

```
//import androidx.appcompat.app.AppCompatActivity
```

```
import android.os.Bundle
```

```
import android.os.CountDownTimer
```

```
import android.support.v7.app.AppCompatActivity
```

```
import kotlinx.android.synthetic.main.activity_main.*
```

```
class MainActivity : AppCompatActivity() {
```

```
    private val timer = MyCounter(10000000000, 1000)
```

```
    var countvalue: Int = 0
```

```
    override fun onCreate(savedInstanceState: Bundle?) {
```

```
        super.onCreate(savedInstanceState)
```

```
        setContentView(R.layout.activity_main)
```

```
        startBtn.setOnClickListener {
```

```
timer.start()
```

```
startBtn.isEnabled = false
```

```
}
```

```
stopBtn.setOnClickListener {
```

```
    timer.cancel()
```

```
    startBtn.isEnabled = true
```

```
}
```

```
}
```

```
inner class MyCounter(millisInFuture: Long, countDownInterval: Long) :
```

```
    CountdownTimer(millisInFuture, countDownInterval) {
```

```
        override fun onFinish() {
```

```
        }
```

```
override fun onTick(millisUntilFinished: Long) {  
  
    countervalue++  
  
    viewNumber.text = (countervalue).toString()  
  
}  
  
}  
  
}
```