# Swarun Krishnamoorthy

**M.S (Computer Science) Graduate Student**


CONTACT INFORMATION

#3801 Parkview Lane
Apt 11-D, Irvine
California 92612

+1 650-619-4722
swarunk@uci.edu
http://swarunkrishna.github.io/


EDUCATION

**Master's of Computer Science** *Sep 2015-Mar 2017*

*University of California, Irvine*

- **CGPA:** 3.63/4
- **Coursework:** Algorithm Design, Machine Learning, Information Retrieval

**Dual Degree Masters (B.Tech + M.Tech) in Electrical Engineering** *2009 – 2014*

*Indian Institute of Technology, Madras* Chennai, India

SKILLS

**Programming Languages** : Python, C++, C, Bash, Java, SQL, HTML, R
**Softwares/Libraries** : NumPy, Pandas, MongoDB, OpenCV, MATLAB

PROFESSIONAL EXPERIENCE

**Software Engineer Intern, Google, Mountain View** *Jun 2016-Sep 2016*

Team: Auction Signals (AdWords)

- Worked on building a Nano-from-Macro (NfM) model for computing the long-term monetary impacts of ads blindness induced by a single ad impression.
- Worked on porting the entire NfM data analysis pipeline from R to Python (model is currently in production and will be live-tested on a sample of public users over the next 6 months)

**Software Engineer, AOL Adap.TV, Hyderabad** *Jul 2014-Aug 2015*

Team: Forecasting & Optimization

- Winner, AOL Adap.TV Hackathon 2014 - Wrote an application that enables content publishers to add third-party real-time bid optimization engines.
- Implemented a forecasting algorithm for predicting website quality and advertisement viewability on third party websites based on historical viewability info.

**Internship - Gaana.com, Times Internet Ltd**, Delhi *May-Jul 2013*

- Prototyped a web-application that streams music off a user's various cloud-file service accounts like Dropbox, Skydrive, Google Drive.
- Worked with the Gaana.com UX/UI team in designing the Gaana 3.0 iOS and Android apps, which have had close to 50 million installations†

† https://play.google.com/store/apps/details?id=com.gaana

ACADEMIC PROJECTS

**Human Activity Recognition using Smartphone Accelerometer Data** *UC Irvine*, Fall 2015

- Created a Stacked Autoencoder based ML classifier that automatically learns relevant features and classifies human actions (walking, running, lying down, walking upstairs, sitting, standing).
- Our classification engine had a f1-accuracy score of 98 percent which was higher than most physical metrics-based classifiers.

**Page-Rank Based Textual Search Engine** *UC Irvine*, Jan-Mar 2016

- Crawled the UCI Computer Science website and implemented a PageRank based textual search engine on a 34000 size document set. (NDCG score = 0.53)
- Created data collections in MongoDB to populate and retrieve tf-idf scores for all non-stopwords

**Vectorization Methods in Standard Loops** *UC Irvine*, Mar-Jun 2016

- Discovered the appropriate vectorization techniques to vectorize over 120 loops from Doom 3D's source code achieving an average **speedup of 165 percent** on the loop set.

SCHOLASTIC ACHIEVEMENTS

Secured an **All India Rank of 542** (from over **400,000 candidates**) in the Joint Entrance Exam for admission to the Indian Institutes of Technology **(IIT-JEE 2009)**.

Represented **Team India** at the **South East Asian Regional Computer Confederation International Schools Software Programming Contest 2008** (SEARCC ISSPC 2008)

**Winner, ACM Online Programming Contest** at HackUCI 2015, UCI's annual Hackathon