Ansh Sundeep Gwash

anshgwash@vt.edu | (703) 438-1965 | Blacksburg VA | linkedin.com/in/anshgwash

EDUCATION

B.S. Computer Science, Virginia Tech (Blacksburg, VA)

Aug 2019 - May 2023 (expected)

- Mathematics Minor
- Dean's List (Fall 2020, Fall 2022)

Technologies & Languages: C++, Swift, Python, JavaScript, Dart, C, MATLAB, Firebase, MongoDB, React, ML, Arduino

RELEVANT EXPERIENCE

Undergraduate Teaching Assistant, Virginia Tech Department of Computer Science

Jan 2023 – Present

- Roles include grading, holding office hours and assisting students with assignments CS 4624: Multimedia Capstone
- Developing tutorials for students using MERN (MongoDB, Express, React, Node) stack

Algorithm Lead, Hokie Electric Vehicle Team, Virginia Tech

Aug 2022 - Present

- Leading Algorithm Development of **Connected Autonomous Vehicles** for Virginia Tech's EcoCAR EV Challenge team (sponsored by US Dept. of Energy, GM and Mathworks)
- Developing Sensor Fusion Algorithm that will aid SAE Level 2 Autonomous Driving in 2023 Cadillac LYRIQ
- Implemented Joint Probabilistic Data Association Filter (JPDAF) to cluster multiple detections from vehicle's sensors
- Used MATLAB and C++ to program Kalman Filter and Mathworks Driving Scenario Designer for sample data
- Future duties include developing Cooperative Adaptive Cruise Control, Lane Centering and Visualization systems

Duke Data+ Researcher, Duke University, Durham, NC

May 2022 – Aug 2022

- Developed Machine Learning algorithms for 6G Wireless Communications to improve data rates by 200%
- Implemented Q-learning and SARSA using Python and GNU Radio (JavaScript) to reduce interference
- Worked in a team of 5 over the summer and presented our findings at a poster session at Duke University
- Learned about CogRF (tunable radio frequency) for beyond 5G and 6G systems and Software Defined Radios

HMI / UX Team Member, Hokie Electric Vehicle Team, Virginia Tech

Aug 2021 - May 2022

- 2nd place for Connected / Automated Vehicles in Year 4 of US Dept. of Energy EcoCAR Mobility Challenge
- Developed iOS educational app for our Chevrolet Blazer's Adaptive Cruise Control using Swift
- Delivered **Human Machine Interface** / **User Experience** presentation at Year 4 competition in Phoenix, AZ

Research Assistant, Bio-Inspired Science & Technology Lab, Virginia Tech

Aug 2021 - Dec 2021

- Used MATLAB and stereo cameras for 3D point tracking of biomimetic bat ears
- Worked under Dr. Rolf Mueller to develop and improve biomimetic bat robot for drone navigation

Software Engineer, THE FIRM ARCHITECTURE, Mumbai, India

May 2021 - Aug 2021

- Automated construction site report checklist process using iOS app (developed using Flutter)
- 50% reduction in time taken to generate site report (auto-generated PDF report)

PROJECTS

Occuper, MLH HackViolet 2023 Hackathon

- Designed and developed **UI** for **web application** that hosts research listings using **Next.js** (React framework)
- Implement authentication using Auth0 and merged our MongoDB database to web app using Node and Express
- Integrated Google Cloud Storage with web app to host images

App to Cloud Data Pipeline, ThermaSENSE Corp.

- Implemented a circular buffer using C++ for data on the Adafruit nRF52 board provided by the client
- Built iOS app in Swift to visualize temperature data received from Bluetooth Low Energy device
- Integrated Google Firebase and Firestore into iOS app for cloud database storage of raw and processed data
- Collaborated with a team of 8 to deliver a custom React website and iOS application to client

Ident-A-Plant iOS app

- Collaborated in team of 3 to develop an iOS app using UIKit and Swift for plant species identification
- Sent image (captured by camera or selected from library) to API provided by Plant.id
- Stored information in a searchable database using Core Data database