### **Python Programming for Robotics**

### >>python

or

### >>python3

print("Hello")
print(4)

from and del None True global elif nonlocal try as while else if not assert break except import or with yield False in class pass finally async continue is raise lambda def for return await

```
+ Addition 1+1=2

- Subtraction 2-1=1

* Multiplication 2*2=4

/ Division 5/2=2

% Modulus 5\% 2=1
```

## **Expressions**

An expression is a combination of values, variables, and operators. A value all by itself is considered an expression, and so is a variable, so the following are all legal expressions.

#### **Order of operations**

When more than one operator appears in an expression, the order of evaluation depends on the rules of precedence. For mathematical operators, Python follows mathematical convention. The acronym PEMDAS is a useful way to remember the rules: Parentheses, Exponentiation, Multiplication and Division.

#### **Modulus operator**

The modulus operator works on integers and yields the remainder when the first operand is divided by the second. In Python, the modulus operator is a percent sign (%).

### **String operations**

The + operator works with strings, but it is not addition in the mathematical sense. Instead, it performs concatenation, which means joining the strings by linking them end to end.

### Asking the user for input

Sometimes we would like to take the value for a variable from the user via their keyboard. Python provides a built-in function called input that gets input from the keyboard. When this function is called, the program stops and waits for the user to type something. When the user presses Return or Enter, the program resumes and input returns what the user typed as a string.

#### Comments

For this reason, it is a good idea to add notes to your programs to explain in natural language what the program is doing. These notes are called comments, and in Python they start with the # symbol.

## **Conditional execution**

#### **Boolean expressions**

A Boolean expression is an expression that is either true or false. The following examples use the operator ==, which compares two operands and produces True if they are equal and False otherwise:

```
!= Not Equal 4 != 5

>> Greater than 5 >> 4

< Less than 4 < 5

>= Greater than or equal to 5 >= 4

<= Less than or equal to 4 <= 5
```

### if loop

```
i=1
if i==1:
    print('first')
elif 4==4:
    print('second')
elif 3==3:
    print('middle')
else:
    print('last')
```

### while loop

```
count = 0
while True:
    print(count)
    count += 1
    if count >= 5:
        break
print("ROS")
```

# for loop

```
for x in range(5):
    print(x)

while (1):
    print('enter a digit')
    num=input()
    var=str(num)
    if (ord(var) in range (48,58)):
```

```
break
print('you entered BCD')

for x in range(10):
    if x % 2 == 0:
        continue
    print(x)
```

### **Exception Handling in Python**

```
print('num')
num=input()
print('den')
den=input()
try:
    res= int(num)/int(den)
except:
    print("den cannot be 0")
else:
    print(res)
```

#### **Functions**

**Built-in functions** 

Python provides a number of important built-in functions that we can use without needing to provide the function definition. The creators of Python wrote a set of functions to solve common problems and included them in Python for us to use.

int len max min type float str

#### **Math functions**

```
import math
math.sin()
```

```
math.sqrt()
math.log10
```

#### **Random numbers**

```
import random
random.random()
random.randint()

def my_func(num):
    return num*2

seq=[2,3,4,5,6,7]
    map(my_func,seq)
    a= list(map(my_func,seq))
    print(a)

main()

if __name__ == "__main__":
    # execute only if run as a script main()
```

#### Classes

```
class Number:
    def __init__(self, val):
    self.val = val

obj = Number(2)
obj.val
```

Practice the codes from following Libraries:

```
numpy
matplotlib
math
random
```