# **Google Play Store Data Analysis**

Detailed Project Report

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## Executive Summary

- Analyzed Google Play Store app data
- Used Power BI for data transformation & visualization
- Explored installs, ratings, reviews, app types
- Built a dashboard to identify top categories & trends
- Delivered key insights for datadriven decisions

## Problem Statement

- The Google Play Store hosts thousands of apps across diverse categories.
- Users rely on ratings, reviews, and install counts to choose apps, but trends and insights are not always obvious.
- Businesses and developers
  need data-backed decisions
  to optimize app development,
  marketing, and pricing.

### **Objectives**

- Analyze app performance based on key metrics: installs, reviews, ratings, and pricing.
- Compare how Free vs Paid apps perform across categories.
- Identify the most popular and highest-rated app genres.
- Use Power BI to visualize trends and uncover hidden patterns in user engagement and app growth.

## Dataset Overview

## Source: Public dataset (Kaggle)

Rows: 11,000+ app entries

**Key Columns:** 

**App, Category, Rating** 

Reviews, Installs, Type, Price

**Last Updated, Android Version** 

Preprocessed to remove nulls, duplicates & outliers

#### **Tools & Methodology**

### **☆** Tools Used:

- > Python
- > Power BI
- > Excel (for cleanup)
- Power Query Editor

### Methodology (ETL):

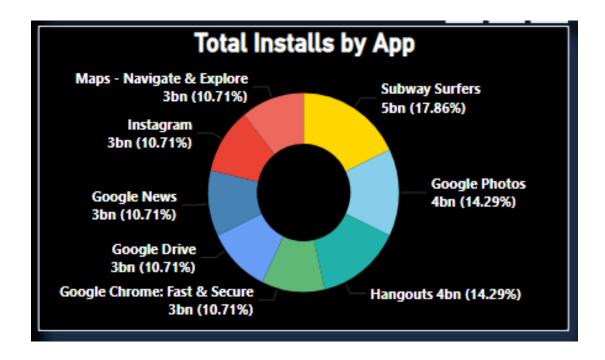
- > Import data (CSV)
- > Clean & transform in Power Query
- Create calculated columns
- > Build visuals & publish dashboard

# Data Modeling & Transformation

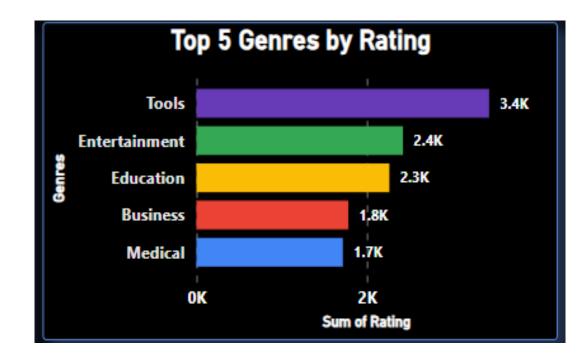
- > Removed duplicates and null values
- Cleaned incorrect data types (e.g. Ratings > 5)
- Extracted year from "Last Updated"
- > Created new columns:
  - ✓ Install Range (binned installs)
  - ✓ App Age (optional)
- ➤ Simple model flat table
- > Added Date Table (optional) for time analysis

## Total Installs by App vs Top 5 Genres by Rating

→ *Insight:* "Subway Surfers and Google Photos are among the most installed apps."

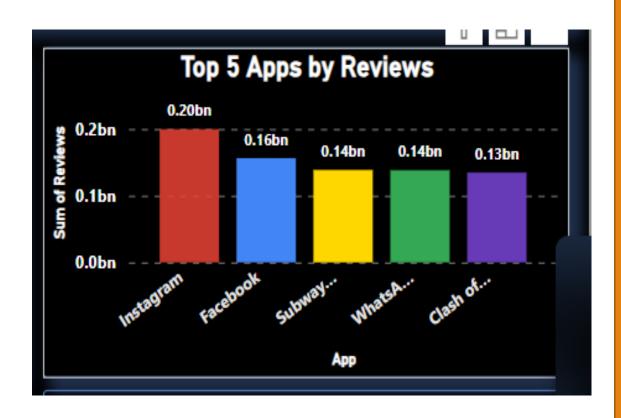


→ *Insight:* "Tools and Entertainment apps receive the highest user ratings."



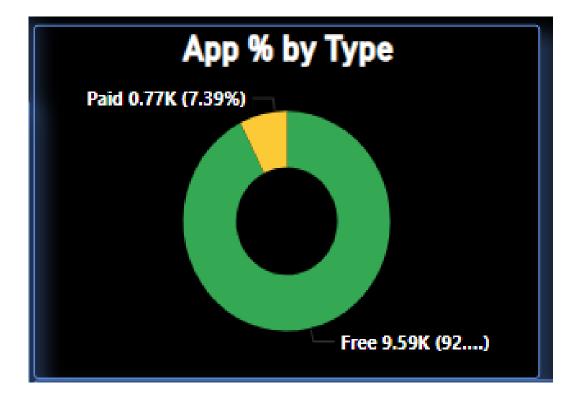
# **Top 5 Apps by Reviews**

→ Insight: "Instagram and Facebook lead in total user reviews."



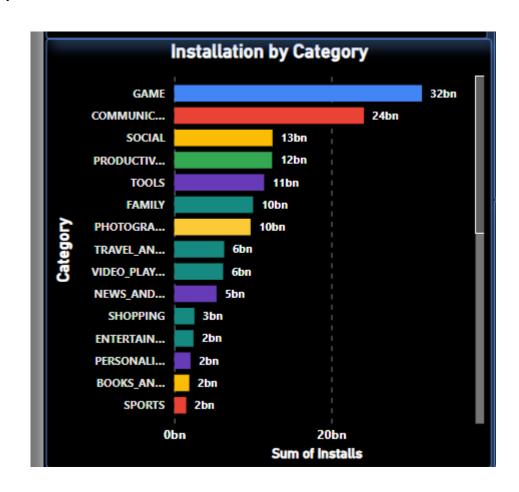
## App % by Type

→ Insight: "More than 90% of the apps are free on the Play Store."



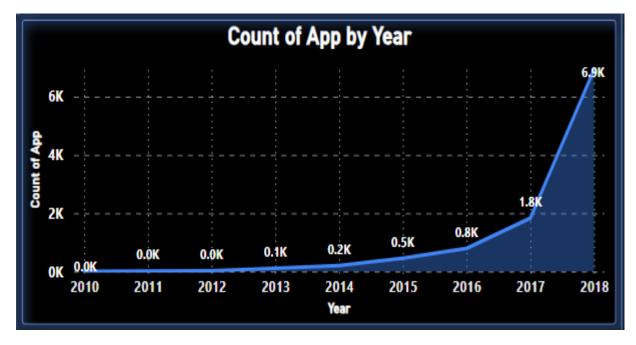
## **Installation by Category**

→ *Insight:* "Games are most Installed Category followed by Communication."



### **Count of Apps by Year**

→ *Insight:* number of apps surged rapidly after 2016."



# **Q** Key Findings:

- ➤ Most apps on Play Store are free (~92%).
- > Categories like **Family** and **Games** dominate app counts and installs.
- > Apps targeting **Everyone** and **Teen** age groups have the highest installations.
- > Subway Surfers and Google Photos are among the top installed apps.
- > Instagram and Facebook received the most user reviews.
- > App launches surged sharply after 2016.

## **Recommendations:**

- > Focus app development on popular categories (e.g., Games, Family).
- > Consider offering free apps with in-app purchases to attract users.
- > Optimize apps for broader content ratings (Everyone, Teen) for wider reach.
- Maintain high ratings and reviews to boost app visibility.



- Successfully analyzed Google Play Store data using Power BI.
- Identified key trends in app installs, ratings, pricing, and content ratings.
- Built an interactive dashboard for better business understanding and decision-making.

# Challenges Faced:

- **→** Handling missing or inconsistent data entries (e.g., missing ratings).
- > Cleaning text-based data types (e.g., "Varies with device" in size/version).
- > Choosing the most impactful visuals for dashboard storytelling.