

3. FIRE AND HELP on 7-segment Display

#include <stdio.h>

#include <reg51.h>

char cmdaddcommW_at = 0xe803;

char dataPortB_at = 0xe801;

char dataPortC_at = 0xe802;

char port[20] = {0x8e, 0x19, 0xde, 0x86, 0x11, 0x11, 0x11, 0x11, 0x89, 0x86, 0x17};

delay()

{

long u;

for(u=0; u<8000; u++);

}

void main()

{

int d, b, i, m;

unsigned char k;

commW = 0x80;

do

{

i = 0;

for(a=0; a<3; a++)

{

for(b=0; b<4; b++)

{

k = port[i++];

for(j=0; j<8; j++)

{

m = k;

k = k & 0x80;

{

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{

if (k == 00)

port B = 0x00;

else

port B = 0x01;

{

port C = 0x01;

port C = 0x00;

k = m;

k <= 1 ;

{

}

delay();

{

}

while(1);

{