



# Efficient Online Detection of Dynamic Control Dependence

Paper by :-  
Bin Xin  
Xiangyu Zhang

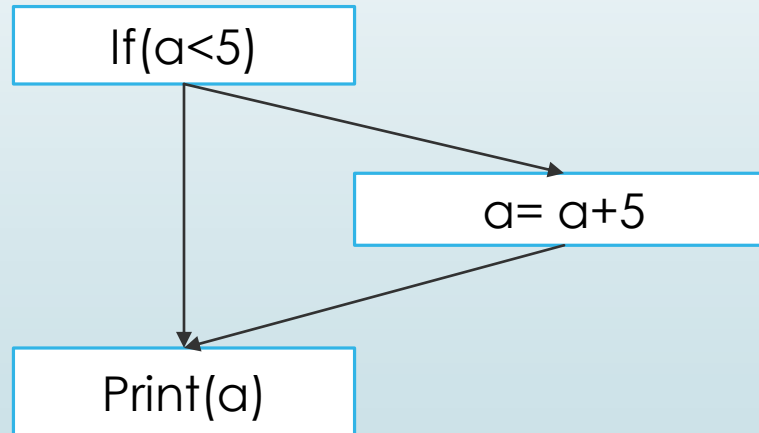
Presentation By :-  
Debyeet Majumdar(15111014)  
Swapnil Mhamane(15111044)



# Introduction

# Control Dependence

- Predicate P : Decision making statement
- Statement s control depends on a predicate statement p





# Static and Dynamic Control Dependence

- Statement and Statement instance
- Static Control Dependence (SCD)
  - Control dependence relation between program statement.
- Dynamic Control Dependence (DCD)
  - Control Dependence relation between executing instance of program statement
  - May include statically self dependent statements but different instance dynamically



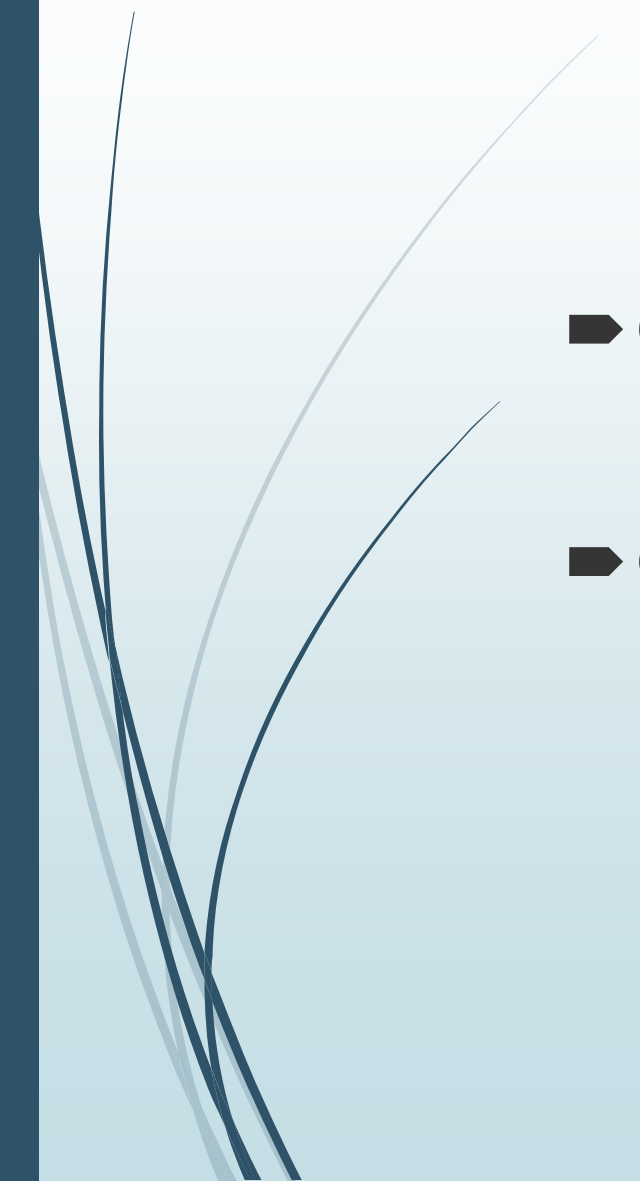
# Applications



- Program slicing
- Information flow analysis
- Data lineage
- Fault Localization



# Strategies for DCD

- Offline approach
  - Online approach
- 



# Offline Algorithm

- Backward traverse the execution trace
- Look for latest predicate statements instance such that  $S \xrightarrow{\text{scd}} P$
- Drawbacks :
  - Infeasible beyond certain length of trace
  - Difficulty in recursive function handling



# Earlier Online Algorithm

- Couples control dependence with call stack maintenance
- Solves problem with recursive function
- **Drawbacks :**
  - Problems with library functions compiled on different source.
  - Inefficient in handling interprocedural DCD



# Defining DCD

## ► Existing definition :

"An execution instance  $x_i$  dynamically control depends on another instance  $y_j$  if and only if

1.  $y_j < x_i$

2.  $x \xrightarrow{scd} y$

3.  $\nexists z_k \text{ s.t. } y_j < z_k < x_i \wedge x \xrightarrow{scd} z.$ "

## ► Modified definition :

"An execution instance  $x_i$  dynamically control depends on the largest  $y_j < x_i$  if and only if  $x_i$  dynamically post-dominates any  $z_k$  in between  $y_j$  and  $x_i$  but not  $y_j$ ."

# Important constructs

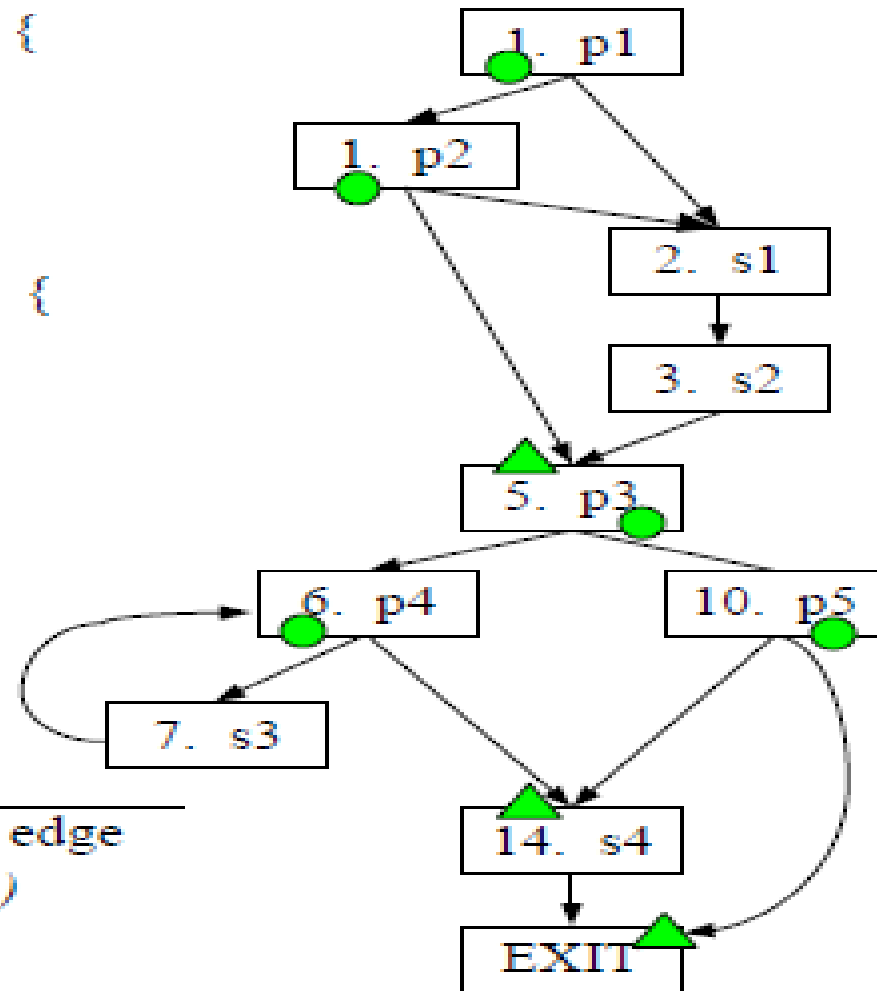
- ▶ Branching Point(BP  $\hat{s}_i$ )
  - ▶ More than one successors
- ▶ Immediate Post Dominance:  $IPD(\hat{s}_i)_m$
- ▶ Region
  - ▶  $R(\hat{s}_i) = \{X_j \mid \hat{s}_i < X_j < IPD(\hat{s}_i)_m\}$

# Intraprocedural algorithm

- **Branching**( $\hat{s}_i$  ,  $IPD(\hat{s}_i)$ )
  - {
    - if (CDS.top().second  $\equiv IPD(\hat{s}_i)$ ) { //optimized top entry
      - CDS.top().first=  $\hat{s}_i$ ;
    - } else {
      - CDS.push(<  $\hat{s}_i$  ,  $IPD(\hat{s}_i)$  >);
    - }
  - }
- **Merging** ( $t_j$  )
  - {
    - if (CDS.top().second  $\equiv t_j$ )
      - CDS.pop();
  - }

# Example

```
1.  if ( p1 || p2 ) {  
2.      s1;  
3.      s2;  
4.  }  
5.  if (p3) {  
6.      while (p4) {  
7.          s3;  
8.      }  
9.  } else {  
10.     if (p5) {  
11.         return;  
12.     }  
13. }  
14. s4;
```





# Cases in Interprocedural dependence

- Function in-lining
  - How would you go about recursive call ?
  - Loss of semantics
  - Solution : Use context sensitive analysis
- Calling context
  - An ordered set of call sites
- Types of interprocedural control flow
  - Regular
  - Irregular

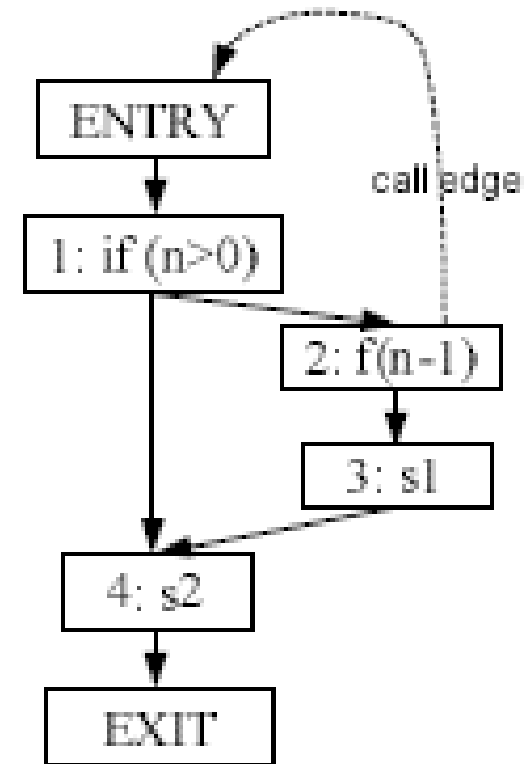
# Example

**code**

```
f(n) {  
  1: if (n>0) {  
    2: f(n-1);  
    3: s1;  
  }  
  4: s2;  
}
```

**trace**

```
11  
21  
  
12  
22  
  
13  
41  
  
31  
42  
  
32  
43
```



# Inter-procedural algorithm

- **Branching**( $\hat{s}_i$ ,  $IPD(\hat{s}_i)$ , bp)
  - {
  - if ( $CDS.top().second \equiv IPD(\hat{s}_i)^{bp}$ ) {
  - $CDS.top().first = \hat{s}_i$ ;
  - } else {
  - $CDS.push(< \hat{s}_i, IPD(\hat{s}_i)^{bp} >)$ ;
  - }
  - }
- **Merging**( $\dagger_j$ , bp)
  - {
  - if ( $CDS.top().second \equiv \dagger_j^{bp}$ )
  - $CDS.pop()$ ;
  - }



# Irregular interprocedural DCD

- Caused by long Jumps , exception handlings etc.
- Solution :
  - Use of dummy nodes and edges
  - Pseudo predicates.

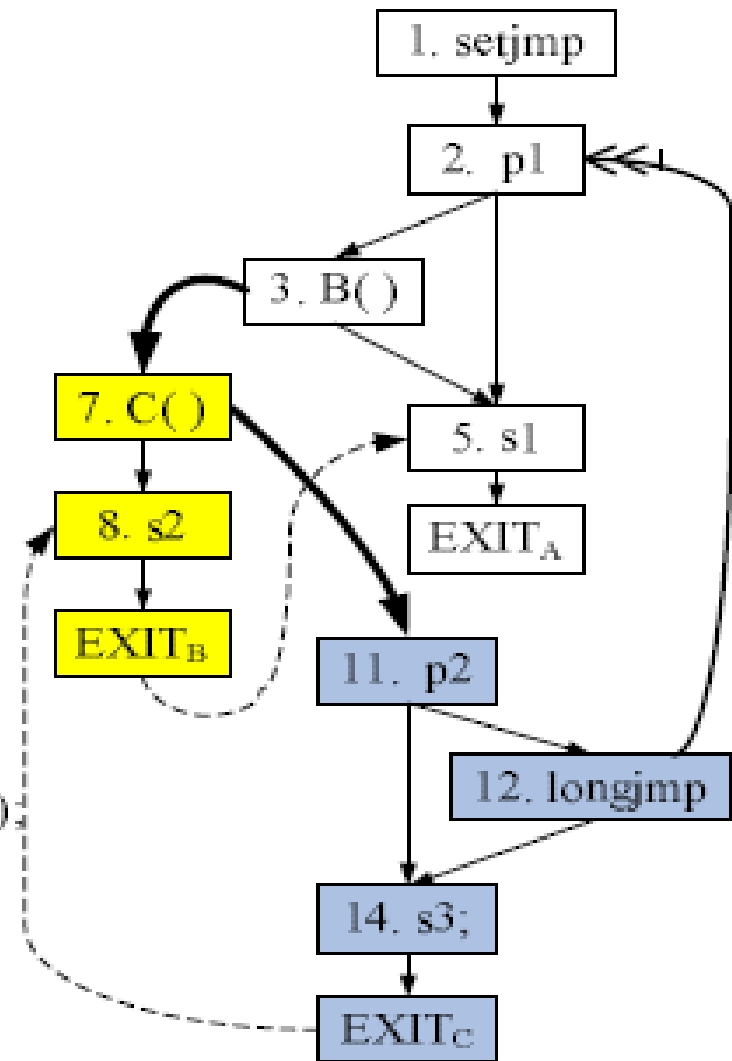


# Example

```
A()  
1. { setjmp (env);  
2.   if (p1) {  
3.     B();  
4.   }  
5.   s1;  
6. }
```

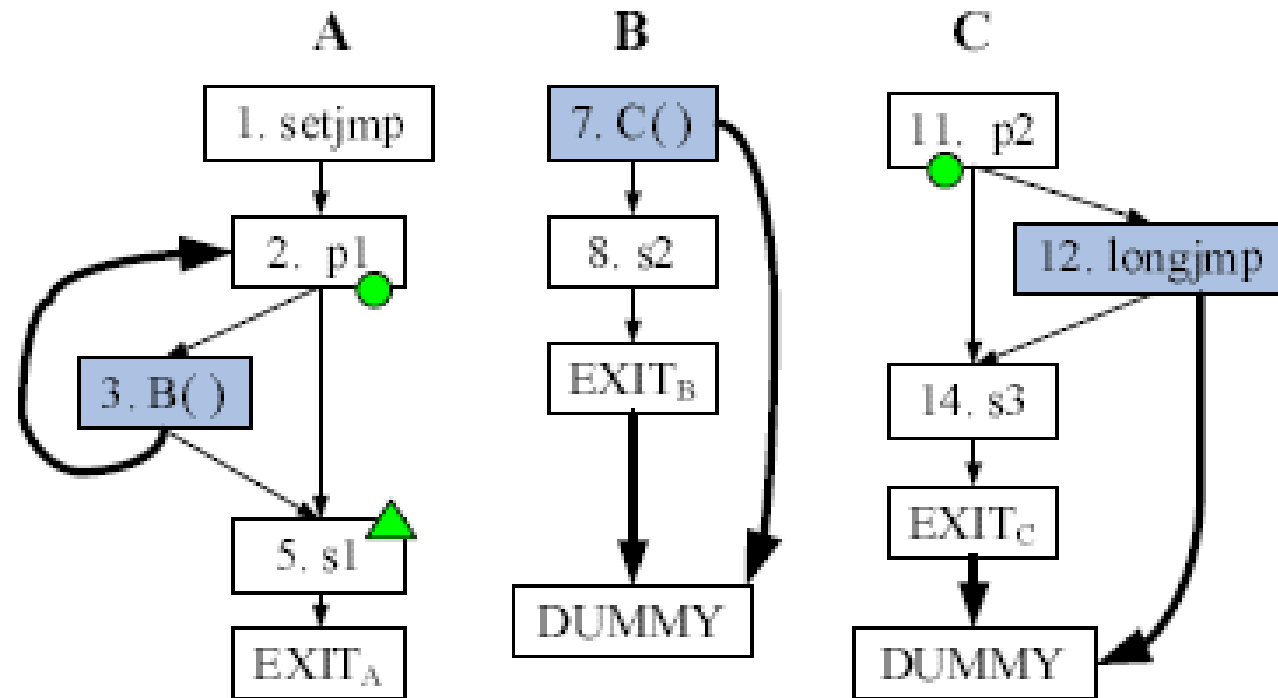
```
B()  
7. { C();  
8.   s2;  
9. }
```

```
10. C()  
11. { if (p2) {  
12.   longjmp (env, ...);  
13. }  
14.   s3;  
   }
```



→ control flow    ➡ call    -> return    -+>> irregular

# Modified CFG



→ control flow

→ dummy edge



pseudo BP



Branching ()

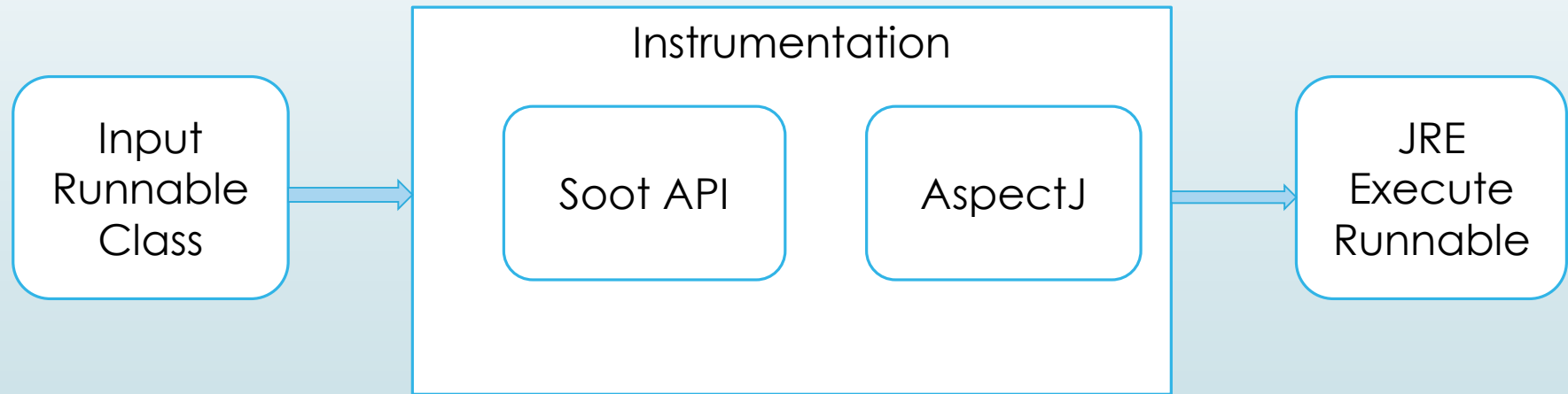


Merging ()



# Implementation

# DCD Evaluation Setup





# Implementation

- Dynamic analysis
- Instrumentation
- Soot
  - Find post dominator
  - Statement based instrumentation of function call
- AspectJ
  - Implement algorithm on function call



# AspectJ

- Aspect Oriented Programming
  - Separation of cross-cutting concerns
  - E.g. security, logging
- Joinpoints
- PointCuts
  - Joinpoint collection
- Advice
  - Instrument behaviour on collected joinpoints



# Conclusion

- Dynamic control dependence plays a crucial role in several applications
- Detection of Dynamic control dependence efficiently is essential
- The paper brings up a new novel definition for dynamic control dependence, which provides a more efficient detection algorithm
- The project outlines the detection algorithm as a crosscutting application using aspectJ



# References



- [“Efficient online detection of dynamic control dependence” by Bin Xin, Xiangyu Zhang published in ISSTA'07](#)
- [X. Zhang, H. He, N. Gupta, and R. Gupta. Experimental evaluation of using dynamic slices for fault location. In AADEBUG, 2005.](#)
- [“Dynamic Program Slicing” by Hiralal Agrawal, Joseph R.horgan published in conference Programming language design and implementation '90](#)
- <https://eclipse.org/aspectj/>
- [The Compiler Desing Handbook : Optimization and Machine Code Generation by Y.N. Shrikant, Priti Shankar](#)



**THANK YOU ...!**

