Here are some interesting facts about the history of computing:

-The first recorded use of a mechanical calculator was by the ancient Greeks in the 3rd century BC. This machine, known as the Antikythera mechanism, was used to predict astronomical events and was made up of a complex system of gears and dials.

- The first general-purpose computer, the Electronic Numerical Integrator And Computer (ENIAC), was developed in the United States in the 1940s. It was huge, weighing in at 30 tons and occupying an area the size of a large room.

- The first computer programming language, called FORTRAN, was developed in the 1950s. It was designed specifically for scientific and engineering applications and is still in use today.

- In the 1960s, computer scientist Douglas Engelbart developed the first computer mouse, which he called an "X-Y Position Indicator for a Display System."

- The first personal computer, the Altair 8800, was released in 1975. It was sold as a kit that users had to assemble themselves and had no keyboard or display.

- In 1981, IBM released the first personal computer with a graphical user interface (GUI), the IBM PC. This made it much easier for people to use computers and was a major turning point in the history of computing.

- The World Wide Web, which made it possible to access and share information on the internet, was developed in the 1990s. It has since become an integral part of modern life, with billions of people using it every day.

- The first smartphone, the IBM Simon, was released in 1993. It was the size of a brick and had a black and white screen, but it was able to make phone calls, send text messages, and access the internet.

- In 1997, Google was founded as a search engine company. It has since become one of the most influential companies in the world and has diversified into a wide range of products and services.
- The first iPad was released in 2010 and marked the beginning of the rise of tablet computers. These devices have since become popular for their portability and versatility, with many people using them for tasks such as reading, browsing the internet, and watching movies.