

Assignment No. 9

Title: Find factorial of given number

problem statement -

write x86 ALP to find factorial of given integer number on command line by using recursion. Explicit stack manipulation is expected in the code.

Objective -

To understand how to use stack segment for recursion.

Outcome -

student will study recursion using stack in ALP.

slw & h/w used:

code dual: i3/i5/i7

os linux 32/64 bit

editor: gedit

Assembler: NASM

debugger: gdb

theory:-

PUSH - push operand onto the stack

push decrements the stack pointer by 2 if operand size attribute of the instruction is 16-bit, otherwise it decrements stack pointer by 4. push then places the operand on the new top of stack which is pointed to by stack pointer.

The 80386 push esp instruction pushes the value of esp as it existed before the instruction. This differs from the 8086, where push sp pushes new value. (decrement by 2)

POP → pop word from the stack.

pop replaces the previous contents of the memory, the register of the segment register operand with, addressed by ss:sp (address size attribute of 16-bit) ss:esp (address size attribute of 32-bit).

Stack pointer SP is incremented by 2 for an operand size of 16-bit or by 4 for an operand size of 32-bit.

Factorial

product of all positive integers less than or equal to given positive integer

$$\text{e.g. } 5! = 5 \times 4 \times 3 \times 2 \times 1 = 120$$

Algorithm :-

- i) start
- ii) Accept the number from user
- iii) Convert the number into hex
- iv) compare accepted number with 1. if it is equal to 1 to goto step 5 else push the number on stack & decrement the number & goto step 4
- v) pop content of stack & multiply with number
- vi) Repeat step until stack become empty.
- vii) Convert the number from hex to ascii
- viii) print the number
- ix) end.

Conclusion:-

In this way we studied the use of Stack & recursively find the factorial of number with stack operation (push & pop)