```
def first_fit(blocks, processes):
  allocation = [-1] * len(processes)
  for i, process in enumerate(processes):
    for j, block in enumerate(blocks):
       if block >= process:
         allocation[i] = j
         blocks[j] -= process
         break
  return allocation
# Example usage
if __name__ == "__main__":
  blocks = [100, 500, 200, 300, 600]
  processes = [212, 417, 112, 426]
  allocation = first_fit(blocks.copy(), processes)
  print("First Fit Allocation:")
  for i, process in enumerate(processes):
    if allocation[i] != -1:
       print(f"Process {i+1} of size {process} allocated to Block {allocation[i]+1}")
    else:
       print(f"Process {i+1} of size {process} cannot be allocated")
OUTPUT:
First Fit Allocation:
Process 1 of size 212 allocated to Block 2
Process 2 of size 417 allocated to Block 5
Process 3 of size 112 allocated to Block 2
Process 4 of size 426 allocated to Block 5
```

```
def best_fit(blocks, processes):
  allocation = [-1] * len(processes)
  for i, process in enumerate(processes):
    best_idx = -1
    min_space = float('inf')
    for j, block in enumerate(blocks):
       if block >= process and (block - process) < min_space:
         best_idx = j
         min_space = block - process
    if best_idx != -1:
       allocation[i] = best_idx
       blocks[best_idx] -= processes[i]
  return allocation
# Example usage
if __name__ == "__main__":
  blocks = [100, 500, 200, 300, 600]
  processes = [212, 417, 112, 426]
  allocation = best_fit(blocks.copy(), processes)
  print("Best Fit Allocation:")
  for i, process in enumerate(processes):
    if allocation[i] != -1:
       print(f"Process {i+1} of size {process} allocated to Block {allocation[i]+1}")
    else:
       print(f"Process {i+1} of size {process} cannot be allocated")
```

```
OUTPUT:
Best Fit Allocation:
Process 1 of size 212 allocated to Block 2
Process 2 of size 417 allocated to Block 5
Process 3 of size 112 allocated to Block 3
Process 4 of size 426 allocated to Block 5
def next_fit(blocks, processes):
  allocation = [-1] * len(processes)
  last_alloc = 0
  for i, process in enumerate(processes):
    j = last_alloc
    while True:
      if blocks[j] >= process:
         allocation[i] = j
         blocks[j] -= process
         last_alloc = j
         break
      j = (j + 1) \% len(blocks)
      if j == last_alloc:
         break
  return allocation
# Example usage
if __name__ == "__main__":
  blocks = [100, 500, 200, 300, 600]
  processes = [212, 417, 112, 426]
  allocation = next_fit(blocks.copy(), processes)
```

```
print("Next Fit Allocation:")
  for i, process in enumerate(processes):
    if allocation[i] != -1:
       print(f"Process {i+1} of size {process} allocated to Block {allocation[i]+1}")
    else:
       print(f"Process {i+1} of size {process} cannot be allocated")
OUTPUT:
Next Fit Allocation:
Process 1 of size 212 allocated to Block 2
Process 2 of size 417 allocated to Block 5
Process 3 of size 112 allocated to Block 2
Process 4 of size 426 allocated to Block 5
def worst_fit(blocks, processes):
  allocation = [-1] * len(processes)
  for i, process in enumerate(processes):
    worst_idx = -1
    max_space = -1
    for j, block in enumerate(blocks):
       if block >= process and (block - process) > max_space:
         worst_idx = j
         max_space = block - process
    if worst_idx != -1:
       allocation[i] = worst_idx
       blocks[worst_idx] -= processes[i]
```

return allocation

```
# Example usage
if __name__ == "__main__":
  blocks = [100, 500, 200, 300, 600]
  processes = [212, 417, 112, 426]
  allocation = worst_fit(blocks.copy(), processes)
  print("Worst Fit Allocation:")
  for i, process in enumerate(processes):
    if allocation[i] != -1:
       print(f"Process \ \{i+1\} \ of \ size \ \{process\} \ allocated \ to \ Block \ \{allocation[i]+1\}")
    else:
       print(f"Process {i+1} of size {process} cannot be allocated")
OUTPUT:
Worst Fit Allocation:
Process 1 of size 212 allocated to Block 5
Process 2 of size 417 allocated to Block 2
Process 3 of size 112 allocated to Block 5
Process 4 of size 426 allocated to Block 5
```