
Gist: It is a rephrased version of the parentheses balancing problem. There cannot be a closing parenthesis unless there is a matching open parenthesis. The '(' is replaced by P here and ')' is replaced by 0.

Tasks:

- Print the correct recursion for balanced parentheses.
- Algorithm:
Keep track of counts of open and close brackets.
 1. Initialize these counts as 0.
 2. Recursively call the `_printParenthesis()` function until open bracket count is less than the given n.
 1. If open bracket count becomes more than the close bracket count, then put a closing bracket and recursively call for the remaining brackets.
 2. If open bracket count is less than n, then put an opening bracket and call `_printParenthesis()` for the remaining brackets.

Grading Scheme: MANUAL

ANY FORM OF HARD-CODING ATTRACTS FULL PENALTY.

[4 Marks]: Correct recursion idea for step 2.1

[4 Marks]: Correct recursion idea for step 2.2

[2 Marks] : Correct termination condition.

===== GOLD CODE =====

```
#include<stdio.h>
#include<stdlib.h>

#define LP 'P'
#define RP 'O'

void _printParenthesis(int pos, int n, int open, int close);
static char *str;

/* Wrapper over _printParenthesis()*/
void printParenthesis(int n)
{
    if(n > 0)
        _printParenthesis(0, n, 0, 0);
    return;
}

void _printParenthesis(int pos, int n, int open, int close)
{
    if(close == n)
    {
        printf("%s \n", str);
        return;
    }
    else
    {
        if(open > close) {
            str[pos] = RP;
            _printParenthesis(pos+1, n, open, close+1);
        }
        if(open < n) {
            str[pos] = LP;
            _printParenthesis(pos+1, n, open+1, close);
        }
    }
}

/* driver program to test above functions */
int main()
{
    int n;
    scanf("%d", &n);
    // we need a str of size 2n+1 to store null char.
    // using calloc guarantees that 2n+1-th char is \0.

    str = (char*) calloc(2*n+1, sizeof(char));
    printParenthesis(n);
    return 0;
}
```