How the User will Play the game.

1. Start

- Game turns on with a cheerful sound and flashing lights.
- The lights blink 4 times to show that the game is ready for the user.
- The child knows the game is ready.

2. Watch & Listen

- LEDs light up in a pattern, one at a time.
- Each light is paired with a sound.
- The child watches and listens carefully.

3. Repeat the Pattern

- Lights go off.
- The child presses buttons in the same order as shown.

4. Get Feedback

- **Correct press**: LED lights up with a happy tone.
- **Wrong press**: Gentle error sound plays. Also shows the correct sequence after that.