**Requirements**

1. Players will set the number of dice used at the start of game.
2. Every player will play turn by turn.
3. More than 2 players should play the game.
4. Game will end when there is only 2 players left.
5. Player should reach exactly at last cell or should get a number in dice to reach beyond the last cell to win.

**Objects**

1. Board
2. Cell
3. Snake
4. Ladder
5. Dice
6. Game
7. Player

**UML Diagram**

