

PROJECT
ON

PARKING LOT



MANAGEMENT

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INTRODUCTION

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PROJECT TITLE: PARKING LOT MANAGEMENT SYSTEM

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COURSE: PROGRAMMING IN C

UNIVERSITY: UNIVERSITY OF PETROLEUM AND

ENERGY STUDIES

SCHOOL: SCHOOL OF COMPUTER SCIENCE (SOCS)

COMPUTER SCIENCE ENGINEERING(B-59)

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REPOSITORY: <https://github.com/swastik292007/parking-lot-management-project>

ABSTRACT

The initiative utilizes the C programming language for managing parking lots. The mechanism stores data on cars arriving and leaving the garage, computes charges for parking spaces, monitors overall earnings, and controls vacant spots. To achieve mastery of fundamental computer science principles including data organization through structures, manipulation via arrays, control flow using functions, storage management by files, and logical decomposition in modules. The mechanism guarantees smooth operation control for car lots while offering an intuitive dashboard access point.



PROBLEM IDENTIFICATION

1. Operating parking areas independently(manually) requires significant effort and increases chances of mistakes.
2. Concerns encompass flawed documentation practices, challenges in monitoring open spots.
3. Errors in calculating earnings.
4. Seaching a vehicle in a parking lot is a highly extensive task the person needs to view the whole parking lot while with help of this code we can easily find if the vehicle is present or not.

p r o b l e m s

SOLUTION :

- parking lot management system capable of capturing information about vehicles including their registration numbers, types, and arrival times(MAINTAINING RECORD).
- Count both occupied spaces and remaining spots in all designated car lots. Permit drivers to depart by removing their vehicles while calculating fees accordingly.
- Ensure a comprehensive collection of all revenues.
- Show every car that is currently stationary in parking lot.
- also, created a parkingdata.txt which manages the vehicle details and removes the data when the vehicle is exited.

p r o b l e m s

IMPLEMENTATION DETAILS

CODE SNIPPET- ADDING VEHICLE

```
//-----VEHICLE ENTRY-----  
void VehicleEntry() {  
    if (filledSlots >= totalSlots) {  
        printf("\nSORRY! PARKING IS FULL...\n");  
        return;  
    }  
  
    struct Vehicle v;  
    printf("\nEnter Vehicle Number: ");  
    scanf("%s", v.number);  
    printf("Enter Vehicle Type(Car/Bike/Truck): ");  
    scanf("%s", v.type);  
    //entering the time of entry (using my laptop's time.)  
    time_t t = time(NULL);  
    struct tm *tm = localtime(&t);  
    sprintf(v.entryTime, "%02d:%02d", tm->tm_hour, tm->tm_min);  
  
    vehicles[filledSlots++] = v; //adding filledslots by one after every parking  
    printf("\nVEHICLE PARKED SUCCESSFULLY at %s\n", v.entryTime);  
}
```



IMPLEMENTATION DETAILS

CODE SNIPPET-REMOVING VEHICLE

```
81 void VehicleExit() {
82     char num[20];
83     printf("\nEnter Vehicle Number to Exit: ");
84     scanf("%s", num);
85
86     int found = -1;
87     for (int i = 0; i < filledSlots; i++) {
88         if (strcmp(vehicles[i].number, num) == 0) {
89             found = i;
90             break;
91         }
92     }
93
94     if (found == -1) {
95         printf("\nVehicle not found!\n");
96         return;
97     }
98 //ENTERING EXIT TIME AND AND STORING AS VARIABLE NOW.
99 time_t now = time(NULL);
100 struct tm *tm_now = localtime(&now);
101 int exitHour = tm_now->tm_hour;
102 int exitMin = tm_now->tm_min;
103
104 int entryHour, entryMin; //ENTRY TIME
105 sscanf(vehicles[found].entryTime, "%d:%d", &entryHour, &entryMin);
106
107 int hours = exitHour - entryHour; //CALCULATING TIME OF PARKING
108 int minutes = exitMin - entryMin;
109
110 if (minutes < 0) //((BASIC BORROWING OF SUBTRACTION)
111     minutes += 60;
112     hours -= 1;
113 }
114 if (hours < 0) {
115     hours += 24; // handle overnight parking
116 }
```

```
118 // Convert partial hour if needed
119 float totalHours = hours + (minutes / 60.0);
120
121 //CALCULATING FEES
122 float fee = calculateFee(vehicles[found].type, totalHours);
123 printf("\nVehicle Number: %s", vehicles[found].number);
124 printf("\nEntry Time: %s", vehicles[found].entryTime);
125 printf("\nExit Time: %02d:%02d", exitHour, exitMin);
126 printf("\nTotal Parked: %.2f hours", totalHours);
127 printf("\nParking Fee: %.2f Rupees\n", fee);
128
129 totalRevenue+=fee;
130
131 //removing the vehicle from record.
132 for (int i= found; i < filledSlots - 1; i++) {
133     vehicles[i] = vehicles[i+1];
134 }
135 filledSlots--;
136
137 printf("\nVehicle Exit Successful. Thank You!!\n");
138 }
```

IMPLEMENTATION DETAILS

CODE SNIPPET- FILE HANDLING

```
5 //-----FILE HANDLING-----
6 void saveDataToFile() {
7     FILE *fp = fopen("parkingdata.txt", "w");
8     for (int i = 0; i < filledSlots; i++) {
9         fprintf(fp, "%s %s %s\n", vehicles[i].number, vehicles[i].type, vehicles[i].entryTime);
0     }
1     fclose(fp);
2 }
3
4 void loadData() {
5     FILE *fp = fopen("parkingdata.txt", "r");
6     if (fp == NULL) return;
7     while (fscanf(fp, "%s %s %s", vehicles[filledSlots].number, vehicles[filledSlots].type, vehicles[filledSlots].entryTime) != EOF) {
8         filledSlots++;
9     }
0     fclose(fp);
1 }
2
3 //-----RUNNING THE MODULES-----
4 int main() {
5     printf("\n=====WELCOME TO PARKING-LOT-MANAGEMENT SYSTEM=====\\n ");
6     loadData(); // load old records if any
7     menu(); // start the main program
8     saveDataToFile(); // save before exit
9     return 0;
0 }
```



TESTING AND RESULTS

=====WELCOME TO PARKING-LOT-MANAGEMENT SYSTEM=====

- 1. Vehicle Entry
 - 2. Vehicle Exit
 - 3. Display Parked Vehicles status
 - 4. Parking Lot Status
 - 5. Search vehicle
 - 6. EXIT Program
- Enter your choice(1-6): 1

Enter Vehicle Number: HR29AG2267

Enter Vehicle Type(Car/Bike/Truck): CAR

VEHICLE PARKED SUCCESSFULLY at 10:33

- 1. Vehicle Entry
 - 2. Vehicle Exit
 - 3. Display Parked Vehicles status
 - 4. Parking Lot Status
 - 5. Search vehicle
 - 6. EXIT Program
- Enter your choice(1-6): 3

LIST OF PARKED VEHICLES:

| NUMBER | TYPE | ENTRY TIME |
|------------|------|------------|
| HR29AG2267 | CAR | 10:33 |



1. Vehicle Entry
 2. Vehicle Exit
 3. Display Parked Vehicles status
 4. Parking Lot Status
 5. Search vehicle
 6. EXIT Program
- Enter your choice(1-6): 4

Total Slots: 50

Filled Slots: 1

Available Slots: 49

1. Vehicle Entry
 2. Vehicle Exit
 3. Display Parked Vehicles status
 4. Parking Lot Status
 5. Search vehicle
 6. EXIT Program
- Enter your choice(1-6): 2

Enter Vehicle Number to Exit: HR29AG2267

Vehicle Number: HR29AG2267

Entry Time: 10:33

Exit Time: 10:35

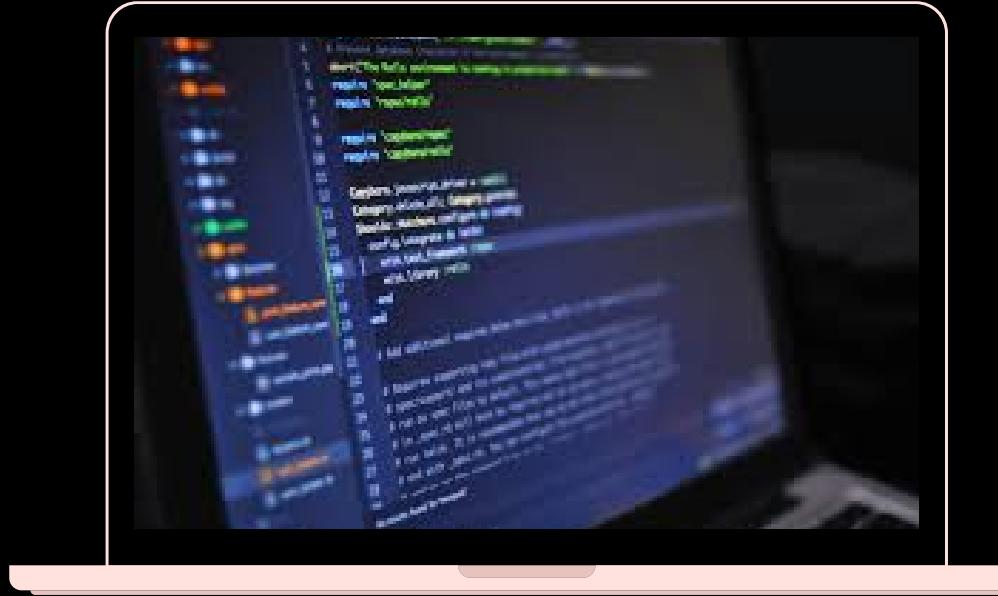
Total Parked: 0.03 hours

Parking Fee: 1.00 Rupees

TESTING AND RESULTS



TESTING AND RESULTS



1. Vehicle Entry
2. Vehicle Exit
3. Display Parked Vehicles status
4. Parking Lot Status
5. Search vehicle
6. EXIT Program

Enter your choice(1-6): 6

Total Revenue Collected: 1.00 Rupees Only.
Thank You for using PARKING-LOT-SYSTEM!!

IMPROVEMENTS:

- Can introduce ev slots later.
- We can classify the slots based on type.
- We can use enum to simplify the code fee based on type.



THANK YOU

