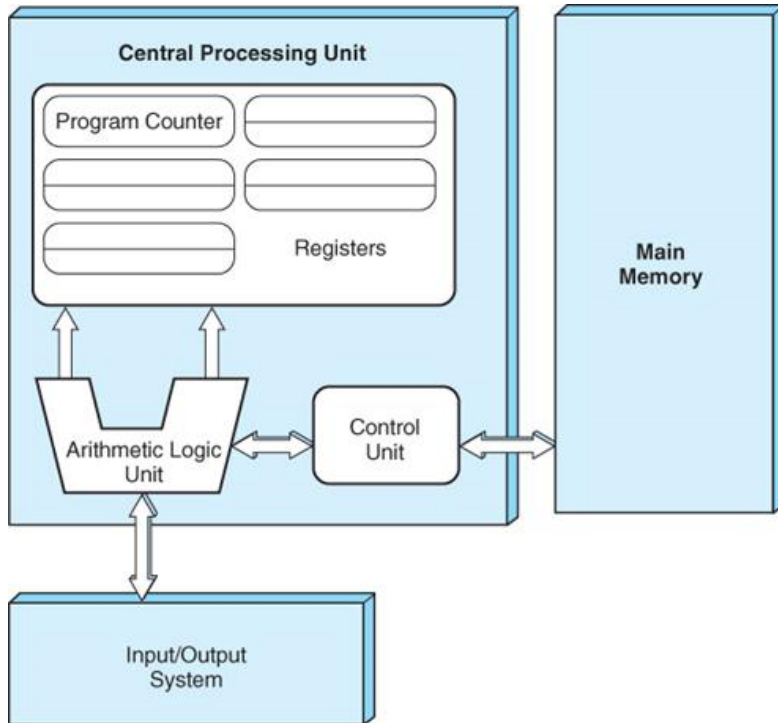


Programming

Telling a computer what to do (roughly)

The lowest (sensible) level that you can specify

Definition



1000000000C945C000C945E000C946E000C946E00CA
100010000C946E000C946E000C946E000C946E000C
100020000C946E000C946E000C946E000C946E0098
100030000C946E000C946E000C946E000C946E0088
100040000C9488000C94E000C94E000C94E000C94E005E
100050000C94E000C94E000C94E000C94E000C94E0068
100060000C946E000C946E0000000000000000000000
1000700000384700000000000000000000000001284083
100080001020408001020408102001020408102002
1000900004040404040404040404020202020203032E
1000A000030303030000000000002500028000000CC
1000B0000000240027002A0011241FBCFCFD80A43
1000C000DEBFCDBF1E0A0EB81E001C01D92A930A
1000D0000E107E91F70E9403020C9413020C940009
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1001D0009A2F620F71DB11D91104F206606F771FDE
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1001F000F9C9F929FD92FE2F92F7268017C01BE943F
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1002900081608083E0E8F0E08081816080831EB31
1002A000F0E0808184608083E0EBF0E08081816019
1002B0008083EA7E70808184608083080818260CF
1002C0008083080818160808308818068088310928B
1002D000C100895833081F628F8413899F0832039A
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1003B00080A91F901E458F4F1491F901E057F4F80
1003C0000491002C9F0882312F069830C946A010F
1003D00060E9810E20FF0E0E00FF1FEC55F4FA59174
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1003F00001C0812B8C939FB0F90D0F91CF911F91F4
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100410007000C0E00E00E9474002097F1230E949F8
00A0200000009FCF895F894FFC13
00000001FF

```

.ORG      0x0000
RJMP     main

main:

    LDI     r16, 0xFF
    OUT     0x04, r16

loop:

    SBI     0x05, 5
    RCALL   delay
    CBI     0x05, 5
    RCALL   delay
    RJMP    loop

delay:

    LDI     r16, 61

outer_loop:

    LDI     r24, low(0)
    LDI     r25, high(0)

    delay_loop:
        ADIW    r24, 1
        BRNE    delay_loop
        DEC     r16
        BRNE    outer_loop

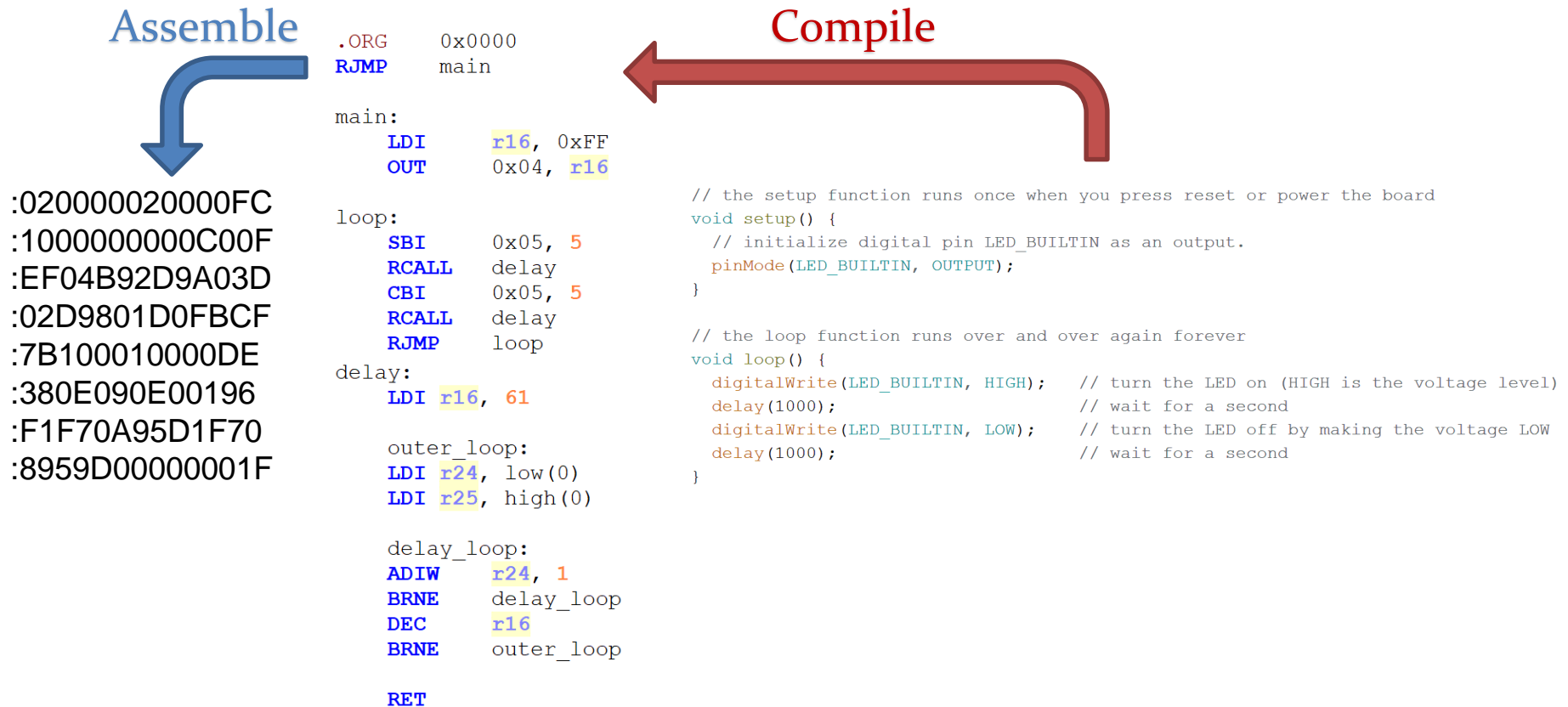
    RET

```

High-Level Programming Languages

A higher (more sensible) level that you can specify a sequence of instructions for your computer.

Definition



Compiled vs. Interpreted Languages

When is machine code generated?

Definition

```
// the setup function runs once when you press reset or power the board
void setup() {
  // initialize digital pin LED_BUILTIN as an output.
  pinMode(LED_BUILTIN, OUTPUT);
}

// the loop function runs over and over again forever
void loop() {
  digitalWrite(LED_BUILTIN, HIGH); // turn the LED on (HIGH is the voltage level)
  delay(1000);                     // wait for a second
  digitalWrite(LED_BUILTIN, LOW);  // turn the LED off by making the voltage LOW
  delay(1000);                     // wait for a second
}
```

```
## import the serial library
import serial

## Boolean variable that will represent
## whether or not the arduino is connected
connected = False

## open the serial port that your arduino
## is connected to.
ser = serial.Serial("COM11", 9600)

## loop until the arduino tells us it is ready
while not connected:
    serin = ser.read()
    connected = True

## Tell the arduino to blink!
ser.write("1")

## Wait until the arduino tells us it
## is finished blinking
while ser.read() == '1':
    ser.read()

## close the port and end the program
ser.close()
```

Language Composition

Text? Drawing? Physical wires?

Definition

```
void setup() {  
  // initialize digital pin LED_BUILTIN as an output.  
  pinMode(LED_BUILTIN, OUTPUT);  
  
  / the loop function runs over and over again forever  
  void loop() {  
    digitalWrite(LED_BUILTIN, HIGH); // turn the LED on (HIGH is the voltage level)  
    delay(1000); // wait for a second  
    digitalWrite(LED_BUILTIN, LOW); // turn the LED off by making the voltage LOW  
    delay(1000); // wait for a second  
  }  
}
```

