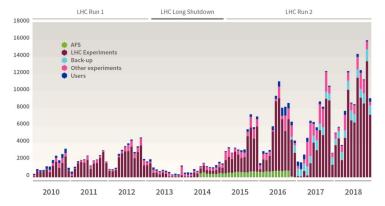
Software Engineering for Scientists (SWE4S)





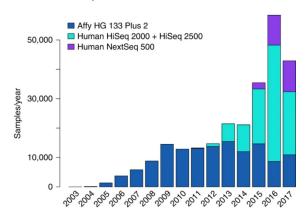
Today's plan/objectives

- Course intro/motivation
- Syllabus and logistics
- Howdies
- For next time...



Data (in terabytes) recorded on tape at CERN month-by-month. This plot shows the amount of data recorded on tape generated by the LHC experiments, other experiments, various back-ups and users. In 2018, over 115 PB of data in total (including about 88 PB of LHC data) were recorded on tape, with a record peak of 15.8 PB in November (Image: Esma Mobs/CERN)

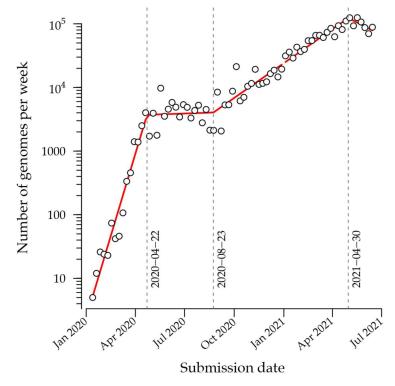
Ozcesmeci, 2019



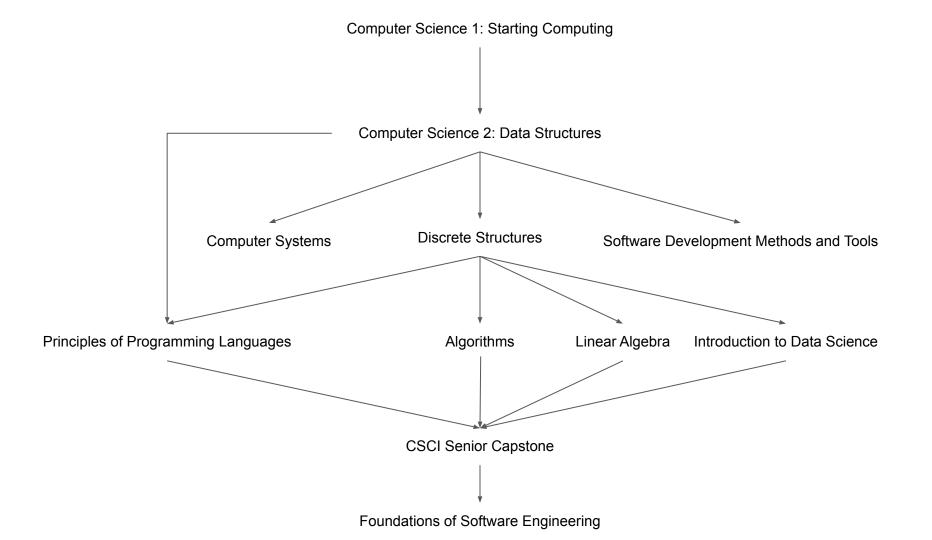
Publicly available RNA-seq samples currently available at GEO/SRA for human and mouse compared to available samples collected with the popular Affymetrix HG U133 Plus 2 platform

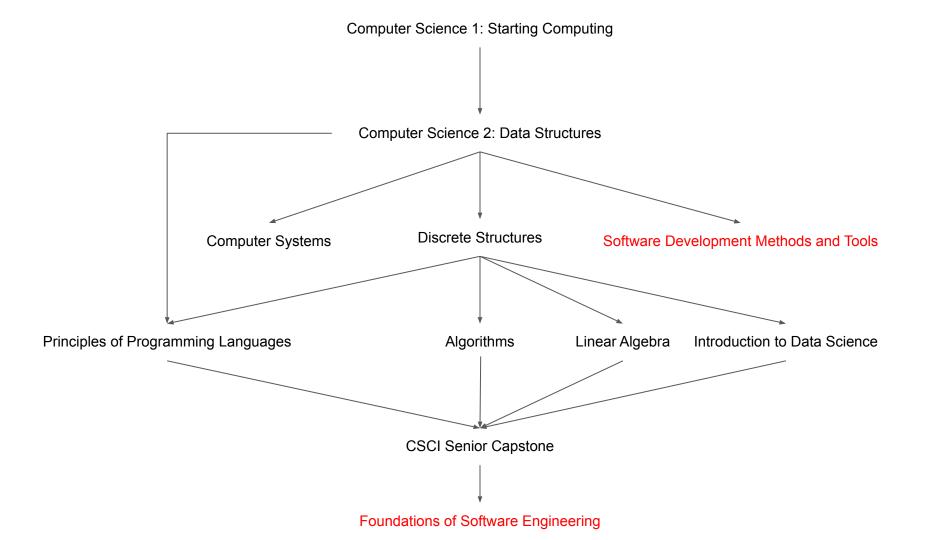
Lachmann, 2018

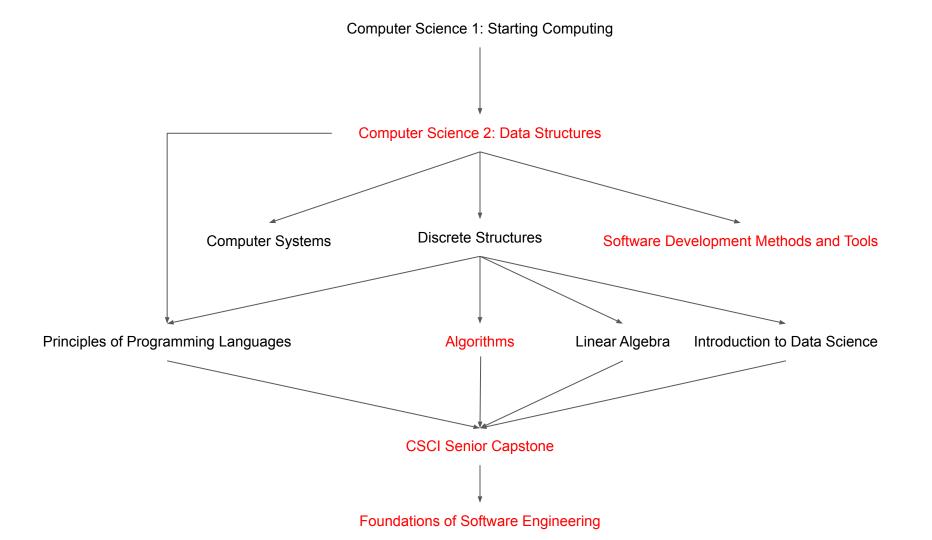
Science is becoming data science!

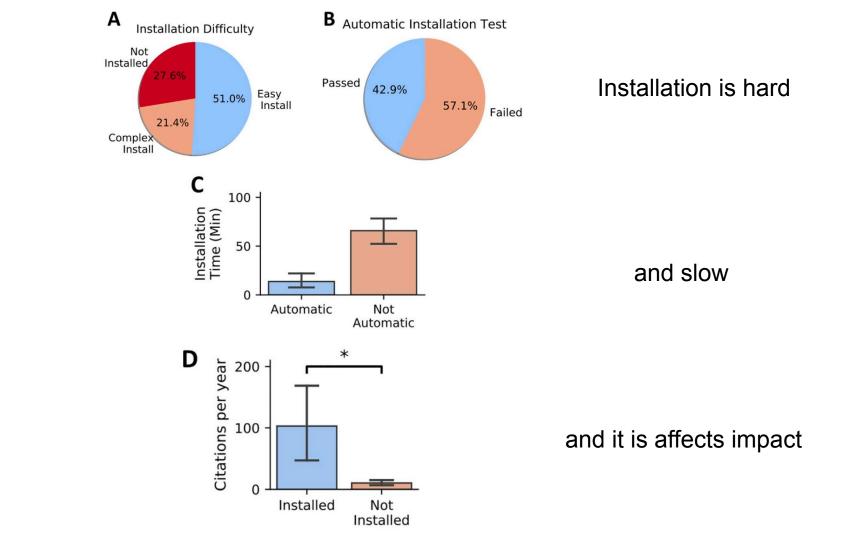


Ferreira, 2021









Mangul, 2019

A random forest-based framework for genotyping and accuracy assessment of copy number variations

Xuehan Zhuang, Rui Ye, Man-Ting So, Wai-Yee Lam, Anwarul Karim, Michelle Yu, Ngoc Diem Ngo, Stacey S Cherny, Paul Kwong-Hang Tam, Maria-Mercè Garcia-Barcelo, Clara Sze-man Tang, Pak Chung Sham

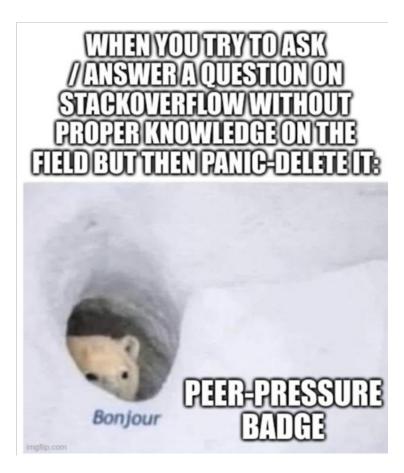
https://github.com/sunnyzxh/CNV-JACG

```
&showLog("Calculating het probability for $sample..."); 
`/home/yerui/miniconda2/bin/perl $home/bin/Het-prob.pl -f $ref -m $snps -r $precnv -i $bam -o $outdir/$precnvbase.het.prob`;
```

Coding best practices Version control Git and GitHub **Testing** Continuous integration Code reviews Benchmarking Workflows Algorithms Data structures Some data science **Project**

SWE4S





Where to go for:

- Course communication and announcements: Slack
- Course notes, slides, etc.: course GitHub page
- Assignments and grades: Canvas
- Assignment submission: GitHub Classroom

https://github.com/swe4s/lectures

https://canvas.colorado.edu/courses/127183

Erik's office hours (while I'm teaching):

T, Th 9-9:50am, JSCBB 315D

Development environment setup

- Since we'll mostly be using/covering the command line, shell scripting,
 Python, and git, every student will need access to a Unix-like command line and a text editor for writing code.
- Text editor: here are many different text editors and people have their preferences. In my experience, most Python (and other language) software developers use PyCharm or Visual Studio Code (VS Code). I suggest using <u>VS Code</u>.
- Notes on <u>development environment</u> and Conda

Checklist for next time:

- 1. Make sure you have access to a Unix-like command line
 - a. For Mac and Linux users, I suggest using your personal computer rather than CU's reference environment. Macs and Linuxs come with a Unix-like command line. Just make sure you know how to access it (e.g., via the "Terminal" app on Macs)
 - b. For Windows users, I suggest spending some time trying to set up your personal computer and, if that's proving too painful, then use CU's reference environment. For a Unix-like command line, Windows users have a few options one of which is described in the first/top-voted answer in this thread (assumes you're using Visual Studio Code). Another option is here
- Pick and install a text editor (again, I highly suggest using Visual Studio Code)
- 3. Make sure you have git installed and can access it via the command line
- 4. Install mamba and make sure you can create and activate a new environment

For next time...

- Get your development environment set up
 - Read the <u>development environment</u> and <u>Conda</u> notes
 - Make sure you've completed the checklist on the previous,
 "Development environment setup" slide. This might take some time!
 - We'll start coding on Tuesday so do this before class.
 - Come to office hours on Tuesday if you want help or to talk about anything
- Join the class Slack channel (via link in syllabus)
- Let me know (via Slack or office hours) if you have any questions