

Living on a boat.

Navigator 2.0 and Riverpod hands on.
October 2021



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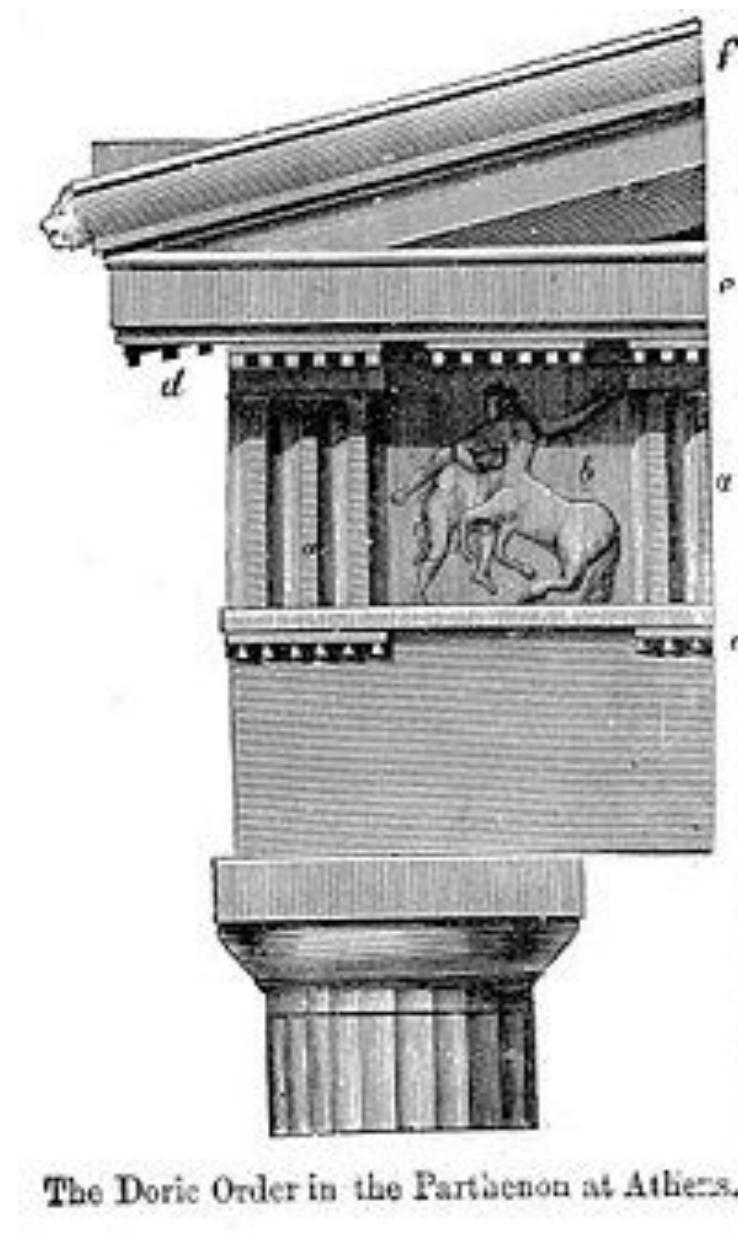
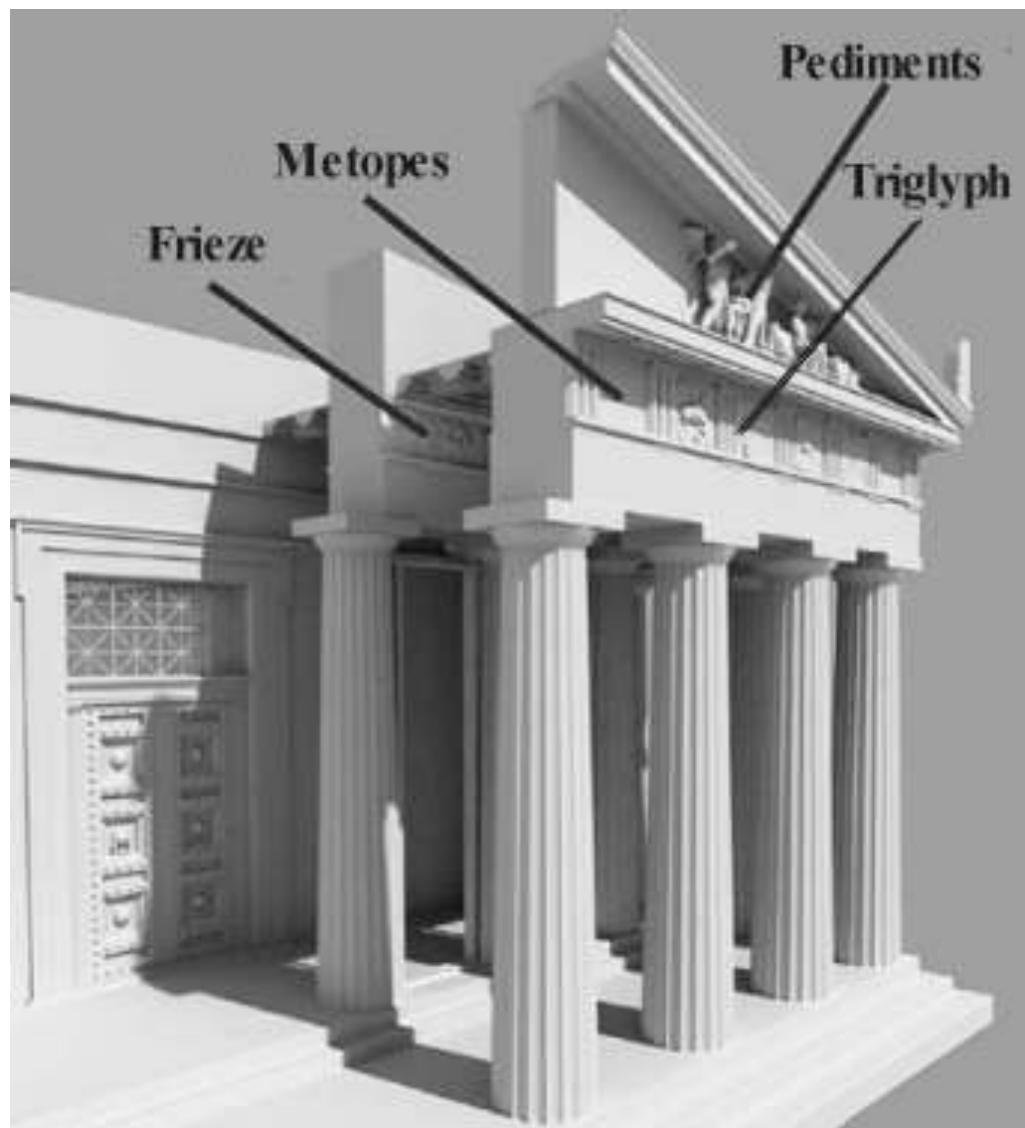
Riverpod, Freezed, Navigator 2.0

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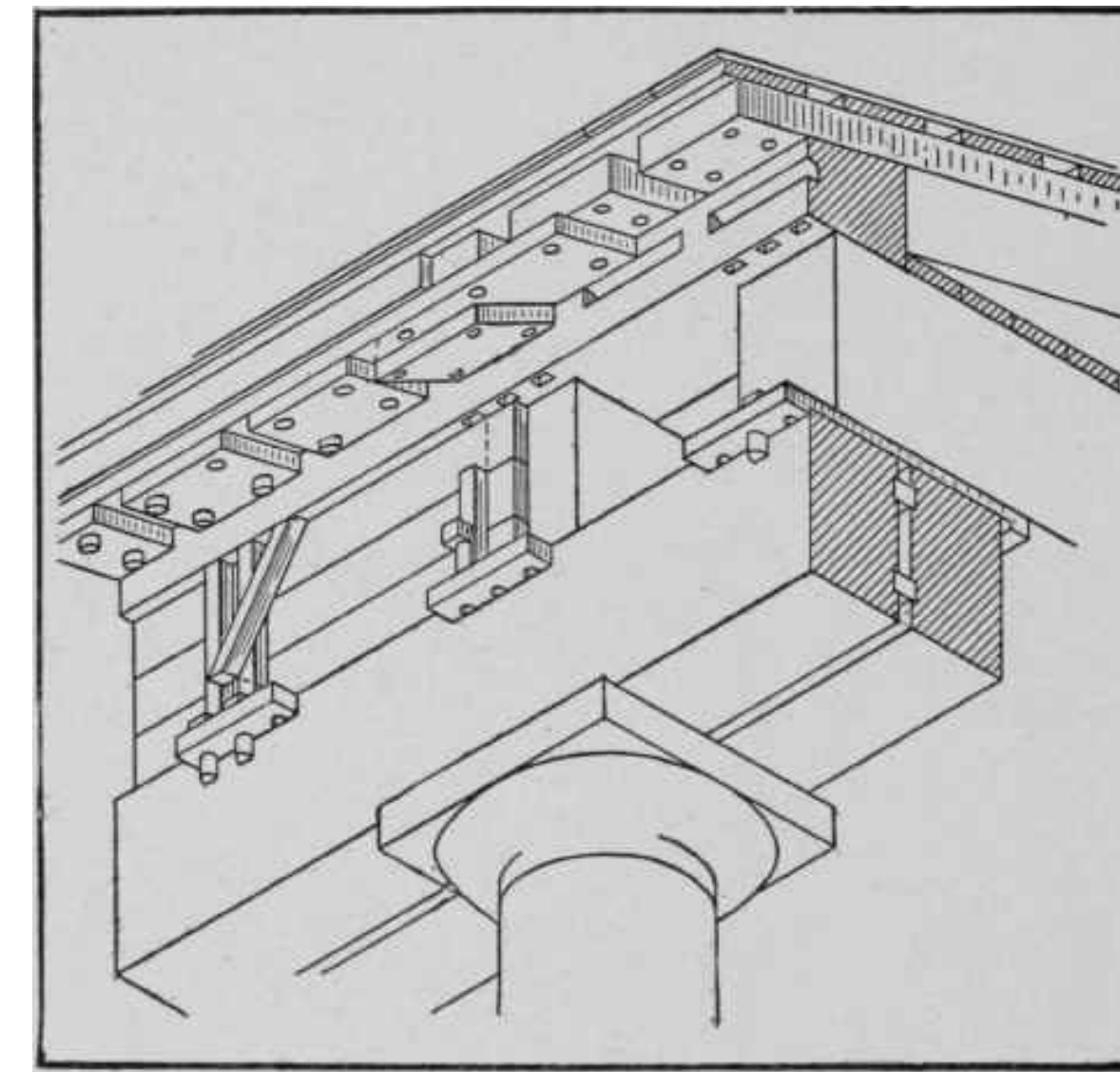
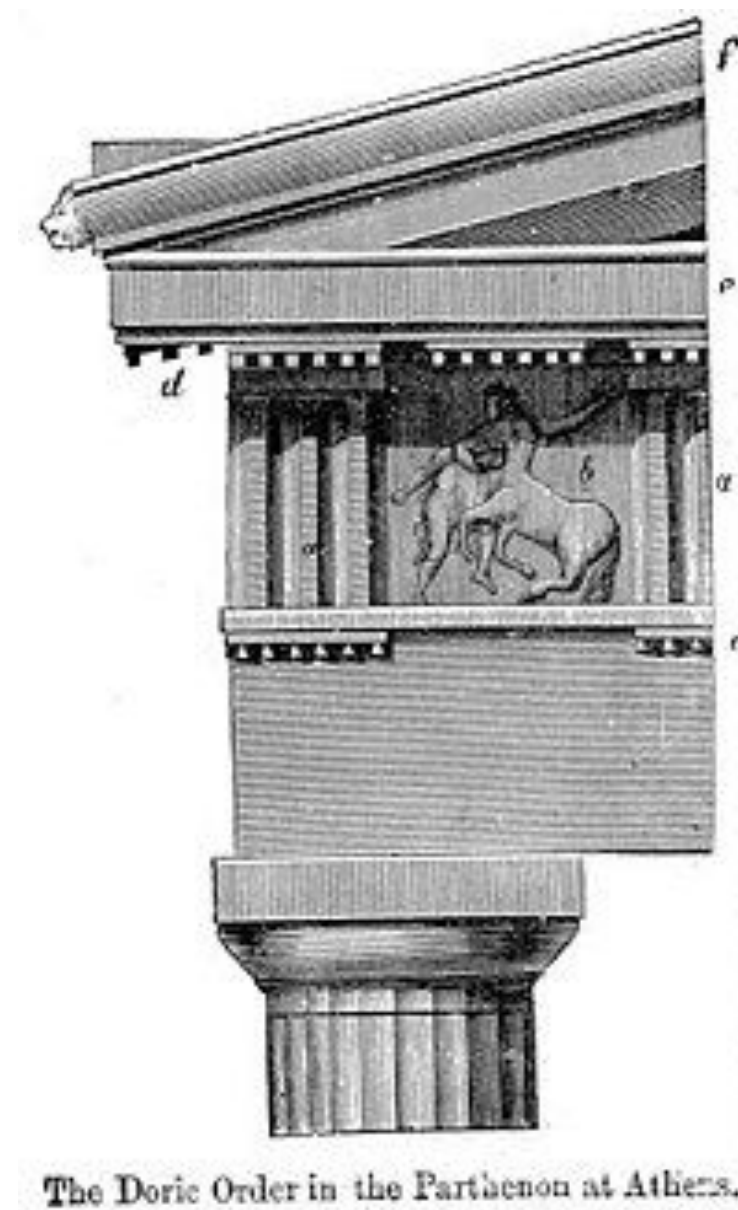
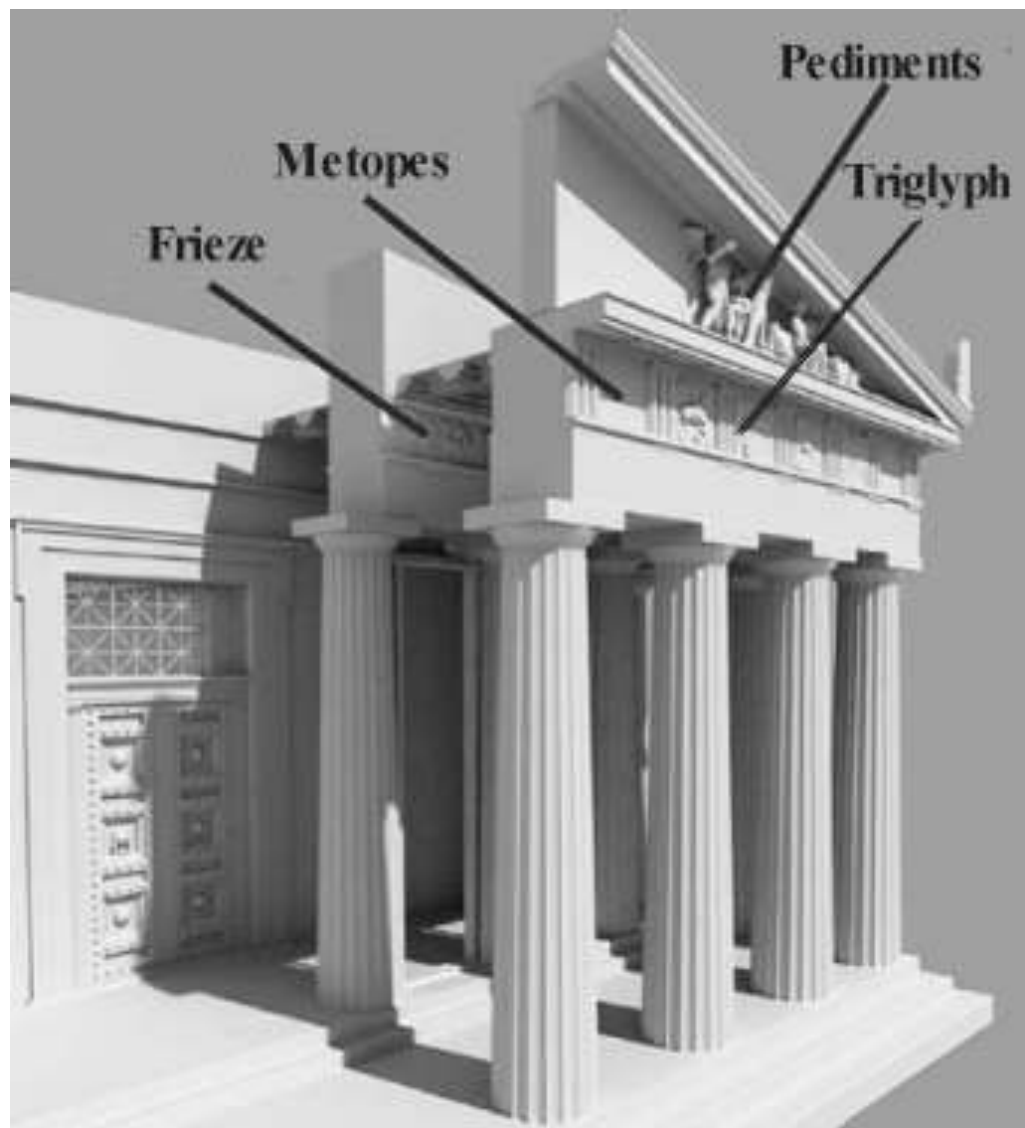
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A word on Architecture



A word on Architecture



Doric order in timber

Riverpod, Freezed and Navigator 2.0

Riverpod

Second generation injection

Riverpod does NOT use
InheritedWidget.

Riverpod does NOT force you to
inject-by-class

Freezed

Distilled immutability

Freezed solves the problem of Dart
lacking immutable data classes and
union types (aka sealed classes)

Navigator 2.0

Open navigation

Navigator 2.0 fully controls the
navigation stack while allowing the
application being aware of system
navigation

Riverpod

Provider

Returns instance of the object. Very useful for singletons.

StateNotifierProvider

Returns the state and the notifier of that state. Notifier is used for updating the state.

```
final personaRouteInformationParser =  
    Provider<PersonaRouteInformationParser>((ref) => PersonaRouteInformationParser());  
final personaRouterDelegate =  
    Provider<PersonaRouterDelegate>((ref) => PersonaRouterDelegate(ref));
```

```
/// Provider for Persona navigation state  
final personaNavigationStateNotifier =  
    StateNotifierProvider<PersonaNavigationStateNotifier, List<PersonaPage>>(  
        (ref) => PersonaNavigationStateNotifier()); // StateNotifierProvider
```

What do we need from Navigator 2.0

RouterDelegate

It's purpose is to return Navigator widget with a stack of pages.

RouteInformationParser

It's purpose is to break down the RouteInformation into your route object. In our example it will be called only once when the application starts.

```
class PersonaRouterDelegate extends RouterDelegate<PersonaRoute>
  with PopNavigatorRouterDelegateMixin<PersonaRoute>, ChangeNotifier {
  final ProviderReference ref;
  PersonaRouterDelegate(this.ref);

  @override
  Widget build(BuildContext context) => Navigator(
    key: navigatorKey,
    pages: ref.watch(personaNavigationStateNotifier),
    onPopPage: (route, result) {
      final isSuccess = route.didPop(result);
      ref.read(personaNavigationStateNotifier.notifier).pop();
      return isSuccess;
    },
  );

  @override
  GlobalKey<NavigatorState>? get navigatorKey => ref.watch(personaNavigatorKey);

  /// We don't use new routes as of yet
  @override
  Future<void> setNewRoutePath(PersonaRoute configuration) async {}
}
```

```
class PersonaRouteInformationParser extends RouteInformationParser<PersonaRoute> {
  @override
  Future<PersonaRoute> parseRouteInformation(RouteInformation routeInformation) =>
    SynchronousFuture(const IntroPersonaRoute());
}
```

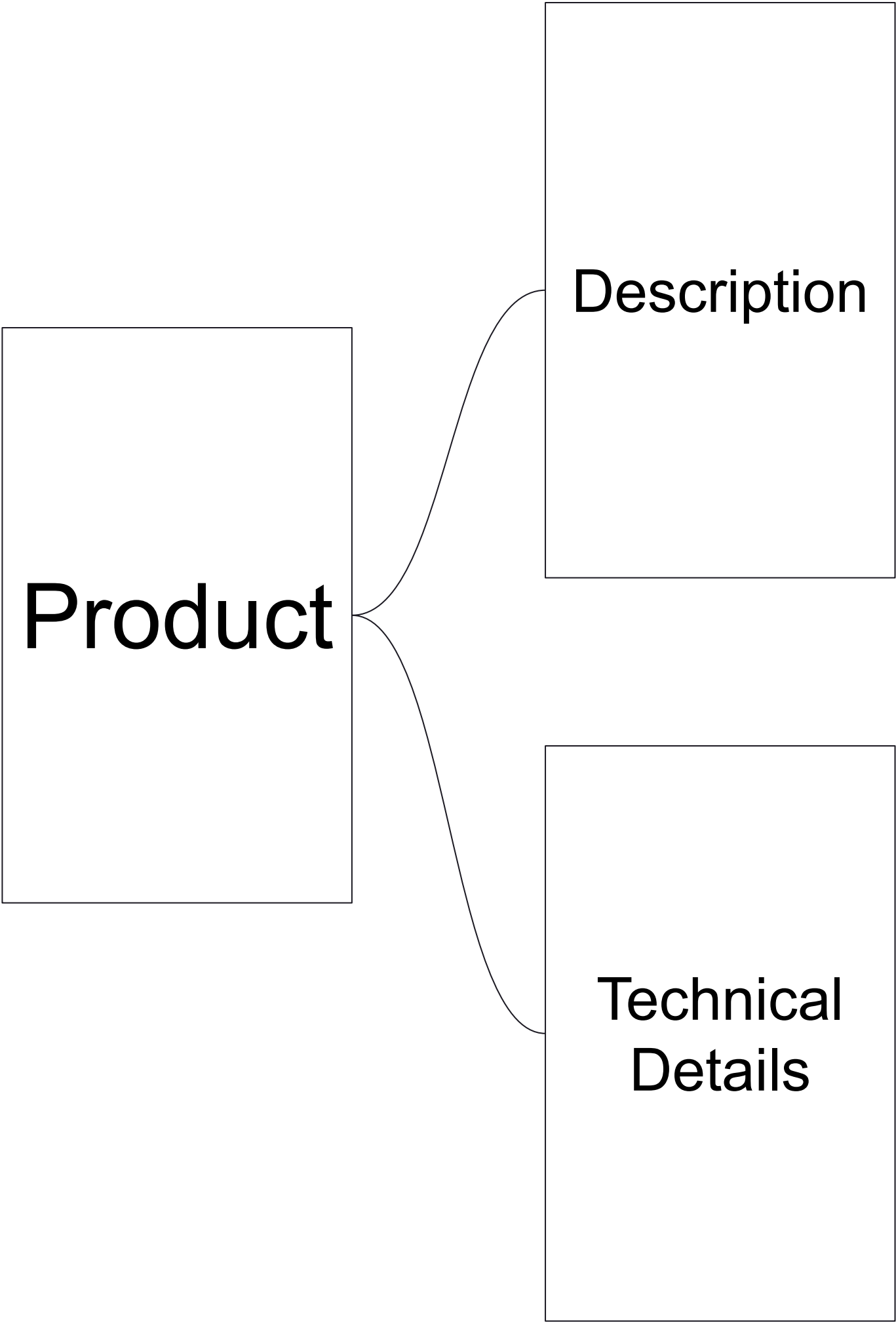
Freezed

Union type allows to create closed group of subtypes which can have distinct parameters.

In our case we won't need otherwise handy methods `when()` and `map()` which force implementation of handlers for all subtypes.

```
@freezed
class PersonaRoute with _$PersonaRoute {
  const factory PersonaRoute.intro() = IntroPersonaRoute;
  const factory PersonaRoute.form() = FormPersonaRoute;
  const factory PersonaRoute.success() = SuccessPersonaRoute;
}
```


Coding



Thanks

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