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## AI Assignment - 2

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### 1. a. Optimality with an Admissible Heuristic:

- If an admissible heuristic in  $A^*$ , eliminating the storage of the explored set, won't change the algorithm's ability to find optimal solution.
- $A^*$  select nodes to explore based on combination of both g-cost and h-cost, so it always favours lower cost nodes.
- Admissible heuristic never overestimates true cost to reach goal. Therefore, even if we don't keep track of explored set,  $A^*$  will continue to use heuristic and search towards the optimal solution.

### b. Completeness :

- Completeness means algorithm will find a solution if one exists in the search space. In our case,  $A^*$  will still remain complete.
- $A^*$  might take some time but it will still explore all the reachable nodes until it finds a solution or exhausts entire search space even if we removed the explored set.

### c. Efficiency :

- Removing the explored set will significantly increase the search time in majority cases because without explored set the algorithm may revisit nodes it has already visited, leading to redundant work.
- The explored set ensures that once a node has been expanded, it is not explored again reducing overall search time.

2. a) A\* search:  $f(n) = g(n) + h(n)$

$$\text{explored} = \{ \}$$

$$\text{frontier} = \{ \}$$

- $\text{explored} = \{ S \}$

$$f(A) = g(A) + h(A) = 4 + 8 = 12$$

$$f(B) = g(B) + h(B) = 18 + 6 = 24$$

$$f(C) = g(C) + h(C) = 11 + 2 = 13$$

$$\text{frontier} = \{ (A, 12), (B, 24), (C, 13) \}$$

- $\text{explored} = \{ S, A \}$

$$f(B) = g(B) + h(B) = 12 + 6 = 18$$

$$f(D) = g(D) + h(D) = 9 + 7 = 16$$

$$\text{frontier} = \{ (C, 13), (D, 16), (B, 18) \}$$

- $\text{explored} = \{ S, A, C \}$

$$f(D) = g(D) + h(D) = (11 + 13) + 7 = 31$$

$$f(E) = g(E) + h(E) = (11 + 20) + 3 = 34$$

$$f(F) = g(F) + h(F) = (11 + 2) + 2 = 15$$

$$\text{frontier} = \{ (F, 15), (D, 16), (B, 18), (E, 34) \}$$

- $\text{explored} = \{ S, A, C, F \}$

$$f(G) = g(G) + h(G) = (11 + 2 + 13) + 0 = 26$$



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We have reached our goal state but there are some node values in the frontier which are less than the current  $f(G)$ .

So, we will explore those nodes whose value is less than current value of  $f(G)$ , popping out the rest.

- explored =  $\{S, A, C\}$

frontier =  $\{(D, 16), (B, 18)\}$

$$f(H) = g(H) + h(H) = (4+5+1) + 9 = 19$$

$$f(I) = g(I) + h(I) = (4+5+20) + 11 = 40 > 26,$$

$$f(F) = g(F) + h(F) = (4+5+1) + 2 = 12 \text{ discarded}$$

- explored =  $\{S, A, C, D\}$

$$f(G) = g(G) + h(G) = (4+5+1+13) + 0 = 23$$

→ Removing all values greater than 23.

frontier =  $\{(B, 18), (H, 19)\}$

- B does not have any outgoing edge

explored =  $\{S, A, C, D, B, F\}$

$$f(I) = g(I) + h(I) = (4+5+1+1) + 11 = 22$$

$$f(J) = g(J) + h(J) = (4+5+1+2) + 13 = 25 > 23, \\ \text{discarded}$$

frontier =  $\{(I, 22)\}$

- explored =  $\{S, A, C, D, B, F, I\}$

$$f(J) = g(J) + h(J) = (4+5+1+1+5) + 13 = 29$$

$$f(K) = g(K) + h(K) = (4+5+1+1+13) + 4 = 28$$

$$f(G) = g(G) + h(G) = (4+5+1+1+3) + 0 = 14$$

frontier =  $\{ \}$

removing nodes with val  $> 14$

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$$\therefore f(G) = 14 \text{ [Cost]}$$

Path :  $S \rightarrow A \rightarrow D \rightarrow H \rightarrow I \rightarrow G$

b) Best - First Search :

We have heuristic values for each node in the graph.

- Frontier =  $\{(S, 1)\}$

$$h(A) = 8$$

$$h(B) = 6$$

$$h(C) = 2$$

- Frontier =  $\{(C, 2); (B, 6); (A, 8)\}$

$$h(D) = 7$$

$$h(E) = 3$$

$$h(F) = 2$$

- Frontier :  $\{(E, 3); (D, 7); (B, 6); (F, 2); (C, 8)\}$

$$h(G) = 0$$

$\therefore$  Best cost optimal solution :

$S \rightarrow C \rightarrow F \rightarrow G$

[We expanded each node with minimal cost at each step.]

A	B	C	D	E	F	G	H	I	J	K
4	18	11	∞	∞	∞	∞	∞	∞	∞	∞
4	12	11	9	∞	∞	∞	∞	∞	∞	∞
4	12	11	9	∞	10	∞	10	29	∞	∞
4	12	11	9	∞	10	23	10	29	∞	∞
4	12	11	9	∞	10	23	10	11	12	∞
4	12	11	9	31	10	23	10	11	12	∞
4	12	11	9	31	10	14	10	11	12	24
4	12	11	9	31	10	14	10	11	12	24
4	12	11	9	31	10	14	10	11	12	19
4	12	11	9	31	10	14	10	11	12	19
4	12	11	9	31	10	14	10	11	12	19
4	12	11	9	31	10	14	10	11	12	19

Cost of Optimal Path till Goal Node G : 14

Path : S→A→D→H→J→G