

ESC 101: Fundamentals of Computing				Mid-Sem Exam (22 Feb 2019)			
Name						A	
Roll No		Dept.		Section			
							TOTAL: 60 MARKS

Instructions:

1. This question paper contains 4 pages (8 sides of paper). Please verify.
2. Write your name, roll number, department and section **on every sheet** of this booklet.
3. Write your final answers neatly **with a blue/black pen**. Pencil marks may get smudged.
4. **Answers written outside the box will NOT be graded.**

Q 1 Write the output of the following program (Partial marks will be provided, but marks division cannot be shown here as that may reveal answers): **(10 Marks)**

```
#include<stdio.h>
#define N 10
int arr[N] = {12, 3, 34, 9, 8, 1, 45, 6, 17, 19};

void func(int k) {
    static int c = 0;
    if(2*k+2 < N) {
        int tmp;
        tmp = arr[2*k+1];
        arr[2*k+1] = arr[2*k+2];
        arr[2*k+2] = tmp;
        func(2*k+1);
        func(2*k+2);
    }
    c += k;
    printf("%d ", c);
}

int main() {
    func(1);
    printf("\n");
    for(int i=0; i<N; ++i) {
        printf("%d ", arr[i]);
    }
    return 0;
}
```

OUTPUT

Q 2.1 What does each of the following, when interpreted as Boolean expressions, evaluate to/result in? **True / False / Error?** (4 x 1 = 4)

A	!('a' + '2' - 'b' - '1') 2/('a' + '2' - 'b' - '1')	
B	'a'++	
C	1 - (((('a' - 'z' > 'b' - 'y') ? 1 : 0) - 1) ? 1 : 0)	
D	n = 0 /*n has been already declared*/	

Q 2.2 What is the output of each of the following programs? In case you expect an "error" or a "garbage value", please report the same. (6 x 1 = 6)

Assume:

- sizeof **character** is 1 byte and sizeof **integer** is 4 bytes
- **#include<stdio.h>** is included in all the program.

A	<pre>int main() { printf("%d", sizeof(printf("GeeksQuiz"))); return 0; }</pre>	
B	<pre>int main() { int i = 3; printf("%d", (float) i); return 0; }</pre>	
C	<pre>int main() { int a = 10, b = 20, c = 30; if (c > b > a) printf("TRUE"); else printf("FALSE"); return 0; }</pre>	
D	<pre>int main() { int x = 2, y = 0; x += (y = 10); printf("%d\n", x); return 0; }</pre>	
E	<pre>int main() { int x = 2, y = 0; int z = (y++) ? 2 : y == 1 && x; printf("%d\n", z); return 0; }</pre>	

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F	<pre> int main() { int x; x = (printf("AA") printf("BB")); printf("%d\n",x); x = (printf("AA")&&printf("BB")); printf("%d",x); return 0; } </pre>	
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Q 3 Write the output of the following program (Partial marks will be provided, but marks division cannot be shown here as that may reveal answers): **(10 Marks)**

```

#include <stdio.h>

int x = 4;

int func1(int a, int b){
    static int x = 2;
    a *= x;
    x += b;
    printf("x in f1 = %d\n", x);
    return x-a;
}

int func2(int a){
    x = func1(x+a, a);
    x++;
    printf("x in f2 = %d\n", x);
    return x;
}

int main(){
    int x = 5;
    int y = 4;
    y = func2(func1(x, y));
    printf("V = %d\n", func1(y, x));
    return 0;
}

```

OUTPUT

Q 4.1 Choose the correct option according to the output of the following programs: (1 x 2 = 2)

<pre>double k = 0; for (k = 0.0; k < 3.0; k++); printf("%lf ", k);</pre>	A	3.000000	<input type="radio"/>
	B	0.000000 1.000000 2.000000 3.000000	<input type="radio"/>
	C	0.000000 1.000000 2.000000	<input type="radio"/>
	D	2.000000	<input type="radio"/>

<pre>int j = 0; for (int i=(0,1); i<=3; i++,j++) { printf("%d %d", i++, j); }</pre>	A	0 02 1	<input type="radio"/>
	B	1 02 13 2	<input type="radio"/>
	C	1 03 1	<input type="radio"/>
	D	1 0	<input type="radio"/>

Q 4.2 Fill in the blanks to convert this **while** loop into **do-while** loop (A) and into **for** loop (B) such that they produce **same** output as **while** loop. (0.5 + 0.5 + 1) + (1.5 + 0.5) = (4 Marks)

<pre>int i = 1, j = 1; while((i, j)<21) { int temp = i; i = j; j = i + temp; printf("%d %d\n", i, j); }</pre>	A	<pre>int i = 1, j = _____; do{ int temp = i; i = j; j = _____ + temp; printf("%d %d\n", i, j); } while(_____);</pre>
	B	<pre>for(int i = 1, j = 1; _____) { int temp = i; i = j; j = temp + _____; printf("%d %d\n", i, j); }</pre>

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Q 4.3 What is the output of the following program:

(2 Marks)

```
int i = 3;
printf("%d",i);
for(int i = 4;i<=6;i++){
    int i = 7;
    i++;
    printf("%d",i);
}
printf("%d",i);
```

Q 4.4 Fill in the blanks so that the program gives following output.

(8 x 0.25 = 2)

```
#include <stdio.h>
int main() {
    int i, j, rows=_____
    for(i=1; i<=rows; i++){
        for(j=_____; j_____; j++){
            if(j_____1 || j==_____ || _____==rows) {
                printf("_____");
            }
            else{
                printf("_____");
            }
        }
        printf("\n");
    }
}
```

OUTPUT

```
*
**
***
****
*****
```

Q 5.1 Write **T** or **F** for True/False (write **only** in the box on the right hand side) (3 x 0.5 = 1.5)

1.	We can always use a break statement to stop the execution of the body of an if statement.	
2.	The cases for a switch statement can consist of integer variables.	
3.	The condition (1.0==1) will always be evaluated to True .	

Q 5.2 Choose the correct output of the following program:

(0.5 Marks)

<pre>int i; if (i=1>0?0:1) { printf("a"); } else { printf("b"); }</pre>	A	a	<input type="radio"/>
	B	b	<input type="radio"/>
	C	Compilation error	<input type="radio"/>
	D	Run-time error	<input type="radio"/>

Q 5.3 Which of the following data types are valid as conditions for switch statements.

Mark **ALL** that are correct

(2 Marks)

A	int	<input type="radio"/>
B	float	<input type="radio"/>
C	char	<input type="radio"/>
D	string	<input type="radio"/>

Q 5.4 What is the output of the following program for the following inputs:

(3 Marks)

<pre>int n; switch(n){ case 1: printf("1"); case 3: printf("3"); default: printf("0"); case 2: printf("2"); break; case 4: printf("4"); }</pre>

INPUT	OUTPUT
3	
5	
4	

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Q 5.5 What is the output of the following code snippet:

(3 Marks)

```
int i = 6;
if (i % 2 == 0) {
    printf("line 1\n");
} else if (i % 3 == 0) {
    printf("line 2\n");
}
if (i % 6 == 0)
    printf("line 3\n");
    if (i % 4 == 0)
        printf("line 4\n");
else
    printf("line 5\n");
```

OUTPUT

Q 6 Find the output of the following program (Assume appropriate includes):

(2 + 2 + 2 + 2 + 2 = 10)

A

```
int main() {
    int a = 8.8;
    printf("%d %03d\n", a, a);

    float b = (float) a;
    printf("%5.3f %07.3f\n", b, b + 0.2);
}
```

OUTPUT

B

```
#define forab(a, b) for (int i = a; i <= b; i++)
#define forba(a, b) for (int i = b; i >= a; i -= 2)

int main() {
    forab(0, 1) {
        forba(0, 2) {
            printf("%d ", i);
        }
    }
}
```

OUTPUT

C

```
#define sum(a, b) a + b
#define product(a, b) a * b

int main() {
    int a = 10, b = 8;
    printf("%d", sum(a, b) / product(a, b));
    return 0;
}
```

OUTPUT

D

```
#define L1 1
#define L2 1

int main() {
    #if (L1 == 1)
        printf("L1");
    #elif (L2 == 1)
        printf("L2");
    #else
        printf("NA");
    #endif

    return 0;
}
```

OUTPUT

E

```
int main() {
    int a1, a2;
    float x = 0.9, y = -0.9;

    a1 = round(x), a2 = round(y);
    printf("%d %d\n", a1, a2);

    a1 = floor(x), a2 = floor(y);
    printf("%d %d\n", a1, a2);

    a1 = ceil(x), a2 = ceil(y);
    printf("%d %d\n", a1, a2);

    a1 = x, a2 = y;
    printf("%d %d\n", a1, a2);

    return 0;
}
```

OUTPUT