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import java.awt.*;
import java.applet.*;

<applet code="drawShapes" width=300 height=250>
</applet>

public class drawShapes extends Applet{
    public void paint(Graphics g){
        g.fillOval(115,30,80,80);
        g.drawLine(50,125,250,125);
        g.fillRect(125,145,70,75);
    }
}
```

