Task allocation domain (related but different than single-peaked) lluit amount of task to be shared among n agents Agent i gets a share  $S_i \in [0,1]$  of the job,  $\sum_{i \in N} S_i = 1$ . Agent payoff: every agent has a most preferred share of work. Example: The task has newards - wages per unit time = w

Example: The task has newards - wages per unit time = w if agent i works for ti time then gets wti

the task also has costs, e.g., physical tiredness / less free time etc. let the cost is quadratic =  $c_i t_i^2$ 

net payoff =  $Wt_i - k_i t_i^2 \Rightarrow$  maximized at  $t_i^* = \frac{W}{2e_i}$  and monotone decreasing on both sides.

This is single-peaked over the shere of the task and not over the alternatives. Suppose, two alternatives are (0.2, 0.4, 0.4) and (0.2, 0.6, 0.2) — player 1 likes both of them equally. There can't be a single common order over the alternatives s.t. The preferences are single-peaked for all.

Denote this domain of task allocation with T (single peaked over  $SCF: f: T^n \rightarrow A$ , task share)

Let  $P \in T^n$ ,  $f(P) = (f_1(P), f_2(P), \dots, f_n(P))$   $f_i(P) \in [0,1]$ ,  $\forall i \in N$ ;  $\sum_{i \in N} f_i(P) = 1$ 

Player i has a peak pi over The share of task.

Pareto Efficiency: An SCF f is PE if There does not exist another share of task that is weakly preferred by all agents and structly preferred by at least one, i.e.,

JaEA s.t. a Rif(P), tien and Fjs.t. a Pjf(P)
Implications:

- ①  $\sum_{i \in N} p_i = 1$ , allocate tasks according to the peaks of the agents. This is the unique PE.
- 2 Z pi>1, 3 ken sit. fk(P) < pk.

If so, increasing k's share of task and reducing j's makes both players structly better of Therefore  $\forall j \in \mathbb{N}$ ,  $f_j(P) \leq p_j$ .

3 & Z fi < 1, similarly & j ∈ N, fj (P) > fj.

Anonymity: (if agent preferences are permuted, The shares will also get permuted accordingly.

$$f_{\sigma(j)}(P^{\sigma}) = f_{j}(P)$$

$$N = \{1,2,3\}, \quad \sigma(1) = 2, \quad \sigma(2) = 3, \quad \sigma(3) = 1$$

$$P = (0.7, 0.4, 0.3) \Rightarrow P^{\sigma} = (0.3, 0.7, 0.4)$$

$$f_{1}(0.7, 0.4, 0.3) = f_{2}(0.3, 0.7, 0.4)$$

## Candidate SCFs:

Serial dictatorship: A predetermined sequence of the agents is fixed. Each agent is given either his peak share or a left over share. If  $\Sigma \not\models_i < 1$ , then the last agent is given the leftover share.

Properties: PE,SP, but not ANON. Also quite unfair for the last agent.

Proportional: Every player is assigned a share that is c times their peaks, s.t.  $c \sum p_i = 1$  overload if  $\sum p_i < 1$ , underload if  $\sum p_i > 1$ .

Q: Ja it ANON, PE, SP?

Suppose peaks are 0.2, 0.3, 0.1 for 3 players,  $c = \frac{1}{0.6}$  player 1 gets  $\frac{1}{3}$  (more than 0.2)

if The report in 0.1, 0.3, 0.1,  $c = \frac{1}{0.5}$ , player | gets 0.2.