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A MINI PROJECT REPORT
on
“CASH AND CARRY MANAGEMENT SYSTEM”

Submitted by

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In partial fulfillment of the requirements for the V semester

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Under the Guidance of

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CERTIFICATE

This is to certify that the **Mini Project** entitled “**Cash and Carry Management System**” has been carried out by **Swathi S Nayak (4SF19IS115)** and **Vishnu N V (4SF19IS120)**, the bonafide students of Sahyadri College of Engineering & Management in partial fulfillment of the requirements for the V semester **DBMS Laboratory with Mini Project (18CSL58)** of **Bachelor of Engineering in Information Science & Engineering** of Visvesvaraya Technological University, Belagavi during the year 2021 - 22. It is certified that all corrections/suggestions indicated for Internal Assessment have been incorporated in the report deposited in the departmental library. The mini project report has been approved as it satisfies the academic requirements in respect of mini project work.

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DECLARATION

We hereby declare that the entire work embodied in this Mini Project Report titled **“Cash and Carry Management System”** has been carried out by us at Sahyadri College of Engineering and Management, Mangaluru under the supervision of **Ms. Jayapadmini Kanchan** as the part of the V semester **DBMS Laboratory with Mini Project (18CSL58)** of **Bachelor of Engineering in Information Science & Engineering**. This report has not been submitted to this or any other University.

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Abstract

This application is used to store and validate the stock information from individual stores in a supermarket. At regular intervals of time, the database is updated with accurate stock purchases. By studying the stock being sold by a set of shops, the dependency factor of each manufacturer can be estimated. This gives the supermarket a measure of how much they've profited from a certain manufacturer. The database provides a way to calculate the revenue generated by each shop and the profit made through customers. The end product has the potential to assist the supermarket on a substantial scale. The purpose of this project is to display details of purchases made from each shop together with the ability to add, delete, and modify the quantities of stock each time a purchase is made. In the aspect of software, this project uses Python language and SQLAlchemy as the background database. Various configurations in computer including input and output capacity, internal memory and external memory capacity are met the requirements of users.

Acknowledgement

It is with great satisfaction and euphoria that we are submitting the Mini Project Report on “**Cash and Carry Management System**”. We have completed it as a part of the V semester **DBMS Laboratory with Mini Project (18CSL58)** of **Bachelor of Engineering in Information Science & Engineering** of Visvesvaraya Technological University, Belagavi.

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Chapter 1

Introduction

This application is to store and validate stock information from individual stores in a supermarket. At regular intervals of time, the database is updated with accurate stock purchases. By studying the stock being sold by a set of shops, the dependency factor of each manufacturer can be estimated. This gives the supermarket a measure of how much they've profited from a particular manufacturer. The database provides a way to calculate the revenue generated by each shop and the profit made through customers. The end product has the potential to assist the supermarket on a substantial scale.

1.1 Purpose

This project is concerned with managing the activities that occur in a supermarket. This allows us to check the profitability of each shop from a particular manufacturer within the supermarket. By doing so, the supermarket can determine how to expand its geographical reach to new people. This serves as an advantage in maintaining accurate stock information whenever a purchase is made. It minimizes the need to calculate sales activities. This facilitates the storage of large amounts of data in the database, reducing clumsiness.

1.2 Scope

This project is aimed at providing supermarkets with an efficient cash management system. As a result, the current stock information, employee details, newly added items, transactions, and reports can be viewed. The research work deals with stock control and seeks to correct anomalies in the supermarket industry. As a result, it analyzes the

opening and updating of newly issued stocks, as well as the viewing of existing stocks. By eliminating manual procedures and automating them, it provides a quick and efficient way to operate. The project assists in computerizing the item transaction, keeping track of sales activity, and maintaining stock levels.

1.3 Overview

As technology has evolved a lot in today's world, people are also upgrading themselves. The objective of this project is to store as much data as possible in a database so that it can be accessed whenever needed, unlike paper work which is considered to be a tedious process to store information on large amounts of stock. This displays details of purchases made from each shop. This allows adding, deleting, and modifying the quantities of stock each time a purchase is made.

Chapter 2

Hardware and Software Details

2.1 Hardware Details

- Processor : Intel(R) Core(TM) i5-9300H CPU @ 2.40GHz 2.40 GHz
- RAM : 8GB
- Hard Disk : 1TB
- Input Device : Standard Keyboard and Mouse
- Output Device : Monitor

2.2 Software Details

- Database : MySQL
- Programming Language : Python
- IDE : Visual Studio Code
- Operating System : Microsoft Windows 10 and above

Chapter 3

System Design

3.1 ER Diagram

The project starts by creating a Employee entity with attributes like E_id, Eame, Eaddress, Ephone and then Customer, Stock, Shop, Manufacturer and Branch entities are created. The Employee, Customers, Shop, Stock, Manufacturer are the strong entity types and Branch as a weak entity. The supermarket has customer who visits the shop. The role of an employee is to do the entries of the products the customer wants to purchase. Each shop has their products which will be ordered from the manufacturers associated with the shop.

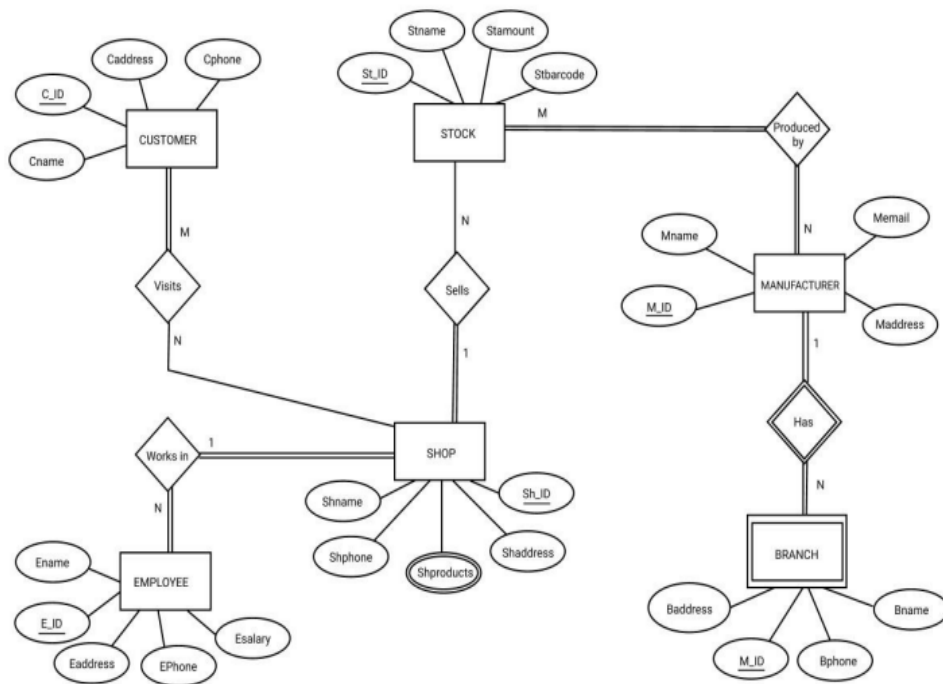


Figure 3.1: ER Diagram for Cash and Carry Management System

3.2 Mapping From ER Diagram to Schema Diagram

The schema diagram for mapping is illustrated as shown in the Figure 3.2. **1.Mapping of Regular Entities:** This step involves mapping all the regular entity types to tabular format by identifying their primary keys.

2.Mapping of 1:1 Relation: In this step foreign keys are assigned using foreign key approach. The primary key of the participating relation R or S is added as primary key to second entity types by looking at the participating constraints.

3.Mapping of 1:N Relation: Foreign key approach is used to add one sided primary key to the n sided entity at foreign key.

4.Mapping of M:N Relation: Here we use the cross reference approach where the relationship is converted to a new relation within attributes on primary keys of both participating relation.

5.Mapping of Weak Entity: When mapping weak entity types along with other attributes the partial key and primary key of parent entity together will form their primary key of the new relation.

6.Mapping of N-ary Relation: For mapping N array relationship we create a new relation with a relationship name in its attribute and primary keys of all participating entity types.

7.Mapping of Multivalued Relation: For multivalued attributes a separate relation has to be created along with primary key of parent relation.

In our database we have the following mappings:

Step – 1 : Mapping of Regular Entities.

From the ER diagram we identify all the strong entities E and create a relation R that includes all its simple attributes and primary keys.

The following are the strong entities from our schema diagram :

- 1.CUSTOMER(C_ID, Cname, Caddress, Cphone)
- 2.EMPLOYEE(E_ID, Ename, Eaddress, EPhone, Esalary)
- 3.MANUFACTURER(M_ID, Mname, Maddress, Memail)
- 4.SHOP(Sh_ID, Shname, Shproducts, Shaddress, Shphone)
- 5.STOCKS(St_ID, Stname, Stamount, Stbarcode)

Step – 2 : Mapping of binary 1:1 Relation Types.

In relational database design, a one-to-one (1:1) relationship exists when zero or one instance of entity A can be associated with zero or one instance of entity B, and zero or one instance of entity B can be associated with zero or one instance of entity A.

Unfortunately, we don't have any 1:1 relation existing within our database design.

Step – 3 : Mapping of binary 1:N Relation Types.

The SHOP and the STOCK entities are participating in the 1:N relation type. Since STOCK is on the nth side of the relation we include the primary key of SHOP entity as the Foreign key in STOCK entity.

The MANUFACTURER and the BRANCH entities are participating in the 1:N relation type. Since BRANCH is on the nth side of the relation we include the primary key of MANUFACTURER entity as the Foreign key in BRANCH entity.

The EMPLOYEE and the SHOP entities are participating in the 1:N relation type. Since EMPLOYEE is on the nth side of the relation we include the primary key of EMPLOYEE entity as the Foreign key in SHOP entity.

Step – 4 : Mapping of binary M:N Relation Types.

The relationship between the CUSTOMERS and the SHOP is M:N .So we create a new relation VISITS which includes the primary key of CUSTOMERS and SHOP entity. The combination of the two primary keys will form the primary key of the VISITS relation.

The relationship between the STOCKS and the MANUFACTURERS is M:N. So we create a new relation HAS which includes the primary key of STOCKS and MANUFACTURERS entity. The combination of the two primary keys will form the primary key of the HAS relation.

Step – 5 : Mapping of Multivalued Relation Types.

The relationship between the SHOP has Shproducts as its Multivalued attribute .So we create a new relation SHPRODUCTS which includes the primary key of SHOP entity and the multivalued attribute Shproducts.

SHPRODUCTS(Sh_ID, Shproducts)

Step – 6 : Mapping of Weak Entity.

From the ER diagram we identify all the weak entities E and create a relation R that includes all its simple attributes and partial keys.

The following are the weak entities from our schema diagram :

BRANCH(M_ID, Bname, Baddress, Bphone)

3.3 Assumptions

- There are multiple shops in the supermarket where one shop can have many employees to work in them. As there are many employees who work in a shop, only one employee can work in one shop.
- Multiple stocks that are produced can be sold from a particular shop in the supermarket.
- There are many stocks that are produced by a manufacturer. One stock can be manufactured by many manufacturers.
- There are many manufacturers who work under different branches. One manufacturer can work under many branches.
- There are customers who visit shops for purchase. Many customers can visit many shops and one shop can be visited by many customers.

3.4 Schema Diagram

A schema is a pictorial representation of the relationship between the database tables in the database that is created. The database schema of a database system is its structure described in a formal language supported by the database management system (DBMS). The term "schema" refers to the organization of data as a blueprint of how the database is constructed (divided into database tables in the case of relational databases).

The formal definition of a database schema is a set of formulas (sentences) called integrity constraints imposed on a database. These integrity constraints ensure compatibility between parts of the schema. All constraints are expressible in the same language. A database can be considered a structure in realization of the database language. The states

of a created conceptual schema are transformed into an explicit mapping, the database schema. This describes how real-world entities are modelled in the database.

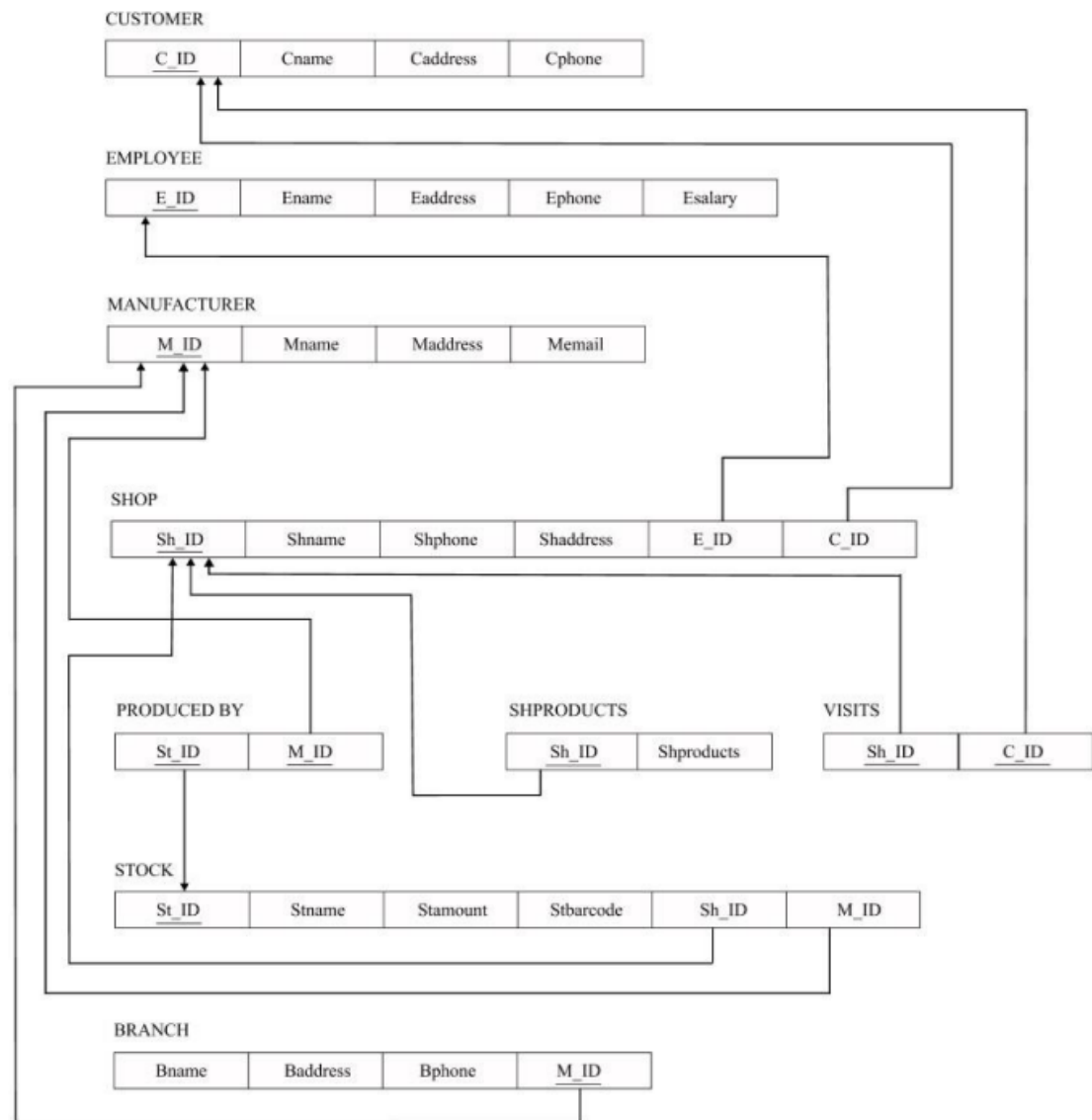


Figure 3.2: Schema Diagram for Cash and Carry Management System

Chapter 4

Implementation

4.1 Pseudo-Codes

Pseudo-code for Login Operation

An employee is not allowed to access a store until he has logged in. When the employee logs in with the valid credentials, it will direct him to a particular store.

```
@app.route('/', methods=['POST', 'GET'])
def login():
    if request.method=="POST":
        E_id=request.form.get('E_id')
        print(E_id)
        Epass=request.form.get('Epass')
        print(Epass)
        user=Employee.query.filter_by(E_id=E_id).first()
        print(user)

        # if user and Epass:
        if E_id == "admin" and check_password_hash(user.Epass,Epass) :
            login_user(user)
            return redirect(url_for('home'))
        elif E_id[:2] == 'GS' and check_password_hash(user.Epass,Epass) :
            login_user(user)
            return redirect(url_for('grocery1'))
        elif E_id[:2] == 'SS' and check_password_hash(user.Epass,Epass) :
            login_user(user)
            return redirect(url_for('stationary1'))
        elif E_id[:2] == 'MS' and check_password_hash(user.Epass,Epass) :
            login_user(user)
            return redirect(url_for('med1'))
        elif E_id[:2] == 'TS' and check_password_hash(user.Epass,Epass) :
            login_user(user)
            return redirect(url_for('toys1'))
        elif E_id[:2] == 'CS' and check_password_hash(user.Epass,Epass) :
            login_user(user)
            return redirect(url_for('clothing1'))
        elif E_id[:2] == 'BS' and check_password_hash(user.Epass,Epass) :
            login_user(user)
            return redirect(url_for('bakery1'))
        else:
            #print('Invalid credentials')
            alert(text='Invalid credentials', title='Message Alert', button='OK')
            return render_template('login.html')
    return render_template('login.html')
```

Figure 4.1: Pseudo-code for Login Operation

Pseudo-code for Inserting values into the database:

If an employee is not registered for a store, he has to register first and then only he can login. Figure 4.2 illustrates the Register page for insertion operation.

```
@app.route('/register', methods=['POST', 'GET'])
def register():
    # to get data from the form
    if request.method == 'POST':
        E_id=request.form.get('E_id')
        Ename=request.form.get('Ename')
        Eaddress=request.form.get('Eaddress')
        Epass=request.form.get('Epass')
        print(Epass)
        # print(EmployeeId, EmployeeName, Address, Password)
        user=Employee.query.filter_by(E_id=E_id).first()
        if user:
            alert(text='User ID Already Exists!', title='Message Alert', button='OK')
            return redirect(url_for('login'))
        encpassword=generate_password_hash(Epass)
        new_user=db.engine.execute(f"INSERT INTO `employee` ('E_id', 'Ename', 'Eaddress', 'Epass') VALUES ('{E_id}','{Ename}','{Eaddress}','{encpassword}')")
        return redirect(url_for('login')) # return redirect(url_for('login'))

    return render_template('register.html')
```

Figure 4.2: Inserting values into the database

Pseudo-code for Updating of values into the database

An employee must be logged in to update the stock details. The changes can be made accordingly which will be saved in the database for further operations.

Figure 4.3 illustrates the Updating of Stocks .

```
# edit
@app.route("/edit/<string:St_id>", methods=['POST', 'GET'])
def edit(St_id):
    posts=Stock.query.filter_by(St_id=St_id).first()
    if request.method == 'POST':
        St_id=request.form.get('St_id')
        Stname=request.form.get('Stname')
        Stamount=request.form.get('Stamount')
        Stbarcode=request.form.get('Stbarcode')
        Sh_id=request.form.get('Sh_id')

        db.engine.execute(f"UPDATE `stock` SET 'St_id' = '{St_id}', 'Stname' = '{Stname}', 'Stamount' = '{Stamount}', 'Stbarcode' = '{Stbarcode}', 'Sh_id' = '{Sh_id}' WHERE `stock`.`St_id` = '{St_id}'")
        alert(text='Order Successfully Updated!', title='Message Alert', button='OK')
    return render_template('edit.html', posts=posts)
```

Figure 4.3: Pseudo-code for Updating of values into the database

4.2 Tables used

Employee Table :

The Employee table contains the attributes E_id, Ename, Eaddress, Ephone, Esalary and Epass. Here, the attribute E_id is the primary key.




#	Name	Type	Collation	Attributes	Null	Default	Comments	Extra	Action
<input type="checkbox"/> 1	E_id 	varchar(10)	latin1_swedish_ci		No	None			 Change  Drop  More
<input type="checkbox"/> 2	Ename	varchar(20)	latin1_swedish_ci		No	None			 Change  Drop  More
<input type="checkbox"/> 3	Eaddress	varchar(50)	latin1_swedish_ci		No	None			 Change  Drop  More
<input type="checkbox"/> 4	Ephone	bigint(10)			No	None			 Change  Drop  More
<input type="checkbox"/> 5	Esalary	double			No	None			 Change  Drop  More
<input type="checkbox"/> 6	Epass	varchar(10000)	latin1_swedish_ci		No	None			 Change  Drop  More

Figure 4.4: Structure of Employee table

Customer Table :

The Customer table contains the attributes C_id, Cname, Caddress, Cphone. Here, the attribute C_id is the primary key.

#	Name	Type	Collation	Attributes	Null	Default	Comments	Extra	Action
<input type="checkbox"/> 1	C_id	int(3)			No	None		AUTO_INCREMENT	Change Drop More
<input type="checkbox"/> 2	Cname	varchar(20)	latin1_swedish_ci		No	None			Change Drop More
<input type="checkbox"/> 3	Caddress	varchar(20)	latin1_swedish_ci		No	None			Change Drop More
<input type="checkbox"/> 4	Cphone	bigint(15)			No	None			Change Drop More

Figure 4.5: Structure of Employee table

Stock Table :

The Stock table contains the attributes St_id, Sname, Stamount, Stbarcode, Sh_id, M_id. Here, the attribute St_id is the primary key and Sh_id and M_id are the foreign keys.

#	Name	Type	Collation	Attributes	Null	Default	Comments	Extra	Action
<input type="checkbox"/> 1	St_id	int(3)			No	None		AUTO_INCREMENT	Change Drop More
<input type="checkbox"/> 2	Sname	varchar(20)	latin1_swedish_ci		No	None			Change Drop More
<input type="checkbox"/> 3	Stamount	double			No	None			Change Drop More
<input type="checkbox"/> 4	Stbarcode	bigint(12)			No	None			Change Drop More
<input type="checkbox"/> 5	Sh_id	int(3)			No	None			Change Drop More
<input type="checkbox"/> 6	M_id	int(3)			No	None			Change Drop More

Figure 4.6: Structure of Stock table

Shop Table :

The Shop table contains the attributes Sh_id, Shname, Shphone, Shaddress, C_id, E_id. Here, the attribute Sh_id is the primary key and C_id and E_id are the foreign keys.

#	Name	Type	Collation	Attributes	Null	Default	Comments	Extra	Action
<input type="checkbox"/> 1	Sh_id	int(3)			No	None		AUTO_INCREMENT	Change Drop More
<input type="checkbox"/> 2	Shname	varchar(20)	latin1_swedish_ci		No	None			Change Drop More
<input type="checkbox"/> 3	Shphone	int(15)			No	None			Change Drop More
<input type="checkbox"/> 4	Shaddress	varchar(20)	latin1_swedish_ci		No	None			Change Drop More
<input type="checkbox"/> 5	C_id	int(3)			No	None			Change Drop More
<input type="checkbox"/> 6	E_id	varchar(10)	latin1_swedish_ci		No	None			Change Drop More

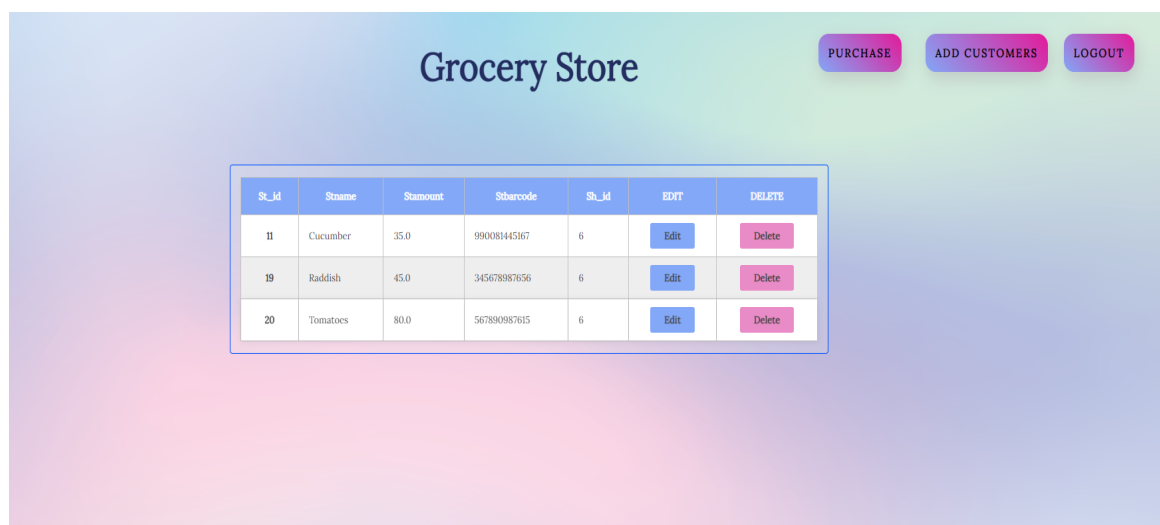
Figure 4.7: Structure of Shop table

Chapter 5

Results and Discussion

Shop Page :

Once the employee logs in, he is redirected to the shop page where the details of the stocks in that shop is seen with the facility to edit and delete a particular stock whenever needed.



The screenshot shows a web application titled "Grocery Store". In the top right corner, there are three buttons: "PURCHASE", "ADD CUSTOMERS", and "LOGOUT". Below these buttons is a table displaying stock information. The table has seven columns: "St_id", "Sname", "Stamount", "Sbarcode", "Sh_id", "EDIT", and "DELETE". There are three rows of data, each representing a different vegetable. Each row has an "Edit" button in the "EDIT" column and a "Delete" button in the "DELETE" column.

St_id	Sname	Stamount	Sbarcode	Sh_id	EDIT	DELETE
11	Cucumber	35.0	990081445167	6	Edit	Delete
19	Raddish	45.0	345678987656	6	Edit	Delete
20	Tomatoes	80.0	567890987615	6	Edit	Delete

Figure 5.1: Shop Page

Update Page :

When edit option in the shop page is clicked, it will redirect him to update page where the details of stock can be updated. The changes made are stored in the database.

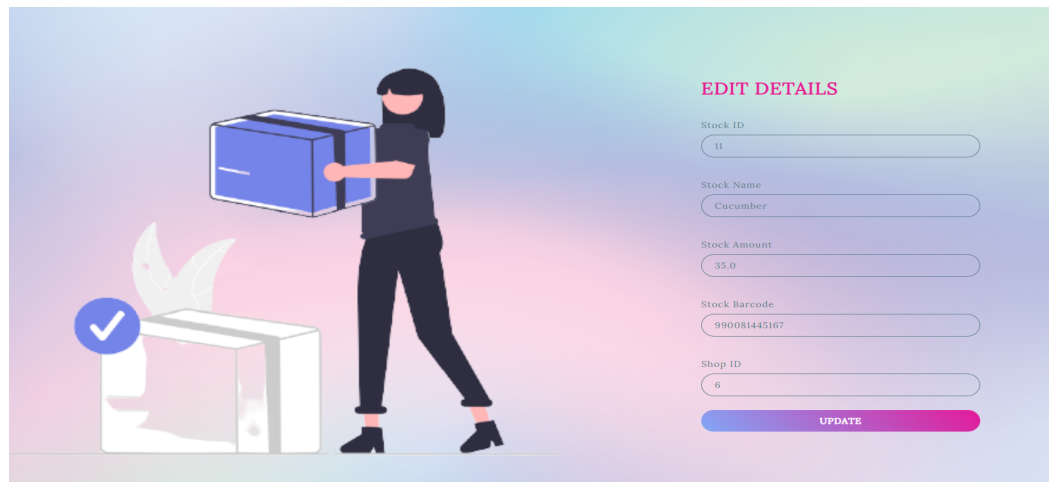


Figure 5.2: Update Page

Orders Page :

When a customers orders the stock he wants by entering the details of the stock he wants, it will be visible in this page.

ORDERS				
Order No.	Customer ID	Sh_id	Sname	Stamount
1	1	1	Pencils	20
2	3	1	Eraser	10
3	3	1	Eraser	10
4	3	1	Eraser	10
5	3	1	Scale	10
6	1	1	Pencils	20

Figure 5.3: Orders Page

Chapter 6

Conclusion and Future work

The Cash and Carry Management System is using Python-Flask SQLAlchemy Toolkit to develop and realize procurement of the stocks in the supermarket. With the continuous improvement of science and technology, the computer's powerful function has been known and used. As a future scope, the auto generation of the stock details will be done when a particular stock id is entered for a purchase for improving the efficiency thereby reducing time. By keeping track of when the employee was registered or deleted, giving a warning when the shop is unavailable or the stocks quantity goes low, the supermarket will analyze how to proceed further.

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