Swaroop Joshi

Employment

Birla Institute of Technology and Science (BITS) Pilani, KK Birla Goa Campus · Goa India

• Assistant Professor, Computer Science and Information Systems

2021-present

University of Utah · Salt Lake City UT USA

Assistant Professor – Lecturer, School of Computing

2019-2020

THE OHIO STATE UNIVERSITY · COLUMBUS OH USA

• Senior Lecturer, Computer Science and Engineering

2017-2019

Indian Institute of Technology Bombay · Mumbai India

• Senior Project Engineer, GCC Resource Center

2010-2011

Soft In Technologies Pvt Ltd · Bengaluru India

• Software Engineer

2005-2006

Education

The Ohio State University, Ph.D. in Computer Science & Engineering	2017
The Ohio State University, M.S. in Computer Science & Engineering	2016
• Indian Institute of Technology Bombay, M.Tech. in Computer Science & Engineering	2010
• National Institute of Technology Karnataka, Surathkal, B.E. in Computer Engineering	2005

Publications

CHAPTERS IN EDITED VOLUMES

1. O. Ahlqvist, **S. Joshi**, R. Benkar, K. Vatev, R. Ramnath, A. Heckler, and N. Soundarajan. *Defining a Geogame Genre Using Core Concepts of Games, Play, and Geographic Information and Thinking*. In: Geogames and Geoplay: Game-based Approaches to the Analysis of Geo-Information. Ed. by O. Ahlqvist and C. Schlieder. Springer International Publishing, 2018, pp. 19–35.

PEER REVIEWED CONFERENCES

- 1. PD Parthasarathy, Rachel F. Adler, Devorah Kletenik, **S. Joshi**, and Anshu M Mittal. 2025. *Skill, Will, or Both? Understanding Digital Inaccessibility from Accessibility Professionals' Viewpoint*. In Proceedings of the Extended Abstracts of the CHI Conference on Human Factors in Computing Systems (CHI EA '25). Association for Computing Machinery, New York, NY, USA, Article 484, 1–9.
- 2. W. Aljedaani, P D Parthasarathy, M. M. Eler, and **S. Joshi**. 2025. *Sprint to Inclusion: Embedding Accessibility Sprint in a Software Engineering Course*. In Proceedings of the 56th ACM Technical Symposium on Computer Science Education V. 1 (SIGCSETS 2025). Association for Computing Machinery, New York, NY, USA, 32–38.

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- 3. W. Aljedaani, P D Parthasarathy, **S. Joshi**, and M. M. Eler. 2025. *Accessibility Insights from Student's Software Engineering Projects*. In Proceedings of the 56th ACM Technical Symposium on Computer Science Education V. 1 (SIGCSETS 2025). Association for Computing Machinery, New York, NY, USA, 39–45.
- 4. D. J. Bouvier, E. Lovellette, E. A. Santos, B. A. Becker, V. G. Dasigi, J. Forden, O. Glebova, **S. Joshi**, S. Kurkovsky, and S. Russell. 2024. *Teaching Programming Error Message Understanding*. In Working Group Reports on 2023 ACM Conference on Global Computing Education (CompEd 2023). Association for Computing Machinery, New York, NY, USA, 1–30.
- 5. P. D. Parthasarathy and **S. Joshi**. 2024. *Reflections on Incorporating Digital Accessibility in an Operating Systems Course*. In Proceedings of the 2024 on ACM Virtual Global Computing Education Conference V. 1 (SIGCSE Virtual 2024). Association for Computing Machinery, New York, NY, USA, 179–185.
- 6. P. D. Parthasarathy and **S. Joshi**. 2024. *Teaching Digital Accessibility in Computing Education: Views of Educators in India*. In ACM Conference on International Computing Education Research V.1 (ICER '24 Vol. 1), August 13–15, 2024, Melbourne, VIC, Australia. ACM, New York, NY, USA.
- 7. P. D. Parthasarathy, I. Kapoor, **S. Joshi**, S. Thomas. 2024. *Influence of Personality Traits on Plagiarism Through Collusion in Programming Assignments*. In ACM Conference on International Computing Education Research V.1 (ICER '24 Vol. 1), August 13–15, 2024, Melbourne, VIC, Australia. ACM, New York, NY, USA.
- 8. P. D. Parthasarathy, L. Ganesh, Indra R, S. Spruha, **S. Joshi**. 2024. *Digital Conscience: Investigating the State of Ethics in CS Curricula in India*. In ACM Conference on International Computing Education Research V.1 (ICER '24 Vol. 1), August 13–15, 2024, Melbourne, VIC, Australia. ACM, New York, NY, USA.
- 9. P. D. Parthasarathy and **S. Joshi**. 2024. Exploring the Need of Accessibility Education in the Software Industry: Insights from a Survey of Software Professionals in India. In Proceedings of the 46th International Conference on Software Engineering: Software Engineering Education and Training (ICSE-SEET '24). Association for Computing Machinery, New York, NY, USA, 212–220.
- 10. P. D. Parthasarathy and **S. Joshi**. 2024. *Teaching Digital Accessibility to Industry Professionals using the Community of Practice framework: An Experience Report*. In Proceedings of the 46th International Conference on Software Engineering: Software Engineering Education and Training (ICSE-SEET '24). Association for Computing Machinery, New York, NY, USA, 191–200.
- 11. P. D. Parthasarathy and **S. Joshi**. 2023. *Serious Games for Enhancing Accessibility Awareness and Skills*. In Proceedings of the ACM Conference on Global Computing Education Vol 2 (CompEd 2023). Association for Computing Machinery, New York, NY, USA, 199.
- 12. J. S. Bhatia, Parthasarathy P D, S. Tiwari, D. Nagpal, and **S. Joshi**. 2023. *Integrating Accessibility in a Mobile App Development Course*. In Proceedings of the 54th ACM Technical Symposium on Computer Science Education V. 1 (SIGCSE 2023), March 15–18, 2023, Toronto, ON, Canada. ACM, New York, NY, USA, 7 pages.
- 13. D. Nagpal, J. S. Bhatia, D. Goel, Parthasarathy P D, S. Tiwari, and **S. Joshi**. *Inclusive Thinking Questionnaire: Preliminary Results*. In: Proceedings of the 53rd ACM Technical Symposium on Computer Science Education V. 2 (SIGCSE 2022), Mar. 2022, Providence, RI, USA.
- 14. T. Hattingh, S. Sohoni, A. Agrawal, S. Desai, **S. Joshi**. *An exploration of capacity development of journal reviewers through a mentored reviewer program*. In: Research in Engineering Education Symposium (REES), Dec. 2021, Perth WA, Australia. Australasian Association for Engineering Education.

- 15. **S. Joshi**. *Teaching Accessibility in India: A Work in Progress*. In: Proceedings of the 17th ACM Conference on International Computing Education Research (ICER 2021), Aug. 2021, Virtual Event, USA.
- 16. P. Bhattacharya, **S. Joshi**, S. Bandyopadhyay and R. Mittal. *Virtual CS Education in India: Challenges and Opportunities*. In: International Conference on Best Innovative Teaching Strategies (ICON-BITS'21), Jul. 2021, BITS Pilani, India.
- 17. **S. Joshi**, N. Soundarajan, and J. Morris. *Innovative Approach to Online Argumentation in Computing and Engineering Courses*. In: 125th ASEE Annual Conference and Exposition. American Society for Engineering Education, 2018.
- 18. N. Soundarajan and **S. Joshi**. *Innovative Approach to Online Argumentation and Models for Structuring the Arguments*. In: 2018 IEEE Frontiers in Education Conference (FIE) (FIE 2018). San Jose, USA, Oct. 2018.
- 19. **S. Joshi** and N. Soundarajan. *Using Anonymity and Rounds-Based Structure for Effective Online Discussions in STEM Courses*. In: 124th ASEE Annual Conference & Exposition Proceedings. American Society for Engineering Education, 2017.
- 20. **S. Joshi** and N. Soundarajan. *CONSIDER: A Novel Approach to Conflict-Driven Collaborative Learning in Engineering Courses*. In: 2016 ASEE Annual Conference & Exposition Proceedings. American Society for Engineering Education, June 2016.
- 21. **S. Joshi** and N. Soundarajan. *Enabling Deep Conceptual Learning in Computing Courses through Conflict-based Collaborative Learning*. In: 2016 IEEE Frontiers in Education Conference (FIE) (FIE 2016). Erie, USA, Oct. 2016.
- 22. **S. Joshi** and N. Soundarajan. *Exploring conflict-based collaborative learning in engineering courses*. In: ASEE North Central Sectional Conference Proceedings. American Society for Engineering Education, Mar. 2016.
- 23. **S. Joshi**, N. Soundarajan, and R. Ramnath. *Conflict-Driven Cooperative-Learning in Computing Courses (Abstract Only)*. In: Proceedings of the 46th ACM Technical Symposium on Computer Science Education SIGCSE '15. Association for Computing Machinery (ACM), Mar. 2015.
- 24. N. Soundarajan, **S. Joshi**, and R. Ramnath. *Collaborative and Cooperative-Learning in Software Engineering Courses*. In: 2015 IEEE/ACM 37th IEEE International Conference on Software Engineering. Institute of Electrical & Electronics Engineers (IEEE), May 2015.
- 25. N. Soundarajan, **S. Joshi**, and R. Ramnath. *Work-in-Progress: Conflict-Driven Cooperative Learning in Engineering Courses*. In: 2015 ASEE Annual Conference and Exposition Proceedings. American Society for Engineering Education, June 2015.
- 26. N. Soundarajan, **S. Joshi**, and R. Ramnath. *Work-in-progress: A novel approach to collaborative learning in the flipped classroom*. In: 121st ASEE Annual Conference and Exposition. American Society for Engineering Education, June 2014.

Dissertations

- 1. **S. R. Joshi**. *CONSIDER: A Novel, Online Approach to Conflict-Driven Collaborative-Learning*. PhD thesis. The Ohio State University, Aug. 2017.
- 2. **S. Joshi**. *Extending the Generic Data-Flow Analyzer (gdfa) in GCC*. Master's Project Report. Indian Institute of Technology Bombay, June 2010.

REPORTS

1. D. J Bouvier, E. Lovellette, E. A. Santos, B. A. Becker, T. Crick, V. G. Dasigi, J. Forden, O. Glebova, **S. Joshi**, S. Kurkovsky, and S. Russell. 2023. *Teaching Students To Use Programming Error Messages*. In Proceedings of the ACM Conference on Global Computing Education Vol 2 (CompEd 2023). Association for Computing Machinery, New York, NY, USA, 207–208.

2. S. Bandyopadhyay and **S. Joshi**. *A Report on the Second International Workshop on Software Engineering for Artificial Intelligence (SE4AI 2021)*. In: 14th Innovations in Software Engineering Conference (ISEC 2021). Association for Computing Machinery (ACM), 2021.

Sponsored Projects

GAMESIGNAI: USING AI TO HELP DEAF CHILDREN ACQUIRE LANGUAGE SKILLS

- Role: Co-PI (PI: Prof. Sougata Sen, Other Co-PIs: Prof. Surjya Ghosh, and Prof. Sravan Danda, all from CSIS Dept., BITS Goa; External PI: Prof. Thad Stanner, Georgia Tech University, USA)
- Agency: Department of Science and Technology (DST), GoI (DST-NSF Joint Call)
- Budget: INR 88,25,811
- Duration: June 2025-May 2027

SERIOUS GAMES FOR TEACHING ACCESSIBILITY

- Role: PI
- Agency: ACM SIGCSE Special Projects Grant
- Budget: USD 4,960 (approx. INR 4,31,284)
- Duration: Apr 2025-Mar 2026

Indian Sign Language Collection

- Role: Co-PI (PI: Prof. Sougata Sen, Other Co-PIs: Prof. Surjya Ghosh, and Prof. Sravan Danda, all from CSIS Dept., BITS Goa; External PI: Prof. Thad Stanner, Georgia Tech University, USA)
- Agency: Google Inc.
- Budget: USD 30,000 (approx. INR 24,00,000)

TANGIBLE BLOCKS FOR TEACHING COMPUTATIONAL THINKING TO CHILDREN WITH DISABILITIES

- Role: PI (Other PI: Prof. Basavadatta Mitra, Humanities and Social Sci., BITS Goa)
- Agency: GCIR BITS Pilani (Cross Disciplinary Research Funding)
- Budget: INR 20,00,000
- Duration: Jul 2024–Jul 2026

USING AI IN ASUS EDUCATION

- Role: PI
- Agency: National Commission for Indian System of Medicine (NCISM)
- Budget: INR 6,21,500
- Duration: Mar-Jul, 2024

ACCESSIBLE SCIENCE LABS FOR VISUALLY IMPAIRED SCHOOL CHILDREN

- Role: PI
- Agency: Vision Empower Trust
- Budget: INR 2 L
- Duration: Apr-Nov, 2023

HUMAN-CENTERED FUTURE COMPUTING (GOA/ACG/2021-2022/Nov/05)

- Role: PI (Other PIs: Sougata Sen and Sravan Danda)
- Program: Additional Competitive Research Grant
- Agency: Sponsored Research and Consultancy Division, BITS Pilani
- Budget: INR 29.75 L
- Duration: Dec. 10, 2021–Dec. 9, 2023

A GIT AND DOCKER BASED TOOLCHAIN FOR INTRODUCTORY PROGRAMMING COURSES

- Role: PI (Co-PI: Pritam Bhattacharya)
- Agency: Teaching Learning Center, BITS Pilani, KK Birla Goa Campus
- Budget: INR 1.45 L
- Duration: Oct. 2021–Mar. 2022

SUGAMYATA: ACCESSIBILITY IN COMPUTING EDUCATION (BPGC/RIG/2020-21/04-2021/02)

- Role: PI
- Program: Research Initiation Grant (RIG)
- Agency: BITS Pilani
- Budget: INR 2 L
- Duration: Apr. 2021-Apr. 2023

Awards and Honors

- Teaching Excellence Award, BITS Pilani, KK Birla Goa Campus, Sep. 2024
- Lecturer Teaching Development Grant, University Center for Advancement in Teaching, The Ohio State University, Spring 2017
- Best Student Paper Award, American Society for Engineering Education, North Central Section, Spring 2016

Invited Talks

Panel Discussion at Southampton International Symposium on Teaching Accessibility 2025: Jan. 30, 2025

• I presented our work titled 'Using Game-based Learning for Teaching Accessibility' in the context of accessibility in computing education in India.

Life Abroad @ Goa College of Engineering: Jan. 10, 2025

• Sharing my experiences of the educational and professional life abroad with first-year engineering students as part of their orientation program

Android App Development Workshop @ YEB 2023: Mar. 29, 2023

• Mobile app development workshop for the participants of the Young Enterpreneurs' Bootcamp at BITS Pilani Goa. The highschool students developed a simple dice game Cho Han.

Integrating Accessibility Topics in Computing Education @ IIT Bombay: Mar. 24, 2023

• Presentation as part of the weekly seminar at the Education Technology interdisciplinary program at IIT Bombay.

POSTMAN API CLASSROOM PROGRAM: API 103, Feb. 2022

• Last of the three modules of Postman's API-based programming course focusing on building a full-stack web application using Glitch, Node.js, Express, axios, handlebar, and Spotify API

CPS IN COMPUTING EDUCATION: CURRENT TRENDS, OCT. 2020

• Current Trends in Cyber-Physical Systems (CTiCPS) 2020

EFFECTIVELY TEACHING A PRINCIPLES OF PROGRAMMING LANGUAGES COURSE, FEB-APR, 2019

 Indo-Universal Collaboration for Engineering Education, a 10-week web course for 50 CS faculty from various engineering colleges in India

COOPERATIVE AND COLLABORATIVE LEARNING IN ENGINEERING CLASSROOMS, Jul. 2018

• Indo-Universal Collaboration for Engineering Education Webinar, attended by over 100 engineering faculty across India

Service

JOURNAL EDITORIAL BOARD

• Associate Editor, Journal of Engineering Education Transformations, 2018–2022

JOURNAL REVIEWER

- IEEE Transactions on Learning Technologies
- IEEE Transactions on Education
- Frontiers in Computer Science
- Journal of Engineering Education Transformations
- The ASEE Computers in Education (CoED) Journal
- SAIEE Africa Research Journal

Conference Leadership

• Co-Program Chair: ACM India Compute 2025

SENIOR PROGRAM COMMITTEE MEMBER

- ACM SIGCSE Technical Symposium: 2024, 2025
- ACM CompEd: 2023
- ACM India Compute: 2023

Conference Program Committee Member

- ACM India Compute: 2024
- ACM SIGCSE Technical Symposium: 2023, 2022, 2021, 2019, 2018
- Research in Engineering Education Symposium (REES): 2021
- ASEE Annual Conference & Exposition: 2021, 2019, 2018, 2017, 2016
- IEEE Frontiers in Education (FIE): 2018, 2017, 2016
- IEEE Teaching, Assessment and Learning for Engineering (TALE): 2018
- Midwest Instruction and Computing Symposium (MICS): 2020.

LEADERSHIP

• Secretary-Treasurer, ASEE Computers in Education Division, 2018–2020

BITS PILANI

- Faculty In-Charge, Computer Center Unit (FIC-CCU): Jan. 2025–Dec. 2026
- Member, Departmental Committee on Academics (DCA): Oct. 2023–present
- Doctoral Advisory Committee
 - Aishwarya Parab, CSIS (Supervisor: Dr. Arnab Paul, Co-supervisor: Dr. Kunal Korgaonkar), Title: A Scalable and Upgradable Framework for Decentralized Applications
 Leveraging Smart Contracts in Blockchain: Apr 2024—present
 - Saumya Mathkar, CSIS (Supervisor: Dr. Vinayak Naik), Title: *A Scalable Cloud and Edge-based Framework to Ease The Deployment of IoT-based Applications*: Aug 2023–present
 - Nitish Yadav, CSIS (Supervisor: Dr. Rajesh Kumar), Title: *Periculo-Procuratio: Analytical tools and techniques for integrated safety-security risk analysis*: May 2023–(Discontinued)

• Guest speakers hosted

- Dr. M. Balakrishnan, IIT Delhi, Assistive Technology: Mobility and Education of Visually Impaired: January 2024
- Dr. Dominique Blouin, Telecom Paris, France, An Introduction to Model-Based Systems Engineering and Multi-Paradigm Modeling for the Development of Complex Cyber-Physical Systems: November 2023
- Dr. Viraj Kumar, IISc, Should Programming Pedagogy and Assessment Change in Response to Advances in Generative AI?: April 2023
- Dr. Santosh Nagarakatte, Rutgers University, A Case for Correctly Rounded Math Libraries:
 March 2023
- Mr. Prasad Ranganekar, Former Advisor, Tata Aerospace Systems Ltd., *India* @ 75:
 Dr. Kalam's vision: October 2022 <!- Department Level Selection Committee
- CSIS Faculty hiring: 2022 ->
- Non-Teaching staff hiring committees (Campus/Institute)
 - Graphics & UX/UI Designer (Marketing), December 2023
 - Technician (CS & IS), March 2023
- Ph.D. admissions interview panel: Feb. 2021, Aug. 2021, Jan. 2022, Dec. 2022
- Practice School I: 2021, 2022
- Goa Campus Coordinator, Postman Classroom Program: Oct. 2021–present
- Faculty Advisor, DevSoc: Jun. 2022–present

University of Utah

• Lecturing faculty search committee, School of Computing, 2019–2020

GOVERNMENT BODIES

Member, Governing Council, Goa State Research Foundation, June 2023—present

Ph.D. Thesis External Examiner

• Karunakara Rai B., *Reasoning Methodology for Estimating the Degradation in the Performance of a Real-Time Fault Tolerant System*. PhD thesis. Visvesvaraya Technological University (VTU), Karnataka India, 2019.

• Sahana B., *Analytical Framework for Fault Management in Communication Networks*. PhD thesis. Visvesvaraya Technological University (VTU), Karnataka India, 2022.

Teaching Experience

COMPUTER SCIENCE & INFORMATION SYSTEMS, BITS PILANI, GOA

- CSF111 Computer Programming (Instructor in-charge: Sp'22, Sp'23; Instructor: Sp'24)
- CSF314 Software Development for Portable Devices (Instructor in-charge: Fa'21, Fa'22, Fa'23, Fa'24)
- ISF341: Software Design (Instructor in-charge; coordinated with PJAIT: Fa'23)
- CSF213 Object Oriented Programming (Instructor: Fa'21, Fa'22, Fa'23)
- CSF363 Compiler Construction (Instructor: Sp'21)

SCHOOL OF COMPUTING, UNIVERSITY OF UTAH

- Mobile App Development
- Senior Capstone
- Data Structures & Algorithms

COMPUTER SCIENCE & ENGINEERING, THE OHIO STATE UNIVERSITY

- Principles of Programming Languages
- Software II: Software Development and Design
- Software I: Components
- Introduction to Computer Programming In Java
- Data Structures Using Java
- Mobile App Development
- C++ Programming
- Introduction to Computer Programming in C++ for Engineers and Scientists

Teaching Areas

- Programming Languages
- Mobile App Development
- Compiler Construction and Optimization
- CS1/CS2

Professional Memberships

- Institute of Electrical and Electronics Engineers (IEEE)
 - Education Society
 - Computer Society
- Association for Computing Machinery (ACM)
 - Special Interest Group on Computer Science Education (SIGCSE)
 - Special Interest Group on Accessible Computing (SIGACCESS)
 - Special Interest Group on Software Engineering (SIGSOFT)