

5th August 2023

- Comparable interface
- Comparator interface

→ used to sort custom class's object

In java's classes like Integer,

String, Comparable interface is already implemented

Q. How to sort custom class's object?

→ By using Comparable and Comparator interface, we can sort custom class's object.

```
public class Student
{
    private int rollno;
    private String name;
    getter --
    Setter —
}
```

| Exception in this code

```
public class Test
{
    public static void main(String[] args)
    {
        Set<Student> s = new TreeSet<>();
        Student stu1 = new Student();
        stu1.setRollno(2);
        stu1.setName("aaa");
    }
}
```

Student stu2 = new Student();

stu2.setRollno(1);

stu2.setName("ccc");

Student stu3 = new Student();

stu3.setRollno(3);

stu3.setName("bbb");

s.add(stu1);

s.add(stu2);

s.add(stu3);

Doubt - After which line is there exception?

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```
for (Student stu : s)
{
    System.out.println(stu.getRollno());
    System.out.println(stu.getName());
}
```

This code will generate exception
Class cast exception

```
public class Student implements Comparable<Student>
{
    private int rollno;
    private String name;
    public int getRollno() { return rollno; }
    public String getName() { return name; }
    public void setRollno(int rollno) { this.rollno = rollno; }
    public void setName(String name) { this.name = name; }
```

@Override

```
public int compareTo(Student o)
{
    return this.rollno - o.rollno;
    // for non-primitive type sorting
    // return this.name.compareTo(o.name);
}
```

if

add()

is calling

compareTo()

compare()

in Comparator

Comparable - for default sorting

Comparator - for customized sorting

```
public class Test {
    p.s.v.m(String[] args)
    {
        Scanner sc = new Scanner(System.in);
        Set<Student> s = null;
        System.out.println("1. Roll no sort" +
                           " 2. Name sort");
        int ch = sc.nextInt();
        if (ch == 1)
            s = new TreeSet<Student>(crrn);
        else if (ch == 2)
            s = new TreeSet<Student>(comnm);
    }
}
```

```
if (ch == 1)
    Comparator<Student> crrn = (o1, o2) -> o1.getRollno() - o2.getRollno();
    s = new TreeSet<Student>(crrn);
else if (ch == 2)
    Comparator<Student> comnm = (o1, o2) -> o1.getName().compareTo(o2.getName());
    s = new TreeSet<Student>(comnm);
```

Comparable

- ① Used for default sorting
- ② Has one method - compareTo()
- ③ Needs to be implemented in same class whose object is to be sorted.
- ④ from java.lang package

Comparator

- ① used for customized sorting
- ② 2 methods - compare(), equals()
- ③ ~~Needs to be implemented~~
- Not necessary to implement in same class.
- ④ from java.util package

```
public class Test
```

```
{ public void m (String [] args)
```

```
Scanner sc = new Scanner (System.in);
```

```
Set<Student> s = null;
```

```
System.out.println("1. Roll no. sort" + " 2. Name Sort");
```

```
int ch = sc.nextInt();
```

```
if (ch == 1)
```

```
{
    Comparator<Student> crno = (01, 02) ->
```

call to compare() method

```
01.getRollNo() -> 02.getRollNo();
```

```
s = new TreeSet<Student> (crno);
```

```
}
```

```
else if (ch == 2)
```

```
{
    Comparator<Student> crnm =
```

```
(01, 02) -> 01.getName() < 02.getName();
```

01.getName().compareTo(02.getName());

```
s = new TreeSet<Student> (crnm);
```

```
Student s1 = new Student();
```

```
s1.setRollNo (2);
```

```
s1.setName ("ccc");
```

```
Student s2 = new Student();
```

```
s2.setRollNo( 3);
```

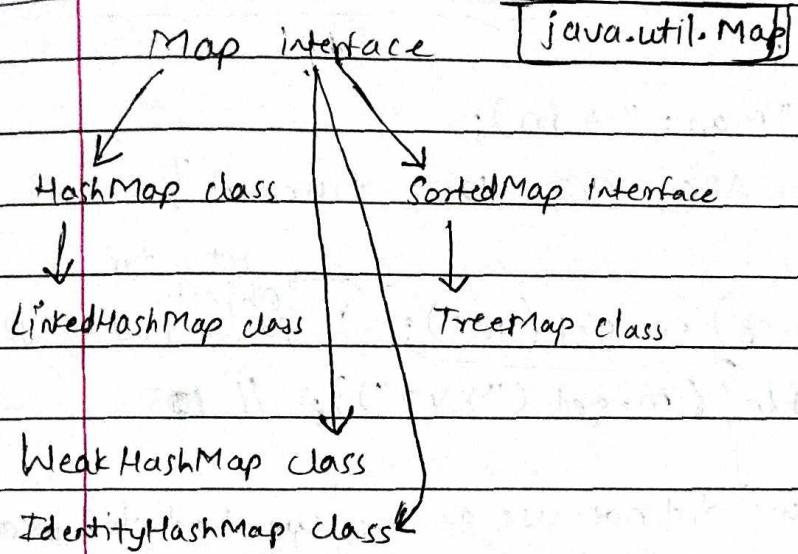
```
s2.setName( "bbb");
```

```
s.add(s1);
```

```
s.add(s2);
```

```
}
```

```
}
```



Map is not a part of collection framework

Using generic,
homogenous data can
be stored

When to use map? About Map:-

- ① store the data in key & value pairs
- ② Heterogenous data can be stored in map
- ③ duplicate key is not allowed.
- ④ duplicate value can be stored.
- ⑤ ~~put()~~ - used to add data to map
`put(key, value)`
- ⑥ `get(key)` - to get value from map
- * ⑦ If we store duplicate key in map, value will be overridden
latest value will be stored against that key
- * ⑧ null as a key can be stored in map (only once)
- ⑨ null as value can be stored multiple times
- ⑩ Key-value pair = Entry

Uses of map

① while configuring database connection properties

Without generics

```
(Map m = new HashMap());
```

```
m.put(101, "PQR");
```

```
m.put(102, "ABC");
```

```
m.put("XYZ", 105);
```

```
m.put(true, 'A');
```

```
System.out.println("Map: " + m);
```

```
// { 101 = PQR, 102 = ABC, XYZ = 105, true = A }
```

HashMap() -

insertion order is not preserved

Insertion order is decided
as per hashCode

String val

~~String~~ = (String) m.get(101);

return type is

Object.

so, we had to typecast.

```
System.out.println(m.get("XYZ")); // 105
```

As we did not use generic, we had to typecast.

Without generics, Map m = new HashMap();

```
m.put(Object key, Object value);
```

With generics

```
Map<Integer, String> m = new HashMap();
```

```
m.put(1, "ABC");
```

Keys are unique.

```
m.put(2, "PQR");
```

keySet() has return

```
Set<Integer> keys = m.keySet(); // { 1, 2 }
```

type set.

```
System.out.println(keys);
```

```
Iterator<Integer> itr = keys.iterator();
```

```
while (itr.hasNext())
```

```
{ int key = itr.next(); }
```

```
String value = map.get(key);
```

```
System.out.println(key + " " + value);
```

```
}
```

Without generics -

HashMap - heterogeneous data can be stored

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```

or for (int key : keys)
{
    String val = m.get(key);
    System.out.println(v);
}

```

HashMap - insertion order is not preserved

LinkedHashMap → insertion order is preserved

(remaining all properties are same as HashMap)

```
Map<String, Integer> map = new LinkedHashMap();
```

```
map.put("ABC", 101);
```



```
map.put("PQR", 103);
```

insertion order is preserved

```
map.put("XYZ", 104);
```

```
System.out.println(map);
```

```
Output {ABC=101, PQR=103, XYZ=104}
```

TreeMap - insertion order is not preserved

- default sorting is provided according to key.

number - ascending order

string - dictionary order or alphabetical order

- If null as key is stored in TreeMap → NullPointerException

- If heterogeneous key → ClassCastException

```
Map<String, Integer> map = new TreeMap();
```

```
map.put("ABC", 101);
```

Map map = new TreeMap();

```
map.put("PQR", 103);
```

[Without generics]

```
map.put("KHI", 102);
```

```
map.put(true, 106);
```

→ ClassCastException (for TreeMap)

Descending order

Comparator<String> c = (s1, s2) → s2.compareTo(s1);

```
Map<String, Integer> map = new TreeMap(c);
```

```
map.put("ABC", 102);
```



AnyScanner

```
① Map<Integer, String> ml = new HashMap<>();  
ml.put(4567, "Audi");  
ml.put(798, "BMW");  
ml.put(null, null);  
Set<Integer> sl = ml.keySet();
```

Printing the values using Iterator will not be Exception

Printing the values using enhanced for loop - will be Exception if the key is null.

I think, this is because Iterator<Integer>

But, for (int key : set)

↑
cannot be null.

6th August
2023

Database

DBMS - to work with database

- To store large amount of data in organized manner
- Types of databases - 1. Relational databases (SQL databases)
2. Non-relational databases (No-SQL databases)

1. Relational databases - data in the form of table (rows & columns)
- every row = one record
- every column = one field
- we can create relations between two or more tables.

Mongodb - key-value data store.

relations betn 2 or more tables - ① 1 to 1, many to 1
② to many, many to many

Relational databases - Oracle DB, MySQL, PostgreSQL, MSSQL

- To work with relational database, we've to use SQL query language - SQL (Structure Query Language)

CRUD operations can be performed using SQL

C - Create or save data

R - Retrieve or fetch or get data from database

U - Update the data

D - Delete the data from database

SQL query language - not case sensitive

Downloaded MySQL installer 8.0 → Start download

- MySQL ~~Workbench~~ - Enter password
- Workbench - Public URL - localhost:3306
 - Schemas on left side, refresh  button
- Command prompt font size change -

Right click → Properties → font size  can be changed at the top

Queries

① Create database

Create database dbName;

We can write the SQL queries in both ^{MySQL} CLI & ^{MySQL} Workbench
 MySQL Workbench has GUI's & is userfriendly.

② Show databases;

To view all the databases

③ To drop database - drop database dbName;

④ Select the database - use dbName; (After ~~executing~~ executing this command, we can work in the database)

In MySQL Workbench, you've to select the query &
 then execute 

MySQL datatypes

- ① char - max. capacity 0 to 255
- ② varchar - max. capacity 0 to 65535
- ③ int - max. capacity 255

for varchar, we've to specify the size e.g. varchar(25)

MySQL - declaration - variableName dataType

Table related queries -

- ① to create table -

```
create table tableName  
(  
    column1 datatype,  
    column2 datatype,  
);
```

- ② to view tables - show tables;

- ③ to get information of table - ~~select~~ tableName;
desc

- ④ To drop table - drop table tableName;

table drop करने के बाद सबसे पहले show tables; लिए जाते हैं।

CRUD related queries -

- ① Create/save data in table -

• insert into student (rollno, name, marks) values (1, 'Ray', 95);

• insert into student values (2, 'Swaraj', 22, 98.76);

- ② To retrieve all data from database

Select * from tableName;

③

To get particular data -

select * from student where name = 'Nayan';

④

delete particular data - delete from tableName where colName = value;
delete from student where rollno = 3;

⑤

update

update student set age = 25, marks = 90.50

where rollno = 2;

update tableName set col1name = value, colName = val, ---

where colName = val;



AnyScanner