

RULE BOOK



BGMI

RULES

- It is a **4(+1)** player team tournament. A **4 man**-starter roster and up to **1 substitute**.
- Emulators are not allowed in any game mode organized.
- Any game modifying tools are not allowed.
- Players can play on **android / Ios** (phones/I pads) only.
- Only in-game voice chat should be used after the game is started till its completion.
- Any use of **unfair means** such as aim bot, trigger bot, ESP will be disqualified.
- Should a team/player fail to join the room in time, their squad/they will be given **0 points** for it.
- Organizers would not be held responsible for connectivity issues on the participant's side (playing from home)
- If you are playing from home then you have to send the POV.
- Participants are requested to remain ready at least **15 minutes** prior to the startof any match. Late entries would not be allowed.
- There will players using **I pads** in the lobby and that is considered as fair usage, no complaints for that will be entertained.
- There will device checking prior the **LAN** matches, players coordination is highly expected.
- Use of Emergency pick up is strictly prohibited. If any team is found to use it the team will be directly **disqualified** and the opponents will be rewarded with your points.

ELIGIBILITY CRITERIA

PLAYERS WILL PARTICIPATE AS A 4 MAN-SQUAD

Up to 64 players will be playing in a lobby.
Maps selected will be notified to the participants before the match.

POINT SYSTEM

KILL- 1 POINT

- 1st - 15 points
- 2nd- 12 points
- 3rd- 10 points
- 4th - 8 points
- 5th - 6 points
- 6th - 4 points
- 7th- 2 points
- 8th - 12th - 1 point
- 13th - 16th - 0 point