

Java

- Private class

Inner classes can be private.

We cannot declare top level class as private

In eclipse,

- If the filename is classname.java, then that class should have main method.

Nested classes in Java

Nested classes in java

(Article -
GFG)

nested class - inner class

enclosing class - outer class

nested
inner class has access to members (including private)
of outer class.

- ② Outer class does not have access to the members of the nested
inner class.
- ③ nested class is a member of outer class.

so, nested class can have any access modifier

Nested classes — static nested

— inner (non-static) — Local

— Anonymous



normal inner class (non-static)

- to create its object, outer class object has to exist.
- both static & non-static members of outer class can be accessed directly.

Static nested class object

- can exist without outer class object
- can access static members of outer class.



Static nested class

Outerclass.StaticNestedClass nestedObject =
new Outerclass.StaticNestedClass();



Accessing an Inner class (non-static)



OuterClass OuterObject = new OuterClass();

OuterClass.InnerClass innerObject = ~~outerObject.new~~ ~~Directly~~

OuterObject.new InnerClass();



Inside normal/regular Inner class, static members
can't be declared

* Method Local Inner Class

- inner class declared within a method of an outer class

inner - nested inner

 └ method local inner

 └ static nested

 └ anonymous inner .



2 Anonymous class

DATE / / /

```
class Demo {
```

```
    void show()
```

```
{
```

```
--
```

```
}
```

```
class flavorDemo {
```

```
    static Demo d = new Demo() {
```

```
        void show()
```

```
{ super.show();
```

```
}
```

```
--
```

```
};
```

```
- main() {
```

```
    d.show();
```

```
}
```

✓ Anonymous class - can't have explicit constructor

type
+ workspace
System.out.println()

System.out.println() → eclipse shortcut for System.out.println()

SC.nextInt()

← if you press enter, " " value assigned

Doubt - ?

Check data type in Java

~~int~~ int x=100;

System.out.println(((Object)x).getClass().getSimpleName());

This method is callable by objects only.

So, we need to cast the primitive datatype
to Object first..

String str = "";

System.out.println(str.getClass().getSimpleName());

If you don't initialize, you'll get the error →

error Local variable may not have been initialized.

* Integer.parseInt()

* split() - this method returns a string array

Exception handling

We can't have catch or finally clause without a try statement.

we can throw without try-catch.

→ this will be handled by default catch mechanism



HashMap

(GFG)

HashMap in java

- basic implementⁿ of Map interface of java
- key value pairs
- If ~~you~~ duplicate key → element of corresponding key will be replaced.
- Key can be null. (But only one null key object) any no. of null values are allowed.
- import java.util.HashMap;
- `HashMap<String, Integer> map = new HashMap<>();`
 - `map.put("swarali", 10);`
 - `map.size();`
 - `System.out.println(map); //Printing elements in object of map`
 - `Integer a = map.get("swarali");`
 - `if(map.containsKey("swarali"))`
 - {
 `swarali=10}`

or
`HashMap<String, Integer> map =
new HashMap<String,
Integer>();`

Load factor - measure that decides when to increase

the capacity of the Map

- The default load factor is 75% of the capacity

```
HashMap<Integer, String> hm1 = new HashMap<>(10);  
                                ↑  
                                initial capacity  
• • • • • = new HashMap(3, 0.5f)  
          ↑           ↑  
          initial      load factor  
capacity
```

insertion order is not retained in hashmap

Internally hash is generated for every element.

hm.remove(^{key}4); remove element with a key

Iterate the map using for each loop

```
for(Map.Entry<String, Integer> e: map.entrySet())
```

```
System.out.println(e.getKey() + " " + e.getValue());
```



Spring framework

Spring framework

PAGE No.

DATE

11

What Is Spring framework All about? (Youtube-Tutorialspoint)

All About

frameworks - provide structure & common pattern to make easy building applications

* Network of objects - initializ.

objects are related

Sharing multiple existing instances - needed in business service

* Types of objects - Objects that hold data,

instances with business logic methods

only 1 instance is needed (with functionality)

✓ * Spring Application context - manages object instances

✓ * Dependency Injection - every object has instances to all other instances it requires

Applications need database connectivity

JDBC - to work with databases is quite

unpleasant

✓ * Spring → comes with data access API & mechanisms for connectivity, querying, and dbms and more - better experience on

Spring → Application context and dependency injection
basic functionality → data access
Spring MVC

PAGE NO.	
DATE	/ /

✓ enterprises expose REST APIs to be consumed by other apps

So, Spring comes with (Spring MVC) web framework
create web apps & REST APIs



* lessons learned from Codechef questions

```
import java.util.Arrays;
```

```
int[] arr = new int[5];
```

```
Arrays.fill(arr, 0);
```

all elements as 0.

Comparing strings
with == gave
me wrong answer.

So, use equals().

→ s1.equals(s2)

Don't accept String immediately
after accepting integer.

① Accept integer

② sc.nextLine();

③ Accept string



Lambda expressions and Functional Interface

Lambda expressions

(Youtube - Telusko)

Java 8 launched in 2014.

class → object

declare behavior in interface, and define behavior in class

Functional Interface - only one abstract method

Marker Interface - no method

@FunctionalInterface

use this write this annotation before interface.

@FunctionalInterface

Interface A {

void show();

String toString(); ← this is allowed because
every class extends Object class
which has this method

A obj = new A {

 public void show() {
 System.out.println("Hi");
 }

obj.show();

Anonymous
class

↑
Instead this, use Lambda expression

→
PTO

(a) Functional Interface

interface A

```
{ void show(); } 
```

public class Demo

```
{ public static void main (String [] args) { 
```

A obj = () ->

parameters

System.out.println("Hello");

Obj.show();

no need to write method name here

because functional interface ~~will have~~ only one
has method

Iterator interface

Iterator Interface

- Known as universal cursor
- to iterate over a collection of java object components
- appropriate for all the classes of collection framework
- If collection is modified while traversing over an iterator, iterator will throw an exception when user will attempt to get the next component from the iterator.
- boolean hasNext()
- next()
- default void remove()
- Trying to remove items using for or for-each loop because collection is changing size

```
ArrayList<String> cars = new ArrayList<String>();  
cars.add( - - )
```

```
Iterator<String> it = cars.iterator();  
System.out.println( it.next());
```

```
Iterator<Object> iterator = cityNames.iterator();
```