CS-XXX: Game Theory and Collective Choice

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13.1 Recap

In the previous lecture, for bayesian games, two different types of utilities were discussed: Ex-ante utility and Ex-interim utility. Ex-ante utility is the utility of any player before observing own type of profile and is expressed as:

$$U_i(\sigma_i, \sigma_{-i}) = \sum_{\theta \Theta} P(\theta) U_i(\sigma(\theta), \theta)$$

where, $\sigma(\theta) = (\sigma_1(\theta_1), \sigma_2(\theta_2), ..., \sigma_n(\theta_n))$

$$U_{i}(\sigma_{i}, \sigma_{-i}) = \sum_{\theta \in \Theta} P(\theta) \sum_{(a_{1}, a_{2}, \dots, a_{n}) \in A} (\prod_{j \in N} \sigma_{j}(\theta_{j}, a_{j}) u(a_{1}, \dots, a_{n}, \theta_{1}, \dots, \theta_{n}))$$
(13.1)

And, while calculating Ex-intrim utility the player knows own type of profile and is expressed as:

$$U_i(\sigma|\theta_i) = \sum_{\theta_{-i} \in \Theta_i} P(\theta_{-i}|\theta_i) U_i(\sigma(\theta), \theta)$$
(13.2)

The relation between the two utilities is expressed as:

$$U_i(\sigma_i, \sigma_{-i}) = \sum_{\theta_i \in \Theta_i} P(\theta_i) U_i(\sigma | \theta_i). \tag{13.3}$$

13.2 Equilibrium Concepts

13.2.1 Nash Equilibrium

If the utility is Ex-ante utility (expected utility before observing own type) then (σ^*, P) is called a nash equilibrium if:

$$U_{i}(\sigma_{i}^{*}, \sigma_{-i}^{*}) \ge U_{i}(\sigma_{i}^{'}, \sigma_{-i}^{*}) \forall \sigma_{i}^{'}, \forall i \in N$$
 (13.4)

This nash equilibrium is actually a bayesian nash equilibrium but, to make it different with the bayesian equilibrium let it say only nash equilibrium.

13.2.2 Bayesian Equilibrium

If the utility is Ex-intrim utility (expected utility after observing own type) then (σ^*, P) is called a bayesian equilibrium if:

$$U_{i}(\sigma_{i}^{*}, \sigma_{-i}^{*} | \theta_{i}) \ge U_{i}(\sigma_{i}^{'}, \sigma_{-i}^{*} | \theta_{i}) \forall \theta_{i} \in \Theta_{i}, \forall \sigma_{i}^{'}, \forall i \in N$$

$$(13.5)$$

Therefore,

$$U_i(\sigma_i^*, \sigma_{-i}^* | \theta_i) \ge U_i(a_i, \sigma_{-i}^* | \theta_i) \tag{13.6}$$

 $\forall \theta_i \in \Theta_i, \forall a_i \in A_i, \forall i \in N \text{ and } a_i \in \delta(\sigma_i')$

13.3 Equivalence of the two equilibrium concepts

Theorem 13.1 In finite bayesian games (σ^*, P) is a bayesian equilibrium iff it is a Nash equilibrium.

Proof: /* 1) In finite bayesian games, (σ^*, P) is a bayesian equilibrium if it is a Nash equilibrium. */ Suppose (σ^*, P) is BE then,

$$U_{i}(\sigma_{i}^{*}, \sigma_{-i}^{*} | \theta_{i}) \geq U_{i}(\sigma_{i}^{'}, \sigma_{-i}^{*} | \theta_{i}) \forall \sigma_{i}, \forall i \in N, \forall \theta_{i} \in \Theta_{i}$$

and,

$$U_i(\sigma_i^*, \sigma_{-i}^*) = \sum_{\theta_i \in \Theta_i} P(\theta_i) U_i(\sigma_i^*, \sigma_{-i}^* | \theta_i)$$
 (from 13.1)

but,

$$\sum_{\theta_{i} \in \Theta_{i}} P(\theta_{i}) U_{i}(\sigma_{i}^{*}, \sigma_{-i}^{*} | \theta_{i}) \geq \sum_{\theta_{i} \in \Theta_{i}} P(\theta_{i}) U_{i}(\sigma_{i}^{'}, \sigma_{-i}^{*} | \theta_{i})$$
(using 13.2 and 13.5)
$$\sum_{\theta_{i} \in \Theta_{i}} P(\theta_{i}) U_{i}(\sigma_{i}^{'}, \sigma_{-i}^{*} | \theta_{i}) = U_{i}(\sigma_{i}^{'}, \sigma_{-i}^{*})$$

$$U_i(\sigma_i^*, \sigma_{-i}^*) \ge U_i(\sigma_i', \sigma_{-i}^*)$$

Hence, if (σ^*, P) is bayesian equilibrium then its a nash equilibrium also. (1)

/* 2) In finite bayesian games, (σ^*, P) is a Nash equilibrium if it is a bayesian equilibrium. */

Suppose (σ^*, P) is a nash equilibrium. Assume for contradiction that (σ^*, P) is not a Bayesian equilibrium.

Then, $\exists a_i \in A_i$, some $\theta_i \in \Theta_i$, some $i \in N$ such that,

$$U_i(a_i, \sigma_{-i}^* | \theta_i) > U_i(\sigma_i^*, \sigma_{-i}^* | \theta_i)$$
 (negative of eq 13.6)

consider the strategy σ_i^{\wedge} of i,

$$\sigma_i^{\wedge}(\theta_i) = \sigma_i^*(\theta_i') \forall \theta_i' \in \Theta_i \setminus \{\theta_i\}$$

$$\begin{split} \sigma_i^{\wedge}(\theta_i, a_i) &= 1 \text{ and } \sigma_i^{\wedge}(\theta_i, b_i) = 0 \ \forall b_i \in A_i \backslash \{a_i\} \\ U_i(\sigma_i^{\wedge}, \sigma_{-i}^*) &= \sum_{\theta_i^{\sim} \in \Theta_i} P(\theta_i^{\sim}) U_i(\sigma_i^{\wedge}, \sigma_{-i}^* | \theta_i^{\sim}) \end{split}$$

$$= \sum_{\theta_i^\sim \in \Theta_i \backslash \theta_i} P(\theta_i^\sim) U_i(\sigma_i^\wedge, \sigma_{-i}^* | \theta_i^\sim) + P(\theta_i) U_i(\sigma_i^\wedge, \sigma_{-i}^* | \theta_i)$$

but, as we have assumed that (σ_i^*, P) is not bayesian. Therefore,

$$U_i(\sigma_i^{\wedge}, \sigma_{-i}^* | \theta_i) > U_i(\sigma_i^*, \sigma_{-i}^* | \theta_i)$$

and hence, $U_i(\sigma_i^{\wedge}, \sigma_{-i}^*) > U_i(\sigma_i^*, \sigma_{-i}^*)$, which can not be true as we know that $U_i(\sigma_i^*, \sigma_{-i}^*)$ is a nash equilibrium. Thus, whatever we have supposed was incorrect.

And, if (σ^*, P) is a nash equilibrium then it must be a bayesian equilibrium also. (2) From (1) and (2), it is proved that,

"In finite bayesian games (σ^*, P) is a bayesian equilibrium iff it is a Nash equilibrium."

13.4 Existence of Bayesian Equilibrium

Theorem 13.2 Every finite Bayesian game has a Bayesian equilibrium.

Proof: *Idea:* Transform the bayesian game into a complete information game treating each type a player. The transformed game is as:

- $\bar{N} = \bigcup_{i \in N} \Theta_i = \{ \theta_1^1, \theta_1^2, ..., \theta_1^{|\Theta_1|}, \theta_2^1, \theta_2^2, ..., \theta_2^{|\Theta_2|}, \theta_n^1, \theta_n^2, ..., \theta_2^{|\Theta_n|} \}$ This is finite by assumption.
- $A_{\theta_i} = A_i \ \forall \theta_i \in \Theta_i \ \text{and} \ \forall i \in N$
- $U_{\theta_i}(a_{\theta_i}, a_{\theta_i}) = \sum_{\theta_{-i} \in \Theta_{-i}} P(\theta_{-i}|\theta_i) \ U_i(a_i(\theta_i), a_{-i}(\theta_{-i}), \theta_i, \theta_{-i})$

Note: A mixed strategy of player θ_i , σ_{θ_i} is a probability distribution over ΔA_i , which is a mixed strategy of player i at type θ_i , $\sigma_i(\theta_i)$ in the original Bayesian game.

Hence, a MSNE in the transformed game is a Bayesian equilibrium in the original game.

Since, by Nash theorem MSNE exists in the transformed game, Bayesian equilibrium exists in the original game.