

Unit - 5. Unsupervised Learning

clustering - grouping of data points having similarity
→ no. learning

Soft clustering → a data point can be part of 2 clusters or more than 2

hard clustering → only one cluster at a time.

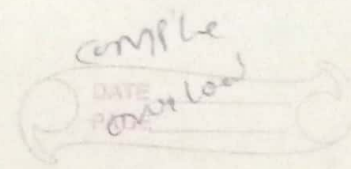
K mean - hard clustering Algorithm

- Steps
- ① decide $K = \text{no. of clusters}$
 - ② select K random data points as centroids
 - ③ find distance d b/w all data points w/ each centroid.
$$d = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$
 - ④ Recalculate centroid.
$$(x_c, y_c) = \left(\frac{\sum x_i}{n}, \frac{\sum y_i}{n} \right)$$
 - ⑤ Repeat 3 & 4 until
 - ① centroid do not change
 - ② point remain in same cluster
 - ③ Reached max. iteration.

Elbow Method

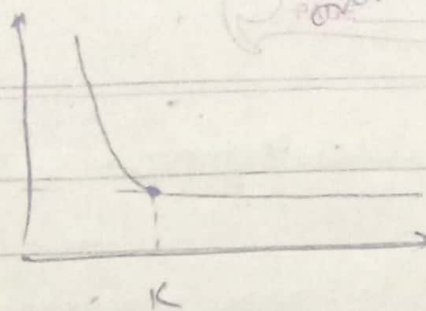
Graph b/w WCSS and no. of cluster K .

WCSS → within cluster sum of square or sum of the sq. distance b/w points in a cluster &



Auth
overriding

cluster centroid.



K medoids \rightarrow partitioning Algorithm.

the center of the subset is a member of the subset called a medoid.

medoid are robust to outliers.

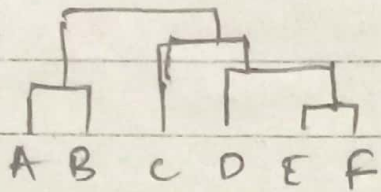
PAM - partitioning around medoids.

- (1) Select K
- (2) Select random K points as medoids.
- (3) calculate cost $\frac{1}{2}(x_1 - x_2) + (y_1 - y_2)$ for remaining points for all K points.
- (4) then assign that point to minimum cost.
- (5) Then we calculate total cost.
- (6) Swap \rightarrow select one of non medoids.
- (7) find the same thing cost and assign points to clusters.
- (8) find the total cost, if total cost is max then it is bad idea to swap, if found min then it is good idea.

Hierarchical clustering (HC or HCA)

→ data points are arranged in a hierarchy of clusters

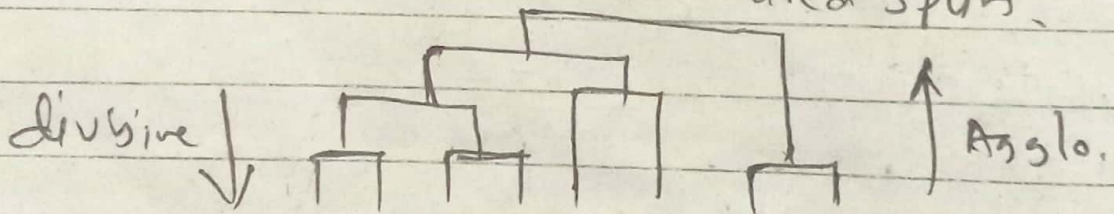
dendrogram → a diagram representing hierarchy



high indicate the order

HCA Algorithm

- ① Agglomerative - bottom up \rightarrow Merging
- ② divisive - top-down - Start with one cluster and split.



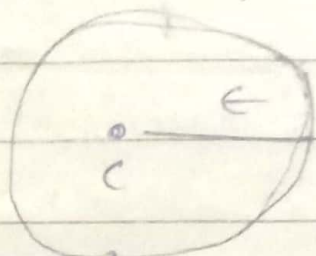
DBSCAN

Density Based Spatial clustering of Applications with noise.

- Unsupervised - clustering.
- + based on density.

DBSCAN

(1) Epsilon (ϵ) \in , measure of neighbourhood, or radius, of circle



(2) min-sample \rightarrow How many Minimum data point required to consider an area dense

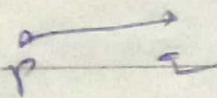
(3) Density \rightarrow no. of data points.

(4) core point \rightarrow if atleast a specified no. of neighboring points falls within specified radius ϵ .

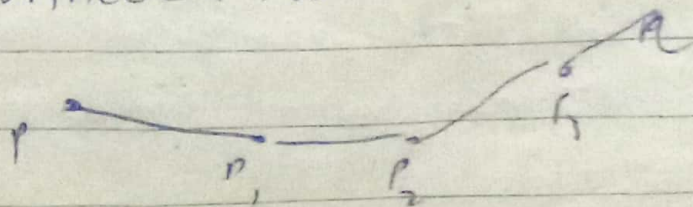
(5) Border point - which has atleast a core point

(6) Noise points \rightarrow not core, not Border.

(7) Density edge - two points p_1 and p_2 and distance b/w 2 points is less than ϵ , then is called density edge.



(8) Density Connected points



- Algorithm
- ① distance is calculated
 - ② neighbourhood consider ϵ
 - ③ min-sample with make cluster
 - ④ repeat until categorized

- Advantages
- ① does not assume that the clusters have spherical shape
 - ② No need of finding k
 - ③ high efficient
 - ④ remove noise
- Disadvantage

- It fail when have multiple density
- Not work well for high dimension

Spectral clustering (Graph cuts)

Steps ① pre-processing

→ Construct a matrix representation of the graph

② Decomposition

→ Compute eigen value & eigen vector

→ Map each point to a lower-dimensional representation based on one or more eigen vectors

③ Grouping

→ Assign points to two or more clusters, based on new representation

~~Outliers~~ Analysis

- * Spectral clustering is unsupervised
- * we find clusters in graph
- * we find subgraph and that will cluster

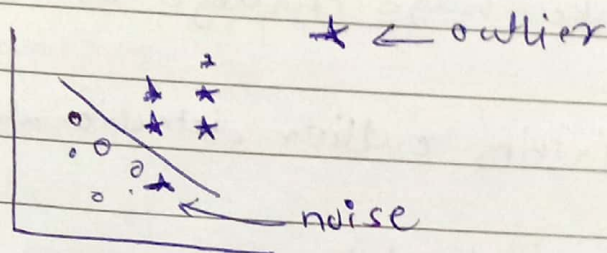
Outlier Analysis

outlier. Outlier are those datapoint that are significantly different from the rest of the dataset.

→ why to detect outlier

They are abnormal, and their presence can often skew the result of statistical analyses on the dataset.

- This could lead the less effective and less useful models.



noise is random error.

Types of outlier

① Global outlier

- If a data point is far away from rest of the data set.

② Contextual (conditional) outlier

- If a data point deviates with respect to a specific context.

eg. 28°C is outlier in swimsuits in winter but not in summer.

(3) Collective.

A subset of data point deviates significantly from the entire data set.

Challenge in outlier detection.

- * The boundary b/w normality & abnormality is no clear.
- * different application, may have very diff. requirement, Application Specific detection
- * Noise can make huge challenge for outlier detection.
- * we have to justify outlier detection also.

Outlier Detection Model.

- (1) Supervised. :- training + testing,
 - Classifier
 - imbalanced handling
- (2) Semisupervised. - Having only some labelled data, then we apply both supervised & semisupervised.
- (3) Unsupervised, - clustering
- (4) Statistical Method for Outlier Detection.
 - Statistical model make assumption of data normality (z-score or Standard deviation, Percentile)

- (6) Clustering based method for outlier detection.
- normal data belong to large & dense cluster
 - Outlier belong to small or sparse cluster.

- Variation of Random forest
- Unsupervised learning
- outliers are a few and different
- To make position such that each data point is isolated

-
- easy to isolate →
- outlier ↗
- normal point ↙
- hard to isolate ↙

Algorithm.

1) Training: Building a forest of isolation trees
 → Randomly select feature
 → Randomly partition

2) Prediction: Compute outlier score for new point.
 let m : sample size

$$S(x, m) = \frac{-E(h(x))}{C(m)}$$

$E(h(x))$: Average search height for x
 from the tree

$C(m)$: Average value of $h(x)$.

$$E(h(x)) \ll C(m) \Rightarrow S(x, m) \approx 1 \text{ (Outlier)}$$

$$E(h(x)) \approx C(m) \Rightarrow S(x, m) \approx 0.5 \text{ (Normal)}$$

hyper parameter

- ① No. of tree
- ② Sampling size
- ③ threshold value

Adv.

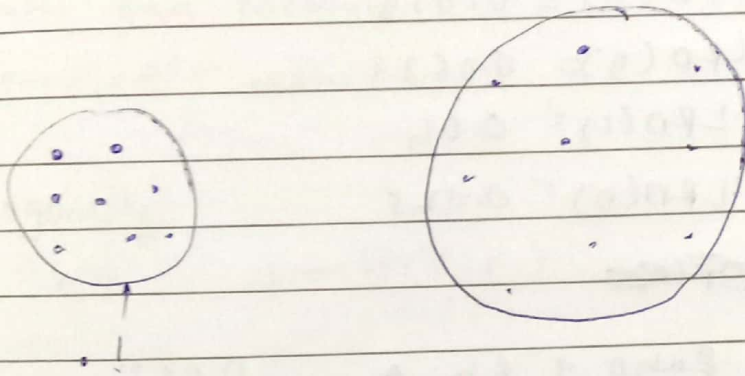
- (1) faster
- (2) less memory.

disadv

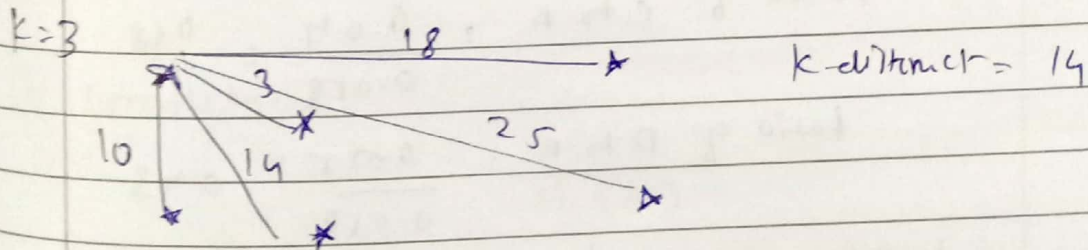
- (1) can suffer bias
- (2) threshold value is not clear.

LOF - Local outlier factor.

- Based on local density
- unsupervised outlier detection.
- It computes local density deviation of a given data point wrt to its neighbour.



k -distance = Maximum distance b/w k neighbour.



reachability distance = $\max(k \text{ distance, actual distance})$

$$RD(A, B) = \max(14, 10) = 14$$

$$RD(A, C) = \max(14, 3) = 14$$

$$RD(A, D) = \max(14, 14) = 14$$

$$RD(A, E) = \max(14, 18) = 18$$

$$RD(A, F) = \max(14, 25) = 25$$

Local reachability density $LFD = \frac{1}{\text{mean of its reachability distance towards other in dataset}}$

$$LRD = \frac{1}{14+14+14+18+25} = 0.058$$

LOF = Mean of the ratio of each k-nearest to point of interest.

$$LRD(A) = 0.058$$

$$LRD(B) = 0.062$$

$$LRD(C) = 0.04$$

$$LRD(D) = 0.025$$

~~Ratio of B to A~~

$$\text{Ratio of B to A} = \frac{0.062}{0.058} = 1.06$$

$$\text{Ratio of C to A} = \frac{0.04}{0.058} = 0.68$$

$$\text{Ratio of D to A} = \frac{0.025}{0.058} = 0.43$$

$$LOF(A) = \frac{1.06 + 0.68 + 0.43}{3} = 0.72$$

~~LOF(A) > 1~~

$LOF \leq 1$ Not Outlier

$LOF > 1$ outlier

Here A is not outlier

Evaluation Metrics and Score.

2 method

① Extrinsic Method.

- ground truth is available, you can compare ~~it with~~ the clustering against the group truth and measure.
- Supervised method

(a) Homogeneity

$$h = 1 - \frac{H(C|K)}{H(C)}$$

If measure how the sample in a cluster are similar.

(b) Completeness

$$c = 1 - \frac{H(K|C)}{H(K)}$$

If measure how much similar sample are put together by clustering algorithm

② Intrinsic Method

- When ground truth is of a data is not available,
- It evaluate the clustering by examining how well cluster are separated and how compact the cluster are.
- unsupervised

+ Silhouette Coefficient

~~2 types~~ Silhouette function is used.

$$S(i) = \frac{b(i) - a(i)}{\max(a(i), b(i))}$$

Two type of data required

- ① Collection of all distance b/w object
- ② partition obtained by clustering

Silhouette value is calculated

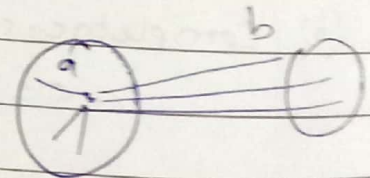
if $1 =$ well clustered

$-1 =$ Poorly clustered

$a =$ Average distance of i to the points in the same cluster

$b =$ min (average distance of i to points in another cluster)

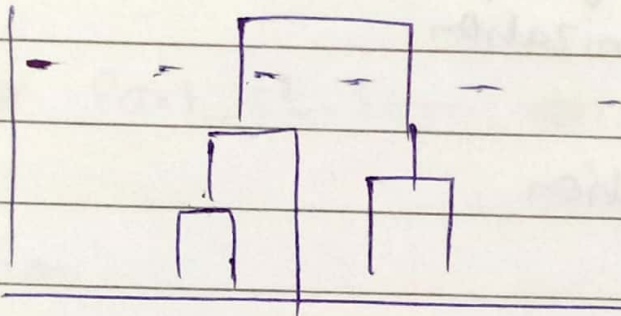
$$S = 1 - a/b \quad \text{if } a < b$$



How should we choose the number of clusters in Hierarchical clustering

- using dendrogram.
- Whenever two clusters are merged, we will join them in this dendrogram and height of the join will be distance b/w these points.

Now we will set threshold value and draw horizontal line (It should cut tallest line)



No. of clusters will be no. of intersections