Swarnim Dipankar

Software/Game Developer(UNITY)

"Multiplayer (Photon) | AR/VR Enthusiast | Android App Creator | Crafting immersive digital experiences. Let's connect and innovate together! #GameDev #Unity #ARVR"

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linkedin.com/in/swarnimdip in

github.com/swarnimdip ○

WORK EXPERIENCE

Unity Developer(Team Lead)
RenXo Tech

02/2024 - 04/2024   *Gurugram*

Achievements

- A new Multiplayer Functionality by using https and web socket secure with FireStore Database with knowledge of Github and Bitbucket(trello).

Unity Developer
Lipy Media

01/2023 - 02/2024   *Noida*

Achievements

- CircuitChallenge(Racing)
- Mumbai Crime Simulator(Shooter)
- Fastlane Frenzy(Racing)
- TerrorCampTakedown(FPS)
- CameraMan Skibiddi (FPS)
- Warzone Clash(Multiplayer FPS)

Unity Developer
Abhiwan Technology

07/2022 - 01/2023   *Delhi*

Achievements

- Virtual Gallery(VR)
- MetaBet(A Casino Game)
- Marhaba(AR)

EDUCATION

B.Tech(CSE)
NITRA TECHNICAL CAMPUS

07/2019 - 07/2023   *Ghaziabad*

Result

- 1st Division

10th Grade
St. Xavier's High School

2016   *Jaipur*

1st Division

- Result-87%

SKILLS

Skill	Level
Unity	●●●●○
C#	●●●●○
DSA	●●●○
UI	●●●●●
Java	●●○○
Multiplayer(Photon)	●●○○○
FPS Games	●●●●○
FrontEnd(JavaScript)	●●○○○

PERSONAL PROJECTS

Penguin Kart Game (07/2022 - 01/2023)
- A Racing Game like Mario Kart with two characters.

Office Conflict Game (05/2022 - 06/2022)
- A Multiplayer FPS game with help of **Photon PUN** and Implemented Bot Functionality .

LANGUAGES

English
Professional Working Proficiency

Hindi
Native or Bilingual Proficiency

QUALITIES (I'M GOOD AT)

Leadership   Management

Convincing People   Team Work

Productive