

RULE BOOK



**INNOVARE AND SCIENCE
MODEL EXHIBITION**

GENERAL RULES

- A team may have a maximum of **6 members** from the same or different school and colleges.
- Every participant must be enrolled in an **undergraduate program/higher secondary school**. College pass outs and post graduate students will not be allowed to participate.
- **College/School's Identity card is necessary** at the registration desk while registration to participate and at all times during the event, failing which will lead to direct disqualification. Identity cards can be an online student portal as well.
- An individual can be a member of more than one team for the event. But the team must have atleast one member who is unique to that project and not a part of other teams.
- No two teams should participate with the same model for this event.
- Adopting unfair means will lead to direct disqualification of the team.
- A healthy spirit of participation is expected from each and every participant.
- **Uniforms** are required for all school students. College Students may dress in their respective college uniforms or formals.
- The decision of the coordinators will be final and binding upon any participants.
- Teams are expected to arrive **before the deadline**.

EVENT RULES

- All team members of the participating team must be present on all event days for the entire duration.
- Teams, including all members, must report to the Event registration desk before and after the event day.
- All participants must report to the event registration desk **an hour before** the event begins to ensure that their projects are operational. The coordinators will not entertain troubleshooting requests after the event has begun.
- Before one week of the event's start date, each team must take **approval** from the event coordinator in order to showcase their project.
- Each team may be required to demonstrate their project to the Jury and the Audience several times, and the final evaluation will be based upon the **sum of the overall marks** awarded by the Juries.
- All team members must be present over the entire event period. Any day that a team member is **absent** from the event will result in the team's disqualification.
- The team must take their projects after each event day, and the coordinators will not be held liable for any damage caused to the model.
- Teams, including all members with their model must report to the Event registration desk **before and after the event day**.
- Coordinators reserve the right to change/add/remove any of the above rules in case of any ambiguity.
- Attendance will be taken intermittently throughout both the days of the event