cloning of Remote Repository .....	9
4.5	Work Stages .....	9
4.6	Removing Files .....	10
4.6.1	Remove single file .....	10
4.6.2	Stash.....	10
4.7	Security .....	10
4.7.1	SSH .....	10
4.7.2	SSL Verify .....	11
4.8	Git Documentation.....	11
4.9	Git Scripts .....	11
4.10	Merging.....	12
4.10.1	Manual Merge .....	12
4.10.2	Squash Merge.....	12
4.10.3	Rebase .....	12
<b>5</b>	<b>AZURE.....</b>	<b>12</b>
5.1	Git Cloning.....	13
5.2	Typical WorkFlow – Code Development .....	14
5.3	Typical WorkFlow – Code Approval.....	15
<b>6</b>	<b>TYPICAL WORKFLOWS .....</b>	<b>15</b>
6.1	WorkFlow – Existing Local Repository .....	15
6.2	WorkFlow – Existing Remote Repository .....	16
6.3	WorkFlow – Bug Fix Branch.....	17
6.4	WorkFlow – Orphan Branch.....	17
6.5	WorkFlow – Most recent changes .....	17



---

6.6	Workflow - Commits .....	17
<b>7</b>	<b>COMMON ERRORS .....</b>	<b>18</b>
7.1	Error 1: Not a git repository (or any of the parent directories): .git.....	18
<b>8</b>	<b>REMOTE REPOSITORIES .....</b>	<b>18</b>
8.1	Github .....	18
<b>9</b>	<b>GIT EXTENSIONS – GUI.....</b>	<b>19</b>
9.1	References .....	19
<b>10</b>	<b>SUBPROJECT .....</b>	<b>19</b>
<b>11</b>	<b>PROJECT DELIVERY.....</b>	<b>20</b>
11.1	Microservices.....	20
11.2	CI/CD .....	20
<b>12</b>	<b>REFERENCES.....</b>	<b>20</b>
<b>APPENDIX 1.0 – INSTALLATION.....</b>		<b>20</b>
<b>APPENDIX 2.0 – FILES TO IGNORE.....</b>		<b>21</b>
<b>APPENDIX 3.0 –TFS.....</b>		<b>21</b>
3.1	Comparing Branches.....	21



## 1 INTRODUCTION

Git is a version control system (VCS) for tracking changes in computer files and coordinating work on those files among multiple people. It is primarily used for source code management in software development, but it can be used to keep track of changes in any set of files.

- Distributed among all computers. Loss of files or entire project is difficult
- All changes and history is stored in every computer

There are several tools that can be used to work in conjunction with git to make it easy to work in Git.

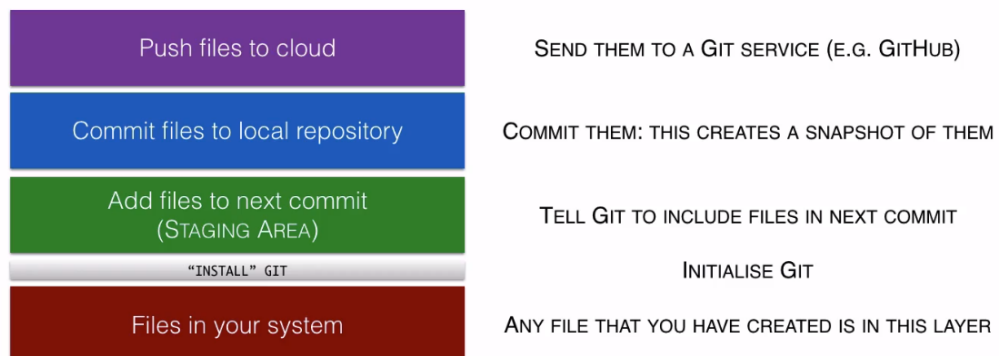
- Git Extension - Graphical interface. However, not all business requirements may be captured.
- Uses text editing tool (NotePad or BeyondCompare) to highlight key differences.

Git is a very important and popular tool used for code development process. There are several other tools available in the market such as TFS, Dropbox, OneDrive which handle everything.

## 2 BASICS

### 2.1 Understanding Git

- Git is set of layers
  - Filesystem
  - Initialize Git in a folder
  - Add files to the staging area (for next commit)
  - Commit files to local repository (creates a snapshot)
  - Host snapshots remotely (to a git service such as github, bitbucket etc.)



- 
- Each layer has a function
- Layers provide error control, redundancy and other features.
- Layers are physical (inside a hidden .git folder)
- Git calculates the difference between 2 versions and stores the difference.
- Git is used to move the files between each layer



*Engineering for everyday world*

**AceEngineer**  
**GIT**  
**Development Document**  
**0026-GIT-00001-01/VA**  
**9th August 2017**

## 2.2 Repository

Understanding repository

To get a summary of repository, branches, and status of remote and local branches, the following command is useful

```
git remote show origin
```

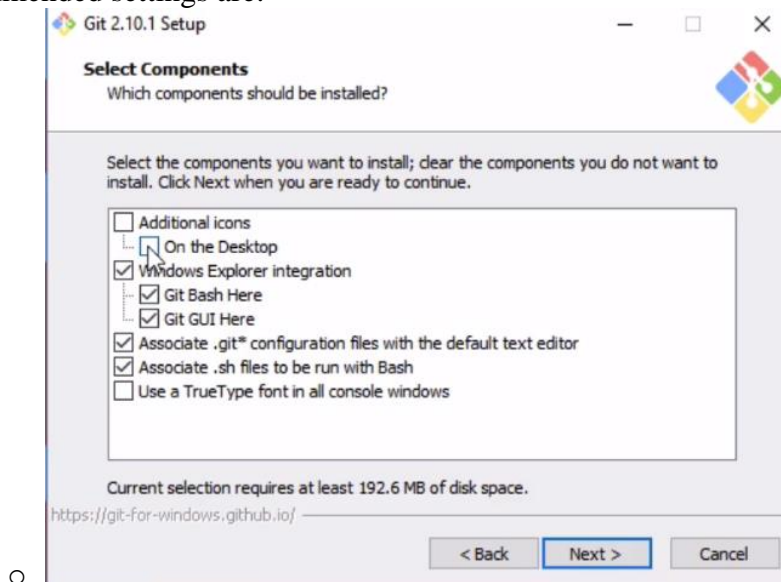
## 2.3 References

<https://realpython.com/python-git-github-intro/> A good introduction to the basics

## 3 SET UP

### 3.1 Git

- Download git:
  - <https://git-scm.com/download/win>
- Recommended settings are:



- For each unique project, create a new git repository.
- A visual git interface program:
  - Tortoisegit
  - <https://tortoisegit.org/>



*Engineering for everyday world*

**AceEngineer  
GIT  
Development Document  
0026-GIT-00001-01/VA  
9th August 2017**

## 4 GIT GENERAL WORKING

Commits are only saved on desktop.  
Push will push the code to the remote server

### 4.1 Summary

The are given below:

A summary of the most commonly used commands are given in table below:

Category	Command	Description
	git status	Status of files on branch. Displays files modified and created.
	git checkout	
	git pull	
	git merge	
Branch - Local		
	git branch -v	View all branches
	Git branch -d branchName	Delete branch with name "branchName"
	Git branch	

**Table 4.1 – Commonly Used Commands**

### 4.2 Usage

The use of git can be done in one of the following ways:

- Git-bash
  - git-bash is purported to contain more features as opposed to in traditional windows command prompt.
- Windows prompt
- GUI
  - GUI can be used for simple operations with some success.

Project workflow structure should be defined prior to implementing Git to help simplify the initial implementation.

### 4.3 Command Line Help

- To display help on a particular topic
  - Git help keyword (or) Git keyword –help.
  - An example is given below
    - Git help config (or)
    - Git config –help



## 4.4 Initial Set-up

### 4.4.1 Configuring GIT environment

The configuration will contain all the parameters required to configure the user parameters for working.

- Configuration : Will list all the configuration properties
  - `git config --list`
- Configure User Name and User Email
  - `git config --global user.name "Vamsee Achanta"`
  - `git config --global user.email Vamsee.Achanta@gmail.com`
- Config command can also be used to set the following:
  - GUI tool
  - Merge tool
  - Difference comparison tool
  - Etc.

### 4.4.2 Initialization of Local Repository

To initialize a local repository of Existing Code as a git repository:

`git init`

Files can be tracked. Saved and committed to control the version.

To share code with a team, you need an origin (i.e a remote repository) to commit, push and integrate/share the code.

### 4.4.3 Add Ignore Files

To ignore the temporary files. A common map of temporary files to

`git ignore`

- Git ignore file.
- .gitignore file is a text file with files that can be ignored.
- For example in Python, ignore
  - \*.pyc

#### Creating a .gitignore File:

.gitignore file in windows is not allowed. Follow below steps:

- Create a empty text file
- Rename the empty text file to .gitignore using command prompt

<https://stackoverflow.com/questions/10744305/how-to-create-gitignore-file>





*Engineering for everyday world*

**AceEngineer  
GIT  
Development Document  
0026-GIT-00001-01/VA  
9th August 2017**

#### 4.4.4 Add or Remove Remote Origin

Add a remote origin repository.

`git remote add origin http://tfs2015.idc.com:8080/tfs/orcaFlex/\_git/dataInput`

To remove remote origin

`git remote remove origin http://tfs2015.idc.com:8080/tfs/orcaFlex/\_git/dataInput`

To display origin locations:

`git remote -v`

Example output:

origin [http://tfs2015.oxy.com:8080/tfs/orcaFlex/\\_git/dataInput/](http://tfs2015.oxy.com:8080/tfs/orcaFlex/_git/dataInput/) (fetch)

origin [http://tfs2015.oxy.com:8080/tfs/orcaFlex/\\_git/dataInput/](http://tfs2015.oxy.com:8080/tfs/orcaFlex/_git/dataInput/) (push)

#### 4.4.5 Cloning of Remote Repository

Git clone is used to create a local copy of an existing repository. Git clone command can be used to clone an existing remote repository in to local repository.

Git clone

- 
- Internally, git clone first calls git init to create a new repository.
- It then copies the data from the existing repository, and checks out a new set of working files.

Remove Directory from Git Tracking:

- If a directory should be removed from tracking, run below command to remove all related files:
  - `rm -rf .git`
  - This command removes the .git directory and associated files.

#### 4.5 Work Stages

There 3 work stages:

- Working Directory
- Staging Area
- .git Directory (Repository)

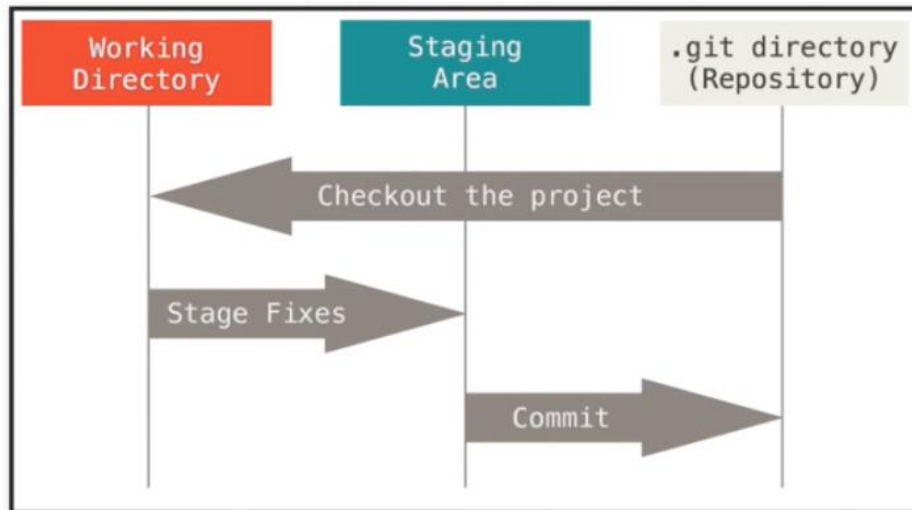
There are 2 repositories. Local Repository. Remote repository. Both of these repositories will go through the above stages.



*Engineering for everyday world*

AceEngineer  
GIT  
Development Document  
0026-GIT-00001-01/VA  
9th August 2017

## WHERE ARE WE NOW?



Git pull origin master  
Git push origin master

### 4.6 Removing Files

#### 4.6.1 Remove single file

- Remove single file:
  - `git rm -cached <file>`
- This is the opposite command of git add

#### 4.6.2 Stash

Git stash will save the changed files and allow to change branch. Further investigation is needed to understand how the files are saved and how they can be retrieved.

<https://git-scm.com/book/en/v2/Git-Tools-Stashing-and-Cleaning> Git Stash Changes

### 4.7 Security

#### 4.7.1 SSH

Public keys -



Private keys -

Generating a key in git-bash

- Generate ssh key
  - Ssh-keygen
- Enter or leave passphrase blank
- The public key saved location will be provided:
  - /c/Users/vamsee.achanta/.ssh/id\_rsa.pub.
- Copy and add the public ssh key in github.com
  - Edit profile
  - Add SSH and GPG keys
    - Add a new SSH key
- Add the origin again (remove old one if existing) using ssh link

#### 4.7.2 SSL Verify

Utilize no verify flag for git.

#### 4.8 Git Documentation

- Vim readme.md
  - To insert text, press I key
- Utilizes markdown language
  - Title
    - # REST API
  - Subtitles
    - ## Description
    - ## Installation Instructions
  - Code blocks
    - ``
    - Code goes here
    - ``
- Essentially showcase projects for other team members or job recruiters etc.

#### 4.9 Git Scripts

Good Morning

I have put up a bash script which can be used to pull latest changes (master) for all local feature branches. Below is how to set it up (one time only):



1. Copy the "git-update-feature-branches" to your local folder, e.g. "c:\bash"
2. Add the following folders to the "Path" environment variable
  - your installed Git's bin folder. This is where it locates on my box:  
"C:\Users\tranq\AppData\Local\Programs\Git\bin"
  - the bash script folder you've just copied the file to, e.g. "c:\bash"
3. Then, run the following command from your favorite command prompt to update your feature branches.  
git update-feature-branches

If you want to rename the bash script file, it should be in the format "git-xxx", without file extension and with "xxx" being anything you want. Then, you run git "xxx".

## **4.10 Merging**

### **4.10.1 Manual Merge**

If merging is not done regularly, a tedious manual merge is needed

If 2 parties are working,

### **4.10.2 Squash Merge**

<https://docs.microsoft.com/en-us/azure/devops/repos/git/merging-with-squash?view=azure-devops>

### **4.10.3 Rebase**

Git Rebase. Always rebase the local branch that is behind master.

#### **Working in PyCharm:**

- Select the branch to rebase
- Click (do not select) on Master menu
- Click rebase current onto Selected (master).

## **5 AZURE**

Microsoft Azure is a cloud computing service created by Microsoft for building, testing, deploying, and managing applications and services through a global network of Microsoft-managed data centers.

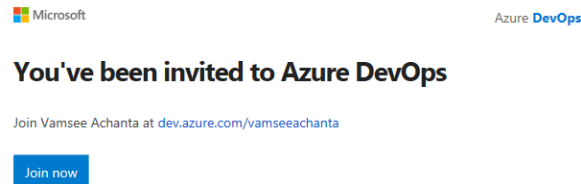
- The Azure devops repository owner will create a devops account
- The team members are invited by the owner



Engineering for everyday world

**AceEngineer**  
**GIT**  
**Development Document**  
**0026-GIT-00001-01/VA**  
**9th August 2017**

- Members then:
  - Invitation link come in the form of mail.
  - Clone the repository and start working

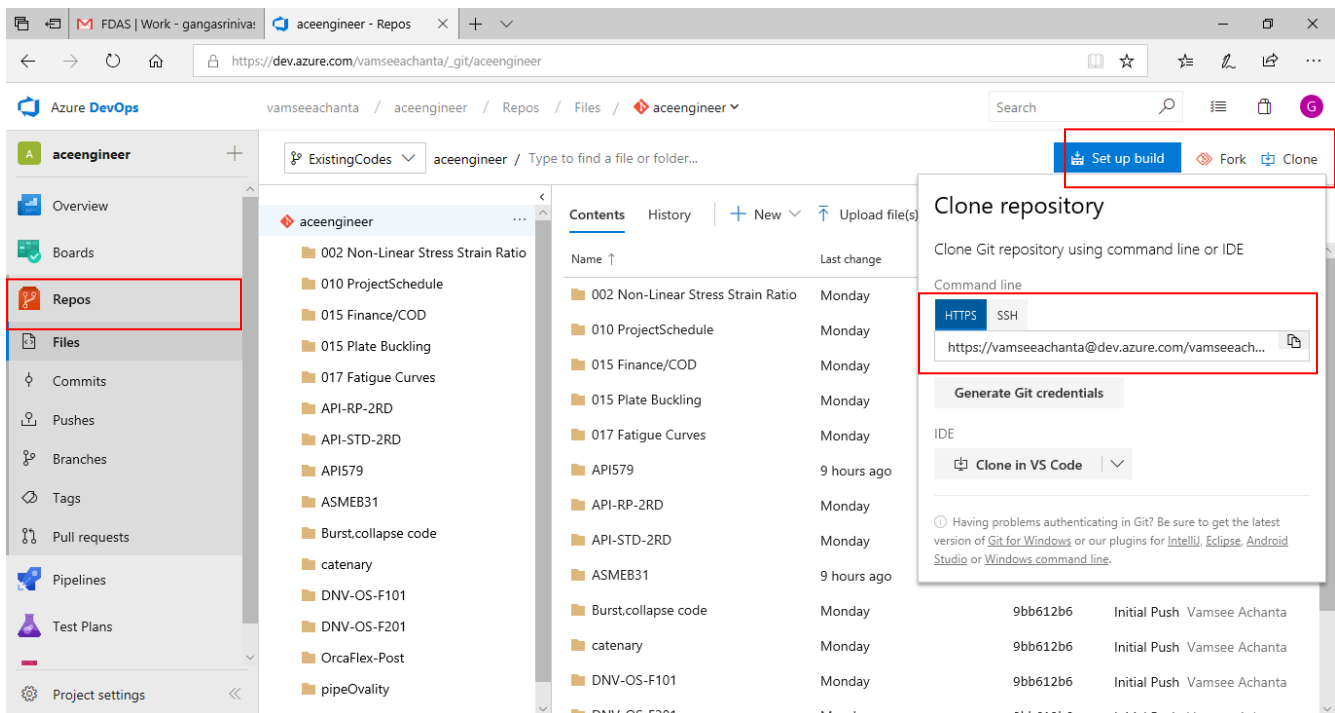


- Join the invitation by clicking on join option with using your account credentials.

## 5.1 Git Cloning

Git cloning instructions:

- Copy the repository link in git bash
  - \$git clone [https://vamseeachanta@dev.azure.com/vamseeachanta/aceengineer/\\_git/aceengineer](https://vamseeachanta@dev.azure.com/vamseeachanta/aceengineer/_git/aceengineer)





Engineering for everyday world

AceEngineer  
GIT  
Development Document  
0026-GIT-00001-01/VA  
9th August 2017

```
AceEngineer@AceEngineer-012 MINGW64 /e
$ git clone https://vamseeachanta@dev.azure.com/vamseeachanta/aceengineer/_git/aceengineer
Cloning into 'aceengineer'...
remote: Azure Repos
remote: Found 954 objects to send. (100 ms)
Receiving objects: 83% (793/954), 40.68 MiB | 374.00 KiB/s
Receiving objects: 100% (954/954), 45.50 MiB | 356.00 KiB/s, done.
Resolving deltas: 100% (352/352), done.
Checking out files: 100% (991/991), done.
```

```
AceEngineer@AceEngineer-012 MINGW64 /e/aceengineer (ExistingCodes)
$ git status
On branch ExistingCodes
Your branch is up to date with 'origin/ExistingCodes'.

nothing to commit, working tree clean

AceEngineer@AceEngineer-012 MINGW64 /e/aceengineer (ExistingCodes)
$ git branch
* ExistingCodes
```

## 5.2 Typical WorkFlow – Code Development

The typical workflow followed in Azure DevOps is given below:

- Pull the latest master code
- Start working on your local branch
  - Create a local branch (Never work in master on your computer)
    - `git branch <branchname>`
    - `git branch <ExistingCodes>`
    - or use GUI alternatively as below and create “New Branch”
  - Checkout the local branch
    - *Git branch (to view all the existing branches)*
    - `git checkout <branchname>`
    - `git checkout <ExistingCodes>`
  - Create files, edit codes per the project needs



When branch is ready for review (and/or approval):

- Push the branch to the origin
  - Commit the relevant files in following steps
  - Add the files:
    - `git add -A` (Add all files)
    - `git add ASMEB31\ASMEB31Sizing.py` (Add all files)



- Git commit -m "Initial Push"
  - Push the files to the origin
    - `git push -u origin <branch>`
    - `git push -u origin <ExistingCodes>`
- Create a pull request
  - Go to Azure devops website
  - Create the pull request
  - *screenshot*
  - Copy the person who should be reviewing the code in the pull request.

### 5.3 Typical WorkFlow – Code Approval

TBA

## 6 TYPICAL WORKFLOWS

A typical workflow is given below:

- Code is being edited

### 6.1 WorkFlow – Existing Local Repository

Situation Description:

- Code is cloned from remote repository
- The code now exists in local drive.
- Git is to track all the local code changes
- After code update is complete, commit code to remote repository

Example Git workflow instructions are below:

- Create a branch
  - `Git branch calc-divide`
- Check out the branch
  - `Git checkout calc-divide`
- Update the code with all required changes
- Move Files : Add to staging area
  - `git add -A`
  - or add specific files using below command
    - `git add mycode.py`
- Commit changes to the local branch of git with comment in quotes.
  - `git commit -m "updated calculation method"`
- Move Files : Pushing branch changes to remote:



- *git push -u origin calc-divide*
  - *git commit -a*
  - TFS Instruction here: If TFS is the official system
    - Create a Pull Request to the team to merge branch into master by going to the browser.
    - *Git*
    - The team is now officially responsible to do the pull and merge into master
  - Integrate the branch with master
    - *git checkout master*
    - *git pull origin master*
    - *git branch --merged*
    - *git merge calc-divide*
    - This will integrate the branch to the origin. The other person can see.
- Move Files : Merge changes to master
- *git push origin master*
  - Output will be as follows for a successful merge:
    - *Git branch --merged*
    - *Calc-divide*
    - *\*master*
  - Delete local branch locally
    - *git branch -d calc-divide*
  - To delete the remote branch
    - *Git push origin --delete calc-divide*
  - To view the existing branch and associated comment:
    - *Git branch -v*

Need graphics for this.

## 6.2 WorkFlow – Existing Remote Repository

- Work on your changes and 'Commit' partial changes.
  - Note: The commit operation commits code locally and not to git.
- Finally, when all your commits are ready to be pushed:
  - Do a Pull to make sure if others worked on the same files as you committed.
  - If so, pull action will report conflicts
- Resolve the conflicts. As a developer you should resolve the conflicts before you push all your changes to git.
- Push all your changes to git.

Need graphics for this.





### 6.3 Workflow – Bug Fix Branch

Usecase Definition. When working on a branch, we may need to do bug fixes on existing master code. The recommended procedure is:

- Push previous working branch, branch1 to master (origin)
- Pull from master (origin)
- Create new branch, branch 2
- Do code changes and push branch 2 to master
- Change branch to branch1
- Pull the code
- Start working
- Submit branch 1 to master
  - May need to rebase code

Need graphics for this.

### 6.4 Workflow – Orphan Branch

Git Orphan Branch:

```
git checkout --orphan ExceptionFolder
```

```
git rm -rf .
```

To add fresh folder:

```
git add Exceptions/
```

<https://stackoverflow.com/questions/15745045/how-do-i-resolve-git-saying-commit-your-changes-or-stash-them-before-you-can-me>

<https://stackoverflow.com/questions/1384325/in-git-is-there-a-simple-way-of-introducing-an-unrelated-branch-to-a-repository/4288660#4288660>

### 6.5 Workflow – Most recent changes

Undo last commit and those changes locally: `git reset --soft HEAD~1`

Undo last commit and discard those changes: `git reset --hard HEAD~1`

### 6.6 Workflow - Commits

Undo all commits after target commit: `git reset --hard (commit hash)`



*Engineering for everyday world*

**AceEngineer**  
**GIT**  
**Development Document**  
**0026-GIT-00001-01/VA**  
**9th August 2017**

## 7 COMMON ERRORS

This section summarizes the common errors encountered and possible troubleshooting hints. If the error is not present in this section, Google for further help.

### 7.1 Error 1: Not a git repository (or any of the parent directories): .git

Solution: The command has to be entered in the directory of the repository. The error is complaining that your current directory isn't a git repo

- Are you in the right directory? Does typing ls show the right files?
- Have you initialized the repository yet? Typed git init? (See git-init documentation)

## 8 REMOTE REPOSITORIES

### 8.1 Github

The key features are:

- A free to use tool for public repos.
- A paid service for private repos

Creating a new repository using a project name of choice

Quick Setup Info:

See below

**Quick setup — if you've done this kind of thing before**

Set up in Desktop

 or 

HTTPS

SSH

https://github.com/vamseeachanta/Flask.git

We recommend every repository include a [README](#), [LICENSE](#), and [.gitignore](#).

**...or create a new repository on the command line**

```
echo "# Flask" >> README.md
git init
git add README.md
git commit -m "first commit"
git remote add origin https://github.com/vamseeachanta/Flask.git
git push -u origin master
```

**...or push an existing repository from the command line**

```
git remote add origin https://github.com/vamseeachanta/Flask.git
git push -u origin master
```

**...or import code from another repository**

You can initialize this repository with code from a Subversion, Mercurial, or TFS project.

Import code



```
git remote add origin https://github.com/vamseeachanta/Flask.git
git push --set-upstream origin master
git push -u origin master
```

## 9 GIT EXTENSIONS – GUI

Using GUIs make Git easier. However, at some point, situations may arise when git is certainly required.

### 9.1 References

git-extensions-documentation.pdf  
<https://www.youtube.com/watch?v=TIZXSkJGKF8>

## 10 SUBPROJECT

Subproject is defined a project within a project. This needs to be developed further to help save headaches.

### Clone Subdirectory

**Method 1 :** To work with only a subdirectory of a repository, use sparseCheckout, [4]. See commands below:

```
$ mkdir pcl-examples
$ cd pcl-examples
$ git init
$ git remote add origin -f https://github.com/PointCloudLibrary/pcl.git
$ git config core.sparsecheckout true
$ echo "examples/*" >> .git/info/sparse-checkout
$ git pull --depth=2 origin master
```

*#make a directory we want to copy folders to*  
*#initialize the empty local repo*  
*#add the remote origin*  
*#very crucial. this is where we tell git we are checking out specifics*  
*#recursively checkout examples folder*  
*#go only 2 depths down the examples directory*

### Method 2 :

```
git clone project/ subproject/
cd subproject
git filter-branch --prune-empty --subdirectory-filter dirB HEAD
```

Note that to do a subsequent pull, add `--depth 0` flag to the command.



**Method 3** : Submodules can be used. See [5].

<https://git-scm.com/book/en/v2/Git-Tools-Submodules>

## 11 PROJECT DELIVERY

### 11.1 Microservices

<https://smartbear.com/learn/api-design/what-are-microservices/> Microservices  
<https://opensource.com/resources/what-are-microservices>

### 11.2 CI/CD

<https://www.atlassian.com/continuous-delivery/ci-vs-ci-vs-cd>

## 12 REFERENCES

No.	Description	Comment
[1]	<a href="https://www.youtube.com/watch?v=HVsySz-h9r4">https://www.youtube.com/watch?v=HVsySz-h9r4</a>	A very good Git intro video
[2]	<a href="https://stackoverflow.com/questions/10744305/how-to-create-gitignore-file">https://stackoverflow.com/questions/10744305/how-to-create-gitignore-file</a>	Add .gitignore file
[3]	<a href="http://nvie.com/posts/a-successful-git-branching-model/">http://nvie.com/posts/a-successful-git-branching-model/</a>	Branch Features and Production.
[4]	<a href="https://stackoverflow.com/questions/600079/how-do-i-clone-a-subdirectory-only-of-a-git-repository">https://stackoverflow.com/questions/600079/how-do-i-clone-a-subdirectory-only-of-a-git-repository</a> <a href="http://scriptedonachip.com/git-sparse-checkout">http://scriptedonachip.com/git-sparse-checkout</a>	sparseCheckout
[5]	<a href="https://git-scm.com/book/en/v2/Git-Tools-Submodules">https://git-scm.com/book/en/v2/Git-Tools-Submodules</a>	submodules
[6]	<a href="https://github.com/github/training-kit/blob/master/downloads/github-git-cheat-sheet.md">https://github.com/github/training-kit/blob/master/downloads/github-git-cheat-sheet.md</a>	Github git cheatsheet

## APPENDIX 1.0 – INSTALLATION

Check Installation and version  
Git –version

If version shows up, this means that git is successfully installed.



Engineering for everyday world

AceEngineer  
GIT  
Development Document  
0026-GIT-00001-01/VA  
9th August 2017

<https://git-scm.com/download/win>

## APPENDIX 2.0 – FILES TO IGNORE

Language	File extension	
Python	*.pyc	
TFS (Team Foundation server)	*.md	

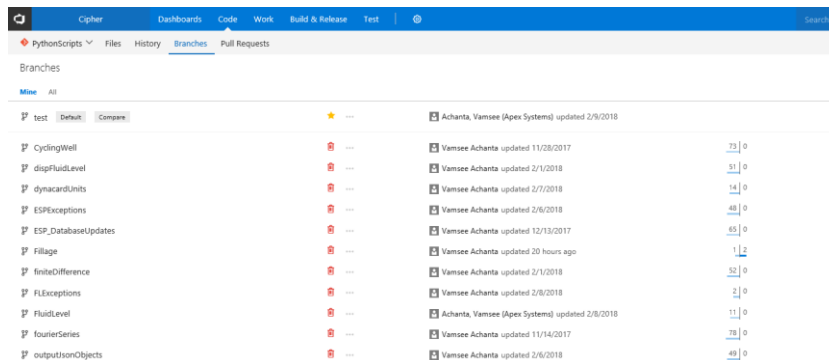
To access previous logs: git log

To exit the log file, type q and press enter.

## APPENDIX 3.0 –TFS

### 3.1 Comparing Branches

- Comparing a branch code to another branch. An example screenshot is shown below to compare the “Fillage” branch with “test/stage” below
- Click on Branches to view all branches:



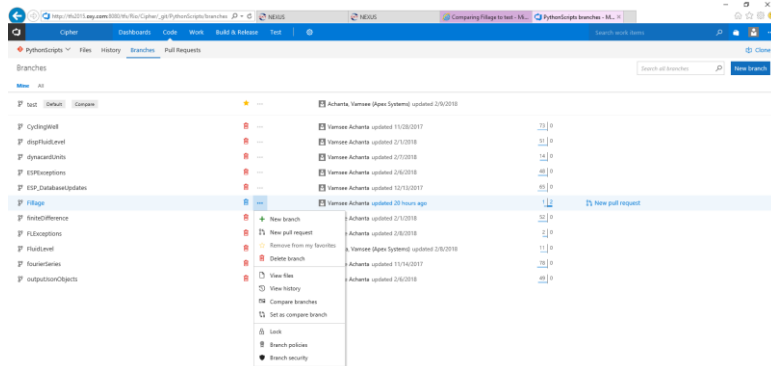
- 
- The default branch to compare is “test”



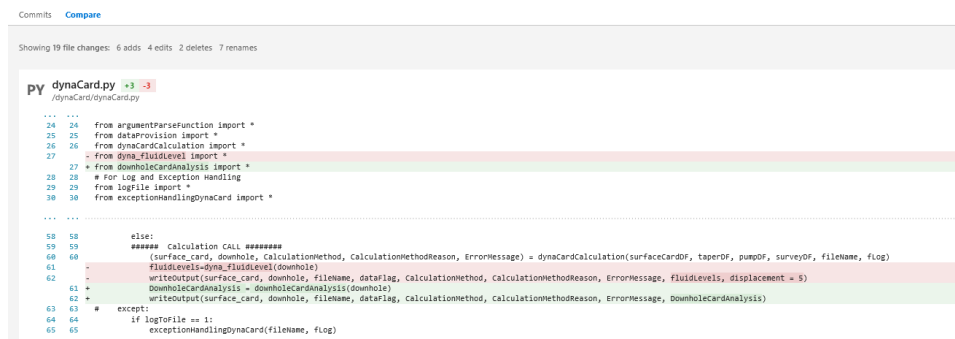
*Engineering for everyday world*

# AceEngineer GIT Development Document 0026-GIT-00001-01/VA 9th August 2017

- On interested branch to compare, click on “More Actions” to expose options shown below.



- Click on “Compare Branches” to compare the changes
- Example screens showing the comparisons are given below:





*Engineering for everyday world*

**AceEngineer  
GIT  
Development Document  
0026-GIT-00001-01/VA  
9th August 2017**

Comparing Fillage to test

Commits [Compare](#)

```
py dyna_fluidLevel.py +3 -21
/dynaCard/lib/calculations/dyna_fluidLevel.py

...
91 91 import sys
92 92 from dyna_leaks import regression_based_box
93 93 import numpy as np
94 - #from dyna_finite_difference import outputSolution
95 - #import matplotlib.pyplot as plt
96 - #from scipy.signal import savgol_filter
97 - #from unit_conversion import unit_conversion
98 - #from typing import Type
99 - #from random import randint
100 94
101 95 # -----
102 96 # FLUID LOAD CALCULATION (F_0)

...
148 142 fluid_load = avg_upstroke_load - avg_downstroke_load_TV0
149 143
150 144 FluidLevels = FluidLevelsClass(fluid_load, avg_upstroke_load, avg_downstroke_load_TV0)
151 - return FluidLevels
152 145 + errorMessage = None
153 146 except:
154 - fluid_load = None
155 - avg_upstroke_load = None
156 - avg_downstroke_load_TV0 = None
157
158 147 + FluidLevels = None
159 148 errorString_2ndLine = str(sys.exc_info()[1])
160 149 if 'NoneType' object has no attribute 'U' in errorString_2ndLine:
161 150 errorMessage = 'Mod OD incorrect. Correct Data to be provided. Program Bug'
162 151 else:
163 152 errorMessage = errorString_2ndLine
164 153
165 154 - FluidLevels = None
166 155 - return FluidLevels
167 156
168 157 + return (FluidLevels, errorMessage)

169 155
170 156 class FluidLevelsClass:
171 157 def __init__(self, fluid_load, avg_upstroke_load, avg_downstroke_load_TV0):
172 158 self.FluidLevel = float(str(round(fluid_load, 5)))
173 159 self.FluidUpperLevel = float(str(round(avg_upstroke_load, 5)))
174 160 self.FluidLowerLevel = float(str(round(avg_downstroke_load_TV0, 5)))
175
176 -
177 - #class FluidLevelErrorClass:
178 - # def __init__(self, errorMessage):
179 - # self.FluidLevel = None
180 - # self.Fluid_Upper_Level = None
181 - # self.Fluid_Lower_Level = None
```