

Seventh Semester B.E. Degree Examination, June/July 2019
Software Architecture and Design Pattern

Time: 3 hrs.

Max. Marks: 80

Note: Answer any FIVE full questions, choosing ONE full question from each module.

Module-1

- 1 a. What is design pattern? Explain essential elements of design patterns. (08 Marks)
b. Define object oriented development. Explain key concepts of object oriented design. (08 Marks)

OR

- 2 a. Explain how to choose right design pattern for your problem. (08 Marks)
b. Analyze step by step approach of applying a design pattern effectively. (08 Marks)

Module-2

- 3 a. What is use case analysis? Draw neat use case diagram for library system, also explain Register user use case with proper description. (10 Marks)
b. Define facade pattern. Explain with neat diagram. (06 Marks)

OR

- 4 a. Explain activities involved in analysis phase. (08 Marks)
b. During the design process, what are the questions need to be answered? (08 Marks)

Module-3

- 5 a. Explain the applicability and structure of a adaptor pattern. (08 Marks)
b. Describe the motivation of composite pattern with neat diagram. (08 Marks)

OR

- 6 a. Explain the issues to be consider while implementing the decorator pattern. (08 Marks)
b. Describe structure and participants of proxy pattern. (08 Marks)

Module-4

- 7 a. With neat diagrams, explain MVC architecture and alternative view of the MVC architecture. (08 Marks)
b. Explain the characteristics of architectural patterns in pattern based solutions. (08 Marks)

OR

- 8 a. Define the controller. Explain the steps involved in defining the controller. (08 Marks)
b. With neat diagram, explain the design of the view subsystem. (08 Marks)

Module-5

- 9 a. Explain the architecture of client/server systems. (08 Marks)
b. How to develop the user requirements? Explain steps involved in it. (08 Marks)

OR

- 10 a. Explain the process of implementing a remote interface. (10 Marks)
b. Compare GET and POST methods. (06 Marks)