Swarna

Software Engineer

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Pune. India

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SKILLS

Django	Flask	MySQL	Bootstrap	Git	
Algorithn	n Design a	and Analysis	Data Stru	ıctures	

PROJECTS

Perusal (ongoing)

A social networking site for bibliophiles.

The aim of this site is to encourage reading as a hobby by providing a platform where you can meet readers with similar interests.

A user, after creating an account on the site can search for their friends or people from their city who like reading books, connect to them, share their current reads, meet them and even exchange books.

Technologies used:

- Languages: Python, HTML, CSS, JavaScript
- Frameworks : Django and Bootstrap
- · Database: SQLite (only during development phase)

Attendance Manager

Phttps://github.com/swarna1001/Attendance-Manager

Developed a desktop application to help students manage their attendance.

Technologies used: Python, Tkinter and built-in libraries such as math, random, re

A user can use the application to calculate:

- His attendance based on the number of classes he has attended out of the total classes in his routine
- Or the total number of classes he needs to attend in order to maintain a required attendance percentage.

Multi Level Pong

Phttps://github.com/swarna1001/Multi-level-Pong

A Three Level version of the classic pong game.

 Developed using Python and turtle module, the game provides three levels of difficulty.

PROGRAMMING

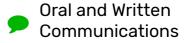
Python

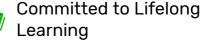
HTML & CSS

Java

JavaScript

STRENGTHS





Reliable and Consistent

LANGUAGES

English

Native



EDUCATION

B. Tech (Computer Engineering)

Bharati Vidyapeeth (Deemed to be) University, College of Engineering, Pune

m 07/2017 - Ongoing

GPA

8.6 / 10.0