

22/07/2023

One try, Multiple catch →

- ① One try can have multiple catch blocks.
- ② Within a single try block, there are chances of occurrence of different types of problems. Every problem requires its own solution, so that best way ^{is} to write multiple catch blocks for one try.
- ③ ➤ If Exception class has relationship, then child Exception class should be upper catch block & parent Exception class should be lower catch block.
➤ If Exception class has no relationship, then we can write any of the Exception class in any of the catch block.

If you write the catch block which is not related to actual Exception, then program will terminate.

(catch(Exception e)) ← this should be problem related class or its parent class.

- * If the problem is about ArithmeticException we can write RuntimeException also, which is its parent class or Exception class which is parent class of RuntimeException

Eclipse → Right click → Run configuration → Arguments
 IDE in code to provide the arguments
 (it will be taken by String[] args)

```

public class Test
{
    public static void main(String[] args)
    {
        try
        {
            String s = args[0];
            int x = Integer.parseInt(s);
            int a = 10/x;
        }
        catch (ArrayIndexOutOfBoundsException e)
        {
            System.out.println("Enter input value");
        }
        catch (NumberFormatException e)
        {
            System.out.println("Enter number");
        }
        catch (ArithmaticException e)
        {
            System.out.println("Enter non-zero value");
        }
    }
}

```

if we don't enter any argument

If the argument doesn't have integer, then it can't be parsed to integer.

finally

```

try
{
    try
    {
        catch
        {
            finally
        }
    }
    finally
}

```

* only one finally block

* Catch should be written after try & before finally

X try { } X finally { }

finally - resource release code is written.

- e.g. we should close the file, close the database connection

- always executes

- ~~try execute~~

- try ~~not~~ control statement finally ~~not~~ write

① finally block's code is always executed whether there is a problem in try or not a problem in try.

② In both situations finally block's code will execute code which needs to execute compulsorily, that code should be written inside finally block.

③ Resource release code should be written inside finally block.
e.g. If file is open in try block, then file should be closed in finally block.

- e.g. If database connection is open in try block, then connection should be closed inside finally block.

* * *

public class Test

```
{
    public static void main(String[] args) {
        {
            try {
                System.out.println("try--start");
                int x = 10 / 0;
                System.out.println("try--end");
            }
            finally {
                System.out.println("finally--block");
            }
        }
        System.out.println("main--end");
    }
}
```

Output:-

try -- start

finally -- block

Exception ^{ArithmaticException} by zero

* * *

If there is Exception

in try, then finally

will execute

(if there's no catch).

After finally executing,

exception will be thrown

```

public class Test
{
    p. s. v. m. (String[] args)
    {
        try {
            System.out.println("try--start");
            int x = 10/0;
            System.out.println("try--end");
        }
        catch (ArithmaticException e)
        {
            System.out.println("catch--block");
        }
        finally
        {
            System.out.println("finally--block");
        }
        System.out.println("main--end");
    }
}

```

ArithmaticException e

e.getMessage()

```

try
{
    return x;
}
finally
{
    return ...;
}

```

① ← this will execute
② ← then this will execute
over this

Output:-

try -- start
catch -- block
finally -- block
main -- end

- If try with finally block is there, and try has return statement, then before control returns back to caller, first finally block code will be executed.

```

public class Test1
{
    public int m1()
    {
        int x = 10;
        try {
            System.out.println("try --");
            return x;
        }
    }
}

```

Output:-

try --

finally

10

```

finally {
    if you change
    the value of x here,
    even then 10
    will be
    returned from
    try.
}
}

```

```

p.s.v. main (String[] args)
{
    Test1 t = new Test1();
    int a = t.m1();
    System.out.println(a);
}
}

```

- If finally block changes return statement's value (it return is in try) then it won't be changed for caller; it will only change for finally.
- If try and finally both have return statements, then finally block's return statement will be executed.

```

public class Test1
{
    public int m1()
    {
        int x = 10;
        try {
            System.out.println("try --");
            return x;
        }
        finally {
            x = 30;
            System.out.println("finally -- " + x);
        }
    }
}

```

p.s.v. main (String[] args)

{

Test1 t = new Test1();

int a = t.m1();

System.out.println(a);

Output:-

try --

finally -- 30

30

```
public class Test
```

```
{ public:
```

```
public class Test
```

```
{ public int m1()
```

```
{ int x = 10;
```

```
try
```

```
{ System.out.println("try-block");
```

```
int m = 10/0; // Error
```

```
return x; // This will never be executed
```

```
}
```

```
catch (ArithmeticException e)
```

```
{
```

```
x = 55;
```

```
System.out.println("x in catch: " + x);
```

```
return x; // 55 will be returned
```

```
finally {
```

```
System.out.println("finally-block");
```

```
x = 45;
```

```
System.out.println("x in finally: " + x);
```

```
} // Error - return x; Unreachable code
```

```
(P.S.) public static void main(String[] args)
```

```
{ Test obj = new Test();
```

```
int num = obj.m1();
```

```
System.out.println("in main: " + num);
```

```
}
```

```
}
```

Output:-

try-block

x in catch: 55

finally-block

x in finally: 45

in main: 55

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chance to caller method to handle exception

throws - checked exception

throws - ① It is used for propagating exception

② By using throws keyword we can give a chance to caller method to handle the exception.

③ throws keyword comes with method syntax or constructor syntax.

④ throws keyword is followed by Exception class. It can be one or multiple.

throws keyword is used with checked Exception class.

public void m1() throws IOException { }

public A() throws IOException, ClassNotFoundException { }

Unchecked exception

public class A

{ public void m1()

{ System.out.println("m1--"); }

try { try-catch in caller func

B b = new B();

? b.m2(); }

catch (ArithmaticException e)

{ System.out.println("catch-block"); }

System.out.println("m1--end"); }

g3

public class B

{ public void m2()

{ System.out.println("m2--B"); }

int x = 10/0;

System.out.println("m2--end"); }

} }

⑤ p. s. v. main (String[] args) {

{ System.out.println("main--start"); }

A a = new A(); }

} }

a.m1(); }

System.out.println("main--end"); }

* Compiler forces some statements
to write try catch or throws
for - FileReader fr = new FileReader("abc.txt");
e.g.

Q What is checked Exception?

→ There're certain statements in our program which have more priority to create problem at runtime. So, compiler forces those statements to be written in try-catch block or throws Exception (checked Exception).

```
public class Test {
```

```
    public void m2() {
```

// Error - FileReader fr = new FileReader("abc.txt");

because this line has possibility to create Exception,

(abc.txt may or may not exist)

```
    public void m1()
```

```
    {
```

try {

```
        FileReader fr = new FileReader("abc.txt");
```

```
    } catch (FileNotFoundException e)
```

```
    {
```

```
    }
```

```
}
```

p.s. v. main (String [] args) throws FileNotFoundException

```
{
```

```
    FileReader fr = new FileReader("abc.txt");
```

```
}
```

IOException (parent class)

child
class

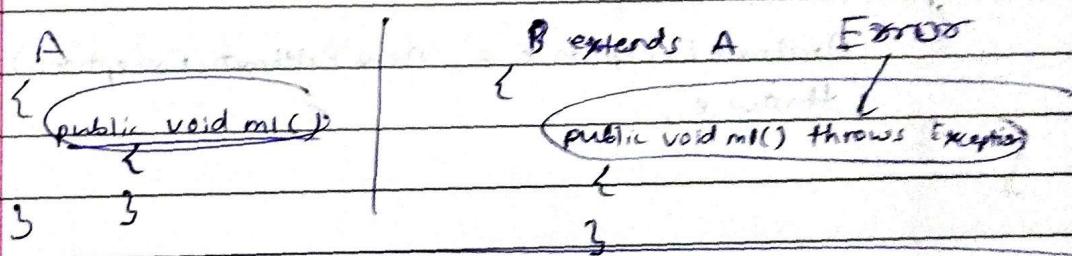
→ FileNotFoundException

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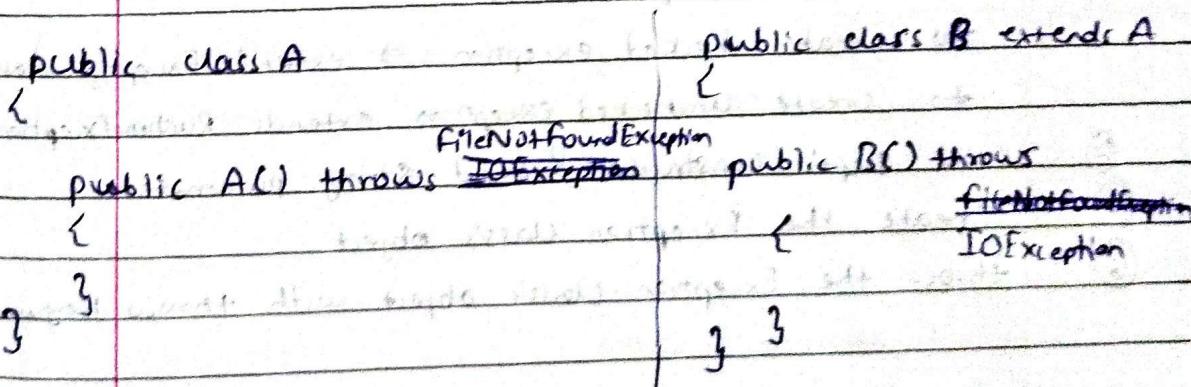
[throws keyword with overriding]

throws keyword

- ① If parent class's method does not "throws" exception, then at the time of overriding, we cannot write throws keyword.
- ② If parent class's method "throws" exception, then at the time of overriding, there's no need to write "throws" keyword. If we want to write "throws" keyword, then we can write in same exception class or its child exception class. But we cannot write their parent exception class.



[throws keyword with superclass constructor and subclass constructor]



- ① Child class's constructor can or ~~cannot~~ write throws without writing it in parent class's constructor.
- ② If parent class's constructor has throws exception, then child class's constructor ~~should~~ write same exception class or its parent class.

throw keyword

- ① used to create custom exception
- ② written inside method body
- ③ throw keyword is followed by Exception class's object
- ④ We can throw only one Exception class's object at a time with "throw" keyword
- ⑤ We can create both ^{custom} checked & unchecked exception

to create checked exception \Rightarrow extends Exception class

to create unchecked exception \Rightarrow extends RuntimeException class

public class A

{ public void m1()

{ ArithmeticException e = new ArithmeticException();

 throw e;

}

Steps to create custom Exception

- ① Create Exception class with ~~meaningful~~ class name.
- ② Create a constructor with String parameter.
- ③ Extends the Exception class.
 - to create checked exception \Rightarrow extends Exception class
 - to create unchecked exception \Rightarrow extends RuntimeException
- ④ Call super constructor & send string parameter
- ⑤ Create the Exception class's object
- ⑥ Throw the Exception class's object with throw keyword

①

class A

```
{ public A() throws FileNotFoundException {
    }
}
```

// Error ~~checked Exception~~

// class B extends A {

// Default constructor cannot handle exception thrown by

// } Implicit super constructor

② class B extends A

```
{
    public B() throws IOException {
    }
}
```

class A

③ class A

```
{ public A() throws FileNotFoundException {
    }
}
```

child class should write same exception class
or that exception class's parent class

class B extends A

```
{
    public B() throws IOException {
    }
}
```

④ class A

```
{
    public P() {
    }
}
```

class B extends A

```
{
    public B() throws IOException {
    }
}
```

Code from internet :-

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```
class UserDefinedException extends Exception
{
    public UserDefinedException(String str)
    {
        super(str);
    }
}

public class Test
{
    public static void main(String[] args)
    {
        try
        {
            throw new UserDefinedException("User-defined exception");
        }
        catch (UserDefinedException ude)
        {
            System.out.println("Caught the exception");
            System.out.println(ude.getMessage());
        }
    }
}
```

~~Code from internet :-~~ My code:-

```
public class Test
{
    public static void validate(int age)
    {
        if (age <= 18)
        {
            throw new ArithmeticException("Invalid age");
        }
    }

    public static void main (String[] args)
    {
        validate(16);
    }
}
```

Output :-

Exception in thread main java.lang.ArithmeticException: Invalid age

My code:-

Date:

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```
public class Test
{
    public static void validate(int age)
    {
        if (age <= 18)
        {
            try {
                throw new ArithmeticException("Invalid age");
            } catch (ArithmeticException e) {
                System.out.println(e.getMessage());
            }
            System.out.println("outside try--catch");
        }
        else
        {
            System.out.println(" You can vote");
        }
    }

    public static void main(String[] args)
    {
        validate(14);
    }
}
```

Output:-

Invalid age

Outside try--catch